

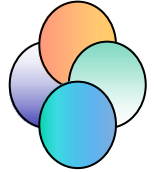


# Chapter 1. Vector Analysis

## Contents (相应小节和教材不一一对应)

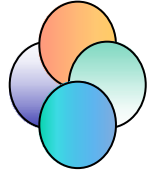
- 1.1 Scalars, Vectors & Fields
- 1.2 Coordinates
- 1.3 Gradient
- 1.4 Flux, Divergence and Gauss's Law
- 1.5 Circulation, Curl and Stokes' Law
- 1.6 Helmholtz Theorem

# Aim of Vector Analysis



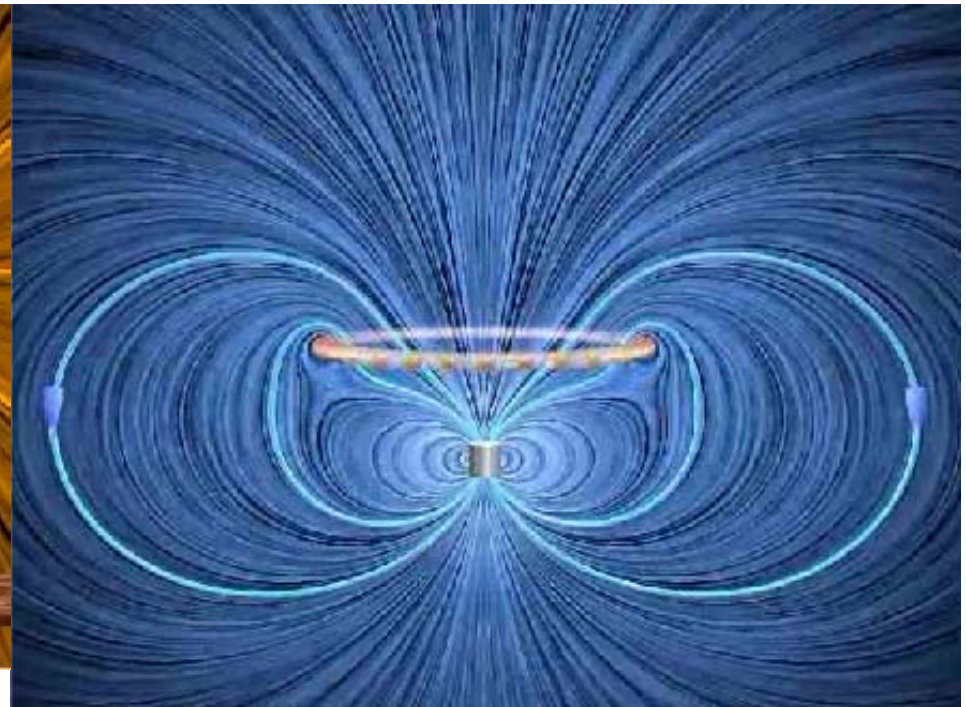
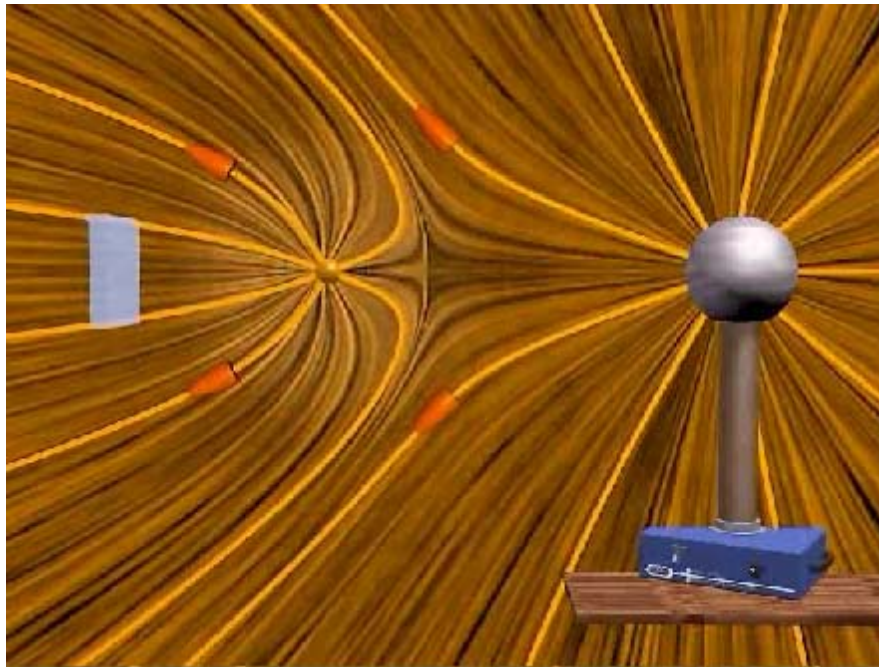
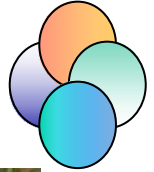
- It is **the language** used in the study of EMF.
- The widespread of vectors in EMF theory is due part to the fact that they provide **compact mathematical representations** of complicated phenomena and allow for **easy visualization and manipulation**.

# 1.1 Scalars, Vectors & Fields



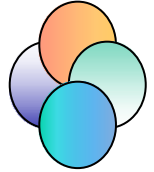
- **Scalar:** A quantity completely specified by its **magnitude**, without **direction**.
- **Vector:** A quantity, completely specified by both its **magnitude** and **direction**.
  - ✦ (how do we specify the direction of a vector? 3-D space, 3 numbers)
- **Examples**
  - ✦ Scalar: mass, length, voltage, temperature, “lifeblood” ....
  - ✦ Vectors: velocity, force, field intensity...

# Scalars, Vectors & **Fields**



Field and Wave Electromagnetics

# Concept of Field

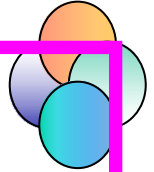


- **Field:** is a spatial distribution of a quantity, which may or may not be a function of time.
- A region of space characterized by a physical property, having a uniquely determinable value at each point on given moment in the region.
  - ✦ 在指定的时刻，空间每一点如果可以用一个量唯一地描述，则该量函数定出了场。

$$Q(\vec{r}, t)_{\substack{\vec{r}=\vec{r}_0 \\ t=t_0}} = Q_0$$

- ✦ This physical **property of field** here may be either **scalar** or **vector**, such as gravitational or electromagnetic force or fluid pressure.
- ✦ **In 3-D space, a vector relation is 3 scalar relations**

# Characteristics of a Field



1. Existing in a **region of space**
2. Can be described in mathematical form
3. Relevant physical property are **continuously distributed** except for several points or surfaces

## ➡ **Steady (static) Fields**

- ✦ Relevant physical property does not vary with time

$$\frac{\partial}{\partial t} = 0$$

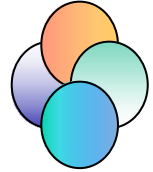
## ➡ **Dynamic (time varying) Fields**

- ✦ Field varies with time

$$\frac{\partial}{\partial t} \neq 0$$



# A Contrast of *circuit vs. field*



## Circuit---In “Electronic Systems”

we use *centralized parameters*.

i.e. macroscopical or average parameters

such as current, voltage, resistance

*To solve the problem, we depend on differential equations and scalar equations. (随时间的变化关系, 没有空间)*

## Field---In “EM Theory”

we use *distributed parameters*.

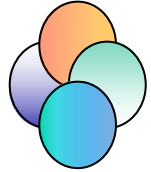
i.e. microcosmic or specific parameters

such as E intensity, M intensity, potential, Poynting vector

*To solve the problem, we depend on partial differential equations and vector algebra.*

$$Q(\vec{r}, t)_{\substack{\vec{r}=\vec{r}_0 \\ t=t_0}} = Q_0$$

# Vector (with magnitude and direction)

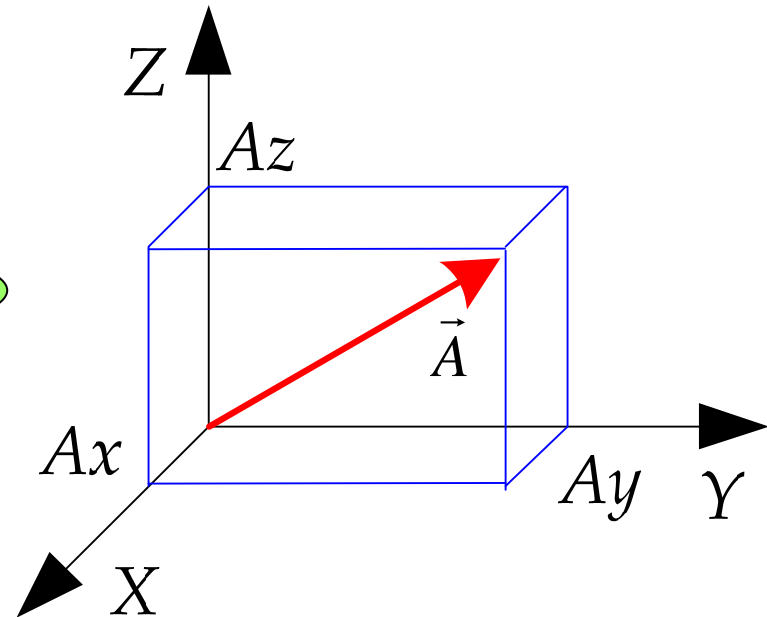


$$\vec{A} = A_x \vec{a}_x + A_y \vec{a}_y + A_z \vec{a}_z$$

Unit Vector

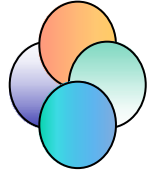
Projection on X-axis

$A_x$  is the component of  $\vec{A}$  along x-axis, or the scalar projection of  $\vec{A}$  on x-axis.





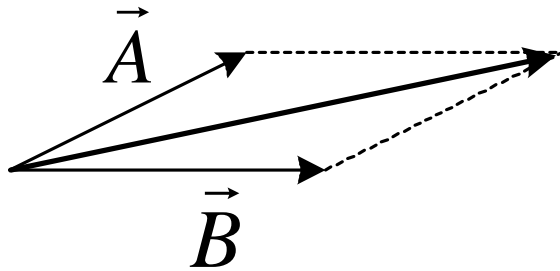
# Vector Algebra



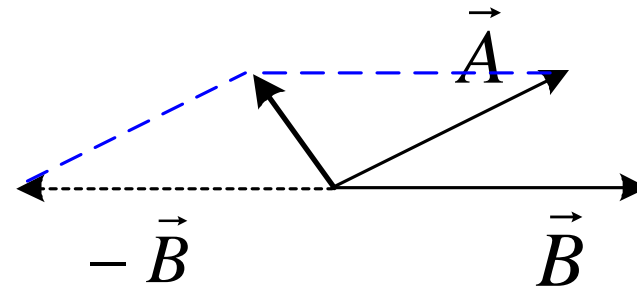
## (1) The Sum

$$\vec{A} \pm \vec{B}$$

$$\vec{A} + \vec{B} = \vec{A} + \vec{B}$$



$$\vec{A} - \vec{B} = \vec{A} + (-\vec{B})$$



$$\vec{A} + \vec{B} = (A_x \vec{a}_x + A_y \vec{a}_y + A_z \vec{a}_z) + (B_x \vec{a}_x + B_y \vec{a}_y + B_z \vec{a}_z) = \dots$$



## (2) The Products

Dot Products

$$\vec{A} \bullet \vec{B}$$

Cross Products

$$\vec{A} \times \vec{B}$$

➡ **Dot Product, Scalar Product (点积, 标量积) Is a scalar**

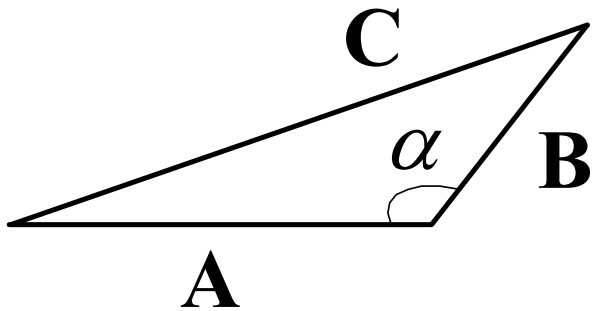
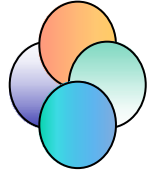
✦ Quantity & Sign:  $\vec{A} \bullet \vec{B} = A \cdot B \cdot \cos \theta_{AB}$

✦ Modulus:  $|\vec{A}| = \sqrt{\vec{A} \bullet \vec{A}}$

✦ “正交” :  $\vec{A} \bullet \vec{B} \equiv 0$

✦ **Physical meaning: projection of one vector on another vector**

**Exercise:** Prove the following formula.



$$C = \sqrt{A^2 + B^2 - 2 \cdot A \cdot B \cdot \cos \alpha}$$

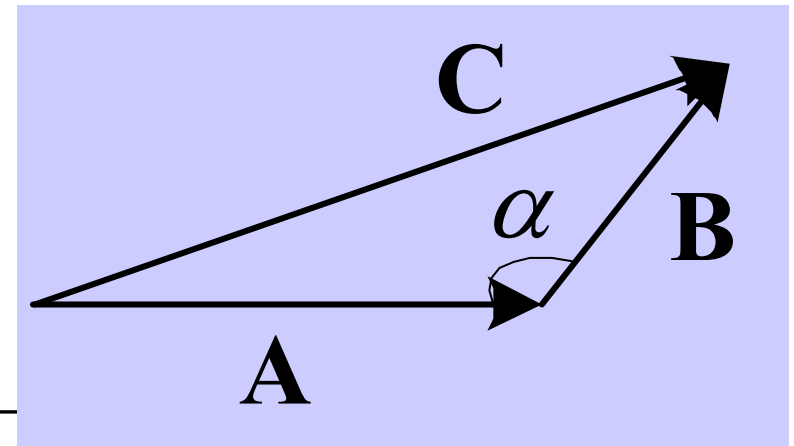
Thinking:

(1)  $C$  is actually the modulus of

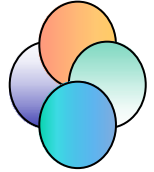
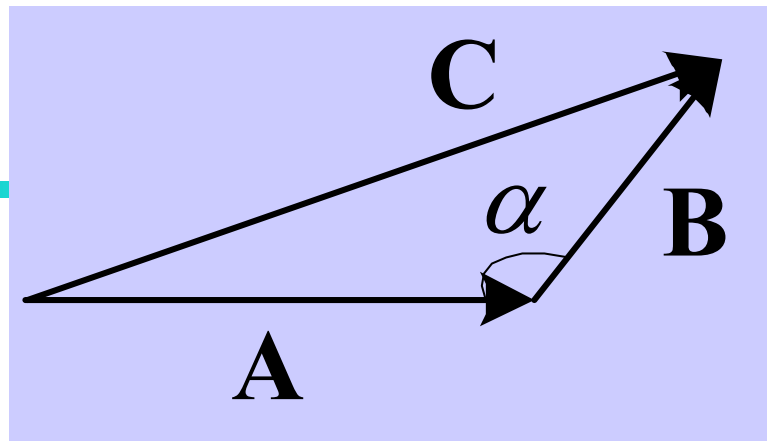
$$C = |\vec{C}| = \sqrt{\vec{C} \cdot \vec{C}}$$

(2) Vector  $\vec{C}$  is actually the sum of  $\vec{A}$  and  $\vec{B}$ .

$$\vec{C} = \vec{A} + \vec{B}$$



**Solution:**



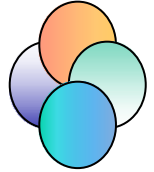
$$C = \sqrt{A^2 + B^2 - 2 \cdot A \cdot B \cdot \cos \alpha}$$

$$\begin{aligned} C &= |\vec{C}| = \sqrt{\vec{C} \cdot \vec{C}} \\ \vec{C} &= \vec{A} + \vec{B} \end{aligned} \quad \left| \begin{aligned} \vec{C} \cdot \vec{C} &= (\vec{A} + \vec{B}) \cdot (\vec{A} + \vec{B}) \\ &= \vec{A} \cdot \vec{A} + \vec{B} \cdot \vec{B} + 2 \cdot \vec{A} \cdot \vec{B} \end{aligned} \right.$$

$$\vec{A} \cdot \vec{B} = A \cdot B \cdot \cos(\pi - \alpha)$$

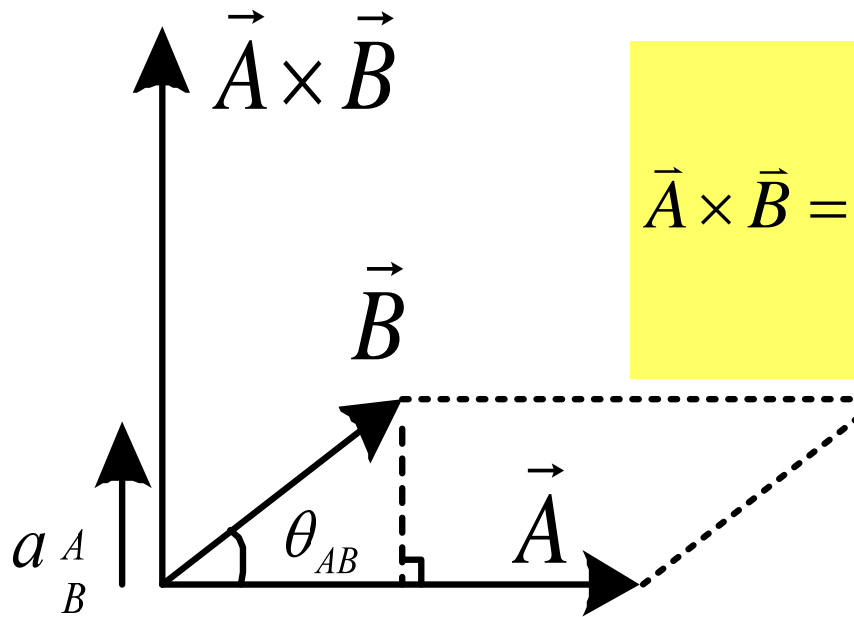
↓ ? .

# Cross Product, Vector Product (叉乘, 矢量积)



$\vec{A} \times \vec{B}$  Is a vector

- Modulus:  $|\vec{A} \times \vec{B}| = |A \cdot B \cdot \sin \theta_{AB}|$
- Direction: *right-hand rule*
- Physical meaning: Square of parallelogram

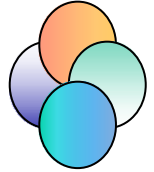


$$\vec{A} \times \vec{B} = \vec{a}_{AB} (A \cdot B \cdot \sin \theta_{AB}) = \begin{vmatrix} \vec{a}_x & \vec{a}_y & \vec{a}_z \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

=?

四边行面积  $A \cdot (B \cdot \sin \theta_A)$   
Field and Wave Electromagnetics

# 矢量叉乘的性质



1.  $\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$

2.  $\vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C}$

3.  $\vec{A} \times (\vec{B} \times \vec{C}) \neq (\vec{A} \times \vec{B}) \times \vec{C}$

4. 标量三重积 *Scalar Triple Product*

$$\vec{A} \bullet (\vec{B} \times \vec{C}) = \vec{B} \bullet (\vec{C} \times \vec{A}) = \vec{C} \bullet (\vec{A} \times \vec{B})$$

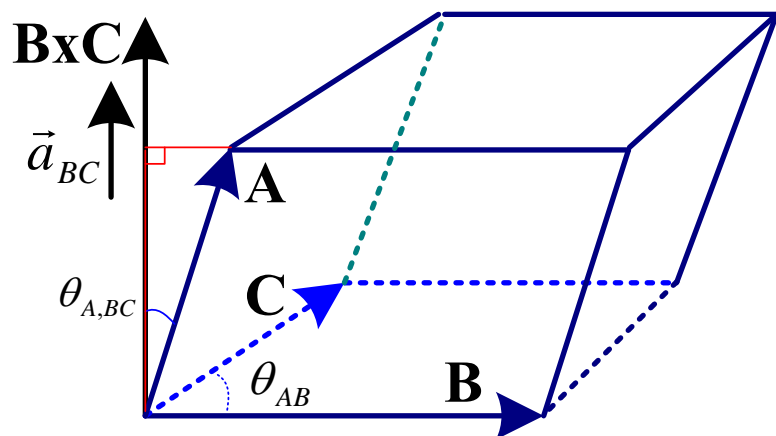
5. 矢量三重积 *Vector Triple Product*

$$\vec{A} \times (\vec{B} \times \vec{C}) = \vec{B}(\vec{C} \bullet \vec{A}) - \vec{C}(\vec{A} \bullet \vec{B})$$

$$\vec{A} \cdot (\vec{B} \times \vec{C}) = \vec{B} \cdot (\vec{C} \times \vec{A}) = \vec{C} \cdot (\vec{A} \times \vec{B})$$



## “Bulk of Parallelepiped”



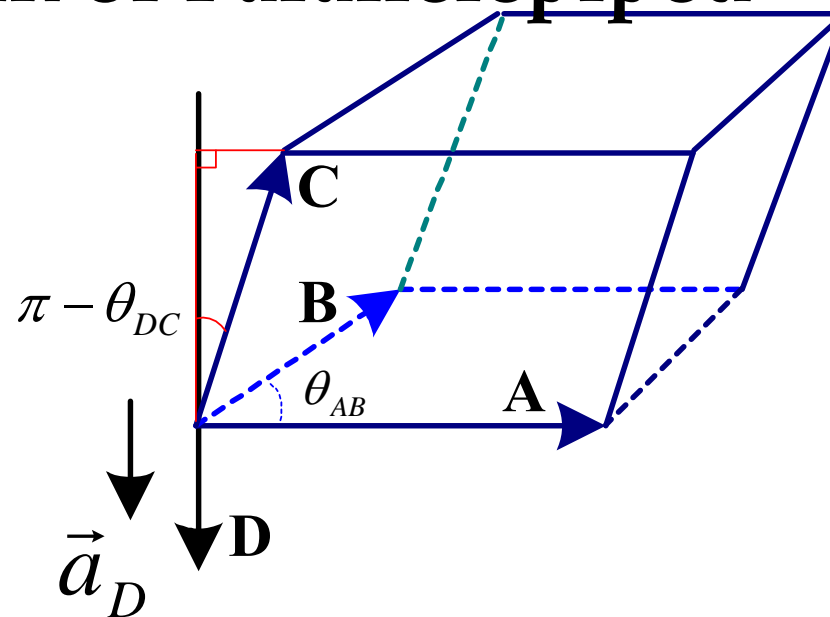
Bottom Area =  $B \cdot (C \cdot \sin \theta_{BC})$

Height =  $A \cdot \cos \theta_{A,BC}$

### 标量三重积

记忆1: “循环互换规律”

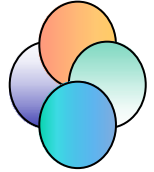
记忆2: “平行六面体体积”



$$\begin{array}{cccc} (\vec{v}) & (\vec{v}) & (\vec{v}) & (\vec{v}) \\ (( )) & (( )) & (( )) & (( )) \\ -/-"-""-----/-/-"-""-----/-/-"-""-----/-/-"-""----- \end{array}$$



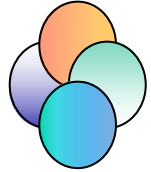
## 1.2 Coordinates



### What is Coordinates?

- ◆ Cartesian Coordinates  $(x, y, z; \vec{a}_x, \vec{a}_y, \vec{a}_z)$   
Rectangular Coordinates
- ◆ Cylindrical Coordinates  $(r, \varphi, z; \vec{a}_r, \vec{a}_\varphi, \vec{a}_z)$
- ◆ Spherical Coordinates  $(r, \theta, \phi; \vec{a}_r, \vec{a}_\theta, \vec{a}_\phi)$

# Cartesian Coordinates



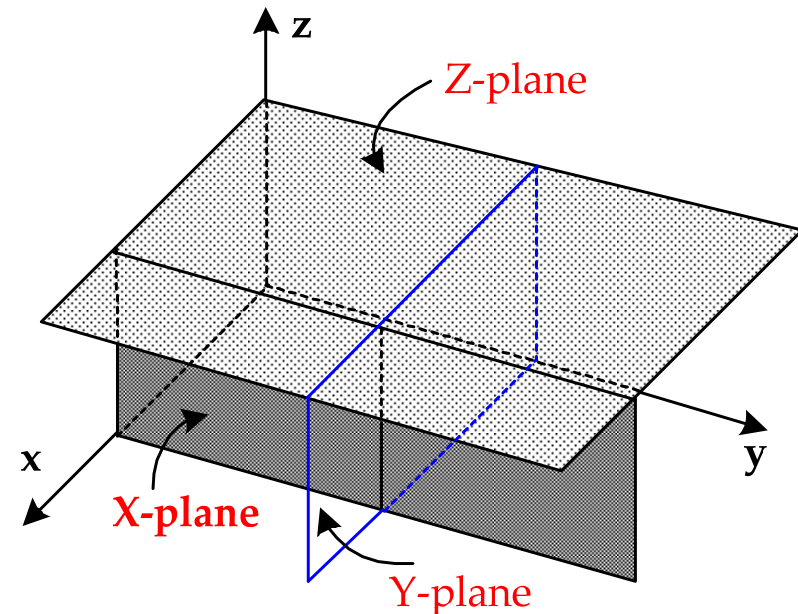
**Vector expression:**  $\vec{A} = A_x \vec{a}_x + A_y \vec{a}_y + A_z \vec{a}_z$

**Sum:**  $\vec{A} + \vec{B} = ? \vec{a}_x + ? \vec{a}_y + ? \vec{a}_z$

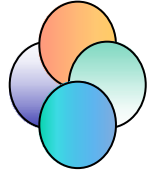
**Dot product:**  $\vec{A} \bullet \vec{B} = \vec{B} \bullet \vec{A} = ? = A_x \cdot B_x + A_y \cdot B_y + A_z \cdot B_z$

**Cross product:**

$$\vec{A} \times \vec{B} = \begin{vmatrix} \vec{a}_x & \vec{a}_y & \vec{a}_z \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$



## *Differential Elements* in Cartesian Coordinates



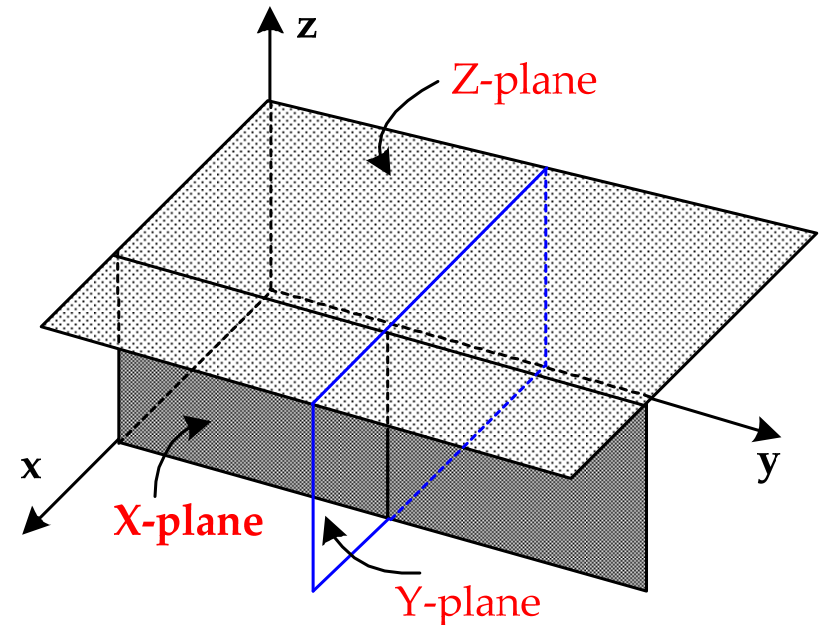
Differential Length (*vector*)  $d\vec{l} = \vec{a}_x dx + \vec{a}_y dy + \vec{a}_z dz$

Differential Surface (*vector*)  $d\vec{S}$

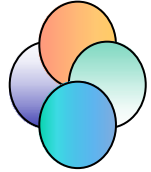
$$\left\{ \begin{array}{l} d\vec{S}_x = \vec{a}_x dydz \\ d\vec{S}_y = \vec{a}_y dzdx \\ d\vec{S}_z = \vec{a}_z dxdy \end{array} \right.$$

Differential Volume (*scalar*)

$$dV = dxdydz$$



# Cylindrical Coordinates



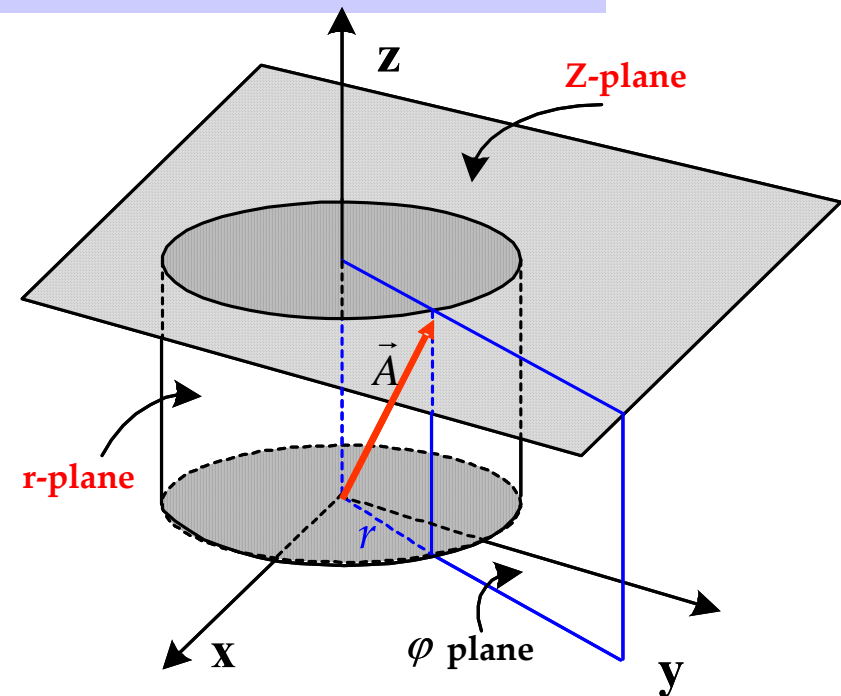
Vector expression:

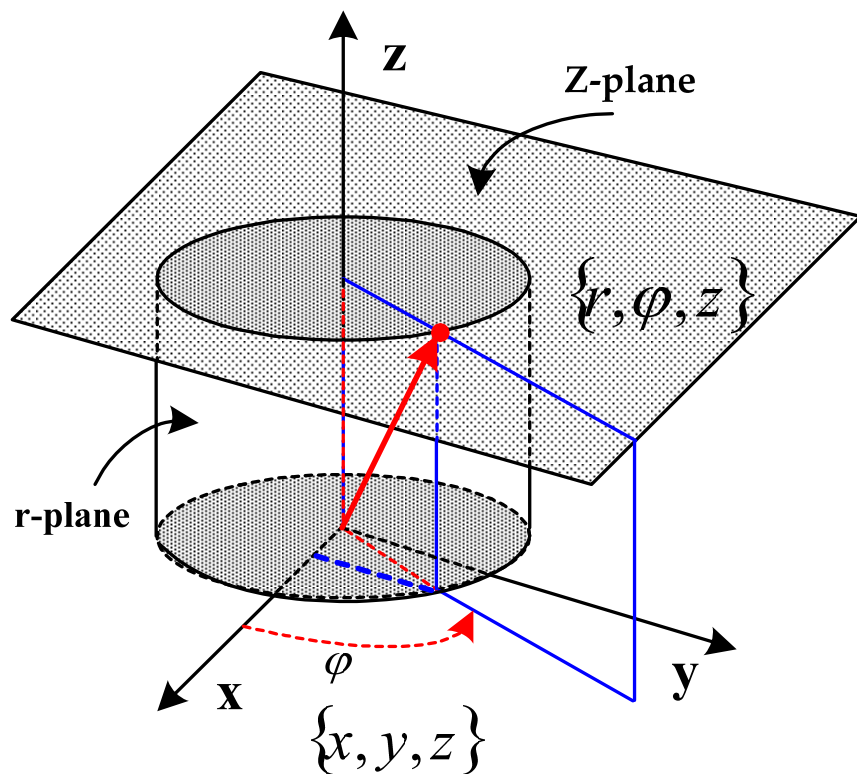
$$\vec{A} = A_r \vec{a}_r + A_\phi \vec{a}_\phi + A_z \vec{a}_z$$

Sum and product: ?

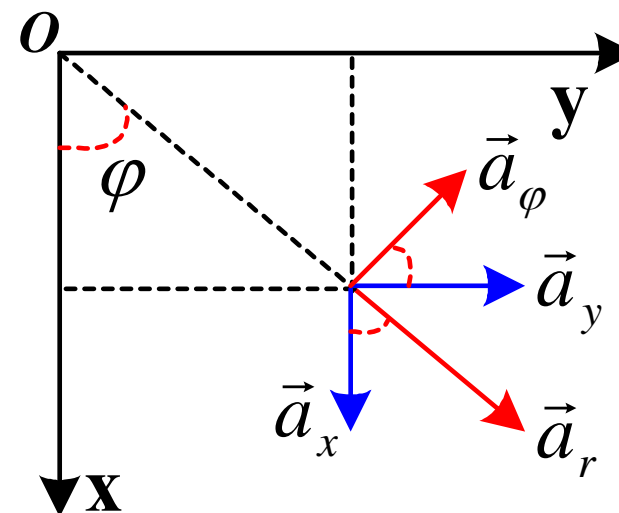
Refer to textbook Bhag  
Singh Guru pp.23-27

If angle is not constant,  
need convert to rectangular  
system firstly

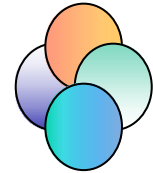




## Planform (俯视图)



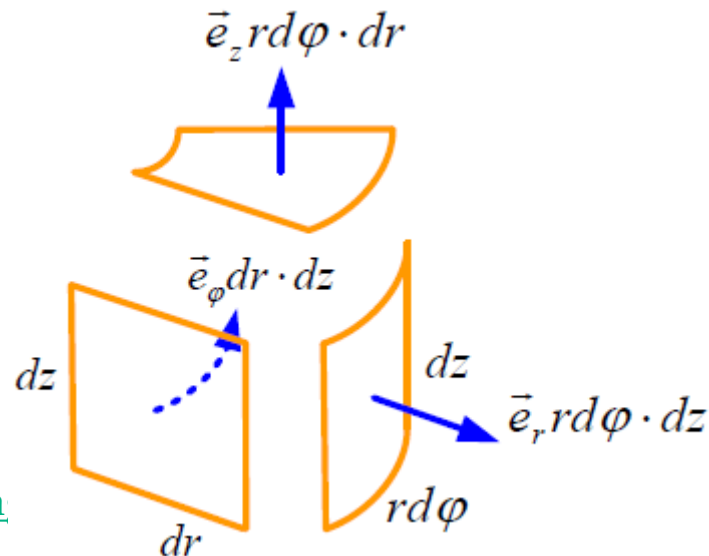
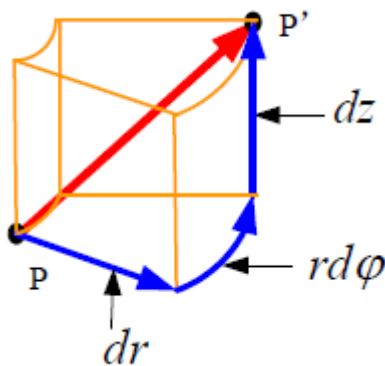
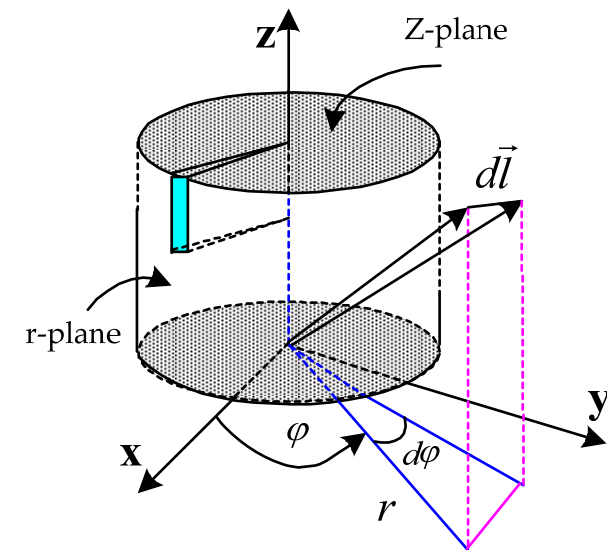
# Differential Elements in Cylindrical Coordinates



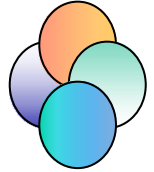
Differential Length (*vector*)  $d\vec{l} = \vec{a}_r dr + \vec{a}_\phi (r \cdot d\phi) + \vec{a}_z dz$

Differential Surface (*vector*)  $d\vec{S}$

$$\begin{cases} d\vec{S}_r = \vec{a}_r (r \cdot d\phi) dz \\ d\vec{S}_\phi = \vec{a}_\phi dr dz \\ d\vec{S}_z = \vec{a}_z (r \cdot d\phi) dr \end{cases}$$

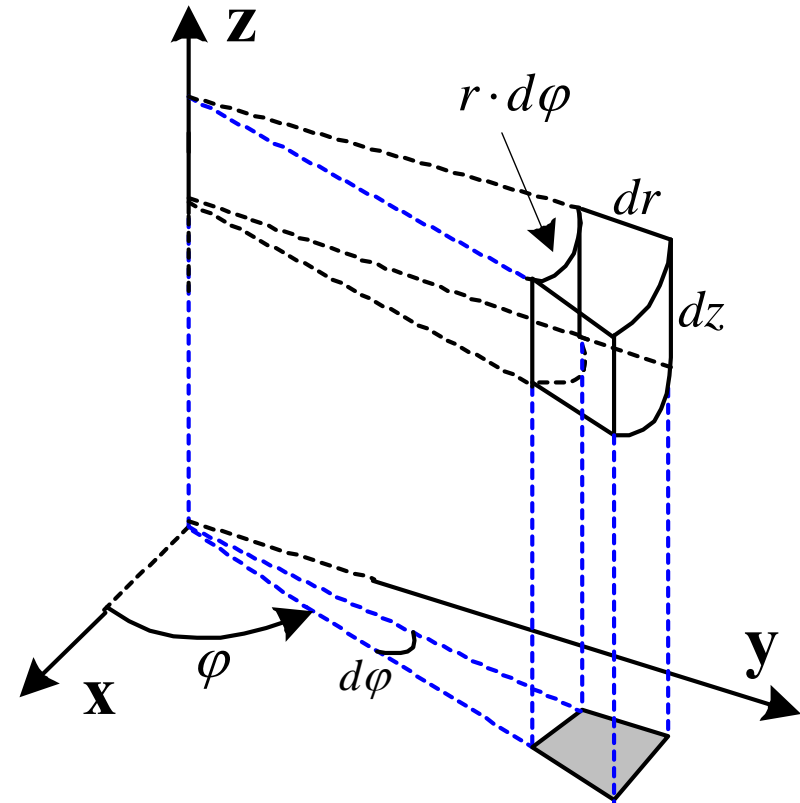


# Differential Elements in Cylindrical Coordinates



Differential Volume (*scalar*)

$$dV = dr \cdot (r d\phi) \cdot dz$$







- Relationship between cylindrical and rectangular coordinates: **Equation (2.36)** in textbook page 25.  
( **Bhag Singh Guru** )

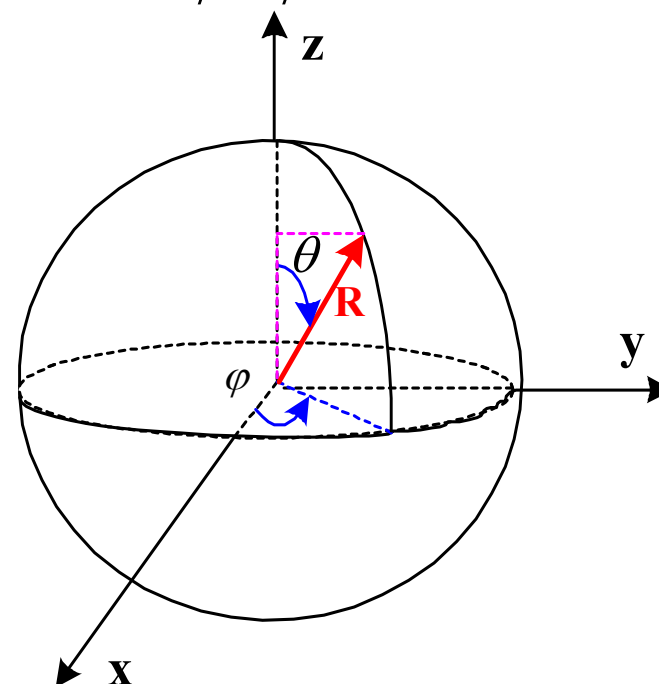
# Spherical Coordinates



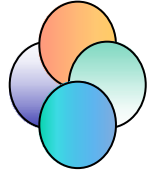
**Vector expression:**  $\vec{A} = A_R \vec{a}_R + A_\theta \vec{a}_\theta + A_\phi \vec{a}_\phi$

**Sum and product: ?**

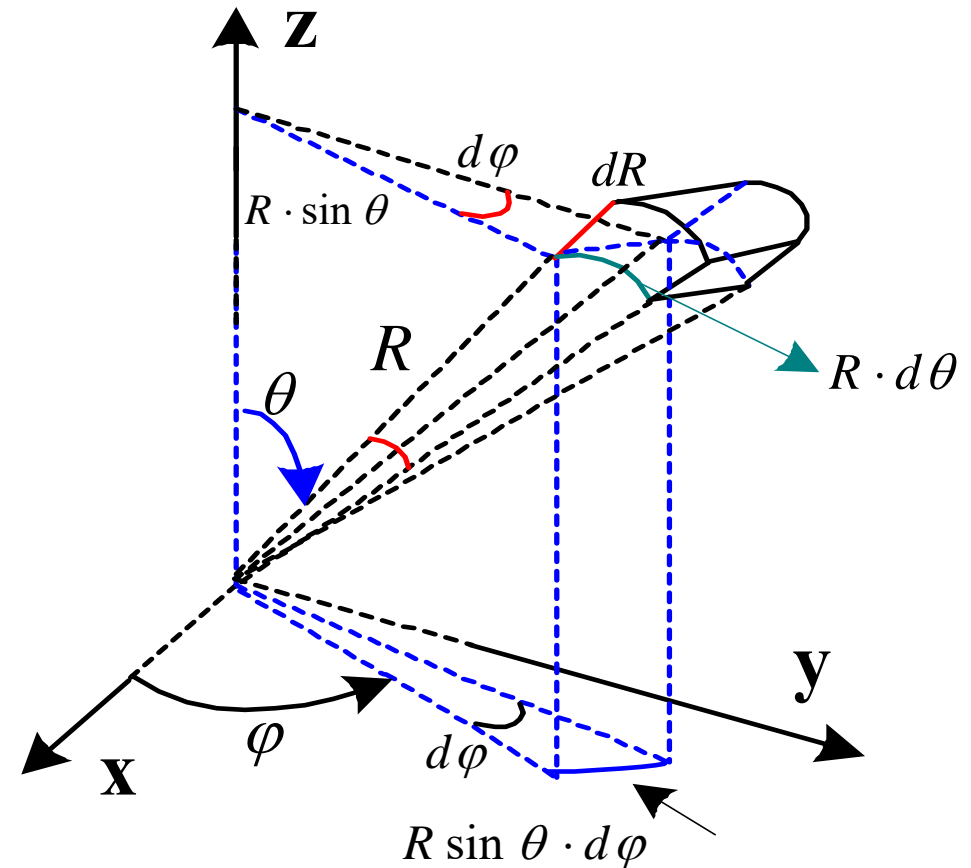
**If angle is not constant,  
need convert to  
rectangular system firstly**



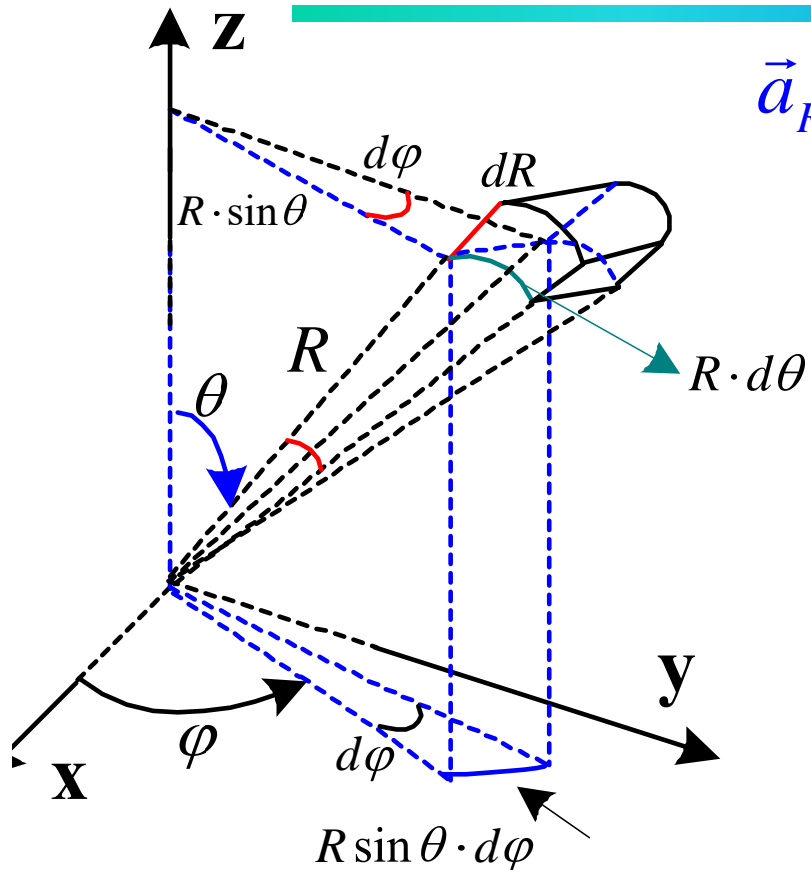
## Differential Length (*vector*)



$$d\vec{l} = \vec{a}_R dR + \vec{a}_\theta (R \cdot d\theta) + \vec{a}_\phi (R \cdot \sin \theta \cdot d\phi)$$



# Differential Surface (*vector*)

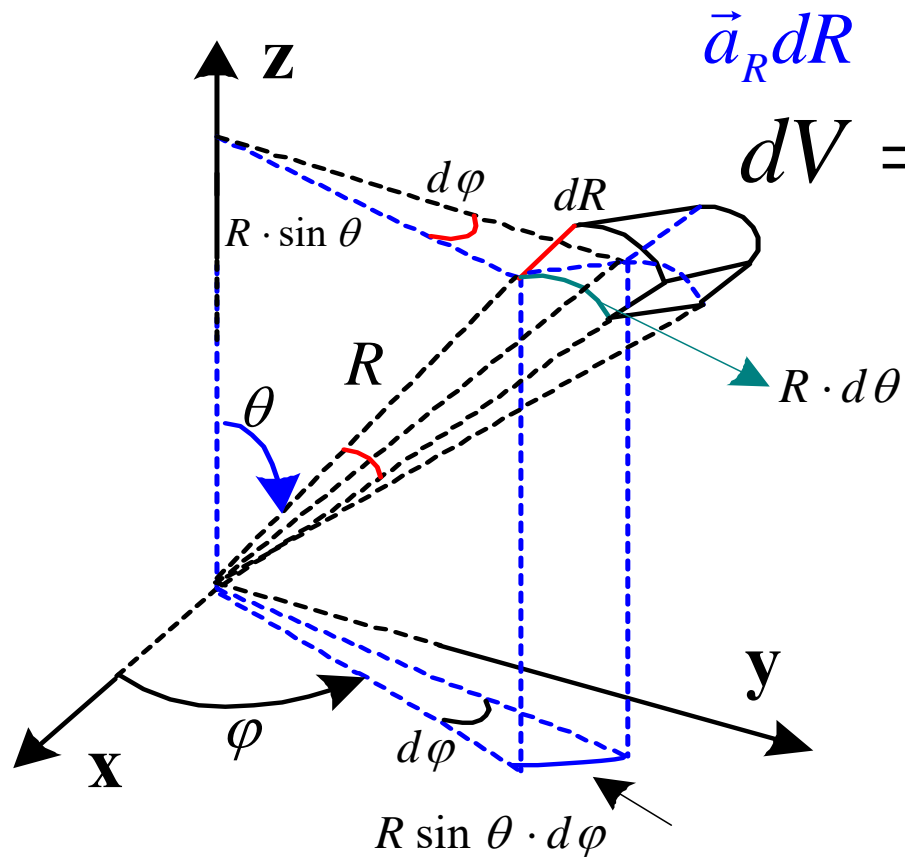
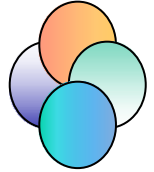


$$\vec{a}_R dR \quad \vec{a}_\theta (R \cdot d\theta) \quad \vec{a}_\phi (R \cdot \sin \theta \cdot d\phi)$$

$$d\vec{S}$$

$$\begin{cases} d\vec{S}_R = \vec{a}_R (R \sin \theta \cdot d\phi) \cdot (R d\theta) \\ d\vec{S}_\theta = \vec{a}_\theta (R \sin \theta \cdot d\phi) \cdot dR \\ d\vec{S}_\phi = \vec{a}_\phi (R d\theta) \cdot dR \end{cases}$$

## Differential Volume (*scalar*)



$$\vec{a}_R dR \quad \vec{a}_\theta (R \cdot d\theta) \quad \vec{a}_\phi (R \sin \theta \cdot d\phi)$$

$$dV = (R d\theta) \cdot (R \sin \theta \cdot d\phi) \cdot dR$$



Differential Length (*vector*)

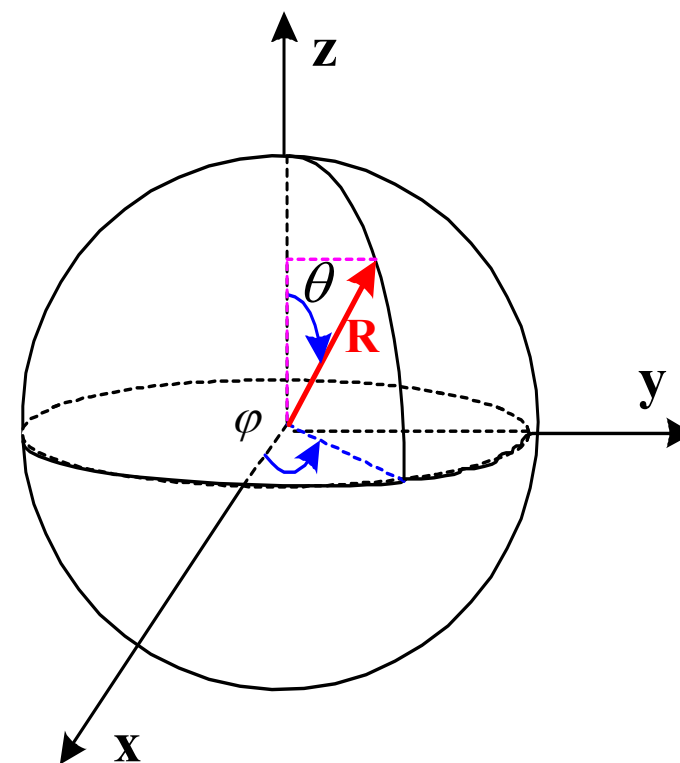
$$d\vec{l} = \vec{a}_R dR + \vec{a}_\theta (R \cdot d\theta) + \vec{a}_\phi (R \cdot \sin \theta \cdot d\phi)$$

Differential Surface (*vector*)  $d\vec{S}$

$$\begin{cases} d\vec{S}_R = \vec{a}_R (R \sin \theta \cdot d\phi) \cdot (R d\theta) \\ d\vec{S}_\theta = \vec{a}_\theta (R \sin \theta \cdot d\phi) \cdot dR \\ d\vec{S}_\phi = \vec{a}_\phi (R d\theta) \cdot dR \end{cases}$$

Differential Volume (*scalar*)

$$dV = (R d\theta) \cdot (R \sin \theta \cdot d\phi) \cdot dR$$





- Relationship between spherical and rectangular coordinates: **Equation (2.43b)** in textbook page 30.  
**Bhag Singh Guru**



## Line, surface and volume integrals

Line integral

$$\int_a^b f(x) dx \longrightarrow \int_c \vec{F} \cdot d\vec{l}$$

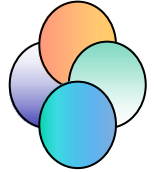
Surface integral

$$\int_s f ds \longrightarrow \int_s \vec{F} \cdot d\vec{s}$$

Volume integrals

$$\int_v f dv$$

# A Summary of Vector Algebra



$$\vec{A} + \vec{B}$$

$$\vec{A} \bullet \vec{B}$$

$$\vec{A} \times \vec{B}$$

*Scalar Product*

*Vector Product*

标量三重积: *Scalar Triple Product*

$$\vec{A} \bullet (\vec{B} \times \vec{C}) = \vec{B} \bullet (\vec{C} \times \vec{A}) = \vec{C} \bullet (\vec{A} \times \vec{B})$$

矢量三重积: *Vector Triple Product*

$$\vec{A} \times (\vec{B} \times \vec{C}) = \vec{B}(\vec{C} \bullet \vec{A}) - \vec{C}(\vec{A} \bullet \vec{B})$$



# A Summary of Coordinates

$$\left\{ \begin{array}{ll} \text{Cartesian Coordinates} & (x, y, z; \vec{a}_x, \vec{a}_y, \vec{a}_z) \\ \text{Cylindrical Coordinates} & (r, \varphi, z; \vec{a}_r, \vec{a}_\varphi, \vec{a}_z) \\ \text{Spherical Coordinates} & (r, \theta, \phi; \vec{a}_r, \vec{a}_\theta, \vec{a}_\phi) \end{array} \right.$$

Differential Elements

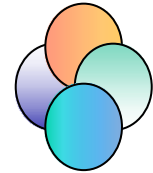
$$d\vec{l}$$

$$d\vec{S}$$

$$dV$$

Refer to Table 2.1 in  
textbook pp.28-31  
**Bhag Singh Guru**

请大家重视并掌握三个坐标系下的这三类微分元，  
它们是我们解决实际问题时的必备工具。



# A Summary of field

Circuit---In “Electronic Systems”

we use *centralized parameters*.

i.e. macroscopical or average parameters  
such as current, voltage, resistance

*To solve the problem, we depend on differential equations and scalar equations.*

Field---In “EM Theory”

we use *distributed parameters*.

i.e. microcosmic or specific parameters

such as E intensity, M intensity, potential, Poynting vector

*To solve the problem, we depend on partial differential equations and vector algebra.*

$$Q(\vec{r}, t)_{\substack{\vec{r}=\vec{r}_0 \\ t=t_0}} = Q_0$$