

EncoderReader::setScale1



```
graph LR; A[EncoderReader::setScale1] --> B[Esp32RotaryEncoder::setScale]
```

The diagram illustrates a function call. On the left, a gray rectangular box contains the text 'EncoderReader::setScale1'. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'Esp32RotaryEncoder::setScale'.

Esp32RotaryEncoder
::setScale