Daniela Georgieva

Blagoevgrad, Bulgaria

EDUCATION

American University in Bulgaria

Computer Science - CGPA - 3.5

SEP 2021 - MAY 2025

Blagoevgrad, Bulgaria

COURSEWORK

- Fundamental Data Structures
- C++ Programming
- Software Engineering
- Computer Architecture

- Structures
- Web Development
- C# Programming
- Operating Systems

- Discrete Structures
- Java Programming
- Python Programming

EXTRACURRICULAR

Devexperts

Software Developer Intern

AUG 2023 - DEC 2023

Sofia, Bulgaria

- Underwent an internship program aimed at training Software Developers in Rich Internet Application Development, which consisted of both theoretical and practical parts.
- Gained experience in working with GIT, Bitbucket, UNIX, SQL, JIRA, JS and Maven.

PROJECTS

Portfolio Website | JS, HTML, CSS

May 2023

• A website application containing information about me as a programmer. Includes JS animations, light and dark mode toggle feature, top of the page button and contact form. Hosted on GitHub Pages.

Multiplayer Pixel Drawing | JS, HTML, CSS, Node.JS, Express, Socket.io

NOV 2022

A project made for a Resident Assistant Wellness Program. Users can draw one pixel at a time on a 500x500 canvas in any color on the wheel by plotting it on an x-y axis. Website was live on Microsoft Azure Nov 2022 - July 2023.

The Hub AUBG Website | JS, HTML, CSS, GO

DEC 2022

• A website application for The Hub AUBG. It is a collaborative project, worked on by the club's Development department. Its purpose is to store information about the club in its main page and serve as a registration and information point for The Hub's biggest event - HackAUBG 5.0 (the annual hackathon.)

SKILLS

Programming Languages: Java, JavaScript, HTML, CSS, C++, SQL Frameworks/Libraries: ExpressJS, Spring Boot, Socket.io, Fabric.js

Technologies: Git, Bitbucket, UNIX, Maven, NodeJS

Languages: Bulgarian(Native), English(Proficient), German(Proficient)

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The Hub

SEP 2022 - PRESENT

 $\underline{Developer}$

Blagoevgrad, Bulgaria

• Took part in the development of the club's website by working on the API for the registration page. Worked with GO and MongoDB to create routes, controllers and models for the management of team members who signed up for the hackathon.