

# Multi-population Modified L-SHADE for Single Objective Bound Constrained Optimization



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# mpmL-SHADE Outline



CEC-17 Special Session on Associated with  
CEC2020 Numerical Optimization Competitions

1. Introduction
2. DE / L-SHADE / mL-SHADE
3. Proposed algorithm – Multi-population Modified L-SHADE (mpmL-SHADE)
4. Experiments and Results
5. Conclusion

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# Introduction

- Differential evolution (DE) is one of the most popular evolutionary algorithms in solving real-parameter optimization problems.
- We proposed a variant of DE with success history adaptive parameter control.
  - Multi-population Modified L-SHADE (mpmL-SHADE)
- Participate CEC2020 Single Objective Bound Constrained Optimization Competition.

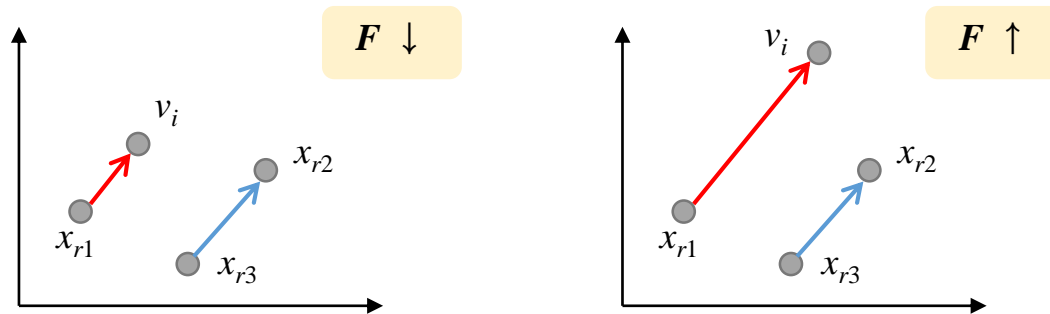
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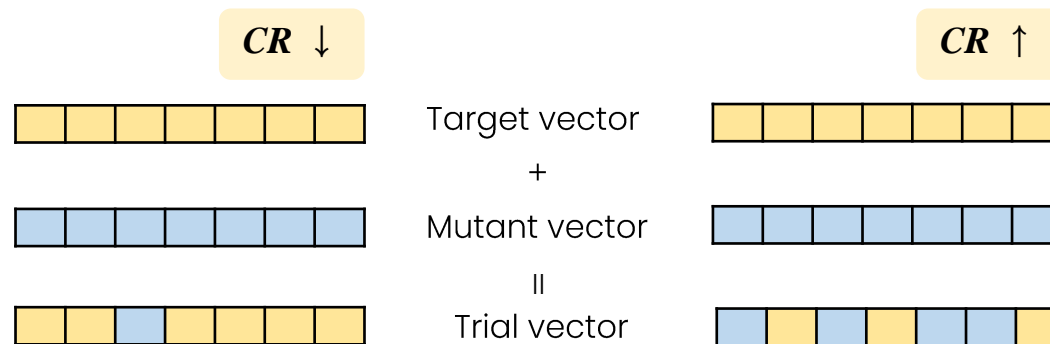
# Differential Evolution (DE)

- Scaling Factor **F**

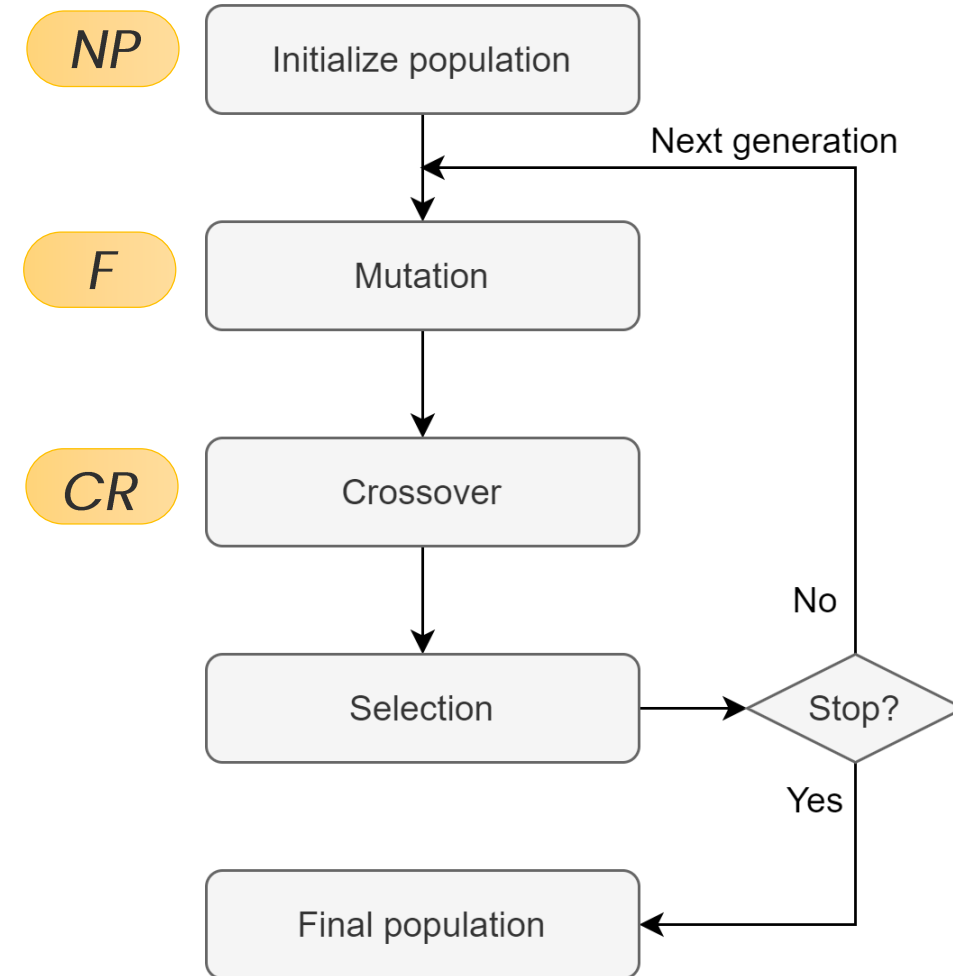
$$v_i = x_{r1} + F \cdot (x_{r2} - x_{r3})$$



- Crossover Rate **CR**



## DE flowchart



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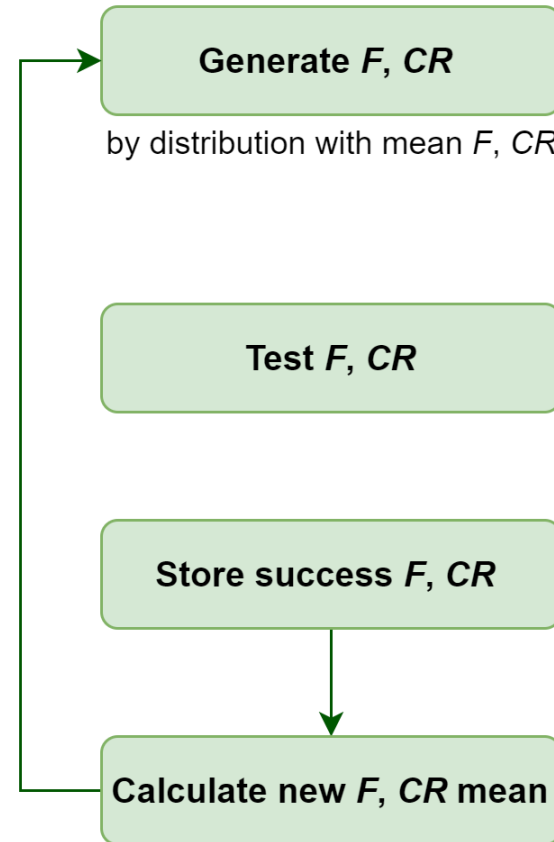
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# Adaptive DE

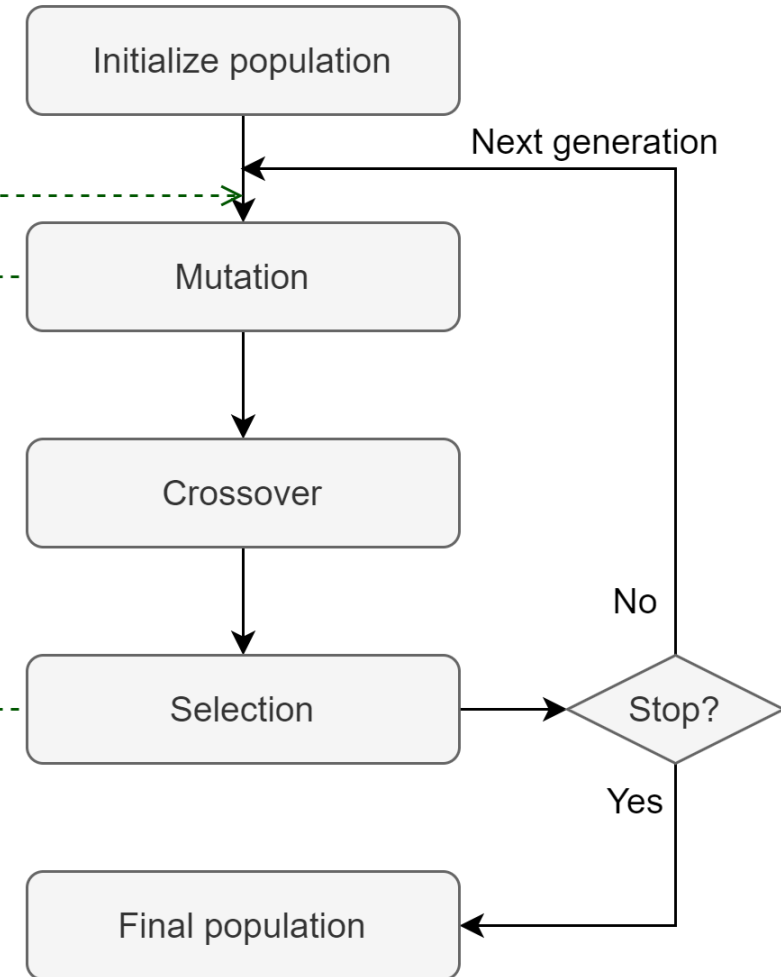
## Success history

- SaDE  
(Qin and Suganthan, 2005)
- JADE  
(Zhang and Sanderson, 2009)
- SHADE  
(Tanabe and Fukunaga, 2013)

Update  
mean  $F$   
mean  $CR$



## Success history based DE flowchart



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## L-SHADE (Tanabe et al., 2014)

# Success history memory

- Record **multiple** pairs of successful mean values of  $F$  and  $CR$ .

- $M_F$ : mean value of  $F$
- $M_{CR}$ : mean value of  $CR$
- $H$ : the size of success history memory

	$H$				
$M_F$	$M_{F,1}$	$M_{F,2}$	.....	$M_{F,H-1}$	$M_{F,H}$
$M_{CR}$	$M_{CR,1}$	$M_{CR,2}$	.....	$M_{CR,H-1}$	$M_{CR,H}$

- Use different ranges of parameter values on different individuals in a generation.

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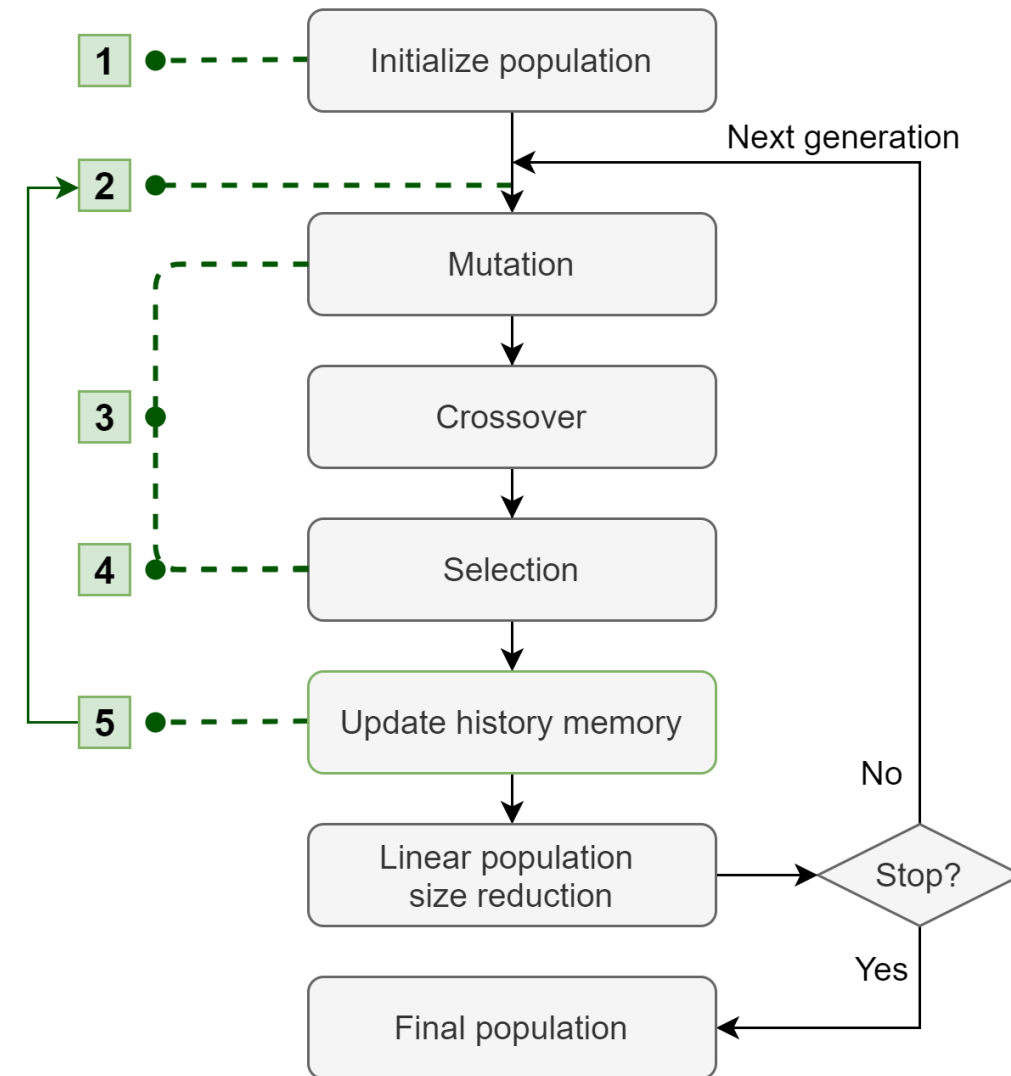
# L-SHADE (Tanabe and Fukunaga, 2014)

## Success history memory

	$H$				
$M_F$	$M_{F,1}$	$M_{F,2}$	.....	$M_{F,H-1}$	$M_{F,H}$
$M_{CR}$	$M_{CR,1}$	$M_{CR,2}$	.....	$M_{CR,H-1}$	$M_{CR,H}$

1. Creating history memory table.
2. Randomly select a pair of  $M_F$  and  $M_{CR}$  from history memory for each target vector to generate  $F$  and  $CR$ .
3. Testing  $F$  and  $CR$  in each iteration.
4. Store the successful  $F$  and  $CR$  value.
5. Update by calculating weighted Lehmer mean

L-SHADE flowchart

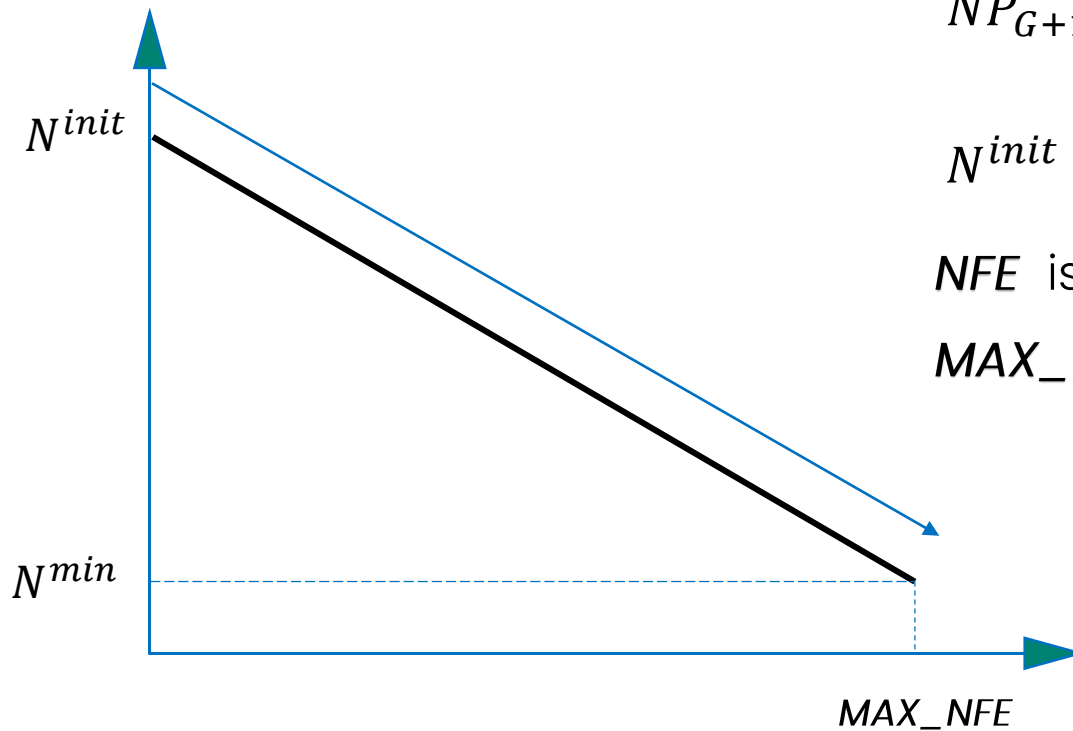


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## L-SHADE (Tanabe and Fukunaga, 2014)

# Linear population size reduction (LPSR)



$$NP_{G+1} = \text{round}\left(\left(\frac{N^{min} - N^{init}}{MAX\_NFE}\right) \times NFE + N^{init}\right)$$

$$N^{init} = 18 \times D, N^{min} = 4$$

$NFE$  is the current number of fitness evaluations

$MAX\_NFE$  is the maximum number of fitness evaluations

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## mL-SHADE (Yeh et al., 2019)

### Removal of terminal value

$M_F$	$M_{F,1}$	$M_{F,2}$	.....	$M_{F,H}$
$M_{CR}$	$M_{CR,1}$	$\perp$	.....	$M_{CR,H}$

#### Observation (L-SHADE):

If the new mean of  $CR$  is zero, L-SHADE will set the  $M_{CR,k}$  by a terminal value  $\perp$  and will never update it. When  $\perp$  is chosen,  $CR$  is set by zero and thus only a single gene is exchanged. Sometimes all  $M_{CR}$  elements are set to  $\perp$  at the early stage of the evolutionary process. This leads to too strong exploitation.

#### Solution (mL-SHADE) :

mL-SHADE removes the terminal value to keep the exploration ability.

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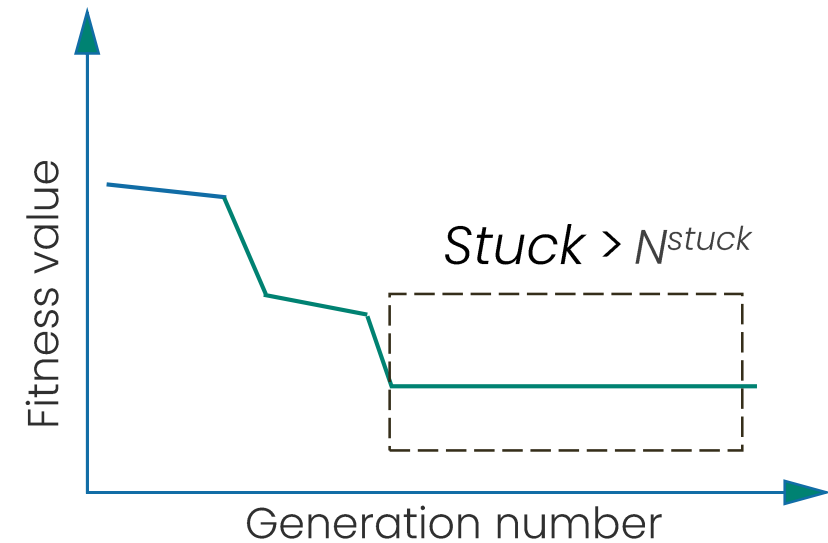
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mL-SHADE (Yeh et al., 2019)

# History Memory perturbation

Observation (L-SHADE):

- The fitness value stops improving because the control parameter values are not suitable for the current population.
- The memory may not be updated for a long time.



Solution (mL-SHADE):

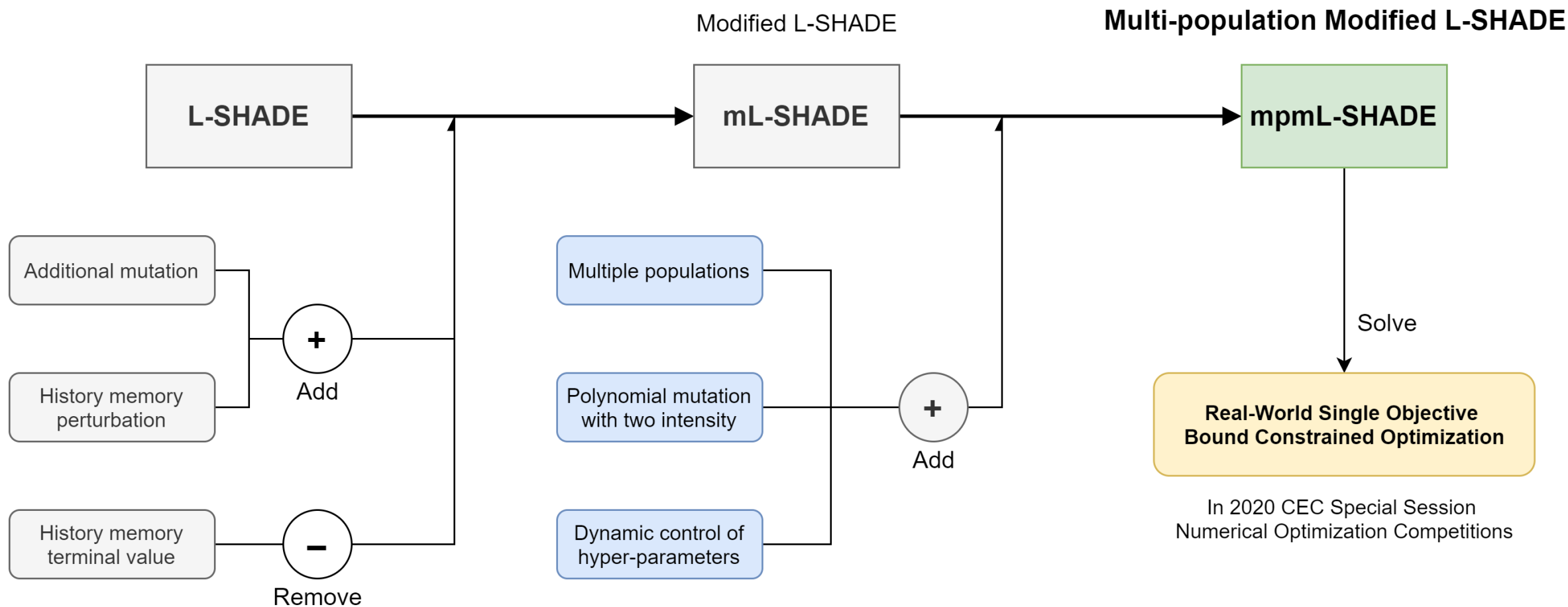
- If the evolution gets stuck for  $N^{stuck}$  generations, mL-SHADE perturbs the success history memory by resetting one of them.

$$M_{CR,k} = 1.0 - M_{CR,k}$$

$$M_{F,k} = 1.0 - M_{F,k}$$

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[L-SHADE] R. Tanabe, and A. S. Fukunaga, "Improving the Search Performance of SHADE Using Linear Population Size Reduction," in IEEE CEC, pp. 1658–1665, 2014.

[mLSHADE] J. Yeh, T. Chen and T. Chiang, "Modified L-SHADE for single objective real-parameter optimization," in IEEE CEC, pp. 381–386, 2019.

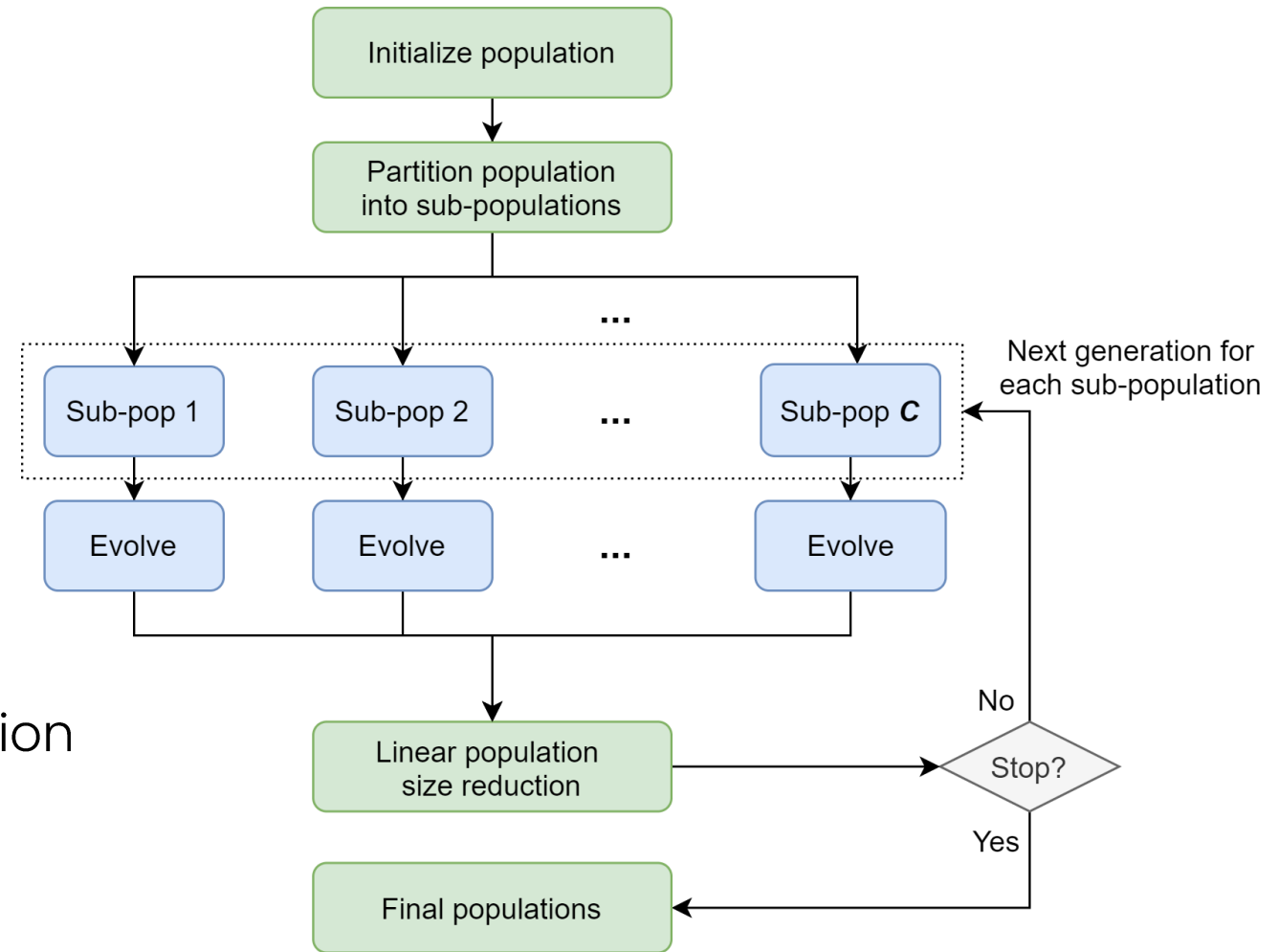
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# mpmL-SHADE

## Algorithm overview

- Multiple population with cluster partition
- Evolve by mL-SHADE with two intensity polynomial mutation



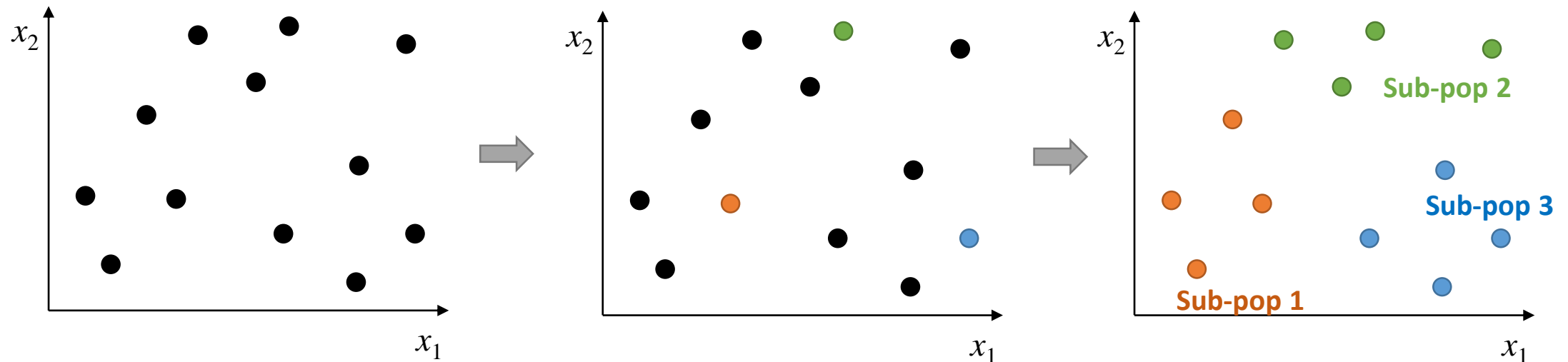
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## mpmL-SHADE

# Multiple populations

- An effective approach to enhance the diversity and the search ability for DE to solve optimization problems.



W. Gao, G. G. Yen and S. Liu, "A cluster-based differential evolution with self-adaptive strategy for multimodal optimization," *IEEE Transactions on Cybernetics*, vol. 44, no. 8, pp. 1314-1327, Aug. 2014

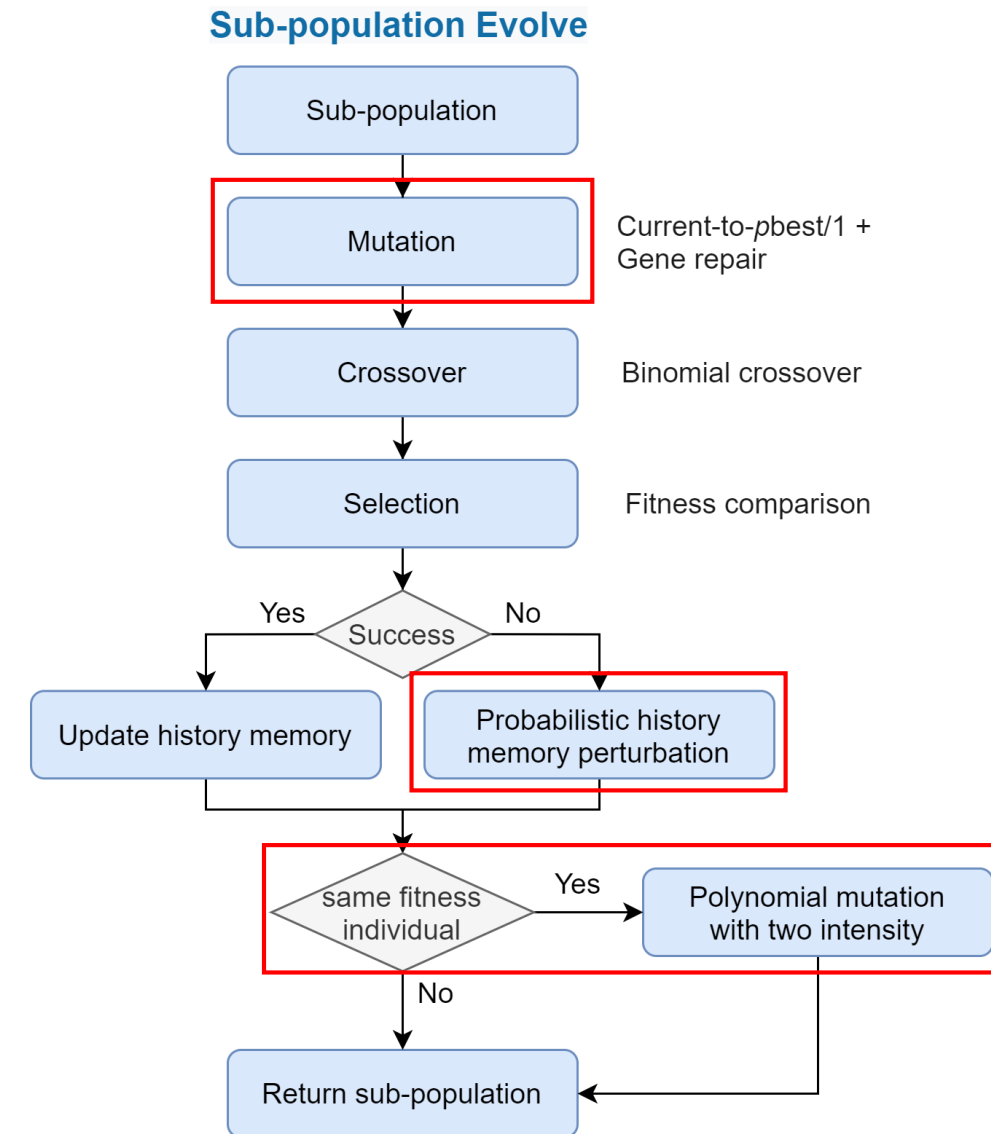
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# mpmL-SHADE

## Algorithm overview

- Based on mL-SHADE
- Polynomial mutation with two intensity
- Dynamic parameter control
  - Probabilistic history memory perturbation
  - Linear scale parameter increment (LSPI) mechanism



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# Polynomial mutation with two intensity

- When multiple individuals have the same fitness value in a generation, we mutate the individual to increase the diversity of population.
- It is controlled by two values of the parameter  $\eta$ .
  - **Exploitation**, while  $\eta$  value is large.
  - **Exploration**, while  $\eta$  value is small.

```
while fitness  $x_i$  == fitness  $x_j$  do  
    if  $\text{randu}(0.0, 1.0) \leq nfe / MAX\_NFE$  then  
         $x_j = \text{PolynomialMutation}(x_j, 1.0/D, \text{big } \eta)$   
    else  
         $x_j = \text{PolynomialMutation}(x_j, 1.0/D, \text{small } \eta)$   
     $nfe = nfe + 1$   
end while
```

M. Hamdan, "The distribution index in polynomial mutation for evolutionary multiobjective optimisation algorithms: An experimental study", In: Proceedings of International Conference on Electronics Computer Technology, 2012.

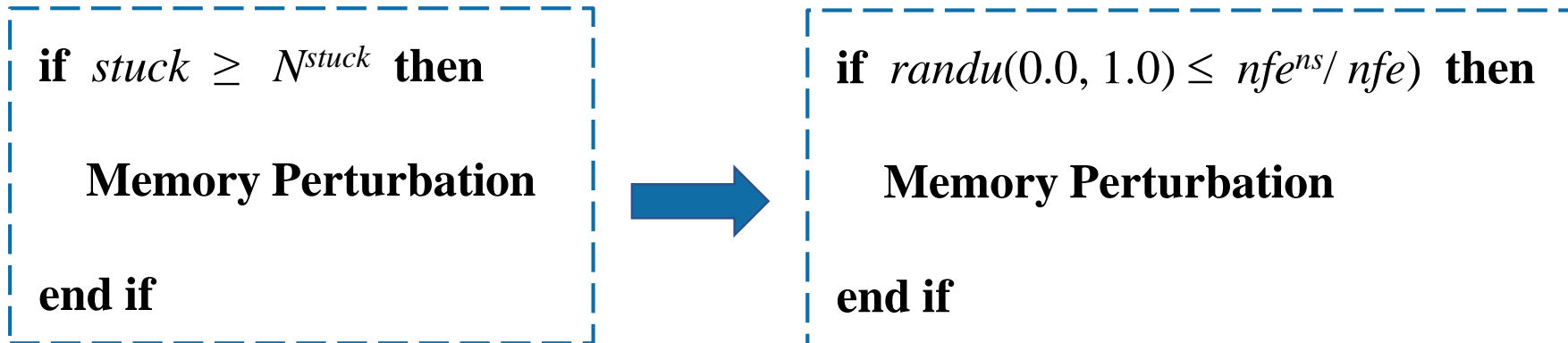
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## mpmL-SHADE

# Probabilistic history memory perturbation

- Remove the fix parameter  $N^{stuck}$  in mL-SHADE.



$nfe^{ns}$ : The number of fitness evaluations since last improvement.

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## Linear scale parameter increment (LSPI)

Observation:

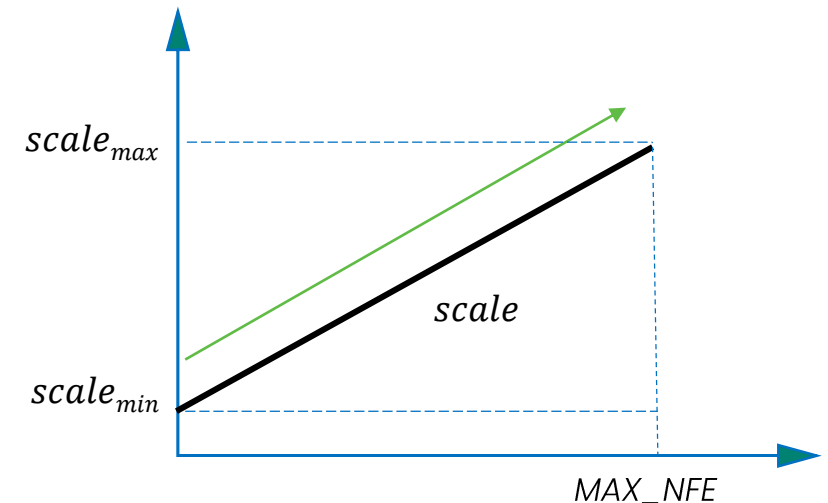
In the late phase of evolution,  $M_F$  value in the memory are all getting smaller.

Solution:

- LSPI increase the scale of Cauchy distribution for scale factor  $F$ .
- It provides Cauchy distribution more chance to generate bigger  $F$  value for exploration.

$$\mathbf{scale} = \mathbf{scale}_{min} + \frac{(\mathbf{scale}_{max} - \mathbf{scale}_{min}) \times nfe}{MAX\_NFE}$$

$$F_i = randc(M_{F,r}, \mathbf{scale})$$



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# Experiments and Results

## Benchmark functions

- CEC2020 Single Objective Bound Constrained Optimization Competition
  - Ten test functions
  - Four different dimensions:  $D = 5, 10, 15, 20$
  - Search ranges of decision variables:  
[−100, 100]
  - Maximum number of fitness function evaluations:

Problem Dimension	<i>MAX_NFE</i>
$D = 5$	50,000
$D = 10$	1,000,000
$D = 15$	3,000,000
$D = 20$	10,000,000

C. T. Yue, K. V. Price, P. N. Suganthan, J. J. Liang, M. Z. Ali, B. Y. Qu, N. H. Awad, and Partha P Biswas , “Problem definitions and evaluation criteria for the CEC 2020 special session and competition on single objective bound constrained numerical optimization,” Technical Report, Nanyang Technological University, Singapore, November 2019.

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# Experiments and Results

## Parameter setting

Parameter	Meaning	Value	
$N^{init}$	size of the initial population	$18D \cdot C$	
$N^{min}$	minimal sub-population size	4	
$H$	size of the success history memory	6	
$r^{arc}$	archive size $ A  = \text{round}(r^{arc} \cdot N_{subpop})$	2.6	
$p$	required in cur-to-pbest/1 mutation	0.11	
$[M_c^F]^0, [M_c^{CR}]^0$	initial values of $c^{\text{th}}$ sub-population's $F/CR$ memory	0.5	<b>L-SHADE</b>
$C$	the number of sub-populations	$0.2 \cdot D$	
$scale_{min}$	required in LSPI	0.1	
$scale_{max}$	required in LSPI	0.2	
$p_m, \eta$	parameters of polynomial mutation	$1/D, 5 \text{ or } 20$	<b>mpmL-SHADE</b>

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# Experiments and Results

## Analysis of the number of sub-populations

We compared the six variants by the evaluation criteria in the CEC2020 competition.

Score 1: based on sums of normalized best error values (50%)

Score 2: based on sums of weighted rank mean error values (50%)

Number of Sub-populations	<b>0.2·D</b>	0.3·D	0.4·D	0.5·D	0.6·D	0.7·D
Score1	50	48.2995	44.1225	41.7733	45.9315	39.7564
Score2	49.0814	47.9487	50	47.1033	44.6301	43.7939
Total Score	99.0814	96.2482	94.1225	88.8766	90.5615	83.5503

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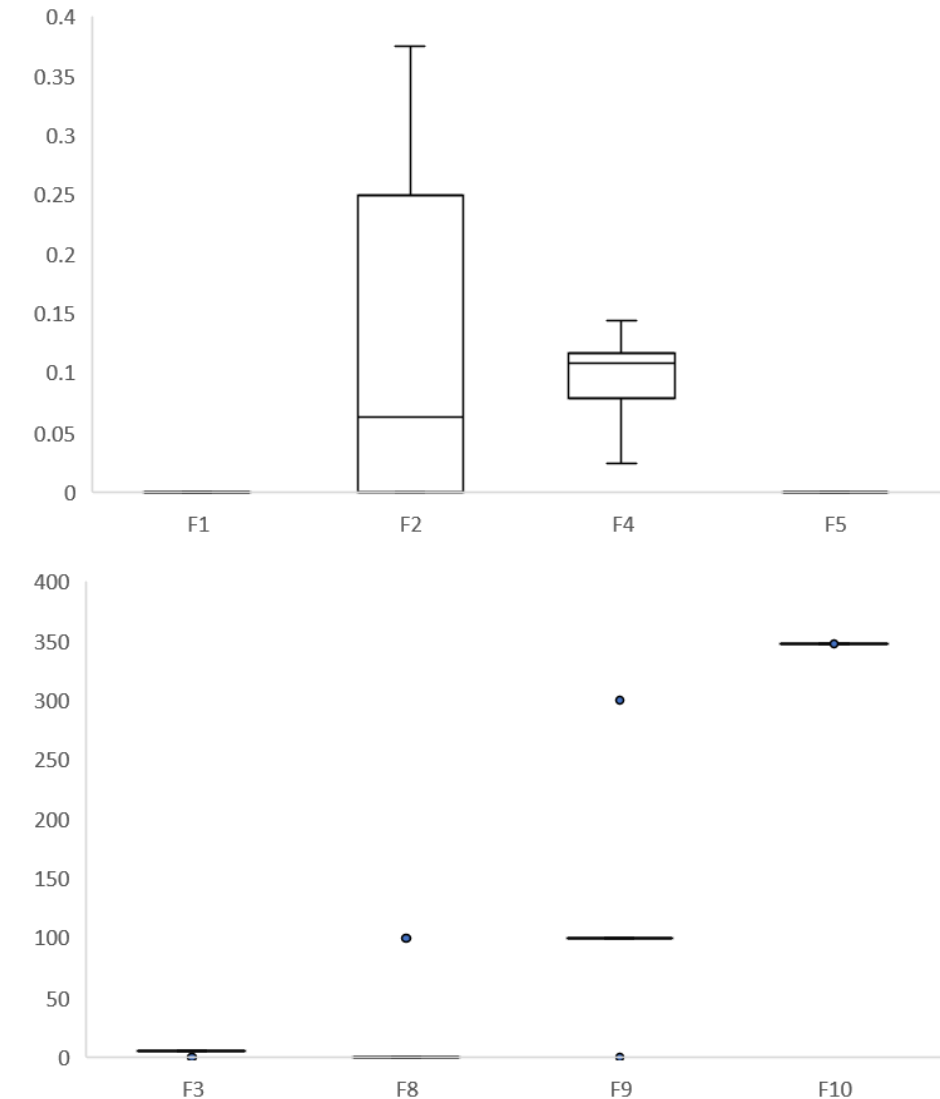
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# Experiments and Results

## Error value of mpml-SHADE

### ( $D = 5$ )

Func.	Best	Worst	Median	Mean	Std
$f_1$	0.0000E+00	0.0000E+00	0.0000E+00	0.0000E+00	0.0000E+00
$f_2$	0.0000E+00	3.7470E-01	6.2947E-02	1.1661E-01	1.3654E-01
$f_3$	0.0000E+00	5.4146E+00	5.1482E+00	4.7000E+00	1.4661E+00
$f_4$	2.3494E-02	1.4360E-01	1.0851E-01	9.6084E-02	3.0934E-02
$f_5$	0.0000E+00	0.0000E+00	0.0000E+00	0.0000E+00	0.0000E+00
$f_8$	0.0000E+00	1.0000E+02	0.0000E+00	3.3333E+00	1.7951E+01
$f_9$	0.0000E+00	3.0000E+02	1.0000E+02	1.0333E+02	4.0689E+01
$f_{10}$	3.0000E+02	3.4737E+02	3.4737E+02	3.4105E+02	1.6102E+01



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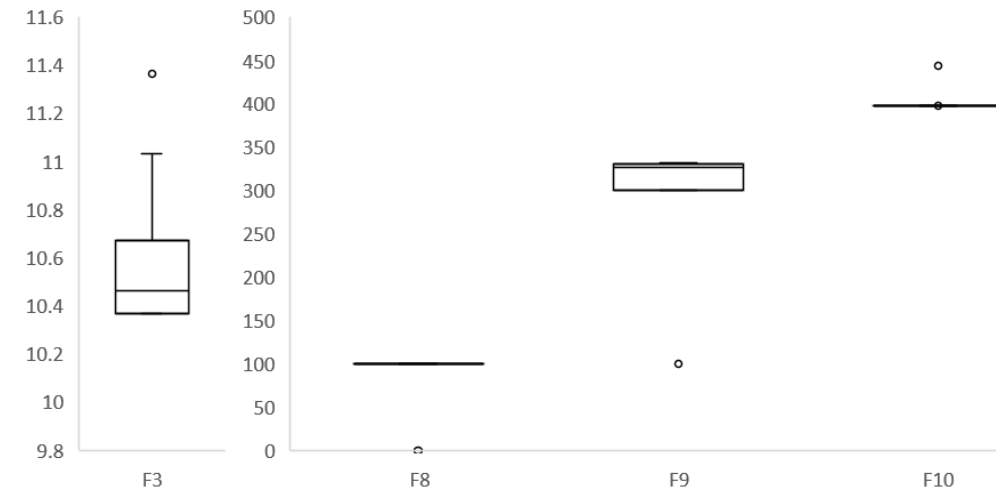
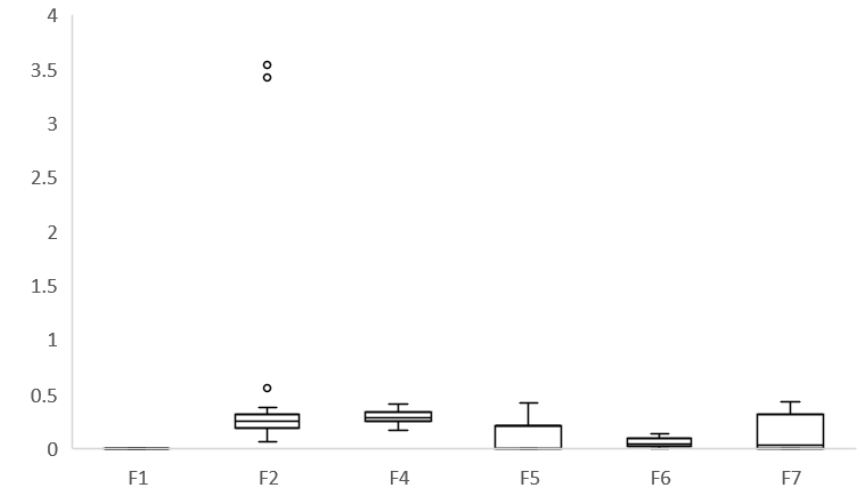
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# Experiments and Results

## Error value of mpml-SHADE

( $D = 10$ )

Func.	Best	Worst	Median	Mean	Std
$f_1$	0.0000E+00	0.0000E+00	0.0000E+00	0.0000E+00	0.0000E+00
$f_2$	6.3009E-02	3.6023E+00	2.5191E-01	6.8095E-01	1.1259E+00
$f_3$	1.0367E+01	1.1365E+01	1.0461E+01	1.0565E+01	2.3384E-01
$f_4$	1.6905E-01	4.0592E-01	2.7884E-01	2.8404E-01	5.8284E-02
$f_5$	0.0000E+00	4.1629E-01	2.0814E-01	1.2489E-01	1.1526E-01
$f_6$	1.5651E-04	1.3554E-01	3.8008E-02	5.0894E-02	4.0899E-02
$f_7$	7.0608E-06	4.3363E-01	2.7867E-02	1.3732E-01	1.5459E-01
$f_8$	0.0000E+00	1.0000E+02	1.0000E+02	9.6667E+01	1.7951E+01
$f_9$	0.0000E+00	3.3186E+02	3.2635E+02	2.7606E+02	9.8182E+01
$f_{10}$	3.9774E+02	4.4578E+02	3.9801E+02	4.0260E+02	1.3855E+01



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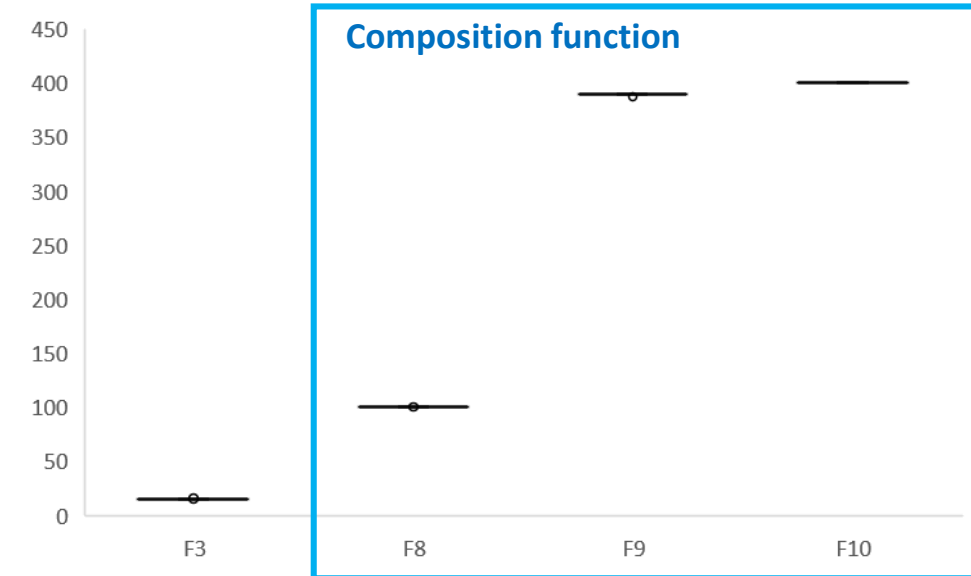
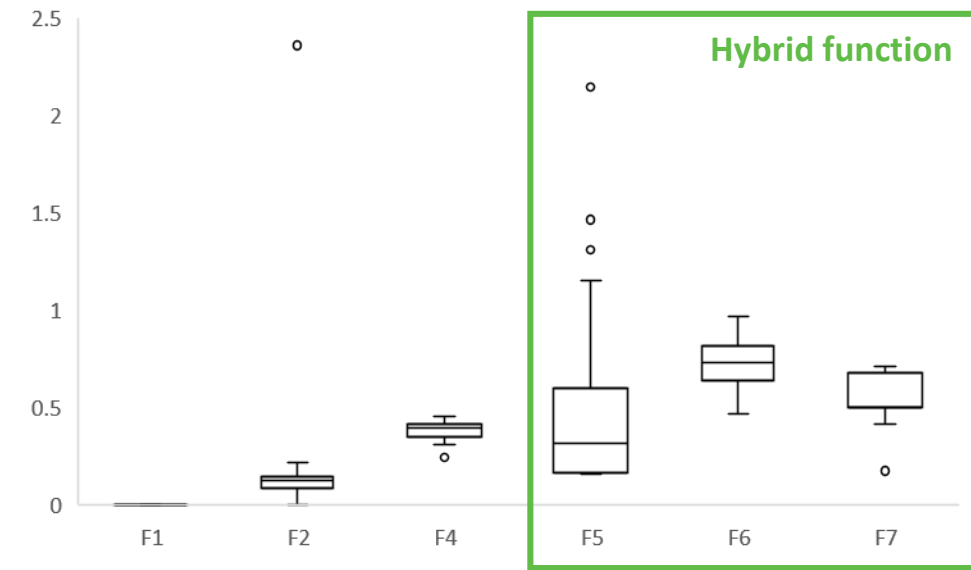
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# Experiments and Results

## Error value of mpml-SHADE

### ( $D = 15$ )

Func.	Best	Worst	Median	Mean	Std
$f_1$	0.0000E+00	0.0000E+00	0.0000E+00	0.0000E+00	0.0000E+00
$f_2$	0.0000E+00	2.3601E+00	1.2491E-01	1.8306E-01	4.0725E-01
$f_3$	1.5567E+01	1.5567E+01	1.5567E+01	1.5567E+01	2.0963E-13
$f_4$	2.4114E-01	4.5490E-01	3.9389E-01	3.8242E-01	4.4318E-02
$f_5$	1.5612E-01	2.1460E+00	3.1224E-01	5.4042E-01	5.0447E-01
$f_6$	4.6535E-01	9.6453E-01	7.2995E-01	7.2517E-01	1.2459E-01
$f_7$	1.7299E-01	7.0814E-01	5.0000E-01	5.4320E-01	1.1498E-01
$f_8$	1.0000E+02	1.0000E+02	1.0000E+02	1.0000E+02	4.9118E-13
$f_9$	3.8708E+02	3.8968E+02	3.8968E+02	3.8959E+02	4.6649E-01
$f_{10}$	4.0000E+02	4.0000E+02	4.0000E+02	4.0000E+02	4.9815E-13



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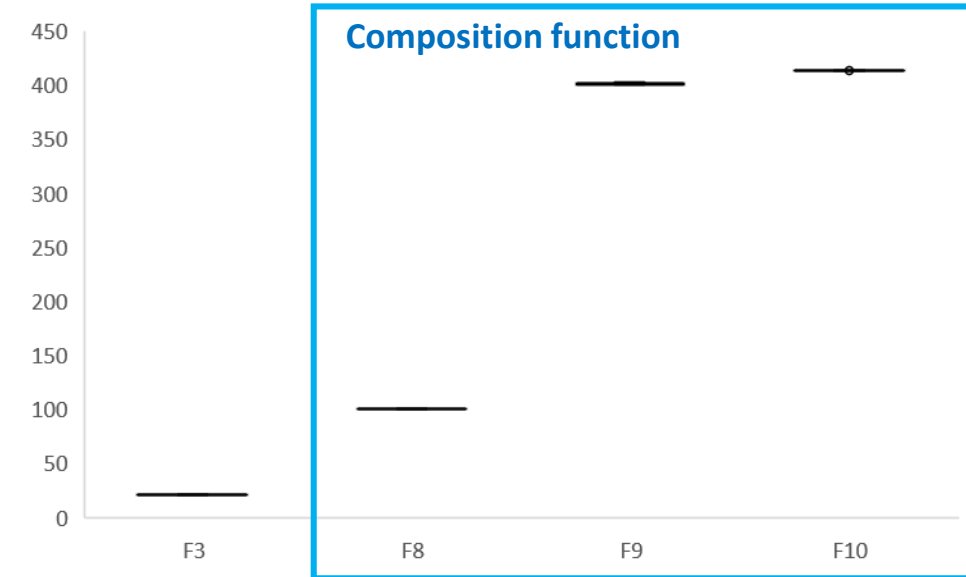
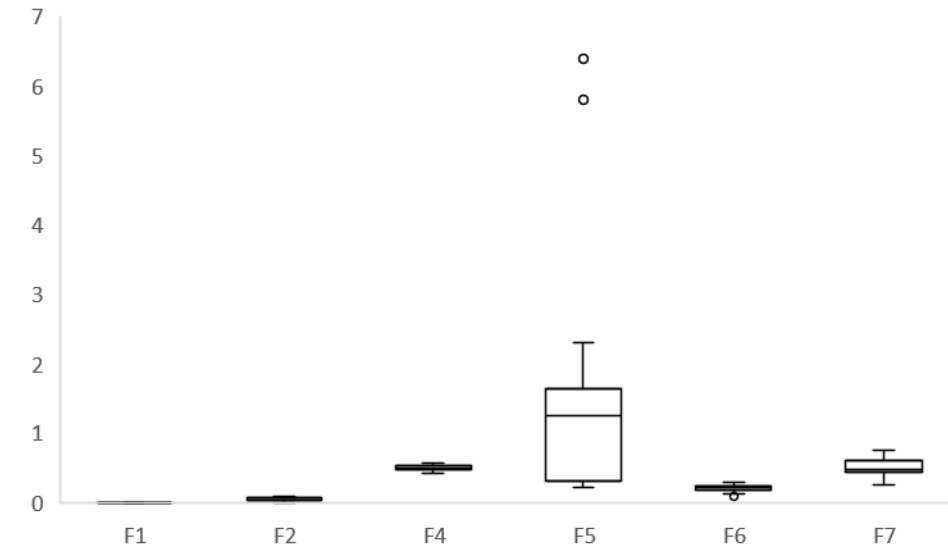
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# Experiments and Results

## Error value of mpml-SHADE

### ( $D = 20$ )

Func.	Best	Worst	Median	Mean	Std
$f_1$	0.0000E+00	0.0000E+00	0.0000E+00	0.0000E+00	0.0000E+00
$f_2$	0.0000E+00	9.3685E-02	3.1228E-02	3.9673E-02	2.1195E-02
$f_3$	2.0387E+01	2.0387E+01	2.0387E+01	2.0387E+01	4.6736E-13
$f_4$	4.1611E-01	5.6583E-01	5.0069E-01	4.9748E-01	4.2334E-02
$f_5$	2.0817E-01	6.3861E+00	1.2552E+00	1.3801E+00	1.4521E+00
$f_6$	7.9020E-02	2.9642E-01	2.1061E-01	2.0522E-01	4.7101E-02
$f_7$	2.5517E-01	7.5000E-01	4.8157E-01	5.0994E-01	1.1874E-01
$f_8$	1.0000E+02	1.0000E+02	1.0000E+02	1.0000E+02	7.4723E-13
$f_9$	4.0031E+02	4.0278E+02	4.0133E+02	4.0139E+02	6.6822E-01
$f_{10}$	4.1366E+02	4.1366E+02	4.1366E+02	4.1366E+02	2.7413E-04



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# Experiments and Results

## Performance Comparison

We did  $t$ -test at the significance level of 0.05. The symbols +, -, and  $\approx$  mean that the proposed mpml-SHADE is better than (+), worse than (-) and not statistically different from ( $\approx$ ) the compared algorithm.

mpml-SHADE vs.	mL-SHADE			L-SHADE		
	+	$\approx$	-	+	$\approx$	-
$D = 5$	1	7	0	0	8	0
$D = 10$	5	5	0	7	3	0
$D = 15$	5	4	1	6	4	0
$D = 20$	3	6	1	7	2	1
Total	<b>14</b>	22	2	<b>20</b>	17	1

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# mpmL-SHADE

## Conclusions

- We proposed an adaptive differential evolution algorithm mpmL-SHADE for solving real-parameter single objective optimization problems. It has three features:
  - multi-population evolution
  - dynamic control of hyper-parameters
  - mutation with dynamic intensity
- The results showed that the multi-population is well perform on CEC2020 benchmark.
- In the future, we will work on:
  - How to form sub-populations and design the interaction between sub-populations.
  - How to dynamically control the exploration and exploitation for maintaining diversity of populations.

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