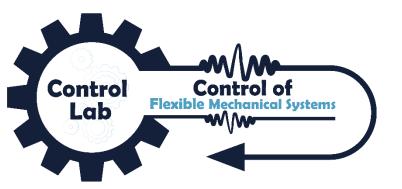
# Machine Learning Based Control Algorithm for Active Vibration Suppression of a Mechanical Flexure Hinge



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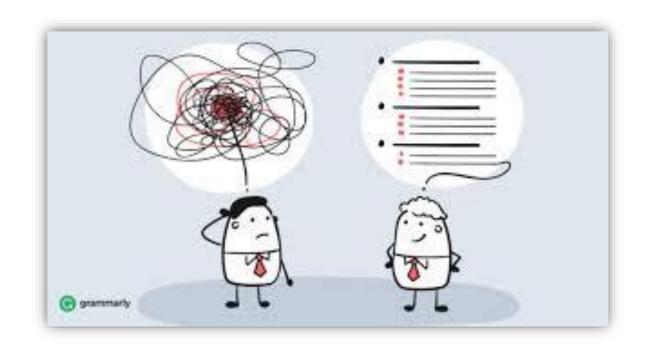
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- Background
- Our goal
- Results
- Conclusion
- Time for questions



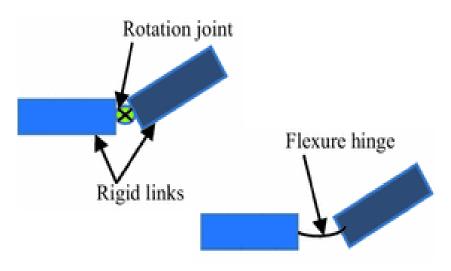




# **Background** – Applications of flexible structure (examples)



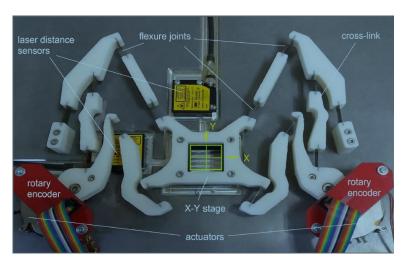
Aircraft



Manipulator mechanism



Satellite



X-Y micro-positioning stage





#### **Background – Applications and problems**

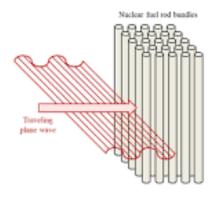
- Flexible mechanical structures form vital components in a wide range of engineering systems.
- Vibration suppression of a flexible mechanical structures is relevant to the design and operation of systems.
- The mechanical vibration may be a cause of various types of problems, such as
  - System dynamic instability
  - Fatigue damage
  - Fretting fatigue







Submarine, missiles and rockets



Flexural vibration of nuclear fuel rod bundles





#### **Background – Research issues**

- Active vibration control of flexible structures has become a popular research interest.
- In many vibration control problems, the goal is to suppress the effect of external disturbances under unknown parameters and time-variant parameters while keeping the structure in its equilibrium state.
- The optimal control method is based on the dynamic model, in linear cases also achieves the optimal control function.
- A machine learning method can replace optimal control by finding a solution close to optimal for cases where the dynamic model is unknown.





# Our goal

The aim of this study is to investigate a machine learning control

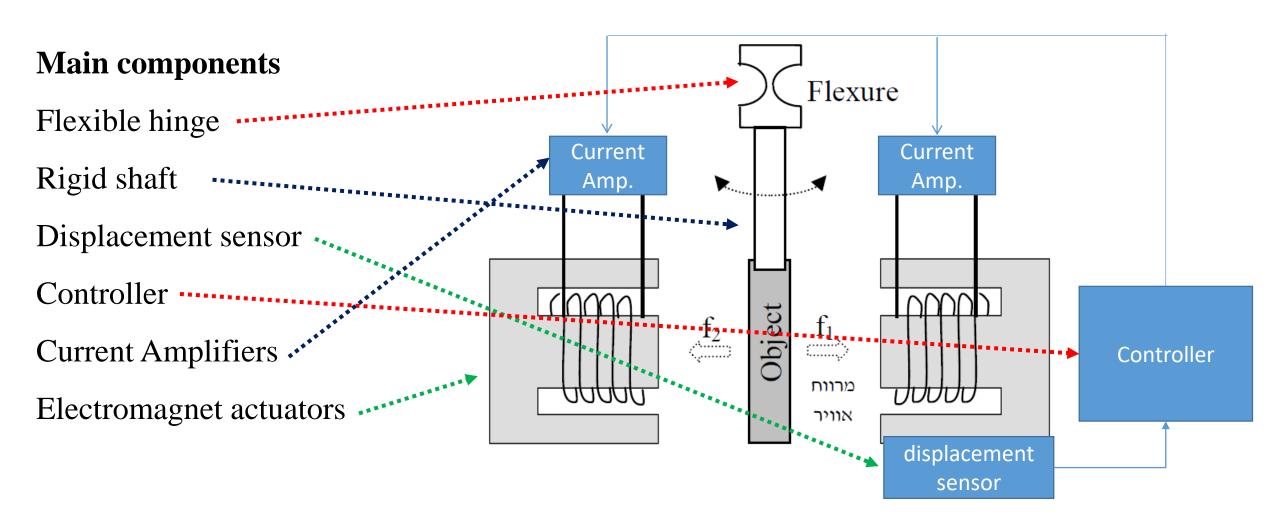
method for active vibration suppression of a mechanical flexure hinge.







# **System Architecture – main components**

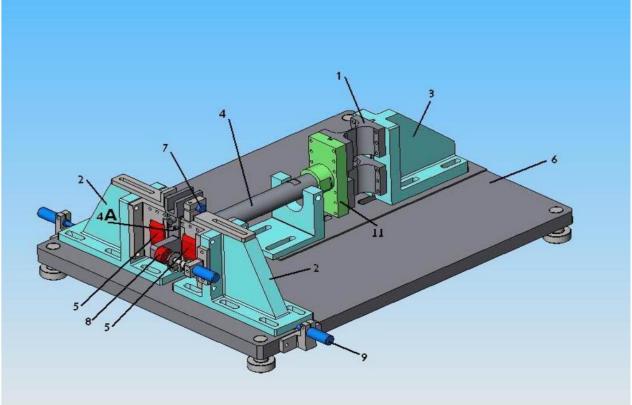






# **EXPERIMENTAL EVALUATIONS – Test rig**









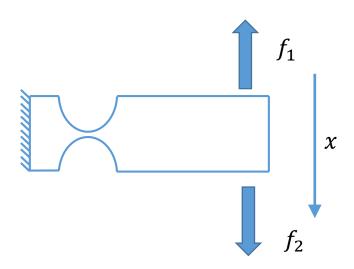
#### **System Model**

#### **Mechanical model**

#### **Newton's second law**

$$m\ddot{x} = \Sigma F$$

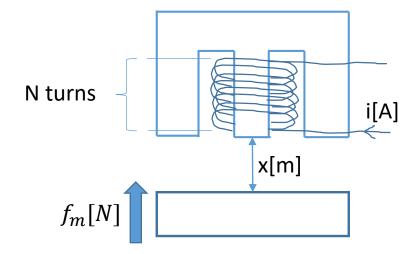
$$m\ddot{x}(t) + c\dot{x}(t) + kx(t) = f_2(t) - f_1(t)$$



# **Electromagnet model**

#### **Biot-Savart law and Lorentz force**

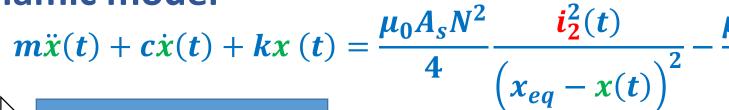
$$|f_{1/2}| = \frac{\mu_0 A_s (Ni)^2}{4x^2}$$

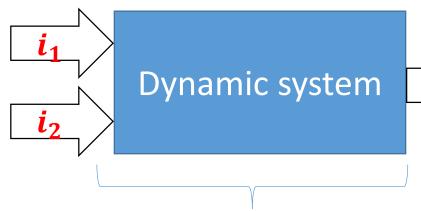




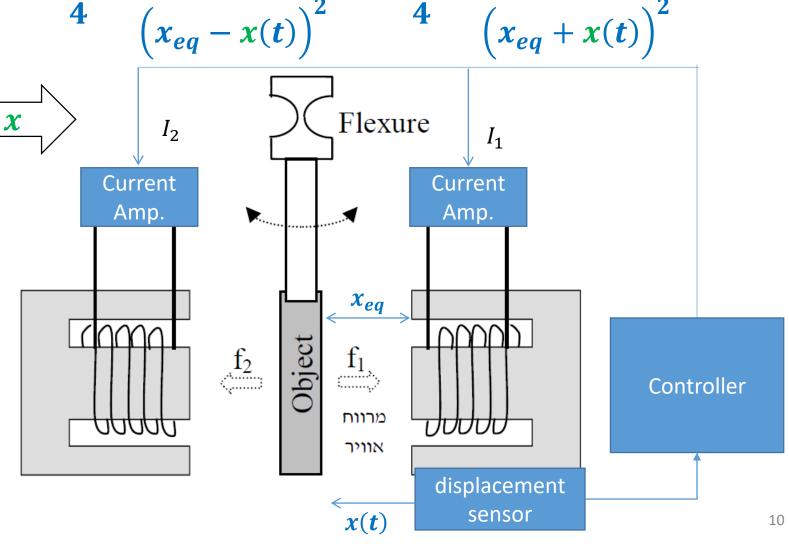


### **Dynamic model**





- Non-linear system
- Unstable system







#### **Linearization - Dynamic Model**

$$m\ddot{x}(t) + c\dot{x}(t) + kx(t) = \frac{\mu_0 A_s N^2}{4} \frac{\mathbf{i}_2^2(t)}{\left(x_{eq} - x(t)\right)^2} - \frac{\mu_0 A_s N^2}{4} \frac{\mathbf{i}_1^2(t)}{\left(x_{eq} + x(t)\right)^2}$$

$$f\left(x_{1}, i_{c1}, i_{c2}\right) = f\left(x_{ep}, i_{b}\right) + \frac{\partial f}{\partial x_{1}} \bigg|_{\substack{x_{1} = x_{ep} = 0 \\ i_{1} = i_{2} = i_{b}}} \left(x_{1} - x_{ep}\right) + \frac{\partial f}{\partial i_{1}} \bigg|_{\substack{x_{1} = x_{ep} = 0 \\ i_{1} = i_{2} = i_{b}}} \left(i_{1} - i_{b}\right) + \frac{\partial f}{\partial i_{2}} \bigg|_{\substack{x_{1} = x_{ep} = 0 \\ i_{1} = i_{2} = i_{b}}} \left(i_{2} - i_{b}\right)$$

$$\ddot{x} = \left( -\frac{4CI_b^2}{mL_0^3} - \frac{k}{m} \right) x - \frac{c}{m} \dot{x} + \frac{4CI_b}{mL_0^2} I_c$$
 State space 
$$\dot{x} = \begin{bmatrix} 0 & 1 \\ -\frac{4CI_b^2}{mL_0^3} - \frac{k}{m} & -\frac{c}{m} \end{bmatrix} x + \begin{bmatrix} 0 \\ \frac{4CI_b}{mL_0^2} \end{bmatrix} I_c$$
 
$$y = \begin{bmatrix} 1 & 0 \end{bmatrix} x$$

$$\dot{x} = \begin{bmatrix} 0 & 1 \\ -\frac{4CI_b^2}{mL_0^3} - \frac{k}{m} & -\frac{c}{m} \end{bmatrix} x + \begin{bmatrix} 0 \\ 4CI_b \\ mL_0^2 \end{bmatrix} I_0$$

$$y = [1 \ 0]x$$





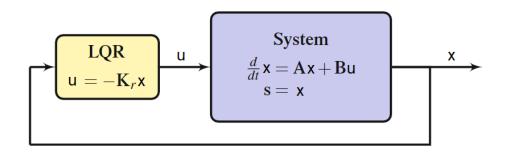
#### **Optimal Control**

$$J(u) = \int_0^\infty (x^T Q x + u^T R u) dt$$

the feedback control law that minimizes the value of the cost is: u = -Kx

where K is given by:  $K = R^{-1}B^TP$ 

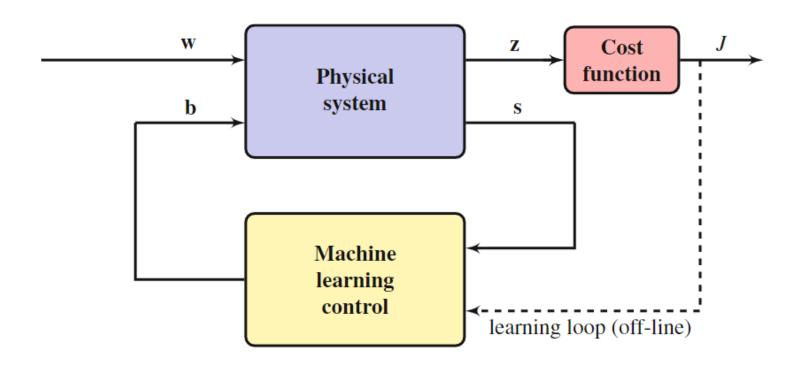
And P is found by solving algebraic Riccati equation:  $A^TP + PA - PBR^{-1}B^TP + Q = 0$ 





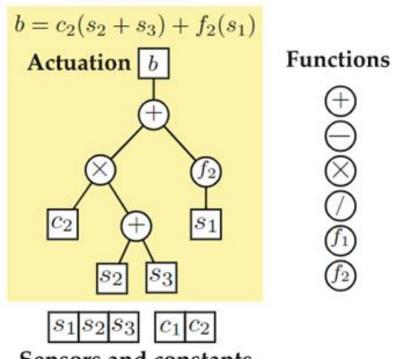


#### **Machine Learning Control Algorithm**



Schematic of machine learning control wrapped around a complex system using noisy sensor-based feedback.

#### Control law



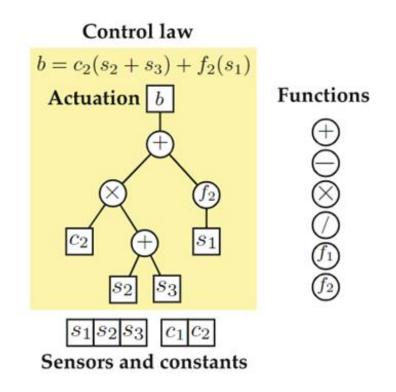
#### Sensors and constants

Individual function tree representation used in genetic programming.

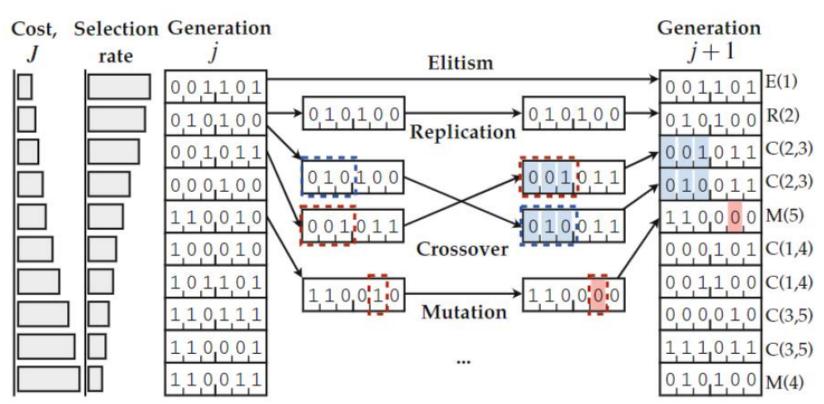




#### **Machine Learning Control Algorithm**



Individual function tree representation used in genetic programming.

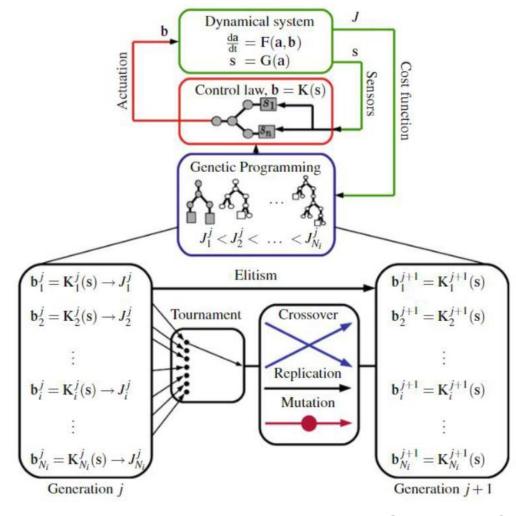


Genetic operations to advance one generation of parameters to the next in a genetic algorithm.





# **Machine Learning Control Algorithm**

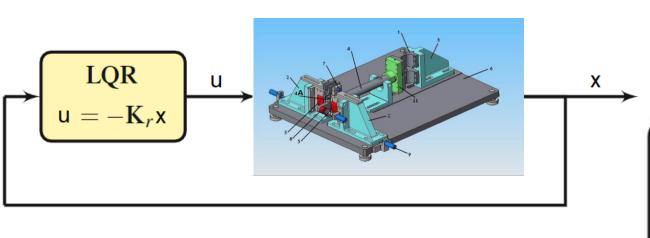


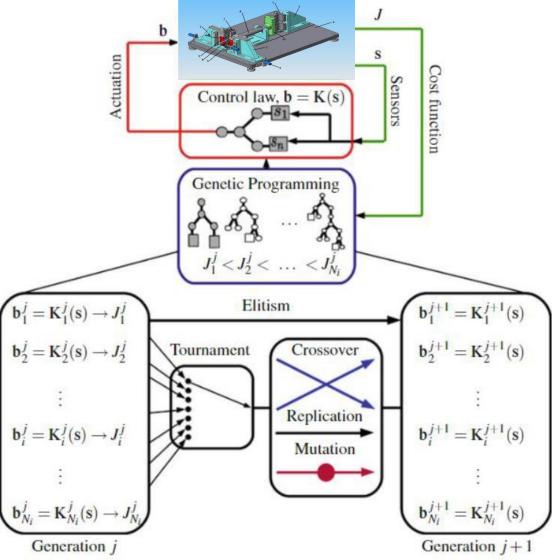
Model-free control design using GP for MLC.





# **Simulation Optimal Control VS MLC**

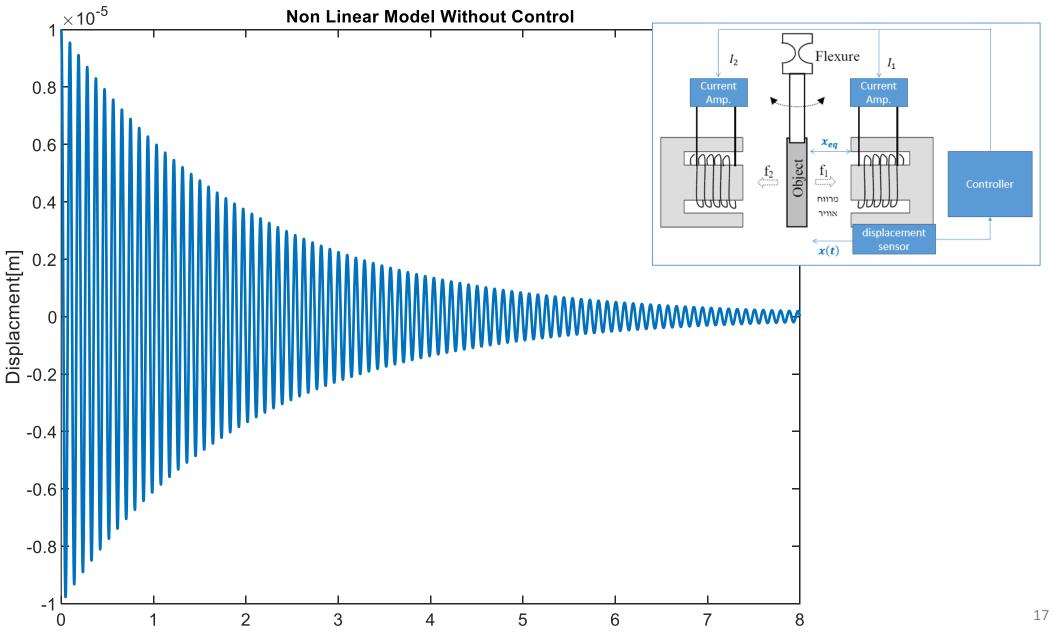






#### **Simulation results**







#### **Simulation results**



Mlc main parameters:

Individuals: 1000

Functions: +,x

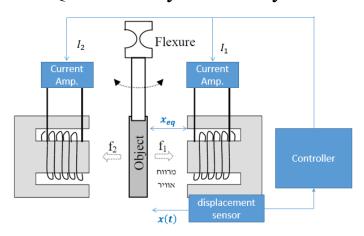
Max Depth: 15

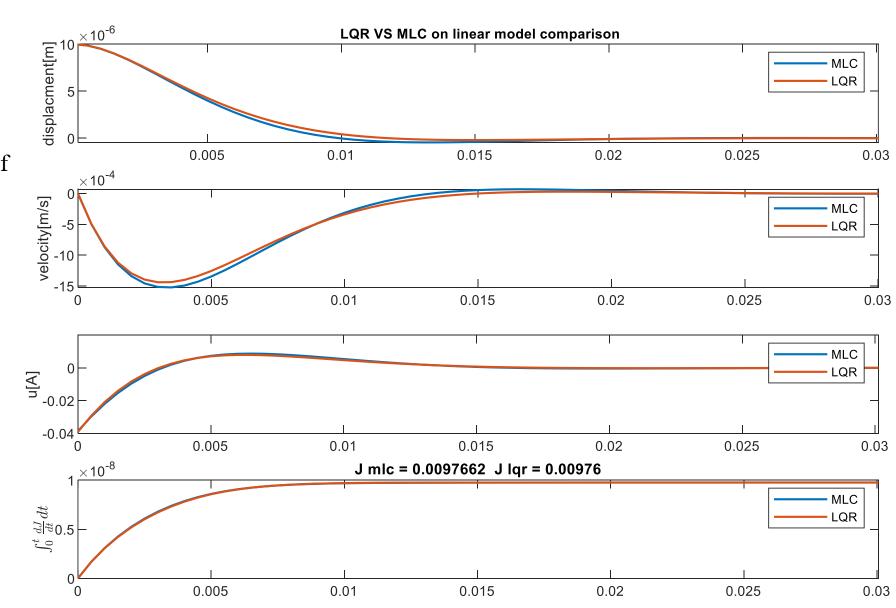
After 20 Generations (about an hour of

calculations):

b 
$$MLC = -3864* y(1) - 16.95* y(2)$$

$$b LQR = -3914*y(1) -18.94*y(2)$$







#### **Simulation results**



Mlc main parameters:

Individuals: 1000

Functions: +,x

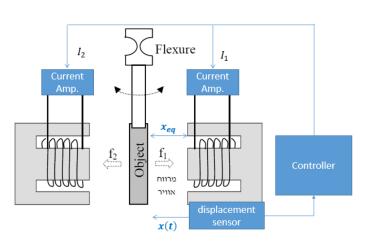
Max Depth: 15

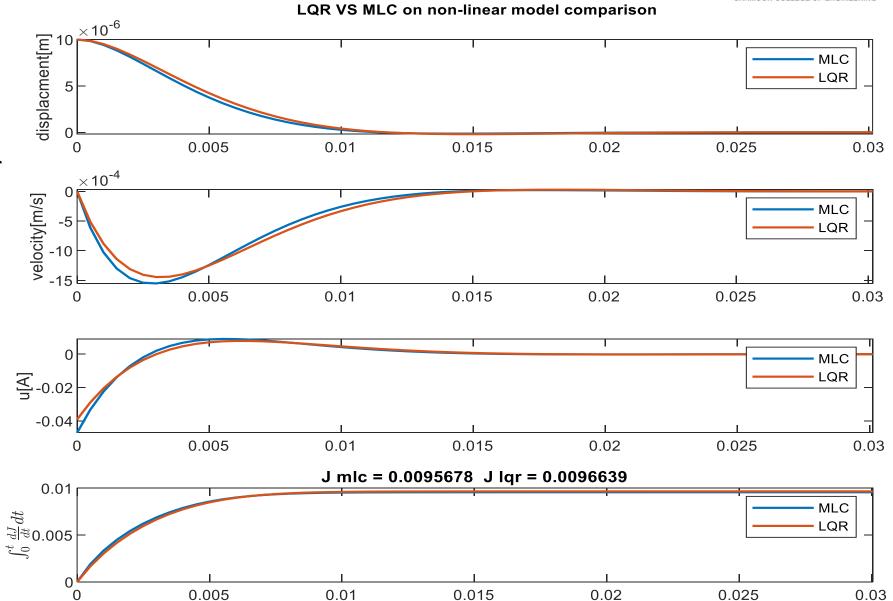
After 20 Generations (about an hour of

calculations):

b 
$$MLC = -4711* y(1) - 21.37* y(2)$$

$$b LQR = -3914*y(1) -18.94*y(2)$$









#### **Conclusion**

• Machine-learning control results are similar to the optimal control method for the given mechanical system.

• There is potential for using machine learning control for nonlinear systems with uncertainty based on input/output data measurements.





#### **What's Next**

- Build a framework for running the algorithm on the physical system.
- Run the experiment on the physical system.
- Compare the results to the optimal control results.
- Dynamic observer based on MLC.

