

TextureExtractorV2
/Transformation.cpp



```
graph TD; A[TextureExtractorV2/Transformation.cpp] --> B[Transformation.hpp]; A --> C[Utils.h];
```

The diagram illustrates a dependency structure. At the top, a grey box contains the text 'TextureExtractorV2 /Transformation.cpp'. Two blue arrows originate from the bottom of this box and point downwards to two separate red-outlined boxes. The left box contains 'Transformation.hpp' and the right box contains 'Utils.h'.

Transformation.hpp

Utils.h