

# Lecture # 7 & 8

## Course: Web Development

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# Html Forms

## ► The <form> Element

- The HTML <form> element defines a form that is used to collect user input:

- <form>

- .

- form elements*

- .

- </form>

## ► The <input> Element

- The <input> element can be displayed in several ways, depending on the **type** attribute.

# Input Elements

Type	Description
<code>&lt;input type="text"&gt;</code>	Defines a one-line text input field
<code>&lt;input type="radio"&gt;</code>	Defines a radio button (for selecting one of many choices)
<code>&lt;input type="submit"&gt;</code>	Defines a submit button (for submitting the form)

# Text Input

► `<form>`  
First name:`<br>`  
`<input type="text" name="firstname">``<br>`  
Last name:`<br>`  
`<input type="text" name="lastname">`  
`</form>`

# Radio Button Input

## ► <form>

```
<input type="radio" name="gender" value="male" checked> Male<br>  
<input type="radio" name="gender" value="female"> Female<br>  
<input type="radio" name="gender" value="other"> Other
```

## ► </form>

# The Submit Button

► `<form action="/action_page.php">`  
First name:`<br>`  
`<input type="text" name="firstname" value="Mickey"><br>`  
Last name:`<br>`  
`<input type="text" name="lastname" value="Mouse"><br><br>`  
`<input type="submit" value="Submit">`  
`</form>`

# Label element

- ▶ The `<label>` tag defines a label for many form elements.
- ▶ The `<label>` element is useful for screen-reader users, because the screen-reader will read out loud the label when the user focus on the input element.
- ▶ The `<label>` element also help users who have difficulty clicking on very small regions (such as radio buttons or checkboxes) - because when the user clicks the text within the `<label>` element, it toggles the radio button/checkbox.
- ▶ The `for` attribute of the `<label>` tag should be equal to the `id` attribute of the `<input>` element to bind them together.

# The Name Attribute

► `<form action="/action_page.php">`  
First name:`<br>`  
`<input type="text" value="Mickey"><br>`  
Last name:`<br>`  
`<input type="text" name="lastname" value="Mouse"><br><br>`  
`<input type="submit" value="Submit">`  
`</form>`



# Grouping Form Data with <fieldset>

- ▶ The <fieldset> element is used to group related data in a form.
- ▶ The <legend> element defines a caption for the <fieldset> element

```
<form
```

```
  <fieldset>
```

```
    <legend>Personal information:</legend>
```

```
    First name:<br>
```

```
    <input type="text" name="firstname" value="Mickey"><br>
```

```
    Last name:<br>
```

```
    <input type="text" name="lastname" value="Mouse"><br><br>
```

```
    <input type="submit" value="Submit">
```

```
  </fieldset>
```

```
</form>
```

# The <select> Element

The <select> element defines a drop-down list:

```
<select name="cars">  
  <option value="volvo">Volvo</option>  
  <option value="saab">Saab</option>  
  <option value="fiat">Fiat</option>  
  <option value="audi">Audi</option>  
</select>
```

- ▶ The <option> elements defines an option that can be selected.
- ▶ By default, the first item in the drop-down list is selected.
- ▶ To define a pre-selected option, add the **selected** attribute to the option:
- ▶ Example <option value="fiat" selected>Fiat</option>

# The <textarea> Element

- ▶ The <textarea> element defines a multi-line input field (a **text area**):
- ▶ Example

```
<textarea name="message" rows="3" cols="30">  
The cat was playing in the garden.  
</textarea>
```

# The <button> Element

- ▶ The <**button**> element defines a clickable **button**:
- ▶ Example
- ▶ `<button type="button">Click Me!</button>`

# List Attribute

```
<form>
```

```
  <input list="browsers" name="browser">
```

```
  <datalist id="browsers">
```

```
    <option value="Internet Explorer">
```

```
    <option value="Firefox">
```

```
    <option value="Chrome">
```

```
    <option value="Opera">
```

```
    <option value="Safari">
```

```
  </datalist>
```

```
  <input type="submit">
```

```
</form>
```

# Input types

- ▶ `<input type="submit" value="Submit">`
- ▶ `<input type="reset">`
- ▶ `<input type="password">`
- ▶ `<input type="checkbox">` defines a checkbox.
- ▶ `<input type="file">`

# HTML5 Input Types

- ▶ Color
- ▶ Placeholder
- ▶ date
- ▶ datetime-local
- ▶ email
- ▶ Month (month & year)
- ▶ number
- ▶ range
- ▶ search
- ▶ tel
- ▶ time
- ▶ url
- ▶ week

# Input type Color

```
<form action="/action_page.php">
```

Select your favorite color:

```
<input type="color" name="favcolor" value="#ff0000">
```

```
<input type="submit">
```

```
</form>
```



# Input Type Date

```
<form>  
  Birthday:  
  <input type="date" name="bday">  
</form>
```

You can also add restrictions to dates:

```
<form>  
  Enter a date before 1980-01-01:  
  <input type="date" name="bday" max="1979-12-31"><br>  
  Enter a date after 2000-01-01:  
  <input type="date" name="bday" min="2000-01-02"><br>  
</form>
```

# HTML Input Attributes

- ▶ The value Attribute

- ▶ The **value** attribute specifies the initial value for an input field:

## Example

- ▶ `<form action="">`  
First name:`<br>`  
`<input type="text" name="firstname" value="John">`  
`</form>`

- ▶ The readonly Attribute

- ▶ The **readonly** attribute specifies that the input field is read only (cannot be changed):

## Example

- ▶ `<form action="">`  
First name:`<br>`  
`<input type="text" name="firstname" value="John" readonly>`  
`</form>`

# HTML Input Attributes cont..

- ▶ The disabled Attribute
  - ▶ The **disabled** attribute specifies that the input field is disabled.
- ▶ A disabled input field is unusable and un-clickable, and its value will not be sent when submitting the form:

## Example

- ▶ `<form action="">`  
First name:<br>  
`<input type="text" name="firstname" value="John" disabled>`  
`</form>`

# HTML Input Attributes cont..

- ▶ The size Attribute

- ▶ The **size** attribute specifies the size (in characters) for the input field:

Example

- ▶ `<form action="">`  
First name:`<br>`  
`<input type="text" name="firstname" value="John" size="40">`  
`</form>`

# HTML Input Attributes cont..

- ▶ The maxlength Attribute

- ▶ The **maxlength** attribute specifies the maximum allowed length for the input field:

## Example

- ▶ `<form action="">`  
First name:`<br>`  
`<input type="text" name="firstname" maxlength="10">`  
`</form>`

## HTML Input Attributes cont..

- ▶ Method
- ▶ Autocomplete (on/off)
- ▶ autofocus
- ▶ form
- ▶ novalidate
- ▶ target
- ▶ height and width
- ▶ list
- ▶ min and max
- ▶ multiple
- ▶ pattern (regexp)
- ▶ placeholder
- ▶ step

# HTML Input Attributes cont..

1. autocomplete
2. novalidate

# The multiple Attribute

- ▶ `<form action="/action_page.php">`
- ▶ Select images: `<input type="file" name="img" multiple>`
- ▶ `<input type="submit">`
- ▶ `</form>`



# The pattern Attribute

- ▶ `<form action="/action_page.php">`
  - ▶ Country code: `<input type="text" name="country_code" pattern="[A-Za-z]{3}" title="Three letter country code">`  
`<input type="submit">`
  - ▶ `</form>`
- ▶ Format: 123-45-678
  - ▶ <http://rubular.com/r/ubZM1E6vol>

# The required Attribute

- ▶ Username: `<input type="text" name="username" required>`

# The step Attribute

- ▶ The **step** attribute specifies the legal number intervals for an <input> element.
- ▶ Example: if step="3", legal numbers could be -3, 0, 3, 6, etc.
- ▶ <input type="number" name="points" step="3">

# HTML5 Introduction

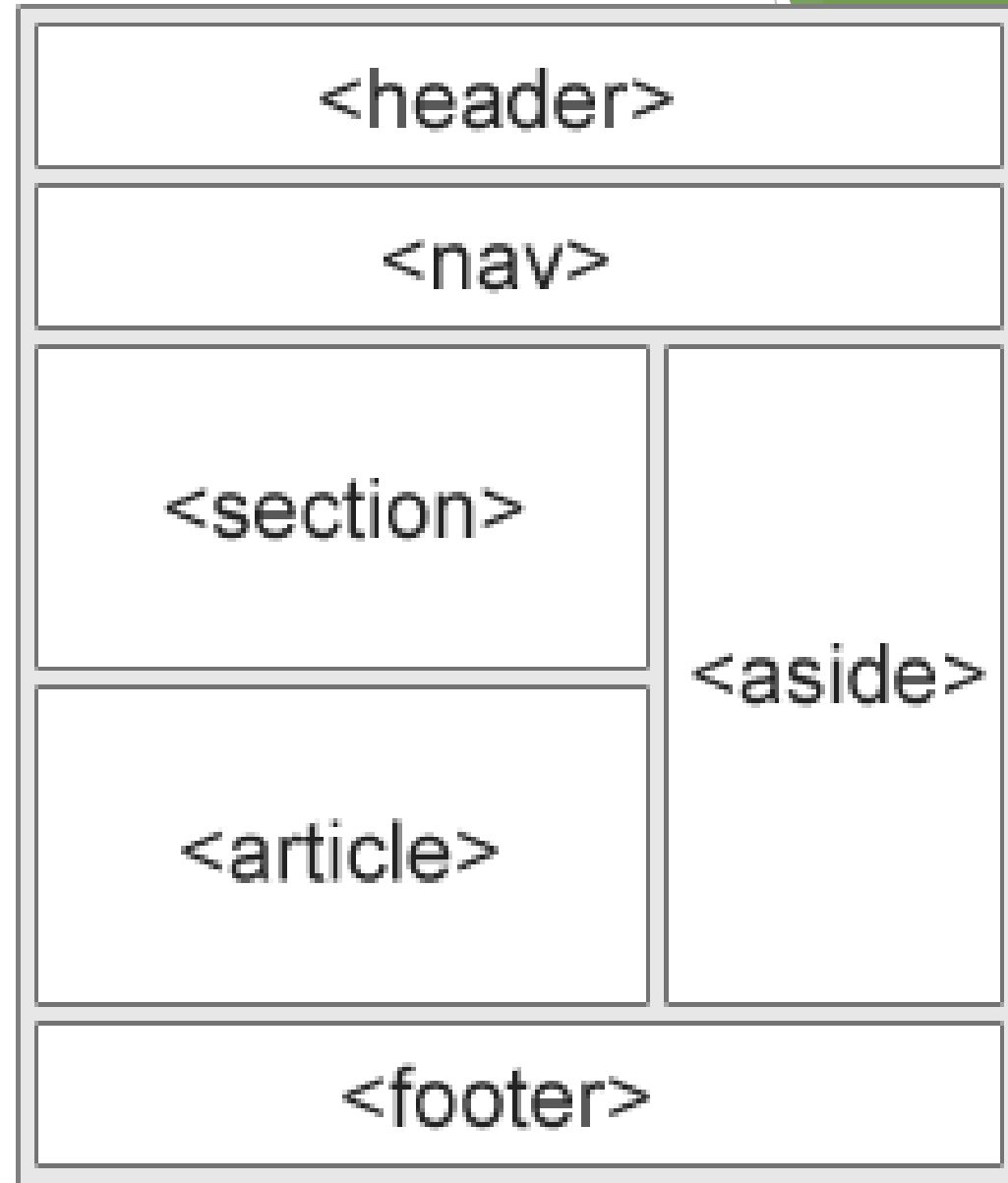
- ▶ New Elements
- ▶ Semantics

# New Semantic Elements

- ▶ A semantic element clearly describes its meaning to both the browser and the developer.
- ▶ Examples of non-semantic elements: `<div>` and `<span>` - Tells nothing about its content.
- ▶ Examples of semantic elements: `<form>`, `<table>`, and `<article>` - Clearly defines its content

# New Semantic Elements

- ▶ <article>
- ▶ <aside>
- ▶ <details>
- ▶ <figcaption>
- ▶ <figure>
- ▶ <footer>
- ▶ <header>
- ▶ <main>
- ▶ <mark>
- ▶ <nav>
- ▶ <section>
- ▶ <summary>
- ▶ <time>



# Website Layout

- ▶ There are five different ways to create multicolumn layouts. Each way has its pros and cons:
  - ▶ HTML tables (not recommended)
  - ▶ CSS float property
  - ▶ CSS flexbox
  - ▶ CSS grid

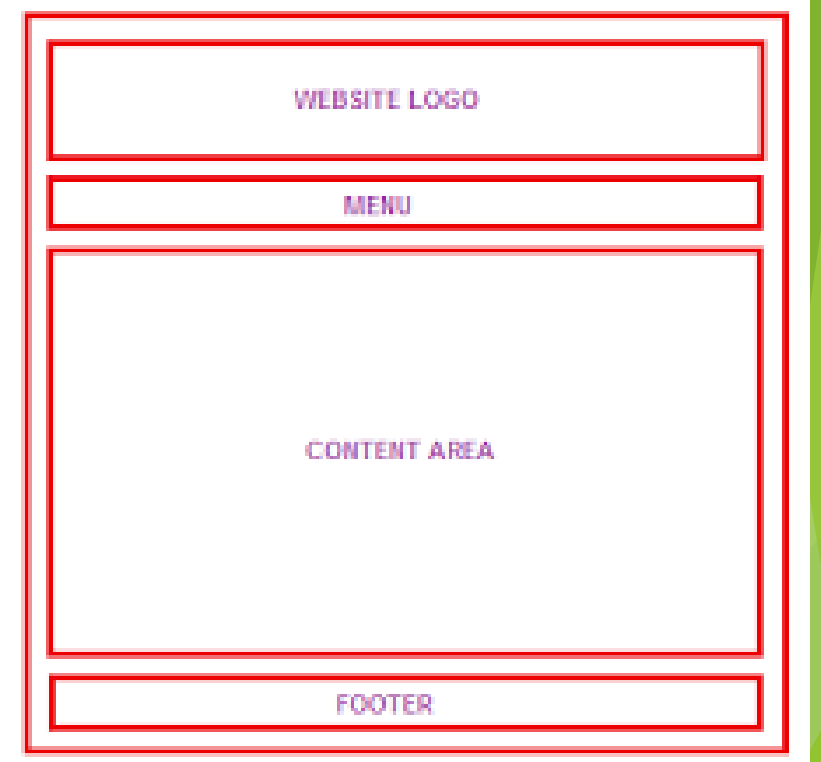
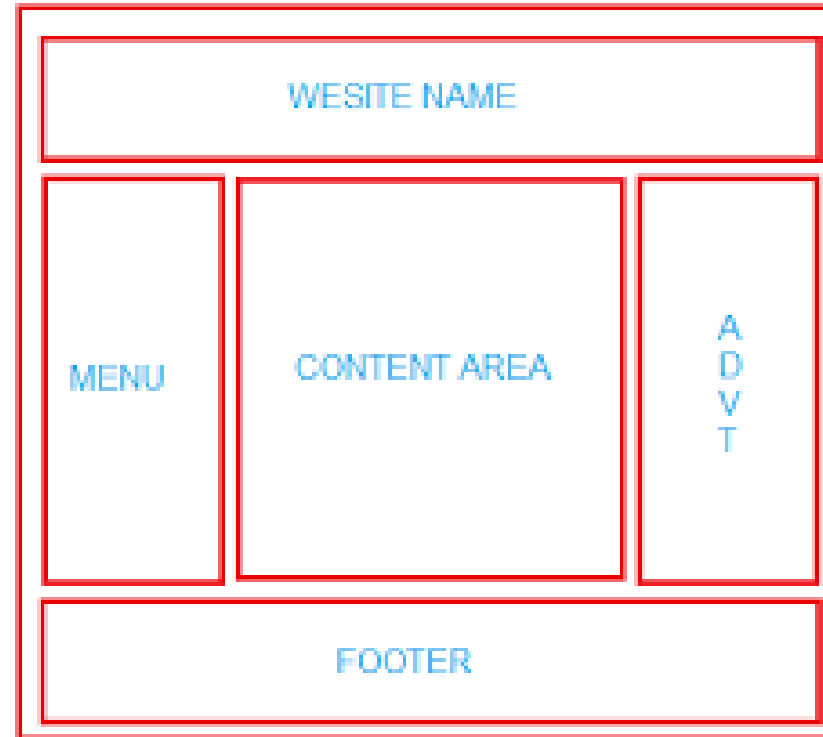
# CSS Floats

- ▶ The CSS float property specifies how an element should float.
- ▶ The CSS clear property specifies what elements can float beside the cleared element and on which side.

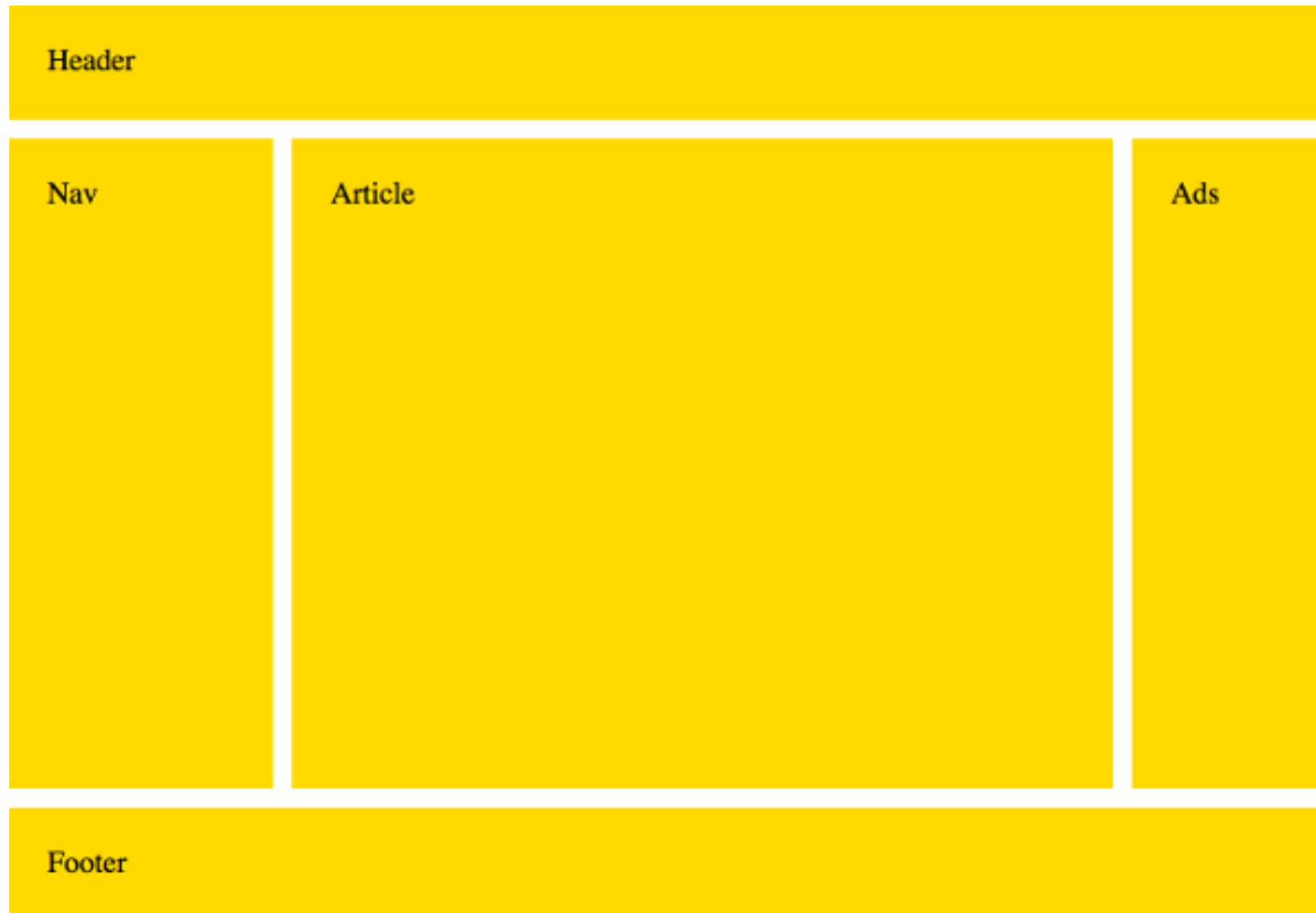


# Website Layout

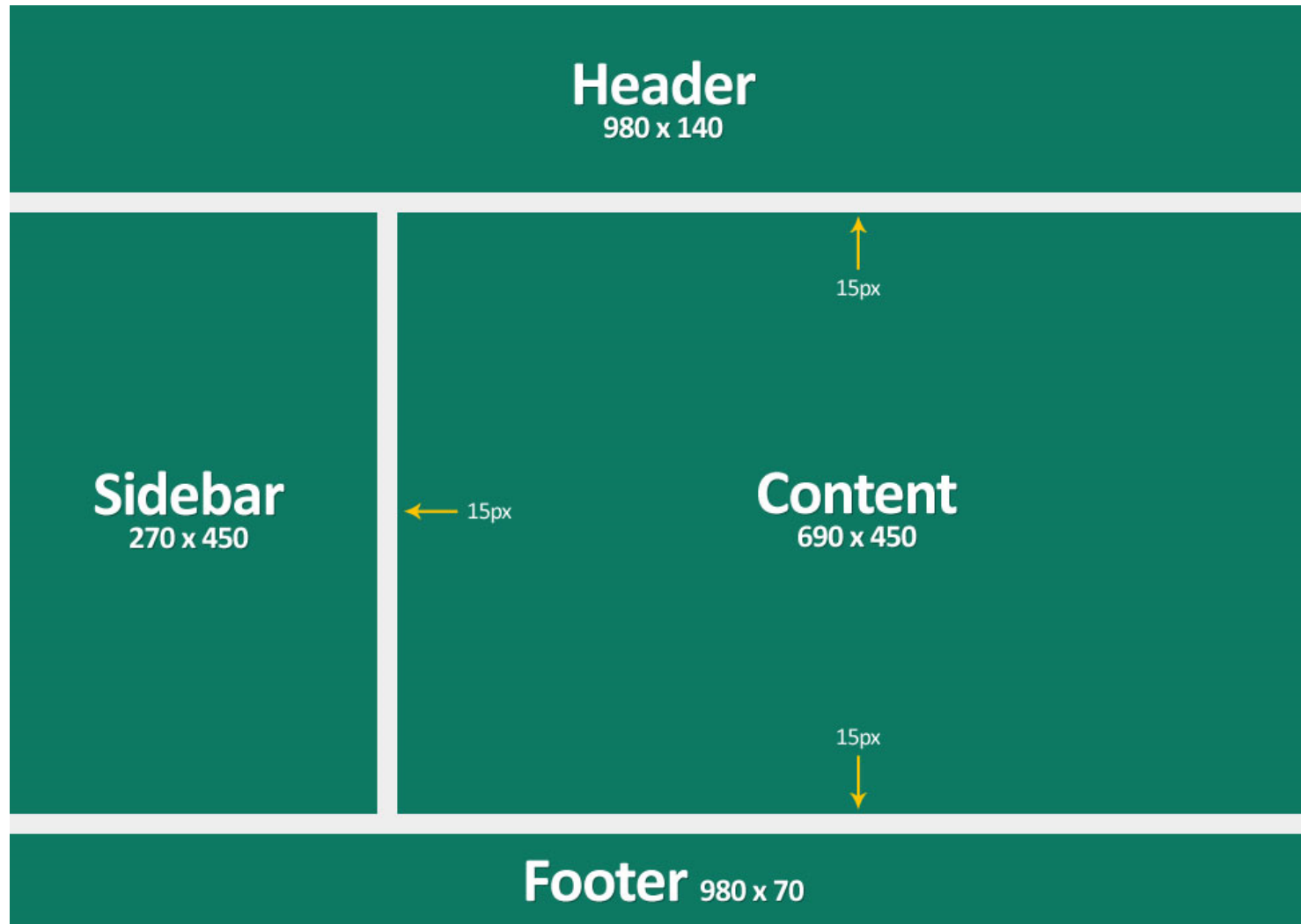
- A website is often divided into headers, menus, content and a footer:



# Website Layouts



# Website Layouts



# CSS clear property

- ▶ The clear property specifies what elements can float beside the cleared element and on which side.
- ▶ The clear property can have one of the following values:
  - ▶ none - Allows floating elements on both sides. This is default
  - ▶ left - No floating elements allowed on the left side
  - ▶ right - No floating elements allowed on the right side
  - ▶ both - No floating elements allowed on either the left or the right side
- ▶ The most common way to use the clear property is after you have used a float property on an element.

# CSS Flexbox Layout

Use of flexbox ensures that elements behave predictably when the page layout must accommodate different screen sizes and different display devices.

# CSS Flexbox Layout Module

- ▶ Before the Flexbox Layout module, there were four layout modes:
  - ▶ Block, for sections in a webpage
  - ▶ Inline, for text
  - ▶ Table, for two-dimensional table data
  - ▶ Positioned, for explicit position of an element

# CSS Flexbox Layout Module

The Flexible Box Layout Module, makes it easier to design flexible responsive layout structure without using float or positioning.

# How to make a Flexbox model?



Step 1:

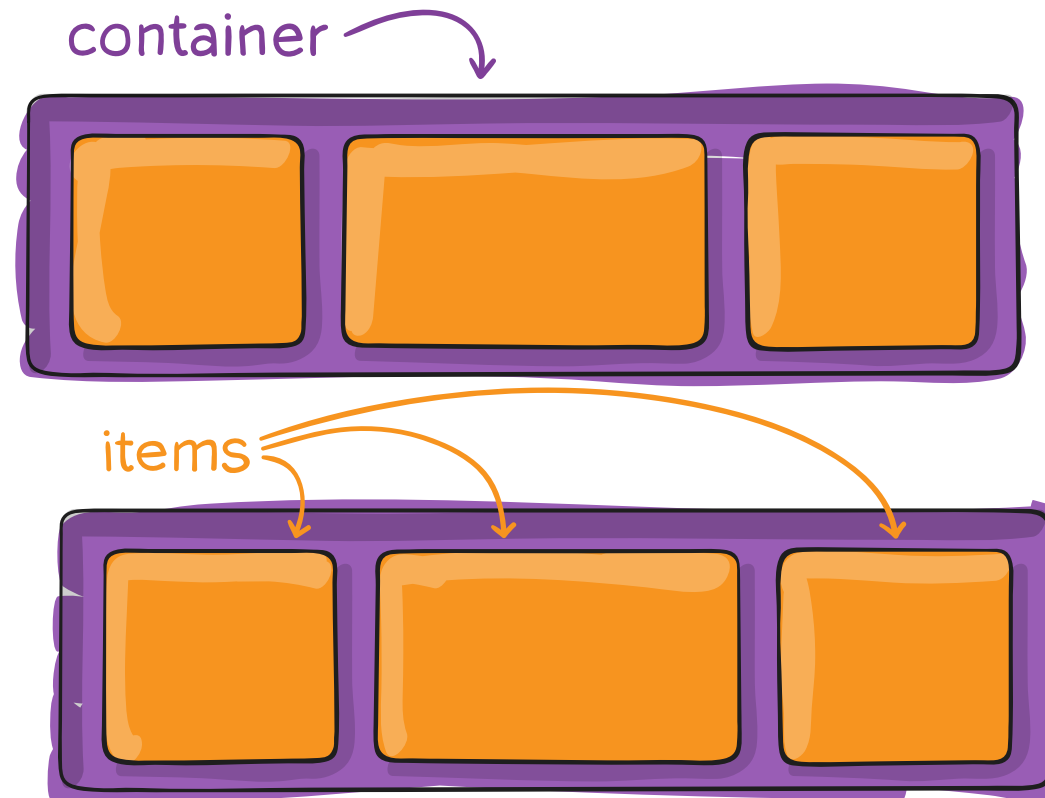
Define a flex container

```
<div class="flex">
```

```
</div>
```

## Step 2:

Define display flex  
for parent div  
which is flex



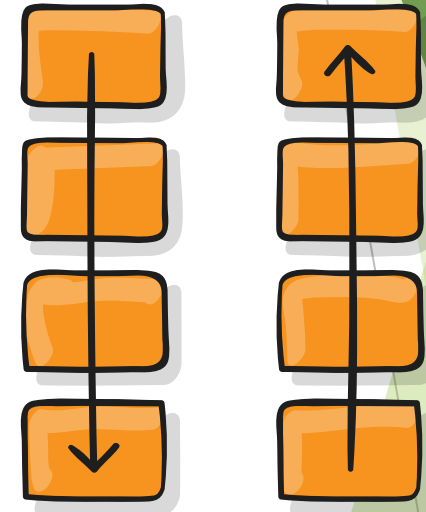
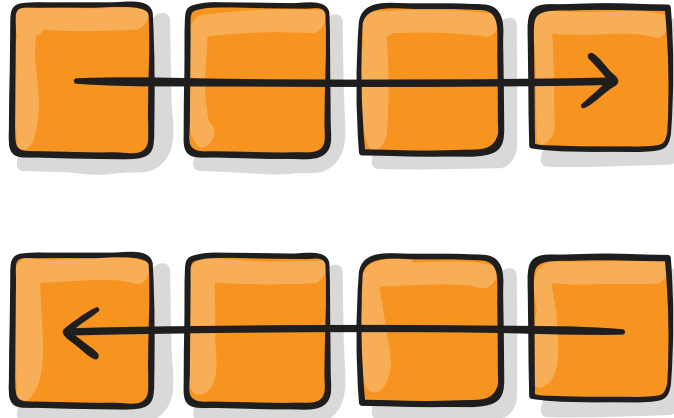
# The flex container properties

- ▶ flex-direction
- ▶ flex-wrap
- ▶ justify-content
- ▶ align-items
- ▶ align-content

# flex-direction

## ► Values

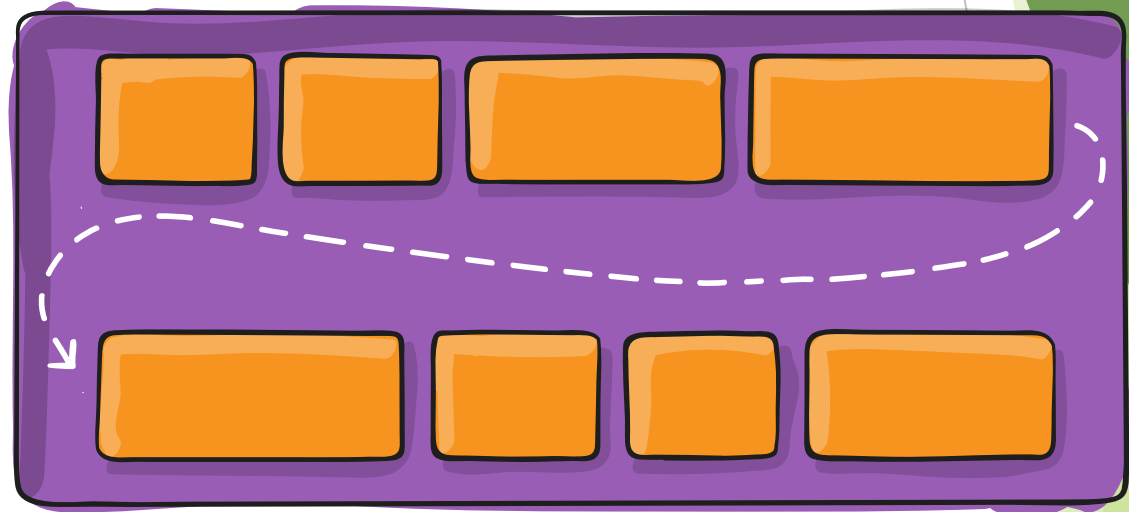
- Column
- column-reverse
- Row
- row-reverse



# flex-wrap

## ► Values

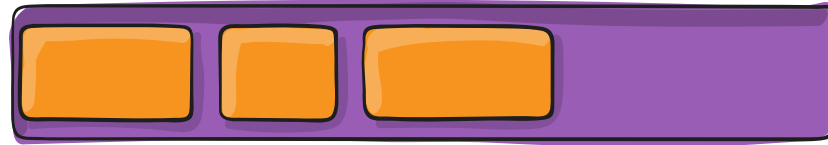
- wrap
- nowrap
- wrap-reverse



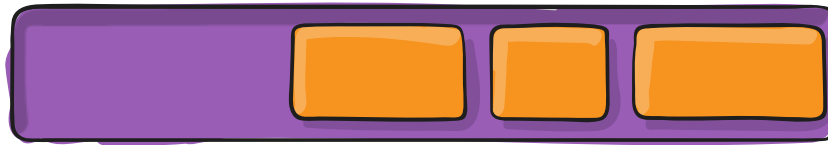
# justify-content

- ▶ Align items horizontally
- ▶ Values
  - ▶ center
  - ▶ flex-start
  - ▶ flex-end
  - ▶ space-around
  - ▶ space-between

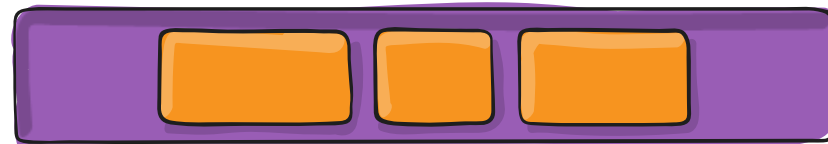
flex-start



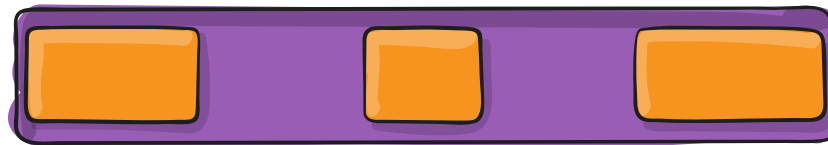
flex-end



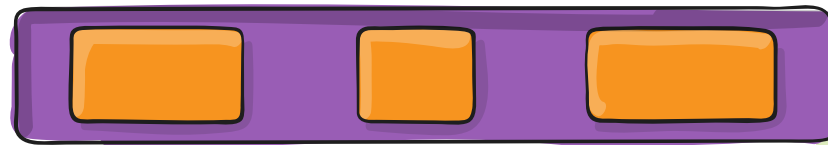
center



space-between



space-around

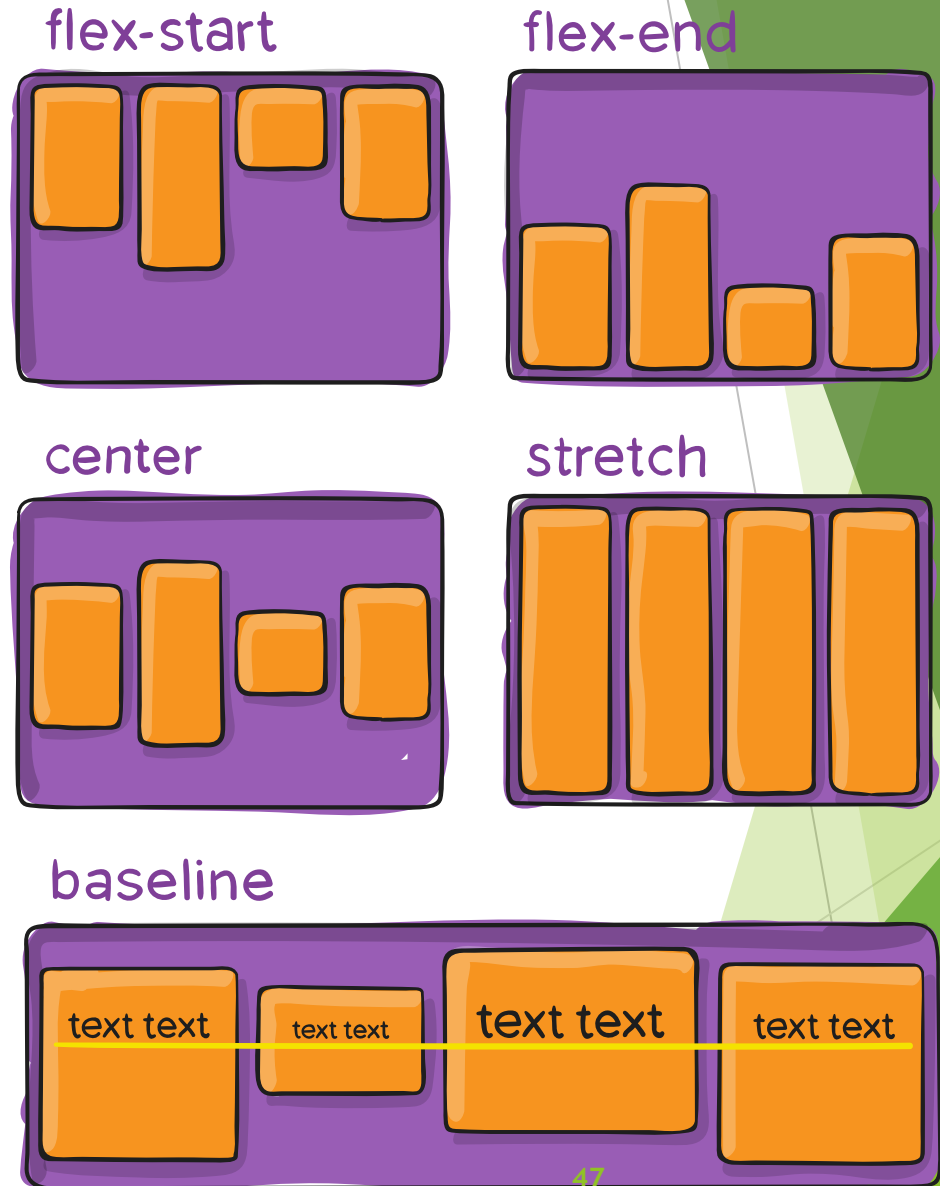


# align-items

- ▶ The align-items property is used to align the flex items vertically.

- ▶ Values

- ▶ center
- ▶ flex-start
- ▶ flex-end
- ▶ Stretch (default)

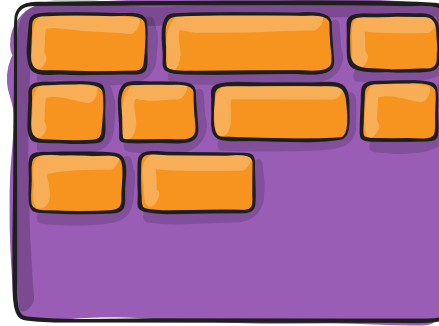


# align-content

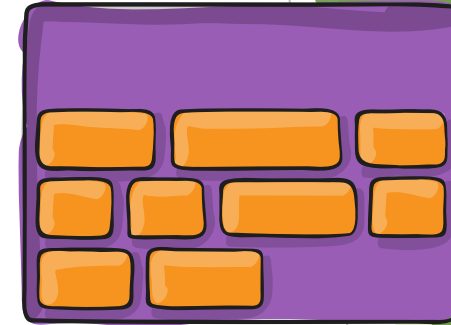
- ▶ Used to align flex lines
- ▶ Values
  - ▶ Space-between
  - ▶ Space-around
  - ▶ Stretch (default)
  - ▶ center

the flex-wrap property set to *wrap*, to better demonstrate the **align-content** property.

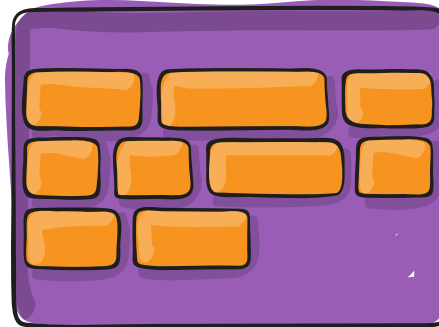
flex-start



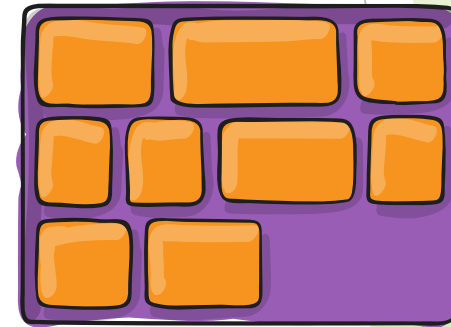
flex-end



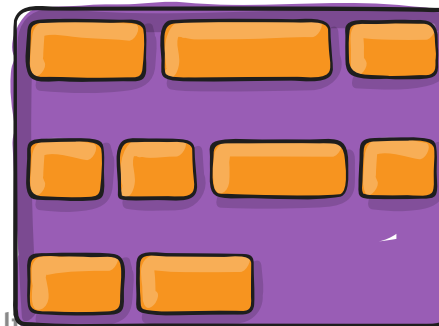
center



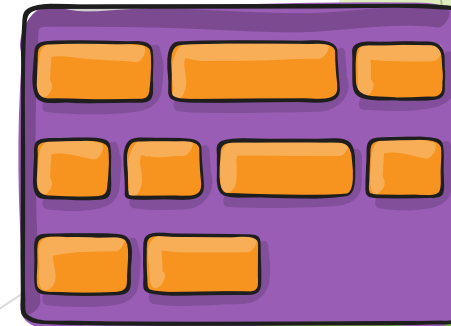
stretch



space-between



space-around





# Flex Item or Child Elements

The flex item properties are:

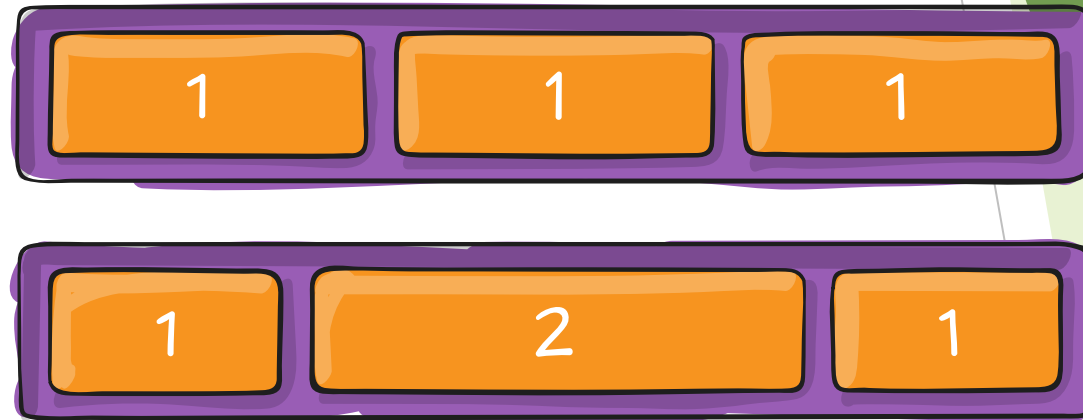
- ▶ order
- ▶ flex-grow
- ▶ flex-shrink
- ▶ flex-basis
- ▶ flex
- ▶ align-self

# Flex order (Flex Item) or Child Elements

```
<div class="flex-container">  
  <div style="order: 3">1</div>  
  <div style="order: 2">2</div>  
  <div style="order: 4">3</div>  
  <div style="order: 1">4</div>  
</div>
```

# Flex grow(Flex Item)

- ▶ how much it grow
- ▶ flex-grow:number default value is 0
- ▶ This defines the ability for a flex item to grow if necessary.
- ▶ If all items have flex-grow set to 1, the remaining space in the container will be distributed equally to all children.



```
<div class="flex-container">  
  <div style="flex-grow: 1">1</div>  
  <div style="flex-grow: 1">2</div>  
  <div style="flex-grow: 8">3</div>  
</div>
```

# Flex shrink (Flex Item)

- This defines the ability for a flex item to shrink if necessary.

```
.item {  
  flex-shrink: <number>; /* default 1 */  
}
```

```
<div class="flex-container">  
  <div>1</div>  
  <div>2</div>  
  <div style="flex-shrink: 0">3</div>  
  <div>4</div>  
  <div>5</div>  
  <div>6</div>  
  <div>7</div>  
  <div>8</div>  
  <div>9</div>  
  <div>10</div>  
</div>
```

# Flex basis

- specifies initial length

If set to 0, the extra space around content isn't factored in.

```
<div class="flex-container">  
  <div>1</div>  
  <div>2</div>  
  <div style="flex-basis: 200px">3</div>  
  <div>4</div>  
</div>
```

# Note

- ▶ All the div inside a flex container are flexible and are flex items
- ▶ The flex item properties are:
  - ▶ Order (set the order of flex order:number)
  - ▶ flex-grow (how much it grow flex-grow:number default value is 0)
  - ▶ flex-shrink ( )
  - ▶ flex-basis (specifies initial length)
  - ▶ Flex (shorthand property for the flex-grow, flex-shrink, and flex-basis)
  - ▶ align-self (override the default alignment )

# Flex Responsive

```
/* Responsive layout - makes a one column-layout instead of  
two-column layout */
```

```
@media (max-width: 800px) {  
  .flex-container {  
    flex-direction: column;  
  }  
}
```

# HTML5 Style Guide and Coding Conventions

- ▶ Use Correct Document Type
- ▶ Use Lower Case Element Names
- ▶ Close All HTML Elements
- ▶ Close Empty HTML Elements
- ▶ Use Lower Case Attribute Names
- ▶ Quote Attribute Values
- ▶ Image Attributes(Alt)
- ▶ Spaces and Equal Signs
  - ▶ HTML5 allows spaces around equal signs. But space-less is easier to read and groups entities better together.
  - ▶ `<link rel="stylesheet" href="styles.css">`
- ▶ Use Lower Case File Names



# HTML Multimedia

- ▶ Multimedia on the web is sound, music, videos, movies, and animations.
  - ▶ Html Audio
  - ▶ Html Video

# The HTML <video> Element

- ▶ <video width="320" height="240" controls autoplay muted>
- ▶     <source src="m.mp4" type="video/mp4">
- ▶     <source src="mo.ogg" type="video/ogg">
- ▶ Your browser does not support the video tag.
- ▶ </video>

# The HTML <audio> Element

- ▶ <audio controls autoplay muted>
- ▶ <source src="abc.ogg" type="audio/ogg">
- ▶ <source src="abc.mp3" type="audio/mpeg">
- ▶ Your browser does not support the audio element.
- ▶ </audio>
  
- ▶ **Auto play works on muted videos only**

# HTML YouTube Videos

- ▶ `<iframe width="420" height="315" src="https://www.youtube.com/embed/Yf39EqXYiy8"></iframe>`
- ▶ YouTube Autoplay
  - ▶ `<iframe width="420" height="315" src="https://www.youtube.com/embed/XGSy3_Czz8k?autoplay=0"></iframe>`

# YouTube Autoplay

- ▶ `<iframe width="420" height="315" src="https://www.youtube.com/embed/tgbNymZ7vqY?autoplay=1&mute=1"></iframe>`
- ▶ **Add mute=1 after autoplay=1 to let your video start playing automatically (but muted).**

# YouTube Playlist

```
<iframe width="420" height="315"  
src="https://www.youtube.com/embed/tgbNymZ7vqY?list=tgbNymZ7vqY  
&">  
</iframe>
```

## ► YouTube Loop

- Value 0 (default): The video will play only once.
- Value 1: The video will loop (forever).
- ```
<iframe width="420" height="315"  
src="https://www.youtube.com/embed/tgbNymZ7vqY?loop=1">  
</iframe>
```

# YouTube Controls

- ▶ Value 0: Player controls does not display.
- ▶ Value 1 (default): Player controls display
- ▶ `<iframe width="420" height="315"  
src="https://www.youtube.com/embed/XGSy3_Czz8k? controls=0"  
</iframe>`

# HTML Responsive Web Design Introduction

- ▶ What is Responsive Web Design?
  - ▶ Responsive Web Design is about using HTML and CSS to automatically resize, hide, shrink, or enlarge, a website, to make it look good on all devices (desktops, tablets, and phones):



# Setting The Viewport

- ▶ `<meta name="viewport" content="width=device-width, initial-scale=1.0">`

# Responsive images

- ▶ Responsive images are images that scale nicely to fit any browser size.
- ▶ Use the width Property
  - ▶ If the CSS width property is set to 100%, the image will be responsive and scale up and down:
- ▶ Use the max-width Property
  - ▶ If the max-width property is set to 100%, the image will scale down if it has to, but never scale up to be larger than its original size:
  - ▶ ``

# Media queries

- ▶ In addition to resize text and images, it is also common to use media queries in responsive web pages.
- ▶ With media queries you can define completely different styles for different browser sizes.

# Media queries

```
@media screen and (max-width: 800px) {  
  .footer {  
    width: 100%; /* The width is 100%, when the viewport is 800px or  
smaller */  
  }  
}
```

```
@media screen and (max-width: 400px) {  
  .footer {  
    width: 300px; /* The width is 100%, when the viewport is 800px or  
smaller */  
  }  
}
```

# Media queries

```
@media screen and (min-width: 800px) {  
  .footer {  
    width: 100%; /* The width is 100%, when the viewport is 800px or  
larger */  
  }  
}
```

```
@media screen and (min-width: 400px) {  
  .footer {  
    width: 300px; /* The width is 100%, when the viewport is 800px or  
larger */  
  }  
}
```

# Responsive Web Design - Frameworks

- ▶ **Bootstrap**
- ▶ W3.css
- ▶ HTML5 Boilerplate. ...
- ▶ HTML KickStart. ...
- ▶ Montage HTML5 Framework. ...
- ▶ SproutCore. ...
- ▶ Zebra.

# End Of Lecture 7 & 8