

TABLE 2-4. MVME110bug Command and Option Summary

| COMMAND | DESCRIPTION |
|-----------------------------------------------------------|------------------------------------------|
| BD [<device>][,<controller>] | Boot dump |
| BF <address1> <address2> <pattern> | Block of memory fill |
| BH [<device>][,<controller>] | Bootstrap halt |
| BI <address1> <address2> | Block of memory initialize |
| BM <address1> <address2> <address3> | Block of memory move |
| BO [<device>][,<controller>][,<string>] | Bootstrap operating system |
| [NO]BR [<address>[:<count>]] [<address>[:<count>]] . . . | Breakpoint set (and remove) |
| BS <address1> <address2> <data> [<mask>][:<option>] | Block of memory search; options B, W, L |
| BT <address1> <address2> | Block of memory test |
| DC <expression> | Data conversion |
| DF | Display formatted registers |
| DU[<port number>] <address1> <address2> [<text>] | Dump memory (S-records) |
| GD [<address>] | Go direct execute program |
| G[O] [<address>] | Go execute program |
| GT <temporary breakpoint address> | Go until breakpoint |
| HE | Help |
| IOC | I/O direct command |
| IOP | I/O physical to disk |
| IOT [<device>][,<controller>] | I/O "teach" to disk |
| LO[<port number>] [[:<options>]=<text>] | Load (S-records); options X, -C |
| MD[<port number>] <address> [<count>][:DI] | Memory display/disassembly |
| M[M] <address>[:<options>] | Memory modify; options W, L, O, V, N, DI |
| MS <address> <data> | Memory set |
| OF | Display offsets |
| [NO]PA[<port number>] | Printer attach (and detach) |
| PF[<port number>] | Port format |
| TM[<port number>][<exit character>[<trailing character>]] | Transparent mode |
| T[R] [<count>] | Trace |
| TT <breakpoint address> | Temporary breakpoint trace |
| VE[<port number>][[:<options>]=<text>] | Verify (S-records); options X, -C |
| VI | Vector initialize |
| .A0 - .A7 [<expression>] | Display/set address register |
| .D0 - .D7 [<expression>] | Display/set data register |
| .R0 - .R6 [<expression>] | Display/set relative offset register |
| .PC [<expression>] | Display/set program counter |
| .SR [<expression>] | Display/set status register |
| .SSP [<expression>] | Display/set supervisor stack pointer |
| .USP [<expression>] | Display/set user stack pointer |