

# **Simulacija sistema opisanog matematičkim modelom – II deo**

Modeliranje i simulacija sistema

# Numeričko rešavanje sistema nelinearnih algebarskih jednačina

Problem:

$$f_1(x_1, x_2, \dots, x_n) = 0$$

$$f_2(x_1, x_2, \dots, x_n) = 0$$

....

$$f_n(x_1, x_2, \dots, x_n) = 0$$

Vektorski zapis

$$\mathbf{f}(\mathbf{x}) = \mathbf{0}$$

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \dots \\ x_n \end{bmatrix}$$

Pojednostavljen problem jedne promenljive

$$f(x) = 0$$

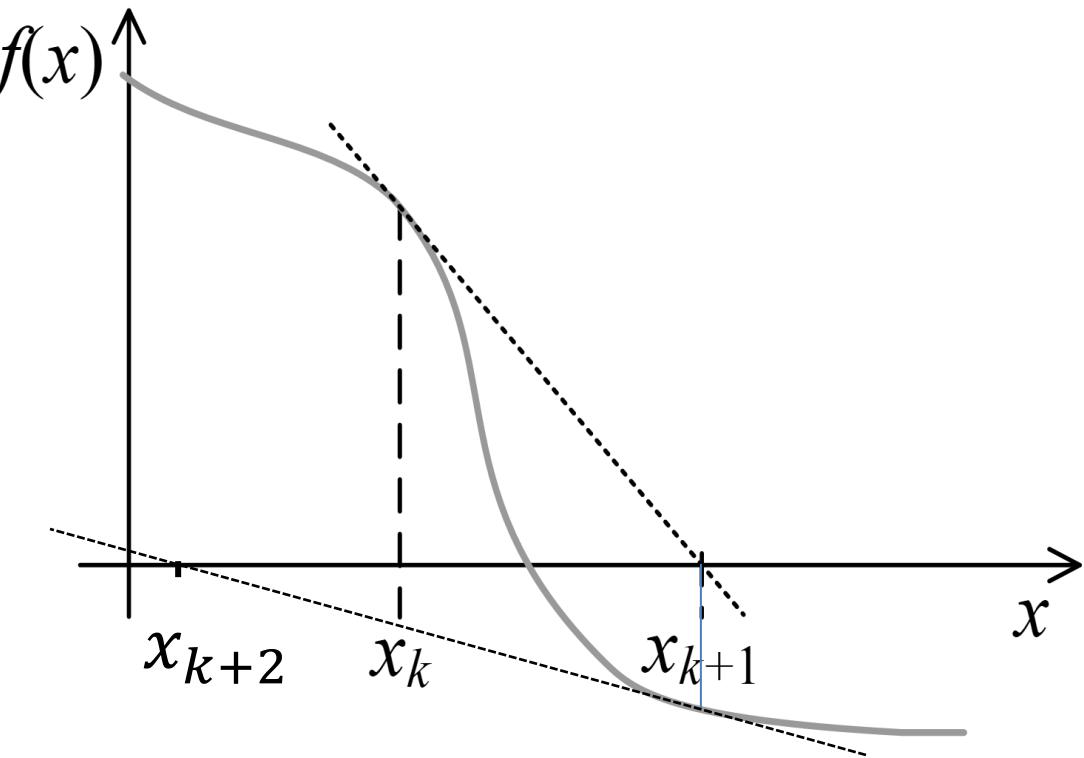
# Njutn-Rapsonov postupak

Njutnov metod (poznat i kao Njutn-Rapsonov postupak):

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}, \quad k = 0, 1, \dots$$

# Njutn-Rapsonov postupak

- u tekućoj tački  $x_k$  se odredi tangenta na krivu  $f$  i nova tačka  $x_{k+1}$  se nalazi na preseku tangente i  $x$ -ose.



# Testiranje završetka algoritma

- $|\Delta x_k| < \varepsilon_x$  ili
- $\frac{1}{2}f(x_k)^2 < \varepsilon_J$  ili
- $k > k_{max}$

# Primer: Julia funkcija

```
using LinearAlgebra

function NjutnRapson(fun, x0, epsx, epsJ, kmax)
    # Njutn-Rapson: radi za jednu promenljivu
    k = 0          # broj iteracija
    x = x0         # početno pogadjanje
    Δx = J = Inf;
    while norm(Δx) > epsx && J > epsJ && k < kmax
        (f, fprim) = fun(x)
        Δx = -f / fprim
        x += Δx
        J = 0.5 * f * f
        k += 1
    end
    return x, J, k
end;
```

# Primer

Izračunati  $\sqrt{a}$ , za dato  $a$ .

## Rešenje:

$$x = \sqrt{a}$$

$$x^2 - a = 0$$

$$f(x) = x^2 - a = 0$$

$$f'(x) = 2x$$

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$$

$$x_{k+1} = x_k - \frac{x_k^2 - a}{2x}$$

$$x_{k+1} = 0.5 \left( x_k - \frac{a}{f'(x_k)} \right)$$

```
function modelSqrt(x,a)
```

$$f = x^2 - a$$

$$f_{prim} = 2x$$

return f, fprime

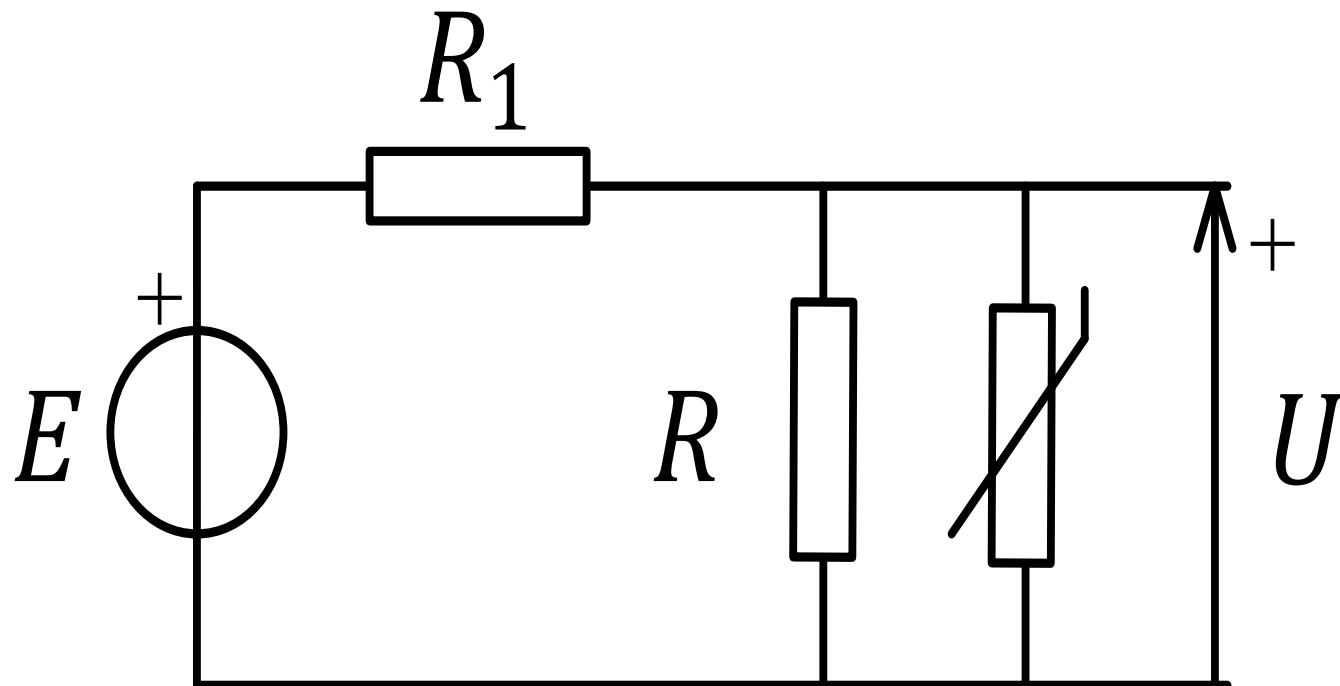
end

```
u = NjutnRapson((x) -> modelSqrt(x,4.0),  
1.0, eps(), eps(), 10); |
```

```
function NjutnRapson(fun, x0, epsx, epsJ, kmax)
```

Rešenje za:  $a = 4$ ,  $x_0 = 1$ , ...

**Primer:** Potrošač otpornosti  $R = 1000 \Omega$  i tiritni otpornik (varistor) čija je karakteristika  $I_v = AU^a$ , gde je  $A = 10^{10}$  i  $a = 3.5$ , vezani su paralelno. Na njih je redno povezan otpornik otpornosti  $R_1 = 1000 \Omega$  i generator promenljive elektromotorne sile  $E$  i zanemarljive unutrašnje otpornosti. Ako se  $E$  generatora menja od  $1 \text{ kV}$  do  $10 \text{ kV}$ , sa korakom od  $0.5 \text{ kV}$ , izračunati promenu napona na potrošaču i prikazati je na dijagramu. Takođe, prikazati dijagram promene struje kroz tiritni otpornik u zavisnosti od  $E$  generatora.



- Omov zakon  $E = IR_1 + U$
- I Kirhofovog zakon - struja generatora je

$$I = U/R + AU^a$$

- model promene napona na potrošaču  $U$

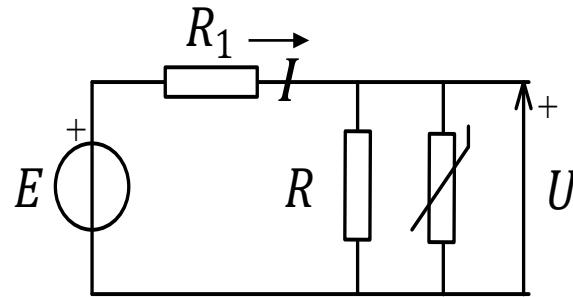
$$f(U) = \frac{R_1}{R}U - R_1(AU^a) + U - E = 0$$

Za primenu Newtonovog postupka potrebno je odrediti  $f'(U)$

$$f'(U) = \frac{R_1}{R} + aR_1(AU^{a-1}) + 1$$

$$f(U) = \frac{R_1}{R}U + R_1(AU^a) + U - E = 0$$

$$f'(U) = \frac{R_1}{R} + aR_1(AU^{a-1}) + 1$$



```

function modelVar(U,E)
    R=1000; R1=1000; A=1e-10; a=3.5; # parametri el. kola
    Varl(U) = A*U .^ a # struja varistora
    f = R1/R*U + R1*Varl(U) + U - E # jednačina koja se rešava f(U)=0
    fprim = R1/R + a*R1*Varl(U)/U + 1 # izvod: df/dU
    return (f, fprim)
end

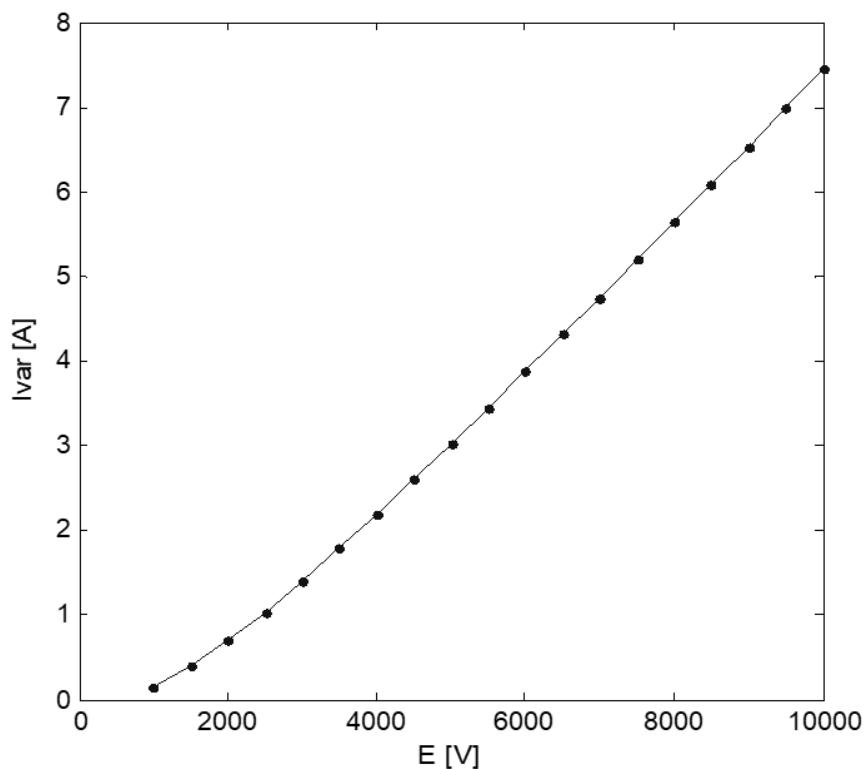
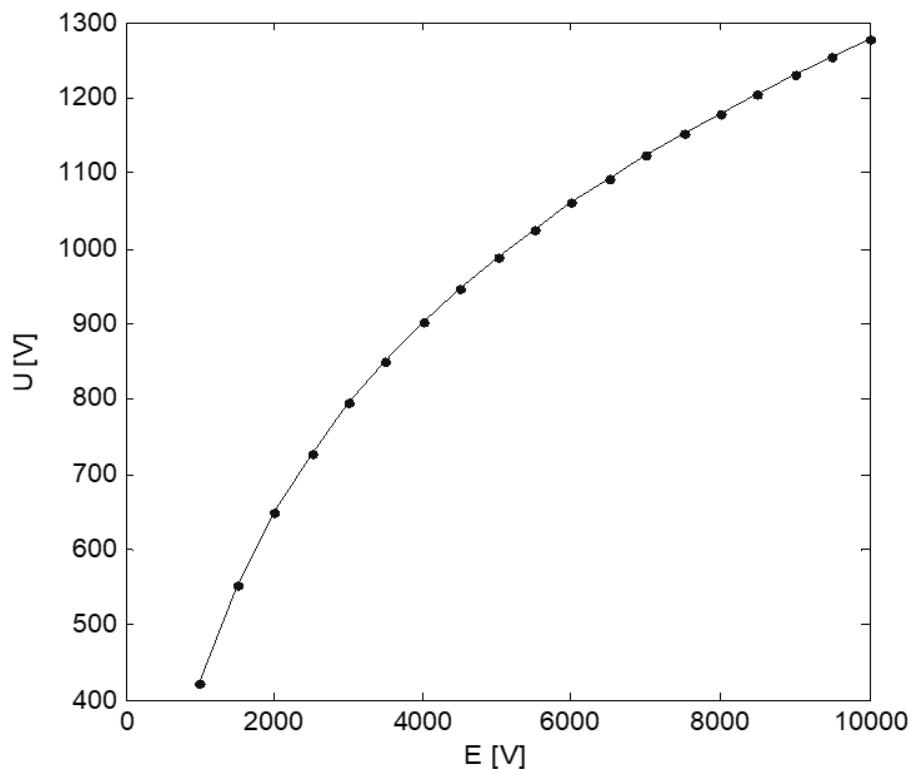
E = 1000:500:10000;
U = [];
for e=E
    u, _ = NjutnRapson((x) -> modelVar(x,e), 1000, 1e-3, 1e-4, 100);
    push!(U, u);
end
[E U]

```

function NjutnRapson(fun, x0, epsx, epsJ, kmax)

19×2 Array{Any,2}:	
1000	422.493
1500	552.184
2000	649.972
2500	728.425
3000	794.183
3500	851.016
4000	901.236
4500	946.355
5000	987.415
5500	1025.16
6000	1060.16
6500	1092.82
7000	1123.48
7500	1152.39
8000	1179.79
8500	1205.83
9000	1230.66
9500	1254.42
10000	1277.2

# Grafički prikaz rezultata



# **Gaus-Njutnov postupak**

Traženje minimuma funkcije

$$\mathcal{J}(\boldsymbol{x}) = \frac{1}{2} \sum_{i=1}^m f_i^2(\boldsymbol{x})$$

Razvijanje funkcije  $f_i(\boldsymbol{x}_{k+1})$  u Tejlorov red u okolini tačke  $\boldsymbol{x}_k$

$$f_i(\boldsymbol{x}_{k+1}) \approx f_i(\boldsymbol{x}_k) + \left. \frac{\partial f_i}{\partial x_1} \right|_{\boldsymbol{x}_k} \Delta x_1 + \left. \frac{\partial f_i}{\partial x_2} \right|_{\boldsymbol{x}_k} \Delta x_2 + \cdots + \left. \frac{\partial f_i}{\partial x_n} \right|_{\boldsymbol{x}_k} \Delta x_n$$

Tada se funkcija cilja u  $k + 1$  iteraciji može izraziti kao

$$\mathcal{J}(\boldsymbol{x}_{k+1}) = \frac{1}{2} \sum_{i=1}^m f_i^2(\boldsymbol{x}_{k+1}) \approx \frac{1}{2} \sum_{i=1}^m \left( \left. \frac{\partial f_i}{\partial x_1} \right|_{\boldsymbol{x}_k} \Delta x_1 + \left. \frac{\partial f_i}{\partial x_2} \right|_{\boldsymbol{x}_k} \Delta x_2 + \cdots + \left. \frac{\partial f_i}{\partial x_n} \right|_{\boldsymbol{x}_k} \Delta x_n + f_i(\boldsymbol{x}_k) \right)^2$$

Potrebno je odrediti

$$\Delta x_j = x_j(k+1) - x_j(k), j = 1, 2, \dots, n$$

(podsećanje) Kriterijum optimalnosti metode najmanjih kvadrata

$$\min_x \frac{1}{2} \sum_{k=1}^m e_k^2 = \min_x \frac{1}{2} \sum_{k=1}^m (a_{k1}x_1 + a_{k2}x_2 + \cdots + a_{kn}x_n - b_k)^2$$

Analogija sa kriterijumom:  $\min J(\mathbf{x}_{k+1})$

$$\min_{\mathbf{x}_{k+1}} \frac{1}{2} \sum_{i=1}^m f_i^2(\mathbf{x}_{k+1}) \approx \min_{\Delta \mathbf{x}} \frac{1}{2} \sum_{i=1}^m \left( \frac{\partial f_i}{\partial x_1} \Delta x_1 + \frac{\partial f_i}{\partial x_2} \Delta x_2 + \cdots + \frac{\partial f_i}{\partial x_n} \Delta x_n + f_i(\mathbf{x}_k) \right)^2$$

gde su:  $a_{ij} = \frac{\partial f_i}{\partial x_j}$ ,  $x_j = \Delta x_j$ ,  $-b_i = f_i(\mathbf{x}_k)$

Stoga se rešenje za  $\Delta x$  može dobiti metodom najmanjih kvadrata.

Do minimuma  $J(\mathbf{x})$  se dolazi iterativno gde je  $\Delta x_k \equiv \Delta x$ , tj,

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \Delta \mathbf{x}_k, \quad k = 0, 1, 2, \dots$$

Definiše se Jakobijan  $J$  i vrednost funkcija kao vektor  $f$

$$J = J(\boldsymbol{x}_k) = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \cdots & \frac{\partial f_1}{\partial x_n} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \cdots & \frac{\partial f_2}{\partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_m}{\partial x_1} & \frac{\partial f_m}{\partial x_2} & \cdots & \frac{\partial f_m}{\partial x_n} \end{bmatrix} \quad f(\boldsymbol{x}) = \begin{bmatrix} f_1(\boldsymbol{x}) \\ f_2(\boldsymbol{x}) \\ \vdots \\ f_m(\boldsymbol{x}) \end{bmatrix}$$

Tada se kriterijum optimalnosti može zapisati u vektorskom obliku

$$\mathcal{J}(\boldsymbol{x}_{k+1}) \approx (J(\boldsymbol{x}_k) \cdot \Delta \boldsymbol{x}_k + f(\boldsymbol{x}_k))^T \cdot (J(\boldsymbol{x}_k) \cdot \Delta \boldsymbol{x}_k + f(\boldsymbol{x}_k))$$

gde se traži  $\Delta \boldsymbol{x}_k$  za koje je  $\mathcal{J}$  minimalno.

Iz uslova za minimum  $\nabla_{\Delta \boldsymbol{x}} \mathcal{J} = \mathbf{0}$

$$J^T(\boldsymbol{x}_k) \cdot (J(\boldsymbol{x}_k) \cdot \Delta \boldsymbol{x}_k + f(\boldsymbol{x}_k)) = \mathbf{0}$$

dobija se

$$\Delta \boldsymbol{x}_k = - \left( J^T(\boldsymbol{x}_k) \cdot J(\boldsymbol{x}_k) \right)^{-1} \cdot J^T(\boldsymbol{x}_k) \cdot f(\boldsymbol{x}_k)$$

$$\Delta \boldsymbol{x} = - (J(\boldsymbol{x})^T J(\boldsymbol{x}))^{-1} J(\boldsymbol{x})^T f(\boldsymbol{x})$$

# Test kraja

- Iterativan postupak
  - kod linearog problema – rešenje u jednom koraku
  - Kod nelinearnih problema

$$\boldsymbol{x}_{k+1} = \boldsymbol{x}_k + \Delta \boldsymbol{x}_k$$

- Uslovi zaustavljanja:
  - $\|\Delta \boldsymbol{x}_k\| < \varepsilon_x$ , ili
  - $J(\boldsymbol{x}_k) < \varepsilon_J$ , ili
  - $k > k_{max}$

# Implementacija Gaus-Njutn algoritma

$$\Delta \mathbf{x} = -(\mathbf{J}(\mathbf{x})^T \mathbf{J}(\mathbf{x}))^{-1} \mathbf{J}(\mathbf{x})^T \mathbf{f}(\mathbf{x})$$

$$\mathcal{J}(\mathbf{x}) = \frac{1}{2} \sum_{i=1}^m f_i^2(\mathbf{x}) = \frac{1}{2} \mathbf{f}^T(\mathbf{x}) \mathbf{f}(\mathbf{x})$$

```
function GausNjutn(fun, x0; epsx=1e-6, epsJ=1e-6,
                    kmax=100, logs=false)
    k = 0
    x = x0
    Δx = J = Inf
    stat = []
    while norm(Δx) > epsx && J > epsJ && k < kmax
        (f, S) = fun(x)
        Δx = -(S'*S) \ (S'*f)
        x += Δx
        J = 0.5 * f' * f
        k += 1
        if logs
            push!(stat, x)
        end
    end
    return (x, J, k, stat)
end;
```

# PRIMER Napisati program za numeričko rešavanje skupa jednačina

$$f_1 = 2x_1 - 3x_2 - e^{-x_1} = 0$$

$$f_2 = -x_1 + 2x_2 - e^{-x_2} = 0$$

- Rešenje:  $J = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} \end{bmatrix} = \begin{bmatrix} 2 + e^{-x_1} & -3 \\ -1 & 2 + e^{-x_2} \end{bmatrix}$

```
function test(x)
    x1, x2 = x
    F = [2*x1-3*x2-exp(-x1)
          -x1+2*x2-exp(-x2)]
    J = [2+exp(-x1) -3
          -1      2+exp(-x2)]

    return F, J
end
```

```
x, J, k = GausNjutn(test, [0.0; 0.0], logs=true);
```

$k$	$J$	$x_1$	$x_2$
1	1.0000	1.0000	0.6667
2	0.0839	1.4963	0.9358
3	0.0009	1.5582	0.9688
4	0.0000	1.5589	0.9692

# ***Gradijentni algoritam***

$$\mathcal{J}(\boldsymbol{x}_{k+1}) = \mathcal{J}(\boldsymbol{x}_k + \Delta\boldsymbol{x}_k) \approx \mathcal{J}(\boldsymbol{x}_k) + \nabla^T \mathcal{J}(\boldsymbol{x}_k) \Delta\boldsymbol{x}_k$$

$$\mathcal{J}(\boldsymbol{x}_0) > \mathcal{J}(\boldsymbol{x}_1) > \dots > \mathcal{J}(\boldsymbol{x}_k) > \mathcal{J}(\boldsymbol{x}_{k+1}) > \dots$$

$$\mathcal{J}(\boldsymbol{x}_{k+1}) - \mathcal{J}(\boldsymbol{x}_k) < 0$$

$$\Delta\boldsymbol{x}_k = -h \nabla \mathcal{J}(\boldsymbol{x}_k), \quad h > 0$$

$$\begin{aligned}\mathcal{J}(\boldsymbol{x}) &= \frac{1}{2} \boldsymbol{f}^T(\boldsymbol{x}) \boldsymbol{f}(\boldsymbol{x}) \\ \nabla \mathcal{J}(\boldsymbol{x}) &= \nabla \boldsymbol{f}^T(\boldsymbol{x}) \boldsymbol{f}(\boldsymbol{x}) = \boldsymbol{J}^T \boldsymbol{f}(\boldsymbol{x})\end{aligned}$$

# Implementacija gradijentnog algoritma

```
function NajstrmijiPad(fun, x0, h; epsx=1e-6, epsJ=1e-6, kmax=100, logs=false)
    k = 0          # broj iteracija
    x = x0
    Δx = J = Inf
    stat = []
    while norm(Δx) > epsx && J > epsJ && k < kmax
        (f, S) = fun(x)
        Δx = -h*(S'*f)
        x += Δx
        J = 0.5 * f' * f
        k += 1
        if logs
            push!(stat, x)
            ispis(k, J, x)
        end
    end
    return (x, J, k, stat)
end;
```

```
x, J, k = NajstrmijiPad(test, [0.0; 0.0], 0.05, kmax=1000);
```

```
(x, J, k) = ([1.556588944229349, 0.9677019214952504], 9.804252666984152e-7, 446)
```

# **Levenberg–Markov algoritam**

$$\Delta \boldsymbol{x}_k = -(J^T J + \lambda_k I)^{-1} J^T \boldsymbol{f}(\boldsymbol{x}_k)$$

$$\lambda_{k+1} = \begin{cases} \nu \lambda_k, & \mathcal{J}(\boldsymbol{x}_k) > \mathcal{J}(\boldsymbol{x}_{k-1}) \\ \frac{1}{\nu} \lambda_k, & \mathcal{J}(\boldsymbol{x}_k) \leq \mathcal{J}(\boldsymbol{x}_{k-1}), \end{cases} \quad \nu > 1$$

$$\lambda_k \rightarrow \infty: \quad \Delta \boldsymbol{x}_k = -\frac{1}{\lambda_k} J^T \boldsymbol{f}(\boldsymbol{x}_k)$$

$$\lambda_k \rightarrow 0: \quad \Delta \boldsymbol{x}_k = -(J^T J)^{-1} J^T \boldsymbol{f}(\boldsymbol{x}_k)$$

```
function LevenbergMarkart(fun, x0; h=0.5, epsx=1e-6, epsJ=1e-6, kmax=100, logs=false)
    #norm(x) = x'*x
    k = 0          # broj iteracija
    x = x0
    Δx = Js = Inf      # prethodna vrednost J
    λ = 1/h
    ni = 1.2
    stat = []
    while norm(Δx) > epsx && Js > epsJ && k < kmax
        (f, S) = fun(x)
        Δx = -((S'*S) + λ*I) \ S'*f
        J = 0.5 * f' * f
        k += 1
        if J > Js
            λ = λ * ni
        else
            λ = λ / ni
        x += Δx
    end
    Js = J
    if logs
        push!(stat, x)
    end
end
return (x, Js, k, stat)
end;
```

```
(x,J,k) = LevenbergMarkart(test, [0.0, 0.0], logs=true);
```

```
x =
```

```
1.5586
```

```
0.9689
```

```
J =
```

```
1.8619e-007
```

```
k =
```

```
16
```

$k$	$J$	$\lambda$	$x_1$	$x_2$
1	1.0000	1.6667	0.4167	0.2500
2	0.4077	1.3889	0.6940	0.4234
3	0.1989	1.1574	0.9001	0.5542
4	0.1032	0.9645	1.0614	0.6564
5	0.0542	0.8038	1.1901	0.7377
6	0.0280	0.6698	1.2926	0.8023
7	0.0139	0.5582	1.3732	0.8529
8	0.0065	0.4651	1.4348	0.8915
9	0.0028	0.3876	1.4802	0.9199
10	0.0011	0.3230	1.5119	0.9397
11	0.0004	0.2692	1.5327	0.9528
12	0.0001	0.2243	1.5454	0.9607
13	0.0000	0.1869	1.5526	0.9652
14	0.0000	0.1558	1.5562	0.9675
15	0.0000	0.1298	1.5579	0.9685
16	0.0000	0.1082	1.5586	0.9689