

KAN Tutorial Slides

Daniel Precioso Garcelán

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Kolmogorov-Arnold Representation Theorem

Let $\Omega \subset \mathbb{R}^d$ be a bounded domain and let $f : \Omega \rightarrow \mathbb{R}$ be a continuous function; i.e. $f \in C(\Omega)$.

Then there exist continuous univariate functions

$$\Phi_q : \mathbb{R} \rightarrow \mathbb{R}, \quad q = 1, \dots, 2d + 1;$$

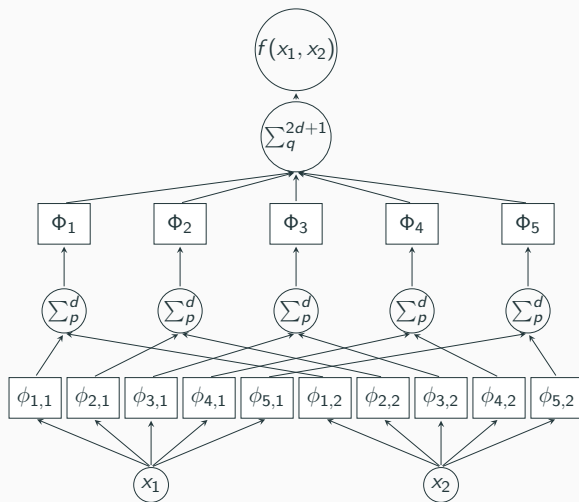
and continuous univariate functions

$$\phi_{pq} : \mathbb{R} \rightarrow \mathbb{R}, \quad p = 1, \dots, d; \quad q = 1, \dots, 2d + 1;$$

such that for every $\mathbf{x} = (x_1, \dots, x_d) \in \Omega$,

$$f(\mathbf{x}) = \sum_{q=1}^{2d+1} \Phi_q \left(\sum_{p=1}^d \phi_{pq}(x_p) \right).$$

Kolmogorov–Arnold Representation Theorem

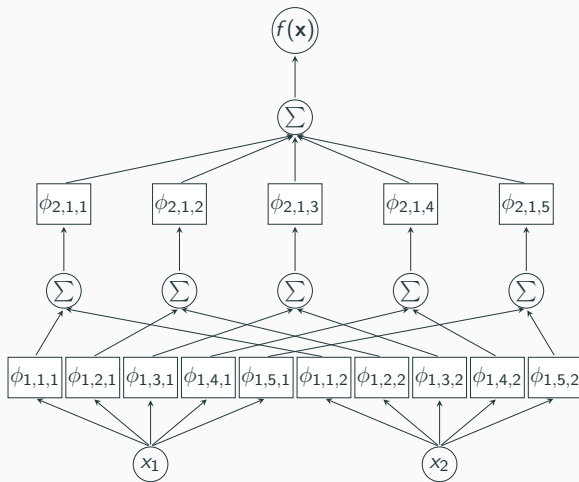


The theorem states that any $f(x_1, x_2)$ can be written as a sum of univariate compositions.

The diagram shows this expression visually: each block represents a component of the decomposition.

Together, they form a **Kolmogorov–Arnold Network (KAN)**.

Kolmogorov–Arnold Networks

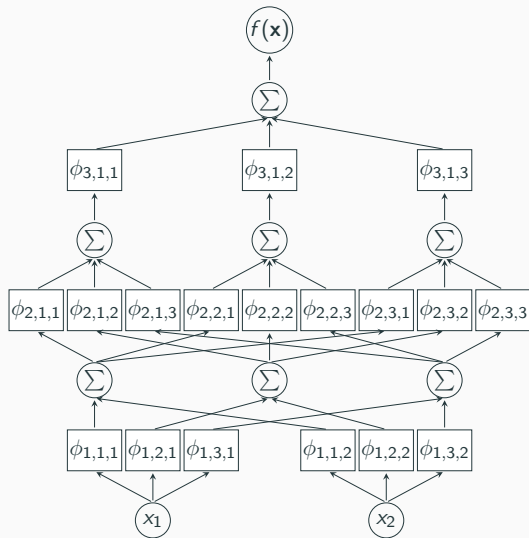


In a network setting, each univariate function is written as $\phi_{l,p,q}$, where:

- l : layer depth
- p : output node index
- q : input node index

This network is a **KAN [2,5,1]**: it has 2 inputs, one hidden layer with 5 nodes, and 1 output.

Kolmogorov–Arnold Networks



KAN [2,3,3,1] – two inputs, two hidden layers of 3, one output.

Why go deeper?

- **Theory:** Any continuous f admits a shallow KAN $[n, 2n+1, 1]$.
- **Practice:** Deeper KANs can model non-continuous functions. Depth improves expressivity.

$\phi_{l,p,q}$ can be chosen from any family of continuous univariate functions. A common choice is the **B-spline** family.

A B-spline of degree k is defined as:

$$B_k(x) = \sum_{i=1}^{n-k-1} P_i N_{i,k}(x)$$

where n is the number of control points (length of the knot vector),
 $N_{i,k}$ are the basis functions of degree k ,
and P_i are the basis function weights.

The basis functions follow the standard **Cox–de Boor recursive definition**:

$$N_{i,0}(x) = \begin{cases} 1, & t_i \leq x < t_{i+1} \\ 0, & \text{otherwise} \end{cases}$$

$$N_{i,k}(x) = \frac{x - t_i}{t_{i+k} - t_i} N_{i,k-1}(x) + \frac{t_{i+k+1} - x}{t_{i+k+1} - t_{i+1}} N_{i+1,k-1}(x), \quad k > 0$$

where $t_i \in [t_1, t_n]$ is the **knot vector**, a non-decreasing sequence of real numbers.

Kolmogorov–Arnold Networks

All univariate functions share the same spline degree k and knot vector length n . Each $\phi_{l,p,q}$ combines a basis function (similar to residual connections) with a B-spline expansion:

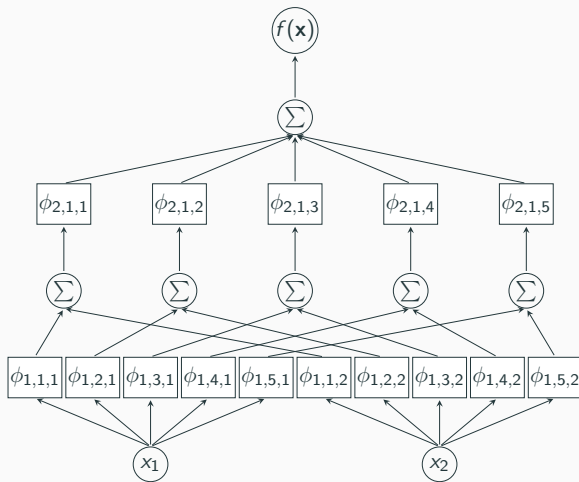
$$\phi(x) = w_b b(x) + \sum_{i=1}^{n-k-1} P_i N_{i,k}(x)$$

Here, w_b is the learnable weight of the basis function, and the spline coefficients P_i scale the individual B-spline functions directly.

We choose the basis as:

$$b(x) = \text{SiLU}(x) = \frac{x}{1 + e^{-x}}$$

Kolmogorov–Arnold Networks



Hyperparameters

- n : number of control points.
- k : B-spline degree.

Learnable parameters

(for each edge)

- t_i : knot vectors, $i \in [1, n]$.
- P_i : B-spline weights, $i \in [1, n - k - 1]$.
- w_b : basis weight.

B-splines are made of basis functions that operate in small bounds of X . Learning new information in a part of X does not alter other regions of X . In contrary, traditional MLP risk ****catastrophic forgetting****.

