(Some Thoughts on) Cloud Security

Gabriel Scalosub

Outline

- Introduction
 - Concerns and Threats
- Approaches to Securing the Cloud
- Concrete Example: Cache Side-Channel Attacks
 - Framework and General Methods
 - Some Variants

Security: (The) Major Concern in Cloud

- Multi-tenancy vs. isolation
 - It's all about the money, remember?
- Resource sharing
 - Physical resources
 - SW libraries (kernel host)
 - Networks
- VMs vs. containers:
 - Stronger isolation (VMs)
 - More agility (containers)
 - Attack surface: large (VMs) vs small(er) (containers)
 - A lot of "philosophical" debate...



Security: (The) Major Concern in Cloud

- Data breaches
- Insecure APIs
 - E.g., Web Applications
 - Cross-side scripting, SQL injection, ...
 http://vulnerable-website.com/search?search_term="<script>(bad things happen here)</script>"
- Distributed denial-of-service (DDoS)
- Side channel attacks
 - Stay tuned...
- Many more

- Is that it?
- What about trust?
 - Can I trust my cloud provider with my data?



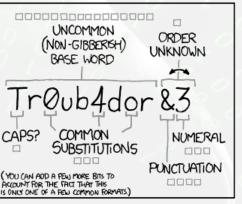
Source: www.bbc.com

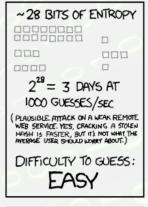
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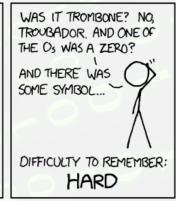
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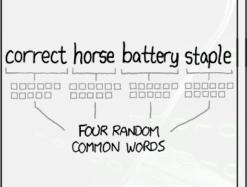
Data-centric Security

- Application-level
 - Authentication
 - 2-phase (a password is not enough)
 - Identity management & credentials
 - Data-loss
 - Backups...
 - Risk management
 - Supply chain & 3rd party
 - Know thy-own vulnerabilities
 - Usually based on cryptography
- Also system-level
 - E.g., secret sharing (information theoretic)

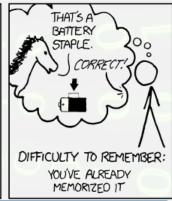










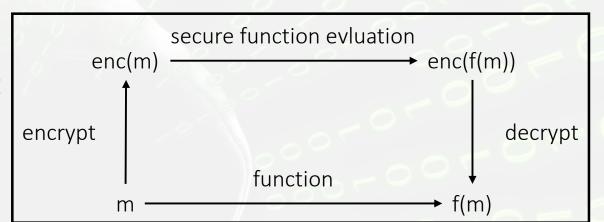


THROUGH 20 YEARS OF EFFORT, WE'VE SUCCESSFULLY TRAINED EVERYONE TO USE PASSWORDS THAT ARE HARD FOR HUMANS TO REMEMBER, BUT EASY FOR COMPUTERS TO GUESS.

Source: https://www.explainxkcd.com/

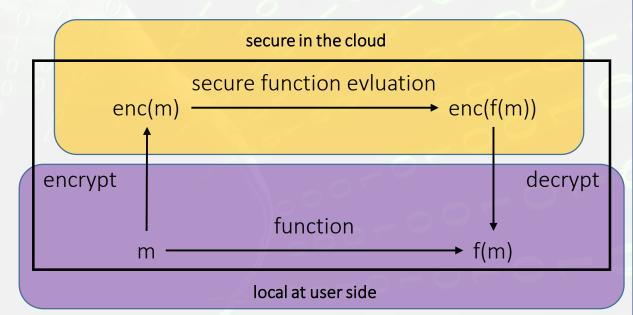
Secured Cloud Data: Homomorphic Encryption

- Allows computation on ciphertext
- Simple example (not really secure...):
 - Encryption by E(x) = 2x
 - Decryption by D(x) = x/2
 - Plaintext inputs $x_1 = 3$ and $x_2 = 4$
 - Encrypted ciphertext data: $E(x_1) = 6, E(x_2) = 8$
 - Operation on ciphertext: $2 * E(x_1) + 3 * E(x_2) = 36$
 - Decrypt operation on ciphertext: $D(2*E(x_1) + 3*E(x_2)) = 36/2 = 18 = 2*x_1 + 3*x_2$
- Real example:
 - Private patients data encrypted in a DB in the cloud
 - Pharmaceutics want to compute statistics on patients data (e.g., AVG, distribution,...)
 - Draw conclusions from statistics, without access to plaintext data, only to ciphertext



Secured Cloud Data: Homomorphic Encryption

- Scheme requirement:
 - Secure!! (crypto / information theoretic)
- Partial scheme:
 - Supports just one operation (e.g., +)
- Full scheme:
 - Supports two operations (e.g., +, ·)
 - Enables computing any function
 - Current SOTA: very slow compared to plaintext operation
 - More than $\times 10^3$ slower...
- Applications:
 - Secure voting
 - Private information retrieval (PIR)
 - Query a DB without anyone knowing what your query was
 - Machine learning on anonymized data



Infrastructure-centric Security

- Firewalls
- Intrusion detection systems (IDS)
- Antivirus (AVs)
- (No)-deduplication
 - Duplicate shared libraries -> deduplicate (more efficient) -> no de-deuplication
 - Increase isolation
 - Less efficient
- Secure against VM escape
 - VM is able to access/attack the host-OS / hypervisor
 - Obtain privileged access
 - Hypervisor / co-located VM

Outline

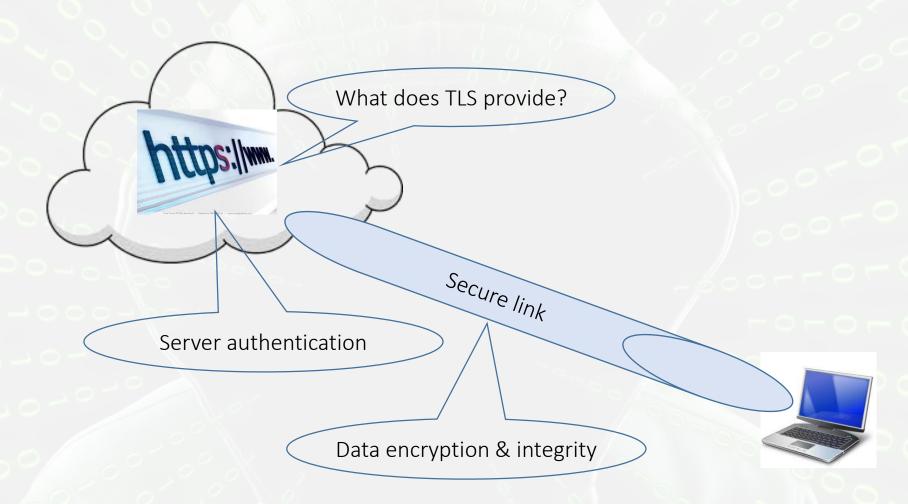
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Transport Layer Security (TLS) / HTTPS

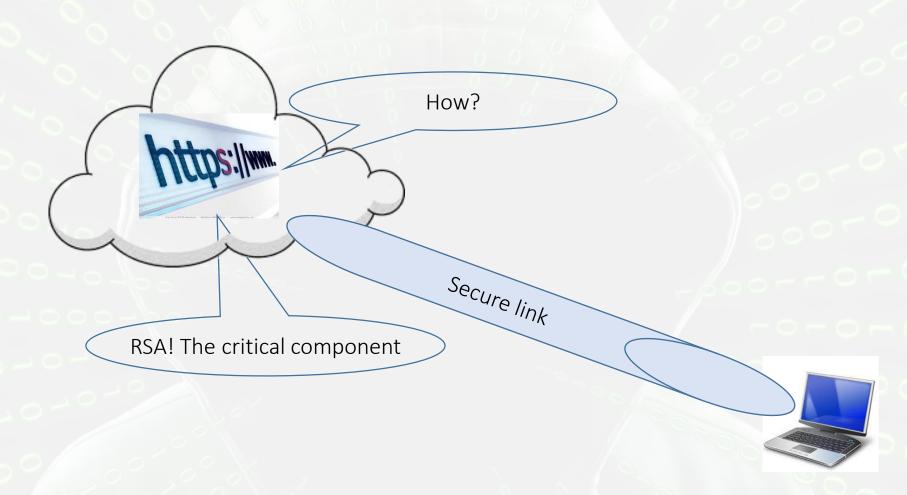


Here and there...

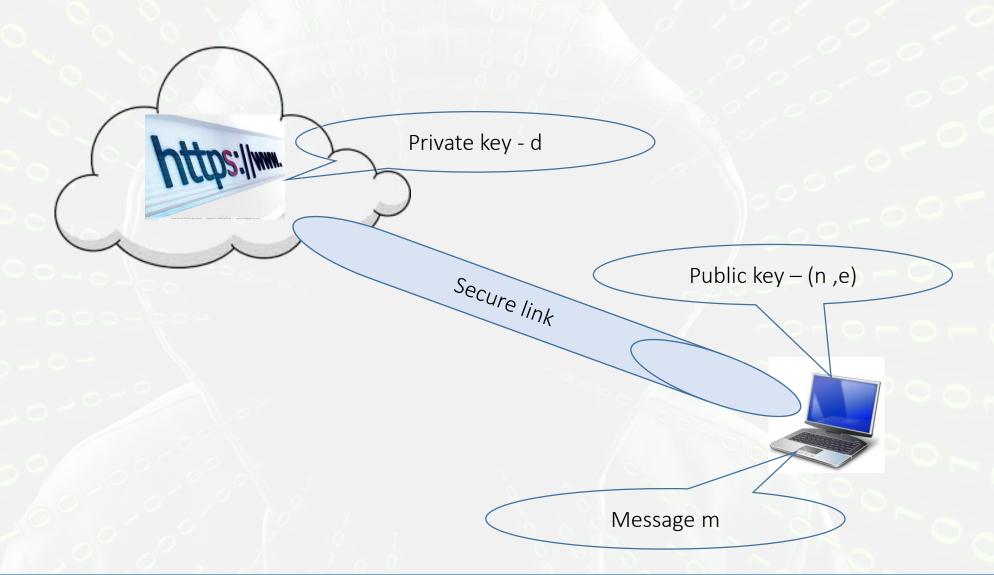
Transport Layer Security (TLS) / HTTPS



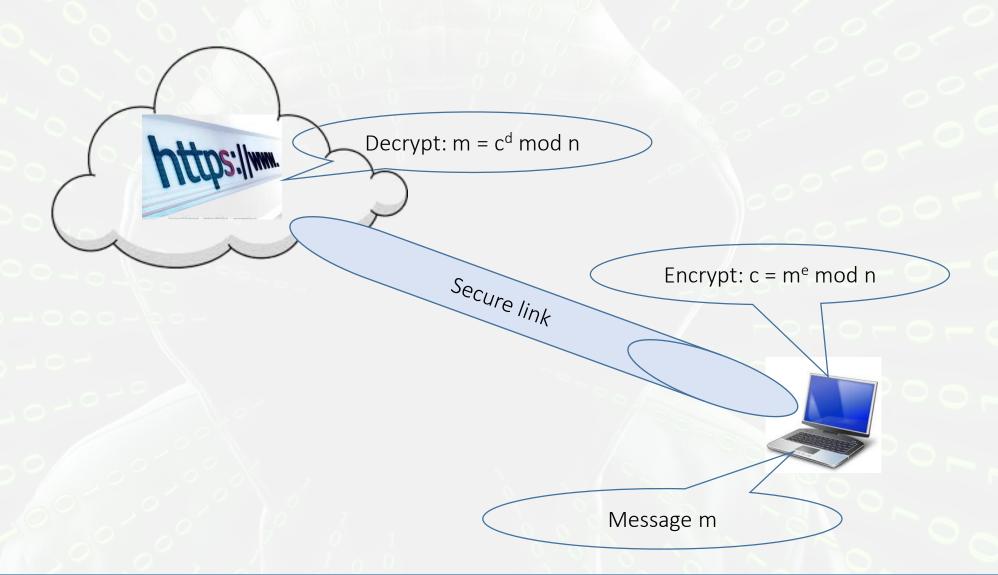
Transport Layer Security (TLS) / HTTPS



TLS / HTTPS (Specifically, RSA)



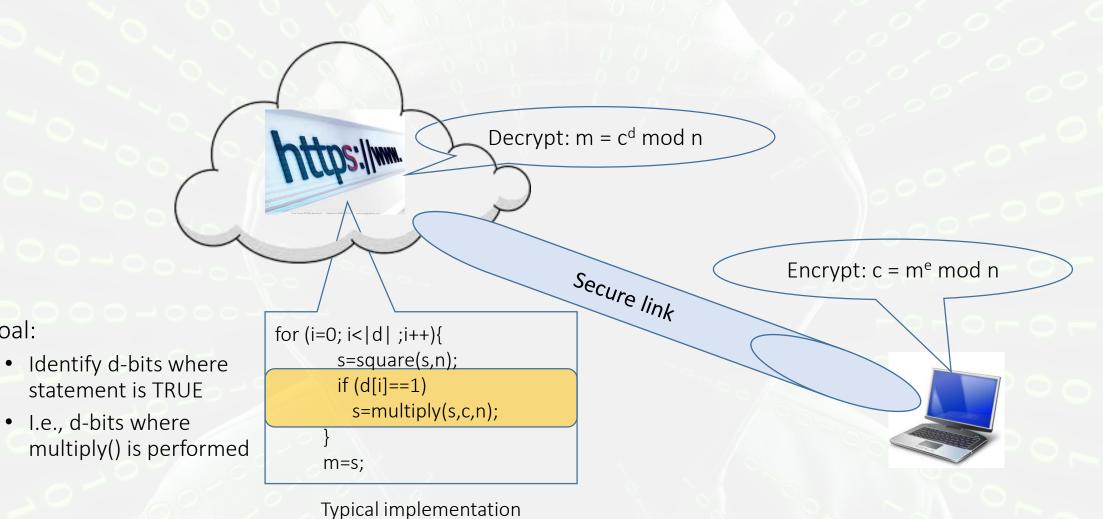
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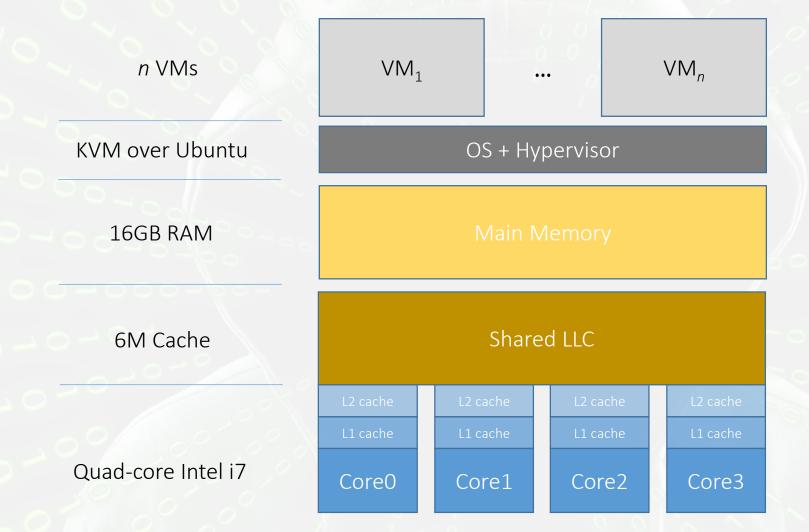
TLS / HTTPS (Specifically, RSA)

of Decrypt operation

• Goal:



A Concrete System



A Concrete System

|d|=4096 bit

Secret key:

TLS Client Attack TLS Server (GnuTLS 3.4) Module OS (Ubuntu 14.04) + Hypervisor (KVM 1.3) Attacker Target Memory Memory Shared LLC Core0 Core1 Core2 Core3

A Concrete System

TLS Client Attack TLS Server Module OS + Hypervisor Core1 Core0 Core2 Core3

6M Cache = 8192 sets 12-way associative • 12 lines / set

A Concrete System: Memory vs. Cache

Attack TLS Server Module Many-to-one OS + Hypervisor

Core0

Core1

Core2

Core3

A Concrete System: Memory vs. Cache

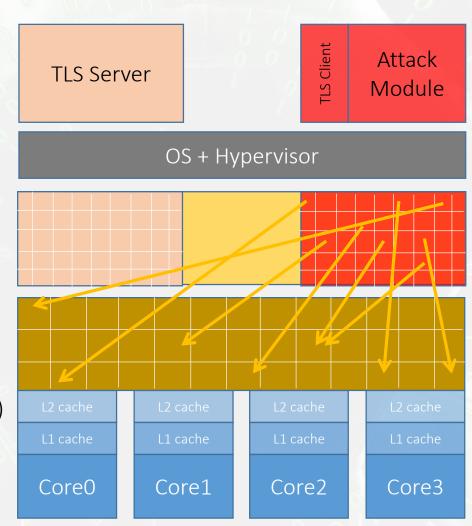
Attacker knows its own mapping

Builds collection of 12 lines / set

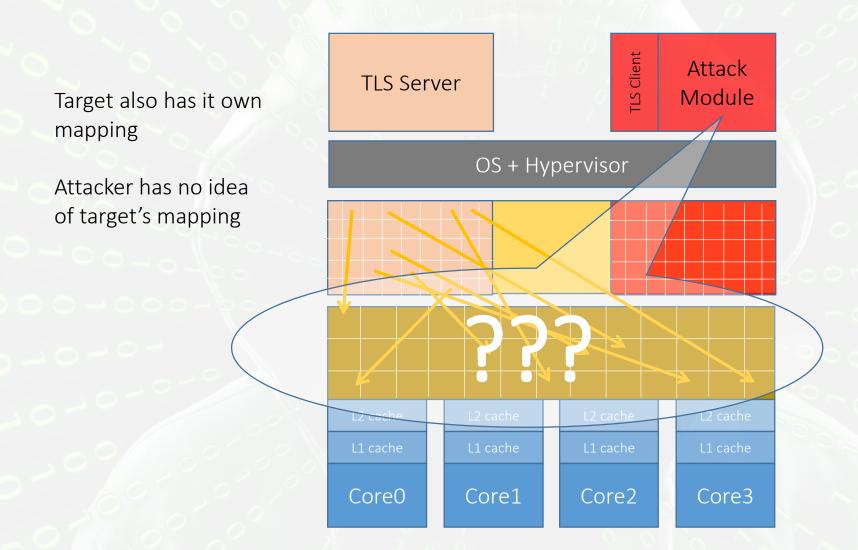
Enables the attacker to "Flush" entire set

Prime&Probe:

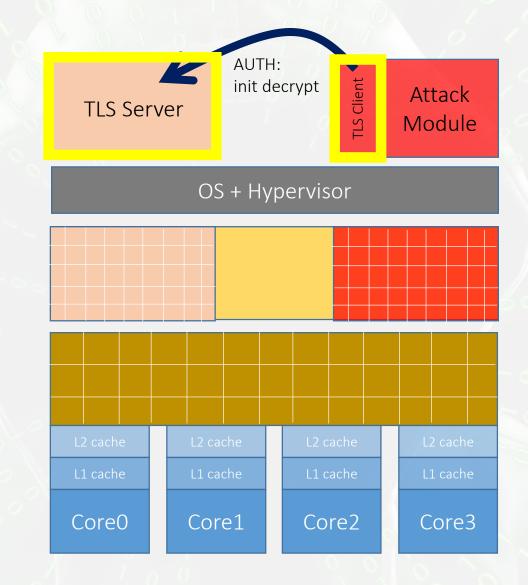
- Prime: "Flush"
- Wait (for target activity)
- Probe: check for miss



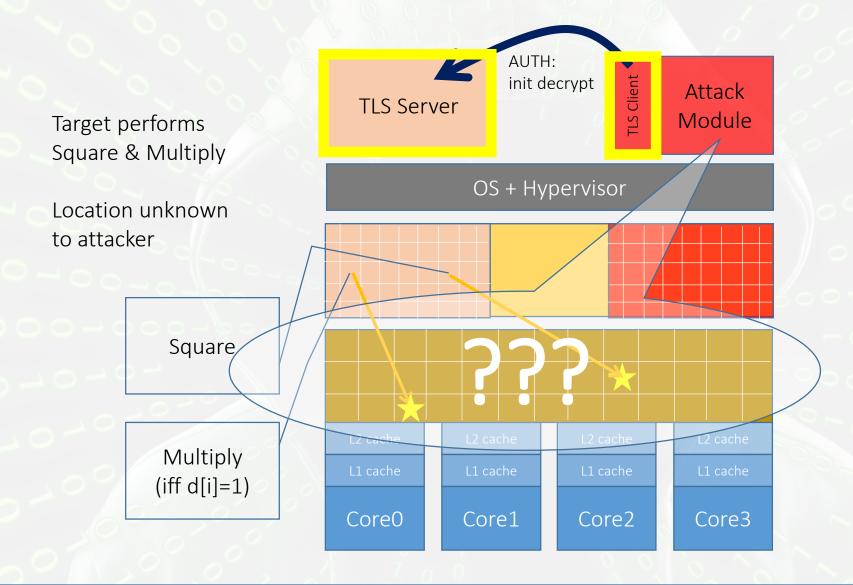
A Concrete System: Memory vs. Cache



Attack Initialization



Attack: Under the Hood



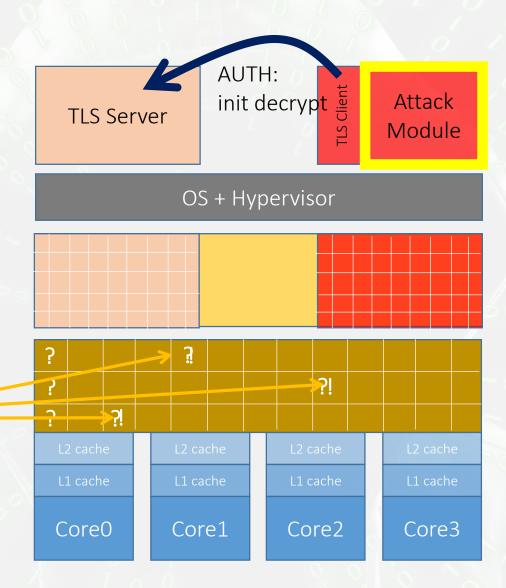
Attack: Prime & Probe

Attack Module:

Scans cache sets for activity

Prime & Probe Cache hit/miss

Identify active sets (by score)

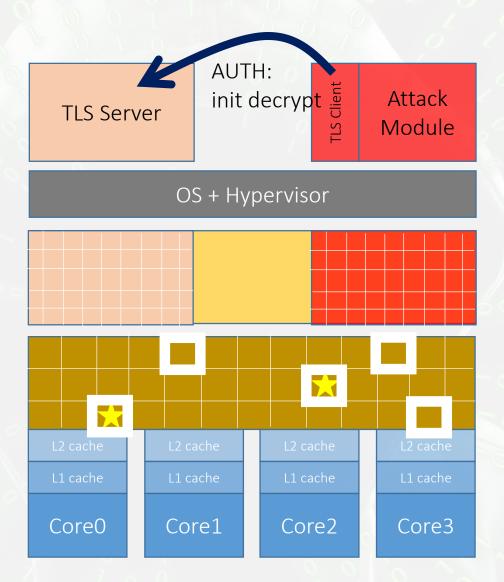


Attack: Prime & Probe

List of active sets

Attacker doesn't know which are "correct"

Test each active set for signature traces



Attack: Extract Samples

Suspected "Multiply" set

Used if-and-only-if secret key bit d[i]=1

Target takes 9.6us to process a single d-bit

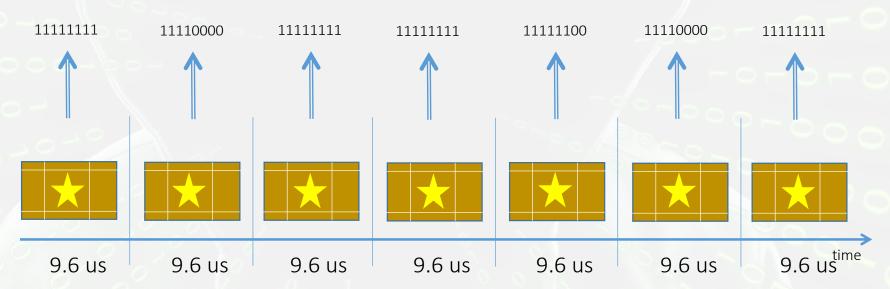


Attack: Extract Samples

Sample: Prime&Probe

Extract samples from each d-bit

8 samples per d-bit (one sample every 1.2us)

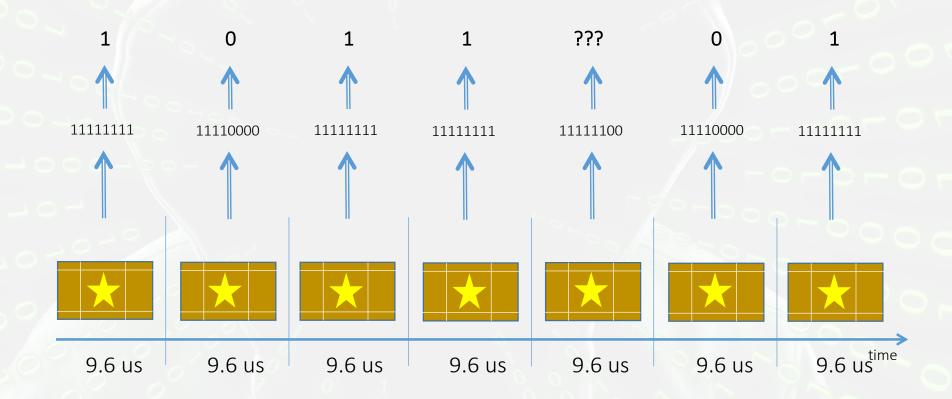


Attack: Extract Samples

Good vs. bad patterns Can you tell which are which? Noise!! What about this one? 11111111 11111100 11110000 11111111 11111111 11110000 11111111 9.6 us time 9.6 us 9.6 us 9.6 us 9.6 us 9.6 us 9.6 us

Attack: From Samples to Bits

Translate samples to candidate d-bits



"Good" candidate sequences:

• Long, few missing bits

Align

Majority

Candidate key extracted

Validate?

encrypt-decrypt...

After a few iterations...

"Correct" set is tested

Target Key is:

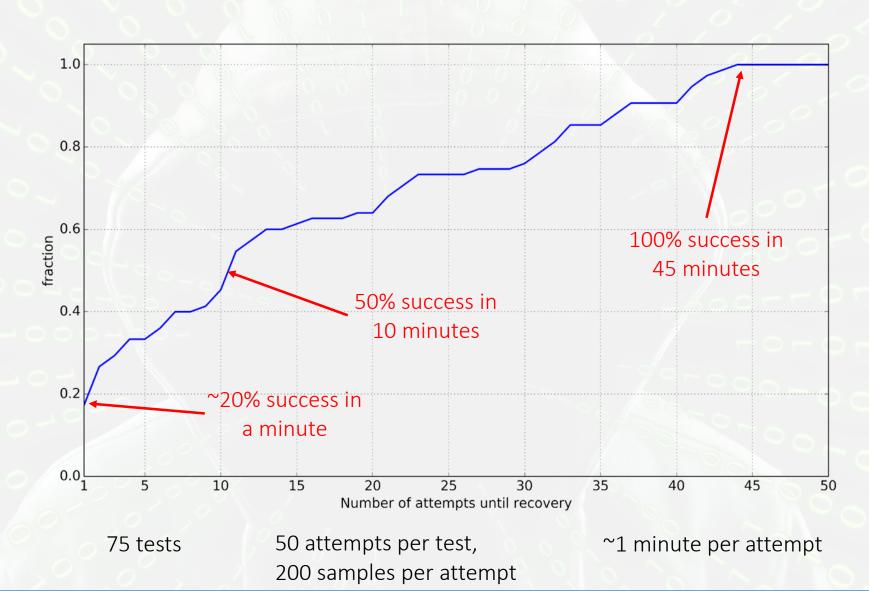
0xdb3e5914a0b076f8288edf676 115b5c881dbebc87d6d5ce79a55

.

6f1bb6acd3b4d4454bbbbd9752c 9f6ccf209054b3f803d7c63df11

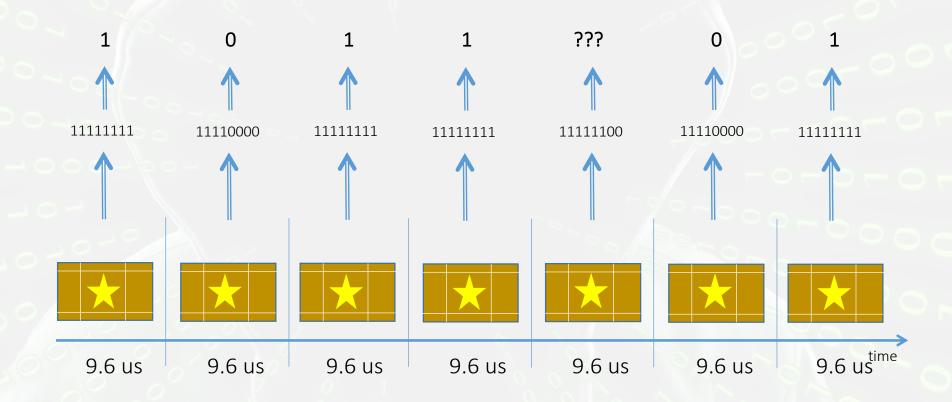
True private key obtained!!

Attack: Success Rate



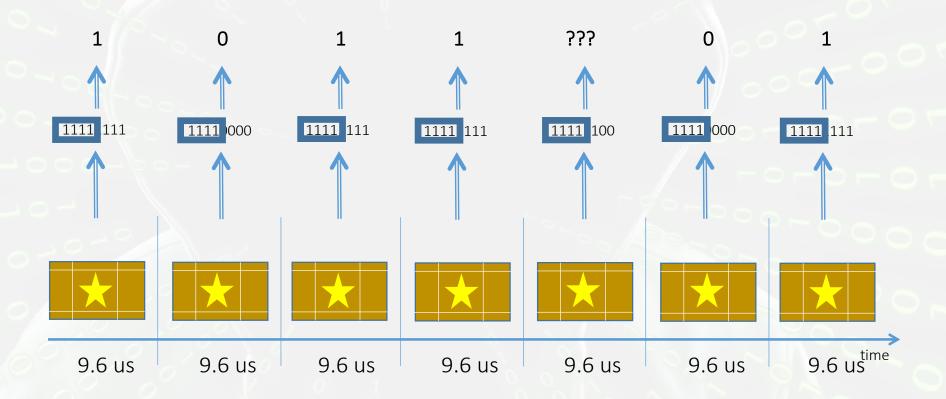
Monitoring: How/What?

Recall samples gathered during the Prime&Probe attack

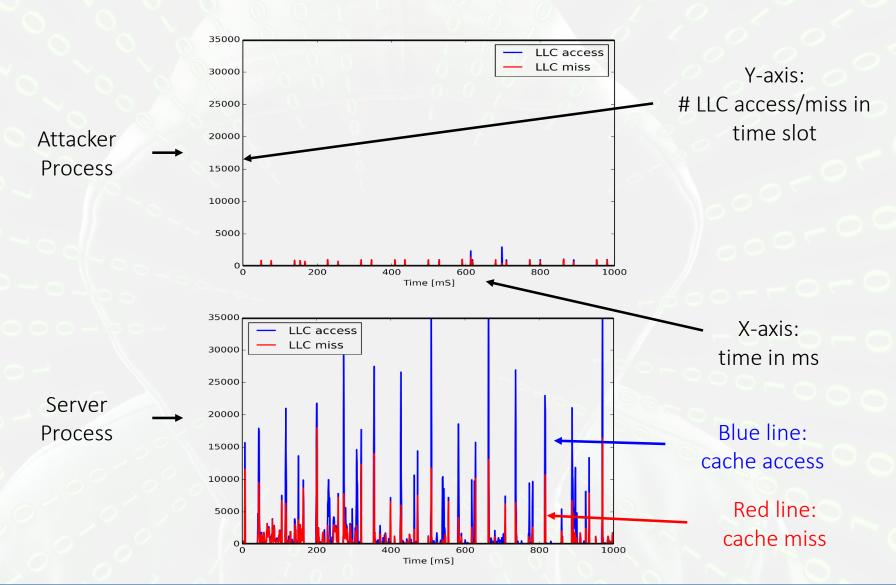


Monitoring: How/What?

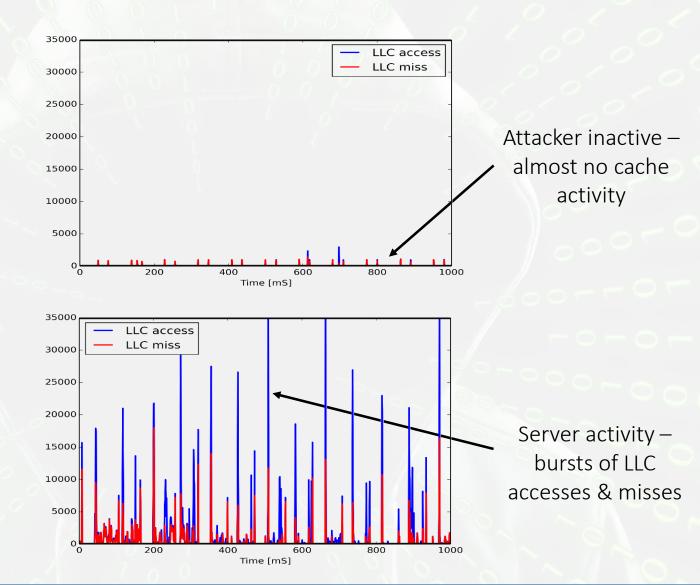
Target activity in correct set causes many misses



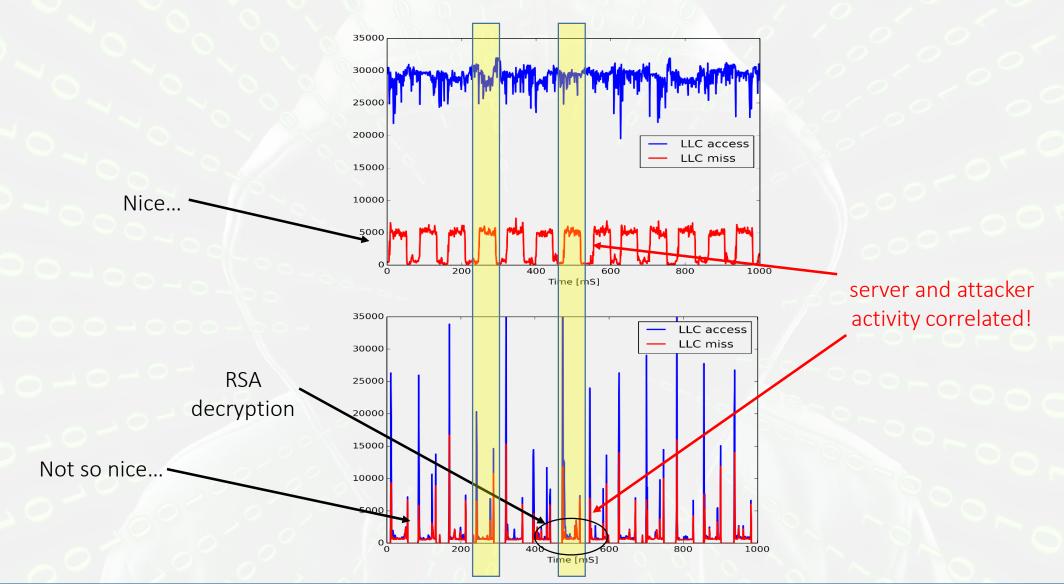
Monitoring: Idle Attacker



Monitoring: Idle Attacker

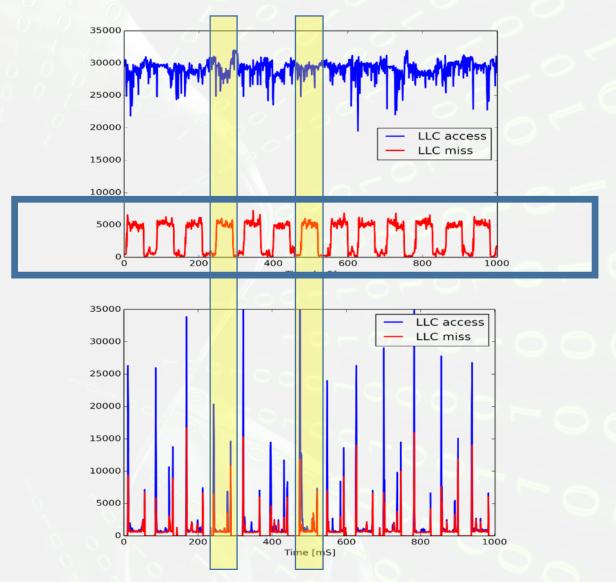


Monitoring: Active Attacker

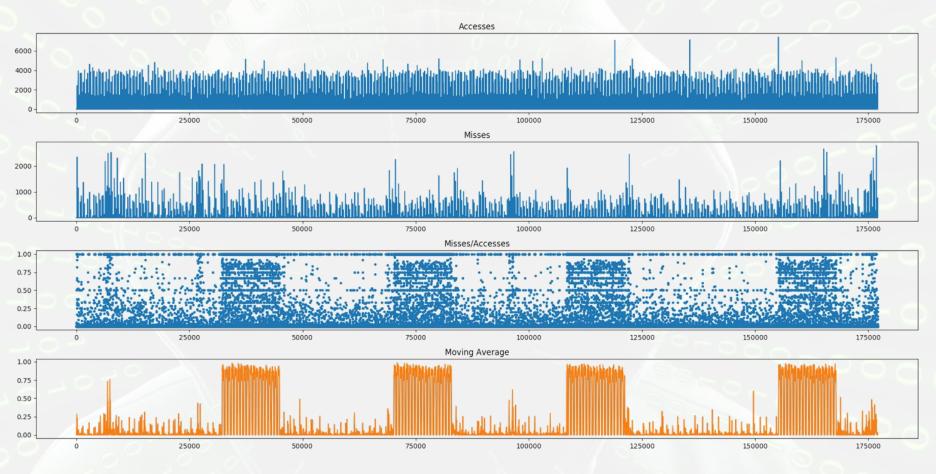


Monitoring: Active Attacker

- Can this be identified by focusing on target alone?
 - If so, monitoring could be provided as-a-service...



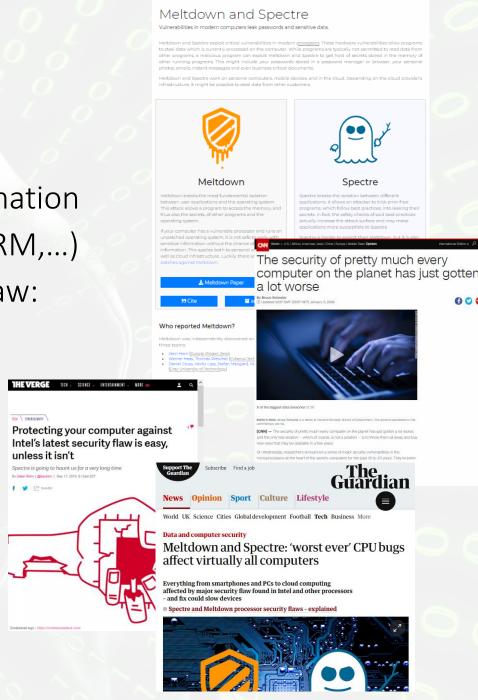
Monitoring: Target-side Only (During Attack)



Sample taken every 100μs, MA window of 50 samples. Detection in 30ms < single RSA decryption ~70ms.

And Now for Real...

- Cache side-channel attack used to extract information
- New attacks on many chip architectures (x86, ARM,...)
- Heavily based on mechanisms like the one we saw:
 - Prime&Probe
 - Separate cores, only LLC, very noisy
 - Flush&Reload
 - Attacker/target share memory, e.g., run on same core
 - Significantly easier than Prime&Probe
- Exploit various mechanisms
 - Shared memory / LLC
 - Out of order execution
 - Specifically, speculative execution
- Buzzwords: Meltdown, Spectre, ...
 - And more



(Partial) Bibliography

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- Schwarz et al., "ZombieLoad: Cross-Privilege-Boundary Data Sampling", ArXiv e-prints, 2019
- Joint work with Niv Gilboa, Ben Amos, Arbel Levy (and others)