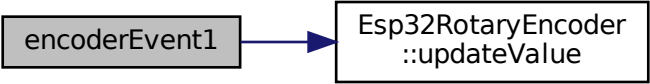


encoderEvent1



```
graph LR; A[encoderEvent1] --> B[Esp32RotaryEncoder::updateValue]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'encoderEvent1'. The right box is white with a black border and contains the text 'Esp32RotaryEncoder' on the top line and '::updateValue' on the bottom line. A dark blue arrow points from the right side of the gray box to the left side of the white box.

Esp32RotaryEncoder
::updateValue