

# GitHub

## Public project

Free on GitHub but be aware that the project will be **visible** to everyone.

## Private project

With a **free** plan, you can set your project as private, up to 4 collaborators.

The **pro** plan (\$7/month) allows you to have more than 4 collaborators on an unlimited number of private repositories

Private projects are visible only to **repo collaborators**.

## Alternatives

- [BitBucket](#)
- [GitLab](#)

You can use multiple cloud hosting for your git repositories!

## GitHub Organization

Example: [github.com/lewagon](https://github.com/lewagon)

- [GitHub - User and organization differences](#)
- [GitHub - Converting a user into an organization](#)

# Create a repo

## Hacker's version

```
cd ~/code/YOUR_GITHUB_USERNAME  
mkdir YOUR_PROJECT_FOLDER  
cd YOUR_PROJECT_FOLDER
```

You can then create your Github repo with:

```
gh repo create
```

Which creates the repo on Github and adds the `origin` remote to your local repo.

## Alternative version

```
<figure style="width: 100%">  </figure>
```

Then you need to add a remote:

```
git remote add origin git@github.com:YOUR_GITHUB_USERNAME/YOUR_PROJECT_NAME.git  
git push origin master
```

**Adding collaborators**



```
<figure style="width: 100%">  </figure>
```

```
<figure style="width: 100%">  </figure>
```

You gave them **push** access to the repository.

(and **other** rights)

Collaborators will have to accept your invitation.

```
<figure style="width: 100%">  </figure>
```

Now, collaborators can **clone** the project on their own computer:

```
git clone git@github.com:OWNER_GITHUB_USERNAME/PROJECT_NAME.git  
cd PROJECT_NAME
```

Clone with **SSH**, not HTTPS.

<figure style="width: 100%">  </figure>

# Working as a team

## Think of features (user stories)

```
As a <ROLE>  
I can <ACTION>  
So that <VALUE>
```

## Problems

- Overlap (we both need to change `index.js` )
- Dependency (I need your feature done to start mine)

## Solutions

- Technical ( `git` branching)
- Human (communication)



## Git Branching

When cloning a repository, you're by default on a branch, `master` .

One rule: one feature == one branch.

<figure style="width: 100%">  </figure>

## Listing local branches

```
git branch
```

## Working on a new branch

```
git checkout -b BRANCH_NAME  
git branch
```

For example:

```
git checkout -b custom-navbar  
git branch
```

We've created a new local branch called **custom-navbar**.

Any new commit will only be applied to this branch.

## Pushing a branch to GitHub

```
git branch -a  
git push origin custom-navbar  
git branch -a
```

## Finishing a feature

Using branches, we work on different parts of a project at the same time.

When a feature is finished, we'd like to **merge** commits back in `master`.

**How?**

# GitHub Pull Requests

## Usage

- Get feedback on code written in a given branch (code review)
- Merge the branch back into master

**A Pull Request is a conversation**

Example: [rails/rails#30067](#).



## Creating a Pull Request (1)

As soon as you push a new branch, a pull request button appears on your GitHub repository page.

Just click on this button, review the diff and add clear title and description.

```
<figure style="width: 100%">  </figure>
```

## Creating a Pull Request (2)

- Take some time to write a proper **title** and **description**
- Explain what you did on the branch (package added, code tricks, etc...)
- Ease the reviewer's job
- You can poke people with `@...`, like `@ssaunier` or `@papillard` to get their feedback

## Reviewing a Pull Request

- Look at the diff, comment on errors (indentation, style, useless code, etc.)
- Comment **inline** or at the pull request level
- When done:
  - If code is fine, click on "Merge Pull Request" then "Delete Branch"
  - If not, add a general comment "Review done"

## Using Github Review feature (1)

Add a comment to a specific line

```
<figure style="width: 100%">  </figure>
```

## Using Github Review feature (2)

Submit all your comments and add a summary

```
<figure style="width: 100%">  </figure> --- <figure style="width: 100%">  </figure>
```

**Looping over**

## Getting `master` up to date

When a Pull Request is **merged**, a new commit is created on `master` .

You need to fetch it on your **local** repository.

Be **very** careful

First, you need a **CLEAN** git status.

```
git status
# On branch master
# Your branch is up-to-date with 'origin/master'.
# nothing to commit, working directory clean
```



## Get the latest master

```
# Remember! You must have a **clean** git status  
git checkout master  
git pull origin master
```

## Merging `master` in your branches

In case you need something in `master` back into your current branch

```
# 1/ Commit your branch
(my-feature) git add .
(my-feature) git commit -m 'XXXX'
(my-feature) git status # MAKE SURE STATUS IS CLEAN

# 2/ Check out master and pull the latest version
(my-feature) git checkout master
(master)      git pull origin master

# 3/ Check out your branch again and merge
(master)      git checkout my-feature
(my-feature) git merge master
```

## 2 rules

- **Never** commit directly to `master` . Use feature branches.
- **Always** make sure `git status` is **clean** before `pull` , `checkout` or `merge` .

## In case of conflict (1)

Sometimes a Pull Request won't be mergeable.

Why? `master` changed between the time you created the branch and now.

```
git status # ⚠ ⚠ ⚠ Make sure it's clean before proceeding
git checkout master
git pull origin master # pull the latest changes
git checkout unmergeable-branch # switch back to your branch
git merge master # merge the new changes from master into your branch

# 🤖 Conflicts will appear. It's normal!
# 🖱️ Open sublime and solve conflicts (locate them with cmd + shift + f `<<<<<`)
# When solved, we need to finish the merge

git add . # add the files in conflict
git commit ---no-edit # commit using the default commit message
git push origin unmergeable-branch # push our branch again
```

## In case of conflict (2)

You can also solve conflicts on Github. Click on `Resolve conflicts`.

```
<figure style="width: 100%">  </figure>
```

## Debugging Git

- If you follow the few rules mentioned before, you'll be fine! ;)
- If something happened check out [Oh Shit Git](#)

Keep only the code you want to keep, and remove the special characters that highlighted the conflict

```
<figure style="width: 100%">  </figure> <figure style="width:
100%">  </figure>
```

When it's done, click on `Mark as resolved` and `Commit merge`.

## **Project Management**

Next week's objective: Implement your own version of XiaoHongShu



## Day One (Tuesday)

1. Write 5 to 10 user stories (week backlog) + Validate with teacher
2. Brainstorm Data Model + Validate with teacher
3. Lead Dev creates WXMP app, github repo, invite collaborators
4. Development starts. Pair program if too much dependencies at the beginning

[Copy this spreadsheet](#) and invite your team.

**Happy Collaborating!**