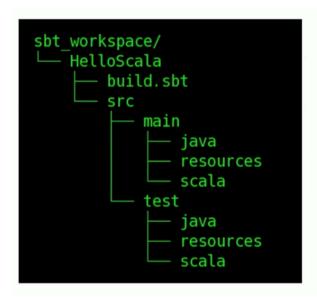
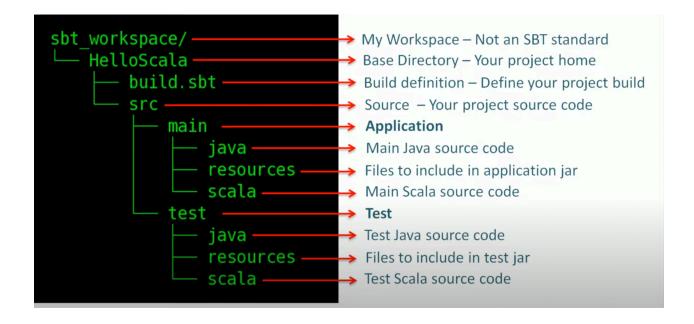
Scala Environment

Scala projects, particularly those built with sbt (Scala Build Tool), typically follow a **standardized directory structure**, similar to Maven projects. This structure promotes organization and simplifies build processes.

- SBT Based on Maven.
- SBT_Workspace Workspace Directory
- Hello Scala is my first project
- All projects should follow this structure
- Src For source code Main and Test
 - Application code
 - Test Code
- Can code in java and scala







Scala Environment Overview

Scala runs on the **Java Virtual Machine (JVM)** and interoperates seamlessly with Java. The development environment typically includes:

- JDK (Java Development Kit) Required to compile and run Scala.
- Scala Compiler (scalac) Compiles . scala files to JVM bytecode.
- Scala REPL (scala) An interactive shell for executing Scala code snippets.
- Build Tools Typically sbt (Scala Build Tool), or alternatives like Maven or Gradle.
- IDE Support IntelliJ IDEA (with Scala plugin) is the most widely used.

Setting Up the Scala Environment (Summary)

1. Install Java (JDK 8 or above)

Recommended: JDK 11 or 17.

- 2. Install Scala
 - Via SDKMAN: sdk install scala
 - o Or manually from https://www.scala-lang.org/download/
- 3. Install sbt (Scala Build Tool)
 - Via SDKMAN: sdk install sbt
 - o Or from https://www.scala-sbt.org/

Verify Installations:

```
java -version
scala -version
scalac -version
sbt about
```

✓ Scala Folder Structure (Manual / sbt Project)

When you create a Scala project using sbt, a typical folder structure looks like this:

```
your-scala-project/
├─ build.sbt
                           <- Build definition file
 — project/
                           <- sbt settings/plugins
  └─ build.properties
  - src/
  ├─ main/
      ├─ scala/
                          <- Scala source files
      └─ resources/ <- Non-code resources (conf,
json, etc.)
  └─ test/
       ├─ scala/
                          <- Scala test files
       └─ resources/
                         <- Test resources
└─ target/
                           <- Compiled output
(auto-generated)
```

Key Files & Folders Explained

File/Folder Purpose

build.sbt	Main build configuration file, like a pom.xml in Maven.
<pre>project/build.propert ies</pre>	Defines sbt version. Required to compile the project.
src/main/scala/	All production Scala source code lives here.
<pre>src/main/resources/</pre>	Configuration files, templates, static assets for main app.
src/test/scala/	Scala test code (ScalaTest, specs2, etc.).
<pre>src/test/resources/</pre>	Test-related configs, input data, mocks, etc.
target/	sbt's output directory — contains compiled classes, JARs, metadata.

✓ Simple build.sbt File Example

```
name := "HelloScalaProject"

version := "0.1"

scalaVersion := "2.13.12"

libraryDependencies += "org.scalatest" %% "scalatest" %
"3.2.15" % Test
```

Scala CLI Alternative

For small projects or scripts, you can use **Scala CLI**:

```
scala-cli run Main.scala
```

Structure with Scala CLI is flat. You can place .scala files in the root directory.

Environment Variables (Optional)

```
Set in .bashrc, .zshrc, or .bash_profile:
```

```
export SCALA_HOME=/path/to/scala
export PATH=$SCALA_HOME/bin:$PATH
```

REPL Usage

After installing Scala, run:

scala

You'll get an interactive shell to test code snippets:

```
scala> val x = 42
val x: Int = 42
```

✓ Compiling and Running Scala Manually

```
Save Code (e.g., Hello.scala)

object Hello extends App {
  println("Hello, Scala!")
}
```

1. Compile: scalac Hello.scala

2. Run: scala Hello

3. This generates .class files in the current directory.

Summary

Tool	Purpose
scalac	Scala compiler
scala	REPL and runner for Scala bytecode
sbt	Build tool like Maven/Gradle
scala-cli	Lightweight, script-friendly CLI tool
IntelliJ	IDE with strong Scala support