Microsoft Interview Experience for SDE-2

- Difficulty Level :\nHard
- Last Updated :\n17 Mar, 2021

Round 1(Problem-Solving Round): Questions

- 1. Linked list
- 2. Render
- 3. Dispatcher
- 4. Aggregation and composition
- 5. GPU Programming
- 6. Trees, Binary tree, BST
- 7. Convert a Binary Tree into its Mirror Tree \xe2\x80\x93 Complexity, test cases
- 8. Boundary Traversal of binary tree \xe2\x80\x93 Complexity, test cases
- 9. Threads
- 10. Semaphore
- 11. Mutex \xc2\xa0
- 12. Challenges faced while coding
- 13. Rest my current project related questions

Round 2(Design Round): Questions\xc2\xa0

- Visitor Pattern
- 2. Singleton
- 3. Static
- 4. Singleton vs Static \xc2\xa0
- 5. Any other approach for logging other than singleton and static
- 6. How singleton is tightly coupled
- 7. Inheritance vs Association class \xe2\x80\x93 which one to choose \xe2\x80\x93 IS-A relationship choose inheritance, HAS-A choose association
- 8. Events
- 9. Logger design \xc2\xa0
- 10. Db Design \xe2\x80\x93 He gave me different scenarios and asked me to design for the same
- 11. No sql based db design
- 12. Challenges faced while designing
- 13. UML association
- 14. Rest my current project related questions

Round 3(Managerial Round): Questions

- 1. Strengths
- 2. Weakness
- 3. Challenges faced
- 4. Willing to relocate
- 5. What kind of work are you looking for
- 6. Why do you want to switch? If you will get similar work then what will you do
- 7. Swap linked list in pairs
- 8. MOQ, NUnit
- 9. Challenges faced, Complexity handled
- Rest my current project related questions

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