

Proportional Controller:

$$f = -K_p (y - V_d)$$

Note: PID controller

$$\begin{aligned} f &= -K_p x - K_D \dot{x} - K_I \int x \\ f &= -K \Delta x \end{aligned}$$



$$x = V - V_d$$

$$\dot{x} = \dot{V} - \dot{V}_d = -\frac{k_p}{m} (V - V_d) - \dot{V}_d$$

assuming that $V_d = \text{constant}$.

$$\dot{x} = -\frac{k_p}{m} x$$

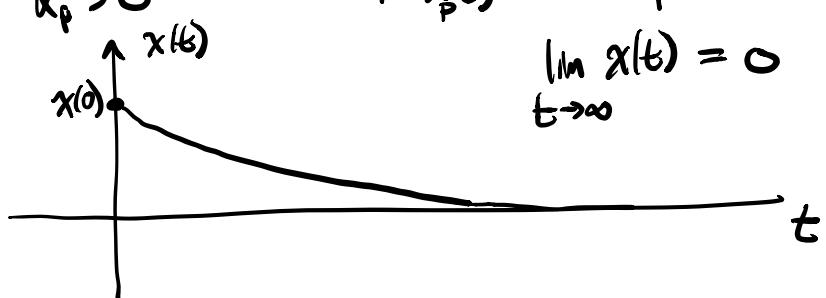
Solution:

$$x(t) = e^{-\frac{k_p t}{m}} x(0)$$

tracking error dynamics

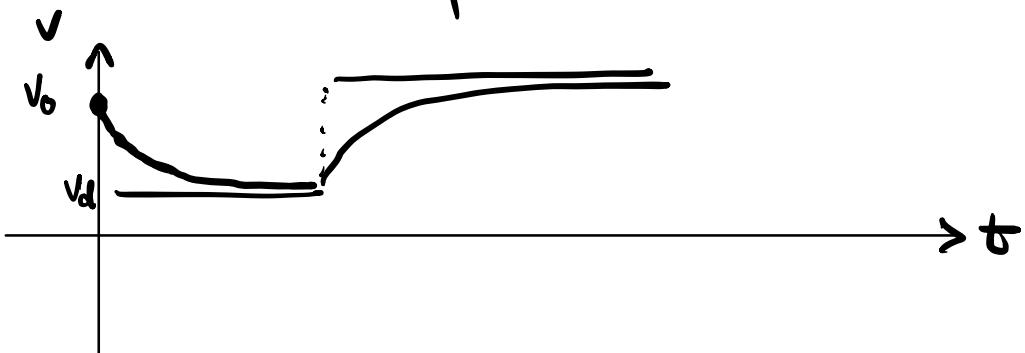
$$\text{if } x_p(t): \quad x_p(t) \geq x_{\min} > 0$$

$$\lim_{t \rightarrow \infty} x(t) = 0$$



since α_p depends on m ...

This control algorithm is robust to uncertainty due to mass variation as long as v_d is constant (piecewise constant in time)



- How big should we make k_p ?

$$x(t) = e^{-\alpha_p t} x(0) \quad \alpha_p = \frac{k_p}{m} \quad k_p \uparrow \cdot \alpha_p \uparrow$$

- Why not large k_p ? large α_p quick decay

- Very uncomfortable
(jerky)

- Actuator limits

- Over correction

- Too sensitive to noise

Add in the effect of disturbance d .

Dynamics:

$$\underline{m} \dot{v} = -k_p(v - v_d) + d$$

for simplicity: $d = \text{constant}$.

Newton:

$$\begin{aligned} f &= m a \\ \underline{a} &= \frac{\underline{f}}{\underline{m}} \end{aligned}$$

$$\dot{\vec{x}} = -\kappa_p \vec{x} + \frac{d}{m} \vec{o}$$

$$= -\kappa_p \vec{x} + \vec{o}$$

$$\rightarrow M\ddot{\vec{a}} = f$$

$$\ddot{\vec{a}} = \bar{M}^{-1}f$$

P.S.: O)

Laplace Transform:

$$sX(s) - x_0 = -\kappa_p X(s) + \sigma(s)$$

$$X(s) = \frac{x_0}{s + \kappa_p} + \frac{\sigma(s)}{s + \kappa_p}$$

init cond.
 contribution disturbance
 contribution

if $x_0 = 0$ $X(s) = \underbrace{\frac{1}{s + \kappa_p}}_{\text{transfer function}} \sigma(s)$

if $\sigma = \text{constant}$ $G(s) = \frac{1}{s + \kappa_p}$ transfer function

$\sigma = C$

$$\sigma(s) = C \frac{1}{s}$$

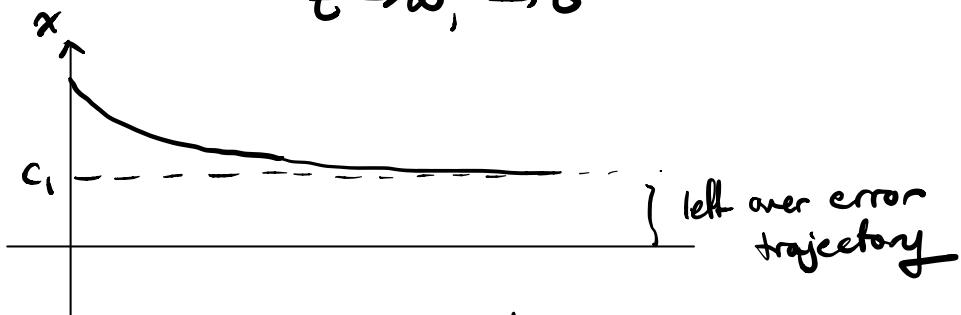


$$\Rightarrow X(s) = \frac{x_0}{s + \kappa_p} + \frac{C}{(s + \kappa_p)s}$$

$$\Rightarrow X(s) = \frac{x_0 + C_2}{s + \kappa_p} + \frac{C_1}{s}$$

for some
 C_1, C_2

$$\Rightarrow x(t) = \underbrace{e^{-\alpha_p t} (x_0 + c_2)}_{t \rightarrow \infty, \rightarrow 0} + c_1 u_{\text{step}}(t)$$



$$G(s) = \frac{X(s)}{U(s)} = \frac{1}{s + \alpha_p}$$

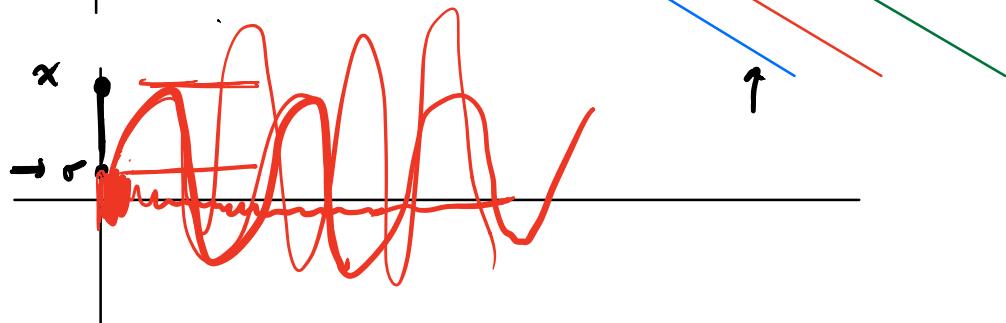
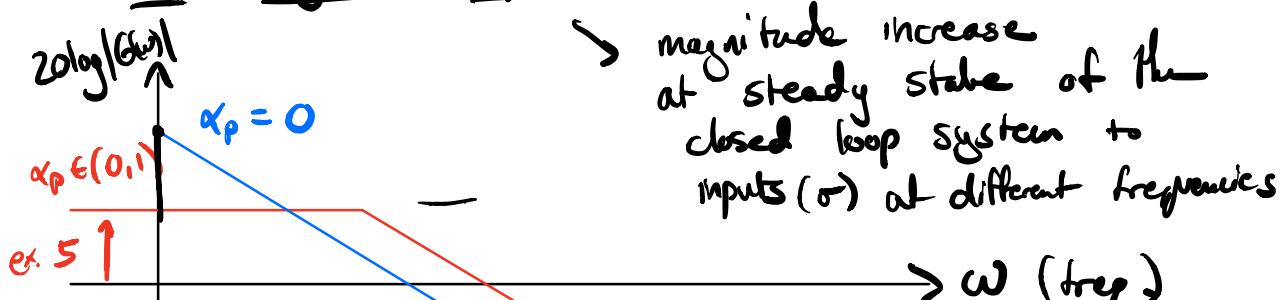
$$\alpha_p > 0$$

\downarrow
BIBO stable

Magnitude of TF $G(s)$ (bounded input, bounded output)

Pole is at $s = -\alpha_p < 0$

Bode magnitude plot



If there is no control: $x_p = 0$

$$\dot{x} = \sigma \Rightarrow x(t) = \sigma t$$

$\lim_{t \rightarrow \infty} x(t) = \infty$ unacceptable

Suppose v_d is not constant...

$$\Rightarrow \dot{x} = \dot{v} - \dot{v}_d = -\alpha_p x + \underbrace{\sigma - \dot{v}_d}_{\text{new disturbance}}$$

want to design
controller for
disturbance rejection

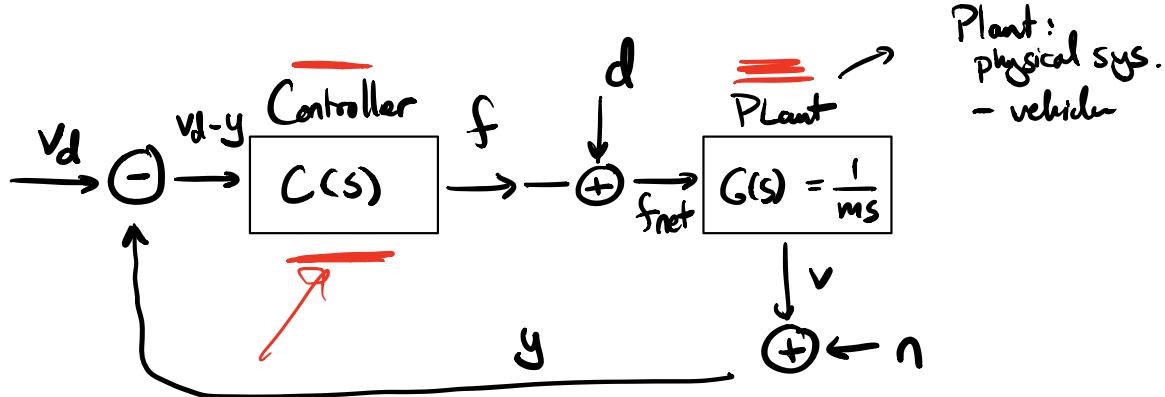
$\dot{v}_d \rightarrow$ part of
disturbance

• Another source of trouble: measurement noise

$$y = v + \eta$$

$$\Rightarrow \dot{x} = -\alpha_p x + \underbrace{\sigma - \dot{v}_d + \alpha_p \eta}_{\text{new disturbance}}$$

Choosing a large α_p amplifies the effect of noise...



Proportional Control

$$\frac{v_d - y}{\text{Controller}} \rightarrow f \rightarrow f = -k_p(v_d - y)$$

↓
multiplication
by k_p

Want to write transfer functions
to v for all external inputs.

from d to v , v_d to v , n to v

Dynamics $m \ddot{v} = f_{\text{net}} = f + d$

$$msV(s) = F(s) + D(s) = F_{\text{net}}(s)$$

$$F(s) = C(s)(V_d(s) - Y(s))$$

$$Y(s) = V(s) + N(s)$$

$$\underline{V(s)} = G(s) F_{\text{net}}(s)$$

$$= G(s) [C(s)(V_d(s) - Y(s)) + D(s)]$$

$$= G(s) [C(s)(V_d(s) - \underline{V(s)} - N(s)) + D(s)]$$

$$(1 + G(s)C(s))V(s) = G(s)C(s)[V_d(s) - N(s)] + G(s)D(s)$$

$$\underline{V(s)} = \frac{\cancel{G(s)C(s)}}{\cancel{1 + G(s)C(s)}} \left[\underline{V_d(s) - N(s)} \right] + \frac{\cancel{G(s)}}{\cancel{1 + G(s)C(s)}} \underline{D(s)}$$

output input input input

↳ Algebraic relationships in frequency domain between the inputs V_d , N_d and the output V , given in terms of the system $G(s)$, $C(s)$

$$T(s) \triangleq \frac{G(s)C(s)}{1 + G(s)C(s)} \quad R(s) = \frac{G(s)}{1 + G(s)C(s)}$$

↳ $L(s) \triangleq G(s)C(s)$: loop transfer function

$$T(s) = \frac{L(s)}{1 + L(s)} \quad R(s) = \frac{G(s)}{1 + L(s)}$$

Want to design $C(s)$ so that
 $L(s)$ has desirable properties.

$$\underline{V(s)} = \underline{T(s)}(\underline{V_d(s) - N(s)}) + \underline{R(s)D(s)}$$

what do we want $T(s)$ & $R(s)$ to look like?

Performance Criteria:

- tracking (track V_d closely): $T(s) \approx 1$ | \times
 - noise filtering: $T(s) \approx 0$ | \times
 - disturbance rejection: $R(s) \approx 0$ |
-

frequency dependent relationships..

design $T(s)$, $R(s)$ to have different properties at different frequencies.

- $V_d(s)$: low frequency (desired velocity doesn't change too fast)
- $N(s)$: high frequency
- $D(s)$: low frequency (some external force pushing on system)

Design criteria:

$$\begin{aligned} T(s) &\approx 1 \\ R(s) &\approx 0 \end{aligned} \quad \left. \begin{array}{l} \text{good tracking} \\ \text{disturbance rejection} \end{array} \right\} \rightarrow \text{low freq.}$$

$$\begin{aligned} T(s) &\approx 0 \\ R(s) &\approx 1 \end{aligned} \quad \left. \begin{array}{l} \text{noise filtering} \end{array} \right\} \rightarrow \text{high freq.}$$

$$T(s) = \frac{L(s)}{1 + L(s)} \quad R(s) = \frac{G(s)}{1 + L(s)}$$

How should we shape $L(s)$?

want $\underline{L(s)}$ large at low frequencies ...
small at high frequencies ..

low freq: $L(s)$ large

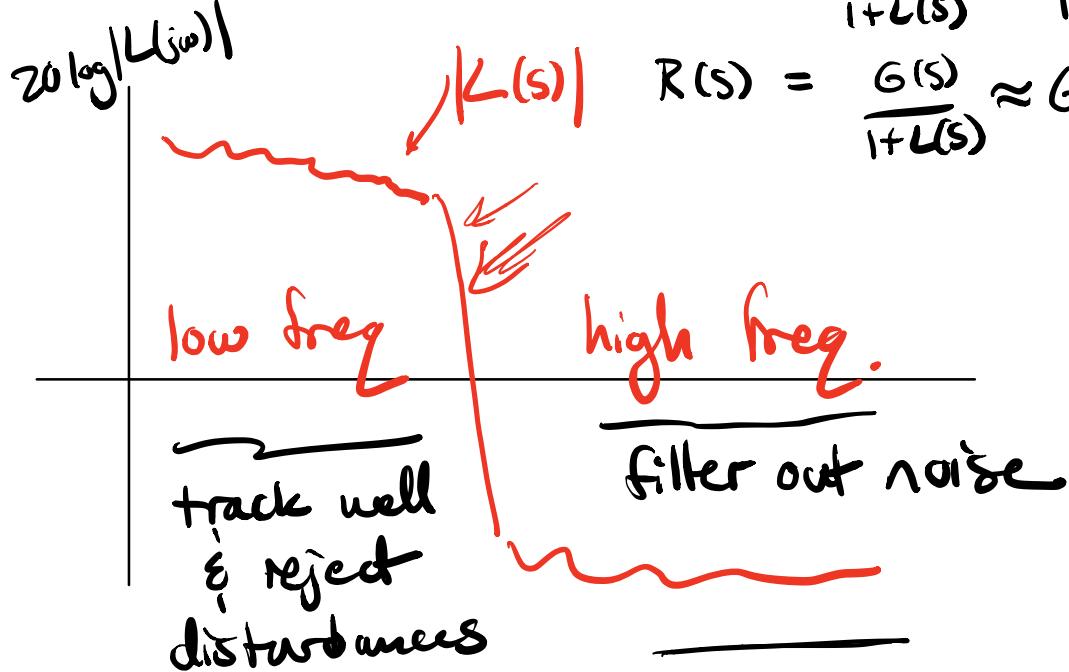
$$T(s) = \frac{L(s)}{1+L(s)} \approx \boxed{1}$$

$$R(s) = \frac{G(s)}{1+L(s)} \approx \boxed{0}$$

high freq: $L(s)$ small

$$T(s) = \frac{L(s)}{1+L(s)} \approx \frac{L(s)}{1} \approx \boxed{0}$$

$$R(s) = \frac{G(s)}{1+L(s)} \approx G(s)$$



Loop Shaping: designing $L(s) = \underline{G(s)} \underline{C(s)}$