

# DANISH MOHIUDDIN

## SOFTWARE ENGINEER

Chicago, IL

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Full-stack software engineer with the ability to think outside of the box and strategically write code that is both reliable and user-friendly. Self-motivated at meeting deadlines with a detail-oriented reputation and a confident communicator in a teamwork environment. My success generates from my growth mindset trait and from being a life-long learner. My skills in object-oriented programming, modern front-end technologies, and experience working in the back end have developed me into a dynamic programmer who can play different roles and successfully contribute to the team's efforts.

## SOFTWARE PROJECTS

**Pocket Guru:** <https://github.com/danishm4557/PocketGuru>

- Pocket Guru is a phone on the web which has functioning apps such as Calculator, Clock, Notes, Maps, Reminders, News, Photos, and Weather. All apps have been programmed and designed to resemble real life iPhone apps. I built this application to demonstrate my understanding and applied knowledge of both front-end, back-end, and usage of various APIs in the process.

**Travel Logic:** <https://github.com/danishm4557/TravelLogic-Frontend1>

- Developed a vacation planner so users can simply input a city's name and length of their stay to retrieve a time-blocked schedule with various POIs in the area. Users can visually see the locations of each POI on the map. Incorporated 3 different APIs in this MERN stack application while allowing users to CRUD.

**CrimeFlix:** <https://github.com/danishm4557/crimeFlix>

- Developed an application very similar to Netflix with a focus solely on the crime genre. Used Node.js, Express, MongoDB, JavaScript, CSS, HTML, MVC design pattern, Heroku, and Atlas to develop and deploy my application.

**Casino Roulette:** <https://github.com/danishm4557/Casino-Roulette>

- Designed and developed a real-world casino game using logic in JavaScript, CSS for animations and HTML.

## RELEVANT EXPERIENCE

**General Assembly – Software Engineering Immersive, Chicago, IL**

November 2021 – February 2022

- Learned basic web app development – HTML, CSS, JavaScript, Python, and React.
- Utilized DOM, Bootstrap, Express, REST, CRUD, MongoDB, Mongoose, Flask, React Native, and utilization of relational databases in SQL in addition to the basic web app development tools.
- Designed and developed various online games and applications for practice – Landscaper, Space battle, Tamagotchi, Lord of the Rings, Roulette, and Tic-Tac-Toe.
- Implemented GitHub version control in daily life as a developer while working on collaborative projects with peers and/or working on personal projects.
- Presented my projects' codes and thoroughly explained the logics behind them to my peers and instructors.




## OTHER EXPERIENCE

**RSM and Fortner Bayens Levkulich & Garrison – Staff Accountant, Chicago, IL**

January 2021 – September 2021

- Further developed my team working and virtual communication skills from working remotely due to COVID and continuously updating my team on the analytics and engagement work progress.
- Performed audit tests for Cash, Accounts Receivables, Fixed Assets, Revenue, Accrued Exp, GL Completeness, and mapped audit files for each client during my audit work in the Banking and Commercial industries.

## CERTIFICATIONS

 Responsive Web Design Certification	December 2021
 Software Engineering Immersive Certification	February 2022
 Java (CodeAcademy) Certification	Present

## TECHNICAL SKILLS

- ✓ GitHub, HTML, CSS, JavaScript, REST, Express
- ✓ React.js, CRUD, MongoDB, Node.js, Bootstrap
- ✓ Python, Flask, Object-Oriented Programming

## EDUCATION

**Northern Illinois University**  
Bachelor of Science Accountancy

May 2020