DANIELE PISCAGLIA

COMPUTER ENGINEER

DETAILS

Address: Via G. Marconi 10
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Birth: 7/11/1996, Cesena

LINKS

Website: danielepiscaglia.me
Linkedin: linkedin.com/in/danielepiscaglia/
Github: github.com/danipisca07
Facebook: facebook.com/danipisca

SKILLS

Front-end (JS, CSS, Angular)
Back-end (Node, PHP)
NoSQL (MongoDB)
2D/3D Graphics (Photoshop, Unity, WebGL)
Distributed Systems (Hyperledger Fabric)
OOP (C#, Java)

LANGUAGES

Italian
English

EDUCATION

COMPUTER EXPERT

ITIS B Pascal, Cesena | 2010 - 2015
Final score 88/100

COMPUTER ENGINEER

University of Bologna| 2015 - 2018

Graduation mark: 109/110
Thesis: architecture for performance evaluation of cloud providers

MASTER IN COMPUTER ENGINEERING

University of Bologna| 2018 - Present

EMPLOYMENT HISTORY

Front-end developer at NeXT s.r.l.

Internship - Castel Maggiore (Bologna)
Social network front-end development in Angular / Ionic

EXTRA-CURRICULAR ACTIVITIES

Coding tutor

CoderDojo, Cesena | 2014 - 2015
Tutor for 'Wizards of Python', no profit organization dedicated to introducing young students to the Python programming language

Athlete

2014 - Present
Jet ski racer in the italian and World Championship
2019 Jet Ski F1 Italian Champion

HONORS

Scholarship for freshmen

University of Bologna | 2016

Scholarship for academic and sport merits

University of Bologna | 2018

P R O J E C T S

CrazyCyclist
Android mobile game developed in Unity, released on Google Play and Amazon App Store

Web development
www.piscagliacostruzioni.it
www.dreamsracing.net

ListaBot
Python Telegram bot deployed on heroku (repo)

Modeling4Cloud
Bachelor thesis project for the active monitoring of cloud providers (repo)

flattyCar
WebGL 3D automotive game (repo)

BitMoneto
Portfolio desktop app for cryptocurrencies management (repo)