

# Distributed and cyber physical systems: formal tools and research challenges

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# Outline

- Introduction
- Main challenges
- Existing tools
- Possible research directions
- Conclusions

# Distributed systems

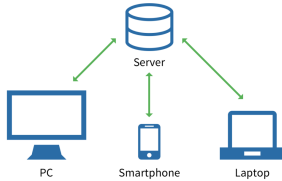
# Distributed systems

- Multiple components, located on different networked machines.
- Communicate via message passing.
- Coordinate in order to appear as a single, coherent system.
- Various size, architectures...

# Examples?

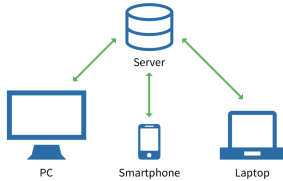
# Examples?

## Client-Server Model



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  - ▶ Industrial Internet
  - ▶ Smart Cities
  - ▶ Smart Grid

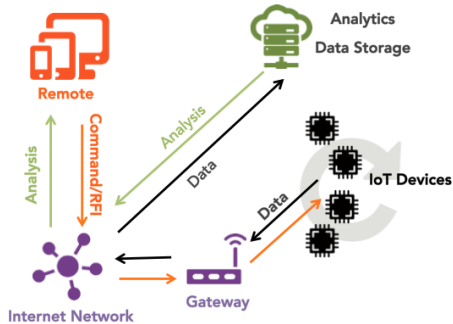
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  - ▶ "Smart" Anything

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## The Internet of Things Ecosystem



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# Why should we use formal methods?

- Needed to ensure trustworthiness of systems:
  - ▶ safety, security...
- Using formal methods *guarantees* that certain properties hold on a given system
- Problems?
  - ▶ efficiency, usability

But...

**Engineers use TLA+ to prevent serious but subtle bugs from reaching production.**

BY CHRIS NEWCOMBE, TIM RATH, FAN ZHANG, BOGDAN MUNTEANU,  
MARC BROOKER, AND MICHAEL DEARDEUFF

# How Amazon Web Services Uses Formal Methods

S3 is just one of many AWS services that store and process data our customers have entrusted to us. To safeguard that data, the core of each service relies on fault-tolerant distributed algorithms for replication, consistency, concurrency control, auto-scaling, load balancing, and other coordination tasks. There are many such algorithms in the literature, but combining them into a cohesive system is a challenge, as the algorithms must usually be modified to interact properly in a real-world system. In addition, we have found it necessary to invent algorithms of our own. We work hard to avoid unnecessary complexity, but the essential complexity of the task remains high.

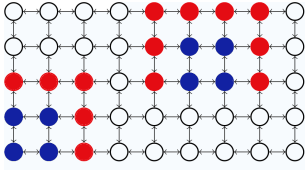
Complexity increases the probability of human error in design, code, and operations. Errors in the core of the system could cause loss or corruption of data, or violate other interface contracts on which our customers depend. So, before launching a service, we need to reach extremely high confidence that the core of the system is correct. We have found the standard

# The magical recipe

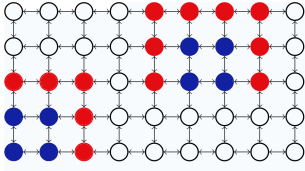
# The magical recipe

- Provide good theory
- Support theory with efficient and usable tools

# Spatio-temporal properties

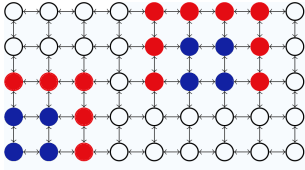


# Spatio-temporal properties



- *blue near red*

# Spatio-temporal properties



- *blue near red*
- *eventually, at least a blue point will become green*

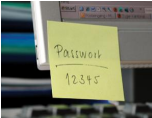
# Dealing with physical phenomena



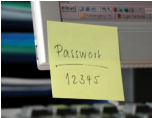
# Dealing with physical phenomena

- Discrete vs continuous
- 3D (e.g. buildings) vs 2D (e.g. links)

# 3D vs 2D



# 3D vs 2D



- *What could possibly go wrong?*

# SLCS

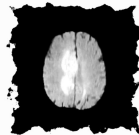
# SLCS

- Spatial Logic for Closure Spaces
- Used to specify and verify properties over graphs
- Includes "one step" operators, as well as more complex ones (e.g. Reachability)

# Example

## Example: contouring glioblastoma in 10 lines

```
background removal {
  load flair = "flair.nii.gz"
  let background = touch(intensity(flair) <. 0.1, border)
  let brain = complement(background)
}
thresholding {
  let normFlair = percentiles(intensity(flair), brain)
  let hyperIntense = filter(5.0, normFlair >. 0.95)
  let veryIntense = filter(2.0, normFlair >. 0.86)
}
semantic noise removal {
  let growTun = grow(hyperIntense, veryIntense)
}
texture similarity {
  let tunSim = similarTo(growTun)
  let tunStatCC = filter(2.0, tunSim >. 0.6)
  let gtv = grow(growTun, tunStatCC)
}
```



5-10 seconds...  
for each VM with 3D image



90%  
Dice  
(CTV)

593 images from BraTS  
2017 Aug. Data source:  
Clinical Expert Volume 13  
Brain Tumor Volume 13.5

# VoxLogicA

- Voxel based image analyser
- Interprets ImgQL commands
- Model checks properties over images

VoxLogicA

# TLA+



# TLA+

- Temporal Logics of Actions
- Used to design, model, document, and verify concurrent and distributed systems
- Include set operators (safety) and temporal logics operators (liveness)

# Example

All possible actions

$Next \triangleq$

$\vee CloseDoor$

$\vee LightOn$

$\vee OpenDraw$

$\vee ClosePanel$

Specification of the entire system

$Spec \triangleq Init \wedge \Box[Next]_{\langle panel, light, draw, door, state \rangle}$

Specification never violates the type invariance

THEOREM  $Spec \Rightarrow \Box TypeInv$

The panel and door are never both unlocked in the same time

$Inv \triangleq$

$\vee panel = \text{"unlocked"} \Rightarrow door = \text{"locked"}$

$\vee door = \text{"unlocked"} \Rightarrow panel = \text{"locked"}$

# The TLA Toolbox

- IDE (built on top of Eclipse)
- Model checker
- Proof system

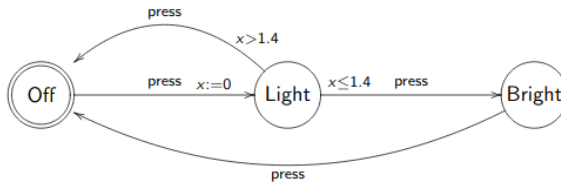


# Timed automata

# Timed automata

- Finite-state automata extended with a finite set of real-valued clocks.
- Time is considered a continuous quantity.
- Allows for modeling of real-time systems.

# Example



# UPPAAL

- Specification and verification of real-time systems.
- These are modeled as networks of timed automata.



# Spatio-temporal properties

- Idea: extend SLCS to specify spatio-temporal properties
- This would allow to deal with dynamic graphs
- How?



# Spatio-temporal properties

- Idea: extend SLCS to specify spatio-temporal properties
- This would allow to deal with dynamic graphs
- How?
  - ▶ By mean of existential quantifier and temporal operators
  - ▶ This implies the need for new tools
  - ▶ Possibly exploit parallel devices (e.g. GPUs 😊)

# 3D vs 2D

- Idea: define a "hybrid space"
- Give the syntax and semantics of a specification language.



# What about automata?

- Timed automata are an interesting subclass of *hybrid automata*
- Hybrid automata are very expressive...
- ...then they are not decidable (of course!)
- Are there other interesting subclasses of hybrid automata?

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# References

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- C. Newcombe et al. - *How Amazon Web Services uses formal methods*
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- <https://lamport.azurewebsites.net/tla/tla.html>
- R. Alur - *Timed automata*
- <https://uppaal.org/>

# Contacts

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*Probably be able explain a sorting algorithm if it ever comes up*



*Expert*

Vague  
Understanding of  
Computer Science

ORLY?

@ThePracticalDev