### THE KÖNIGSBERG BRIDGE PROBLEM

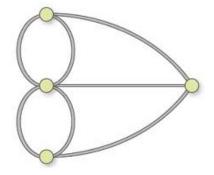


The Bridges of Konigsberg

Is it possible to take a walk.

Cross each bridge exactly once,
and return to where you started?

Or: Is the following pseudograph Eulerian?



### CONNECTIVITY

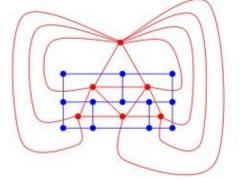
We just argued that Eulerian graphs have no vertices of odd degree.

What else? Eulerian graphs must also be connected.

A pseudograph is connected if there is a walk between any

two vertices.





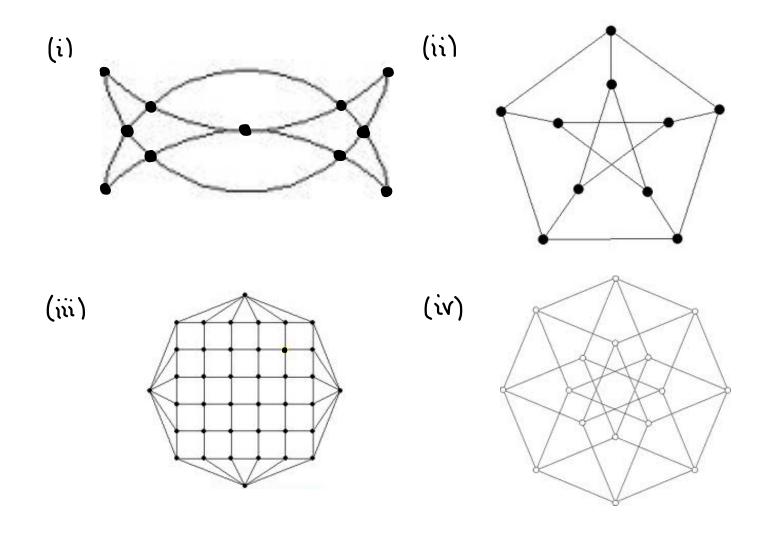
not connected

## EULERIAN PSEUDOGRAPHS

THEOREM. A pseudograph is Eulerian if and only if it is connected and every vertex has even degree.

## EULERIAN PSEUDOGRAPHS

For each pseudograph, find an Eulenian circuit if it exists.



### HAMILTONIAN CYCLES

A Hamiltonian cycle in a pseudograph is a walk that visits each vertex exactly once:

Sir William Rowan Hamilton

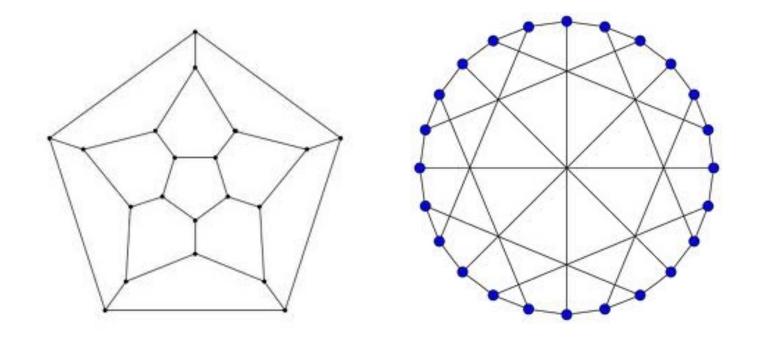
If a pseudograph has a Hamiltonian cycle, we say the pseudograph is Hamiltonian.

Euler: each edge once Hamilton: each vertex once

Note: A Hamiltonian cycle is isomorphic to an n-cycle.

#### HAMILTONIAN CYCLES

Show that the following graphs are Hamiltonian.



In other words, find a Hamiltonian cycle in each.

We saw that it is easy to tell if a graph is Eulerian or not. To prove a graph is Hamiltonian, just find a Hamiltonian cycle. But there is no easy method for showing a graph is not Hamiltonian.

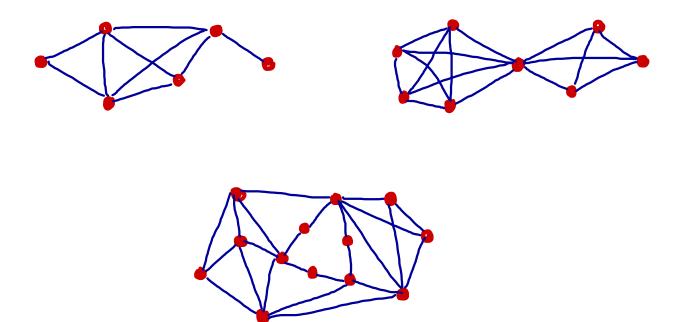
You could check all paths of length IVI. Takes too long!

Better to use some basic facts:

Let H be a Hamiltonian cycle in a pseudograph G

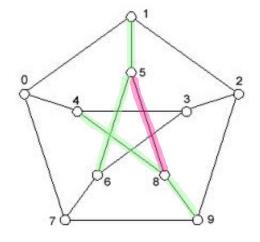
1) Every vertex of G has exactly two edges
of H passing through it.
2) The only cycle contained in H is H.

Prove that the following graphs are not Hamiltonian.

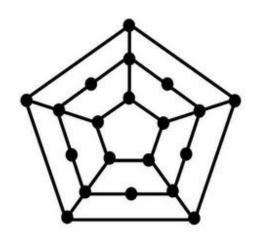


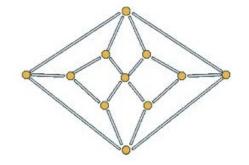
## THE PETERSEN GRAPH

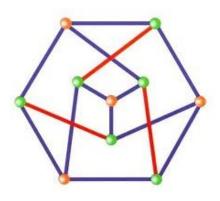
PROPOSITION. The Retersen graph is not Hamiltonian.

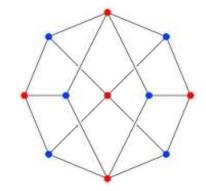


Which of the following graphs are Hamiltonian?









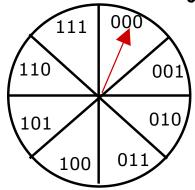
Which Kn are Hamiltonian?

Which Kmin are Hamiltonian?

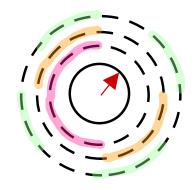
What about the Knight graph on a chessboard?

## GRAY CODES

We can record the position of a rotating pointer with a bit string:



Can read the position of the arrow with 3 sets of contacts:

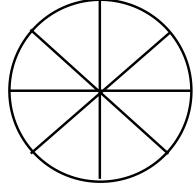


Problem: A small error could give 100 instead of 011 all 3 bits wrong!

## GRAY CODES

To fix this, want to number so that adjacent regions

differ by one bit.



At first, not obvious how to do this. But: such a numbering is just a Hamiltonian cycle in the

n-cube.

