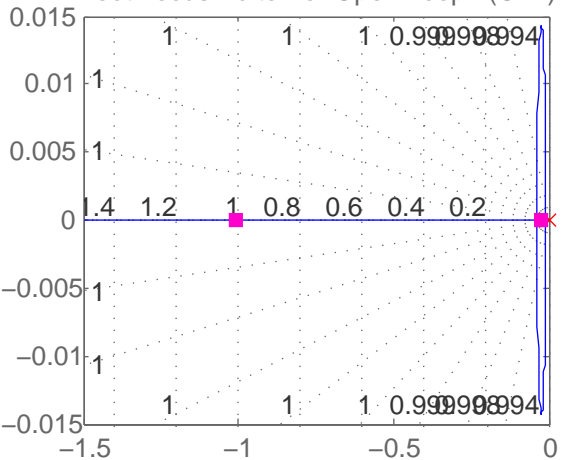
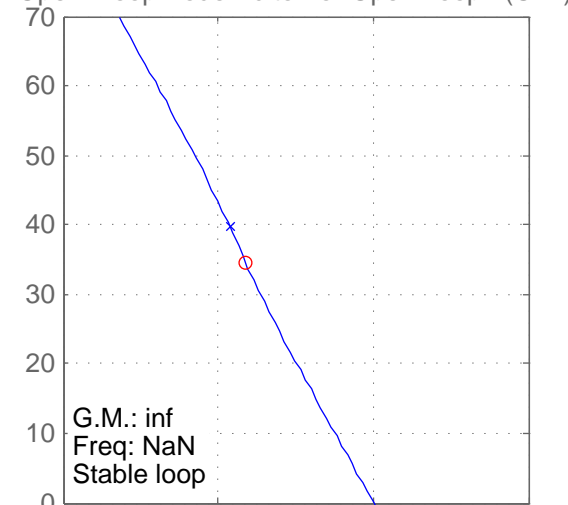


Root Locus Editor for Open Loop 1(OL1)



Open-Loop Bode Editor for Open Loop 1(OL1)



Bode Editor for Closed Loop 1(CL1)

