Kadolba Daniil

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EDUCATION

ITMO UNIVERSITY
BS in Information security technologies
2011-2015
Technology and Management of information security
BS Thesis
A method of the user identifying based on similar data in computing system

LANGUAGES

Russian - Native
English - B1/B2

LINKS

Github:// **dankadolba**
LinkedIn:// **dankadolba**
Telegram: **dankadolba**
Skype: **dankadolba**

COURSES

COMPLETED
QA Engineer (Digital Design 2016)
Algorithms and data structures (CSC 2014)
C++ (CSC 2014)

IN PROGRESS
JavaScript (Yandex, Coursera)

ADDITIONAL INFO

PROGRAMMING
Basic knowledge:
Delphi • C++ • JavaScript • Python

OTHER PROJECT
Developing a community discord bot for one of browser game. Available in github:// **CoordToLinkBot**

EXPERIENCE

TILTING POINT | Senior QA Engineer
2021/04 - Present
Testing updates for TPSDK and working on several game projects as QA
- Planning and manual testing for iOS, Android, Windows, Amazon;
- Integration testing for tpsdk;
- Create and keeping test documentation is up to date;
- Managing outsourced test teams for several projects;
- Reviewing Game Design Document for the new features and mechanics;
- Managed test mobile devices inventory;
- Checking the mobile OS update and feature;
- Keeping track of bugs and warning in analytics system (Amplitude, Firebase, Leanplum, AppsFlyer, Bugsnag);
- Write "how to"instruction for using analytics system for QA department.
- Reviewing game projects as QA from publisher side.

BELKA GAMES | Middle QA Engineer
2020/07 - 2021/03
Merge & Conquer: Battle Games - Merge genre project
- Manual testing for iOS;
- Keeping test documentation up to date (test case and check list);
- Discussions about game concepts;
- Write the tech doc for cheating and internal testing tools;
- Determine which devices are needed to QA department for iOS and Android platform;
- Keeping track of bugs and warning in analytics system;
- Partially operation management for QA project team;

PLAMEE | Middle QA Engineer
2018/10 - 2020/07
Narcos: Cartel Wars, most part of task were related with new functionality and new builds releases
- Manual testing for iOS, Android, Amazon.
- Keeping test documentation up to date (test case and check list);
- Organize the table of contents for internal knowledge base;
- Fill info and content in internal knowledge base;
- Keeping track of bugs and warning in analytics system;
- Testing and bug localization the specific case from Support department;
- Job interview for Trainee/Junior QA;
- Training for new employee;

SOCIAL QUANTUM | Junior and Middle QA Engineer
2016/07 - 2018/09
Work in Wild West and Wild West: New Frontier, update testing for weekly-event at flash version, worked with mobile releases, written large part of regression and acceptance test-case after moving to the new test-system
- Manual functional testing for Flash and Mobile app;
- Testing weekly update for Flash app;
- Write test report;
- Keeping test documentation up to date (test case, test plan, check list);
- Fill info in interntal knowledge base;
- Localization and Internationalisation testing;
- Training for new employee;