



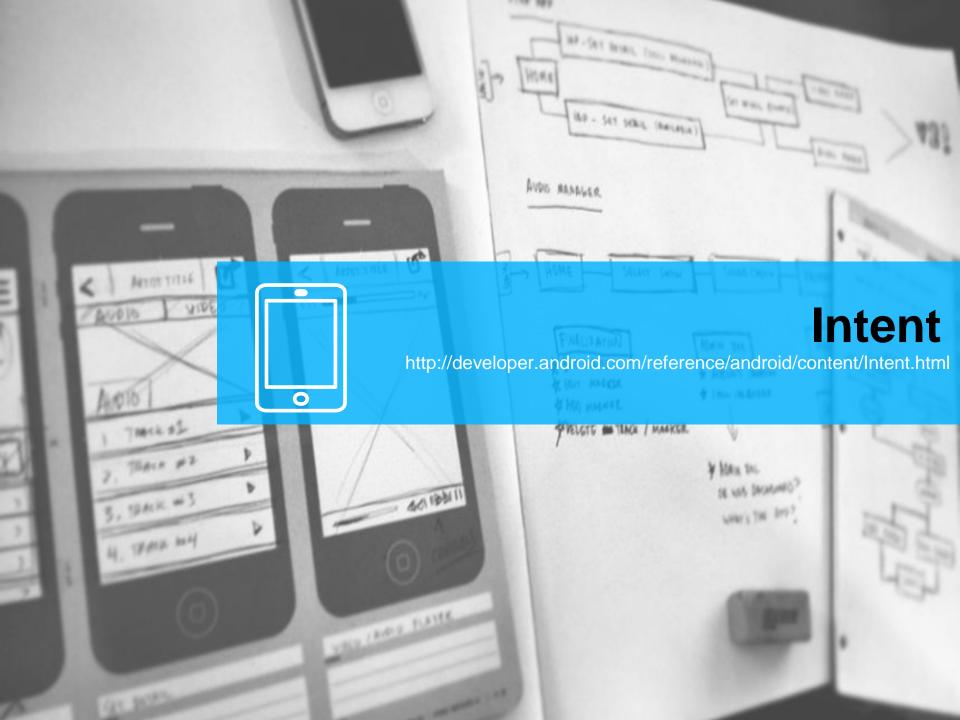
# PENGEMBANGAN APLIKASI PERANGKAT BERGERAK (MOBILE)



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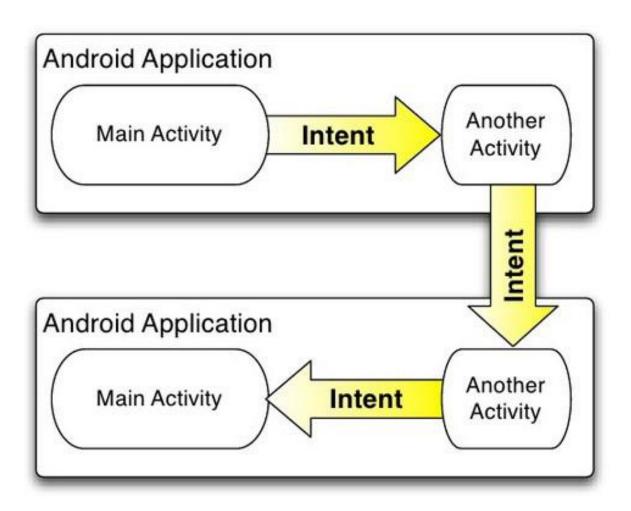


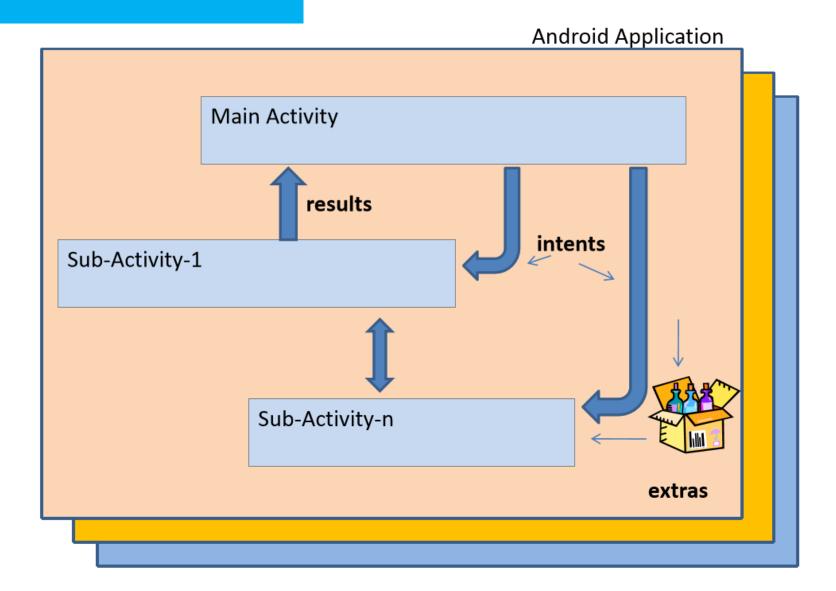
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## **Definition**

- ☐ An Android application could include any number of activities.
- ☐ Activities are independent of each other; however they usually cooperate exchanging data and actions.
- ☐ Typically, one of the activities is designated as the first one (main) that should be presented to the user when the application is launched.
- ☐ Moving from **one activity** to **another** is accomplished by asking the current activity to execute an **intent**.
- Activities interact with each other in an asynchronous mode.





• Intents are invoked using the following options

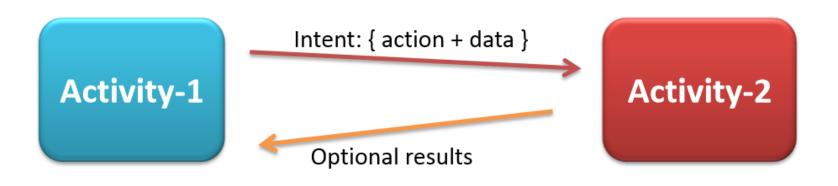
| startActivity (intent)                                    | launches an <i>Activity</i>                                     |
|---|---|
| sendBroadcast (intent)                                    | sends an intent to any interested  BroadcastReceiver components |
| <pre>startService(intent)   or bindService(intent,)</pre> | communicate with a background Service.                          |

## Intent dibagi 2 yaitu:

- ☐ Implicit intent adalah intent yang memanggil fungsi activity yang sudah ada di fungsi internal android (Built-in) seperti Dial Number, Open Browser, Gallery, Music Player dan lainya.
- Explicit Intent yang memanggil Activity lain yang masih dalam 1 project atupun beda project.

### The main arguments of an Intent are

- 1. **Action,** The built-in action to be performed, such as ACTION\_VIEW, ACTION\_EDIT, ACTION\_MAIN, ... or user-created-activity.
- 2. **Data**, The primary data to operate on, such as a phone number to be called (expressed as a **Uri**).



Typically an intent is called as follows:

```
Intent myActivity = new Intent (action, data);
startActivity (myActivity);

Primary data (as an URI)
tel://
http://
sendto://
```

## **Implicit Intent**

## **Built-in Standard Actions**

List of standard actions that Intents can use for launching activities (usually through startActivity(Intent).

ACTION\_MAIN

ACTION\_VIEW

ACTION\_ATTACH\_DATA

**ACTION\_EDIT** 

ACTION\_PICK

ACTION\_CHOOSER

ACTION\_GET\_CONTENT

ACTION\_DIAL

**ACTION\_CALL** 

ACTION\_SEND

ACTION\_SENDTO

**ACTION ANSWER** 

ACTION\_INSERT

ACTION\_DELETE

ACTION\_RUN

**ACTION SYNC** 

ACTION PICK ACTIVITY

ACTION\_SEARCH

ACTION\_WEB\_SEARCH

ACTION FACTORY TEST

## **Implicit Intent**

#### **Examples of action/data pairs are:**

ACTION\_DIAL , tel:123

Display the phone dialer with the given number filled in.

ACTION\_VIEW , http://www.google.com

Show Google page in a browser view. Note how the VIEW action does what is considered the most reasonable thing for a particular URI.

ACTION\_EDIT , content://contacts/people/2

Edit information about the person whose identifier is "2".

ACTION\_VIEW , content://contacts/people/2

Used to start an activity to display 2-nd person.

**ACTION\_VIEW** , content://contacts/ people/

Display a list of people, which the user can browse through. Selecting a particular person to view would result in a new intent

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:gravity="center"
    android:orientation="vertical">
```

#### <Button

#### android:id="@+id/btn1"

android:layout\_width="wrap\_content" android:layout\_height="wrap\_content" android:layout\_gravity="center" android:onClick="btn1Click" android:text="Button 1"></Button>

#### <Button

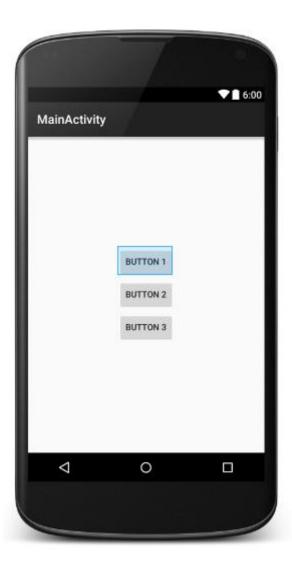
#### android:id="@+id/btn2"

android:layout\_width="wrap\_content" android:layout\_height="wrap\_content" android:layout\_gravity="center" android:layout\_margin="5dp" android:onClick="btn2Click" android:text="Button 2"></Button>

#### <Button

#### android:id="@+id/btn3"

android:layout\_width="wrap\_content" android:layout\_height="wrap\_content" android:layout\_gravity="center" android:onClick="btn3Click" android:text="Button 3"></Button>



#### MainActivity.Java

```
public class MainActivity extends AppCompatActivity {
private Button btn1,btn2,btn3;
                                                                                        93675359
@Override
  public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.main);
    btn1 = (Button) findViewById(R.id.btn1);
    btn2 = (Button) findViewById(R.id.btn2);
    btn3 = (Button) findViewById(R.id.btn3);
  public void btn1Click(View view) {
    Intent tlp = new Intent (Intent.ACTION DIAL, Uri.parse("tel:93675359"));
    startActivity(tlp); }
  public void btn2Click(View view) {
    Intent setting = new Intent( android.provider.Settings.ACTION_SETTINGS);
    startActivity(setting);
    Toast.makeText(this, "you have Pressed: " + btn2.getText(), Toast.LENGTH_LONG).show();
  public void btn3Click(View view) {
   // DO YOUR METHOD HERE!!
```

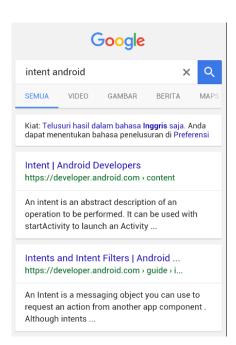
## **Intent Secondary Attributes**

In addition to the primary action/data attributes, there are a number of **secondary attributes** that you can also include with an intent, such as:

- 1. Category
- 2. Type
- 3. Extras

Example: Doing a Google search looking for intent android. Modify Button 3 Click !!!

Intent search = new Intent (Intent.ACTION\_WEB\_SEARCH );
search.putExtra(SearchManager.QUERY, "intent android");
startActivity(search);



## Implicit Intent Secondary Attributes

```
Intent myIntent= new Intent();
myIntent.setType("audio/mp3");
myIntent.setAction(Intent.ACTION_GET_CONTENT);
startActivity(myIntent);
```

## **Explicit Intent Secondary Attributes**

#### **Sending Activity**

```
Intent intent = new Intent(SendingActivity.this, RecievingActivity.class);

// pass your values and retrieve them in the other Activity using keyName
intent.putExtra("keyName", value);
startActivity(intent);
```

#### **Recieving Activity**

```
Bundle extras = intent.getExtras();

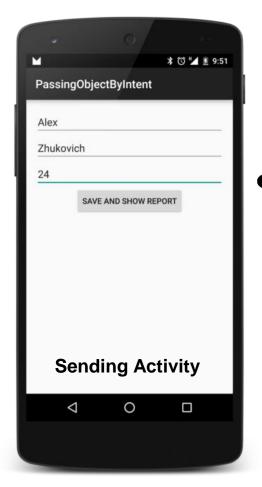
if(extras != null)

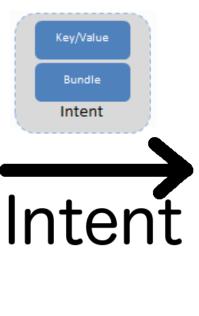
String data = extras.getString("keyName"); // retrieve the data using keyName
```

#### OR

```
// shortest way to recieve data..
String data = getIntent().getExtras().getString("keyName");
```

## **Explicit Intent Secondary Attributes**





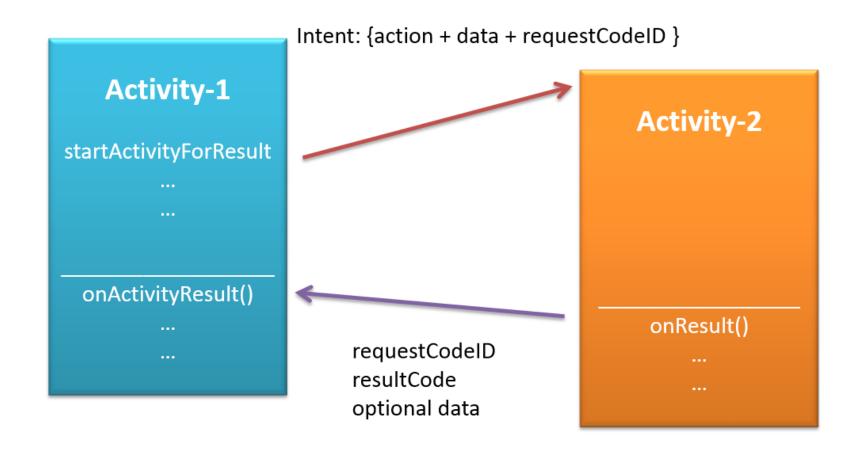


- Starting Activities and Getting Results
- The startActivity(Intent) method is used to start a new activity, which will be placed at the *top* of the activity stack.
- Sometimes you want to get a *result back* from the called sub-activity when it ends.

For example, you may start an activity that let the user pick a image from galery; when it ends, it returns the image that was selected.

- In order to get results back from the called activity we use the method
- startActivityForResult (Intent, requestCodeID)
- Where the second (requestCodeID) parameter identifies the call.
- The result sent by the sub-activity could be picked up through the asynchronous method.
- onActivityResult ( requestCodeID, resultCode, Intent )

- Before an activity exits, it can call setResult(resultCode) to return a termination signal back to its parent.
- Always supply a result code, which can be the standard results
   Activity.RESULT\_CANCELED, Activity.RESULT\_OK, or any custom values.
- All of this information can be capture back on the parent's onActivityResult (int requestCodeID, int resultCode, Intent data) along with the integer identifier it originally supplied.
- If a child activity fails for any reason (such as crashing), the parent activity will receive a result with the code **RESULT\_CANCELED**.



#### **Modify Your Code !!!!**

**Showing Pictures and Video,** 

```
Calling a sub-activity, receiving results.
public void btn3Click(View view) {
     Intent myIntent= new Intent();
    myIntent.setType("video/*, images/*");
     myIntent.setAction(Intent.ACTION_GET_CONTENT);
    startActivityForResult(myIntent, 0);
  @Override
  protected void onActivityResult(int requestCode, int resultCode, Intent intent) {
    super.onActivityResult(requestCode, resultCode, intent);
    if((requestCode== 0) && (resultCode == Activity.RESULT_OK)) {
       String selectedImage= intent.getDataString();
       Toast.makeText(this, selectedImage, Toast.LENGTH_LONG).show();
       // show a 'nice' screen with the selected image
       Intent myAct3 = new Intent(Intent.ACTION_VIEW, Uri.parse(selectedImage));
       startActivity(myAct3);
```

## Thanks!

**QUESTIONS?** 





