Sean Mooney

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EXPERIENCE

CPMOONEY, LLC   May 2017 - Present
Assistant Construction Project Manager
- Assisted with the construction and management of all aspects of designer home building.
- Worked with Subcontractors to design, fix, and problem solve issues that arose during the installation of utilities.
- Learned industry standards while developing a strong work ethic to complete projects in a timely fashion.

Independent Software's A100 Program   Summer 2016 Cohort
Apprentice
- Designed and developed a full-stack application in Meteor's JavaScript platform working within an Agile team
- Constructed a personal website using HTML, CSS, and jQuery: https://sean-mooney.github.io/sean-personal-website/
- Trained in an Agile environment to use Git, Meteor, and MongoDB. Took part in team-building exercises that enhanced communication and interpersonal skills.

Education First Academy, Thornwood, NY   August 2014 - May 2015
Residential Advisor, House Parent, Team Lead
- In charge of the well-being of over 700 students, offering advice, support, and being an authoritative figure
- As a Team Leader, utilize leadership and team player skills through being in charge of the housing staff, problem solving any issues that arise, and working with security for disciplinary action
- Manage the front desk and reception area in the residential building, using excellent customer service and interpersonal skills to create a professional, inviting, and hospitable environment

TECHNICAL EXPERIENCE

Siege Tower Defense
C#, Unity, Blender, Photoshop
- Personal project created using the Unity Engine to remake an old classic called "Line Tower Wars". The game is unfinished but demonstrates advanced understandings of game making/programming and includes: object-pathfinding, multiplayer capabilities, and anti-cheat design practices.

Project Xavier
Javascript, Meteor, MongoDB
- Built during A100 Program, utilized industry standard practices working within a team to create a full-stack web application. Features login, registration, profile pages, and filtering of users functionality.

Whack-a-Mole
Java, Android Studio
- School project, created an Android application version of the popular game "Whack-a-Mole" using Java and Android studio. The app features pause, reset, and score keeping functionality.

Currency Converter
Java, Apache Tomcat
- For school, created a currency converter that used Java Beans, JSP, and MySQL to create a login page and currency converter that utilized many advanced practices to complete the final version.

EDUCATION

Norwalk Community College
Associate's Degree in Computer Science   September 2012 – December 2015

SKILLS

- HTML, CSS, Javascript, jQuery, Bootstrap, Angular, Git, Meteor, MongoDB, Java, XML, XSL, Swift, and SQL
- Well-versed in graphic design using Adobe Photoshop