TFTP and FTP Basics

BUPT/QMUL

2021-04-29

Agenda

- File transfer and access
- TFTP (Trivial File Transfer Protocol)
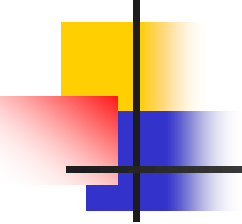- FTP (File Transfer Protocol)
- NFS (Network File System)

File Transfer And Access

File Transfer And Access

- Providing computers with the ability to access files on remote machines
- Different goals
  - To lower overall cost
  - To archive data
  - To share data across multiple programs, multiple users, or multiple sites
- Two forms
  - On-line access: NFS
  - Whole-file copying: FTP, TFTP

TFTP
(Trivial File Transfer Protocol)

TFTP

- TFTP Features
- TFTP Protocols
- TFTP Operations
- TFTP Example

TFTP Features

- Read and write files from / to remote computers
- Minimal overhead (no security)
- Designed for UDP, although could be used with other transport protocols
- Easy to implement
- Small – possible to include in firmware
- Often uses to bootstrap workstations and network devices
- No Access Control / No Directory Retrieval

TFTP Protocols – RFCs

- **RFC 1350** – The TFTP Protocol (Revision 2)
- **RFC 906** – Bootstrap loading using TFTP
- **RFC 1785** – TFTP Option Negotiation Analysis
- **RFC 1986** – Experiments with a Simple File Transfer Protocol for Radio Links using Enhanced Trivial File Transfer Protocol (ETFTP)
- **RFC 2090** – TFTP Multicast Option
- **RFC 2347** – TFTP Option Extension
- **RFC 2348** – TFTP Blocksize Option
- **RFC 2349** – TFTP Timeout Interval and Transfer Size Options
- **RFC 3617** – Uniform Resource Identifier (URI) Scheme and Applicability Statement for the Trivial File Transfer Protocol (TFTP)

TFTP Protocols – Packet Format (1)
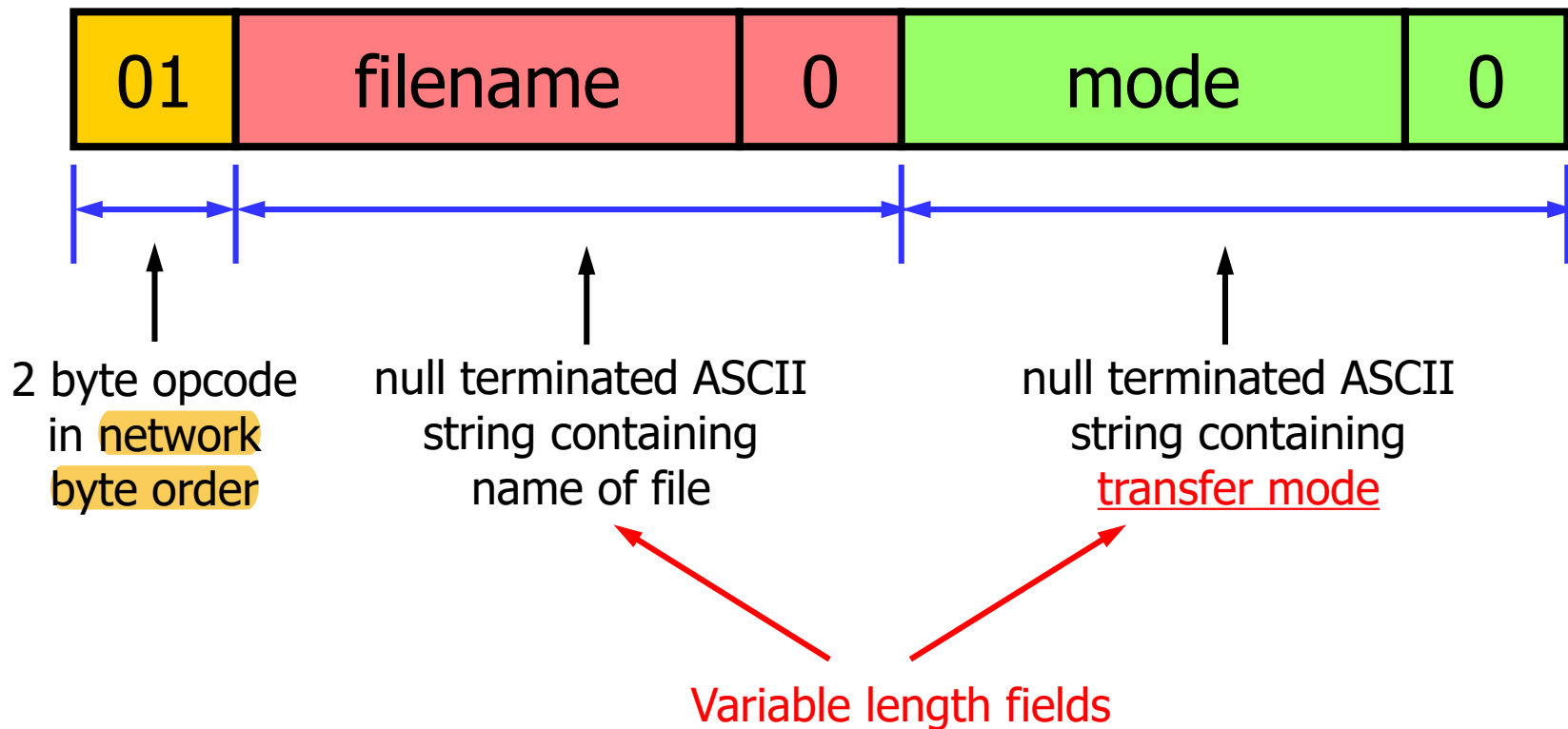
- Order of headers

TFTP Packet

Ethernet Frame Header	IP Header	UDP Header	TFTP Header	TFTP Data
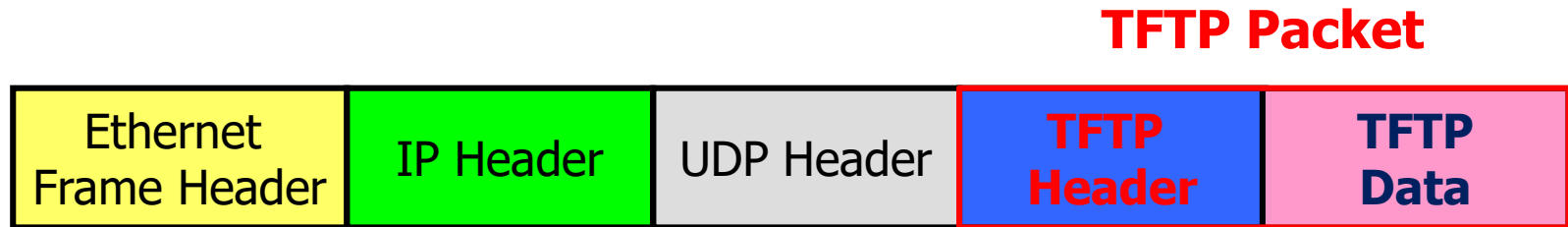
TFTP header consists of a 2 byte opcode field indicating the packet's type:
1   Read request (RRQ)
2   Write request (WRQ)
3   Data (DATA)
4   Acknowledgment (ACK)
5   Error (ERROR)
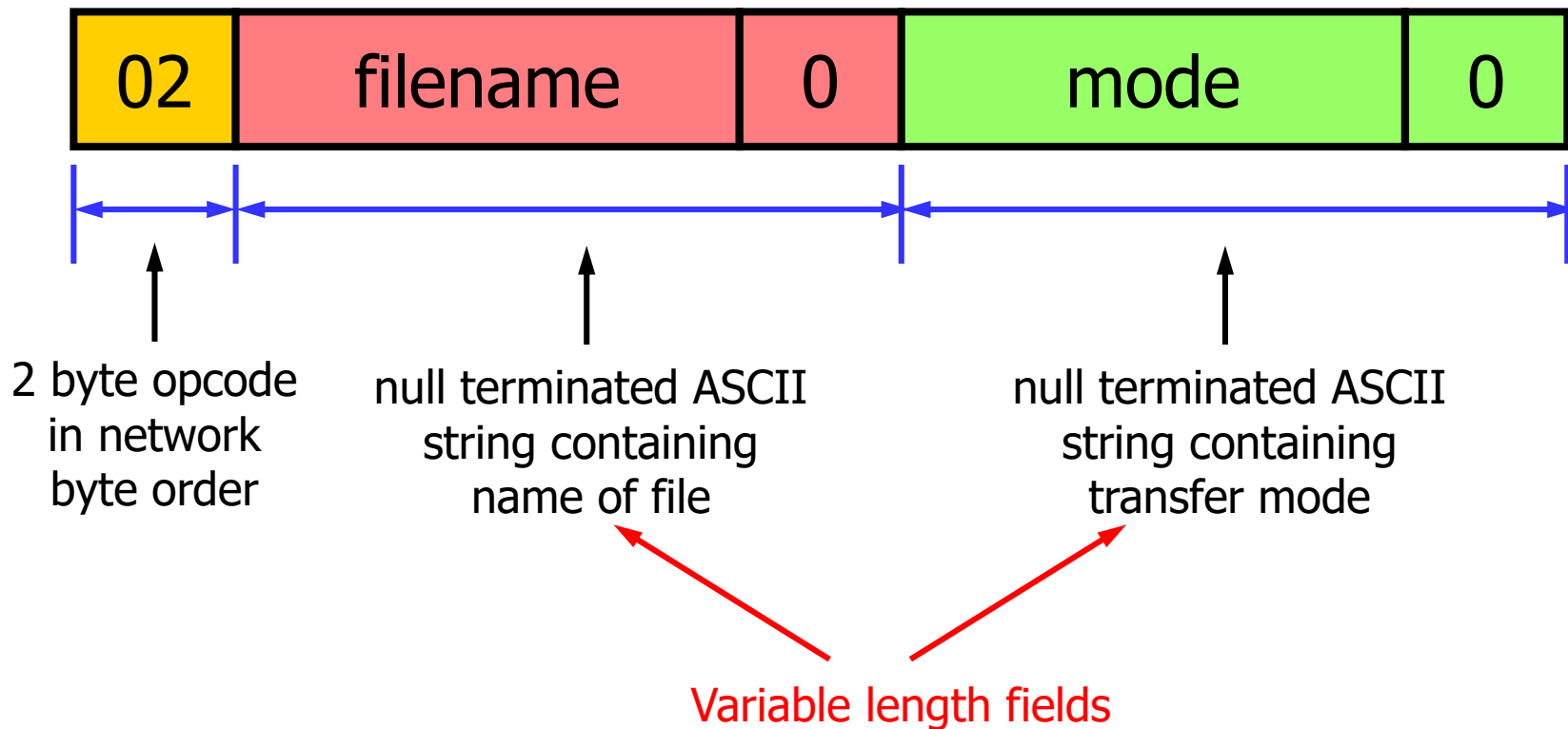
TFTP Protocols – Packet Format (2)

- Read request (RRQ)
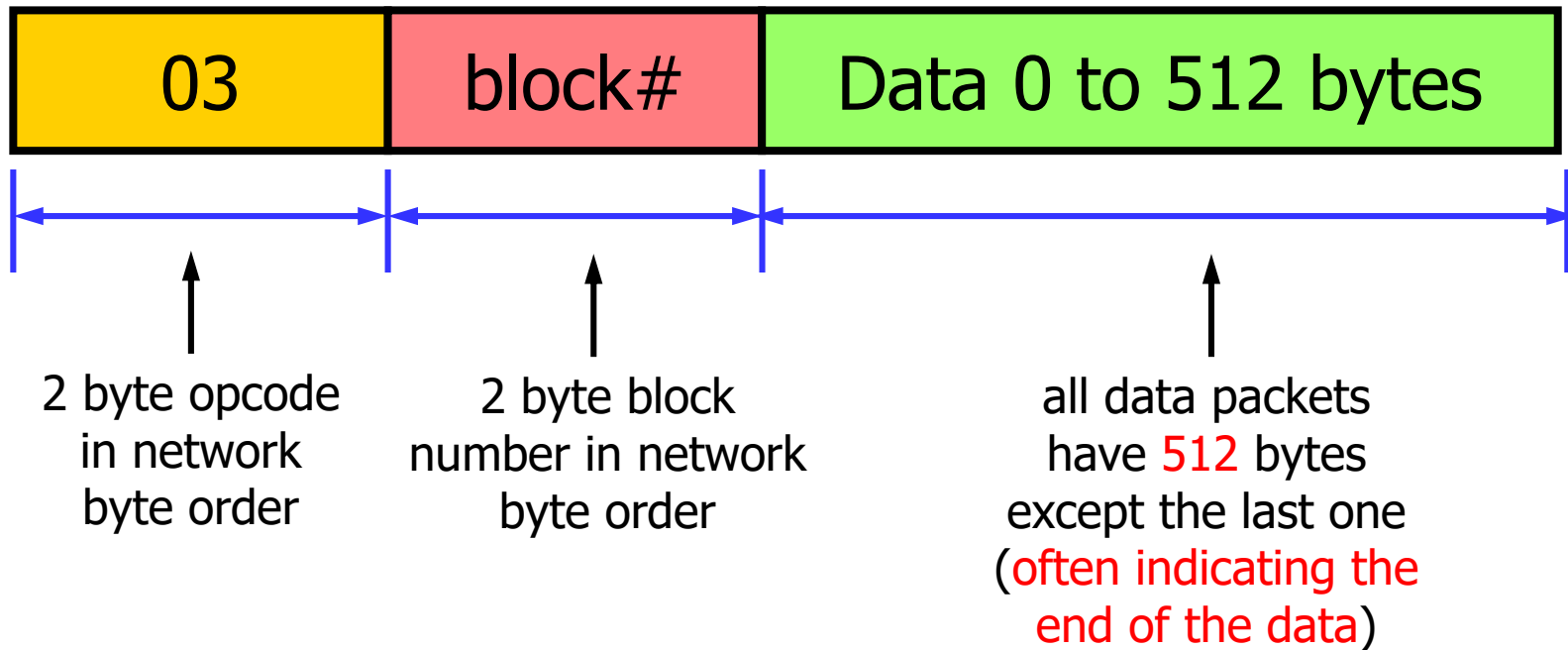
01	filename	0	mode	0

2 byte opcode in network byte order

null terminated ASCII string containing name of file

null terminated ASCII string containing transfer mode

Variable length fields

TFTP Protocols – Packet Format (3)

- Write request (WRQ)

| 02 | filename | 0 | mode | 0 |

2 byte opcode in network byte order

null terminated ASCII string containing name of file

null terminated ASCII string containing transfer mode

Variable length fields

TFTP Protocols – Packet Format (4)

- Data (DATA)

03	block#	Data 0 to 512 bytes

2 byte opcode in network byte order

2 byte block number in network byte order

all data packets have 512 bytes except the last one (often indicating the end of the data)

TFTP Protocols – Packet Format (5)

- Acknowledgment (ACK)

04	block#

2 byte opcode
in network
byte order

2 byte block
number in network
byte order
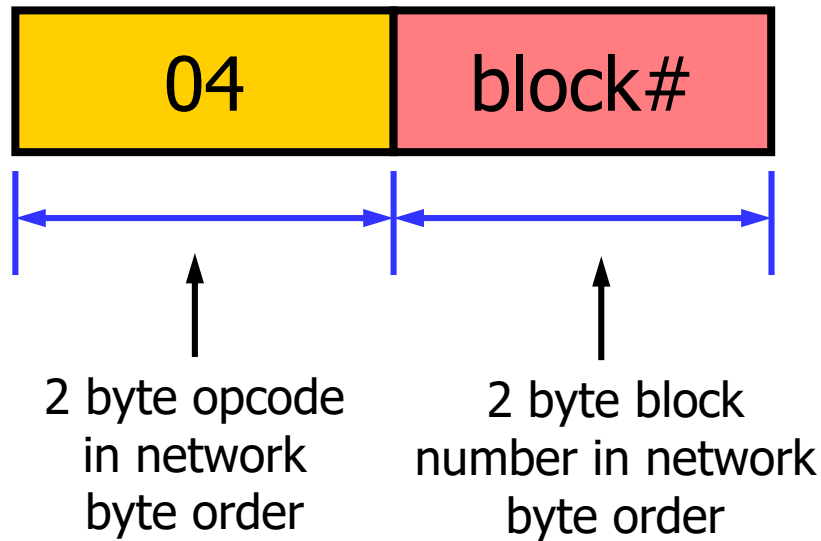
TFTP Protocols – Packet Format (6)

- Error (ERROR)

05	errcode	errorstring	0

2 byte opcode in network byte order

2 byte error code in network byte order

null terminated ASCII error string
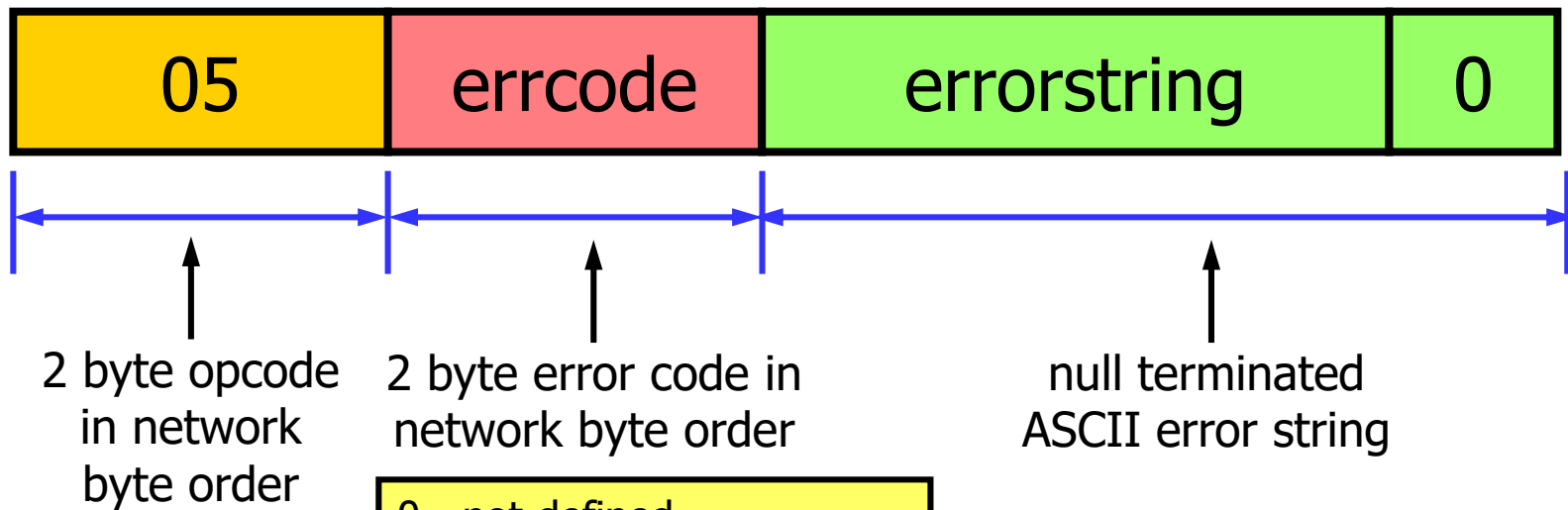
0 - not defined
1 - File not found
2 - Access violation
3 - Disk full
4 - Illegal TFTP operation
5 - Unknown transfer ID
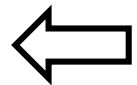6 - File already exists
7 - no such user

TFTP Operations – Transfer Mode

- **Netascii** - for transferring **text files**
  - all lines end with **\r\n**
  - provides standard format for transferring text files
  - both ends responsible for converting to/from netascii format
- **Octet** - for transferring **binary files**
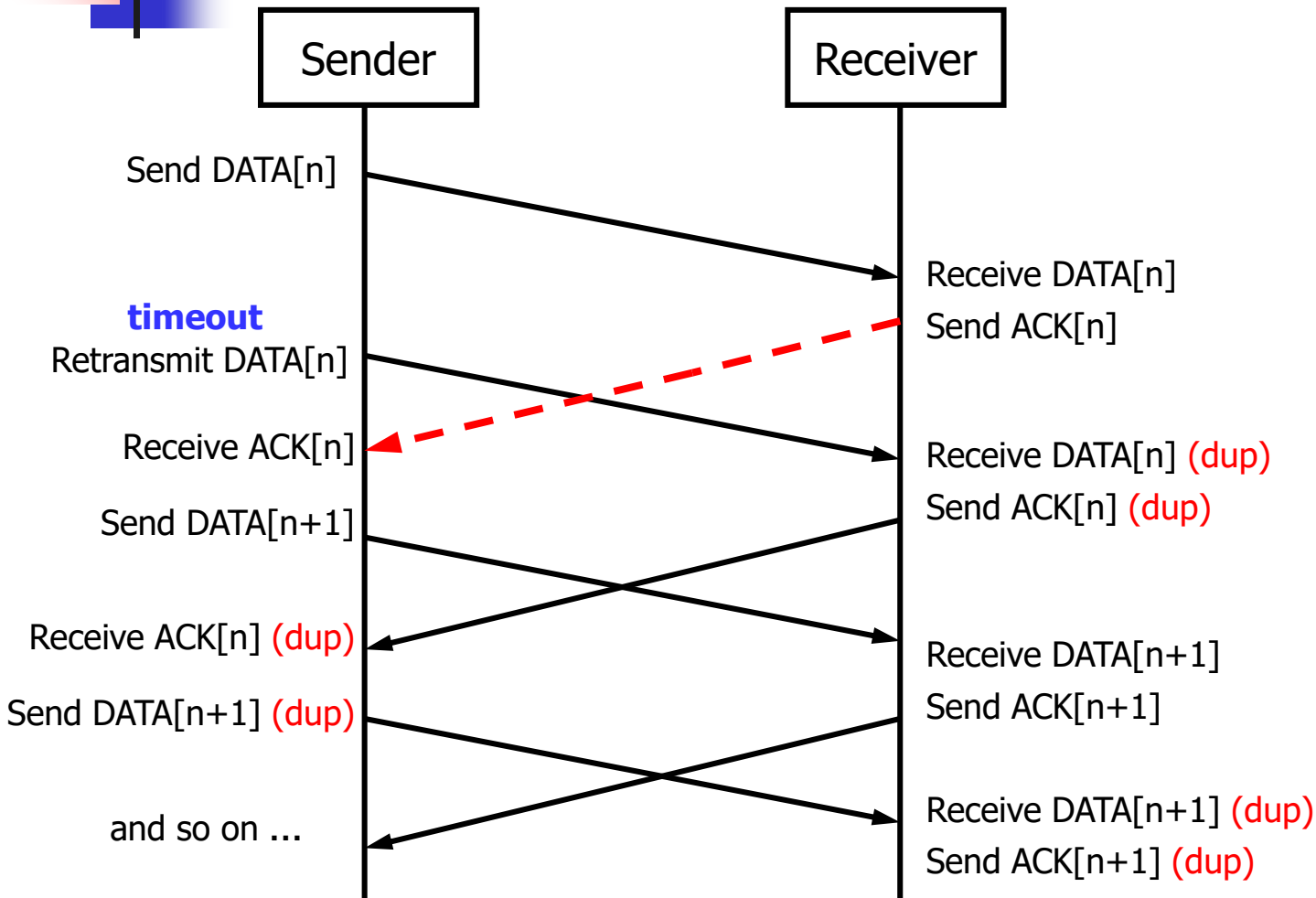 - no translation done

TFTP Operations – Retransmission

- **Symmetric**
  - Both machines involved in a transfer are considered senders and receivers.
    - One sends data and receives acknowledgments
    - The other receives data and sends acknowledgments
  - Each side implement the timeout and retransmission
    - If a data packet gets lost in the network, the data sender times out and retransmits the last data packet
    - If an acknowledgment is lost, the acknowledgment sender retransmits the last acknowledgment
- The sender has to keep just one packet on hand for retransmission, since the stop and wait mechanism guarantees that all older packets have been received
- Duplicate data packets must be recognized (ignored) and acknowledgment retransmitted
- This original protocol suffers from the *sorcerer's apprentice syndrome (SAS)*

TFTP Operations – Sorcerer's Apprentice Syndrome

Sender — Receiver

Send DATA[n]

Receive DATA[n]
Send ACK[n]

timeout
Retransmit DATA[n]

Receive ACK[n]

Receive DATA[n] (dup)
Send ACK[n] (dup)

Send DATA[n+1]

Receive ACK[n] (dup)

Receive DATA[n+1]
Send ACK[n+1]

Send DATA[n+1] (dup)

and so on …

Receive DATA[n+1] (dup)
Send ACK[n+1] (dup)

- Arising when an acknowledgment for a data packet is delayed, but not lost

- Leading to excessive retransmissions

- Once started, the cycle continues indefinitely with each data packet being transmitted exactly twice

TFTP Operations – How to fix SAS

- Principle: *break the retransmission loop*
  - Sender should not resend a data packet in response to a duplicate ACK
  - If sender receives ACK[n] - don't send DATA[n+1] if the ACK was a duplicate

- See details in *RFC 1123*

TFTP Example

- Beginning with RRQ/WRQ

- Every good block is Acknowledged

- Both sides use timers

- Simple stop and wait mechanism provides reliable delivery and flow control

- A block of less than 512 bytes signals the end of the file
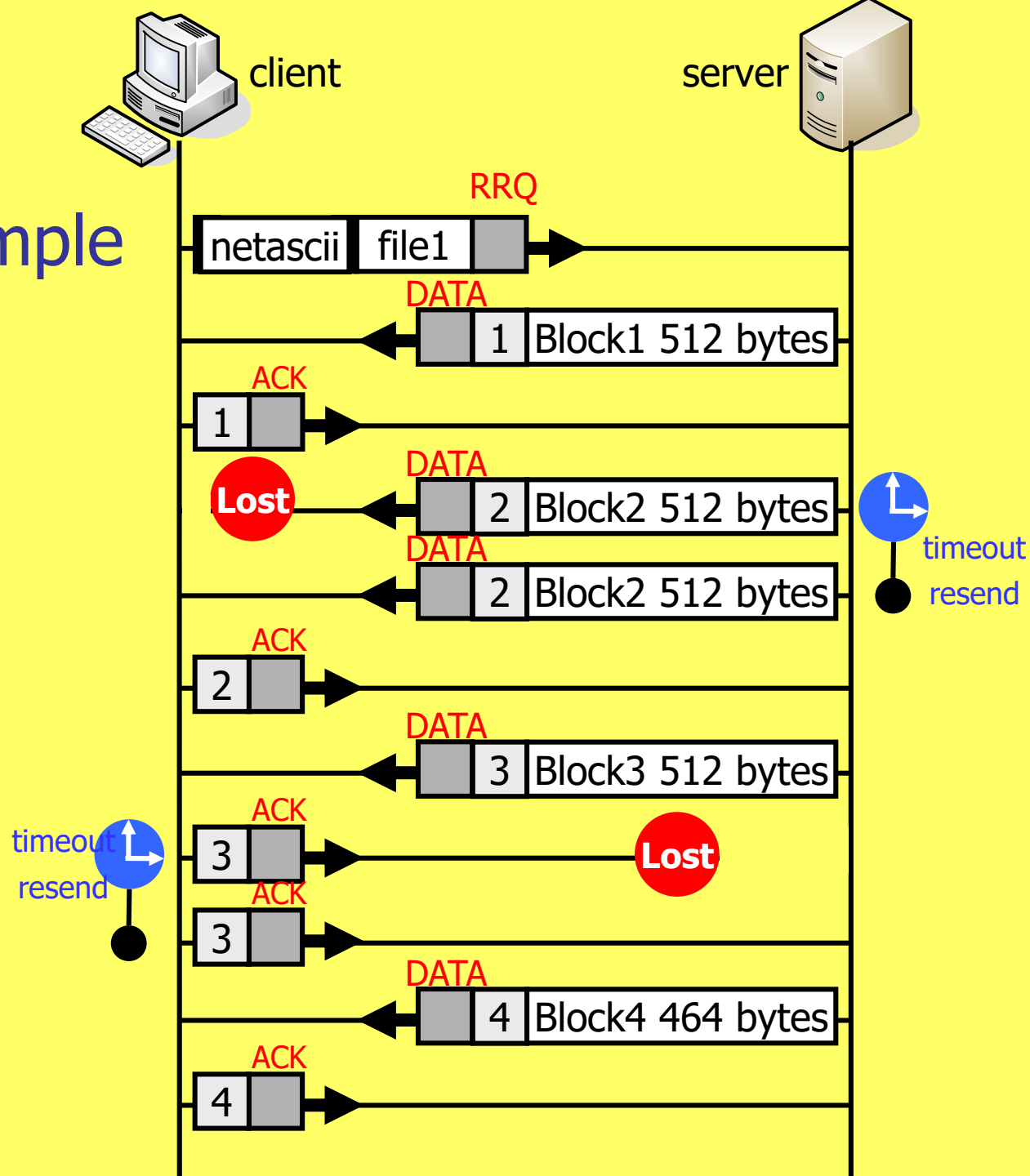
TFTP Summary

- Used to move files between machines on different networks implementing UDP, TFTP server waits for Read/Write request on port 69

- The protocol is very restrictive, in order to simplify implementation

- Used with BOOTP and DHCP Configuration applications (RFC 906, "Bootstrap loading using TFTP")

- The fixed length blocks make allocation straight forward, and the stop and wait mechanism provides reliable delivery, flow control and eliminates the need to reorder incoming data packets

FTP
(File Transfer Protocol)

FTP

- FTP Features
- FTP Protocols
- FTP Operations
- FTP Model
- FTP Control Commands and Replies
- FTP Example

FTP Features

- Used to transfer files between hosts
- Used to manipulate files, for example:
    - List directories
    - Delete files
    - Rename files
- Uses TCP for reliable transfers
- Official Internet protocol

FTP Protocols

- **RFC 959** – File Transfer Protocol
- **RFC 5797** – FTP Command and Extension Registry
- **RFC 4823** – FTP Transport for Secure Peer-to-Peer Business Data Interchange over the Internet
- **RFC 4217** – Securing FTP with TLS
- **RFC 3659** – Extensions to FTP
- **RFC 2577** – FTP Security Considerations
- **RFC 2428** – FTP Extensions for IPv6 and NATs
- **RFC 2389** – Feature negotiation mechanism for the File Transfer Protocol
- **RFC 2228** – FTP Security Extensions
- **RFC 1635** – How to Use Anonymous FTP
- **RFC 1579** – Firewall-Friendly FTP
- **RFC 0913** – Simple File Transfer Protocol
- ……

FTP Operation Sequences (user commands)

- Open connection to remote host
  - **ftp** hostname
  - **open** hostname
- Log into server (provide username and password)
  - **user** [username [password]]
- Set file transfer mode (such as ASCII or image)
  - **type** type-code
  - **stru** and **mode** commands used to alter transfer
- Transfer files (using get or put commands)
  - **get** remote-file [local-file]
  - **put** local-file [remote-file]
  - **mget** and **mput** commands used to transfer multiple files (such as * to transfer all of a directory)
- Perform other file operations
  - **delete**, **rename**, **mkdir**, **rmdir**, **ls**, **dir**, …
- Exit client (**quit**) or close connection (**close**)

Example of FTP user commands

```
abc@BUPTIA:~$ ftp 192.168.56.101
Connected to 192.168.56.101.
220 (vsFTPd 3.0.2)
Name (192.168.56.101:abc): student
331 Please specify the password.
Password:
230 Login successful.
Remote system type is UNIX.
Using binary mode to transfer files.
ftp> pwd
257 "/home/student"
ftp> ls
200 PORT command successful. Consider using PASV.
150 Here comes the directory listing.
drwxrwxr-x    2 1000       1000          4096 Apr 22 12:11 lab
-rwxrwxr-x    1 1000       1000          7957 Apr 19 23:29 tcpc
-rwxrwxr-x    1 1000       1000          7860 Apr 19 23:17 tcps
-rw-r--r--    1 1000       1000           502 Apr 19 23:18 test
-rwxrwxr-x    1 1000       1000          7722 Apr 06 09:43 udpc
-rwxrwxr-x    1 1000       1000          7720 Apr 06 09:44 udps
226 Directory send OK.
ftp> quit
221 Goodbye.
```
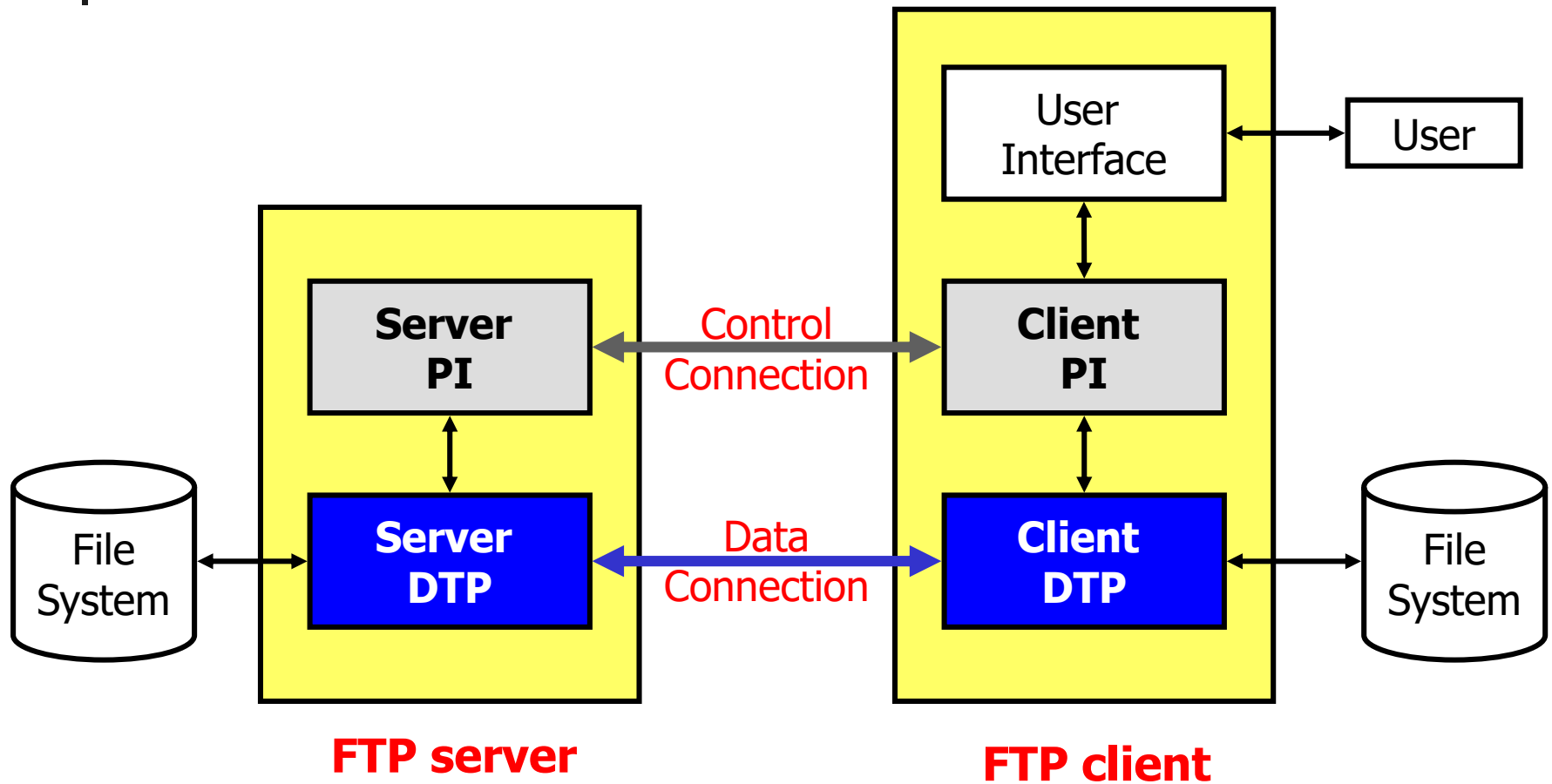
FTP Model (1)

FTP Model (2)

- FTP Client
  - Users interact with Client directly
  - Active open of control connection
  - Control connection uses ASCII plain-text
  - Sends commands (over control connection)
  - Receives replies (over control connection)
  - Data connection used to transfer file data
- FTP Server
  - System process
  - "Listens" for connection on well-known port 21
  - Receives commands
  - Sends replies

FTP Model (3)

- **PI (Protocol Interpreter)**: The user and server sides of the protocol have distinct roles implemented in a user-PI and a server-PI.

- **DTP (Data Transfer Process)**: The data transfer process establishes and manages the data connection. The DTP can be *passive* or *active*.

- **Control Connection**: The communication path between the client-PI and server-PI for the exchange of commands and replies. This connection follows the Telnet Protocol.

- **Data Connection**: A full duplex connection over which data is transferred, in a specified mode and type. The data transferred may be a part of a file, an entire file or a number of files. The path may be between a server-DTP and a client-DTP, or between two server-DTPs.

FTP Model (4) - User interface (UI)

FTP Model (5) - Protocol Interpreter (PI)

■ Interprets the user's commands

User Command	FTP Control Command
cd mystuff	CWD mystuff
get dns.pdf ⟶	RETR dns.pdf
put rfc1123.txt	STOR rfc1123.txt
dir	NLST

Overview of an FTP Transfer

Downloading a file in Active Mode

(a)
(1)User FTP establishes control connection
(2)Server replies FTP service available

(b)
(3)User sends account names
(4)Server accepts

(c)
(5)User sends password
(6)Server accepts

(d)
(7)User specifies file name and options
(8)Server accepts

(e)
(10) User creates data process
(9) Server creates data process
(11)Server opens data connection

(f)
(12)Server sends data segments
(13)User acknowledges each segment

(g)
(14)Server sends last data segment
(15)Acks received OK

(h)
(19) User terminates data process
(18) Server terminates data process
(16)Server closes data connection
(17)User acknowledges

FTP Control Connection & Data Connection

- Control connection
  - Remain alive as long as the user keeps the FTP session active
  - Passing commands and replies
  - Used to coordinate the ports used for data connection and establish data connection

- Data connection
  - Be created dynamically when needed
  - One data connection persists for one file transfer
  - Used for data transmission

FTP Control Commands

- Usage
  - Usually four (4) characters (such as RETR)
  - Arguments separated by spaces
  - Terminated by CR/LF sequence
  - Sent from client-PI to server-PI
  - The client program translates your requests into the necessary commands and responses
- Three command groups
  - Access control
  - Transfer parameter
  - Service

FTP Control Commands: Access control group

- Specify user name: *USER* username
- Specify password: *PASS* password
- Specify account: *ACCT* account
- Change directory: *CWD* directory
  - *CDUP:* Change to parent directory
- Reinitialize: *REIN*
- Terminate session: *QUIT*

FTP Control Commands: Transfer parameter group(1)

- Define data connection port:
  - *PORT* h1,h2,h3,h4,p1,p2

    --used in *active mode*, telling FTP server the port number of client to accept data connection

    > ➤ Example of port number calculation
    >
    > PORT 210,25,137,230,23,189
    >
    > ⬇
    >
    > IP: 210.25.137.230
    >
    > Port: $23*256+189=6077$

  - *PASV*

    --used in *passive mode*, informs server that client will contact to set up data connections

FTP Control Commands: Transfer parameter group(2)

- The 2 systems may use different ways to represent text and data.

- Command: *TYPE* type-code
    - typical type-code can be:
        - *A* for ASCII (initial default), used for text files
        - *I* for image, used for binary files

FTP Control Commands: Transfer parameter group(3)

- The 2 systems may store files in different directory structures.

- Define file structure: *STRU* structure-code
  - *F* for file (contiguous bytes terminated by EOF, default)
  - *R* for record (terminated by EOR)
  - *P* for page (indexed pages)

- Define file mode: *MODE* mode-code
  - *S* for stream (default)
  - *B* for block
  - *C* for compressed

FTP Control Commands: Service group

- Retrieve (get) file: *RETR* file
- Store (put) file: *STOR* file
- Append to file: *APPE* file
- Delete a file: *DELE* file
- Create a directory: *MKD* directory
- Delete a directory: *RMD* directory
- Rename a file: *RNFR* file and *RNTO* file
- List a directory: *LIST* spec and *NLST* spec
- Others such as *HELP*, *SITE*, *SYST*, …

FTP Control Replies (1)

- Every command must generate at least one reply

- Sent from server-PI to client-PI

- 3 digit code followed by delimiter and text message

  - Delimiter is space if last line of text message

  - Delimiter is hyphen if not last line of text message

    220-******Welcome to the Network Information Center******

    220-******Login with username *anonymous* and password *guest*

    220 And more!

  - Numeric code for client program, text for humans

FTP Control Replies (2)

- Reply code meanings

Reply Code	Meaning	Reply Code	Meaning
1nn	Positive preliminary reply	n0n	Syntax
2nn	Positive completion	n1n	Information
3nn	Positive intermediate	n2n	Connection information
4nn	Transient negative (try again)	n3n	Authentication / accounting
5nn	Permanent negative (no such file)	n5n	File System

FTP Control Replies (3)

- Reply code examples (see RFC959 for more details)

```
[shiyan@localhost ~]$ ftp 192.168.1.253
Connected to 192.168.1.253.
220 (vsFTPd 2.0.1)
530 Please login with USER and PASS.
530 Please login with USER and PASS.
KERBEROS_V4 rejected as an authentication type
Name (192.168.1.253:shiyan): shiyan
331 Please specify the password.
Password:
230 Login successful.
Remote system type is UNIX.
Using binary mode to transfer files.
ftp>  pwd
257 "/home/shiyan"
ftp> cdup
250 Directory successfully changed.
```

Service ready for new user → 220

Not logged in → 530

User name ok, need password → 331

User logged in, proceed → 230

"PATHNAME" created → 257

Requested file action okay, completed → 250

FTP Control Connection & Data Connection (1)

Server

| 20 data | 21 control |

Client

| 2189 control | 5001 data |

Control connection is initiated by client and established

Receive user command
Acquire port 5001

PORT (5001)

200

Control command (RETR)

Request to establish the data connection

Acknowledgment to the request

Reply (150)

data

Reply (226)
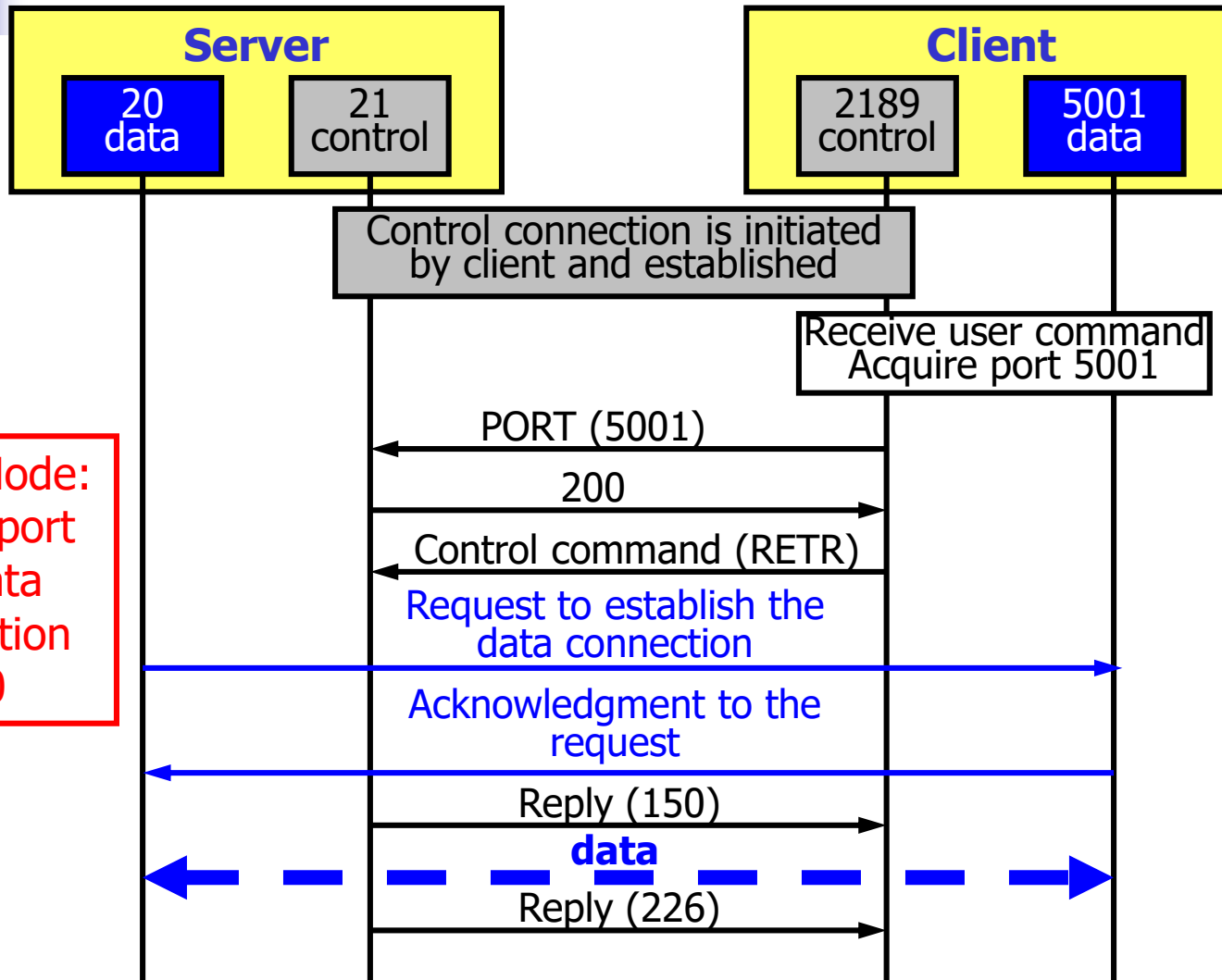
Active Mode:
Server port
for data
connection
=20

FTP Control Connection & Data Connection (2)

- Typical data connection handling sequence (in active mode)
    - Client sets up to "listen" on a unique port
    - Client uses local socket information to send PORT command to server
    - Server responds with "200" reply to acknowledge the port number
    - Client sends RETR, STOR, or other transfer command
    - Server sends preliminary reply
    - Server does active open ("connect")
    - File data sent over connection
    - Server sends "226" or other reply
    - Server/client closes data connection
- Another mode: passive mode
    - Client sends command *PASV*
    - server listens to a specific port and client should access that port

FTP Control Connection & Data Connection (3)

Server

6077 data	21 control

Client

2189 control	5001 data

Control connection is initiated by client and established

Receive user command
Acquire port 5001
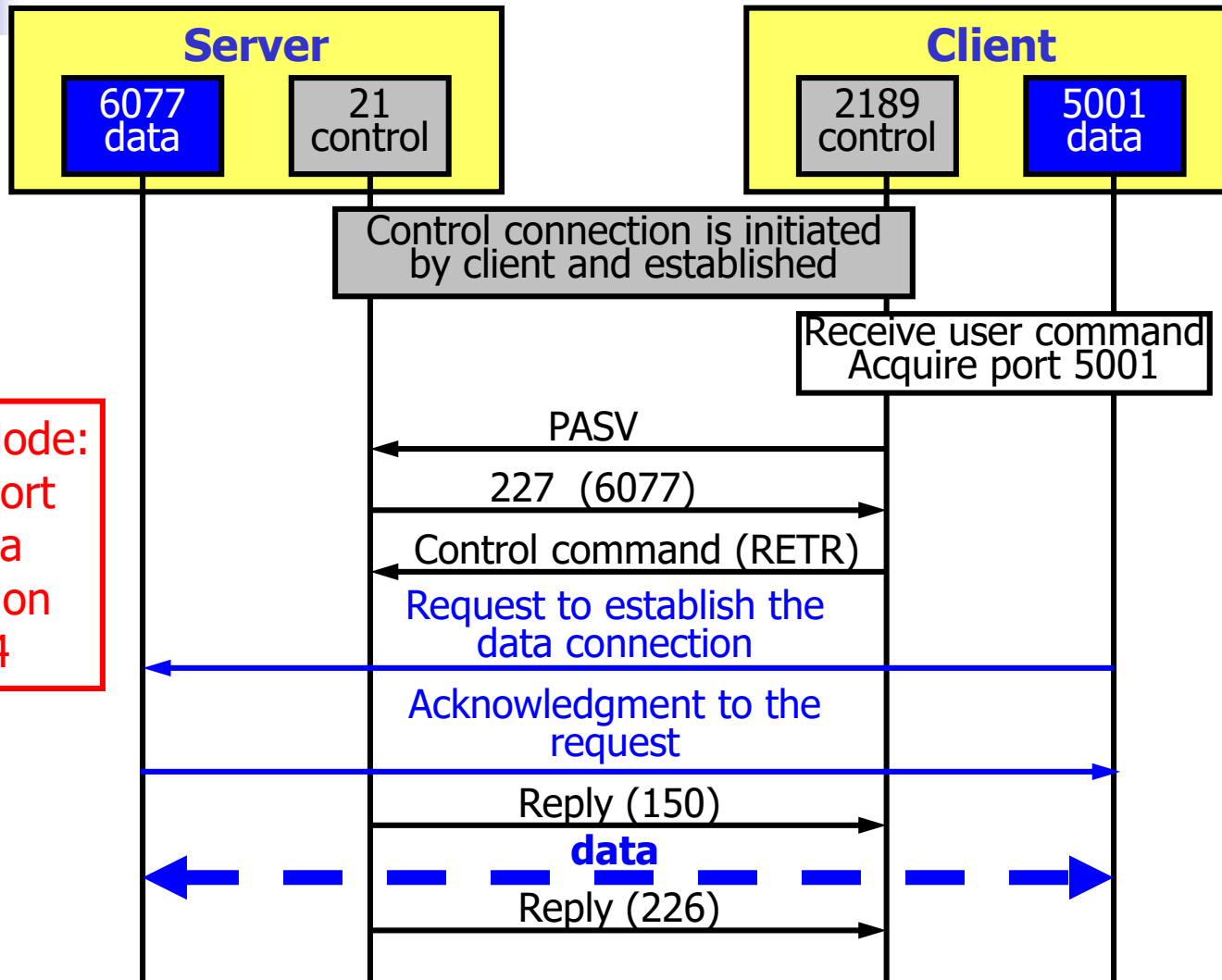
Passive Mode:
Server port for data connection >1024

PASV

227 (6077)

Control command (RETR)

Request to establish the data connection

Acknowledgment to the request

Reply (150)

data

Reply (226)

FTP Session Example

- User command sequence

```
d:\temp> ftp 192.168.1.253
ftp> ls
ftp> get a.tcl
ftp> put file-for-upload.txt
ftp> rename file-for-upload.txt mykey.txt
ftp> ls
ftp> delete mykey.txt
ftp> binary
ftp> ascii
```

File Edit View Go Capture Analyze Statistics Help

Filter: ftp   ▼ Expression... Clear Apply

No.	Time	Source	Destination	Protocol	Info
8	4.273642	192.168.1.253	192.168.1.168	FTP	Response: 220 (vsFTPd 2.0.1)
10	8.485335	192.168.1.168	192.168.1.253	FTP	Request: USER shiyan
12	8.485590	192.168.1.253	192.168.1.168	FTP	Response: 331 Please specify the password.
14	10.283816	192.168.1.168	192.168.1.253	FTP	Request: PASS shiyan
15	10.289188	192.168.1.253	192.168.1.168	FTP	Response: 230 Login successful.
23	20.024934	192.168.1.168	192.168.1.253	FTP	Request: PORT 192,168,1,168,19,137
24	20.025144	192.168.1.253	192.168.1.168	FTP	Response: 200 PORT command successful. Consider usin
25	20.027070	192.168.1.168	192.168.1.253	FTP	Request: NLST
29	20.027590	192.168.			ctory listing.
31	20.027797	192.168.			
57	48.104943	192.168.			8
58	48.105215	192.168.			sful. Consider usin
59	48.111160	192.168.1.168	192.168.1.253	FTP	Request: RETR a.tct
63	48.111968	192.168.1.253	192.168.1.168	FTP	Response: 150 Opening BINARY mode data connection fo
67	48.112421	192.168.1.253	192.168.1.168	FTP	Response: 226 File send OK.
90	74.359688	192.168.1.168	192.168.1.253	FTP	Request: PORT 192,168,1,168,19,139
91	74.359939	192.168.1.253	192.168.1.168	FTP	Response: 200 PORT command successful. Consider usin
92	74.362784	192.168.1.168	192.168.1.253	FTP	Request: STOR file-for-upload.txt

Control commands and replies used when logging in

⊞ Frame 8 (74 bytes on wire, 74 bytes captured)
⊞ Ethernet II, Src: Dell_4f:9d:3a (00:13:72:4f:9d:3a), Dst: AsustekC_14:99:f4 (00:15:f2:14:99:f4)
⊞ Internet Protocol, Src: 192.168.1.253 (192.168.1.253), Dst: 192.168.1.168 (192.168.1.168)
⊟ Transmission Control Protocol, Src Port: ftp (21), Dst Port: 2189 (2189), Seq: 1, Ack: 1, Len: 20
    Source port: ftp (21)
    Destination port: 2189 (2189)
    Sequence number: 1   (relative sequence number)
    [Next sequence number: 21   (relative sequence number)]
    Acknowledgement number: 1   (relative ack number)
    Header length: 20 bytes
  ⊟ Flags: 0x18 (PSH, ACK)
      0... .... = Congestion Window Reduced (CWR): Not set
      .0.. .... = ECN-Echo: Not set

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Wireshark capture window:

Source	Destination	Protocol	Info
192.168.1.168	209.85.139.19	TCP	[TCP Dup ACK 48#3] 2193 > http [ACK] Seq=14...
192.168.1.222	192.168.1.255	NBNS	Name query NB CHINA-CTE797YHU<20>
RealtekA_32:a7:ef	Broadcast	ARP	who has 192.168.1.222? Tell 192.168.1.223
192.168.1.168	192.168.1.253	FTP	Request: PORT 192.168.1.168.19.138
		FTP	Response: 200 PORT command successful. Cons...
		FTP	Request: RETR a.tcl
		TCP	ftp-data > 5002 [SYN] Seq=0 Len=0 MSS=1460 ...
		TCP	5002 > ftp-data [SYN, ACK] Seq=0 Ack=1 win=2...
		TCP	ftp-data > 5002 [ACK] Seq=1 Ack=1 Win=584...
		FTP	Response: 150 Opening BINARY mode data con...
		FTP-DATA	FTP Data: 1448 bytes
		FTP-DATA	FTP Data: 1448 bytes
		TCP	5002 > ftp-data [ACK] Seq=1 Ack=2897 win=...
192.168.1.253	192.168.1.168	FTP	Response: 226 File send OK.

The procedure of `get a.tcl`
- Data connection establishment
- Data transmission
- Data connection close

Between server port 20 and client port 5002, which is indicated in PORT command

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Traditional FTP vs. Anonymous FTP

- Traditional FTP
  - Must log in to FTP server before transfers
  - You log into a specific account with a password
    - i.e. your own user account
  - You can transfer to and from directories accessible to that account

- Anonymous FTP
  - You log in with "anonymous" as the account name
  - Give your e-mail address as password
  - Host gives you access to public directories
  - Usually for downloading only
 - Not truly anonymous: your computer's IP address is known

FTP via the Web

- Downloading Files
  - In the browser, type the URL: ftp://hostname
    - Note that the URL begins with "ftp", not "http"
  - This will log you into that host (anonymous FTP) and show you a list of files and directories
  - Go down the directory path to the directory you want
  - Click on the filename to start the downloading
  - Uses binary file transfer

Secure FTP

- SSL-FTP (Secure Socket Layer FTP)
- SFTP (Secure File Transfer Program)
- SCP (Secure Copy)
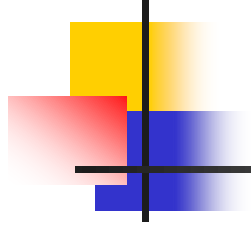
NFS
(Network File System)

Brief Introduction To NFS

- The Network File System (NFS) is a client/server application that lets a computer user view and optionally store and update file on a remote computer as though they were on the user's own computer

- The user's system needs to have an NFS client and the other computer needs the NFS server

- Earlier versions of NFS use UDP

- NFS was developed by Sun Microsystems

Comparing FTP/NFS

FTP	NFS
FTP just provides file transfer	NFS provides transparent file access for clients to files and file-systems on a server
With FTP a complete copy of the file is made	NFS accesses portions of a file
FTP uses TCP	NFS usually uses UDP on port 2049
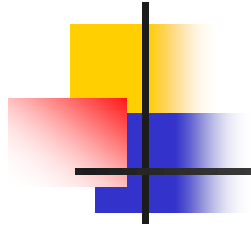
Summary

Summary Of Key Points

- TFTP
  - TFTP packet format
  - TFTP transfer mode
  - Sorcerer's Apprentice Syndrome
  - Typical communication procedure
- FTP
  - FTP model
  - FTP control commands and replies
  - User commands vs. Control commands
  - Control connection vs. Data connection
  - Active FTP vs. Passive FTP
  - Traditional FTP vs. Anonymous FTP

Abbreviations

EOF	End Of File
EOR	End Of Record
FTP	File Transfer Protocol
NFS	Network File System
SAS	Sorcerer's Apprentice Syndrome
TFTP	Trivial File Transfer Protocol