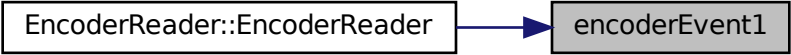


EncoderReader::EncoderReader



```
graph LR; A[encoderEvent1] --> B[EncoderReader::EncoderReader];
```

The diagram illustrates a function call. A gray rectangular box on the left, labeled 'encoderEvent1', has a dark blue arrow pointing to a white rectangular box on the right, labeled 'EncoderReader::EncoderReader'. Both boxes have a black border.

encoderEvent1