

Simulacija sistema opisanog matematičkim modelom – II deo

Modeliranje i simulacija sistema

Numeričko rešavanje sistema nelinearnih algebarskih jednačina

Problem:

$$\begin{aligned}f_1(x_1, x_2, \dots, x_n) &= 0 \\f_2(x_1, x_2, \dots, x_n) &= 0 \\&\dots \\f_n(x_1, x_2, \dots, x_n) &= 0\end{aligned}$$

Vektorki zapis

$$\mathbf{f}(\mathbf{x}) = \mathbf{0}$$
$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \dots \\ x_n \end{bmatrix}$$

Pojednostavljen problem jedne promenljive

$$f(x) = 0$$

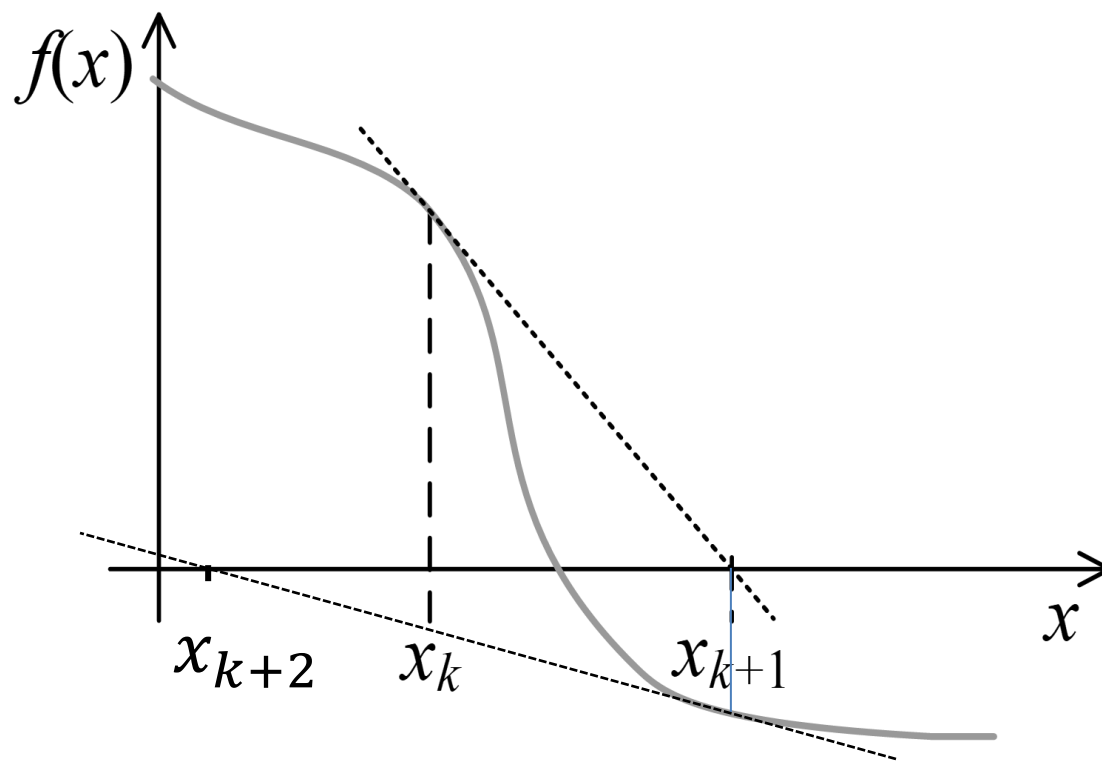
Njutn-Rapsonov postupak

Njutnov metod (poznat i kao Njutn-Rapsonov postupak):

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}, \quad k = 0, 1, \dots$$

Njutn-Rapsonov postupak

- u tekućoj tački x_k se odredi tangenta na krivu f i nova tačka x_{k+1} se nalazi na preseku tangente i x -ose.



Testiranje završetka algoritma

- $|\Delta x_k| < \varepsilon_x$ ili
- $\frac{1}{2}f(x_k)^2 < \varepsilon_J$ ili
- $k > k_{max}$

Primer: Julia funkcija

```
using LinearAlgebra
```

```
function NjutnRapson(fun, x0, epsx, epsJ, kmax)
    # Njutn-Rapson: radi za jednu promenljivu
    k = 0                # broj iteracija
    x = x0               # početno pogađanje
    Δx = J = Inf;
    while norm(Δx) > epsx && J > epsJ && k < kmax
        (f, fprim) = fun(x)
        Δx = -f / fprim
        x += Δx
        J = 0.5 * f * f
        k += 1
    end
    return x, J, k
end;
```

Primer

Izračunati \sqrt{a} , za dato a .

Rešenje:

$$x = \sqrt{a}$$

$$x^2 - a = 0$$

$$f(x) = x^2 - a = 0$$

$$f'(x) = 2x$$

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$$

$$x_{k+1} = x_k - \frac{x_k^2 - a}{2x_k}$$

$$x_{k+1} = 0.5 \left(x_k - \frac{a}{f'(x_k)} \right)$$

```
function modelSqrt(x,a)
    f=x^2-a
    fprim = 2x
    return f, fprim
end
```

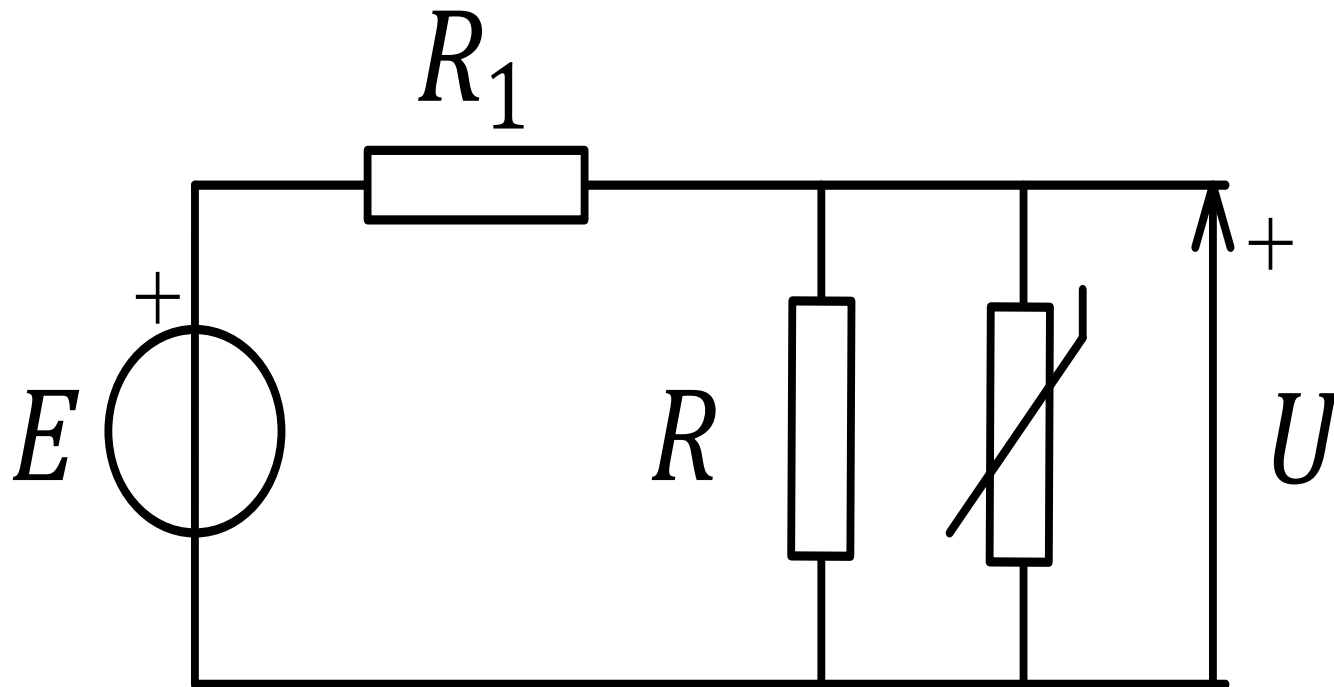
```
u = NjutnRapson((x) -> modelSqrt(x,4.0),
    1.0, eps(), eps(), 10);
```

```
function NjutnRapson(fun, x0, epsx, epsJ, kmax)
```

Rešenje za: $a = 4$, $x_0 = 1$, ...

1	2.50000000000000000000000000000000
2	2.049999999999999822364316059975
3	2.000609756097560865129025842180
4	2.000000092922294747666001057951
5	2.00000000000000002220446049250313
6	2.00000000000000000000000000000000

Primer: Potrošač otpornosti $R = 1000\ \Omega$ i tiritni otpornik (varistor) čija je karakteristika $I_v = AU^a$, gde je $A = 10^{10}$ i $a = 3.5$, vezani su paralelno. Na njih je redno povezan otpornik otpornosti $R_1 = 1000\ \Omega$ i generator promenljive elektromotorne sile E i zanemarljive unutrašnje otpornosti. Ako se E generatora menja od 1 kV do 10 kV , sa korakom od 0.5 kV , izračunati promenu napona na potrošaču i prikazati je na dijagramu. Takođe, prikazati dijagram promene struje kroz tiritni otpornik u zavisnosti od E generatora.



- Ohmov zakon $E = IR_1 + U$
- I Kirhofovog zakon - struja generatora je

$$I = U/R + AU^a$$
- model promene napona na potrošaču U

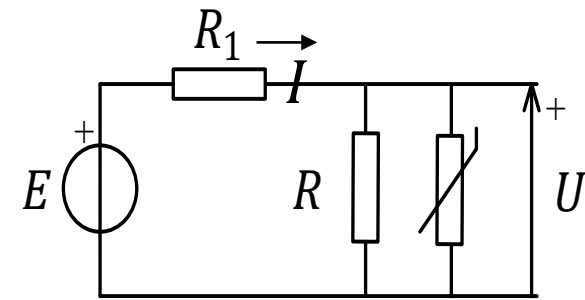
$$f(U) = \frac{R_1}{R} + \frac{R_1}{R} \overrightarrow{\phi_1} (AU^a) + U - E = 0$$

Za primenu Njutnovog postupka potrebno je
 odrediti $f'(U)$

$$f'(U) = \frac{R_1}{R} + aR_1(AU^{a-1}) + 1$$

$$f(U) = \frac{R_1}{R} U + R_1(AU^a) + U - E = 0$$

$$f'(U) = \frac{R_1}{R} + aR_1(AU^{a-1}) + 1$$



```
function modelVar(U,E)
    R=1000; R1=1000; A=1e-10; a=3.5; # parametri el. kola
    Varl(U) = A*U.^ a                # struja varistora
    f = R1/R*U + R1*Varl(U) + U - E  # jednačina koja se rešava f(U)=0
    fprim = R1/R + a*R1*Varl(U)/U + 1 # izvod: df/dU
    return (f, fprim)
end

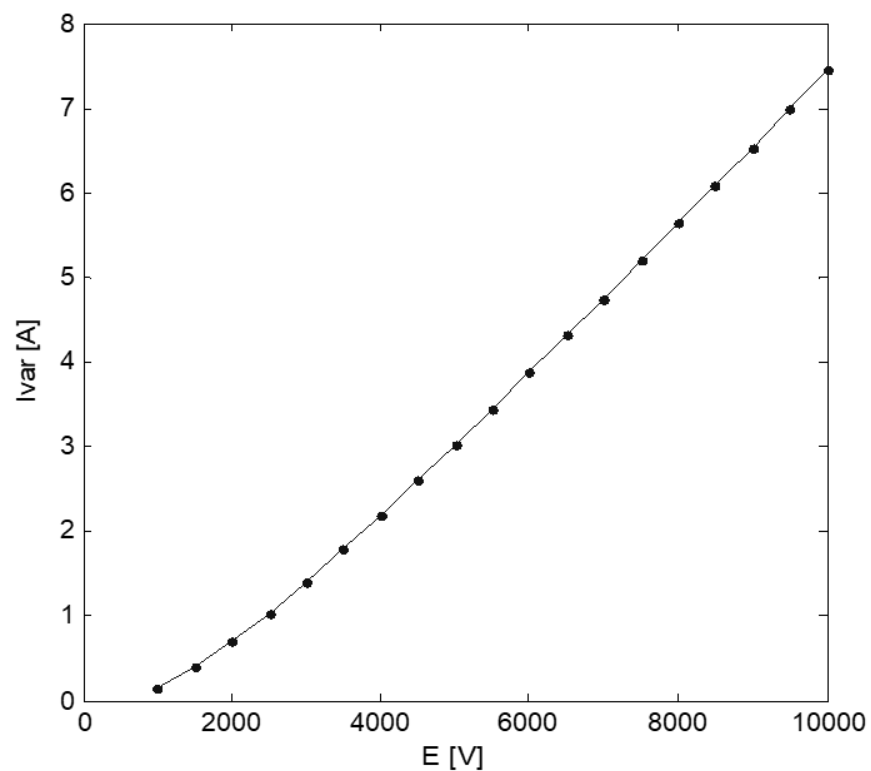
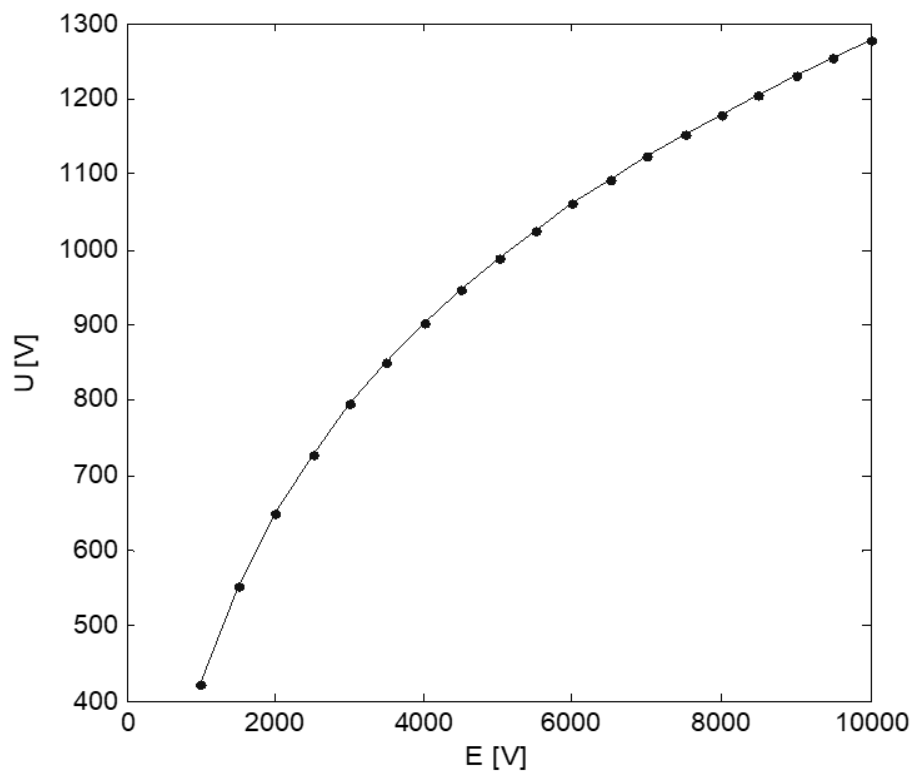
E = 1000:500:10000;
U = [];
for e=E
    u, _ = NjutrRapson((x) -> modelVar(x,e), 1000, 1e-3, 1e-4, 100);
    push!(U, u);
end
[E U]
```

function NjutrRapson(fun, x0, epsx, epsJ, kmax)

19×2 Array{Any,2}:

1000	422.493
1500	552.184
2000	649.972
2500	728.425
3000	794.183
3500	851.016
4000	901.236
4500	946.355
5000	987.415
5500	1025.16
6000	1060.16
6500	1092.82
7000	1123.48
7500	1152.39
8000	1179.79
8500	1205.83
9000	1230.66
9500	1254.42
10000	1277.2

Grafički prikaz rezultata



Gaus-Njutnov postupak

Traženje minimuma funkcije

$$\mathcal{J}(\mathbf{x}) = \frac{1}{2} \sum_{i=1}^m f_i^2(\mathbf{x})$$

Razvijanje funkcije $f_i(\mathbf{x}_{k+1})$ u Tejlorov red u okolini tačke \mathbf{x}_k

$$f_i(\mathbf{x}_{k+1}) \approx f_i(\mathbf{x}_k) + \left. \frac{\partial f_i}{\partial x_1} \right|_{\mathbf{x}_k} \Delta x_1 + \left. \frac{\partial f_i}{\partial x_2} \right|_{\mathbf{x}_k} \Delta x_2 + \cdots + \left. \frac{\partial f_i}{\partial x_n} \right|_{\mathbf{x}_k} \Delta x_n$$

Tada se funkcija cilja u $k + 1$ iteraciji može izraziti kao

$$\mathcal{J}(\mathbf{x}_{k+1}) = \frac{1}{2} \sum_{i=1}^m f_i^2(\mathbf{x}_{k+1}) \approx \frac{1}{2} \sum_{i=1}^m \left(\frac{\partial f_i}{\partial x_1} \Delta x_1 + \frac{\partial f_i}{\partial x_2} \Delta x_2 + \cdots + \frac{\partial f_i}{\partial x_n} \Delta x_n + f_i(\mathbf{x}_k) \right)^2$$

Potrebno je odrediti

$$\Delta x_j = x_j(k + 1) - x_j(k), j = 1, 2, \dots, n$$

(podsećanje) Kriterijum optimalnosti metode najmanjih kvadrata

$$\min_x \frac{1}{2} \sum_{k=1}^m e_k^2 = \min_x \frac{1}{2} \sum_{k=1}^m (a_{k1}x_1 + a_{k2}x_2 + \dots + a_{kn}x_n - b_k)^2$$

Analogija sa kriterijumom: $\min \mathcal{J}(\mathbf{x}_{k+1})$

$$\min_{\mathbf{x}_{k+1}} \frac{1}{2} \sum_{i=1}^m f_i^2(\mathbf{x}_{k+1}) \approx \min_{\Delta \mathbf{x}} \frac{1}{2} \sum_{i=1}^m \left(\frac{\partial f_i}{\partial x_1} \Delta x_1 + \frac{\partial f_i}{\partial x_2} \Delta x_2 + \dots + \frac{\partial f_i}{\partial x_n} \Delta x_n + f_i(\mathbf{x}_k) \right)^2$$

gde su: $a_{ij} = \frac{\partial f_i}{\partial x_j}, \quad x_j = \Delta x_j, \quad -b_i = f_i(\mathbf{x}_k)$

Stoga se rešenje za $\Delta \mathbf{x}$ može dobiti metodom najmanjih kvadrata.

Do minimuma $\mathcal{J}(\mathbf{x})$ se dolazi iterativno gde je $\Delta \mathbf{x}_k \equiv \Delta \mathbf{x}$, tj,

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \Delta \mathbf{x}_k, \quad k = 0, 1, 2, \dots$$

Definiše se Jakobijan \mathbf{J} i vrednost funkcija kao vektor \mathbf{f}

$$\mathbf{J} = \mathbf{J}(\mathbf{x}_k) = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \cdots & \frac{\partial f_1}{\partial x_n} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \cdots & \frac{\partial f_2}{\partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_m}{\partial x_1} & \frac{\partial f_m}{\partial x_2} & \cdots & \frac{\partial f_m}{\partial x_n} \end{bmatrix} \quad \mathbf{f}(\mathbf{x}) = \begin{bmatrix} f_1(\mathbf{x}) \\ f_2(\mathbf{x}) \\ \vdots \\ f_m(\mathbf{x}) \end{bmatrix}$$

Tada se kriterijum optimalnosti može zapisati u vektorskom obliku

$$\mathcal{J}(\mathbf{x}_{k+1}) \approx \left(\mathbf{J}(\mathbf{x}_k) \cdot \Delta \mathbf{x}_k + \mathbf{f}(\mathbf{x}_k) \right)^T \cdot \left(\mathbf{J}(\mathbf{x}_k) \cdot \Delta \mathbf{x}_k + \mathbf{f}(\mathbf{x}_k) \right)$$

gde se traži $\Delta \mathbf{x}_k$ za koje je \mathcal{J} minimalno.

Iz uslova za minimum $\nabla_{\Delta \mathbf{x}} \mathcal{J} = \mathbf{0}$

$$\mathbf{J}^T(\mathbf{x}_k) \cdot \left(\mathbf{J}(\mathbf{x}_k) \cdot \Delta \mathbf{x}_k + \mathbf{f}(\mathbf{x}_k) \right) = \mathbf{0}$$

dobija se

$$\Delta \mathbf{x}_k = - \left(\mathbf{J}^T(\mathbf{x}_k) \cdot \mathbf{J}(\mathbf{x}_k) \right)^{-1} \cdot \mathbf{J}^T(\mathbf{x}_k) \cdot \mathbf{f}(\mathbf{x}_k)$$

$$\Delta \mathbf{x} = -(\mathbf{J}(\mathbf{x})^T \mathbf{J}(\mathbf{x}))^{-1} \mathbf{J}(\mathbf{x})^T \mathbf{f}(\mathbf{x})$$

Test kraja

- Iterativan postupak
 - kod linearnog problema – rešenje u jednom koraku
 - Kod nelinearnih problema

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \Delta \mathbf{x}_k$$

- Uslovi zaustavljanja:
 - $\|\Delta \mathbf{x}_k\| < \varepsilon_x$, ili
 - $\mathcal{J}(\mathbf{x}_k) < \varepsilon_J$, ili
 - $k > k_{max}$

Implementacija Gaus-Njutn algoritma

$$\Delta \mathbf{x} = -(\mathbf{J}(\mathbf{x})^T \mathbf{J}(\mathbf{x}))^{-1} \mathbf{J}(\mathbf{x})^T \mathbf{f}(\mathbf{x})$$

$$\mathcal{J}(\mathbf{x}) = \frac{1}{2} \sum_{i=1}^m f_i^2(\mathbf{x}) = \frac{1}{2} \mathbf{f}^T(\mathbf{x}) \mathbf{f}(\mathbf{x})$$

```
function GausNjutn(fun, x0; epsx=1e-6, epsJ=1e-6,
                  kmax=100, logs=false)

    k = 0
    x = x0
    Δx = J = Inf
    stat = []
    while norm(Δx) > epsx && J > epsJ && k < kmax
        (f, S) = fun(x)
        Δx = -(S'*S) \ (S'*f)
        x += Δx
        J = 0.5 * f' * f
        k += 1
        if logs
            push!(stat, x)
        end
    end
    return (x, J, k, stat)
end;
```


PRIMER Napisati program za numeričko rešavanje skupa jednačina

$$f_1 = 2x_1 - 3x_2 - e^{-x_1} = 0$$

$$f_2 = -x_1 + 2x_2 - e^{-x_2} = 0$$

• Rešenje: $J = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} \end{bmatrix} = \begin{bmatrix} 2 + e^{-x_1} & -3 \\ -1 & 2 + e^{-x_2} \end{bmatrix}$

```
function test(x)
    x1, x2 = x
    F = [2*x1-3*x2-exp(-x1)
         -x1+2*x2-exp(-x2)]
    J = [2+exp(-x1) -3
         -1        2+exp(-x2)]

    return F, J
end
```

```
x, J, k = GausNjutn(test, [0.0; 0.0], logs=true);
```

k	J	x_1	x_2
1	1.0000	1.0000	0.6667
2	0.0839	1.4963	0.9358
3	0.0009	1.5582	0.9688
4	0.0000	1.5589	0.9692

Gradijentni algoritam

$$\mathcal{J}(\mathbf{x}_{k+1}) = \mathcal{J}(\mathbf{x}_k + \Delta \mathbf{x}_k) \approx \mathcal{J}(\mathbf{x}_k) + \nabla^T \mathcal{J}(\mathbf{x}_k) \Delta \mathbf{x}_k$$

$$\mathcal{J}(\mathbf{x}_0) > \mathcal{J}(\mathbf{x}_1) > \cdots > \mathcal{J}(\mathbf{x}_k) > \mathcal{J}(\mathbf{x}_{k+1}) > \cdots$$

$$\mathcal{J}(\mathbf{x}_{k+1}) - \mathcal{J}(\mathbf{x}_k) < 0$$

$$\Delta \mathbf{x}_k = -h \nabla \mathcal{J}(\mathbf{x}_k), \quad h > 0$$

$$\mathcal{J}(\mathbf{x}) = \frac{1}{2} \mathbf{f}^T(\mathbf{x}) \mathbf{f}(\mathbf{x})$$

$$\nabla \mathcal{J}(\mathbf{x}) = \nabla \mathbf{f}^T(\mathbf{x}) \mathbf{f}(\mathbf{x}) = \mathbf{J}^T \mathbf{f}(\mathbf{x})$$

Implementacija gradijentnog algoritma

```
function NajstrmijiPad(fun, x0, h; epsx=1e-6, epsJ=1e-6, kmax=100, logs=false)
    k = 0          # broj iteracija
    x = x0
    Δx = J = Inf
    stat = []
    while norm(Δx) > epsx && J > epsJ && k < kmax
        (f, S) = fun(x)
        Δx = -h*(S'*f)
        x += Δx
        J = 0.5 * f' * f
        k += 1
        if logs
            push!(stat, x)
            ispis(k, J, x)
        end
    end
    return (x, J, k, stat)
end;
```

```
x, J, k = NajstrmijiPad(test, [0.0; 0.0], 0.05, kmax=1000);
```

```
(x, J, k) = ([1.556588944229349, 0.9677019214952504], 9.804252666984152e-7, 446)
```

Levenberg–Markartov algoritam

$$\Delta \mathbf{x}_k = -(\mathbf{J}^T \mathbf{J} + \lambda_k \mathbf{I})^{-1} \mathbf{J}^T \mathbf{f}(\mathbf{x}_k)$$

$$\lambda_{k+1} = \begin{cases} \nu \lambda_k, & \mathcal{J}(\mathbf{x}_k) > \mathcal{J}(\mathbf{x}_{k-1}) \\ \frac{1}{\nu} \lambda_k, & \mathcal{J}(\mathbf{x}_k) \leq \mathcal{J}(\mathbf{x}_{k-1}) \end{cases}, \quad \nu > 1$$

$$\lambda_k \rightarrow \infty: \Delta \mathbf{x}_k = -\frac{1}{\lambda_k} \mathbf{J}^T \mathbf{f}(\mathbf{x}_k)$$

$$\lambda_k \rightarrow 0: \Delta \mathbf{x}_k = -(\mathbf{J}^T \mathbf{J})^{-1} \mathbf{J}^T \mathbf{f}(\mathbf{x}_k)$$

```

function LevenbergMarkart(fun, x0; h=0.5, epsx=1e-6, epsJ=1e-6, kmax=100, logs=false)
    #norm(x) = x'*x
    k = 0          # broj iteracija
    x = x0
    Δx = Js = Inf  # prethodna vrednost J
    λ = 1/h
    ni = 1.2
    stat = []
    while norm(Δx) > epsx && Js > epsJ && k < kmax
        (f, S) = fun(x)
        Δx = -((S'*S) + λ*I) \ S'*f
        J = 0.5 * f' * f
        k += 1
        if J > Js
            λ = λ * ni
        else
            λ = λ / ni
            x += Δx
        end
        Js = J
        if logs
            push!(stat, x)
        end
    end
    return (x, Js, k, stat)
end;

```

```
(x,J,k) = LevenbergMarkart(test, [0.0, 0.0], logs=true);
```

```
x =
```

```
    1.5586
```

```
    0.9689
```

```
J =
```

```
    1.8619e-007
```

```
k =
```

```
    16
```

k	J	λ	x_1	x_2
1	1.0000	1.6667	0.4167	0.2500
2	0.4077	1.3889	0.6940	0.4234
3	0.1989	1.1574	0.9001	0.5542
4	0.1032	0.9645	1.0614	0.6564
5	0.0542	0.8038	1.1901	0.7377
6	0.0280	0.6698	1.2926	0.8023
7	0.0139	0.5582	1.3732	0.8529
8	0.0065	0.4651	1.4348	0.8915
9	0.0028	0.3876	1.4802	0.9199
10	0.0011	0.3230	1.5119	0.9397
11	0.0004	0.2692	1.5327	0.9528
12	0.0001	0.2243	1.5454	0.9607
13	0.0000	0.1869	1.5526	0.9652
14	0.0000	0.1558	1.5562	0.9675
15	0.0000	0.1298	1.5579	0.9685
16	0.0000	0.1082	1.5586	0.9689