

Project: CryptoCore - Technical Requirements Document (Sprint 3)

Sprint Goal: Implement a secure source of randomness for keys and IVs.

1. Project Structure & Repository Hygiene

A new CSPRNG module must be created and integrated into the existing architecture.

ID	Requirement Description	Priority
STR-1	All requirements from previous Sprints (STR-1 to STR-4) must still be met.	Must
STR-2	A new, dedicated source file for the CSPRNG module must be created. - Suggested Path: <code>src/csprng.py</code> (Python) or <code>src/csprng.c</code> / <code>src/csprng.h</code> (C)	Must
STR-3	The <code>README.md</code> file must be updated to include: - Documentation for the new behavior when <code>--key</code> is omitted. - An example showing the tool generating and displaying a random key. - A note on the security properties of the CSPRNG used. - Instructions for running the NIST statistical test suite.	Must

2. Command-Line Interface (CLI) Parser

The CLI must be extended to support optional key generation.

ID	Requirement Description	Priority
CLI-1	The <code>--key</code> argument must become optional for encryption operations.	Must
CLI-2	If the <code>--key</code> argument is provided, the tool must use it, exactly as in previous sprints.	Must
CLI-3	If the <code>--key</code> argument is not provided during an encryption operation: - The tool must generate a secure random 16-byte (128-bit) key. - The generated key must be printed to the standard output (stdout) as a hexadecimal string, prefixed with a clear label. - The tool must then proceed with the encryption using this generated key.	Must
CLI-4	For decryption operations, the <code>--key</code> argument must remain mandatory. If it is not provided, the tool must print an error and exit.	Must
CLI-5	The tool should print a warning to stderr if a user-provided key is detected as weak (e.g., all zeros, sequential bytes). This is a "Should" to encourage best practices.	Should

Example Invocations:

```
# Encryption with automatic key generation
$ cryptocore --algorithm aes --mode ctr --encrypt --input plaintext.txt --output ciphertext.bin
> [INFO] Generated random key: 1a2b3c4d5e6f7890fedcba9876543210

# Decryption (key must always be provided)
$ cryptocore --algorithm aes --mode ctr --decrypt --key 1a2b3c4d5e6f7890fedcba9876543210 --input ciphertext.bin --output decrypted.txt
```

3. Cryptographically Secure Random Number Generation (CSPRNG)

The core of this sprint is the implementation of a secure, dedicated module for randomness.

ID	Requirement Description	Priority
RNG-1	A dedicated function (or set of functions) must be implemented in the new CSPRNG module.	Must
RNG-2	The primary function must have the signature <code>generate_random_bytes(num_bytes: int) -> bytes</code> (Python) or equivalent in C.	Must
RNG-3	The implementation must use a cryptographically secure source of randomness provided by the operating system or a vetted library: - For Python: The <code>os.urandom()</code> function must be used. <code>secrets</code> module is also acceptable but <code>os.urandom</code> is more direct. - For C: The <code>/dev/urandom</code> device must be used by opening the file and reading bytes, or the <code>RAND_bytes()</code> function from OpenSSL.	Must
RNG-4	The CSPRNG module must not use standard library random functions (e.g., Python's <code>random</code> module, C's <code>rand()</code>) as these are not cryptographically secure.	Must
RNG-5	The <code>generate_random_bytes</code> function must be integrated into the tool's core logic for: - Generating the encryption key when <code>--key</code> is not provided. - Generating all IVs for encryption operations (continuing from Sprint 2).	Must
RNG-6	The function must handle potential errors (e.g., cannot open <code>/dev/urandom</code> , <code>os.urandom</code> fails) by throwing a clear, actionable exception or error message.	Must

Example CSPRNG Code Snippets:

```
# Python: src/csprng.py
import os
```

```
def generate_random_bytes(num_bytes):
    """Generates a cryptographically secure random byte string."""
    return os.urandom(num_bytes)

// C: src/csprng.c (using OpenSSL)
#include <openssl/rand.h>

int generate_random_bytes(unsigned char *buffer, int num_bytes) {
    if (RAND_bytes(buffer, num_bytes) != 1) {
        // Error handling: RAND_bytes failed
        return -1;
    }
    return 0;
}
```

4. Key and IV Management

The management of cryptographic material must be updated to use the new CSPRNG.

ID	Requirement Description	Priority
KEY-1	During encryption, if a key is generated, it must be 16 bytes long for AES-128.	Must
KEY-2	The generated key must be printed to stdout in a clear, hexadecimal format exactly once, immediately after generation.	Must
KEY-3	The tool must not write the generated key to the output ciphertext file. The user is responsible for noting the key printed to the terminal.	Must
IV-1	The IV generation for all relevant modes (CBC, CFB, OFB, CTR) must use the new generate_random_bytes function.	Must
IV-2	The IV handling from Sprint 2 (prepending to ciphertext, reading from file/CLI for decryption) must remain unchanged.	Must

5. Testing & Verification

Testing must now include rigorous statistical analysis using the NIST test suite.

ID	Requirement Description	Priority
TEST-1	Key Generation Test: Running the tool for encryption without the --key option must result in a key being printed to the terminal and successful encryption. Subsequent decryption with the printed key must recover the original file.	Must
TEST-2	Uniqueness Test: A test script must be created that calls the generate_random_bytes function 1000 times to generate 1000 16-byte keys. - The test must check that all 1000 keys are unique (no duplicates). - The probability of a duplicate in 1000 samples is vanishingly small for a true CSPRNG, so any duplicate indicates a critical flaw.	Must
TEST-3	NIST Statistical Test Suite: The student must run the NIST Statistical Test Suite (STS) on the output of their CSPRNG. - Test Data: Generate a sufficiently large binary file (recommended: 1-100 MB) filled with output from generate_random_bytes. - Tool: Use the NIST STS tool (available from NIST's website) - Procedure: Follow the NIST STS documentation to run all 15 tests on the generated data. - Success Criteria: The majority of tests should pass (p-value ≥ 0.01). A small number of failures is statistically expected, but widespread failures indicate a flawed RNG. - Documentation: The test procedure and results must be documented in the README.md or a separate TESTING.md file.	Must
TEST-4	Basic Distribution Test: The test script should perform a basic entropy check, such as ensuring that the generated keys have a high Hamming weight on average (close to 50% bits set to '1').	Should
TEST-5	Interoperability Test: The tool must still pass all interoperability tests from Sprint 2. For these tests, the --key argument will be used, so the RNG is not involved.	Must

Example NIST Test Procedure:

```
# Example steps for NIST test suite (Python version)
# 1. Install NIST STS or download the C version and compile
# 2. Generate test data using the project's CSPRNG
$ python -c "from src.csprng import generate_random_bytes;
data = generate_random_bytes(1000000);
open('random_test_data.bin', 'wb').write(data)"

# 3. Run NIST STS on the generated file
$ ./assess 1000000
# (Follow NIST STS interactive prompts to specify the test file)
# 4. Analyze results in the generated reports
```

Example Test Script for Uniqueness and Basic Statistics (Python):

```
# tests/test_csprng.py
from src.csprng import generate_random_bytes

def test_key_uniqueness():
    key_set = set()
    num_keys = 1000
    for _ in range(num_keys):
        key = generate_random_bytes(16)
```

```

    key_hex = key.hex()
    # Check for uniqueness
    assert key_hex not in key_set, f"Duplicate key found: {key_hex}"
    key_set.add(key_hex)
print(f"Successfully generated {len(key_set)} unique keys.")

def test_nist_preparation():
    """Generate a large random file for NIST testing"""
    total_size = 10_000_000 # 10 MB
    with open('nist_test_data.bin', 'wb') as f:
        bytes_written = 0
        while bytes_written < total_size:
            chunk_size = min(4096, total_size - bytes_written)
            random_chunk = generate_random_bytes(chunk_size)
            f.write(random_chunk)
            bytes_written += chunk_size
    print(f"Generated {bytes_written} bytes for NIST testing in 'nist_test_data.bin'")

```