

Vu Buddy- CS201

1. When we call a function, its control_____.

- a. transfers to its definition
- b. The compiler stops execution of whole program
- c. returns to statement following function call
- d. transfers to its Prototype

2. Find out the logical error in following lines of code.

```
If (x = 10)
```

cout << "x is 10";

- a. Assignment operator should not be used for comparison
- b. There is no semicolon at the end of if condition
- c. Variable x should not be inside parenthesis
- d. 10 should be enclosed in quotations

3. How many times the following do-while loop will execute?

```
int k = 10;
```

do {

cout << "Statements" << endl;

k -= 2;

} while(k>0);

- a. 7
- b. 5
- c. 6
- d. 4

4. C++ is a_____ language.

- a. Assembly language
- b. High level
- c. Low level
- d. Machine

5.	Wh	ile loop executes at least if the condition is false.	
	a.	Two Times	
	b.	One time	
	C.	Zero time	
	d.	Undefined times	
6.	We use to include all those functions in our program which are located in different files.		
	a.	Linker	
	b.	Compiler	
	C.	Loader	
	d.	Debugger	
7.	Fro	From given options, select the correct syntax of the "function call" to the following	
		unction.	
	floa	at add (int &);	
	a.	add(&x);	
	b.	add(x);	
	C.	add (*x);	
	d.	add(int x);	
8.	First step in designing a program is		
	a.	Compiling	
	b.	Coding	
	C.	Analysis	
	d.	Linking	
9.		ich operator has the highest precedence? , /, +)	
	a.	+ and - both have the same highest precedence	
	b.	* and / both have the same highest precedence	
	C.	+ has the highest precedence	
	d.	- has the highest precedence	

10. In C/C++, a variable's name can start with the symbol _____.

- a. + Plus
- b. Underscore
- c.; Semicolon
- d.: Colon

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