

# 1 Curvature

Let's just straight-up define the curvature:

**Definition 1.1.** Consider a Riemannian manifold  $(M, g)$ , with smooth vector fields  $X, Y, Z \in \mathfrak{X}(M)$ . We define

$$R_m(X, Y)Z = -\nabla_X \nabla_Y Z + \nabla_Y \nabla_X Z + \nabla_{[X, Y]} Z$$

Alternately,

$$R_{abc}^d \omega_d = \nabla_a \nabla_b \omega_c - \nabla_b \nabla_a \omega_c$$

(Wald, p. 37)

Now, we need to establish that this is a tensor by showing it is function linear in each component.

Observe that

$$\begin{aligned} R_m(X, Y)fZ &= -\nabla_X \nabla_Y fZ + \nabla_Y \nabla_X fZ + \nabla_{[X, Y]} fZ \\ &= -X(Yf)Z - (Yf)\nabla_X Z - (Xf)\nabla_Y Z - f\nabla_X \nabla_Y Z + Y(Xf)Z + (Xf)\nabla_Y Z + Yf\nabla_X Z + f\nabla_Y \\ &= -f\nabla_X \nabla_Y Z + f\nabla_Y \nabla_X Z + f\nabla_{[X, Y]} Z \end{aligned}$$

as desired

**Homework 1.** Show this is function-linear in other components.

Note you can lower the contravariant index by applying  $g_{ab}$  i.e.

$$R_{abcd} = g_{dd'} R_{abc}^{d'}$$

## Calculating Curvature

We can calculate the Riemann curvature tensor in coordinates by using the definitions of the covariant derivative.

$$\mathbb{R}_{abc}^d = \partial_b \Gamma_{ac}^d - \partial_a \Gamma_{bc}^d + \sum_{\alpha} (\Gamma_{ac}^{\alpha} \Gamma_{\alpha b}^d - \Gamma_{bc}^{\alpha} \Gamma_{\alpha a}^d)$$

To make things easier, we can use local Riemannian normal coordinates by pushing the coordinates from  $T_p M$  to  $M$  via the exponential map.

**Homework 2.** Show that in Riemannian normal coordinates,

$$\Gamma_{ij}^k = 0 \text{ at } p$$

and

$$\partial_k g_{ij} = 0 \text{ at } p$$

**Definition 1.2.** an orthonormal frame  $\{e_i\}$  on an open neighborhood of a point  $p \in M$  is called normal around  $p$  if

$$\nabla_a e_i = 0$$

at  $p$ .

The curvature follows the Bianchi Identity

$$R(X, Y)Z + R(Y, Z)X + R(Z, X)Y = 0$$

In general, we have four important properties of the metric:

- $R_{abc}^d = R_{[ab]c}^d$  antiymmetry of the first two components
- $R_{[abc]}^d = 0$  the Bianchi identity
- $R_{abcd} = R_{ab[cd]}$  antiymmetry of the second two components
- $R_{abcd} = R_{cdab}$  symmetry in the first and second half components.

Note that item 4 can be derived from the other three.

An important concept not covered in Do Carmo:

**Definition 1.3.** *Given a finite dimensional vector space (over  $\mathbb{R}$ )  $V$ , consider the tensor  $C$  of rank  $(0, 4)$  (4 covariant indices).  $C$  is called an algebraic curvature tensor on  $V$  if it satisfies the above four properties (with appropriate index lowering).*

## Sectional Curvature

Let  $p \in M$  and let  $\sigma$  be a 2-dimensional subspace of  $T_p M$ .

**Definition 1.4.** *The sectional curvature  $K(\sigma)$  is defined to be*

$$K(\sigma) = R_m(e_1, e_2, e_1, e_2)$$

for  $\{e_1, e_2\}$  an orthonormal basis for  $\sigma$ .

This definition is independent of choice of orthonormal basis by exploiting linearity of  $R_m$ .

This can also be expressed in an arbitrary basis  $u, v$  by

$$K(\sigma) = \frac{R_m(u, v, u, v)}{\|u \wedge v\|^2} \quad (1.1)$$

Where  $\|u \wedge v\|^2$  is calculated from the inner product induced by the metric. That is, for  $\{e_i\}$  an orthonormal basis for  $V$ , we declare  $\{e_i \wedge e_j\} i < j$  to be orthonormal.

**Homework 3.** *Show that the induced inner product is independent of choice of orthonormal basis.*

**Lemma 1.** *Let  $V$  be a vector space (finite dimensional, real) of dimension at least 2 with an inner product. Consider two algebraic curvature tensors  $C_1$  and  $C_2$ . Let  $K_1, K_2$  denote the sectional curvatures of  $C_1$  and  $C_2$ .  $K_1 = K_2$  if and only if  $C_1 = C_2$ .*

Suppose  $C$  is such that  $K(\sigma) = \kappa$  for all  $\sigma$ . Then,

$$C(x, y, z, w) = \kappa (g(x, z)g(y, w) - g(x, w)g(y, z)) \quad (1.2)$$

## Ricci Curvature

Let  $R_m$  be a Riemannian curvature tensor, with components  $R_{abc}^d$ . We can take the trace over the first and third components to get

$$R_{ac} = Rabc^b \quad (1.3)$$

Geometrically, this is defined as

**Definition 1.5.**  $R_{C_p}(u, w) = \text{trace}(R_{m_p}(u, \cdot)w)$ .

In an orthonormal frame with  $g(e_j, e_k) = \delta_{jk}$ , we have

$$R_{ij} = R_{ikj}^k = R_{ikjk} \quad (1.4)$$

We can also define the Ricci scalar

**Definition 1.6.**  $R = R_c(u, u)$  for unit vector  $u$ .

This can be given in coordinates as

$$R = R_i^i \quad (1.5)$$

**Theorem 1.** *The Ricci curvature tensor is symmetric*

*Proof.* We know that

$$R_{ac} = R_{abc}^b$$

But by symmetry of the Riemann curvature tensor, we have

$$\begin{aligned} R_{ac} &= R_{abc}^b \\ &= R_{cba}^b \\ &= R_{ca} \end{aligned}$$

as desired □

Now, let  $u$  be a unit vector, and build an orthonormal basis around  $u$ . Then,

$$R_c(u, u) = \sum R(e_1, e_i, e_1, e_i) = \sum K(e_1, e_i)$$

and

$$R = \sum R_c(e_i, e_i) = \sum K(e_i, e_j)$$

We also have the following identity for the Riemann curvature tensor  $R$ :

$$R(u \wedge v, w \wedge z) = R(u, v, w, z) \quad (1.6)$$

This relies on the antisymmetry of  $R$ , since  $R$  has to be linear.