## **QA Devops Assessment**

## <u>Test case 1</u> - Play and win/lose games of Duel Duo

Test will make sure you can play and win a game and the win/loss counter will accurately reflect a win or loss.

- 1. Open game in the browser.
- 2. Draw and select bots.
- 3. Duel and check for a win or loss statement.
- 4. Check to see if the wins counter increases on a win, or if the losses counter increases on a loss.

**Bug** - Win counter does not increase on a win, instead adds a loss to the record.

## Reproduce bug by:

- 1. Open browser
- 2. Draw and select bots
- 3. Click duel, 'repeat until you get a win'
- 4. Check the counter for results

Expectation: A win will add a number to the "Wins" counter.

Actual Result: A win will not increase the "Wins" counter but will increase "Losses".

Test case 2 - Use the "See All Bots" button to view all of the different "bot" cards.

Test will make sure you have a visual representation of all the possible "bot" cards upon pressing the button.

- 1. Open game in browser
- 2. Click on "See All Bots" button
- 3. List all of the bots available

**Bug** - No "bots" appear after button is clicked.

## Reproduce bug by:

- 1. Open browser
- 2. Click on "See All Bots" button

Expectation: All available "bot" cards will appear.

Actual Result: Nothing happens.