# Similarity Measure

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#### 1 Math

Consider the following definitions.

$$\vec{w} = \text{weight vector}, \in \mathbb{R}^{q \times 1}$$
 (1)

$$1 = \sum_{k=0}^{q} \vec{w}_k \tag{2}$$

$$Q = \text{Quality Matrix}, \in \mathbb{R}^{q \times n}$$
 (3)

$$0 \le Q \le 1 \tag{4}$$

$$S = \text{Similarity Matrix}, \in \mathbb{R}^{n \times n}$$
 (5)

$$0 \le S \le 1 \tag{6}$$

$$q + 1 = \text{number of qualities encoded}$$
 (7)

$$m = \text{number of persons}$$
 (8)

(9)

The element-wise the similarity score between Person i and Person j is

$$S_{ij} = 1 - (Q_i - Q_j)^2 \bullet \vec{w} = 1 - \frac{1}{q} \sum_{k=0}^{q} (Q_{k,i} - Q_{k,j})^2 \vec{w}_k$$

In words:

The similarity of two people is the square distance of their encoded quality vector, weighted by the importance of similarity for each quality.

#### 1.1 Possible Alteration

Suppose a quality q is considered to be more valuable as it increases (for example, competency in some skill), without any negative consequences. In order to not negatively impact a person for being different but better in a quantitative way (but still different), the definition of similarity would need to be altered to be non-equal  $(S_{ij} \neq S_{ji})$ , but could take the following formulation.

$$S_{ij} = 1 - \max(Q_i - Q_j, 0) \bullet \vec{w} = 1 - \frac{1}{q} \sum_{k=0}^{q} \max(Q_k, i - Q_k, j, 0) \vec{w}_k$$

In the case that Person i is better than or equal to Person j in some metric, yet absolutely greater in at least one quality

$$S_{ij} > S_{ji}$$

## 2 Explanation

For a given pair of people, Person i and Person j, their similarity score  $S_{ij}$ , is a number between 0 and 1. With 0 being completely dissimilar, 1 being completely identical in terms of the encoded qualities.

The Matrix Q is the quality matrix. The entry  $Q_{ki}$  is a number between 0 and 1 indicating the strength of quality k for Person i.

The vector  $\vec{w}$  is the weight vector. The entry  $\vec{w}_k$  is a number between 0 and 1 indicating the importance of the quality k to determine the value of a person for the position in question.

## 3 Implementation

- 1. Hiring official determines the qualities important for their position (past jobs, competence in certain skills, etc.). These are the qualities 1 through q.
- 2. Hiring official determines the importance of each quality to the position on a scale of 1 (absolutely necessary) to 0 (irrelevant). These values form the vector  $\vec{w}$ .
- 3. Position seekers (the *n* individuals) or some authority generate the quantitative measure for each quality *q*, these populate the matrix *Q*. These could be 1/0 for yes/no (ex: have or have not attended a certain training), or some continuous scale (ex: 0.7 for 70% qualified in a particular skill). This can be done by asking the position seekers, referencing their official records, or administering some sort of evaluation.
- 4. Evaluate Similarity scores across the set of people.
- 5. Leverage similarity score information.

#### 3.1 Use Cases of Similarity Score

- 1. If hiring official wants a new employee most similar to a previous one, choose a position seeker with the highest similarity score.
- 2. If a hiring official wants a diverse group, can create an optimization function with the minimal similarity across the team.

# 4 Future State

After enough records and performance metrics developed, can instead use records as data and performance metrics as labels to develop a machine learning algorithm to predict people's performance in a specific job. This could be used in concert with, or replace the need for a similarity score.