```
import components.simplereader.SimpleReader;
import components.simplereader.SimpleReader1L;
import components.simplewriter.SimpleWriter;
import components.simplewriter.SimpleWriter1L;
/**
* Project #2: Compute Roots Using Newton's Iteration.
* @author Danny Kan (kan.74@osu.edu)
* @version 01272022
*/
public final class Newton3 {
  /**
   * Private constructor so this utility class cannot be instantiated.
  private Newton3() {
   * Computes estimate of square root of x to within relative error 0.01%.
  * @param x
          a non-negative number to compute the square root of.
  * @param error
          the relative error tolerance for computing the square root
          function.
  * @return the estimate of the square root if x is positive, zero if x is
         zero, and x if x is negative.
  private static double sqrt(double x, double error) {
    double r = x; // estimate of the square root of x.
    if (x > 0) {
      while ((Math.abs(Math.pow(r, 2) - x)) / x >= Math.pow(error, 2)) {
        r = (r + (x / r)) / 2;
      }
    }
    return r;
  * Main method.
```

```
* @param args
        the command line arguments
public static void main(String[] args) {
  SimpleReader in = new SimpleReader1L();
  SimpleWriter out = new SimpleWriter1L();
  out.println("Project #2: Compute Roots Using Newton Iteration");
  // assume the user DOES NOT enter a negative value.
  out.print(
       "Enter a positive value of type double to calculate the square root: ");
  double userVal = Double.parseDouble(in.nextLine());
  // prompt the user to enter the relative error tolerance.
  out.print("Enter the relative error tolerance: ");
  double relError = Double.parseDouble(in.nextLine());
  // method call:
  out.print(sqrt(userVal, relError) + "\n");
  boolean valid = true;
  while (valid) {
    out.print(
         "Type \"Y\" or \"y\" if you wish to calculate another square root: ");
    String userInput = in.nextLine();
    if (userInput.equals("Y") || userInput.equals("y")) {
       out.print(
           "Enter a positive value of type double to calculate the square root: ");
       userVal = Double.parseDouble(in.nextLine());
      // method call:
       out.print(sqrt(userVal, relError) + "\n");
    } else {
      valid = false;
    }
  }
  // close input and output streams.
  in.close();
  out.close();
}
```

}