

CSI 402 – Systems Programming – Handout 12.3

A Simple Example for Function Pointers

Note: The purpose of this handout is to present a simple example to show how function pointers are used in a C program. This example consists of four functions called `main`, `compute`, `linear` and `quadratic`. One of the parameters of the `compute` function is a function pointer. Note that `main` calls `compute` twice. The first call passes `linear` as the function parameter. The second call passes `quadratic`.

```
#include <stdio.h>

#define START_VAL 0
#define END_VAL 3
#define STEP_SIZE 1

/* Function prototypes. */

int linear (int x);
int quadratic (int x);

/* The first parameter of the following function is a */
/* pointer to a function.                               */

void compute(int (*f)(int x), int sval, int fval, int ssize);

int main(void) {

    /* In each call to function compute, the first parameter */
    /* is the name of a function.                               */

    compute(linear, START_VAL, END_VAL, STEP_SIZE);
    printf("\n");
    compute(quadratic, START_VAL, END_VAL, STEP_SIZE);

    return 0;
} /* End of main. */
```

(over)

```

void compute( int (*f)(int x), int sval, int fval, int ssize) {

    /* This function computes and prints the value of the function *f */
    /* for the values in the range [sval .. fval] using the step size */
    /* given by the parameter ssize.                                     */

    int i, temp;
    for (i = sval; i <= fval; i += ssize) {
        temp = (*f)(i);
        printf("%d  %d\n", i, temp);
    }
} /* End of compute. */


int linear (int x) {

    /* Computes and returns the value of a linear function */
    /* at the point given by the parameter x.             */

    #define LCOEFF1  6
    #define LCOEFF2  5

    return (LCOEFF1 * x + LCOEFF2);
} /* End of linear. */


int quadratic (int x) {

    /* Computes and returns the value of a quadratic function */
    /* at the point given by the parameter x.                 */

    #define QCOEFF1  6
    #define QCOEFF2  3
    #define QCOEFF3  2

    return ((QCOEFF1 * x + QCOEFF2) * x + QCOEFF3);
} /* End of quadratic. */

```

Output:

```

0  5
1  11
2  17
3  23

0  2
1  11
2  32
3  65

```