

Sapienza University of Rome

Master in Artificial Intelligence and Robotics

Machine Learning

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13. Multiple learners

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Sapienza University of Rome, Italy - Machine Learning (2024/2025)

13. Multiple learners

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with contributions from Valsamis Ntouskos

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13. Multiple learners

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Overview

- Combining multiple learners
- Voting
- Bagging
- Boosting
- AdaBoost

Reference

E. Alpaydin. Introduction to Machine Learning. Chapter 17.

C. Bishop. Pattern Recognition and Machine Learning. Chapter 14.

Multiple learners / Ensemble learning

two options \nearrow training in parallel \rightarrow independent each other
 \rightarrow training in sequential

General idea: instead of training a complex learner/model, train many different learners/models and then combine their results.

Committees: set of models trained on a dataset.

Models can be trained in parallel (*voting* or *bagging*) or in sequence (*boosting*).

Voting

we use FULL DATASET

Given a dataset D

1. use D to train a set of models $y_m(x)$, for $m = 1, \dots, M$

2. make predictions with

$$y_{\text{voting}}(x) = \sum_{m=1}^M w_m y_m(x) \quad (\text{regression})$$

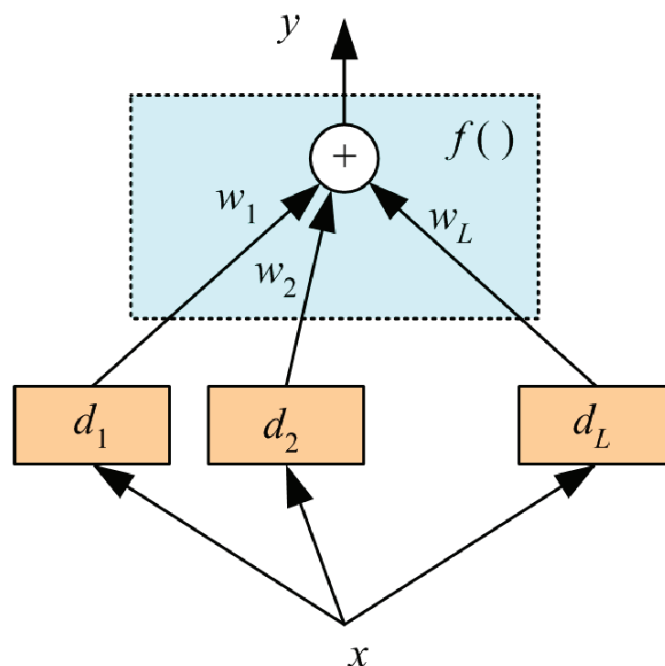
most normalized to 1

IF WE DON'T WANT
USE WEIGHTS WE
CAN USE y_M

$$y_{\text{voting}}(x) = \underset{c}{\operatorname{argmax}} \sum_{m=1}^M w_m I(y_m(x) = c) \quad \begin{array}{l} \text{weighted majority} \\ \text{(classification)} \end{array}$$

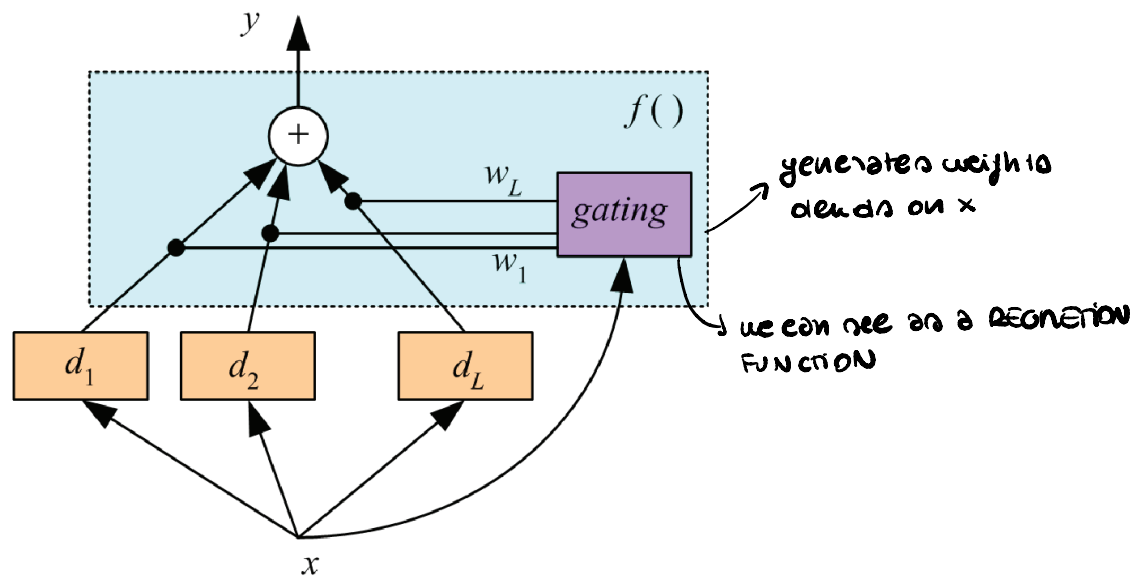
with $w_m \geq 0$, $\sum_m w_m = 1$ (prior probability of each model),
 $I(e) = 1$ if e is true, 0 otherwise.

Voting



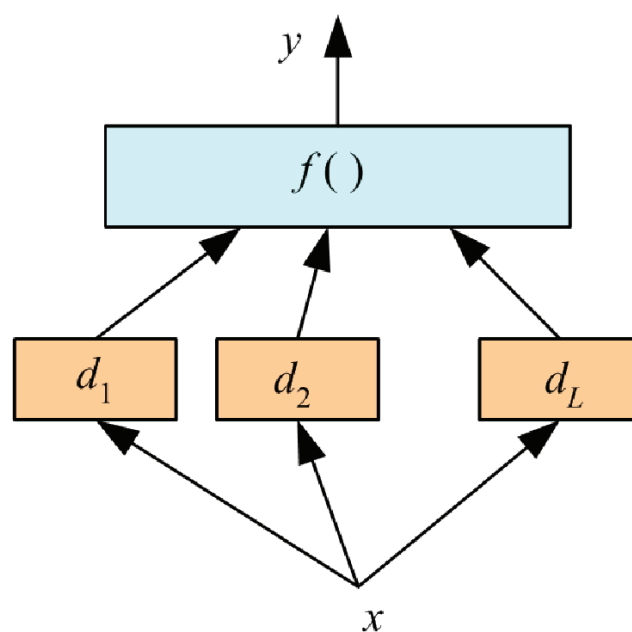
IN THIS APPROACH WEIGHTS
ARE CONSTANT

Mixture of experts



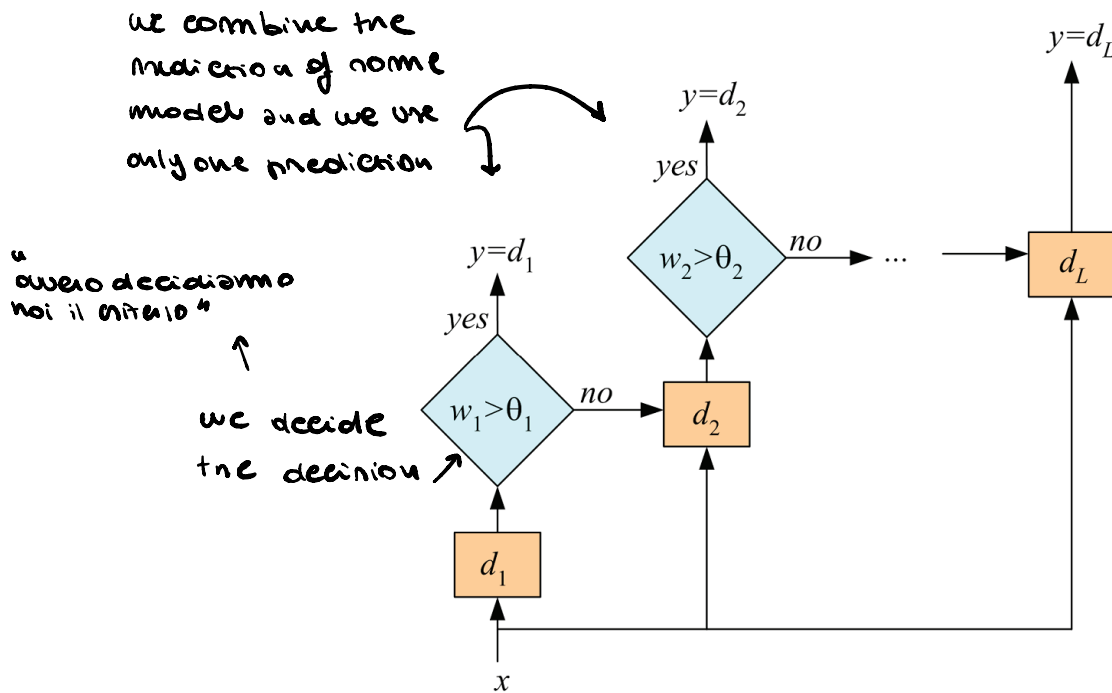
Non linear gating function f depending on input

Stacking



Combination function f is also learned

Cascading



Cascade learners based on confidence thresholds

one problem could be overfitting

L'INTERSEZIONE È VUOTA

PARALLEL METHOD

Bagging

PARTITION $\rightarrow D_1 \cap D_2 = \emptyset$

Given a dataset D ,

!! IS NOT PARTITION !!

1. generate M bootstrap data sets D_1, \dots, D_M , with $D_i \subset D$

2. use each bootstrap data set D_m to train a model $y_m(x)$, for $m = 1, \dots, M$

3. make predictions with a voting scheme

randomly sample generated by uniform distribution

THIS REDUCE OVERFITTING BECAUSE DOESN'T KNOW all dataset to the model

$$y_{\text{bagging}}(x) = \frac{1}{M} \sum_{m=1}^M y_m(x)$$

In general, this is better than training any individual model.

Bootstrap data sets chosen with *random sampling with replacement*

WE TRAIN MODEL SEQUENTIALLY

Boosting: general approach

⇒ in general in better respect the other

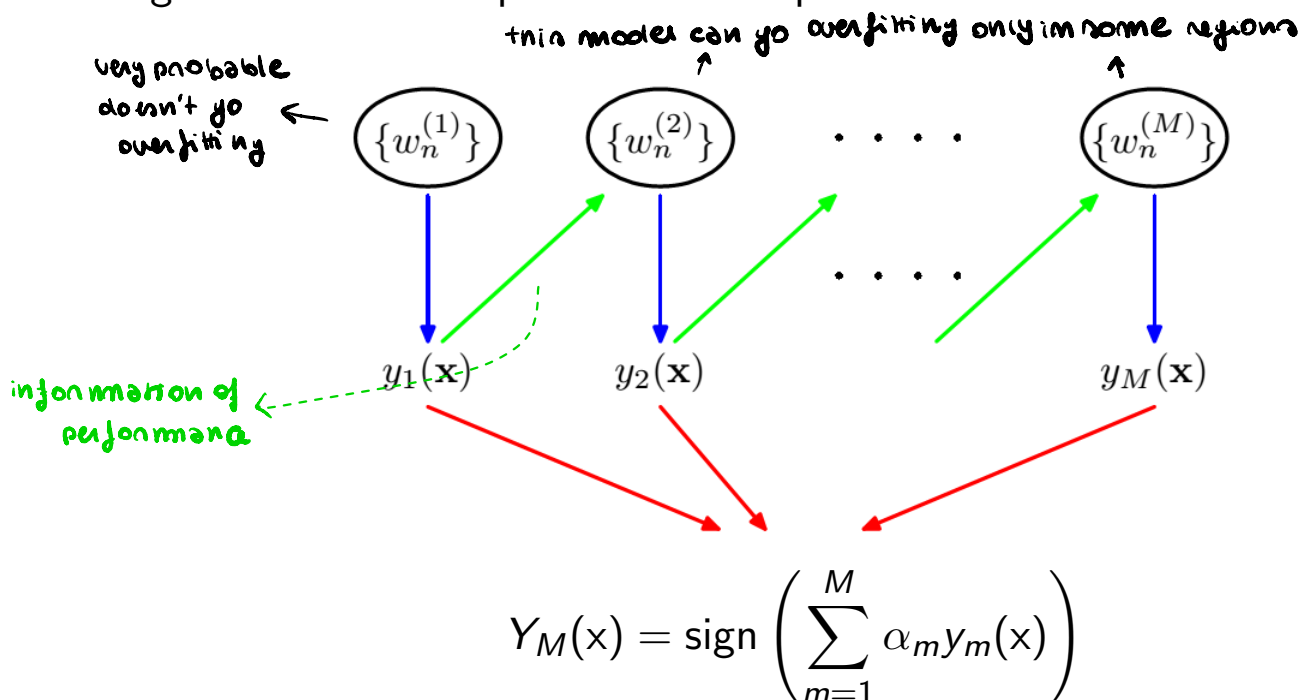
- ↳ the second model try to improve performance in region of input of previous model
- ⇒ same samples are more important than other
- ↳ "dove il massimo cura di miglioramento il modello precedente non è venuto" o "il modello precedente"

Main points:

- Base classifiers (*weak learners*) trained sequentially
- Each classifier trained on weighted data
- Weights depend on performance of previous classifiers
- Points misclassified by previous classifiers are given greater weight
- Predictions based on weighted majority of votes

Boosting: general approach

Base classifiers are trained in sequence using a weighted data set where weights are based on performance of previous classifiers.



AdaBoost

Given $D = \{(x_1, t_1), \dots, (x_N, t_N)\}$, where $x_n \in X$, $t_n \in \{-1, +1\}$

1. Initialize $w_n^{(1)} = 1/N$, $n = 1, \dots, N$.

2. For $m = 1, \dots, M$:

- Train a weak learner $y_m(x)$ by minimizing the weighted error function:

STANDARD ERROR-FUNCTION \rightarrow FOR BINARY CLASSIFICATION

$$J_m = \sum_{n=1}^N w_n^{(m)} \overset{\uparrow}{I}(y_m(x_n) \neq t_n), \text{ with } I(e) = \begin{cases} 1 & \text{if } e \text{ is true} \\ 0 & \text{otherwise} \end{cases}$$

- Evaluate: $\epsilon_m = \frac{\sum_{n=1}^N w_n^{(m)} I(y_m(x_n) \neq t_n)}{\sum_{n=1}^N w_n^{(m)}}$ and $\alpha_m = \ln \left[\frac{1 - \epsilon_m}{\epsilon_m} \right]$

- Update the data weighting coefficients:

USE FOR PREDICTION
OF MODEL

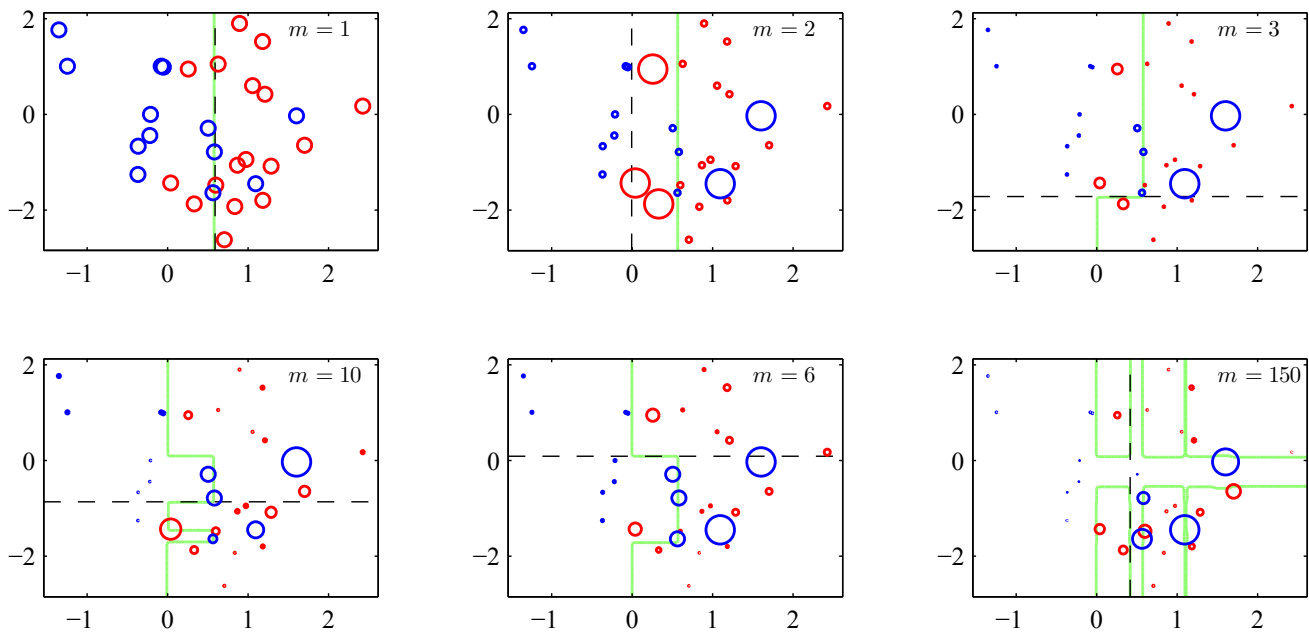
$$w_n^{(m+1)} = w_n^{(m)} \exp[\alpha_m I(y_m(x_n) \neq t_n)]$$

AdaBoost

3. Output the final classifier

$$Y_M(x) = \text{sign} \left(\sum_{m=1}^M \alpha_m y_m(x) \right)$$

AdaBoost



Exponential error minimization

AdaBoost can be explained as the sequential minimization of an exponential error function.

Consider the error function

$$E = \sum_{n=1}^N \exp[-t_n f_M(x_n)],$$

ADABOOST MINIMIZE
THIS ERROR FUNCTION



where

$$f_M(x) = \frac{1}{2} \sum_{m=1}^M \alpha_m y_m(x), \quad t_n \in \{-1, +1\}$$

Goal:

minimize E w.r.t. $\alpha_m, y_m(x), m = 1, \dots, M$

Exponential error minimization

Sequential minimization. Instead of minimizing E globally

- assume $y_1(x), \dots, y_{M-1}(x)$ and $\alpha_1, \dots, \alpha_{M-1}$ fixed;
- minimize w.r.t. $y_M(x)$ and α_M .

Making $y_M(x)$ and α_M explicit we have:

$$\begin{aligned} E &= \sum_{n=1}^N \exp \left[-t_n f_{M-1}(x_n) - \frac{1}{2} t_n \alpha_M y_M(x_n) \right] \\ &= \sum_{n=1}^N w_n^{(M)} \exp \left[-\frac{1}{2} t_n \alpha_M y_M(x_n) \right], \end{aligned}$$

with $w_n^{(M)} = \exp[-t_n f_{M-1}(x_n)]$ constant as we are optimizing w.r.t. α_M and $y_M(x)$.

Exponential error minimization

From sequential minimization of E , we obtain

$$w_n^{(m+1)} = w_n^{(m)} \exp[\alpha_m I(y_m(x_n) \neq t_n)] \text{ and } \alpha_m = \ln \left[\frac{1 - \epsilon_m}{\epsilon_m} \right]$$

predictions are made with

$$\text{sign}(f_M(x)) = \text{sign} \left(\frac{1}{2} \sum_{m=1}^M \alpha_m y_m(x) \right)$$

which is equivalent to

$$Y_M(x) = \text{sign} \left(\sum_{m=1}^M \alpha_m y_m(x) \right)$$

thus proving that AdaBoost minimizes such error function.

AdaBoost Remarks

Advantages:

- fast, simple and easy to program
- no prior knowledge about base learner is required
- no parameters to tune (except for M)
- can be combined with any method for finding base learners
- theoretical guarantees given sufficient data and base learners with moderate accuracy

Issues:

- Performance depends on data and the base learners
(can fail with insufficient data or when base learners are too weak)
- Sensitive to noise

Summary

RANDOM FOREST → one sample a set of decision trees

- Instead of designing a learning algorithm that is accurate over the entire space one can focus on finding base learning algorithms that only need to be better than random
- Combined learners theoretically outperforms any individual learner
- AdaBoost practically outperforms many other base learners in many problems
- Ensembles of small DNN outperform very deep NN in some cases