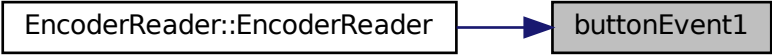


EncoderReader::EncoderReader



```
graph LR; A[buttonEvent1] --> B[EncoderReader::EncoderReader];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The box on the left is white with a black border and contains the text 'EncoderReader::EncoderReader'. The box on the right is gray with a black border and contains the text 'buttonEvent1'. A blue arrow points from the right side of the white box to the left side of the gray box.

buttonEvent1