

## **Data Mining and Machine Learning**

## **Lecture Notes – Module 4**

**Machine Learning Preliminaries:** Terminology - Weight Space, The Curse of Dimensionality; Testing Machine Learning Algorithms – Over-fitting, Training, Testing and Validation Sets, The Confusion Matrix, Accuracy Metrics, ROC Curve, Unbalanced Dataset, Measuring Precision.

**Turning Data into Probabilities:** Minimizing Risk, maximum a posterior hypothesis; Basic Statistics: Averages, Variance and Covariance, The Gaussian; Bias-Variance Trade-off.

### **Textbooks:**

- 1. Jiawei Han and Micheline Kamber: Data Mining Concepts and Techniques, Elsevier, 2nd Edition, 2009.
- 2. Stephen Marsland, "Machine Learning An Algorithmic Perspective", Second Edition, CRC Press Taylor and Francis Group, 2015.
- 3. Ethem Alpaydin, "Introduction to Machine Learning", Second Edition, MITPress, Prentice Hall of India (PHI) Learning Pvt. Ltd. 2010.
- 4. Xindong Wu and Vipin Kumar: The top ten Algorithms in Data Mining, Chapman and Hall/CRC press.
- 5. Pang-Ning Tan, Michael Steinbach and Vipin Kumar, "Introduction to Data Mining", Pearson Education, 2007.
- 6. DISCOVERING KNOWLEDGE IN DATA, An Introduction to Data Mining, Second Edition, Daniel T. Larose ,Chantal D. Larose.

### **Reference Books:**

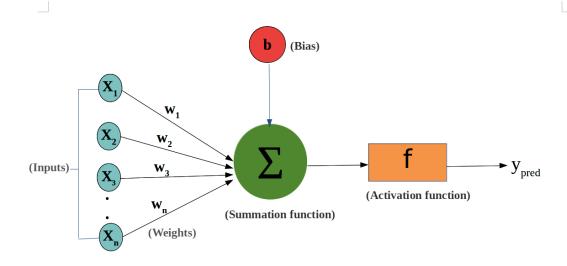
- 1. K.P. Soman, ShyamDiwakar and V. Aja, "Insight into Data Mining Theory and Practice", Eastern Economy Edition, Prentice Hall of India, 2006.
- 2. G. K. Gupta, "Introduction to Data Mining with Case Studies", Eastern Economy Edition, Prentice Hall of India, 2006.
- Christopher Bishop, "Pattern Recognition and Machine Learning", CBS Publishers
   & Distributors, 2010.
- **4.** Mehryar Mohri, Afshin R, Ameet Talwalkar, "Foundations of Machine Learning", MIT Press, 2012.

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# 1. Explain the Machine Learning Terminologies with example: Input, Output, Weight Space, Target, Error, Activation Functions

- i. Input: In deep learning, an input refers to the data provided to the neural network for processing. It could be a single data point or a set of data points. For instance, in image recognition, an input could be an image represented as a matrix of pixel values.
- ii. Output: The output of a deep learning model refers to the prediction or the result produced by the model after processing the input. It can vary depending on the task at hand. For example, in a binary classification task, the output could be a single value indicating the probability of belonging to one of the two classes.



- iii. Weight Space: The weight space refers to the collection of all possible values for the weights in a neural network. The weights are parameters that the network learns during the training process. Each weight determines the strength of the connection between neurons. The weight space represents the range of values that the weights can take, which affects the behavior and performance of the network.
- iv. Target: The target, also known as the ground truth or label, is the desired output or the correct answer associated with a given input during the training phase. It represents the expected output that the neural network should aim to produce. For instance, in a supervised learning problem, each input is paired with a target output that the network tries to approximate.
- v. Error: The error, often referred to as the loss or cost, quantifies the difference between the predicted output of a neural network and the target output. It is a measure of how well the network is performing on a given task. The goal of training is to minimize

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this error by adjusting the network's parameters, such as the weights, to improve its predictions.

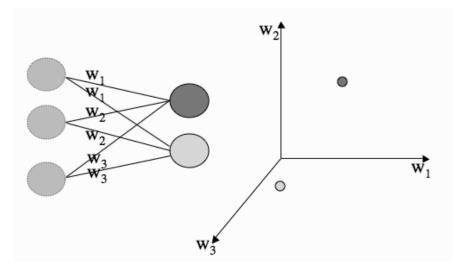
vi. Activation Functions: Activation functions introduce non-linearity into the output of a neural network. They determine the activation or output of a neuron given its inputs. Activation functions are crucial for the network to learn complex relationships and make non-linear predictions. Examples of activation functions include the sigmoid function, which maps inputs to a value between 0 and 1, and the rectified linear unit (ReLU), which outputs the input if it is positive and 0 otherwise.

# 2. Explain Weight space with an Example of Neural Network.

- In deep learning, weight space refers to the collection of all possible values that the
  weights of a neural network can take. The weights are the parameters of the network
  that are adjusted during the training process to optimize the network's performance
  on a given task.
- To understand weight space, let's consider a simple example of a feedforward neural network with a single hidden layer. This network has an input layer, a hidden layer with a certain number of neurons, and an output layer. Each neuron in the hidden layer and the output layer is connected to the neurons in the previous layer by weighted connections.
- In this example, the weight space of the neural network would consist of all the possible values that can be assigned to the weights connecting the neurons. Let's say we have two neurons in the input layer, three neurons in the hidden layer, and one neuron in the output layer. The connections between these layers would have corresponding weights, denoted as w1, w2, ..., w10.
- The weight space would then include all possible combinations of values for these weights. For instance, let's assume the weights can take real values between -1 and 1. In this case, the weight space would be a multidimensional space defined by the ranges of each weight.
- For simplicity, let's consider a weight space in two dimensions, with w1 and w2 as the weights. In this case, the weight space would be a two-dimensional plane, where each point represents a specific combination of weights.
- During the training process, the neural network adjusts the weights based on the training data to minimize a chosen loss function. This adjustment causes the



network to traverse the weight space, searching for the combination of weights that optimizes its performance on the given task.



The weight space can have various properties, such as different regions representing
different levels of model performance or regions where the model may overfit or
underfit the data. The goal of training is to find the region in weight space that
corresponds to the best generalization performance.

# 3. Explain the Curse of Dimensionality using LDA.

- The Curse of Dimensionality refers to a phenomenon that occurs when working with high-dimensional data, where the performance and efficiency of certain algorithms deteriorate as the number of dimensions increases. Linear Discriminant Analysis (LDA) can provide insights into understanding this curse.
- LDA is a dimensionality reduction technique commonly used in machine learning
  and pattern recognition. It aims to find a lower-dimensional representation of the
  data that maximizes the class separability. In other words, LDA attempts to project
  the data onto a lower-dimensional space while preserving the discriminatory
  information between different classes.
- To explain the Curse of Dimensionality using LDA, let's consider a scenario where you have a dataset with a relatively small number of samples but a large number of features or dimensions. For instance, imagine you have a dataset of images, and each image is represented by a vector of pixel intensities. In this case, the number of dimensions is equal to the number of pixels in each image, which can be extremely high.

When the number of dimensions is large, LDA faces several challenges:

Increased computational complexity: As the number of dimensions increases, the



computational complexity of LDA and other algorithms also increases significantly. The computational cost of solving optimization problems, calculating distances, and performing matrix operations grows exponentially with the number of dimensions.

- Sparsity of data: High-dimensional spaces tend to be very sparse, meaning that the
  available data points become more sparsely distributed. With limited samples and
  high dimensionality, the likelihood of finding training samples close to each other
  decreases. As a result, it becomes harder for LDA to accurately estimate the class
  distributions and find meaningful projections.
- Overfitting: The risk of overfitting the data increases with the number of dimensions. When the number of dimensions is comparable to or greater than the number of samples, the algorithm may end up modeling noise or irrelevant variations in the data, leading to poor generalization on unseen examples.
- Loss of discriminative power: In high-dimensional spaces, the notion of distance becomes less meaningful. Points that are close together in a lower-dimensional space may become far apart when projected into a higher-dimensional space. This can lead to a loss of discriminative power, as LDA relies on distinguishing between classes based on their relative distances and orientations.
- To mitigate the Curse of Dimensionality, various techniques can be employed.
  These include feature selection, where a subset of relevant features is chosen, or
  feature extraction methods like Principal Component Analysis (PCA) or Nonnegative Matrix Factorization (NMF) that project the data onto a lower-dimensional
  space while retaining most of the important information.

# 4. Explain Linear Discriminant Analysis (LDA) in detail.

Linear Discriminant Analysis (LDA) is a statistical technique used for dimensionality reduction and classification. It seeks to find a linear combination of features that maximizes the separation between different classes in the data. LDA is commonly used in machine learning, pattern recognition, and data mining applications.

The primary goal of LDA is to project a high-dimensional dataset onto a lower-dimensional space while maximizing the class separability. It achieves this by computing a set of linear discriminant functions that can best discriminate between different classes. LDA assumes that the data follows a Gaussian distribution and that the classes have equal covariance matrices.



Here's a step-by-step explanation of how LDA works:

# 1. Data Preparation:

- Gather a dataset consisting of labeled examples, where each example belongs to one of multiple classes.
- For each example, extract a set of numerical features that describe its characteristics.

# 2. Compute the Class Statistics:

- Calculate the mean vector for each class, which represents the average feature values of the examples in that class.
- Calculate the scatter matrix for each class, which measures the spread or dispersion of the examples in each class.

# 3. Compute the Between-Class Scatter Matrix (Sb):

- Calculate the overall mean vector by taking the average of the mean vectors for each class.
- Calculate the between-class scatter matrix by summing up the outer product
  of the difference between each class mean vector and the overall mean
  vector.

## 4. Compute the Within-Class Scatter Matrix (Sw):

- Calculate the within-class scatter matrix for each class by summing up the outer product of the difference between each example's feature vector and its class mean vector.
- Calculate the overall within-class scatter matrix by summing up the withinclass scatter matrices for all classes.

## 5. Solve the Generalized Eigenvalue Problem:

- Compute the eigenvectors and eigenvalues of the matrix inverse of the within-class scatter matrix multiplied by the between-class scatter matrix  $(Sw^{(-1)} * Sb)$ .
- Sort the eigenvectors based on their corresponding eigenvalues in descending order.

## 6. Select Discriminant Features:

- Choose the top k eigenvectors that correspond to the k largest eigenvalues.
   These eigenvectors are known as the discriminant features or linear discriminants.
- The number of discriminant features (k) is typically less than the number of



original features and depends on the desired dimensionality reduction.

# 7. Project the Data:

- Construct a projection matrix by concatenating the selected discriminant features into columns.
- Project the original high-dimensional dataset onto the lower-dimensional space using the projection matrix.

## 8. Classification:

- Apply a classifier (e.g., nearest neighbor, support vector machines) to the projected data for classification tasks.
- The discriminant features extracted by LDA provide a more informative representation of the data, potentially improving the classification accuracy compared to using the original features.

# 5. Differentiate Under fitting and Over fitting.

Underfitting and overfitting are two common problems that can occur when training machine learning models. Here are the key differences between underfitting and overfitting:

# **Underfitting:**

- 1. Definition: Underfitting refers to a situation where a machine learning model is too simple or lacks the capacity to capture the underlying patterns in the data.
- Characteristics: An underfit model tends to have high bias and low variance. It fails to capture the complexities of the data, resulting in poor performance and low accuracy.
- 3. Signs of underfitting: The model performs poorly on both the training data and the validation/test data. It may show a high error rate or low accuracy.
- 4. Causes: Underfitting can occur when the model is too simple or when the training data is insufficient or noisy.
- 5. Solution: To address underfitting, you can try increasing the complexity of the model, adding more features, or gathering more training data. Alternatively, you can use techniques like regularization to prevent the model from becoming too simplistic.

## **Overfitting:**

1. Definition: Overfitting refers to a situation where a machine learning model performs extremely well on the training data but fails to generalize well to new, unseen data.



- 2. Characteristics: An overfit model tends to have low bias and high variance. It memorizes the training data and captures noise or random fluctuations, leading to poor performance on unseen data.
- **3.** Signs of overfitting: The model shows excellent performance on the training data but performs poorly on the validation/test data. There is a significant gap between the training and validation/test accuracy.
- **4.** Causes: Overfitting can occur when the model is too complex or when the training data is limited. It can also happen when the model is trained for too long, leading to over-optimization of the training data.
- 5. Solution: To address overfitting, you can try reducing the complexity of the model (e.g., by reducing the number of features or using feature selection techniques), increasing the amount of training data, or applying regularization techniques (e.g., L1 or L2 regularization) to penalize overly complex models.

## 6. Explain Training, Testing and Validation of datasets in Machine Learning.

In machine learning, the training, testing, and validation of datasets are essential steps in developing and evaluating a machine learning model. These steps help in understanding how well the model performs on unseen data and enable the selection of the best model for deployment. Let's go through each step with an example:

- 1. **Training Dataset:** The training dataset is used to train the machine learning model. It contains labeled examples that consist of input data (features) and corresponding output labels. The model learns from this dataset by finding patterns and relationships between the input features and output labels. For example, let's consider a dataset of housing prices, where the input features include factors like the number of rooms, square footage, and location, while the output label is the price. The model is trained on this dataset to learn the relationships between the features and the housing prices.
- 2. Validation Dataset: The validation dataset is used to fine-tune and optimize the model during the training process. It serves as a proxy for unseen data and helps in assessing the model's performance. The validation dataset contains labeled examples similar to the training dataset. The model is evaluated on this dataset after each training iteration or epoch. The performance metrics obtained from the validation dataset guide the model selection and hyperparameter tuning. For our



housing price example, a separate validation dataset can be created with new examples of houses and their prices. The model's performance on this dataset can be used to compare different models or adjust hyperparameters like learning rate, regularization, or network architecture.

3. **Testing Dataset:** The testing dataset is used to evaluate the final performance of the trained model. It consists of labeled examples that the model has never seen before. The testing dataset is used to simulate real-world scenarios where the model encounters new, unseen data. The model's performance on this dataset provides an unbiased estimate of its generalization capabilities. It helps determine how well the model can predict on unseen data and provides an assessment of its performance in a real-world setting. For our housing price example, a separate testing dataset can be created with new examples of houses and their prices. The model is evaluated on this dataset only once, after the training and validation stages, to assess its final performance.

It's important to note that the testing dataset should be kept completely separate from the training and validation datasets to avoid any bias or overfitting. Additionally, the training, validation, and testing datasets should be representative of the real-world data distribution to ensure that the model performs well in practical applications.

## 7. Explain Confusion Matrix by taking an example of Dataset

The Confusion Matrix is a widely used performance evaluation metric in machine learning and classification tasks. It is particularly useful in analyzing the performance of a classification model by providing a comprehensive summary of the model's predictions compared to the actual values in the dataset.

To explain the Confusion Matrix, let's consider an example of a binary classification problem where we have a dataset of 100 flower images, and our goal is to classify them as either "Rose" or "Sunflower". We train a classification model on this dataset and obtain predictions for each flower.

The Confusion Matrix is a 2x2 matrix that summarizes the four possible outcomes of a binary classification problem. The four outcomes are:

- 1. True Positive (TP): The model correctly predicted that the flower is a Rose.
- 2. False Positive (FP): The model incorrectly predicted that the flower is a Rose when it's actually a Sunflower.



- 3. True Negative (TN): The model correctly predicted that the flower is a Sunflower.
- 4. False Negative (FN): The model incorrectly predicted that the flower is a Sunflower when it's actually a Rose.

Let's assume the following outcomes for our example:

- True Positive (TP): The model correctly predicted 35 flowers as Roses.
- False Positive (FP): The model incorrectly predicted 5 flowers as Roses when they were actually Sunflowers.
- True Negative (TN): The model correctly predicted 50 flowers as Sunflowers.
- False Negative (FN): The model incorrectly predicted 10 flowers as Sunflowers when they were actually Roses.

Based on these outcomes, the Confusion Matrix would look like this:

```
Predicted: Rose Sunflower
Actual: Rose 35 (TP) 10 (FN)
Sunflower 5 (FP) 50 (TN)
```

Now, let's interpret the values in the Confusion Matrix:

- True Positive (TP): The number of correctly predicted Roses (35 in our example).
- False Positive (FP): The number of Sunflowers incorrectly classified as Roses (5 in our example).
- True Negative (TN): The number of correctly predicted Sunflowers (50 in our example).
- False Negative (FN): The number of Roses incorrectly classified as Sunflowers (10 in our example).

The Confusion Matrix provides valuable information about the model's performance. From this matrix, various performance metrics can be derived, such as accuracy, precision, recall, and F1-score, which help us assess the model's effectiveness in correctly classifying the flowers. Overall, the Confusion Matrix is a useful tool for evaluating the performance of a classification model, providing a clear breakdown of its predictions and helping to identify areas where the model might be making mistakes.

8. Write shorts notes on: ROC Curve, Unbalanced Dataset, Measuring Precision.

## **ROC Curve:**

 ROC (Receiver Operating Characteristic) curve is a graphical representation of the performance of a binary classifier.



- It is created by plotting the true positive rate (sensitivity) against the false positive rate (1-specificity) at various classification thresholds.
- The true positive rate (TPR) is the proportion of actual positive instances correctly classified as positive, and the false positive rate (FPR) is the proportion of actual negative instances incorrectly classified as positive.
- The ROC curve helps in evaluating the trade-off between sensitivity and specificity of a classifier at different threshold settings.
- A perfect classifier would have an ROC curve that passes through the top-left corner of the plot (TPR = 1 and FPR = 0), indicating high sensitivity and specificity.
- The area under the ROC curve (AUC-ROC) is often used as a measure of the classifier's performance, where higher values indicate better performance.

### **Unbalanced Dataset:**

- An unbalanced dataset refers to a dataset where the distribution of classes or categories is not equal or approximately equal.
- In an unbalanced dataset, one class (majority class) may have significantly more instances than the other class(es) (minority class(es)).
- Unbalanced datasets are common in many real-world applications, such as fraud detection, disease diagnosis, and rare event prediction.
- The class imbalance can negatively impact the performance of machine learning algorithms, as they may be biased towards the majority class and have poor predictive performance on the minority class.
- Techniques for handling unbalanced datasets include undersampling the majority class, oversampling the minority class, generating synthetic samples, using ensemble methods, and adjusting class weights.

## **Measuring Precision:**

- Precision is a performance metric that measures the accuracy of positive predictions made by a classifier.
- It is the ratio of true positive predictions to the total number of positive predictions made (i.e., true positives plus false positives).
- Precision focuses on the quality of the positive predictions, indicating how many of the predicted positive instances are actually relevant or correct.
- Precision is calculated using the following formula: Precision = TP / (TP + FP), where
   TP is the number of true positives and FP is the number of false positives.



- Precision is particularly useful when the cost of false positives is high or when the goal is to minimize false positives.
- However, precision alone may not provide a complete picture of a classifier's
  performance, as it does not consider the false negatives (instances that are actually
  positive but predicted as negative).
- Precision is often used in conjunction with other metrics such as recall, F1 score, and accuracy to evaluate the overall performance of a classifier.

# 9. Write shorts notes on: Basic Statistics: Averages, Variance and Covariance with formula

# Averages:

• The arithmetic mean, or simply the mean, is a measure of central tendency that represents the typical value of a dataset. It is calculated by summing up all the values in the dataset and dividing the sum by the total number of values. Formula: Mean  $(\mu)$  =  $(x_1 + x_2 + x_3 + ... + x_n) / n$ 

# Variance:

• Variance measures the spread or dispersion of a dataset. It quantifies the average squared deviation of each data point from the mean. A high variance indicates a wide range of values, while a low variance suggests the data points are closely clustered around the mean. Formula: Variance  $(\sigma^2) = \sum (x_i - \mu)^2 / n$ 

## Covariance:

• Covariance measures the relationship between two variables in a dataset. It indicates how changes in one variable are associated with changes in another variable. Positive covariance indicates a direct relationship, negative covariance indicates an inverse relationship, and a covariance close to zero suggests no linear relationship. Formula: Covariance  $(Cov(X, Y)) = \Sigma((x_i - \mu_x) * (y_i - \mu_y)) / n$ 

# 10. Explain Covariance and Covariance Matrix.

Covariance is a statistical measure that quantifies the relationship between two random variables. It measures how changes in one variable are associated with changes in another variable. The covariance between two variables, X and Y, is calculated as the average of the product of the deviations of each variable from their respective means.

The formula for calculating the covariance between two variables X and Y, based on a sample, is:  $Cov(X, Y) = \Sigma[(X_i - \bar{X})(Y_i - \bar{Y})] / (n - 1)$ 

Where:



- X<sub>i</sub> and Y<sub>i</sub> are individual data points from the samples of X and Y, respectively.
- $\bar{X}$  and  $\bar{Y}$  are the sample means of X and Y, respectively.
- $\Sigma$  represents the summation symbol, indicating that you need to sum the results for all data points.
- n is the number of data points in the samples.

To better understand this, let's consider an example. Suppose we have two variables, X and Y, and we have the following data points:

First, we calculate the mean of  $X(\bar{X})$  and the mean of  $Y(\bar{Y})$ :

$$\bar{X} = (1 + 2 + 3 + 4 + 5) / 5 = 3 \bar{Y} = (2 + 4 + 6 + 8 + 10) / 5 = 6$$

Next, we calculate the deviations of each data point from their respective means:

X deviations: (-2, -1, 0, 1, 2) Y deviations: (-4, -2, 0, 2, 4)

Then, we multiply each pair of deviations and sum the results:

$$\Sigma[(X_i - \bar{X})(Y_i - \bar{Y})] = (-2 * -4) + (-1 * -2) + (0 * 0) + (1 * 2) + (2 * 4) = 20$$

Finally, we divide the sum by (n - 1), where n is the number of data points (in this case, 5 - since we have 5 data points):

$$Cov(X, Y) = 20 / (5 - 1) = 5$$

The covariance between X and Y is 5. A positive covariance indicates a positive relationship, while a negative covariance indicates a negative relationship. In this example, since the covariance is positive, it suggests that as X increases, Y tends to increase as well.

#### **Covariance Matrix:**

- A covariance matrix is a square matrix that represents the covariances between multiple variables. It is a convenient way to summarize the relationships between multiple pairs of variables. In a covariance matrix, the element in the i-th row and jth column represents the covariance between the i-th and j-th variables.
- For example, if we have three variables, X, Y, and Z, the covariance matrix would be a 3x3 matrix with the covariances between X and X, X and Y, X and Z, Y and X, Y and Y, Y and Z, Z and X, Z and Y, and Z and Z.
- The covariance matrix is symmetric, meaning that the covariance between X and Y is the same as the covariance between Y and X. The diagonal elements of the covariance matrix represent the variances of each variable, as the covariance between a variable and itself is its own variance.

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• To calculate the covariance matrix, you need to calculate the covariance between each pair of variables using the same formula

# 11. Explain Bias and Variance tradeoffs.

- The bias-variance trade-off is a fundamental concept in machine learning that deals with the relationship between a model's ability to fit training data (bias) and its ability to generalize to unseen data (variance). This trade-off arises because of the inherent tension between model complexity and model performance.
- Bias refers to the error introduced by approximating a real-world problem with a simplified model. A model with high bias makes strong assumptions about the data, leading to underfitting. It fails to capture the true underlying patterns and relationships in the data. As a result, the model's predictions are consistently off-target, regardless of the training data. High-bias models are often too simple or have too few features to adequately represent the complexity of the data.
- Variance, on the other hand, refers to the sensitivity of a model to small fluctuations
  in the training data. A model with high variance is overly flexible and captures noise
  or random fluctuations in the training set. Such models tend to overfit the training
  data, meaning they perform well on the training set but generalize poorly to new,
  unseen data. High-variance models are often too complex or have too many features
  relative to the amount of training data available.
- To understand the trade-off between bias and variance, let's consider an example of
  a regression problem. Suppose you have a dataset of housing prices, where the
  features include factors like the size of the house, the number of bedrooms, and the
  location. The goal is to build a model that accurately predicts the price of a house
  given these features.
- If you start with a simple linear regression model that assumes a linear relationship between the features and the price, it might have high bias. This model might not capture the complexities of the housing market, leading to significant errors in predictions. For example, it might consistently underestimate the prices of larger houses or fail to capture the non-linear effects of certain features.
- To reduce bias and potentially improve performance, you might decide to use a
  more complex model, such as a polynomial regression. This model can capture nonlinear relationships between the features and the price. However, with increased
  complexity, the model becomes more sensitive to the training data, leading to high



variance. It may fit the training data very well but fail to generalize to new data. In this case, the model could potentially overfit, resulting in poor predictions for unseen houses.

• To strike a balance between bias and variance, you can employ techniques such as regularization or model selection. Regularization adds a penalty term to the model's objective function, discouraging it from relying too heavily on any particular feature or from overfitting the data. Model selection involves finding the optimal trade-off between bias and variance by choosing the appropriate model complexity. This can be achieved through techniques like cross-validation or using information criteria like Akaike information criterion (AIC) or Bayesian information criterion (BIC).



# **Possible Questions:**

- 1. What is weight space in machine learning and how does it relate to model optimization?
- 2. Explain the concept of the curse of dimensionality in machine learning and its impact on algorithms?
- 3. What is overfitting in machine learning and how can it be mitigated?
- 4. What is the purpose of training, testing, and validation sets in machine learning algorithms?
- 5. How is the confusion matrix used to evaluate the performance of a machine learning model?
- 6. What are some accuracy metrics commonly used to assess the performance of classification models?
- 7. Can you explain the concept of ROC curve and its significance in evaluating classifier performance?
- 8. What challenges are associated with working with unbalanced datasets in machine learning?
- 9. How do we measure precision in the context of machine learning algorithms?
- 10. How does turning data into probabilities minimize risk in machine learning?
- 11. What is the maximum a posterior hypothesis and how is it related to Bayesian inference?
- 12. Can you explain the concepts of averages, variance, and covariance in basic statistics?
- 13. How does the Gaussian distribution play a role in machine learning and statistical modeling?
- 14. What is the bias-variance trade-off and how does it impact the performance of machine learning models?