CSI 402 – Systems Programming – Handout 14.5 A Simple Shell Program

Note: This handout shows the C source code for a very simple shell. This is simpler than the example discussed in Section 5.9 of the text by Haviland et al. This shell program repeatedly prompts the user for a shell command, reads the command typed by a user, creates a new process to execute the command and waits for the command to be completed.

The source code uses two functions, namely getline and parse_line, for which sources are not shown. The specifications for the functions are given below. Students should have no difficulty writing the C programs for these functions.

(a) getline: The prototype for this function is as follows:

```
int getline (char line[])
```

This function returns the line typed by the user as a null terminated string in the parameter line. The function may assume that the space for the array line has already been allocated by the caller. The maximum number of characters on a line is given by the constant LINE_MAX. If the user types an empty line or CTRL-D (which indicates EOF for stdin) or a line that is longer than LINE_MAX, the return value of the function must be -1; otherwise, the return value of the function should be 0.

(b) parse_line: The prototype for this function is as follows:

```
void parse_line (char line[], char *arg[])
```

The function should parse the command given by the parameter line, assuming that successive parameters of the command are separated by one or more spaces. Successive elements of the arg array must point to successive parameters of the command. The last element of arg must be the NULL pointer. The function may assume that the space for the array arg has already been allocated by the caller and that the maximum number of parts that a command may have is given by the constant ARG_MAX. (The size of arg is ARG_MAX+1 to allow for the NULL pointer at the end.)

(c) **Important Note:** The shell shown in this handout does *not* handle the cd command correctly. Students are strongly advised to fix this problem.

```
#include <stdio.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>
#include <stdlib.h>
/* A very simple shell. It accepts a command from the user, forks a child to execute */
/* the command and waits until the child exits.
/* Constants denoting the maximum length of an input line and the */
/* maximum number of arguments for a command.
                                                                     */
         LINE_MAX
                    255
#define
#define
         {\tt ARG\_MAX}
                    10
```

```
/* The prompt produced by the simple shell. */
          SH_PROMPT
                      "next> "
#define
/* Prototypes for the functions used. Source code for getline and */
/* parse_line are not shown here.
                                                                  */
     run_command(char *[]);
int
                                    /* To be written by the student. */
     getline(char *);
int
void parse_line(char *, char *[]); /* To be written by the student. */
int main(void) {
 /* The main function reads a command, calls a function to read the input line,
                                                                                  */
 /* another function to parse it and a third function to execute the command.
                                                                                  */
 char line[LINE_MAX+1]; /* To store input line. */
 char *argbuf[ARG_MAX+1]; /* Additional is space needed for the NULL pointer. */
 int temp;
 do {
   printf(SH_PROMPT); fflush(stdout); /* Produce prompt. */
    if ((temp = getline(line)) != -1) {
       /* The user typed a command. Parse and execute it. */
       parse_line(line, argbuf);
       run_command(argbuf);
 } while (temp != -1);
 return 0;
} /* End of main. */
int run_command(char *command[]) {
 /* Executes the given command by creating a child process. */
                   /* Child pid returned by fork. */
 pid_t child;
                  /* Pid of child to be returned by wait. */
 pid_t c;
 if ((child = fork()) == 0) {
     /* Child process. We want it to execute the program given by */
     /* the parameter command.
                                                                  */
     execvp(command[0], command);
     /* If this point is reached, then execvp must have failed. */
     fprintf(stderr, "Child process could not do execvp.\n"); exit(1);
 else { /* Parent process. */
     if (child == (pid_t)(-1)) {
       fprintf(stderr, "Fork failed.\n"); exit(1);
     }
     else {
        c = wait(NULL); /* Wait for child to complete. Ignore the exit status of child. */
       return 0;
     }
 }
} /* End of run_command. */
```