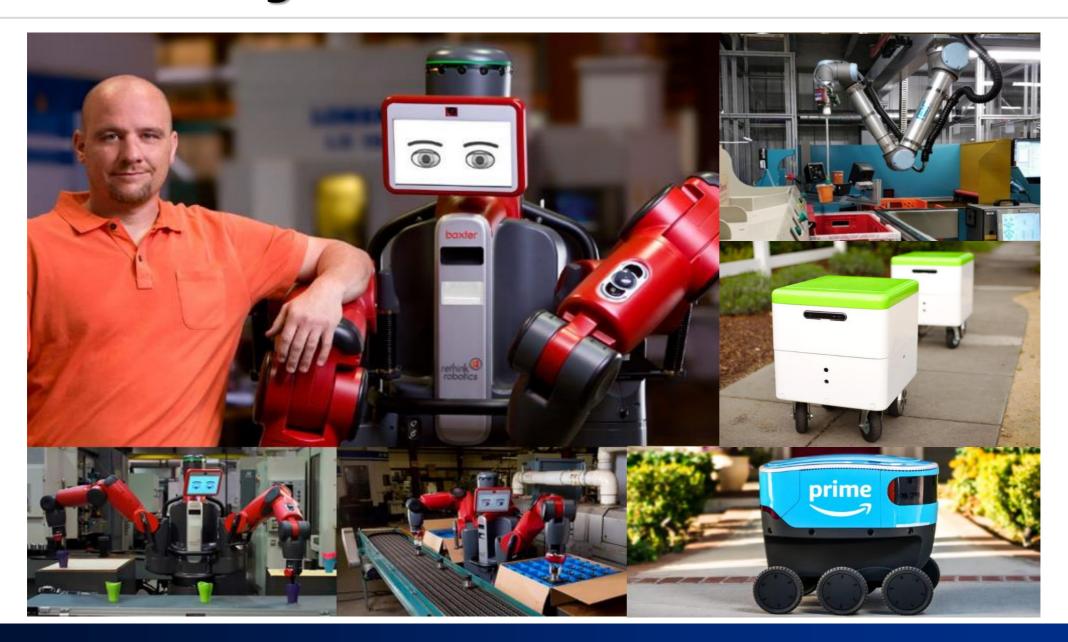
EBU7240 Computer Vision

- Introduction -

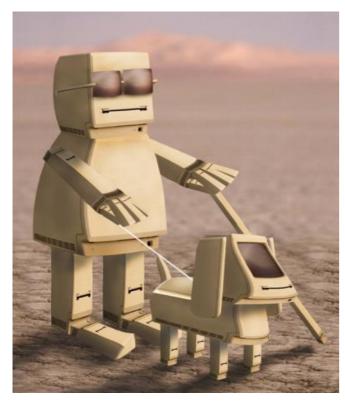
Semester 1, 2021

Changjae Oh

What is coming?



What is missing?



Machines are blind

												_						_				_	
243	239	240	225	206	185	188	218	211	206	216	225	243	239	240	225	206	185	188	218	211	206	216	225
242	239	218	110	67	31	34	152	213	206	208	221	242	239	218	110				152	213	206	208	221
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232	217	131	116	77	150	69	56	52	201	228	223	232	217	131	116	77	150	69			201	228	223
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237	236	247	143	59	78	10	94	255	248	247	251	237	236	247	143		78		94	255	248	247	251
234	237	245	193	55	33	115	144	213	255	253	251	234	237	245	193			115	144	213	255	253	251
248	245	161	128	149	109	138	65	47	156	239	255	248	245	161	128	149	109	138	65		156	239	255
190	107	39	102	94	73	114	58	17	7	51	137	190	107		102	94	73	114				51	137
23	32	33	148	168	203	179	43	27	17	12	8	23			148	168	203	179					
17	26	12	160	255	255	109	22	26	19	35	24		26.		160	255	255	109		26	В	35	24

Machine vs Human

Computer Vision in Four Words?

Making computers understand images

How simple is that?



Computer Vision in Four Words?

:: Making computers understand images

- How many people are here?
- Who is a person in the portrait?
- What is this building?
- How is the weather?
- Where is this city?
- What is written?
- Is there any gate?



Computer Vision in Four Words?

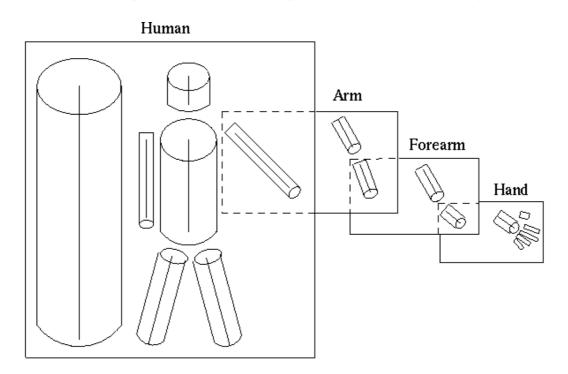
:: Making computers understand images

- How many people are here?
- Who is a person in the portrait?
- What is this building?
- How is the weather?
- Where is **this city**?
- What is written?
- Is there any gate?

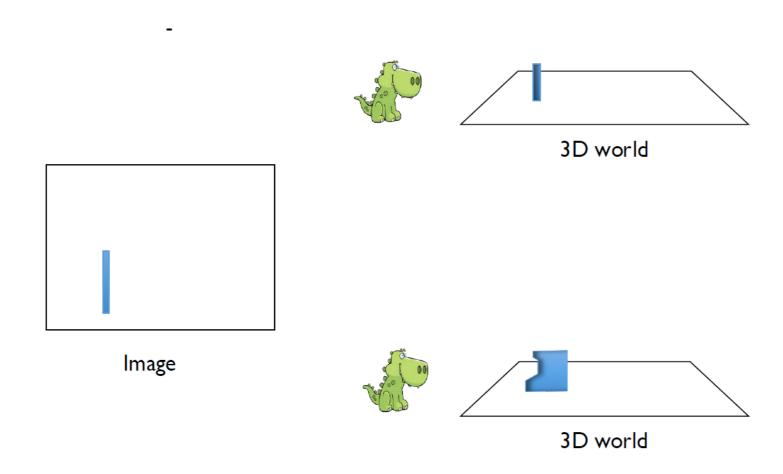
- → Object detection
- → Face detection/recognition
- → Object recognition
- → Scene recognition
- → Place recognition
- → Character recognition
- → Object detection

What is vision?

- What does it mean, to see? "to know what is where by looking".
- How to discover from images what is present in the world, where things are, what actions are taking place.
- "Vision can be understood as an information processing task which converts a numerical image representation into a symbolic shape-oriented representation."



• 3D: Viewpoint

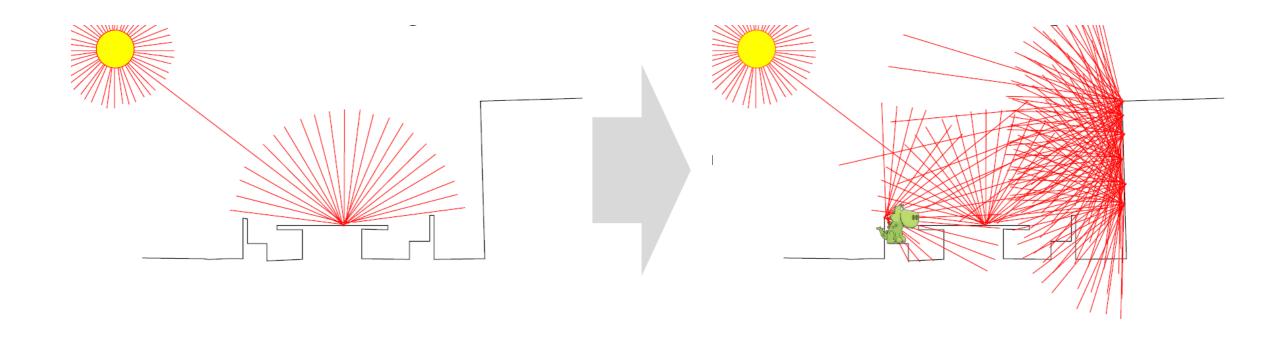


• 3D: Viewpoint

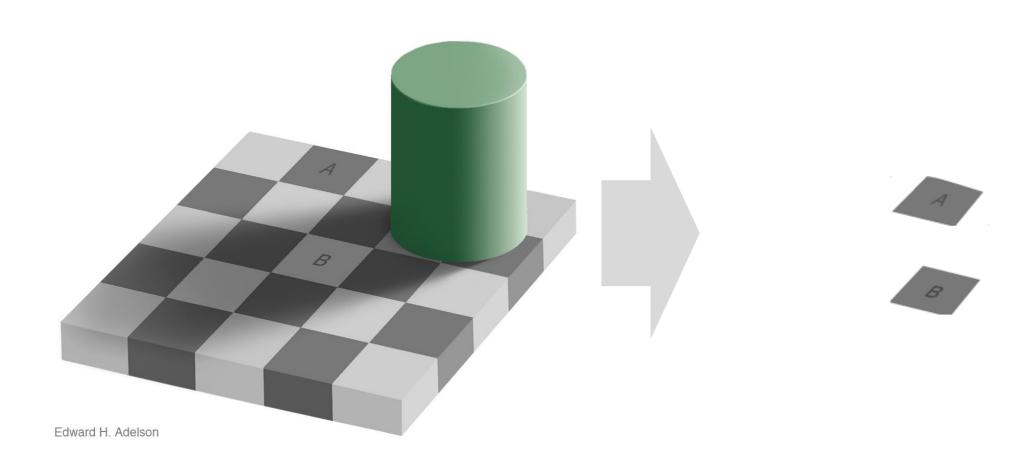




Light



Shadow



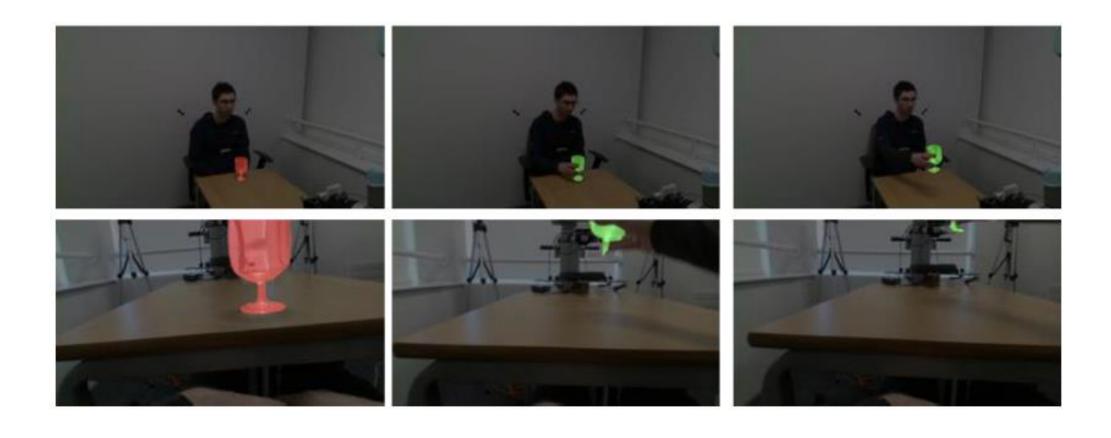
Shadow







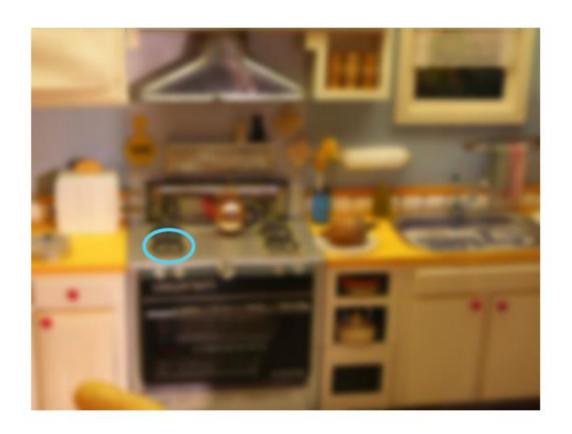
Transparent objects



• What is this object?



• What is this object?



• What is this object?

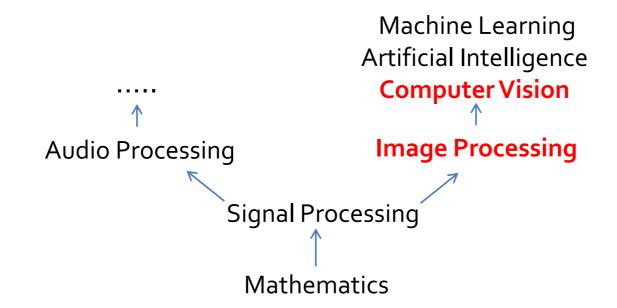


Look-Alikes by Joan Steiner

It is not just about pixels!

Computer Vision and Image Processing?

Computer Vision begins with Image Processing!



- Computer Vision: techniques for enabling a computer to see a real-world using images
 as the human being does.
- Image Processing: fundamental techniques for image acquisition, processing, analysis

Computer Vision and EBUxxxx?

EBU6018

Advanced

Transform Methods

EBU5303

Multimedia

Fundamentals

EBU6230

Image and

Video Processing

EBU7240 Computer Vision

Computer Vision: Low-level Vision

Low-level vision

- Enhancement
- Restoration
- Filtering
- Feature extraction

Mid-level vision

- Fitting
- Grouping
- 3D geometry
- 3D reconstruction
- Tracking

High-level vision

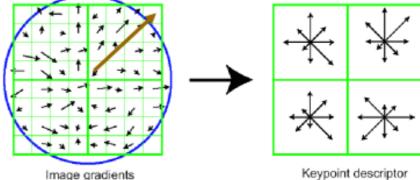
- Classification
- Detection
- Tracking
- Action & Pose







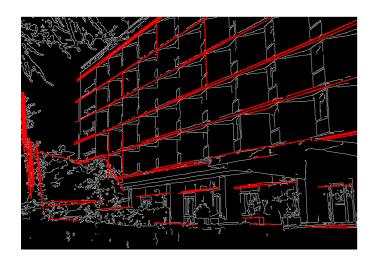




Computer Vision: Mid-level Vision

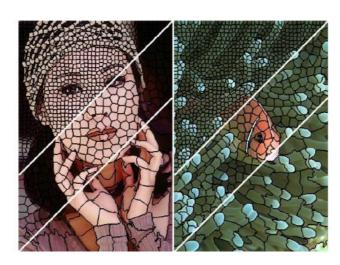
Low-level vision

- Enhancement
- Restoration
- Filtering
- Feature extraction



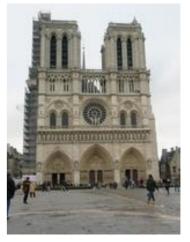
Mid-level vision

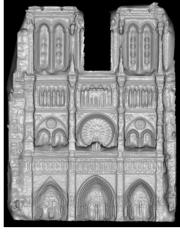
- Fitting
- Grouping
- 3D geometry
- 3D reconstruction
- Tracking



High-level vision

- Classification
- Detection
- Tracking
- Action & Pose





Computer Vision: High-level Vision

Low-level vision

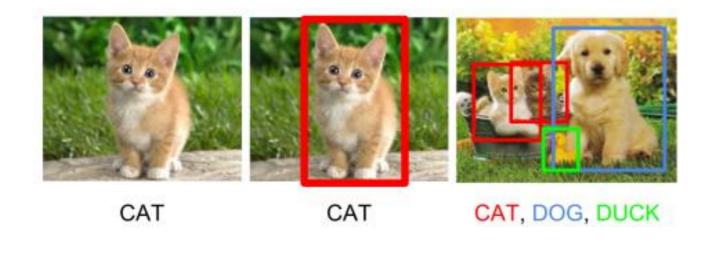
- Enhancement
- Restoration
- Filtering
- Feature extraction

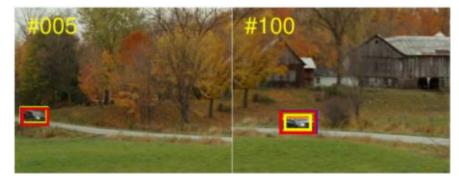
Mid-level vision

- Fitting
- Grouping
- 3D geometry
- 3D reconstruction
- Tracking

High-level vision

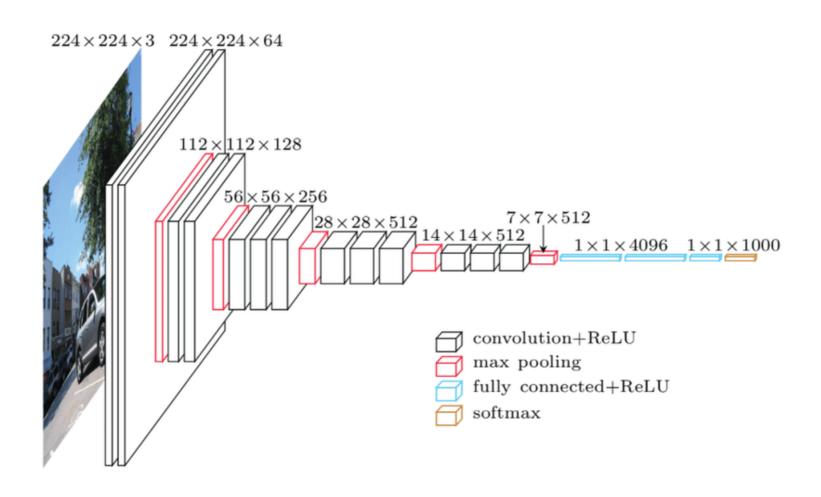
- Classification
- Detection
- Tracking
- Action & Pose





Computer Vision: Deep learning approach

Multiple levels of (learned) representation



EBU7240 Computer Vision

- Applications -

Semester 1, 2020

Changjae Oh

Why computer vision matters?



Mammography MFS



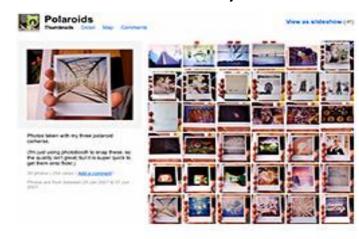
Safety

Health

Security







Comfort Fun Access

Ridiculously brief history of computer vision

- 1966: Minsky assigns computer vision as an undergrad summer project
- 1960's: interpretation of synthetic worlds
- 1970's: some progress on interpreting selected images
- 1980's: ANNs come and go; shift toward geometry and increased mathematical rigor
- 1990's: face recognition; statistical analysis in vogue
- 2000's: broader recognition; large annotated datasets available; video processing starts
- 2010's: Deep learning with ConvNets
- 2020's: Widespread autonomous vehicles?
- 2030's: robot uprising?



Turk and Pentland '91

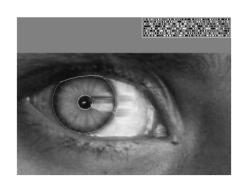
Applications – Motion capture

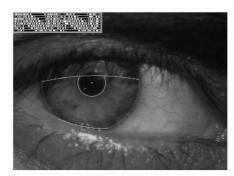


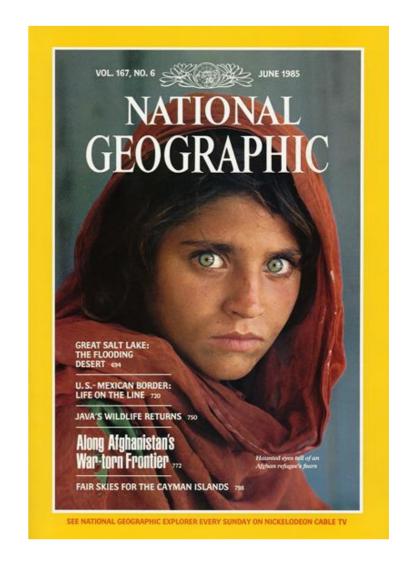
Applications – Face recognition



How the Afghan Girl was Identified by Her Iris Patterns







Applications – Face Alignment

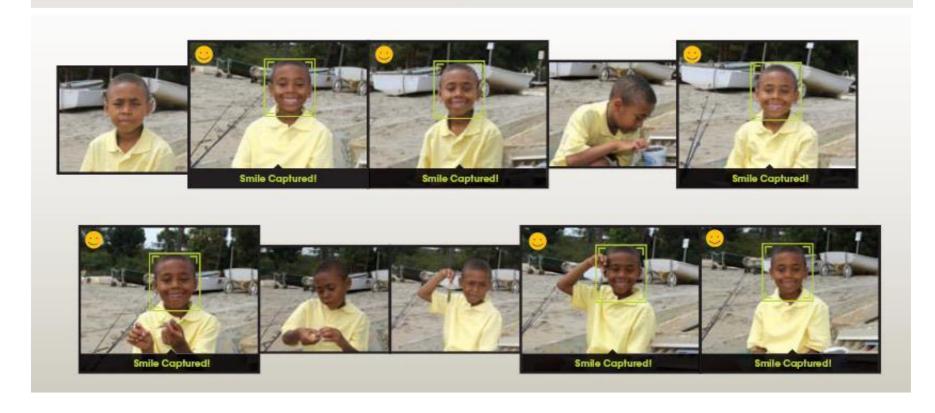




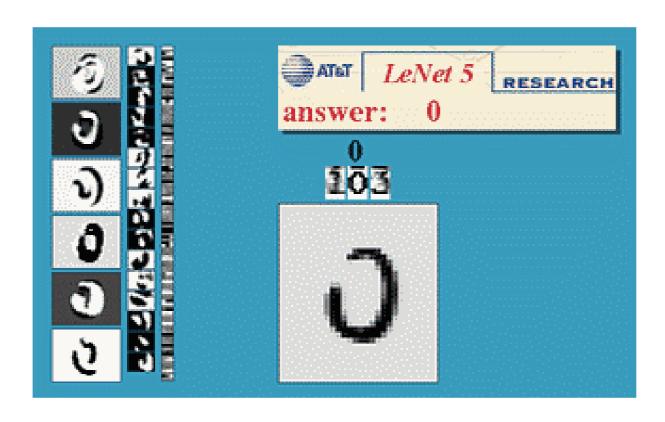
Applications – Smile detection

The Smile Shutter flow

Imagine a camera smart enough to catch every smile! In Smile Shutter Mode, your Cyber-shot® camera can automatically trip the shutter at just the right instant to catch the perfect expression.

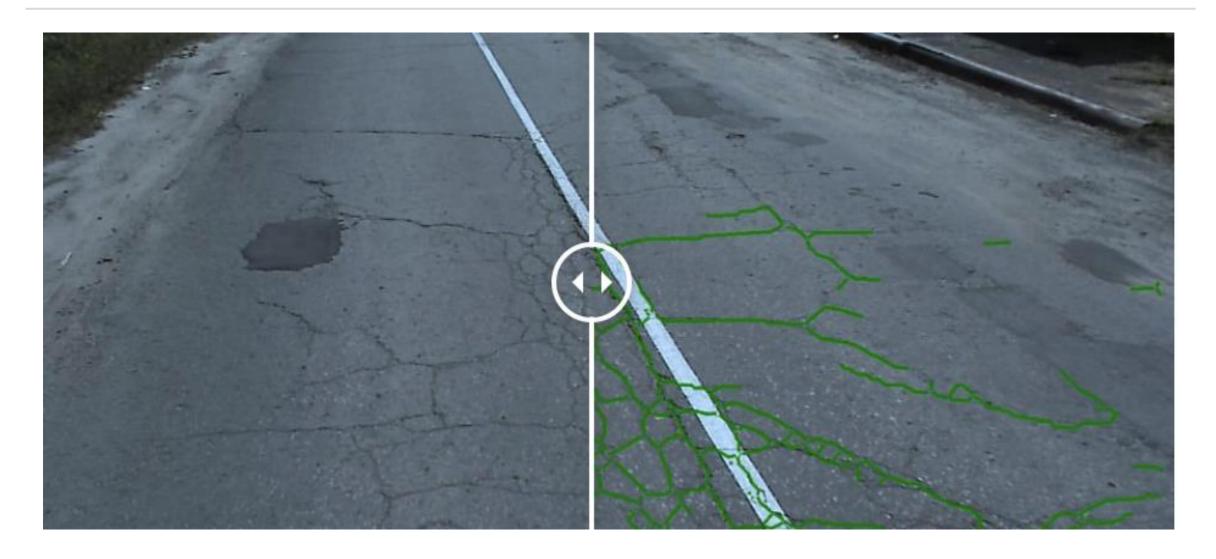


Applications – Optical character recognition (OCR)





Applications – Defect detection



Applications – Cleaning robot



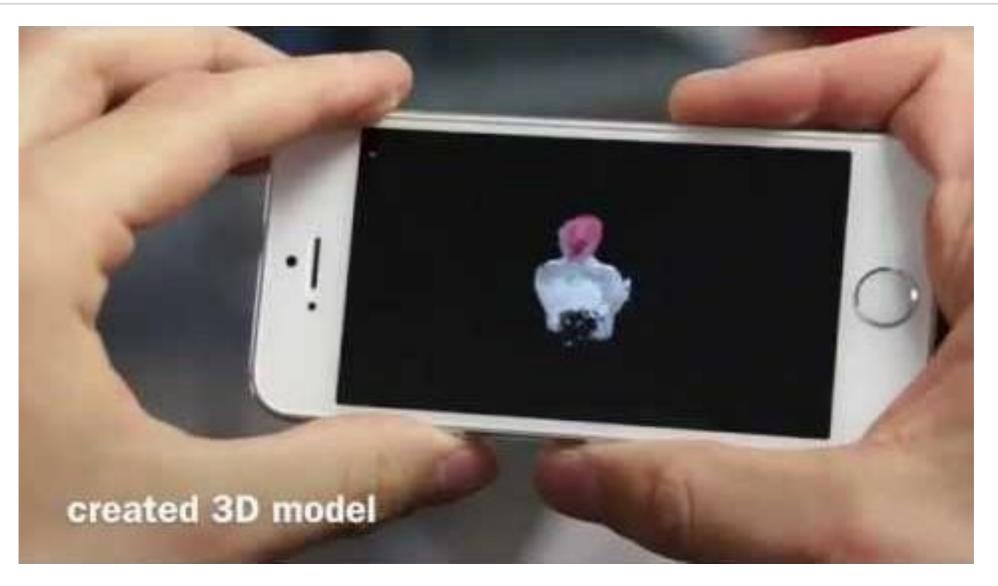
Applications – Sports



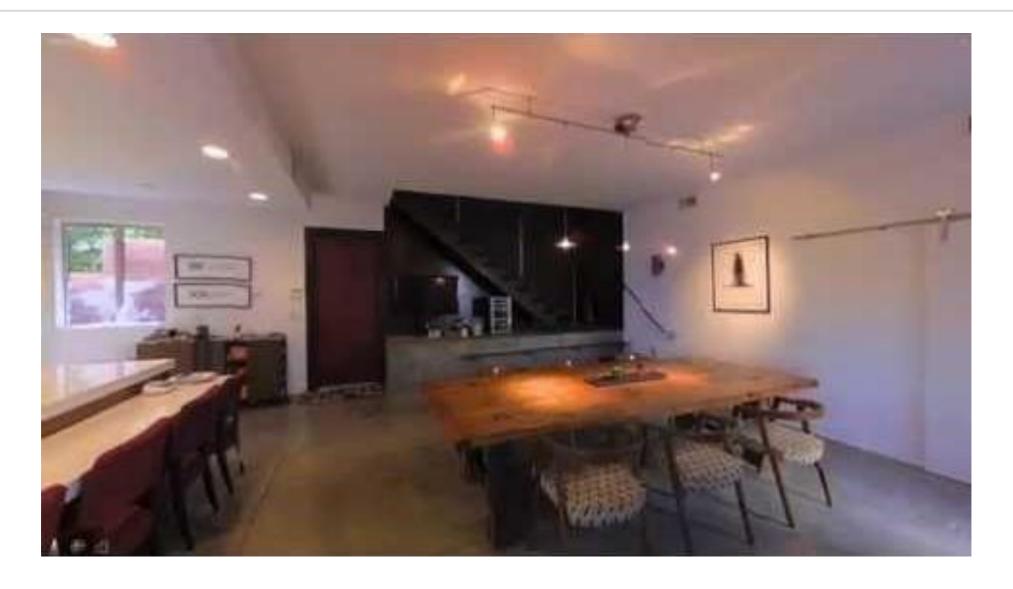
Applications – Object recognition



Applications – 3D from mobile phone



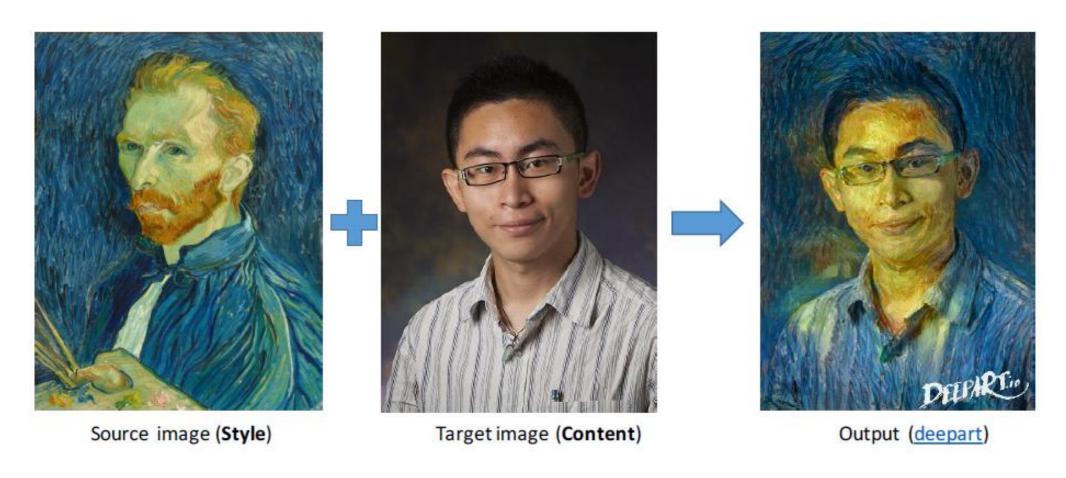
Applications – Indoor scene reconstruction



Applications – Video Matting/Composition

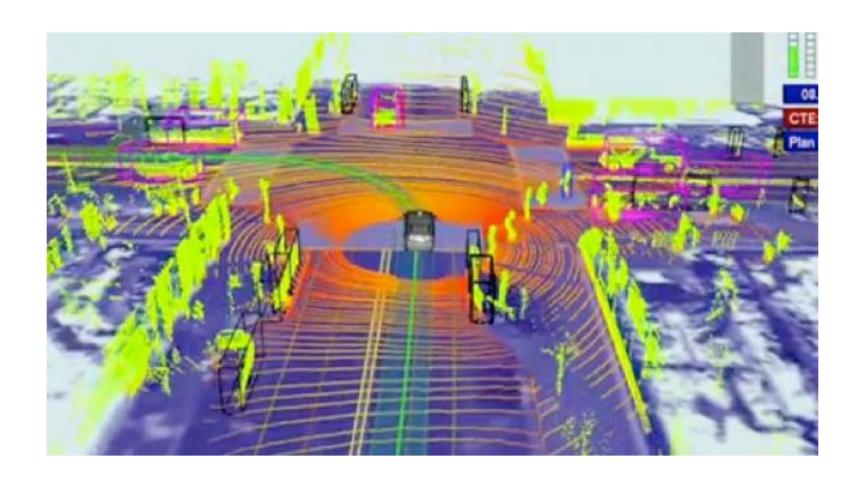


Applications – Style Transfer

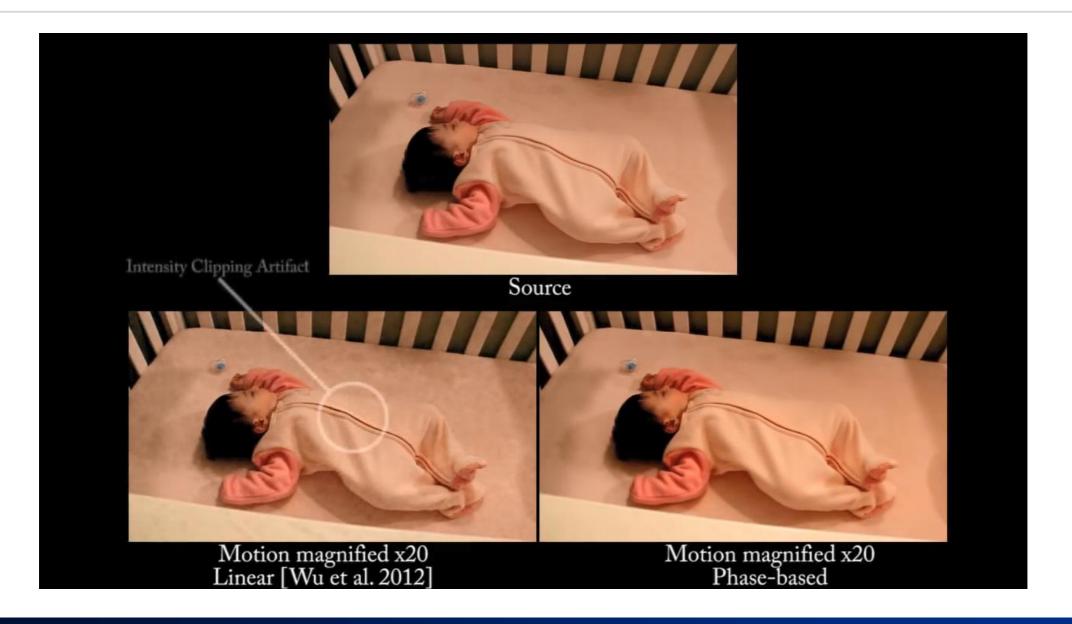


A Neural Algorithm of Artistic Style [Gatys et al. 2015]

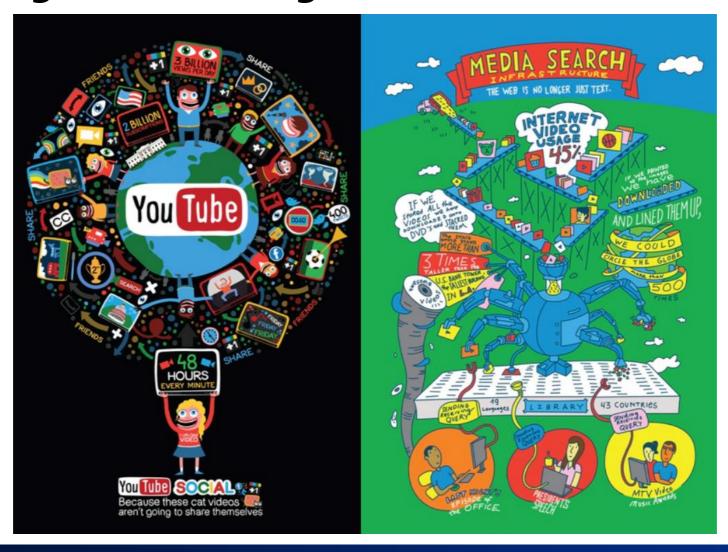
Applications – Self-driving cars



Applications – Healthcare



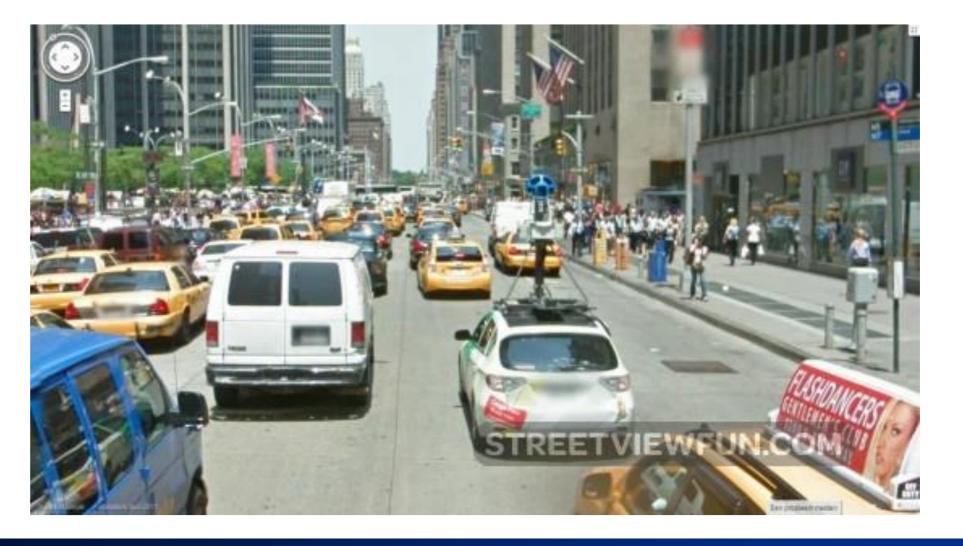
Lots of image data is being collected



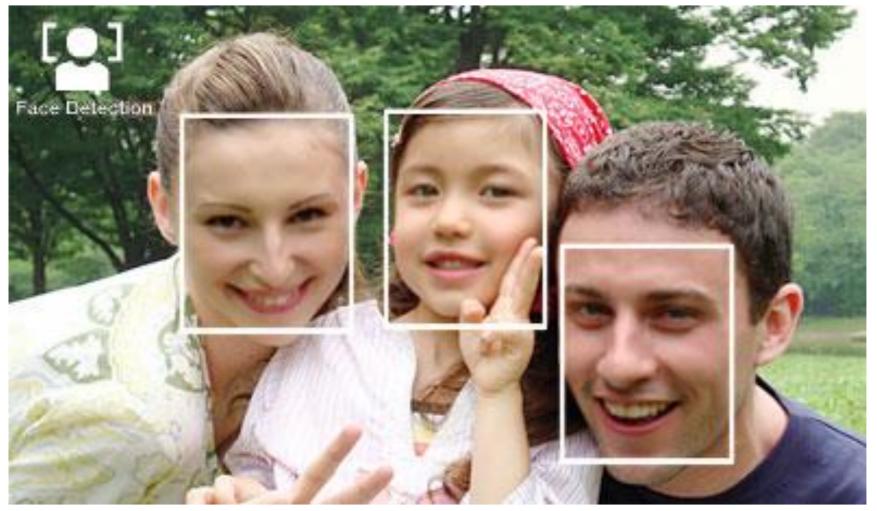
- Lots of image data is being collected
 - Bigger data is coming



There is a lot of information in images



Computer vision is starting to work ...



http://www.sony-asia.com/article/271940/section/product/product/dsc-wx1

50 years ago



10 years ago...



Next topic

- Let's talk about a computer's eye (a.k.a. camera)
 - Prerequisite
 - Review EBU6230 Image/Video Processing Week2: Image Transformations