BUSINESS ANALYST

REQUIREMENT GATHERING

Requirement Gathering is like creating a shopping list before cooking (*development phase*). We talk to everyone (*stakeholders*) involved, understand what they want, and make a detailed list of ingredients (*features*) needed. This ensures the final dish (*software*) meets everyone's tastes and needs, making the whole process smoother and more satisfying.

Techniques:

WORKSHOP INTERVIEW

- <u>Understand the Purpose:</u> Know why you're gathering requirements, just like knowing why you're planning a party. It helps you focus on what's important.
- <u>Identify Key People</u>: Figure out who needs to be involved, like deciding which friends should come to your party. This ensures you don't miss anyone important.
- <u>Learn About the Project:</u> Get a basic idea of what the project is about, just like knowing if you're planning a birthday or a holiday party. It helps you ask the right questions.
- <u>Prepare Questions:</u> Think of questions to ask, like planning conversation starters for your party. This keeps the conversation going and helps gather useful information.
- **Be Open and Friendly:** Approach people with a positive attitude, just like being friendly at a gathering. It makes others more willing to share their thoughts and needs.
- Have a System to Record Information (Must take consent): Decide how you'll take notes, like choosing between using a notebook or your phone at a party. It helps you keep track of what people are saying.
- **Be Ready to Listen**: Be a good listener, just like paying attention when a friend is talking about their day. This helps you understand what people really want.

INTERVIEW TECHNIQUE

An **interview** is like a friendly chat to learn more about someone or something. It's a one-to-one conversation where you ask questions and listen to the answers. Just like getting to know a friend, interviews help understand people's thoughts and needs, important for making things work well together.

INTERVIEW PREPARATION:

1. Identify Participants:

 Determine who the key stakeholders are, including end-users, business managers, subject matter experts, and technical experts.

2. Define Objectives:

• Clearly outline the goals and objectives of the interview. What information are you seeking to gather? What decisions will be influenced by the interview?

3. Develop an Interview Guide:

Create a structured interview guide with a list of open-ended questions. Ensure
that the questions are clear, concise, and tailored to the interviewee's role and
expertise.

4. Schedule Interviews:

• Coordinate with participants to schedule interviews at convenient times. Be mindful of time zones and participants' availability.

DURING THE INTERVIEW:

1. Build Rapport:

 Begin the interview by introducing yourself and explaining the purpose of the interview. Establish a comfortable and open atmosphere to encourage communication.

2. Open-Ended Questions:

 Use open-ended questions to elicit detailed responses and encourage stakeholders to express their thoughts. Examples:

- "Can you describe your role in the project and how you interact with the software/system?"
- "What are the key challenges you currently face in your daily tasks that the new software should address?"

3. Probing for Details:

- Follow up on responses with probing questions to delve deeper into specific aspects. Examples:
 - "Can you provide an example of a specific task where the current system falls short of your needs?"
 - "How do you envision the new system improving your workflow?"

4. Scenario-Based Questions:

- Present hypothetical scenarios to understand how stakeholders would handle specific situations. Examples:
 - "Imagine a scenario where the system is down. How would that impact your work, and what measures would you take to mitigate the impact?"
 - "In a situation where you need to collaborate with a remote team member using the software, what features would be essential for you?"

5. Clarify Ambiguities:

• If an answer is unclear or ambiguous, seek clarification.

6. **Document Responses:**

• Take detailed notes during the interview to capture key points, quotes, and any additional insights provided by the stakeholders.

AFTER THE INTERVIEW:

1. Review and Validate:

• Review your notes to ensure accuracy and completeness. If necessary, follow up with participants for clarification or additional information.

2. Identify Patterns and Themes:

 Analyse the interview data to identify common patterns, recurring themes, and discrepancies. Look for insights that can inform the development of requirements.

3. Document Findings:

• Document the findings from the interviews in a clear and organized manner. Create a summary that highlights key takeaways and any potential conflicts or areas that require further exploration.

SAMPLE QUESTIONS (Just for understanding):

1. Stakeholder Identification:

- **Objective:** Identify and understand the various stakeholders involved in the project.
- Sample Questions:
 - Who are the primary users of the software?
 - Can you identify other stakeholders who will be affected by or have an impact on the project?

2. Current State Analysis:

- **Objective:** Understand the current processes, workflows, and pain points.
- Sample Questions:
 - Can you describe the current process or workflow you follow for [specific task]?
 - What challenges or issues do you currently face in your daily activities related to the software?

3. Functional Requirements:

- **Objective:** Gather information about the specific functionalities and features needed.
- Sample Questions:
 - What are the essential features the software must have to meet your needs?
 - Can you provide examples of specific tasks that the software should be able to perform?

4. Non-Functional Requirements:

- **Objective:** Explore aspects like performance, security, and usability requirements.
- Sample Questions:
 - How fast do you expect the system to respond when performing [specific action]?
 - Are there any security or privacy concerns that need to be addressed?

5. Data Requirements:

 Objective: Understand the data that will be input, processed, and output by the software.

• Sample Questions:

- What types of data do you anticipate entering into the system?
- How should the system handle and store sensitive information?

6. User Interface Preferences:

• **Objective:** Gather information about the user interface preferences and expectations.

• Sample Questions:

- What kind of user interface do you find most intuitive for your tasks?
- Are there any specific design elements or styles you prefer or dislike?

7. Integration Requirements:

 Objective: Identify any external systems or tools that need to integrate with the software.

• Sample Questions:

- Are there any existing systems or tools that the new software needs to integrate with?
- How should data be exchanged between the new system and other existing systems?

8. Change Management:

• **Objective:** Understand how stakeholders expect changes to be managed and communicated.

• Sample Questions:

- How do you prefer to be informed about changes or updates to the software?
- What challenges do you foresee in adopting a new software solution?

9. Training and Support:

Objective: Identify training and support requirements for users.

Sample Questions:

- What level of training do you think is necessary for users to effectively use the software?
- How would you like to access support if you encounter issues with the software?

10. Future Enhancements:

• **Objective:** Explore potential future features or improvements.

Sample Questions:

- Can you foresee any changes in your workflow that might require additional features in the future?
- What would you consider as valuable enhancements to the software over time?

WORKSHOP TECHNIQUE

A **workshop** is like a team meeting where everyone (stakeholders) gets together to discuss and work on a project. It's a hands-on, interactive session where people share ideas, solve problems, and make decisions. It's like a collaborative board meeting where everyone brings something to contribute and leaves with a plan.

WORKSHOP PREPARATION:

1. Define Workshop Objectives:

 Clearly outline the goals and objectives of the workshop. What specific outcomes do you aim to achieve? Examples include identifying key features, prioritizing requirements, or resolving conflicting perspectives.

2. Select Participants:

• Identify and invite key stakeholders representing various perspectives and expertise relevant to the project.

3. Prepare Materials:

• Develop materials such as presentation slides, flip charts, sticky notes, and markers to facilitate activities during the workshop.

4. Create an Agenda:

Outline a detailed agenda with specific activities, time allocations, and breaks.
 Clearly communicate the purpose of each session.

5. Mail Questionnaires:

 Prepare set of questionnaires and mail it to stakeholders so that they can be prepared beforehand.

DURING THE WORKSHOP:

1. Icebreaker Activity:

• Start with a brief icebreaker to help participants feel more comfortable and encourage interaction.

2. Introduction and Context Setting:

• Provide a brief overview of the project, its goals, and the importance of the workshop. Clarify the roles and expectations of participants.

3. **Brainstorming Sessions:**

- Use brainstorming techniques to generate ideas related to the project. Sample questions:
 - "What are the must-have features for the new software?"
 - "In an ideal scenario, how would the software improve your daily tasks?"

4. Affinity Diagrams:

- Organize ideas generated during brainstorming into categories using affinity diagrams. Sample questions:
 - "Based on our discussion, can we group these ideas into common themes or categories?"
 - "Are there any overlaps or dependencies between the ideas we've identified?"

5. Prioritization Activities:

- Engage participants in activities to prioritize features or requirements. Sample questions:
 - "Considering limited resources, what features do you believe should be prioritized for the initial release?"
 - "What criteria should we use to determine the priority of these features?"

6. Use Case Development:

- Work with participants to develop detailed use cases or user stories. Sample questions:
 - "Can you describe a specific scenario where the software would be used, including the steps involved and the desired outcome?"

 "What are the alternative paths or exceptions we should consider in this use case?"

7. Prototype Feedback:

- If applicable, present a prototype or wireframes of the software and gather feedback. Sample questions:
 - "How does the proposed user interface align with your expectations and workflow?"
 - "Are there any additional features or changes you would like to see in the prototype?"

8. Group Discussions:

- Facilitate group discussions to address any conflicts or differing opinions.
 Sample questions:
 - "We've heard different perspectives on [specific issue]. How can we find a resolution or compromise that meets everyone's needs?"
 - "Are there any concerns or risks that have not been adequately addressed?"

AFTER THE WORKSHOP:

1. Documentation:

 Document the outcomes of the workshop, including key insights, decisions, and unresolved issues.

2. Share Findings:

• Communicate the workshop findings with stakeholders who couldn't attend and validate the documented information with participants.

3. Action Items:

• Identify and assign action items based on the workshop outcomes. Clearly communicate responsibilities and deadlines.

4. Follow-Up:

 Schedule follow-up sessions or individual meetings to address any outstanding issues and ensure ongoing alignment with stakeholders.