```
from IPython.display import clear output
 In [3]:
          import gym as g
          import random as rnd
          import numpy as np
          import time
          from sklearn.preprocessing import KBinsDiscretizer
          import math
          import matplotlib.pyplot as plt
In [12]:
         env = g.make("CartPole-v1").env
In [13]:
         print(env.action_space)
          print(env.observation_space)
          print(env.observation_space.high)
          print(env.observation_space.low)
         Discrete(2)
         Box([-4.8000002e+00 -3.4028235e+38 -4.1887903e-01 -3.4028235e+38], [4.8000002e+00 3.
         4028235e+38 4.1887903e-01 3.4028235e+38], (4,), float32)
         [4.8000002e+00 3.4028235e+38 4.1887903e-01 3.4028235e+38]
         [-4.8000002e+00 -3.4028235e+38 -4.1887903e-01 -3.4028235e+38]
         # Funtion to run the episode using passed parameters.
In [14]:
          def run_episode(env, parameters):
              observation = env.reset()
              totalreward = 0
              for in range(200):
                  action = 0 if np.matmul(parameters, observation) < 0 else 1
                  observation, reward, done, info = env.step(action)
                  totalreward += reward
                  if done:
                      break
              return totalreward
In [15]:
          # Function to train the agent.
          def train(env, useRandom):
              counter = 0
              bestparams = None
              bestreward = 0
              reward = 0
              for i in range(300):
                  counter += 1
                  parameters = np.random.rand(4) * 2 - 1
                  if useRandom == True:
                      # Attempt to reach 200 steps using completely random actions.
                      reward = rnd episode(env)
                  else:
                      # Attempt to reach 200 steps using Q-Learning.
                      reward = run_episode(env,parameters)
                  clear output(wait=True)
                  print(f"episode: {_+1} / {training_size}, Rewards: {reward}")
                  if reward > bestreward:
                      bestreward = reward
```

```
bestparams = parameters

if reward == 200:
    bestWeights.append(parameters)

break

return counter
```

```
In [16]: training_size = 100
    useRandom = False

    results = []
    bestWeights = [] #stores weights achieving 200 steps

for _ in range(training_size):
    trainResults = train(env, useRandom)
    results.append(trainResults)
```

episode: 100 / 100, Rewards: 200.0

```
In [17]: # Run again using bestWeights value
    rewardsReturned = []

print("Testing best weights again..")
    for i in range(len(bestWeights)):
        rewardsReturned.append(run_episode(env, bestWeights[i]))

print(rewardsReturned)

# Plot graph of results given using the best found weights
    plt.hist(rewardsReturned,50, facecolor='b', alpha=0.75)
    plt.xlabel('Steps achieved')
    plt.ylabel('Frequency')
    plt.title('Histogram of Steps achieved using best weights')
    plt.show()
```

Testing best weights again..
[172.0, 200.0, 200.0, 72.0, 200.0, 108.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 58.0, 200.0, 86.0, 200.0, 200.0, 200.0, 200.0, 111.0, 200.0, 200.0, 178.0, 200.0, 200.0, 200.0, 86.0, 150.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 179.0, 62.0, 200.0, 151.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 200.0, 168.0, 200.0, 200.0, 37.0, 200.0, 200.0, 151.0, 200.0, 136.0, 200.0,

