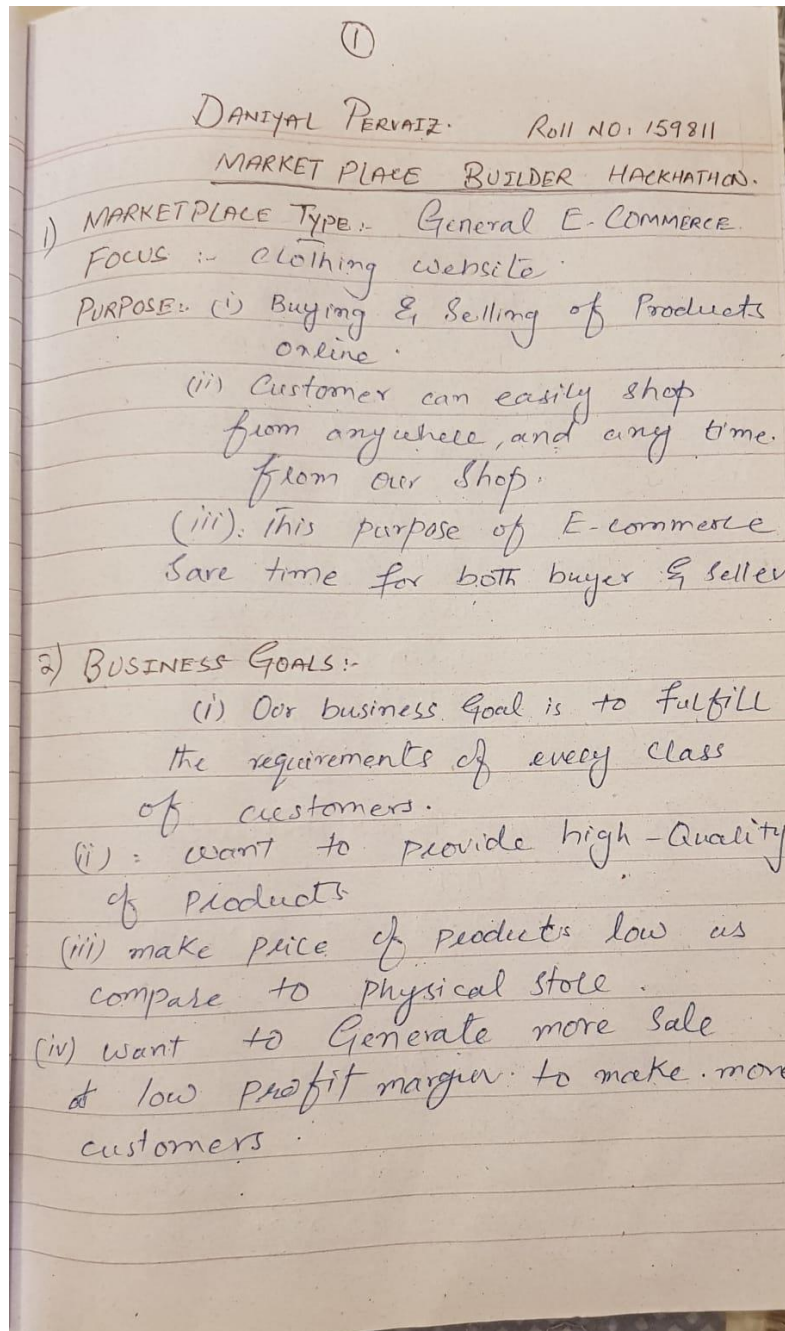


Hackathon-3

Laying the foundation for marketplace Journey

E-Commerce



(2)

Q: What problem does your Marketplace aim to solve?

Ans: Our E-commerce store active 24x7 while others have limited time.

(ii) Our E-commerce platform save time of our customer.

(iii): flexible payment system.

(iv) Many options of products in a single platform.

(v): description about product clearly written on our E-commerce. It means all information about products while physical store have limited information about products.

Q: Who is your TARGET Audience?

Ans: YOUNG & ADULT

age (12 years to 50 years).

Q: What Product or Services will you offer?

Ans: My webpage provides features for customer, I offer many

(3)

options of clothing, Product customized options, friendly choice, I also offer seasonal discount, return easily (product), holiday special, secure payments & order tracking.

3) Create a data schema:-

Identify the Entities in your market place.

(i) product, order, customer, delivery zone, shipment, payment.

Product

Product ID

Product Name

Price

tags

description

Stock

ORDER

Order ID

Product ID

Quantity

Customer ID

PAYMENT

PAYMENT ID

Order ID

Customer ID

Payment Method.

Amount

Status.

(4)

CUSTOMER
Customer ID
Name
Email
Contact NO.
Address.

Delivery Zone
Zone Name
Covered Area
Assigned Deliver.

RELATIONSHIP BETWEEN ENTITIES.

