Projects	Chang	ges Ag	ents 1 E	Build Queue 0		Erik Karlss	son Admii	nistration	Q
						Run	Actions ▼ E	dit Configurat	ion Settings
CS1D-2016-Spring-Project-1 Effective-Octo-Meme Develop Build (Testing building qt project)									
Overview History	Change	Log Issu	e Log Statistics	Compatible Age	ents 1 Pendin	g Changes	Settings		
Filter by agent name:				☐ Show canceled and failed to start builds					Jump to
Filter by tag:	Build								
	# Res	sults	Artifacts	Changes	Started	Duration	Agent	Tags	Pin
refs/heads/develop	#13	Success	None	jessemazzella (4)	19 Feb 16 19:38	5s	Default Agent	None	×
refs/heads/develop	#12	Success	None	erikdkarlsson8 (1)	16 Feb 16 03:41	2s	Default Agent	None	×
refs/heads/develop	#11	Success	None	erikdkarlsson8 (1)	16 Feb 16 02:36	2s	Default Agent	None	×
refs/heads/develop	#10	Success	None	erikdkarlsson8 (1)	16 Feb 16 02:30	2s	Default Agent	None	×
refs/heads/develop	#9	Success	None	Changes (7)	13 Feb 16 23:18	5s	Default Agent	None	×
refs/heads/develop	#8	Success	None	Changes (8)	13 Feb 16 07:46	4s	Default Agent	None	×
refs/heads/develop	#7 2	Exit code	None	jessemazzella (2)	13 Feb 16 07:41	1s	Default Agent	None	×
refs/heads/develop	#6 2	Exit code	None	jessemazzella (2)	13 Feb 16 06:49	1s	Default Agent	None	×
refs/heads/develop	#5 (ne	Exit code 2 w)	None	jessemazzella (2)	13 Feb 16 06:03	1s	Default Agent	None	×
	#4	Success	None	No changes	04 Feb 16 23:42	4s	Default Agent	Build	4
	#3	Success	None	No changes	26 Jan 16 08:39	3s	Default Agent	None	×
	#2	Exit code	None	Changes (2)	26 Jan 16 08:37	2s	Default Agent	None	×
refs/heads/integrate	#1 (ne	Exit code 1 w)	None	No changes	26 Jan 16 08:31	8s	Default Agent	None	×

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