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Pre-increment (or pre-decrement) With Reference to L-value in C++

Difficulty Level : Medium • Last Updated : 22 Jun, 2022

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In C++, pre-increment (or pre-decrement) can be used as [l-value](#), but post-increment (or post-decrement) can not be used as l-value.

For example, following program prints $a = 20$ (++a is used as l-value)

l-value is simply nothing but the memory location, which has an address.

CPP

```
// CPP program to illustrate
// Pre-increment (or pre-decrement)
#include <cstdio>

int main()
{
    int a = 10;

    ++a = 20; // works
    printf("a = %d", a);
    printf("\n");
    --a = 10;
    printf("a = %d", a);
    return 0;
}
```

Output:

AD

```
a = 20  
a = 10
```

Time Complexity: O(1)

The above program works whereas the following program fails in compilation with error *"non-lvalue in assignment"* (a++ is used as l-value)

CPP

```
// CPP program to illustrate  
// Post-increment (or post-decrement)  
#include <cstdio>  
  
int main()  
{  
    int a = 10;  
    a++ = 20; // error  
    printf("a = %d", a);  
    return 0;  
}
```

Error:

```
prog.cpp: In function 'int main()':  
prog.cpp:6:5: error: lvalue required as left operand of assignment  
    a++ = 20; // error  
    ^
```

How ++a is Different From a++ as lvalue?

It is because ++a returns an *lvalue*, which is basically a reference to the variable to which we can further assign – just like an ordinary variable. It could also be assigned to a reference as follows:

```
int &ref = ++a; // valid
int &ref = a++; // invalid
```

Whereas if you recall how `a++` works, it doesn't immediately increment the value it holds. For clarity, you can think of it as getting incremented in the next statement. So what basically happens is that, `a++` returns an *rvalue*, which is basically just a value like the value of an expression that is not stored. You can think of `a++ = 20;` as follows after being processed:

```
int a = 10;

// On compilation, a++ is replaced by the value of a which is an rvalue:
10 = 20; // Invalid

// Value of a is incremented
a = a + 1;
```

That should help to understand why `a++ = 20;` won't work. Please write comments if you find anything incorrect, or you want to share more information about the topic discussed above.

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