Global Arguments in Non-Convex Optimization: Finding Stationary Points in Low Dimensions

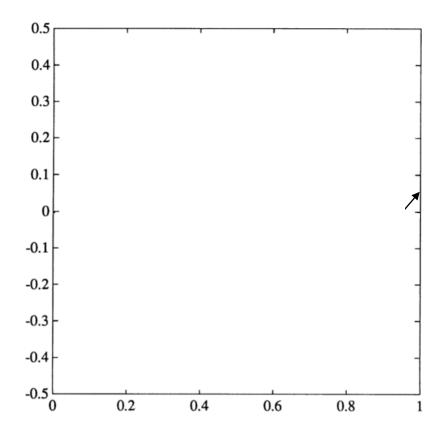
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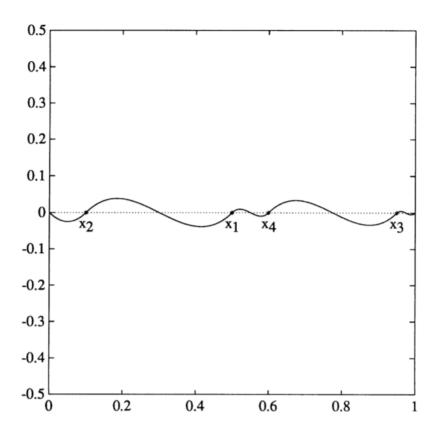
• Given $f: [0,1]^d \to \mathbb{R}$, differentiable (non convex) and $\varepsilon > 0$, find $x \in [0,1]^d$, $\|\nabla f(x)\| \le \varepsilon$.

- First-order oracle model:
 - Algorithm may query a point for the function and gradient values.
- The goal is to find an ε -stationary point, with a minimal number of queries.

• Without further restriction the problem is intractable.



• Without further restriction the problem is intractable.



- In the example, the second derivative might be very large.
- ullet We impose the following (gradient-) Lipschitz condition on f

$$||f(x) - f(y)||, ||\nabla f(x) - \nabla f(y)|| \le ||x - y||.$$

Gradient Descent

• Choose x_0 arbitrarily from $[0,1]^d$.

• Update rule:
$$x_{i+1} = x_i - \varepsilon \frac{\nabla f(x_i)}{\|\nabla f(x_i)\|}$$

• If at any point $\|\nabla f(x_i)\| \le \varepsilon$, terminate.

• Claim: the algorithm terminates after $O\left(\frac{1}{\varepsilon^2}\right)$ queries.

Gradient Descent

- Set x_* = argmin f(x), and note that $f(x_0) f(x_*) = O(1)$.
- Using the smoothness of the function, a second order approximation shows:

$$f(x_i) - f(x_{i+1}) \ge \|\nabla f(x_i)\|\varepsilon - \frac{\varepsilon^2}{2} \ge \frac{\varepsilon^2}{2}$$
.

• So, the algorithm terminates after $O\left(\frac{1}{\varepsilon^2}\right)$ gradient steps.

Optimality of Gradient Descent

- In high dimensions, gradient descent is optimal
- Carmon, Duchi, Hinder, Sidford, 17':

For every $\varepsilon > 0$, there exists $d_0 \in \mathbb{N}$, such that for any $d > d_0$, and algorithm A there exists a 'smooth' function $f: [0,1]^d \to \mathbb{R}$ such that A requires $\Omega\left(\frac{1}{\varepsilon^2}\right)$ queries in order to find an ε -stationary point.

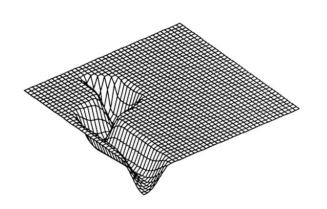
Lower Dimensions

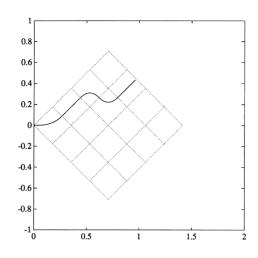
• The situation is more mysterious in low dimensions.

- In 91' Vavasis gave a $\Omega\left(\frac{1}{\sqrt{\varepsilon}}\right)$ lower bound.
- The bound applies for deterministic algorithms in dimension 2.

Dimension 2

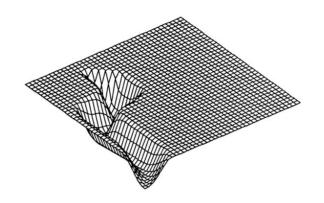
- The idea is to reduce the problem to a discrete setting.
- Specifically, finding ε -stationary point in $[0,1]^2$, is reduced to finding a local minima on the discrete $\left[\frac{1}{\sqrt{\varepsilon}}\right] \times \left[\frac{1}{\sqrt{\varepsilon}}\right]$ grid.

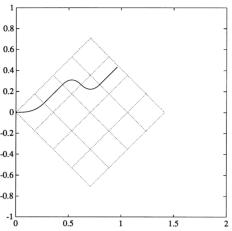




Dimension 2 – Random Algorithms

- Sun and Yao (06') gave a $\Omega^*(n)$ lower bound for finding local minima in $[n] \times [n]$, which applies to random algorithms.
- This translates to a corresponding $\Omega^*\left(\frac{1}{\sqrt{\epsilon}}\right)$ bound, for ϵ -stationary points.





Going Up in the Dimension Scale

• Zhang (04') gives a $\Omega^{\left(\frac{d}{2}\right)}$ lower bound for local minima on $[n]^d$.

• Vavasis' construction implies a lower bound of $\Omega\left(\varepsilon^{-\frac{d}{d+2}}\right)$, for finding ε -stationary points in $[0,1]^d$.

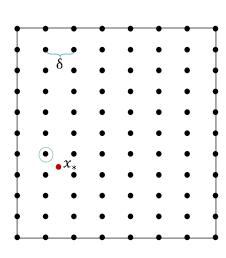
Improving Gradient Descent

- One possible improvement to gradient descent would be to choose the initial point in a smarter way.
- If $f(x_0) f(x_*) = \Delta$, the analysis shows that gradient descent will find an ε -stationary in $O\left(\frac{\Delta}{\varepsilon^2}\right)$ queries.

A Global Argument

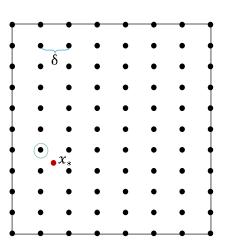
- Vavasis proposed the following way to choose x_0 .
- For some $\delta > 0$, take a grid $N \subset [0,1]^d$ with points spaced δ apart.
- Put $x_0 = \operatorname{argmin}\{f(x) | x \in N\}.$
- Since $\nabla f(x_*) = 0$

$$f(x_0) - f(x_*) \le \frac{\delta^2 \cdot d}{2}.$$



A Global Argument

• The main idea is that we are able to observe a value which is close to the value of the optimum by querying a small box around it.



A Global Argument - Analysis

• The grid has $O\left(\frac{1}{\delta^d}\right)$ points. So, the total number of queries is:

$$O\left(\frac{1}{\delta^d}\right) + O\left(\frac{d\delta^2}{\varepsilon^2}\right).$$

• Optimizing over δ , we get

$$O\left(\left(\frac{d}{\varepsilon^2}\right)^{\frac{d}{d+2}}\right).$$

• In particular, in dimension 2, this is $O\left(\frac{1}{\varepsilon}\right)$.

Further Improvement

- In $[0,1]^2$, we present a better, optimal, algorithm.
- Our algorithm consists of two main ideas:
 - A local improvement to gradient descent.
 - A global argument.

• The main observation is that the function is relatively flat, in directions which are perpendicular to the gradient.

• Formally,

If $x \in [0,1]^2$ and $v \in S^2$, is such that $\langle v, \nabla f(x) \rangle = 0$. Then $|f(x+t \cdot v) - f(x)| \le \frac{t^2}{2}.$

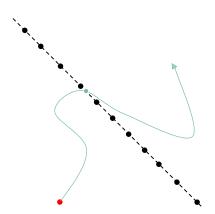
- So, given a point $x \in [0,1]^2$.
- We are able to detect another point $y \in [0,1]^2$ such that

$$|f(x) - f(y)| \le \frac{\delta^2}{2},$$

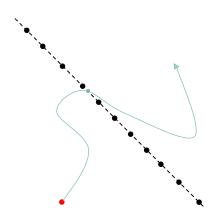
provided that $|y - x| \le \delta$ and that y lies in the direction orthogonal to $\nabla f(x)$.



- Let $L \subset [0,1]^2$ be a line segment and $w \in [0,1]^2$.
- Suppose that we know that the gradient flow originating at *w* crosses *L*.
- We can detect the value at the exit point by querying a δ -net of the L.



• If w is 'far' from L, and there is no ε -stationary point on the gradient flow leading to L, we will see a decrease in function value on the net.



The 'Net Lemma'

Lemma

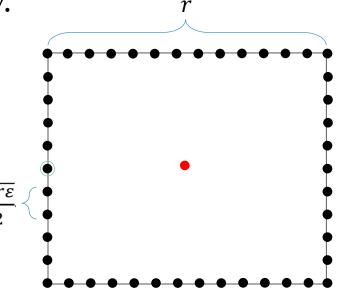
Let $L \subset [0,1]^2$ be a line segment, and let $N \subset L$ be a δ -net of L.

Fix $w \in [0,1]^2$, and suppose that the gradient flow originating at w crosses L and that there is no ε -stationary on the flow, between w and L. Then,

$$f(w) \ge \min\{f(x)|f(x) \in N\} - 2\delta^2 + \varepsilon \cdot \text{dist}(w, L).$$

A Local Improvement Procedure

- Fix a scale r > 0 and a point $x \in [0,1]^2$.
- Put a square with perimeter 4r around x.
- Query an $\frac{\sqrt{r\varepsilon}}{2}$ -net, *N* of the box's boundary.
- Update $x_{new} = \operatorname{argmin} \{f(x) | x \in N\}.$



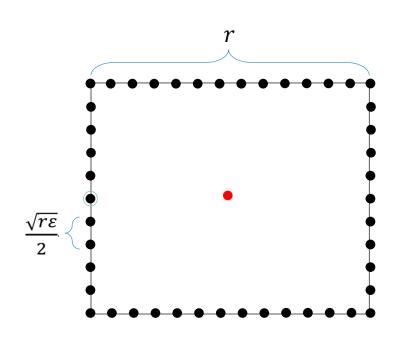
A Local Improvement Procedure

- Suppose that the square does not contain an ε -stationary point.
- The 'net lemma' tells us that

$$f(x) - f(x_{new}) \ge \frac{r\varepsilon}{2} - \frac{r\varepsilon}{4} \ge \frac{r\varepsilon}{4}$$
.

• So, using $O\left(\frac{r}{\sqrt{r\varepsilon}}\right) = O\left(\sqrt{\frac{r}{\varepsilon}}\right)$ queries

we achieved an improvement of $\frac{r\varepsilon}{4}$.



A Local Improvement Procedure

• Compare to gradient descent, which would get an improvement of

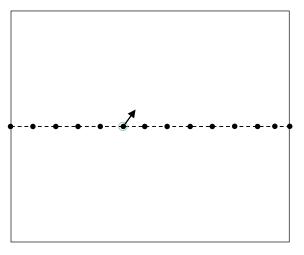
$$O\left(\sqrt{\frac{r}{\varepsilon}}\varepsilon^2\right) = O\left(\sqrt{r}\varepsilon^{\frac{3}{2}}\right)$$
, using $O\left(\sqrt{\frac{r}{\varepsilon}}\right)$ queries.

- As long as $r \ge \varepsilon$. We are doing something better gradient descent!
- Remark that if we know the box contains an ε -stationary point, we may find it using $O\left(\frac{r^2}{\varepsilon^2}\right)$ queries.

A Global Argument

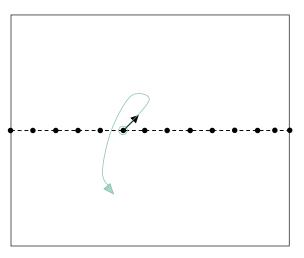
• Idea: cut the space into two pieces and trap a stationary point in one.

• This could be achieved by looking at a net of the meridian.



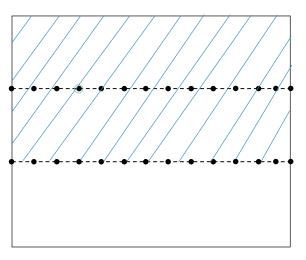
A Global Argument

• Problem: the gradient flow could escape the 'holes' in the net.

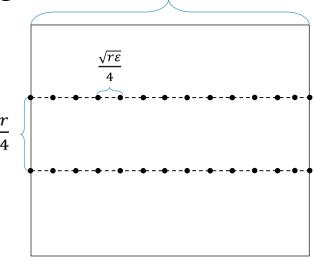


• Instead we cut the domain using two parallel lines.

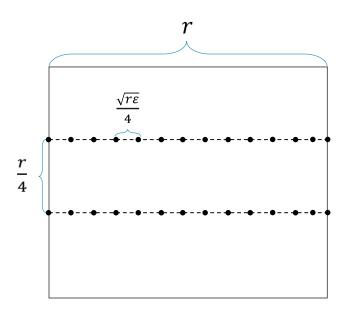
• We choose the side which contains the best point on the net.



- Suppose current domain has side-length *r*.
- We can take a $\frac{\sqrt{r\varepsilon}}{4}$ -net of the line segments.
- As well as a larger distance between the segments.



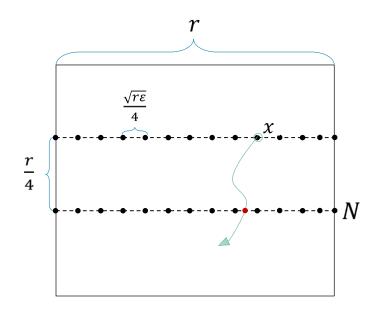
• The 'net lemma' tells us that as long as the distance between the segments is large enough, there has to exist an ε -stationary point in the side we chose.



- Suppose that the gradient flow originating at the best point escapes the new domain.
- If there is no ε -stationary point, by the lemma

$$f(x) \ge \min\{f(y)|y \in N\} - \frac{r\varepsilon}{8} + \frac{r\varepsilon}{4}$$
.

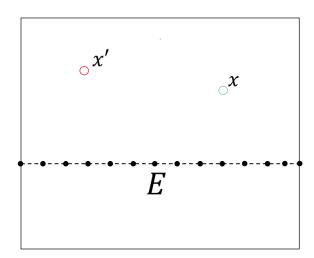
• This contradicts the minimality of x.



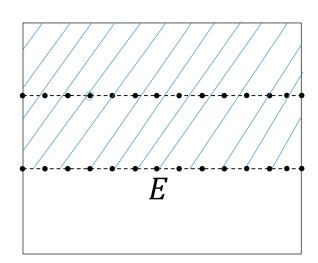
- If *E* is the new edge of the domain.
- We also know that if x' is any other point in the domain with

$$f(x') \le f(x)$$
 and $dist(x', E) \ge dist(x, E)$

then the gradient flow originating at x' must contain an ε -stationary point.

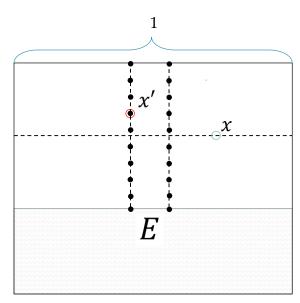


- The number of queries is $O\left(\frac{r}{\sqrt{r\varepsilon}}\right) = O\left(\sqrt{\frac{r}{\varepsilon}}\right)$, and we've removed a constant fraction of the domain.
- Hopefully, by iterating the construction we could find an ε -stationary point with $O\left(\frac{1}{\sqrt{\varepsilon}}\right)$ queries.



Further steps

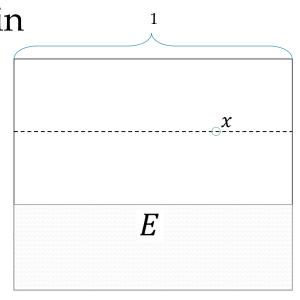
- When iterating, let x' be the 'best point' of the new net.
- We will only update to x', if $f(x') \le f(x)$.
- Otherwise, we'll keep the side at which *x* lies.



A Problem

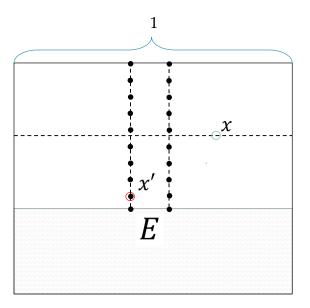
• A the beginning r = 1 and we know the domain contains a stationary point.

• After cutting, we only know the new domain contains an an ε -stationary point.



A Problem

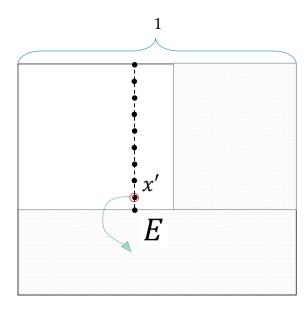
- It could be that the new point we choose is too close to the new edge.
- We can make no guarantees in this case.



A Problem

• It could be that the new point we choose is too close to the new edge.

• We can make no guarantees in this case.



A Possible Solution

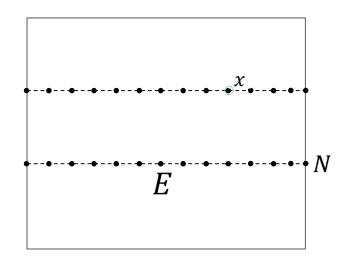
At the end of the first step, we knew that

$$f(x) \le \min\{f(y)|y \in N\},\$$

where *N* is the queried net.

Suppose we knew instead that

$$f(x) \le \min\{f(y)|y \in N\} - \varepsilon \cdot \operatorname{dist}(x, E)$$



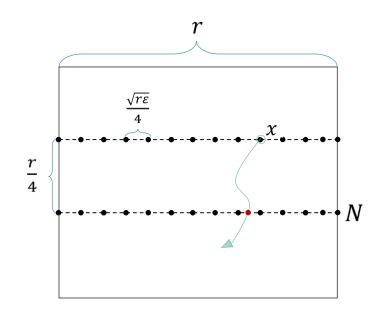
A Possible Solution

• In this case, the same calculation as before would show that: There is a **stationary** point, on the gradient flow originating at x. Otherwise

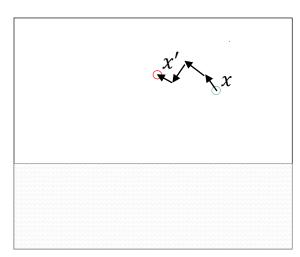
$$f(x) > \min\{f(y)|y \in N\} - \frac{r\varepsilon}{8}$$
.

Which contradicts

$$f(x) \le \min\{f(y)|y \in N\} - \varepsilon \cdot \operatorname{dist}(x, E)$$
$$= \min\{f(y)|y \in N\} - \frac{r\varepsilon}{4}$$

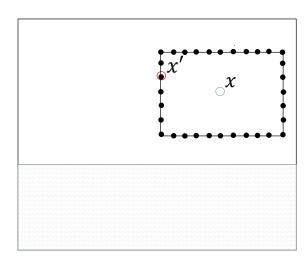


- It would be enough to find a point x' in the domain such that $f(x') \le f(x) \varepsilon \cdot \operatorname{dist}(x, E) \le \min\{f(y) | y \in N\} \frac{r\varepsilon}{4}$.
- One possibility is to run gradient descent, starting from *x*.



Global to Local

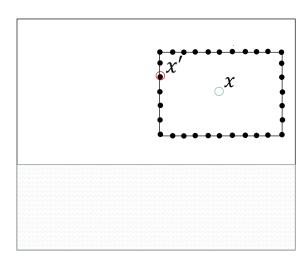
• A better, faster possibility, is to run the local improvement procedure, in order to find a point with a lower function value.



Global to Local

Working out all the details gives an algorithm which finds an

$$\varepsilon$$
- stationary point with $O^*\left(\frac{1}{\sqrt{\varepsilon}}\right)$ queries.



Open Questions

- In dimension 3, each computation will consist of querying a $\sqrt{r\varepsilon}$ -net of a square section of length r.
- This would require $O\left(\frac{r}{\varepsilon}\right)$ queries and the entire algorithm would use $O^*\left(\frac{1}{\varepsilon}\right)$ queries.
- This is better than Vavasis' $O\left(\frac{1}{\epsilon^{\frac{6}{5}}}\right)$ queries algorithm.
- But misses the known lower bound of $O\left(\frac{1}{\varepsilon^{\frac{3}{5}}}\right)$.

Open Questions

- In higher dimensions the algorithm proposed by Vavasis is better.
- The number of queries required by the algorithm is always $\gg 1/\varepsilon$.
- In any fixed dimension the lower bound is $\ll 1/\varepsilon$.

Open Questions

- Is there an algorithm which finds an ε -stationary point with $O\left(\frac{f(d)}{\varepsilon}\right)$ queries?
- Or, can we find a fixed dimension in which any algorithm will require $\Omega\left(\frac{1}{\varepsilon}\right)$ queries?