DANIEL LI

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EDUCATION

Princeton High School

Princeton, New Jersey

• Unweighted GPA: 3.86 | Weighted GPA: 4.48

Expected Graduation: June 2021

- Coursework: AP Calculus BC, AP Computer Science, AP Chemistry, AP Physics I, AP Macroeconomics, AP Microeconomics, AP World History, AP US History, AP Spanish, Pre-Calculus Accelerated, Java Accelerated
- · AP Scholar with Distinction
- · National Merit Letter of Commendation

STANDARDIZED TESTING

SAT: 1540 | PSAT: 1470 | SAT II Math Lvl. II: 800 | SAT II Chemistry: 790

EXTRACURRICULARS

Computer and Robotics Club

2017 - present

Officer

- Participated and later lead group activities to learn programming and robotics
- · Build robots that navigate mazes and play soccer

The Tower Newspaper

2018 - present

Sports Writer

- · Cover boys and girls teams sports, write articles summarizing season or highlighting individual accolades
- · Interview student athletes and coaches

PHS E-Sports Club 2019 - present

Manager/Coach

- · Co-manage school competitive video gaming team including scheduling practices and matches
- · Coached Rainbow Six Siege Team to national High School E-Sports League playoff berth in 2019
- · Broadcast live matches on Twitch.tv, provide commentary and insight to 10+ viewers
- · Write helpful utilities to help team practice, such as a Discord bot that made fair teams for scrimmages

WORK EXPERIENCE

STEM Roots 2018 - present

Leader

- · Conduct interactive science activities at the local middle school
- · Leader responsible for activity design, planning, and training
- · Over 200+ hours of experience

Italian Touch Cranbury

2018 - present

Server / Catering Assistant

- Part-time server and assistant manager at a full-service Italian restaurant
- · Assist with planning of catering orders and events
- · Experienced with customer relations and supply chain

SKILLS & ACTIVITIES

- Activities: Independent programming projects, PHS JV Cross Country, Asian-American Club, Environmental Club
- Programming Languages: Python (advanced), Java (proficient), SQL (familiar), Lua (familiar)
- Software & Others: Adobe Photoshop (advanced), Sony Vegas (advanced), Arduino (advanced), Visual Studio Code, TeX, Apache Webserver, Git
- Languages: English (Native), Mandarin (proficient), Spanish (proficient)

INDEPENDENT PROGRAMMING PROJECTS

- Stock Analyzer: Programmed and designed a web application that analyzes and predicts stock performance. Utilized Google Natural Language API, Flask, Twitter API, Python web scraping, and web design.
- Store Simulator: Text-based game written in Java that simulates the operation of a grocery store. Has features such as financing, random events, and sales reports.
- Discord Team Balance Bot: Discord bot that can create fair, balanced teams based on skill within a Discord server. Users set their skill level and the bot quickly delegates equal teams. Written in Python and implements Discord API
- **FiveM Server Admin and Developer:** Administrate a *FiveM* Game Server with dozens of active, concurrent users. Script my own modifications with Lua and design my own 3D models for custom vehicles and maps.

AWARDS

• HackPHS 2019: 3rd prize out of 58 teams in the tri-state area