

UFERN

metrópole
DIGITAL

Aprendizado por Reforço

Programação dinâmica
(Experimento 3 – iteração de política truncada)

Algoritmo de iteração de política truncada

Algorithm 4.3: Truncated policy iteration algorithm

Initialization: The probability models $p(r|s, a)$ and $p(s'|s, a)$ for all (s, a) are known.
Initial guess π_0 .

Goal: Search for the optimal state value and an optimal policy.

While v_k has not converged, for the k th iteration, do

Policy evaluation:

Initialization: select the initial guess as $v_k^{(0)} = v_{k-1}$. The maximum number of iterations is set as j_{truncate} .

While $j < j_{\text{truncate}}$, do

For every state $s \in \mathcal{S}$, do

$$v_k^{(j+1)}(s) = \sum_a \pi_k(a|s) \left[\sum_r p(r|s, a)r + \gamma \sum_{s'} p(s'|s, a)v_k^{(j)}(s') \right]$$

Set $v_k = v_k^{(j_{\text{truncate}})}$

Policy improvement:

For every state $s \in \mathcal{S}$, do

For every action $a \in \mathcal{A}(s)$, do

$$q_k(s, a) = \sum_r p(r|s, a)r + \gamma \sum_{s'} p(s'|s, a)v_k(s')$$

$$a_k^*(s) = \arg \max_a q_k(s, a)$$

$$\pi_{k+1}(a|s) = 1 \text{ if } a = a_k^*, \text{ and } \pi_{k+1}(a|s) = 0 \text{ otherwise}$$