CS 171 :::

Homework 1

In the first part of this homework you will create a simple webpage with HTML and CSS.

In the second part, you will search for different visualizations on the web and you will analyze the key aspects of what makes these visualizations *good* or *bad*, in your opinion.

This homework assumes that you have read Chapter 3 (up to page 36) in *D3 - Interactive Data Visualization for the Web* (Second Edition!) by Scott Murray.

0. Studio sign-up

The first studios are starting on September 12th. Studio sign-up is available in Canvas: go to People, then Groups or use this link. You should sign-up by Friday Sept. 8th!

Studio times and locations can be found <u>here</u>. Studio attendance is mandatory and counts towards your participation grade.

1. Web Development Basics: HTML & CSS (2 points)

Data

The following table shows countries with an alarming hunger situation on the basis of the Global Hunger Index (GHI) scores from 1990, 2000 and 2014. The Index ranks countries on a 100-point scale, with 0 being the best score (no hunger) and 100 being the worst.

Country	1990	2000	2014
Central African Republic	51.9	51.4	46.9
Chad	65	52	46.4
Haiti	52.1	42.8	37.3
Madagascar	44.8	44.1	36.3
Sierra Leone	58.8	53.5	38.9
East Timor	_	_	40.7
Zambia	47	50.9	41.1

The Global Hunger Index (GHI) is designed to comprehensively measure and track hunger globally and by country and region. Calculated each year by the International Food Policy Research Institute (IFPRI), the GHI highlights successes and failures in hunger reduction and provides insights into the drivers of hunger. (IFPRI, 2015)

Design and Implementation

Please follow these instructions.

a. Create a new HTML file index.html and a new external CSS file.

You should give some thought to the organization of the files and folders of your web/visualization projects. Instead of dumping everything in one folder we suggest the following structure for the beginning:

```
hw/
index.html
css/ ...folder with all CSS files
js/ ...folder with all JavaScript files
```

- b. Include your external stylesheet in your HTML file
- c. Add a headline to the HTML body
- d. Implement the given table (Global Hunger Index) in HTML

Please be aware of the different html tags for rows with column names and rows with actual data (i.e., table header, table row).

e. Add several custom styles to your external CSS file

You can choose your design parameters freely (i.e., decisions about fonts, colors or scales are up to you) but make sure to include at least:

- Custom font (e.g. Arial)
- Custom style for the headline
- · Highlight column names in the table
- Alternating row colors for the table

Keeping your CSS rules separate means that you can use styles multiple times and your HTML documents remain clean and understandable.

f. Download and include the given JavaScript file sorttable.js at the bottom of the body - Element.

http://www.cs171.org/2017/assets/scripts/hw1/sorttable.js

This script provides some additional functionality and makes your table sortable. Over the course of the semester, you will learn more about integrating interactive components with JavaScript but for this homework it is fine if you include our given library. Example integration:

```
<script src="js/sorttable.js"></script>
```

g. Add the class name sortable to the table -Element

If you have implemented everything correctly you should be able to sort the columns by clicking on the column names.

h. Add a two-column layout below the table

You should use the empty containers in the following exercise (*Good & Bad Visualizations*). Add the screenshots to the left column and the descriptions of the visualizations to the right column.

*We recommend the use of Bootstrap's <u>grid-system</u>. It is very flexible and will definitely be helpful for future projects. We currently recommend using Bootsrap version 3.3, while version 4 is in beta.

As a general rule, only use html tags in an html layout to display data that can be well-represented in rows and columns (i.e., tabular data). Do not use it as a general layouting device!

2. Good & Bad Visualizations (2 points)

The use of visualization to present information is pervasive in the media. A visual representation is a powerful and effective way to make complicated and confusing information more relevant and easy to understand.

Here are some general questions to consider as you go through the next section: What is your opinion about good and bad visualizations? What are the characteristics of a good visualization and what makes a visualization bad, not understandable, or misleading (communicating the wrong information)?

a. Search online for two good and two bad visualizations.

Please choose examples from different authors/sources and put the focus on *static visualizations without interactivity*. You can use http://viz.wtf/ for inspiration, but please try to find examples from different sources.

b. Analyze the different design choices and visual encodings.

Add your analysis in the next step (c) to the index.html file.

c. Extend your previously created <code>index.html</code> file and add the following for each visualization:

- One screenshot
- Describe the design choices (type, color, scale, visual elements, ...)
- Explain why you have classified the respective visualization as good or bad. Describe the positive and negative aspects.
- Authors of visualizations try to convey a specific point of view on a given dataset. What do you think the author wanted to communicate? Can you suggest any improvements?
- Reference (i.e., link) to the source

Add this information to your two-column layout. In one column the screenshot and in the other column the design choices, positive and negative aspects etc.

d. You should also make use of the (un)ordered list in HTML. It helps you to structure information.

e. Create an image slider

Use the four screenshots from your good and bad visualizations and create a slider/carousel. It should always show a single image and automatically slide to the next image after a few seconds.

The slider should be visible above your examples.

You can use Bootstraps's carousel component, look for it here: http://getbootstrap.com/javascript/

***Make sure your webpage is visually pleasing (e.g., image sizes are appropriate, images and text are work

3. Bonus Task (0.5 points)

If you were able to finish all the previous tasks and feel up for a challenge, here is a bonus task for you. Each homework will contain a bonus task, which is completely optional and meant as additional challenge. Be aware that extra credit for bonus tasks is only given if the rest of the homework has been completed.

Graduate students: If you are taking CS171 as a graduate level course, the bonus tasks are required for you, please make sure you always complete them!

Visualize the GHI scores from Task 1 in a tool of your choice (Excel, Tableau, R, Python, D3, ...) and insert the result into your webpage. It can be either a static image or an interactive visualization.

If you have not used Tableau so far, we would recommend you to have a look at it: http://www.tableau.com/academic/students.

- As a student you can download Tableau Desktop for free.
- You can export visualizations to Tableau Public and embed them in websites

4. Submit Homework on Canvas

Go to Canvas and click on the HW 1 - Submission link in the week's modules. Next, upload a zipped folder containing your homework files.

To upload an entire directory structure please compress your entire local directory (that contains your lab and homework) into a zip file. Use the following recommended folder structure:

```
/submission
hw/
index.html
css/ ...folder with all CSS files
js/ ...folder with all JavaScript files
lab/
...
```

Upload the submission.zip file.