

Lab 5

ForEach vs Map

Enter, Update, Exit

Transitions

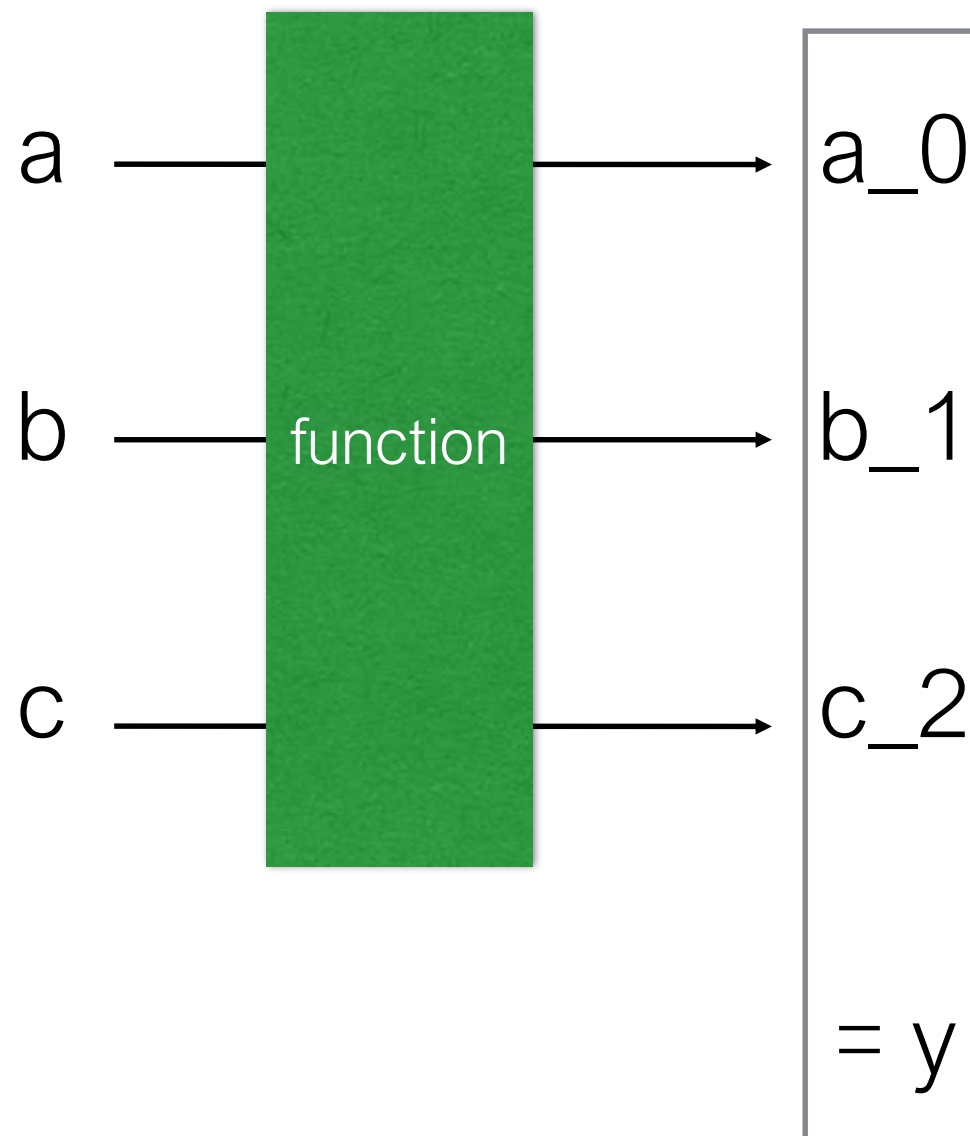
Key Function

Recap: ForEach vs. Map

```
var x = ['a','b','c'].forEach(function(d, i){console.log(d);})
```

➡ x is 'undefined'

```
var y = ['a','b','c'].map(function(d, i){return d+'_'+i;})
```



Enter, Update, Exit

A Simpsons Tale

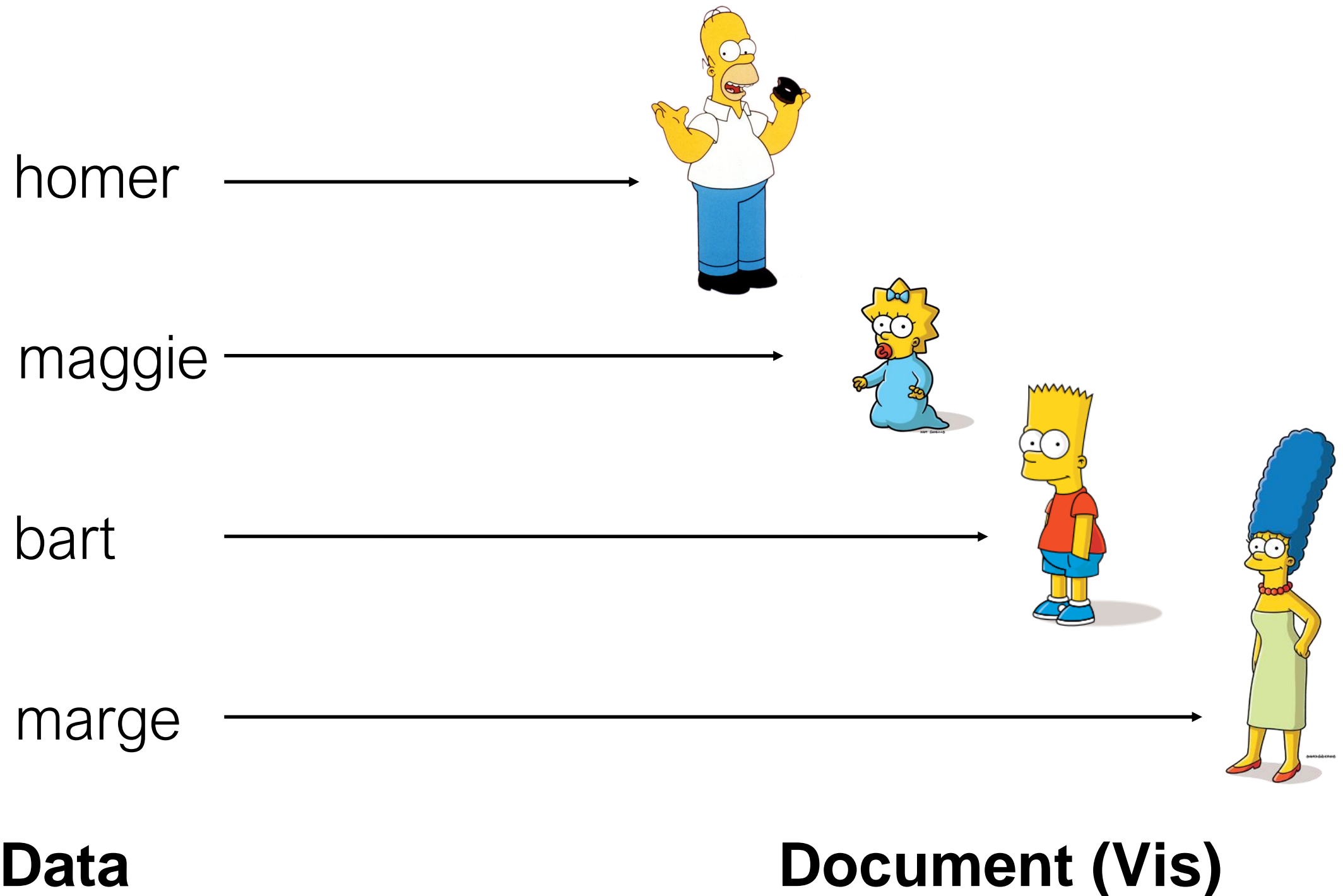
CS

171



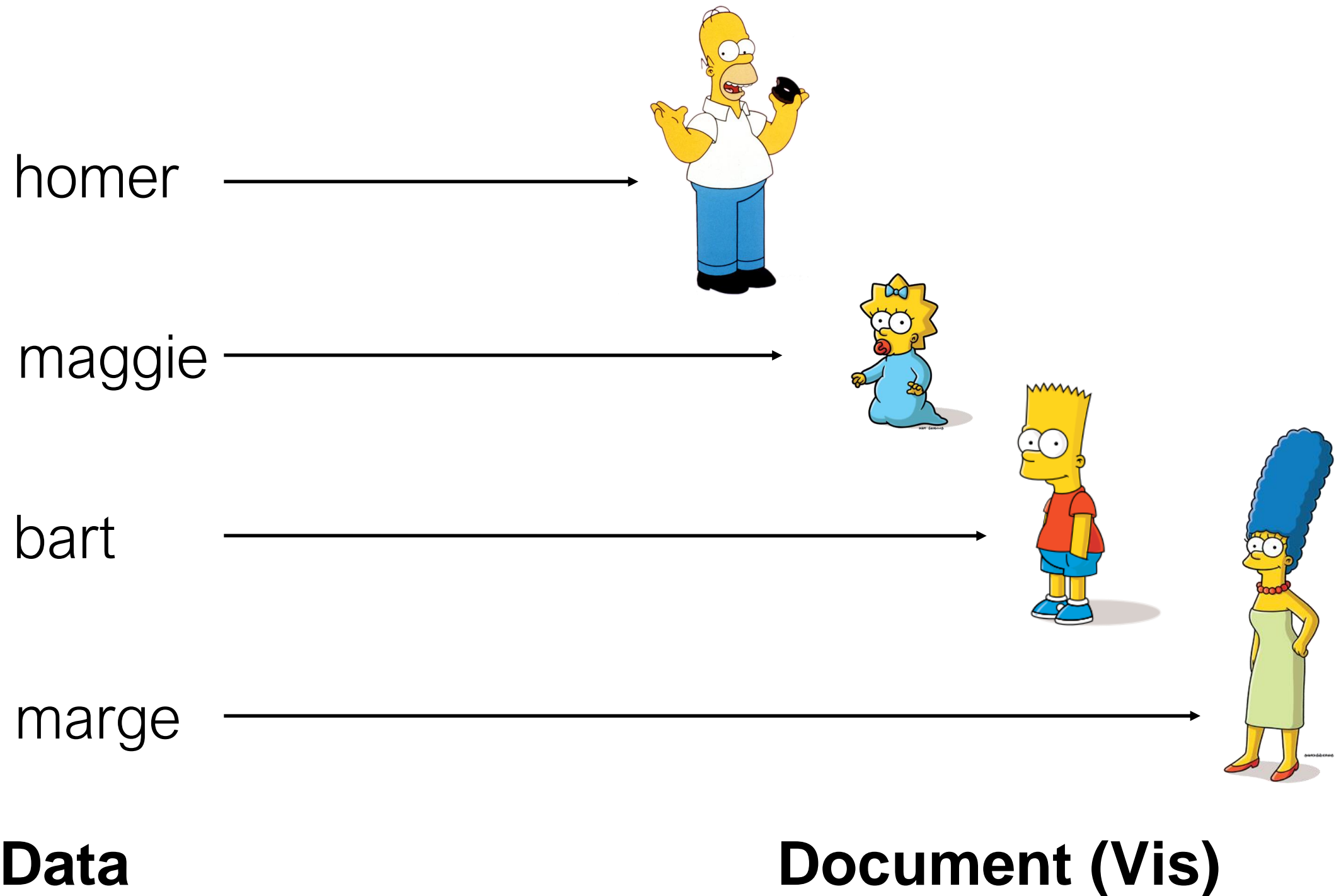
D3 - Data Driven Documents

Every data item maps to a visual item.



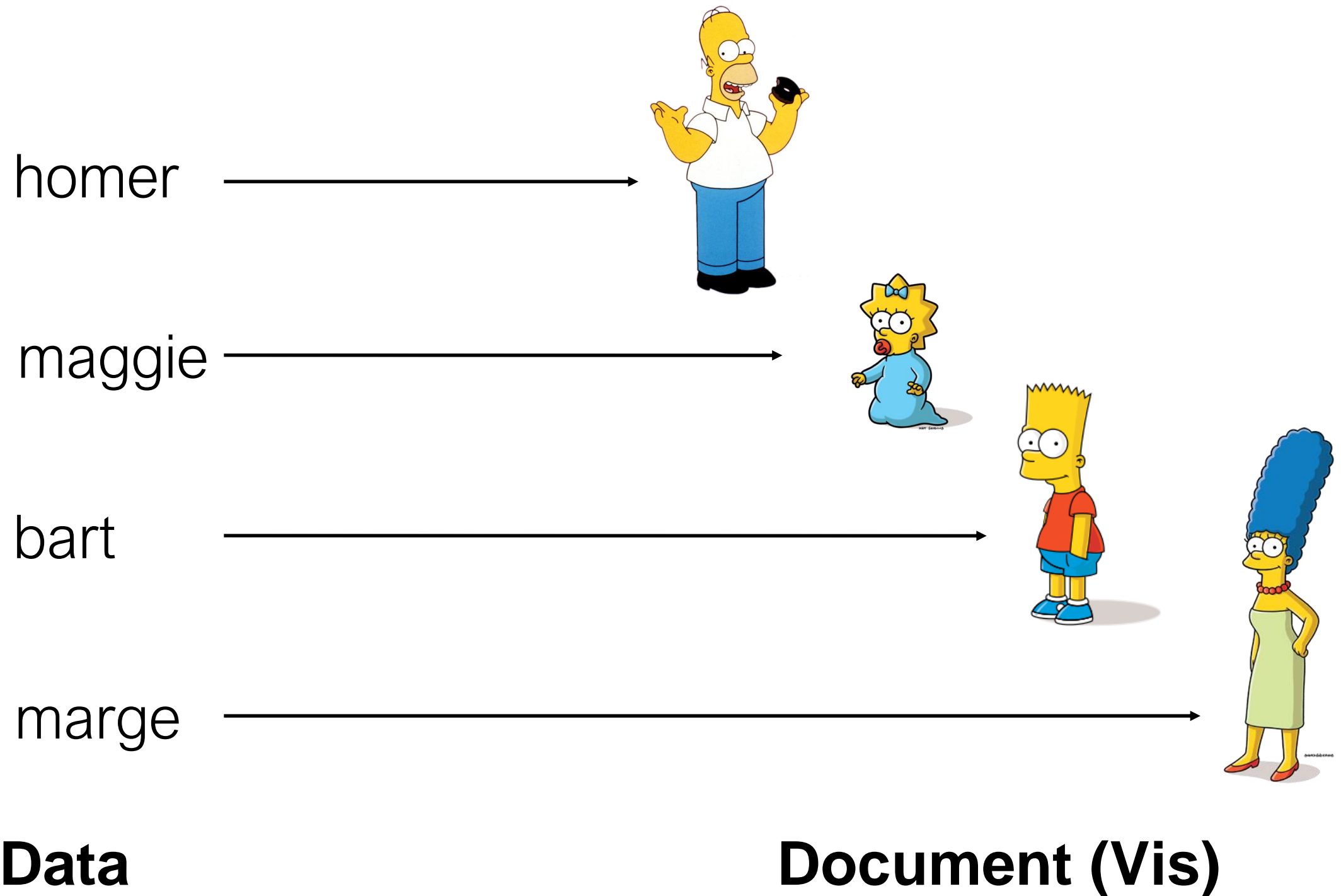
D3 - Exit

If data disappears.



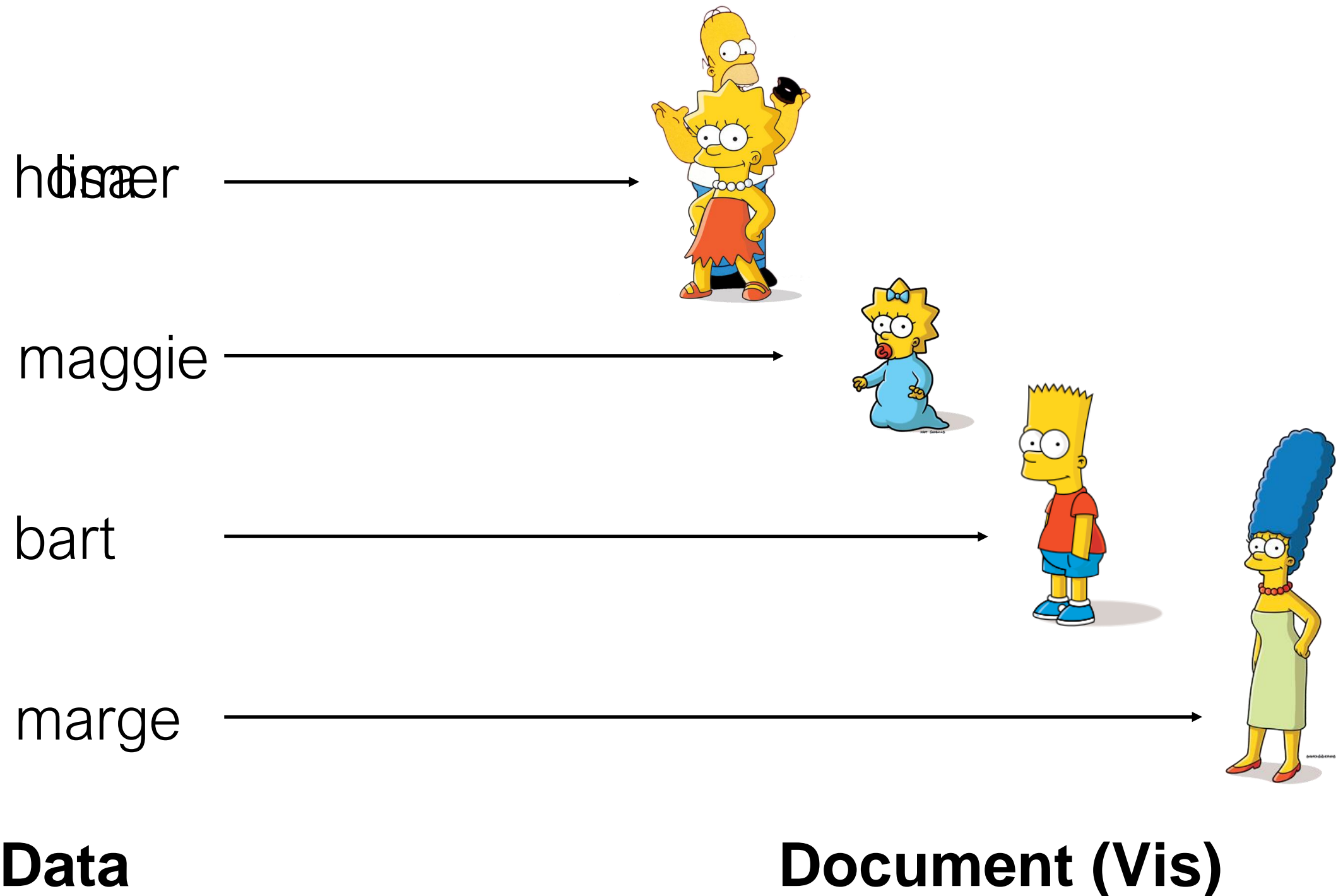
D3 - Enter

If data appears.



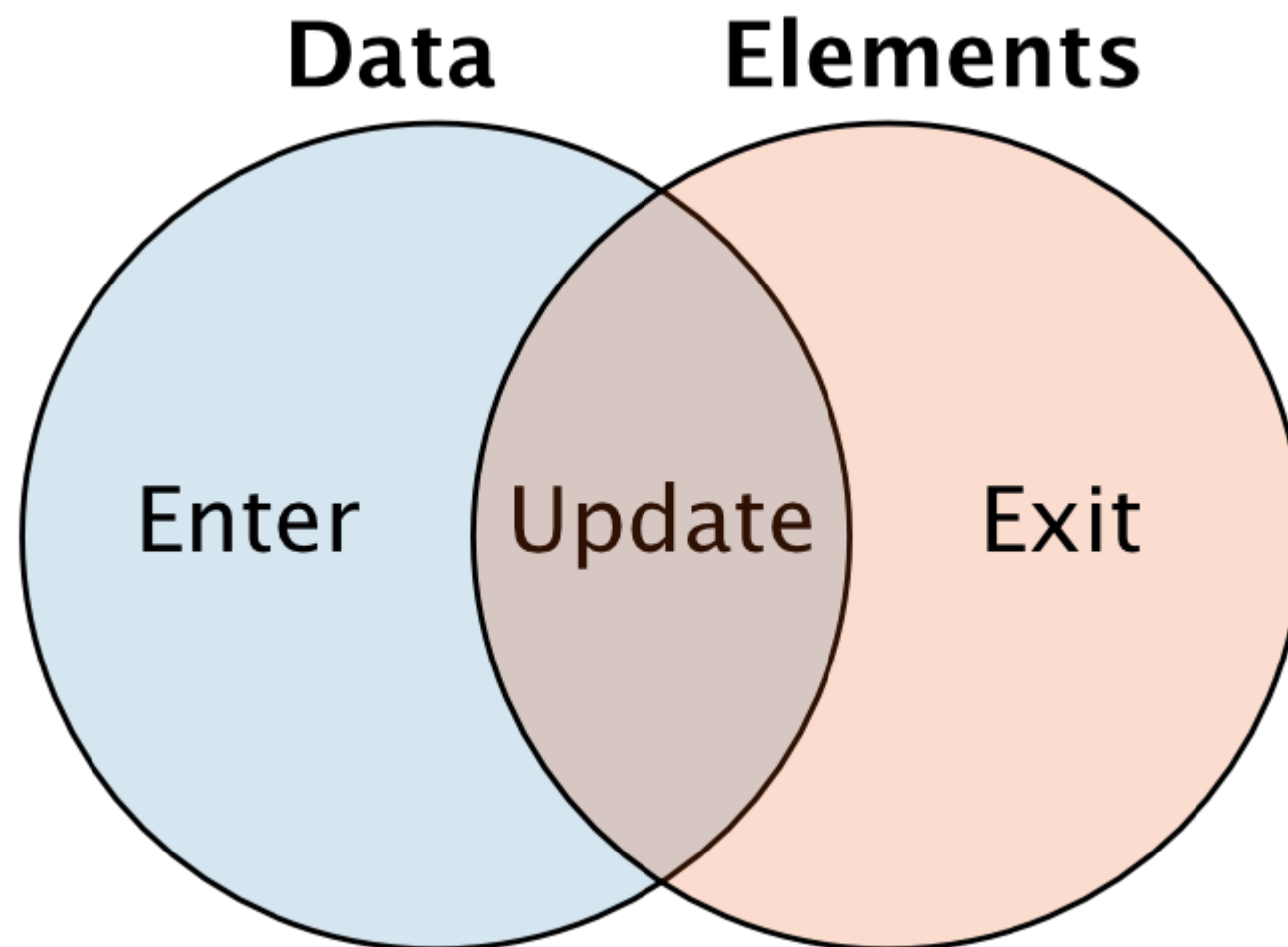
D3 - Update

If data changes (size is same).

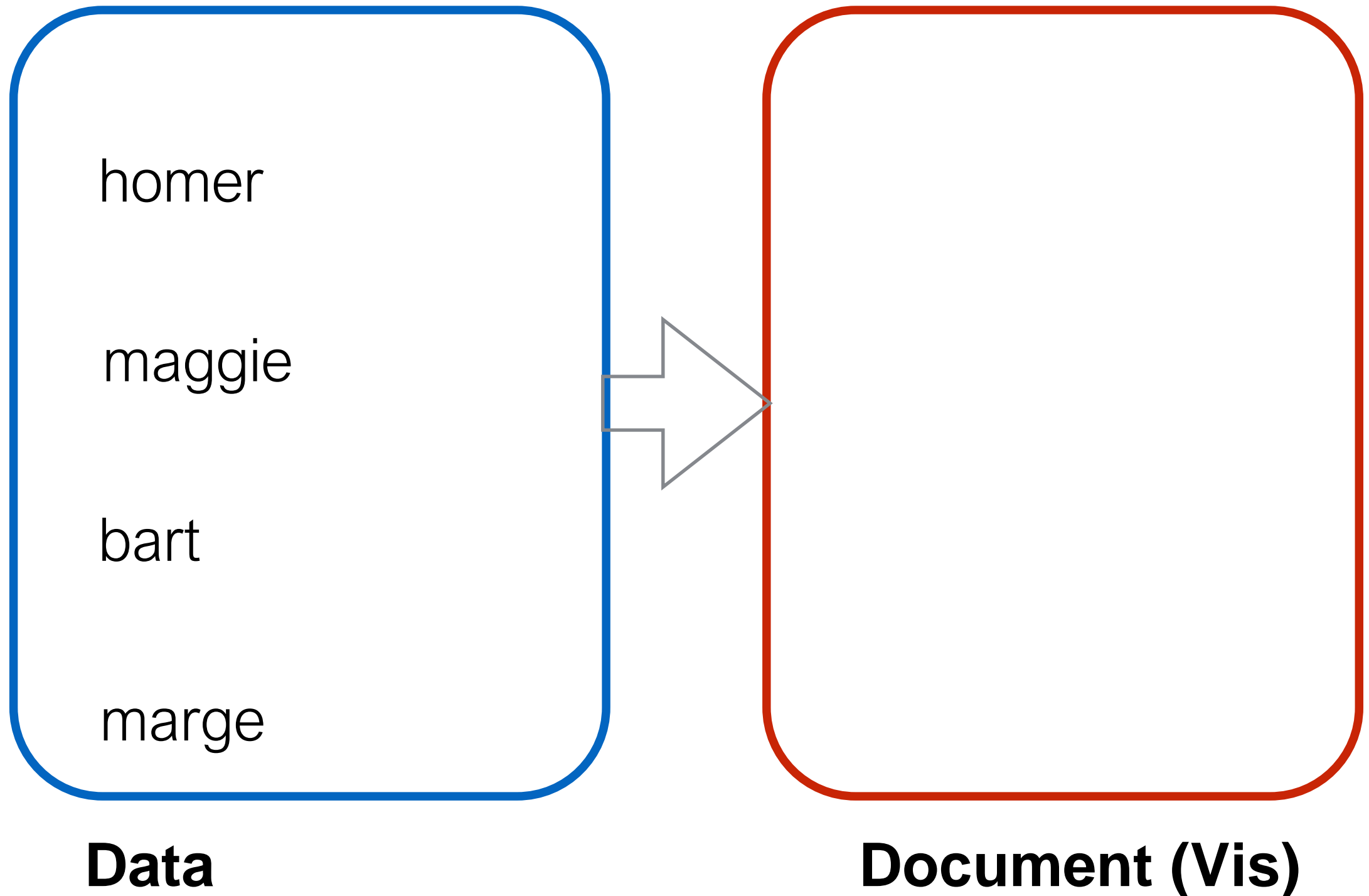


D3 – Selection depends on Data and Elements Relation

```
var selection = svg.selectAll(".elements").data(allData);
```

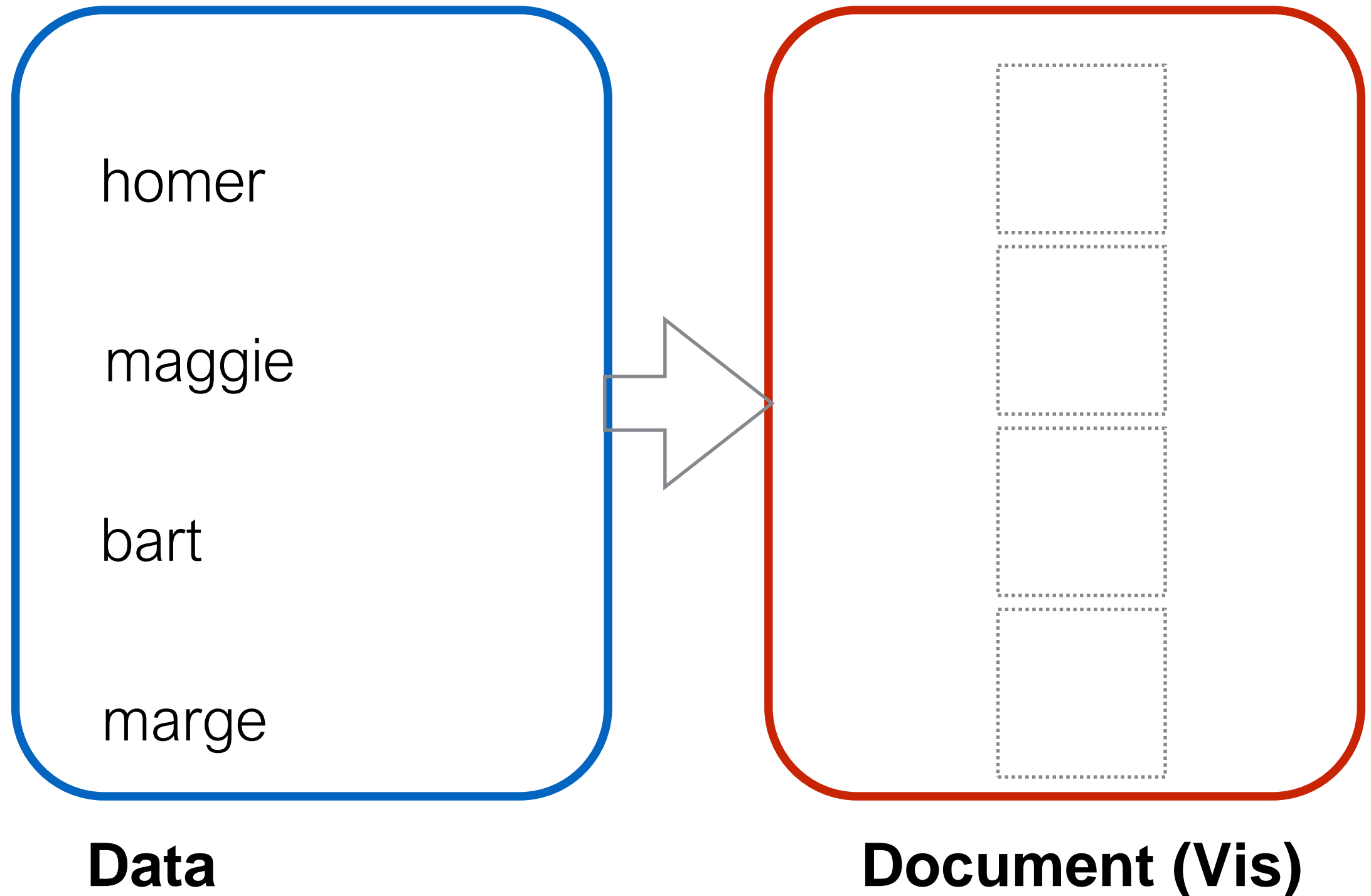



```
var allData = {'homer','maggie','bart','marge'}  
var simpsons = svg.selectAll(".simpson").data(allData);
```



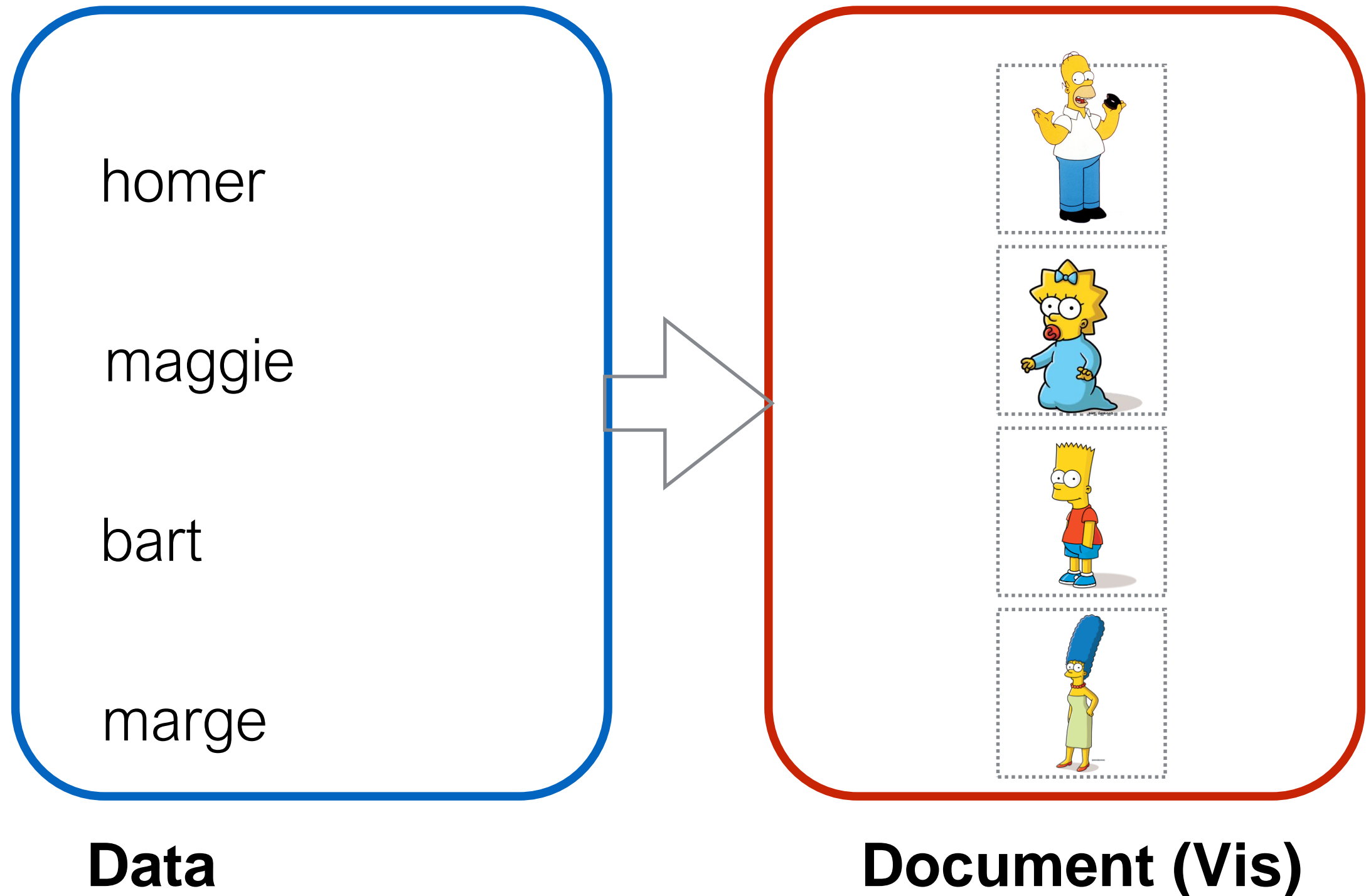
```
var allData = {'homer','maggie','bart','marge'}  
var simpsons = svg.selectAll(".simpson").data(allData);  
var allThatEnter = simpsons.enter();
```

Enter

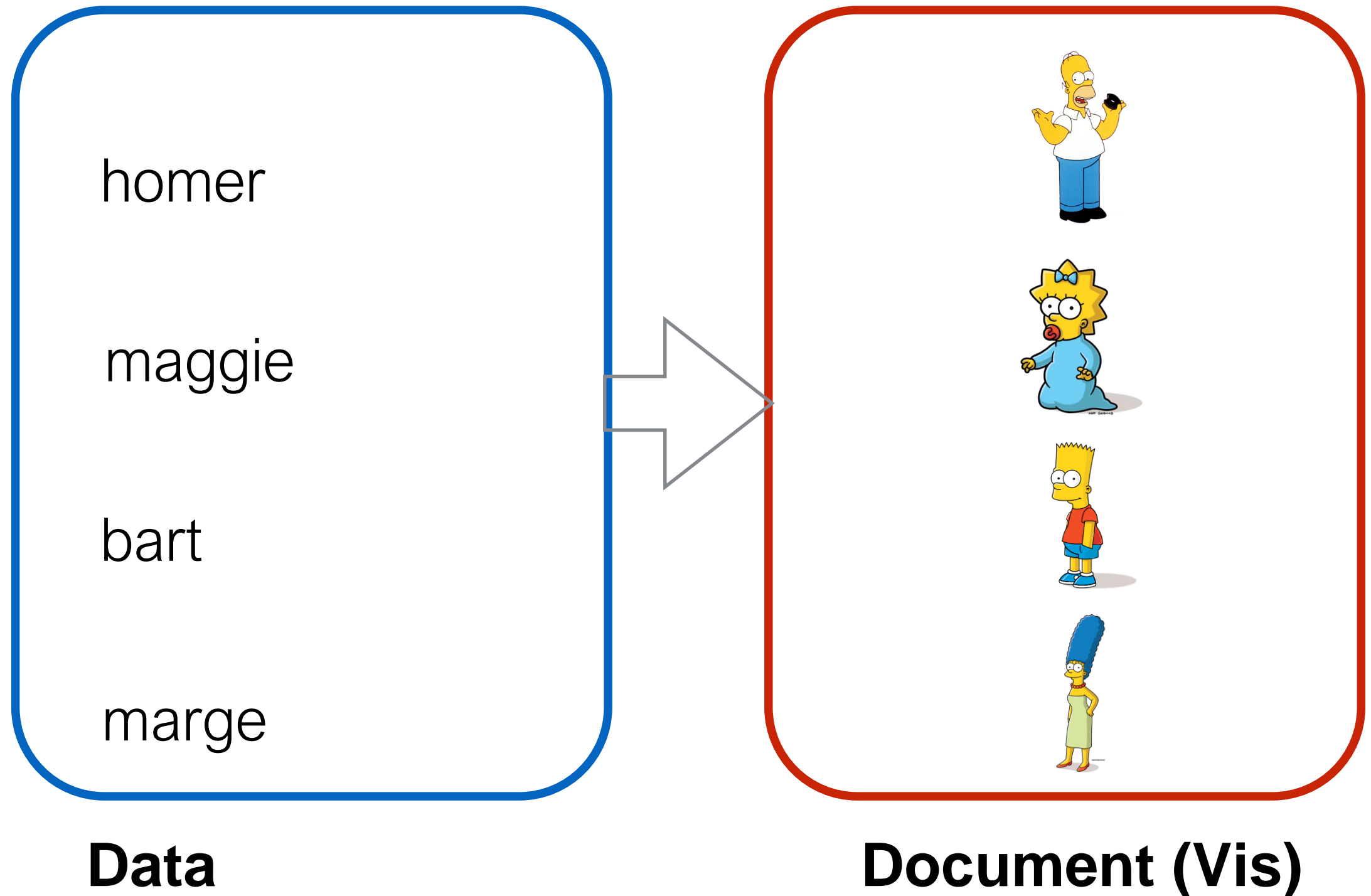


```
var allData = {'homer','maggie','bart','marge'}  
var simpsons = svg.selectAll(".simpson").data(allData);  
var allThatEnter = simpsons.enter();  
allThatEnter.append('img').attr(...);
```

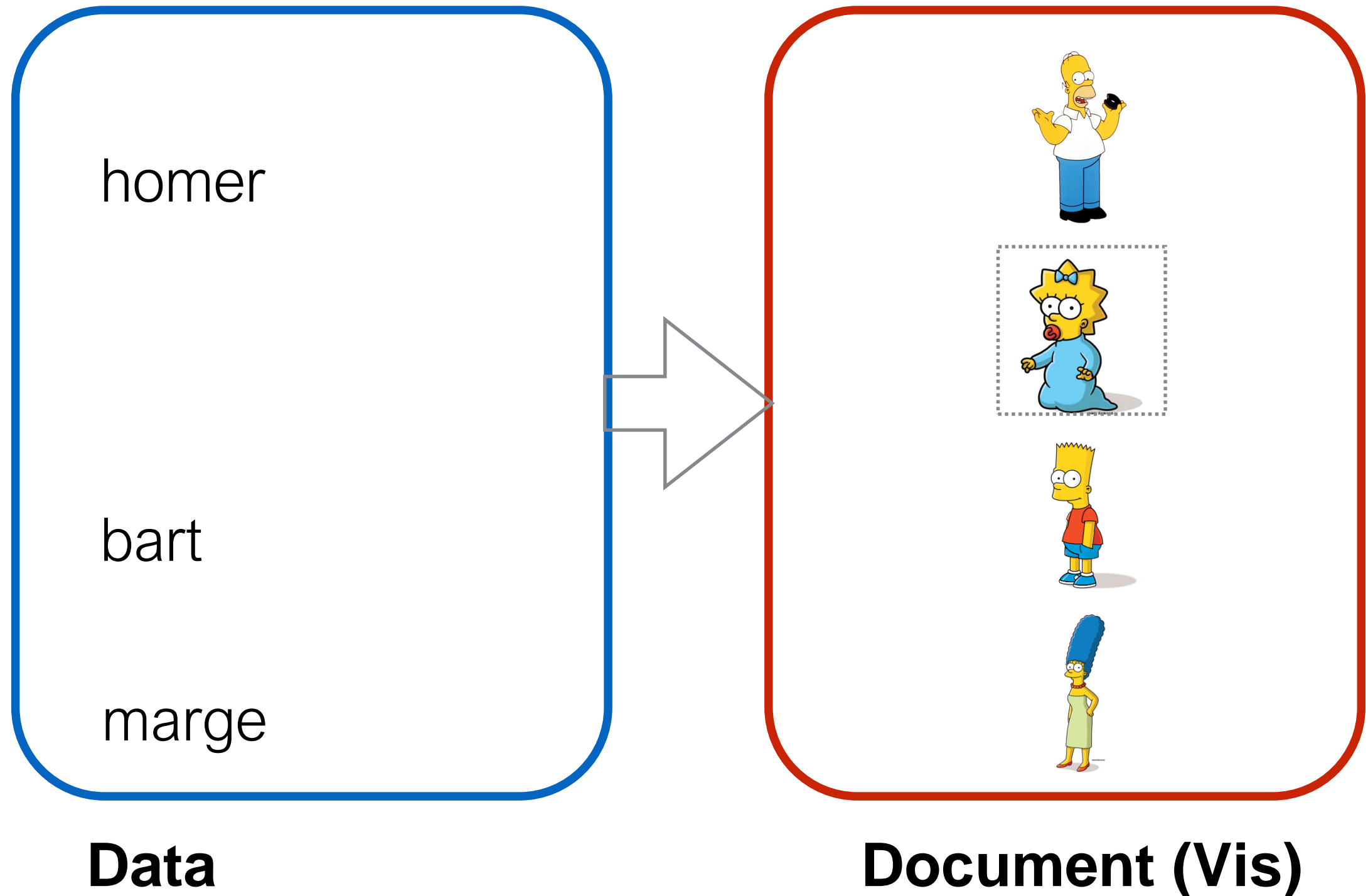
Enter



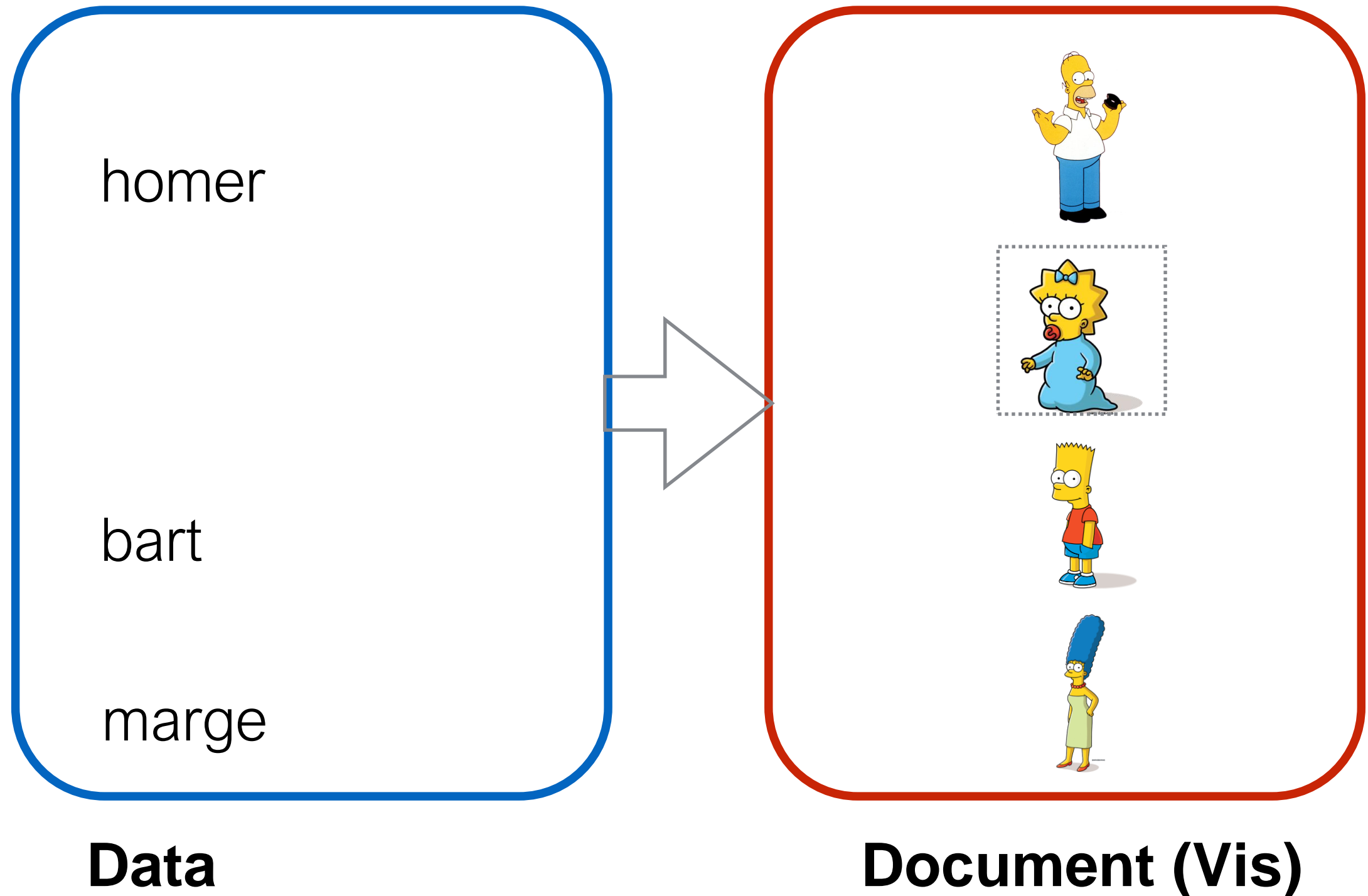
```
var allData = {'homer','bart','marge'}  
var simpsons = svg.selectAll(".simpson").data(allData);
```



```
var allData = {'homer','bart','marge'}  
var simpsons = svg.selectAll(".simpson").data(allData);  
var allThatLeave = simpsons.exit();
```

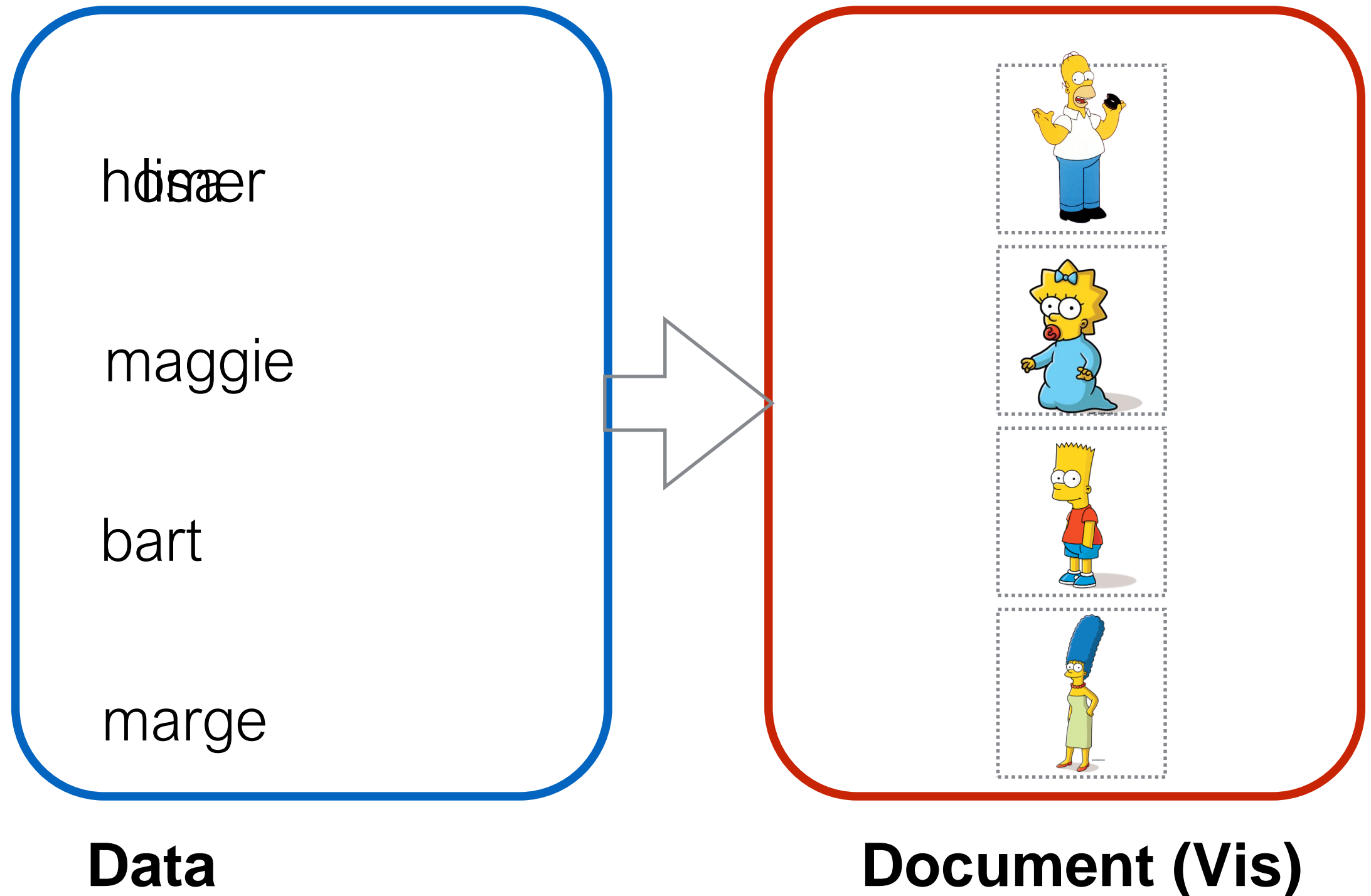


```
var allData = {'homer','bart','marge'}  
var simpsons = svg.selectAll(".simpson").data(allData);  
var allThatLeave = simpsons.exit();  
allThatLeave.remove();
```



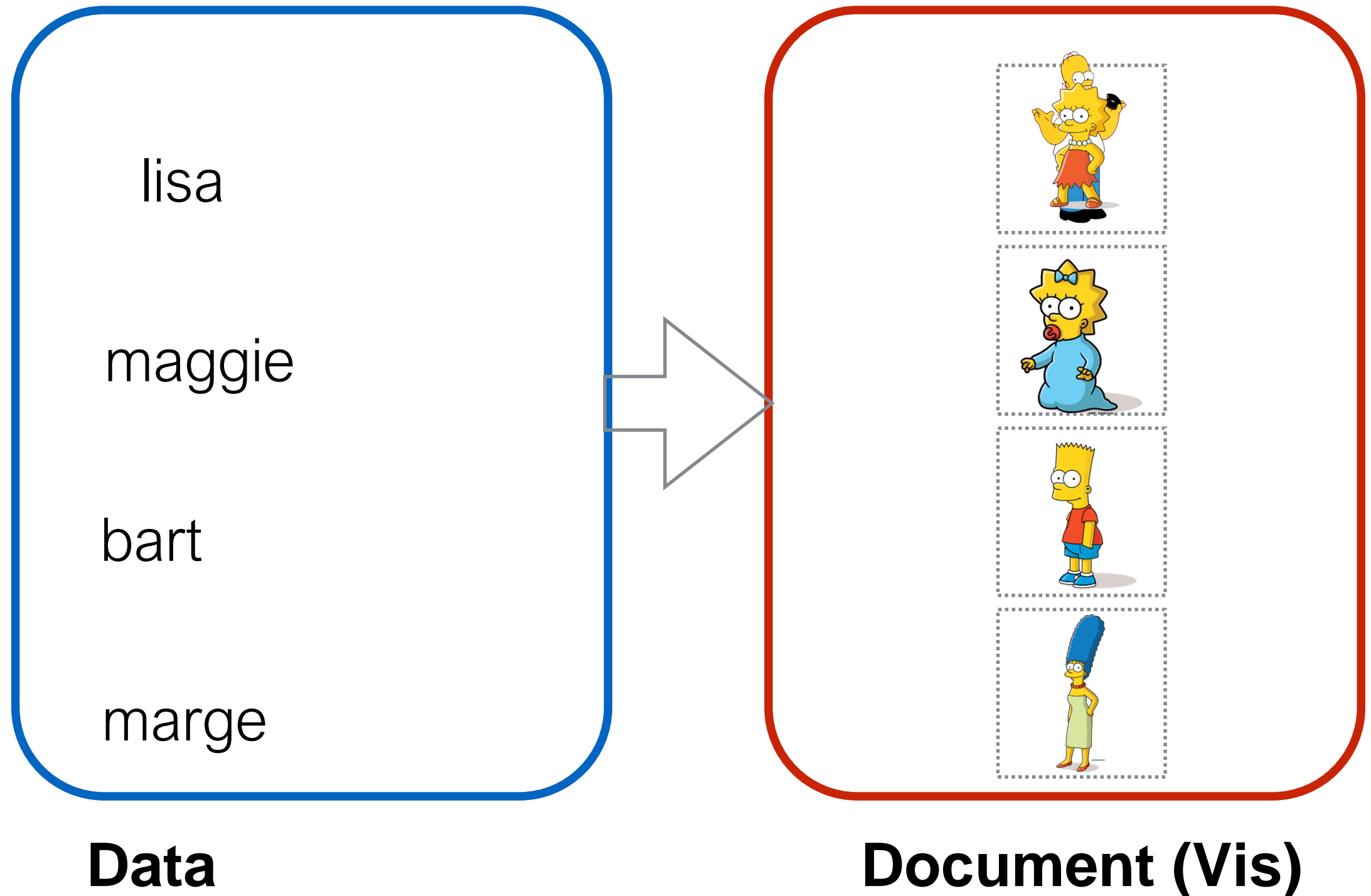
```
var allData = {'lisa','maggie','bart','marge'}  
var simpsons = svg.selectAll(".simpson").data(allData);
```

Update



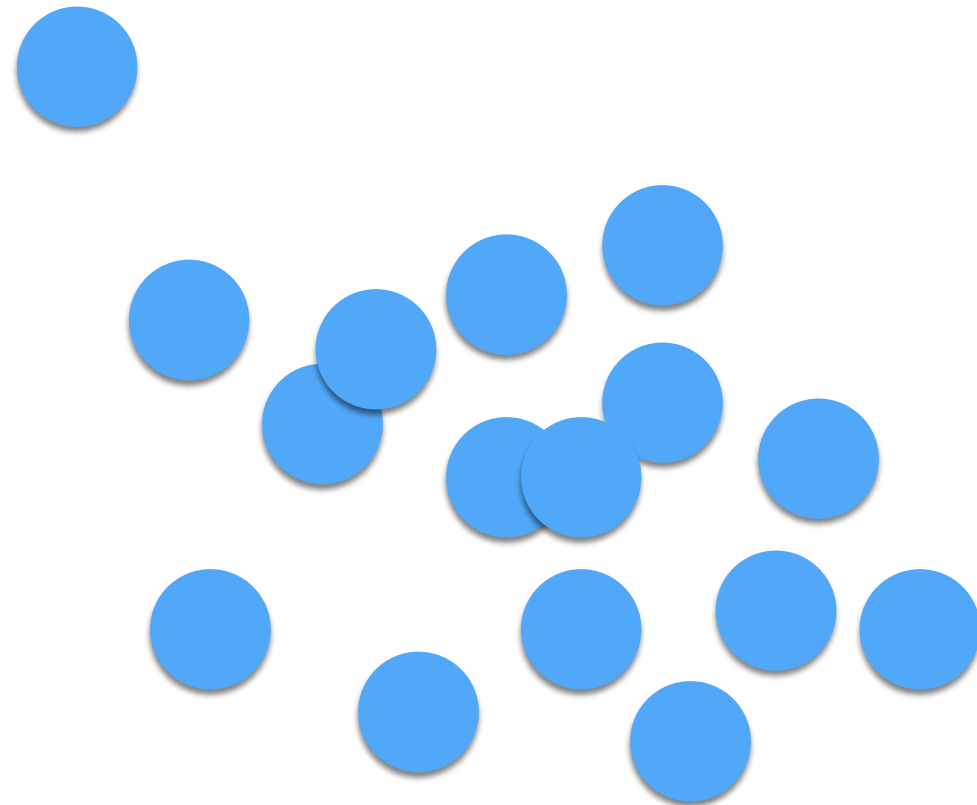
```
var allData = {'lisa','maggie','bart','marge'}  
var simpsons = svg.selectAll(".simpson").data(allData);  
simpsons.attr('href',function(d){return d+".jpg"});
```

Update



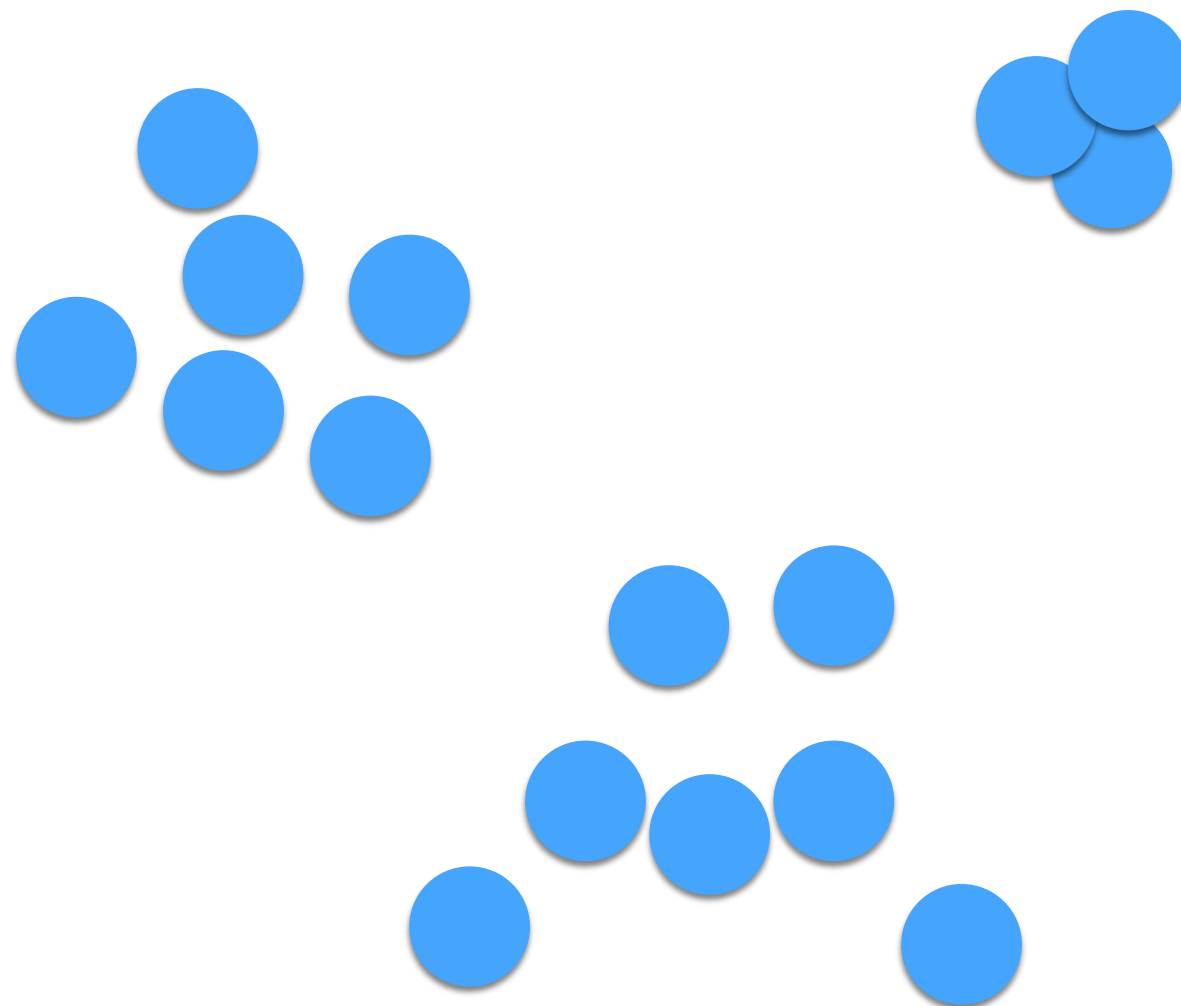
Transitions

Remember Lecture 4



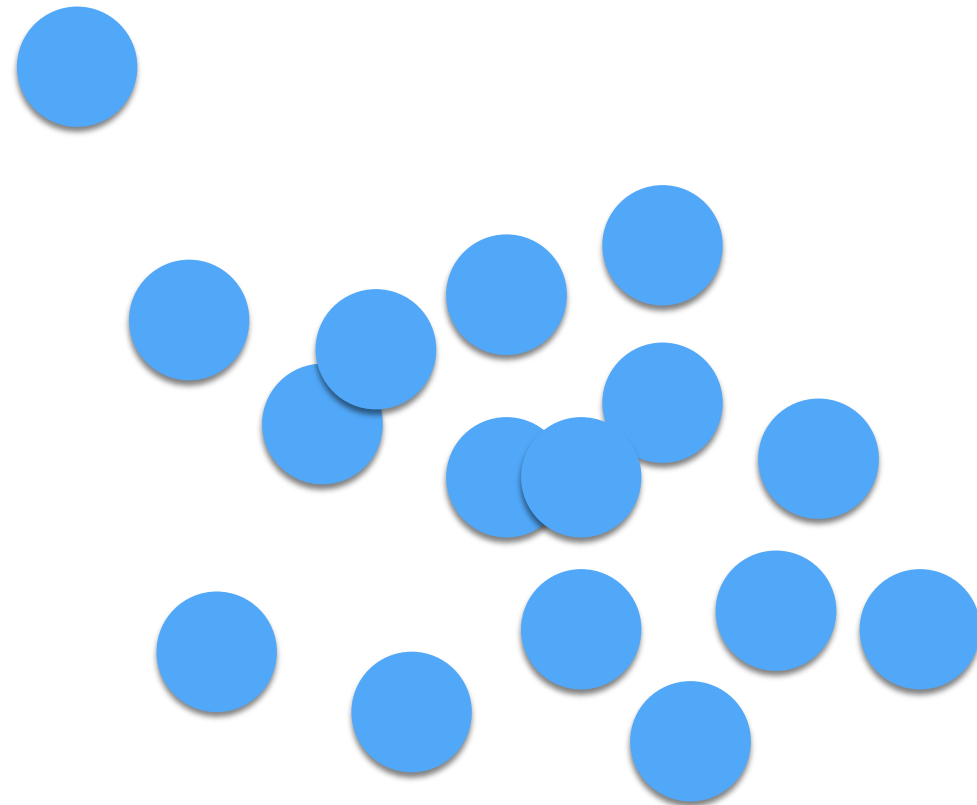
Transitions

Remember Lecture 4



Transitions

Transitions can help



Transitions

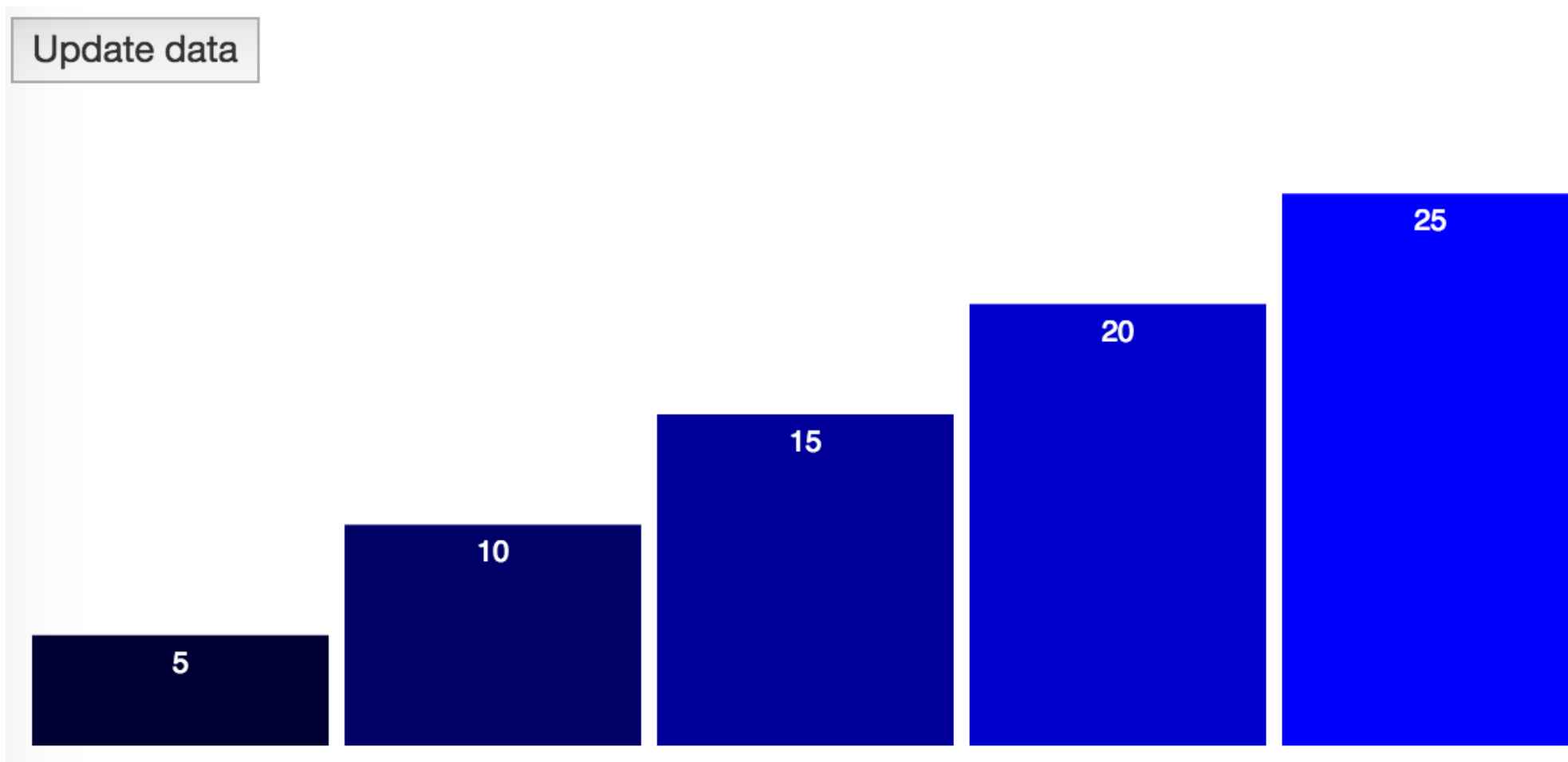
```
// — changing nodes for simpsons
simpsons.transition().duration(2000).attr({
  r: function(d,i ){return i*20;},
  cx: function (d){return scalePosX(d);}
})
```

Use D3 key function for object constancy

```
var allData = [ 5, 10, 15, 20, 25 ];
```

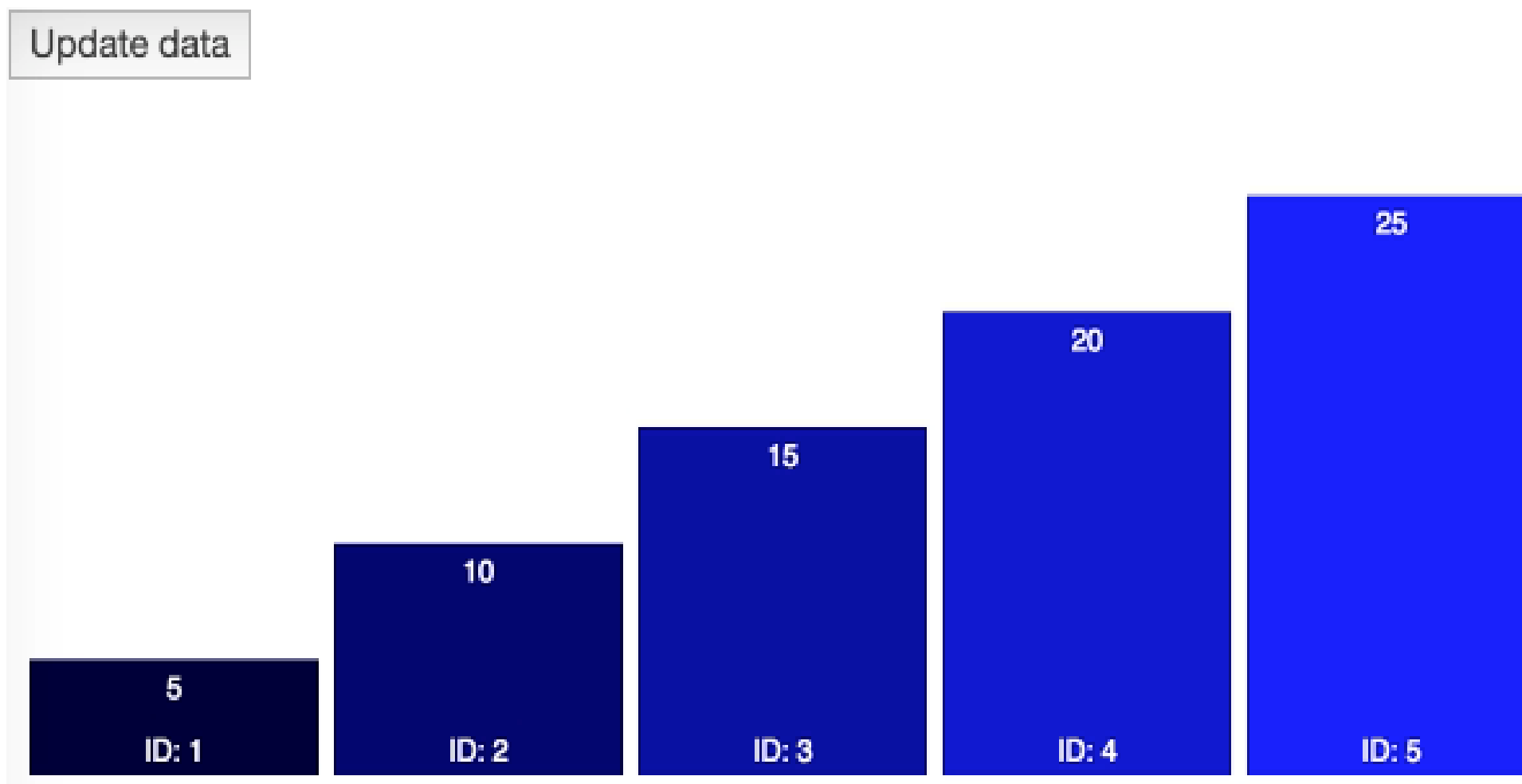


```
var allData = [ 10, 15, 20, 25, 30 ];
```



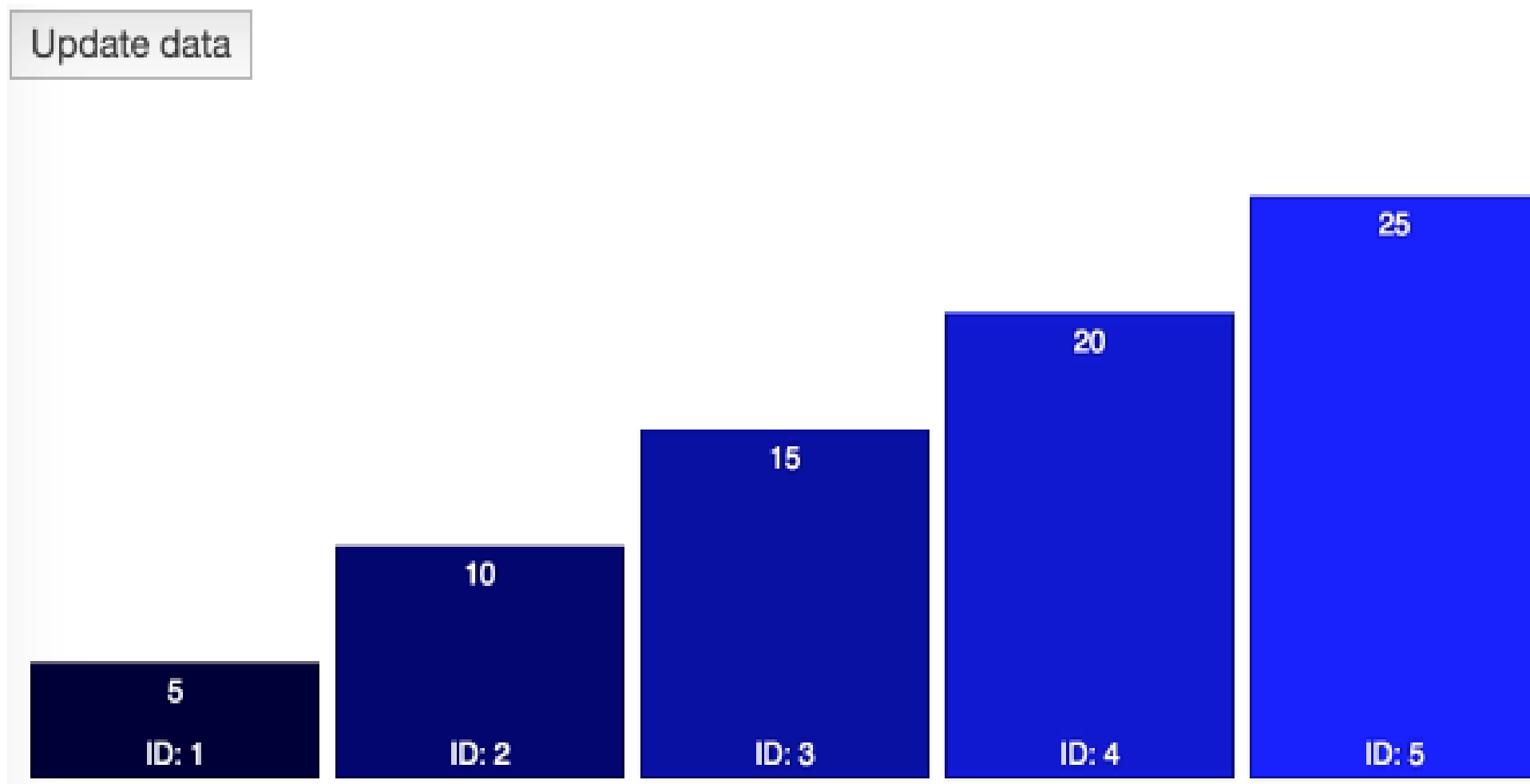
No Key Function

```
svg.selectAll('.values')  
  .data(allData);
```



With Key Function

```
svg.selectAll('.values')  
  .data(allData, function(d){return d;});
```



Animated Examples

Includes commonly used code patterns

- 1) <https://bl.ocks.org/mbostock/3808218>
- 2) <https://bl.ocks.org/mbostock/3808221>
- 3) <https://bl.ocks.org/mbostock/3808234>

Next Tuesday

- Linked Views
- Reading: advanced JavaScript topics



This Thursday

- High-Dimensional Data and Text
- Reading: See pre-reading materials on Canvas



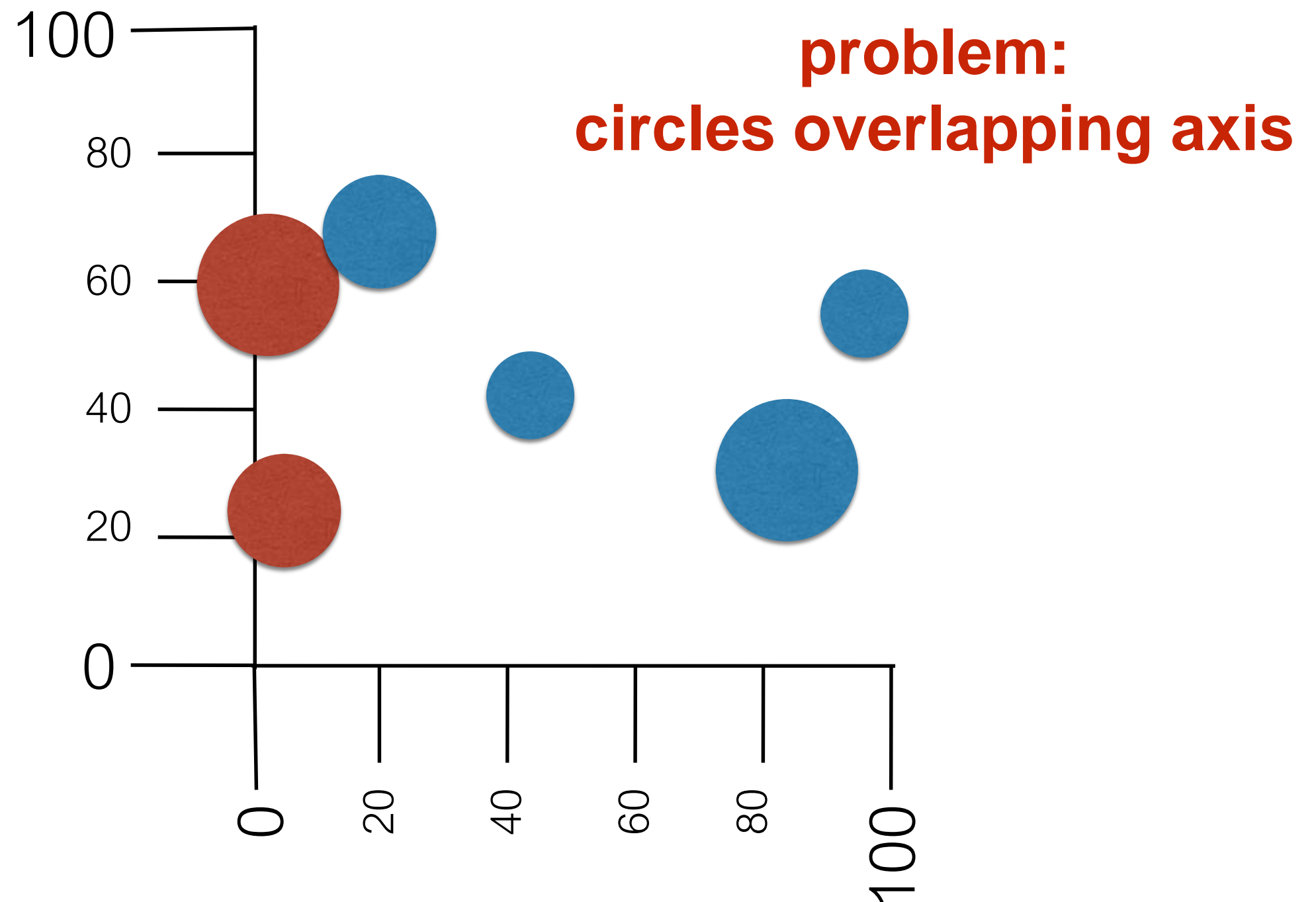
Homework (due Monday) & Studios

- Homework 5 - Fifa, enter-update-exit

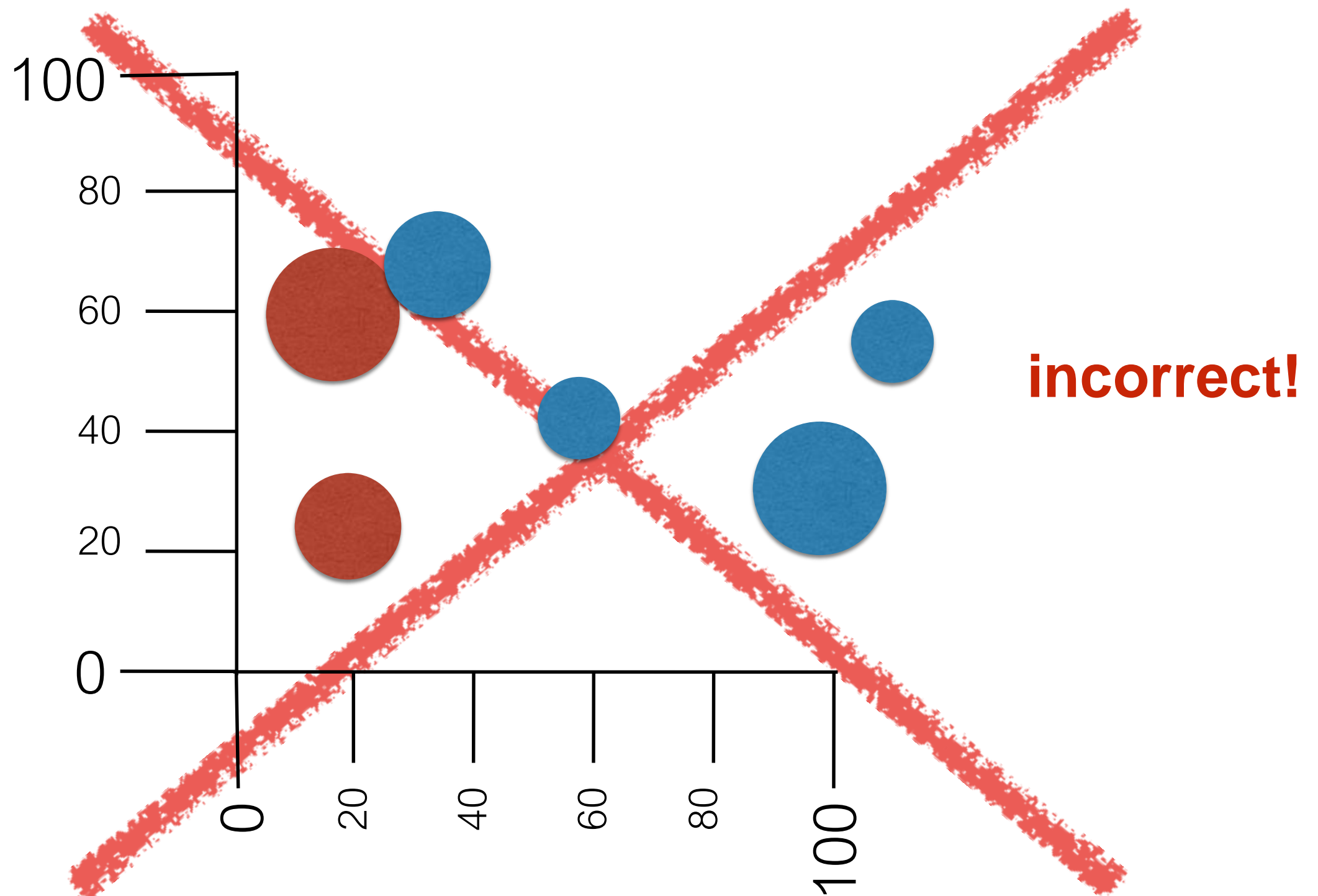
Additional Material

- Axis placement and drawing
- g-element

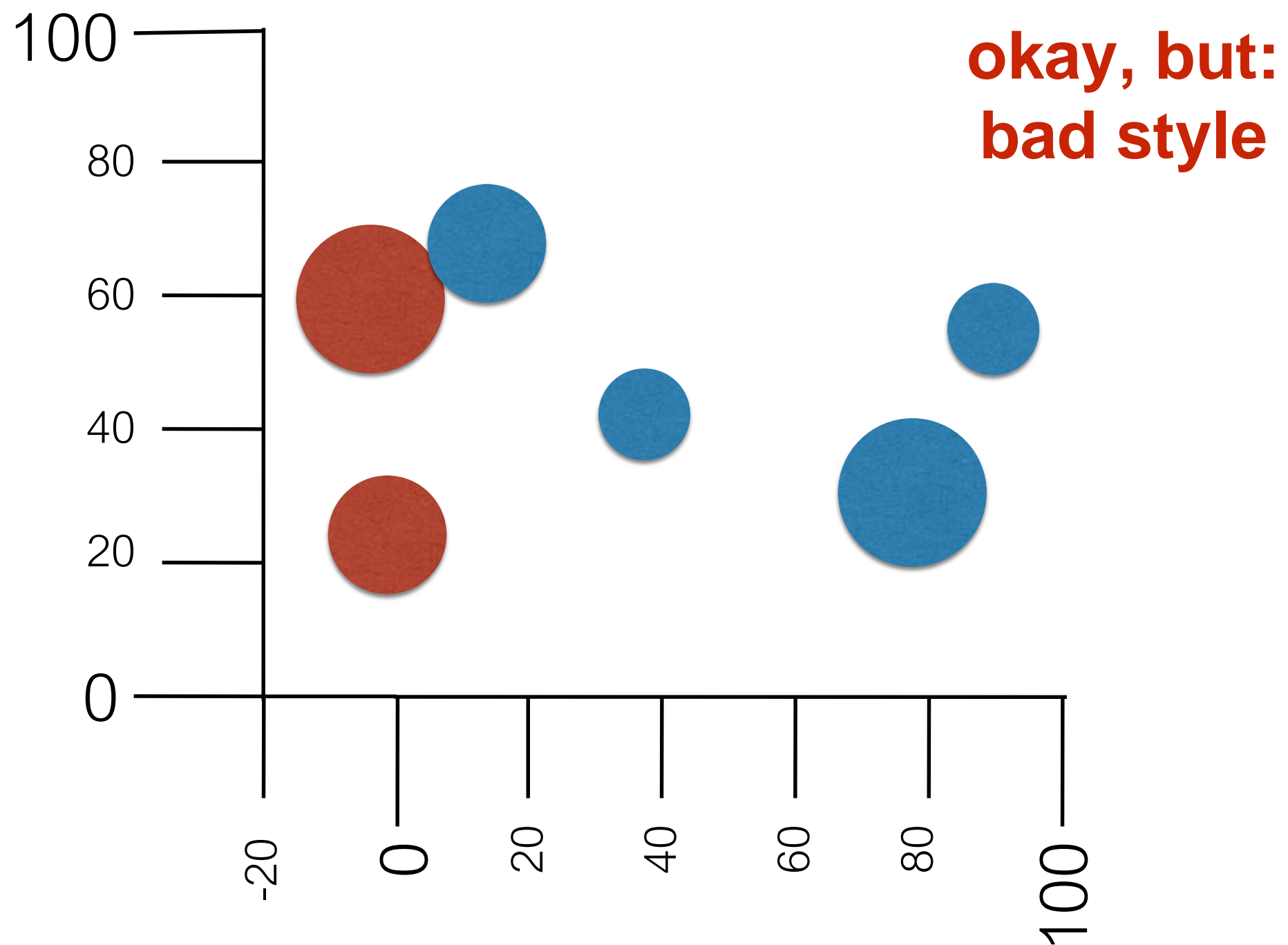
Axis Placement - Simple Axis



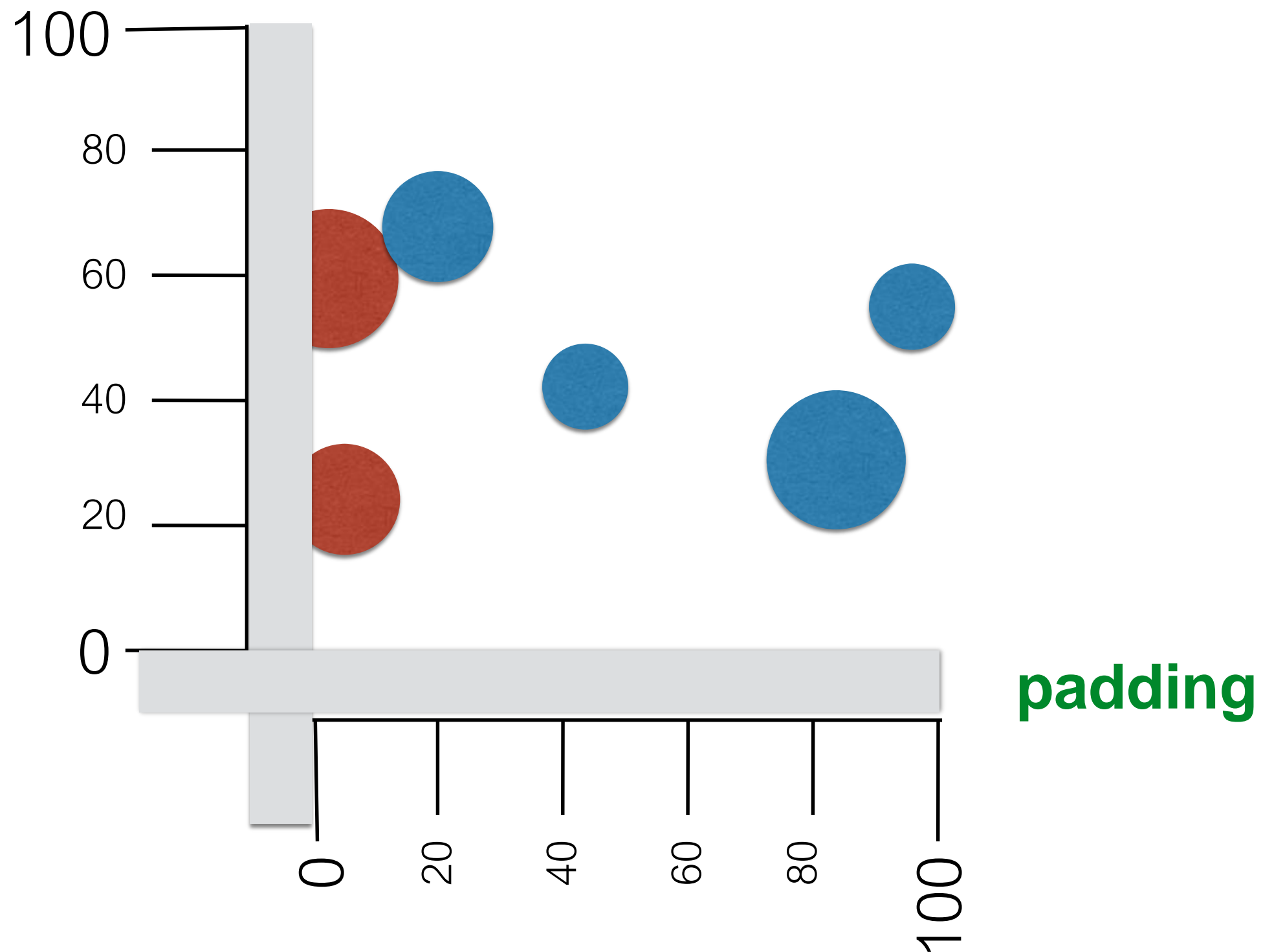
Axis Placement - Translate?



Axis Placement - Extend Axis?

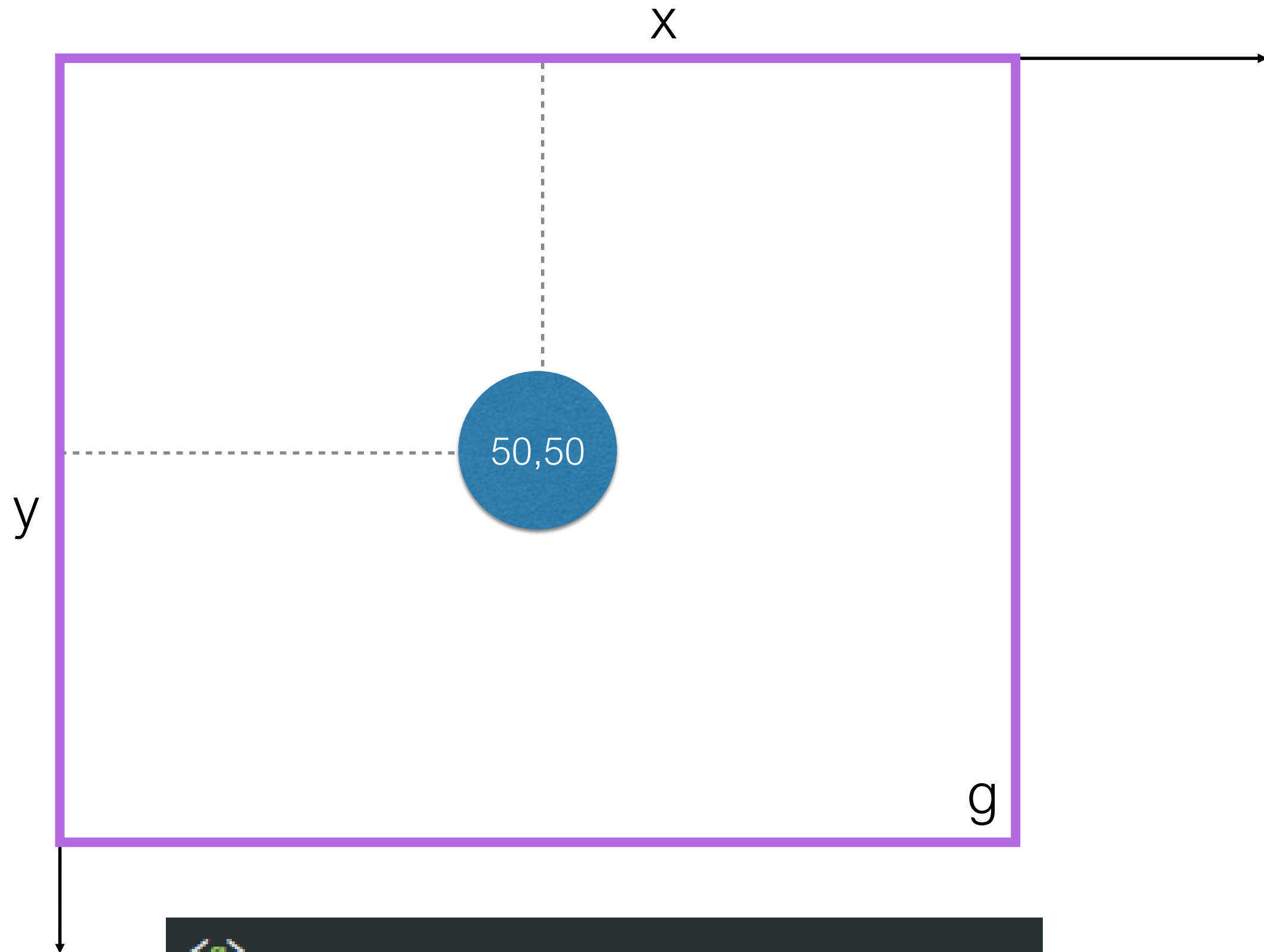


Axis Placement - Padding!

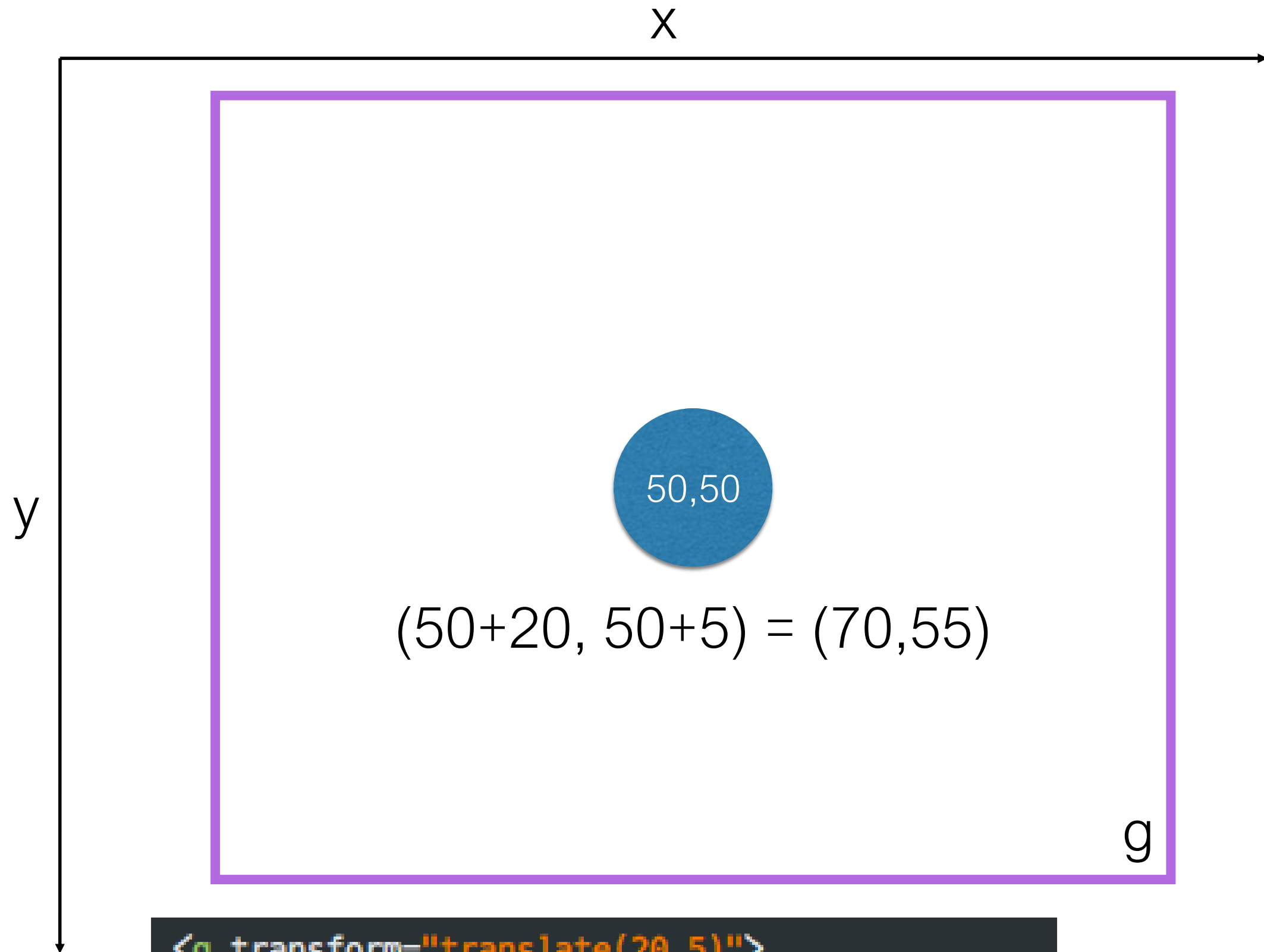


The 'g' element

- groups visual elements
- starts a new coordinate system
- all transformations to the 'g' apply to all elements in the group
- think of grouping in Keynote or Powerpoint



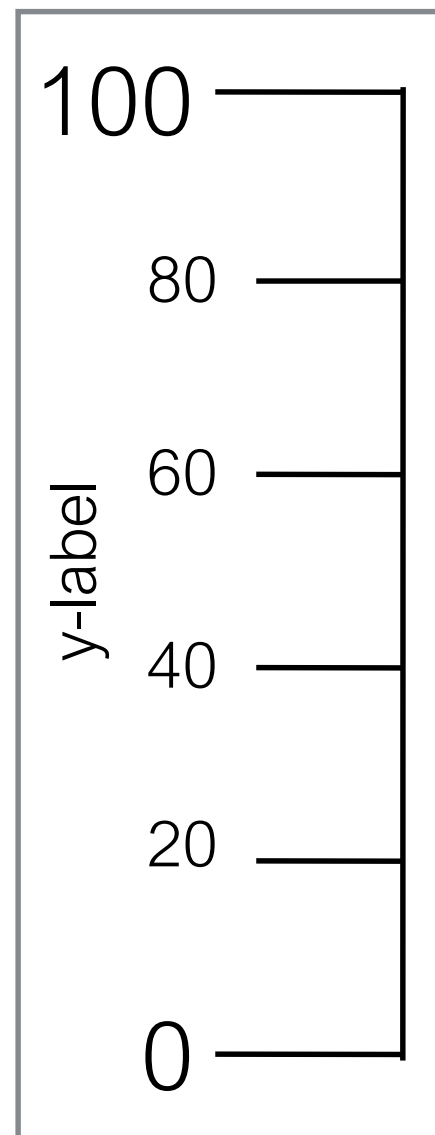
```
<g>  
|  <circle r="10" cx="50" cy="50"></circle>  
</g>
```

```
<g transform="translate(20,5)">  
|   <circle r="10" cx="50" cy="50"></circle>  
</g>
```

The 'g' element is a container for D3 to draw an axis into.

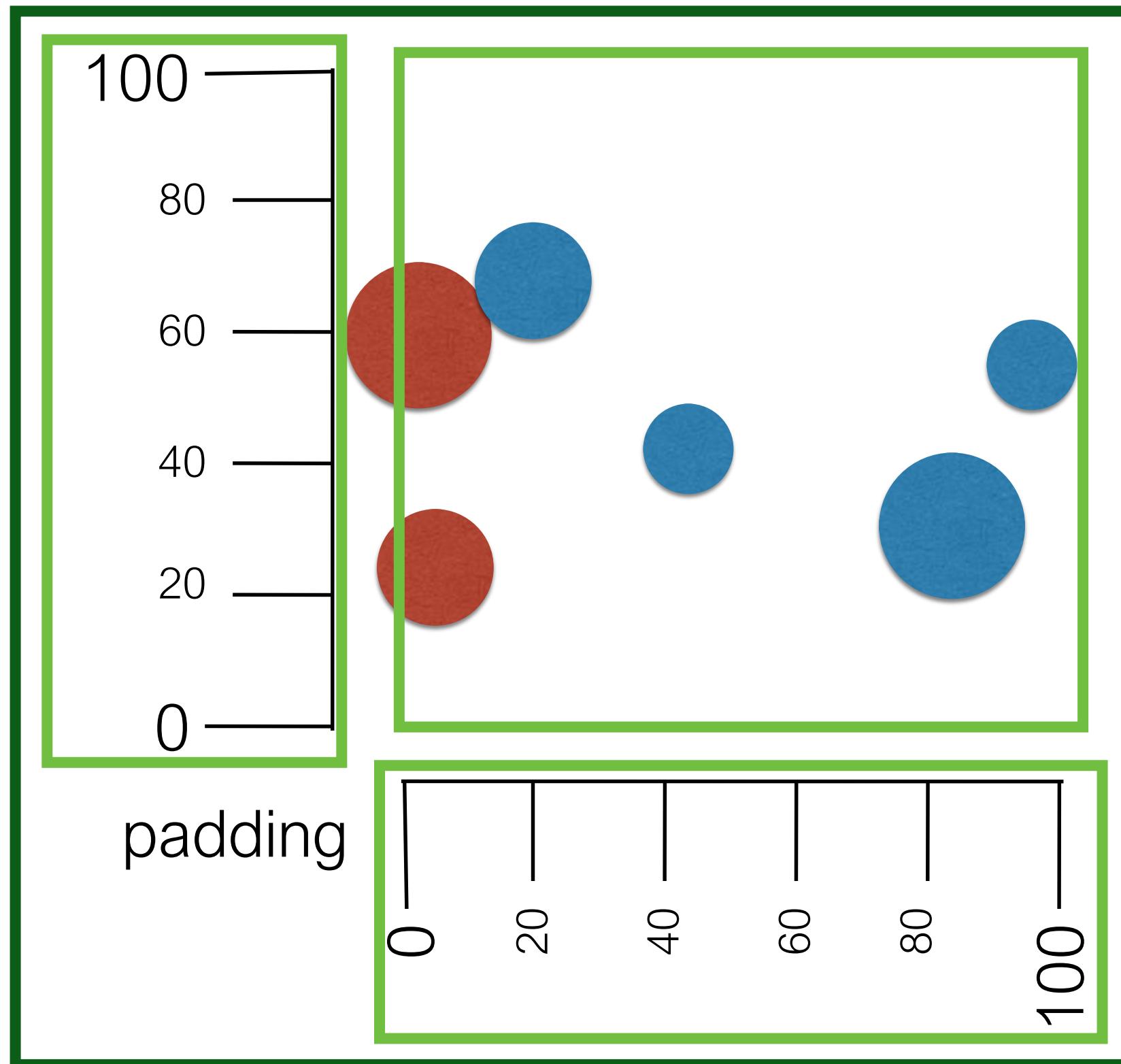
```
<g id='blob'></g>
```



```
d3.select('#blob').call(axis);
```

```
d3.select('#blob').append('text')...
```

SVG Mantra: “Groups are your friend.
You can structure your drawings with them.”



move the
whole scatterplot