

RenderContext



```
graph BT; Bitmap --> RenderContext
```

The diagram consists of two rectangular boxes. The top box is labeled 'RenderContext' and the bottom box is labeled 'Bitmap'. A vertical arrow points from the top of the 'Bitmap' box to the bottom of the 'RenderContext' box, indicating that 'Bitmap' inherits from or is a specialization of 'RenderContext'.

Bitmap