# Jal Desai

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#### Skills

Languages: C++, Python, Golang, Java, JavaScript, TypeScript, C, SQL

Frameworks/Libraries: React, TensorFlow, PyTorch, GDAL, GraphQL, Node.js, PostGIS

Infrastructure: AWS (Lambda, S3, DynamoDB), Kubernetes, Docker, PostgreSQL, Redis, GCP, Distributed Systems

### **Work Experience**

BitGo May 2025 - August 2025

Staff Software Engineer

Boston, MA

 Developing large-scale navigation platform with C++, Golang and Kafka to process geospatial data from 200,000+ sources and optimize routing algorithms for real-time path planning and navigation

1851 Labs Sept 2024 - Dec 2024

Staff Software Engineer

Toronto, ON

- Built high-performance mapping visualization system with C++, React, WebGL, and AWS, serving 10,000 DAUs with real-time geospatial data rendering
- Engineered and implemented route optimization algorithms using Python and PostGIS, enabling intelligent path planning and **10x** performance improvements
- Refactored map data processing pipeline using Golang, Flask, and AWS Lambda, improving system capacity by 10% and reducing latency for real-time navigation updates

# Regional Municipality of York

Jan 2024 - Apr 2024

Staff Software Engineer

Newmarket, ON

- Spearheaded a geospatial data processing system for 2,000+ employees using Python, C++, and React, analyzing and visualizing location data from 300+ sources, improving navigation accuracy by 30%
- Structured and normalized geospatial data schemas in PostgreSQL with PostGIS to enforce data integrity and optimize spatial aueries
- Implemented a CI/CD pipeline using GitHub Actions, automating testing of mapping algorithms and improving efficiency through 30%

**DOZR** May 2023 - Aug 2023

Staff Software Engineer

Kitchener, ON

- Spearheaded a fleet location tracking system with C++, Python, and AWS, enabling real-time equipment location monitoring and optimizing routes by 50%.
- Optimized geospatial database queries using PostgreSQL indexing and Redis, reducing routing algorithm execution time from 2.1s to 400ms.
- Automated CI/CD with GitHub Actions and Kubernetes, ensuring continuous integration of mapping features and cutting deployment time from 30 to 5 minutes.

Avolta Sep 2022 - Apr 2023

Staff Software Engineer

Toronto, ON

- Built a React Native mobile navigation app using C++ backend for real-time vehicle location tracking with GCP for notifications, achieving 95% user engagement
- Implemented routing optimization algorithms with Golang, reducing request latency by 60% and enabling 2M+ route calculations/month.
- Developed a React dashboard with map visualization for monitoring vehicle status and routes, streamlining user interactions and reducing UI latency by 50%.

#### Waterloop - Design Team

May 2022 - Aug 2022

Staff Software Engineer

Waterloo, ON

• Led the development of a geospatial data processing system for 550+ transportation routes using Python and C++, implementing high-performance pathfinding algorithms, and improving route optimization by 40%.

# Manulife - Waterloo Experience Accelerate

May 2022 - Aug 2022

Staff Software Engineer

Waterloo, ON

· Led a team of 4 developers to build a location-based application using React.js and implemented backend routing algorithms with Python and Express.js, creating an efficient navigation system that optimized travel paths by 35%

# **Projects**

NavigationAl 🗘 | C++, Python, TensorFlow, Geospatial Algorithms, Maps API

Developed an intelligent navigation system using C++, Python, and TensorFlow for dynamic route optimization serving 50+
users

• Created a geospatial data optimization tool that processes and enhances mapping data for improved routing and navigation for 200+ users

# **Education**

# **University of Waterloo**

Sep. 2021 - Apr. 2026

Candidate for Bachelor of Mathematics, Computational Mathematics

Waterloo, ON

• Coursework: Algorithms, Data Structures, Distributed Systems, Cloud Computing, Geospatial Analysis, Machine Learning