

Git:

Distributed Version Control

Computer Science and Engineering ■ College of Engineering ■ The Ohio State University

Lecture 3

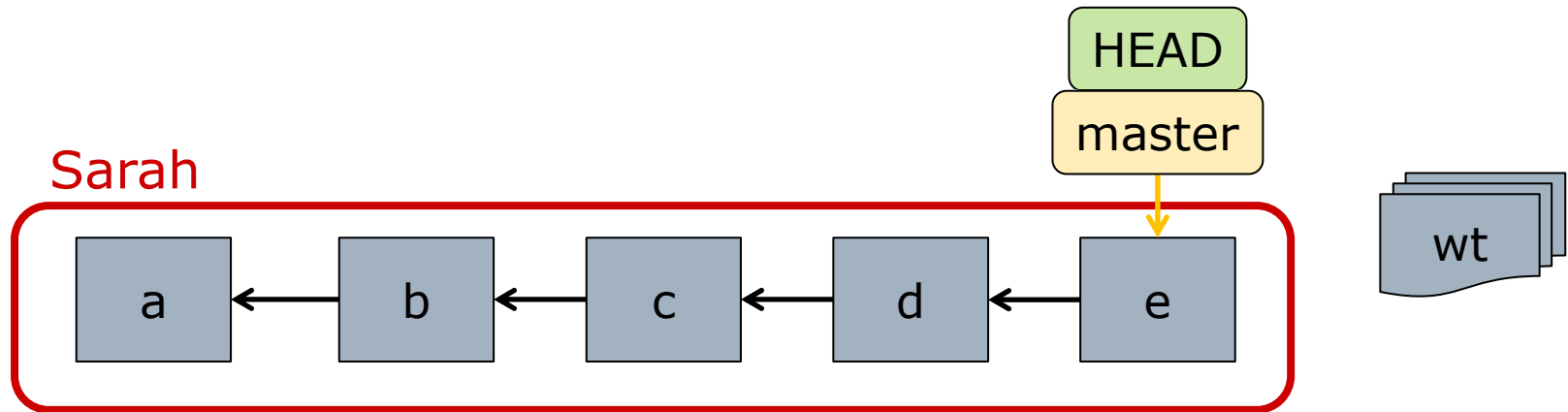
Demo

- ❑ Prep: Empty (but initialized) repo
- ❑ Linear development:
 - Create, edit, rename, ls -la files
 - Git: add, status, commit, log
- ❑ Checkout (time travel, detach HEAD)
- ❑ Branch (re-attach HEAD)
- ❑ More commits, see split in history
- ❑ Merge
 - No conflict
 - Fast-forward
- ❑ Play: git-school.github.io/visualizing-git

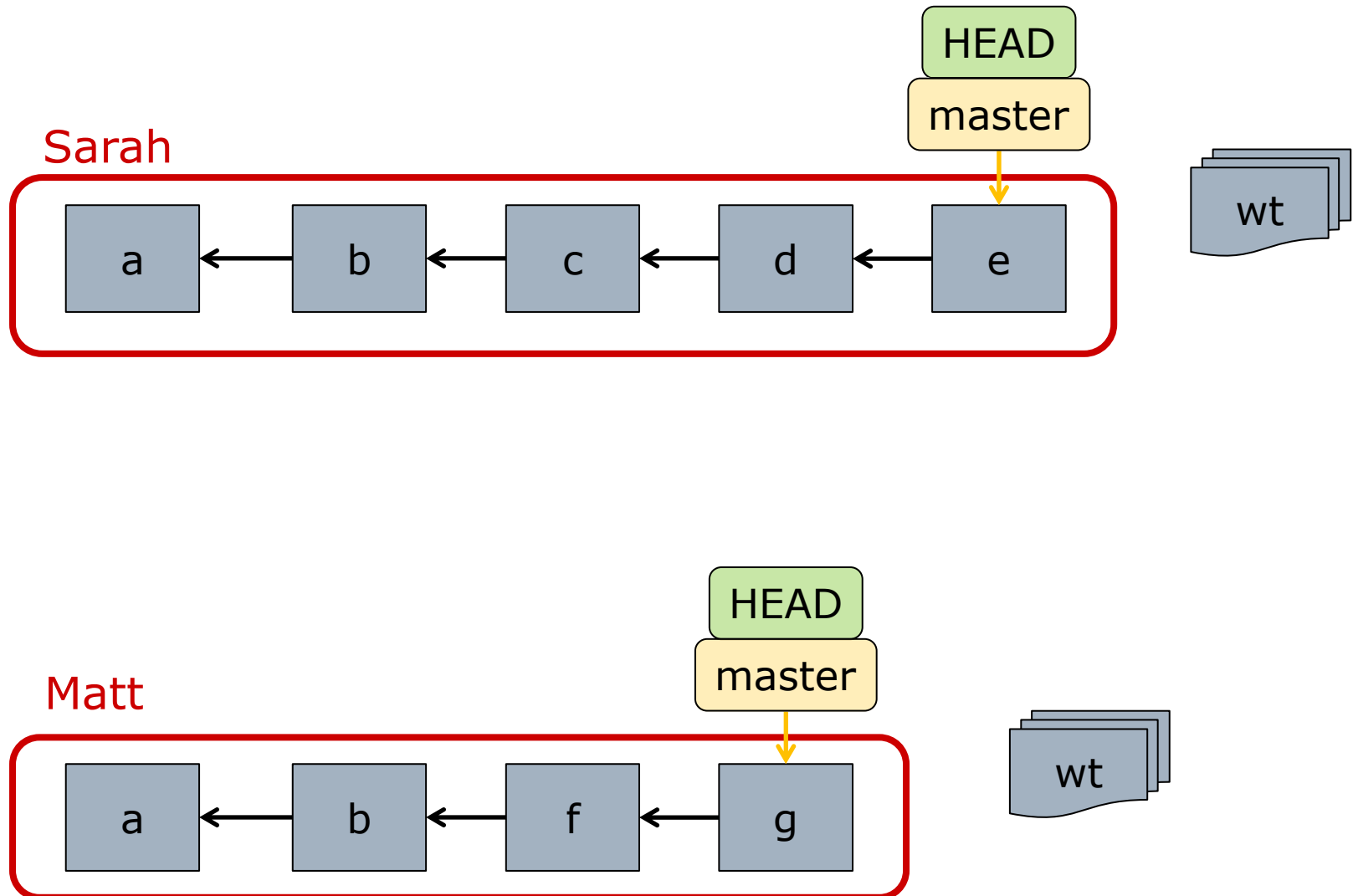
What Does "D" Stand For?

- *Distributed* version control
 - Multiple people, distributed across network
- Each person has their own repository!
 - Everyone has their own store (history)!
 - Big difference with older VCS (eg SVN)
- Units of data movement: changeset
 - Communication between teammates is to bring *stores* in sync
 - Basic operators: fetch and push

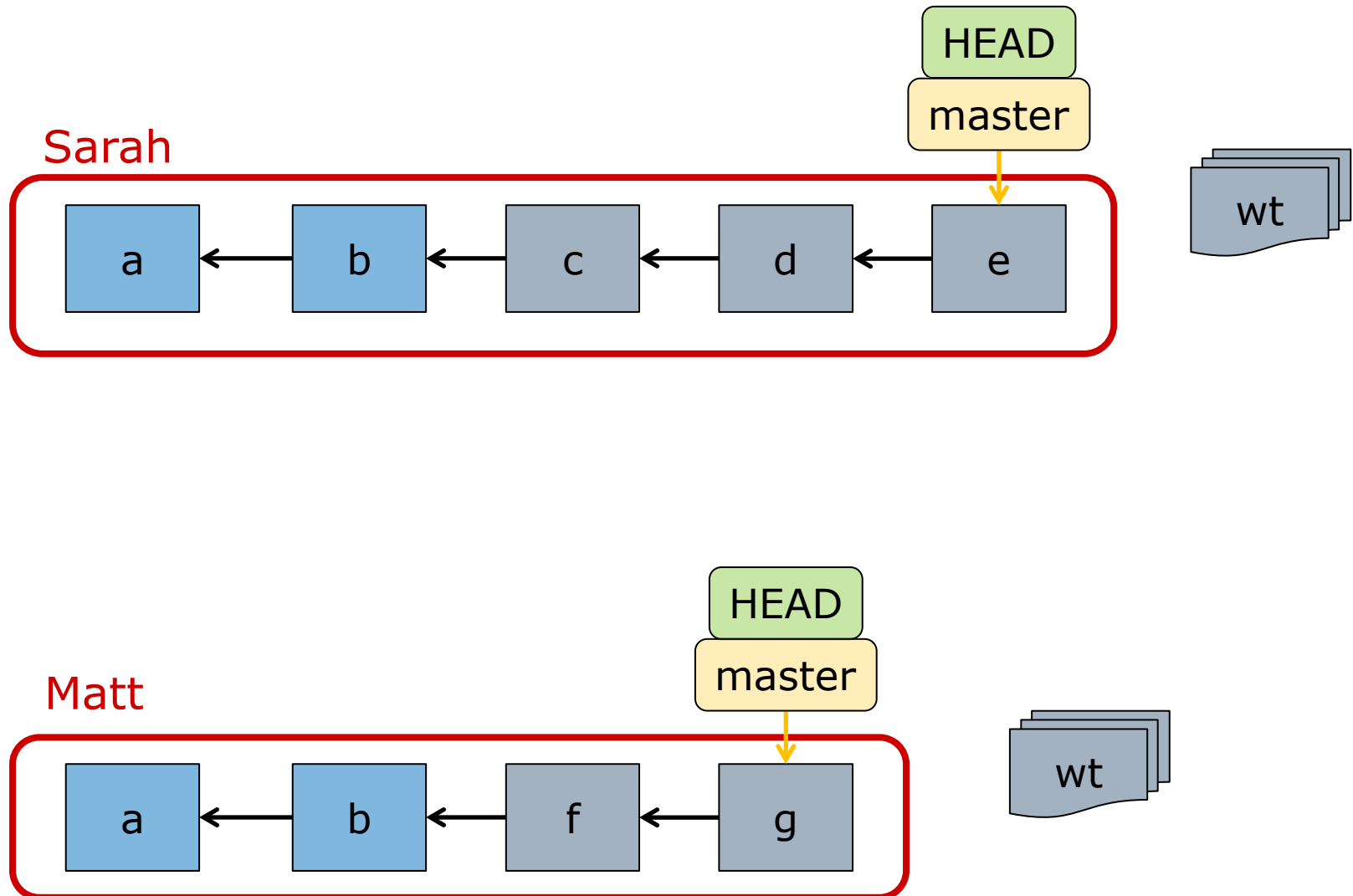
Sarah's Repository



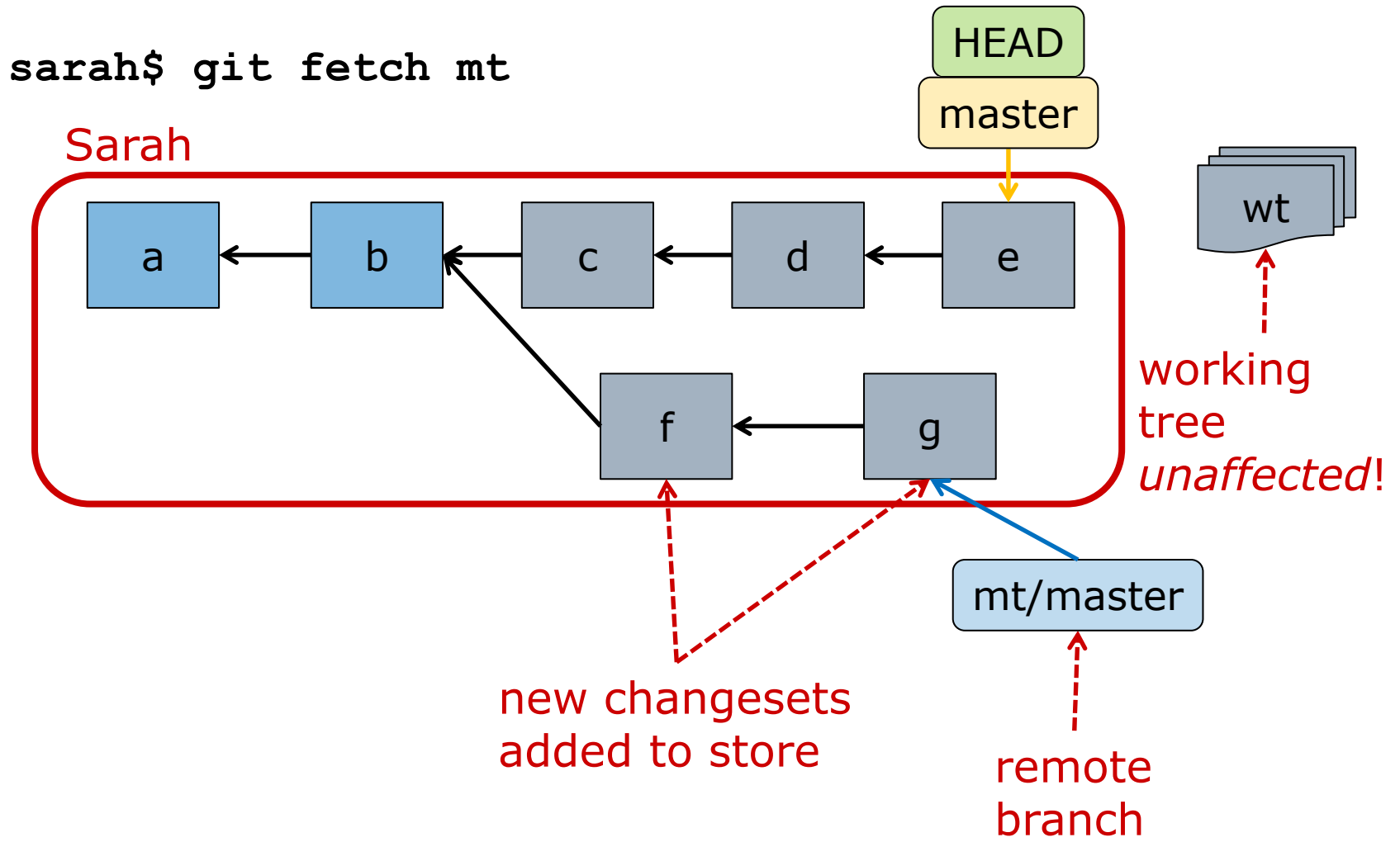
And Matt's Repository



Some Shared History

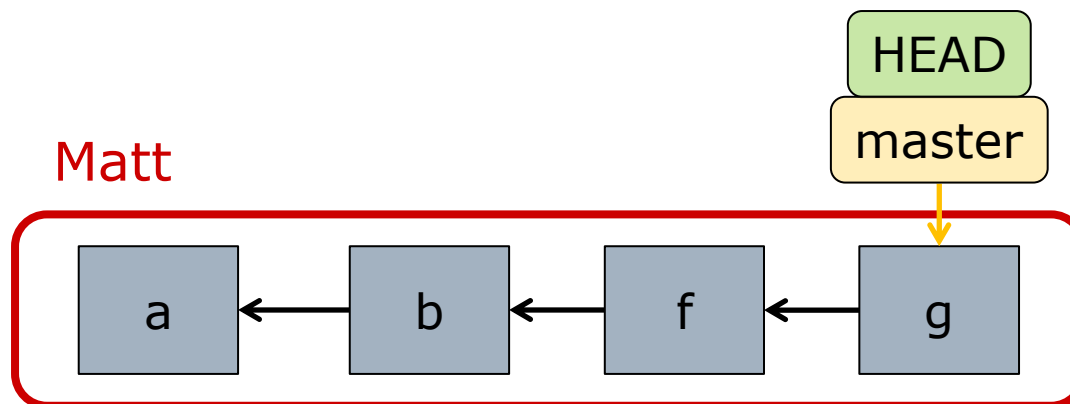


Fetch: Remote Store → Local



Remote Repository Unchanged

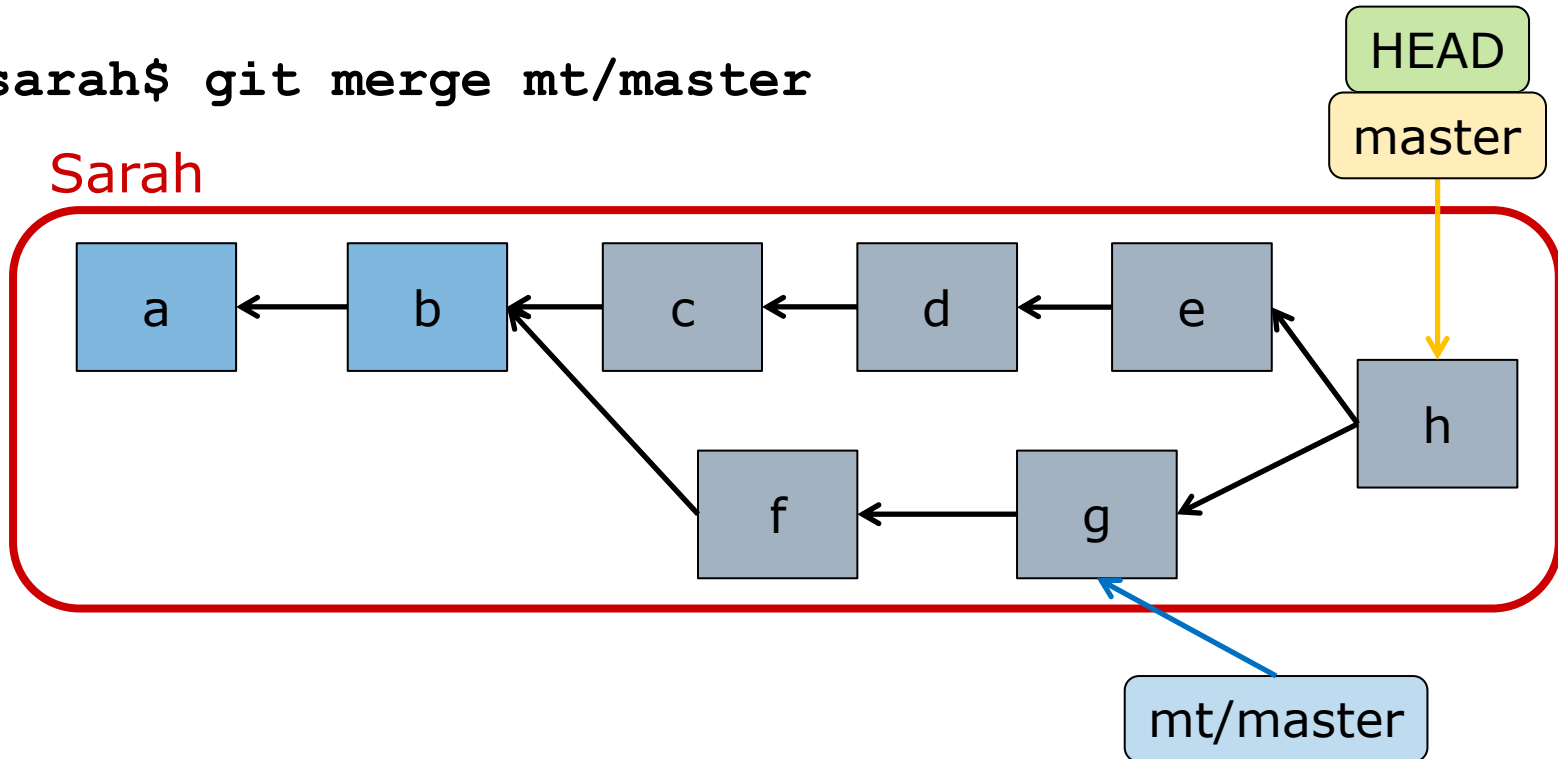
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Workflow: Merge After Fetch

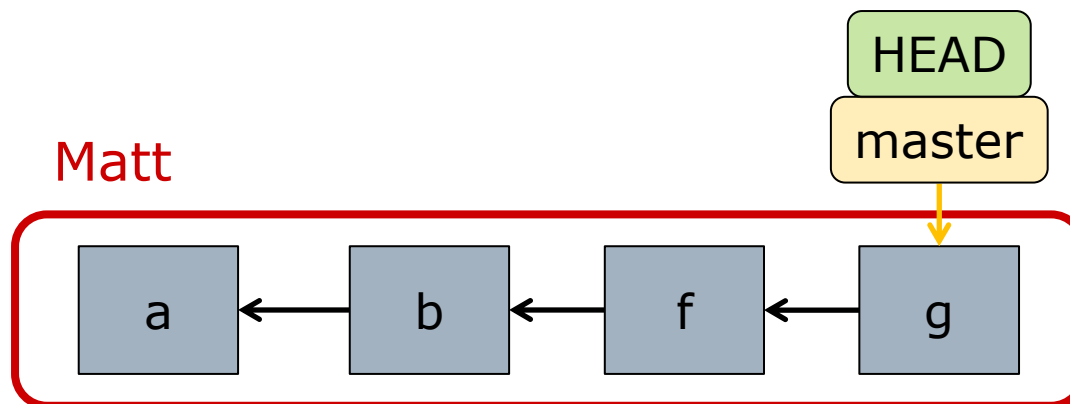
```
sarah$ git merge mt/master
```

Sarah



Remote Repository Unchanged

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View of DAG with All Branches

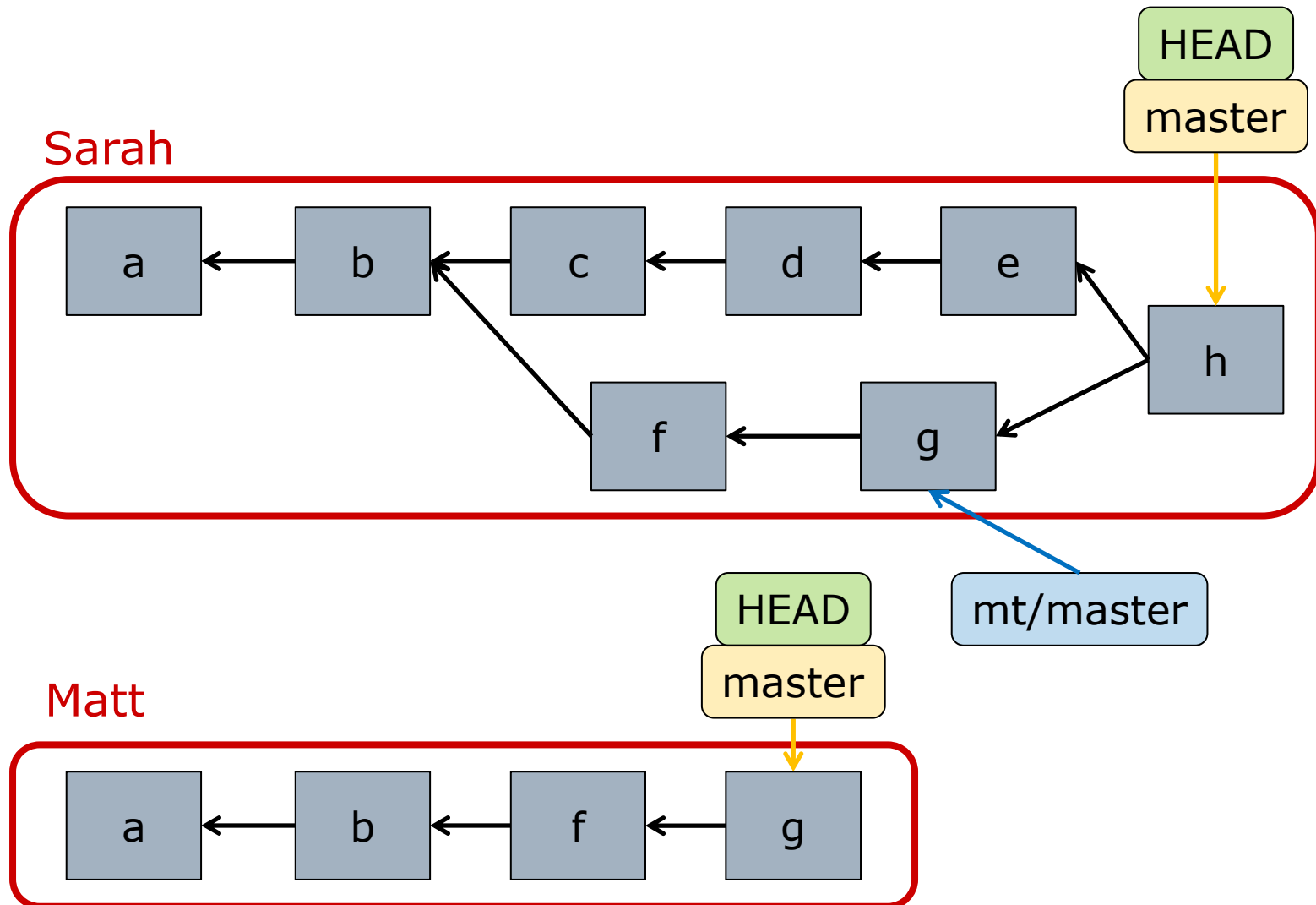
```
$ git log --oneline --graph --decorate --all

* 1618849 (HEAD-> master, origin/master) clean up css
*   d579fa2 (alert) merge in improvements from master
| \
| * 0f10869 replace image-url helper in css
* | b595b10 (origin/alert) add buckeye alert notes
* | a6e8eb3 add raw buckeye alert download
| /
* b4e201c wrap osu layout around content
* e9d3686 add Rakefile and refactor schedule loop
* 515aaa3 create README.md
* eb26605 initial commit
```

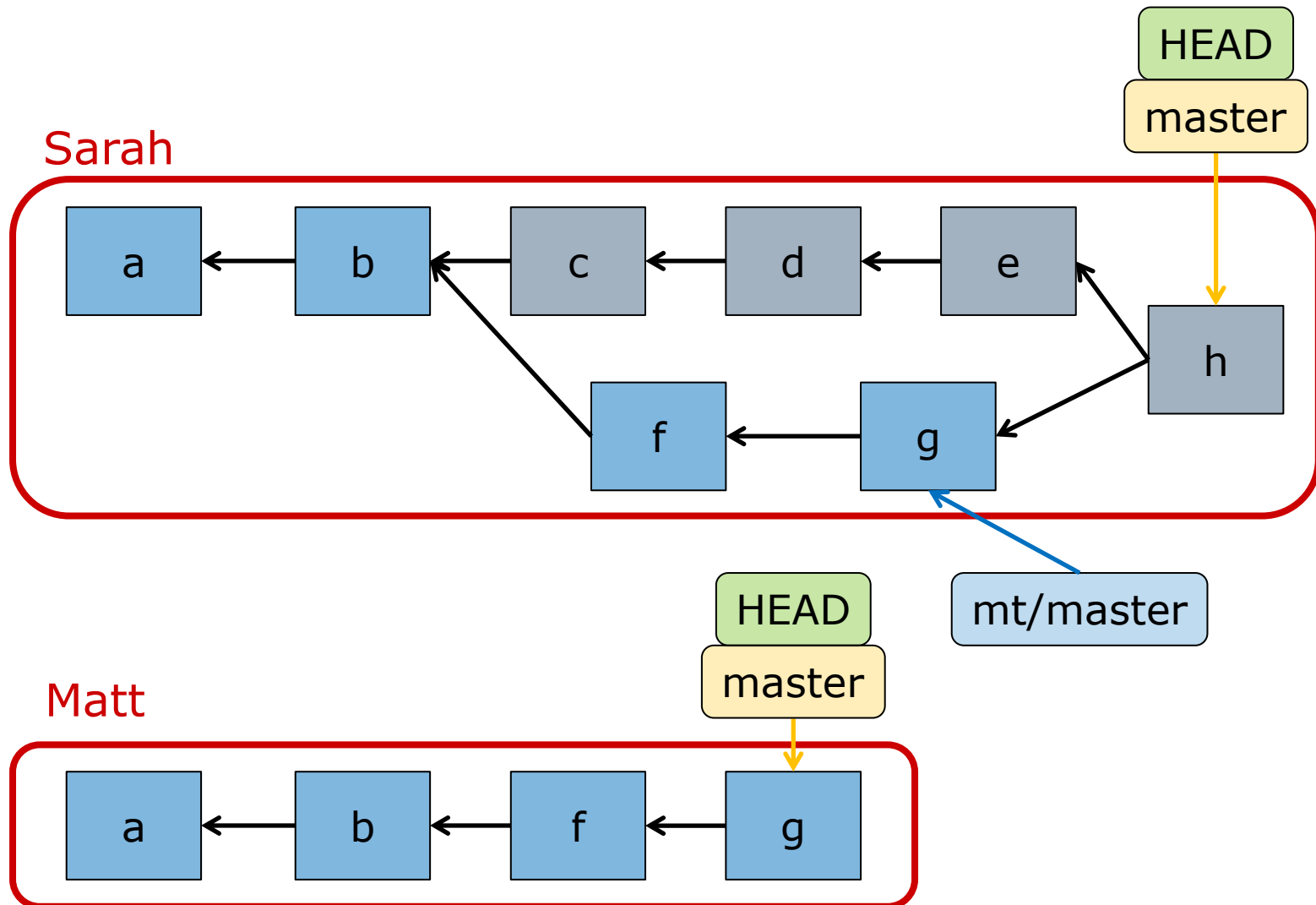
Your Turn

- Show the state of Matt's repository after each of the following steps
 - Fetch (from Sarah)
 - Merge

Sarah and Matt's Repositories



Some Shared History



Your Turn: Fetch

```
matt$ git fetch sr
```

Your Turn: Merge

```
matt$ git merge sr/master
```


Demo

- <https://git-school.github.io/visualizing-git/#upstream-changes>
- Try:
git **commit**
git **fetch** origin #see origin/feature
git **merge** origin/feature #see feature

Pull: Fetch then Merge

- A *pull* combines both fetch & merge

```
matt$ git pull sr
```

- Advice: Prefer explicit fetch, merge

- After fetch, examine new work

```
$ git log --all #see commit messages
```

```
$ git checkout #see work
```

```
$ git diff #compare
```

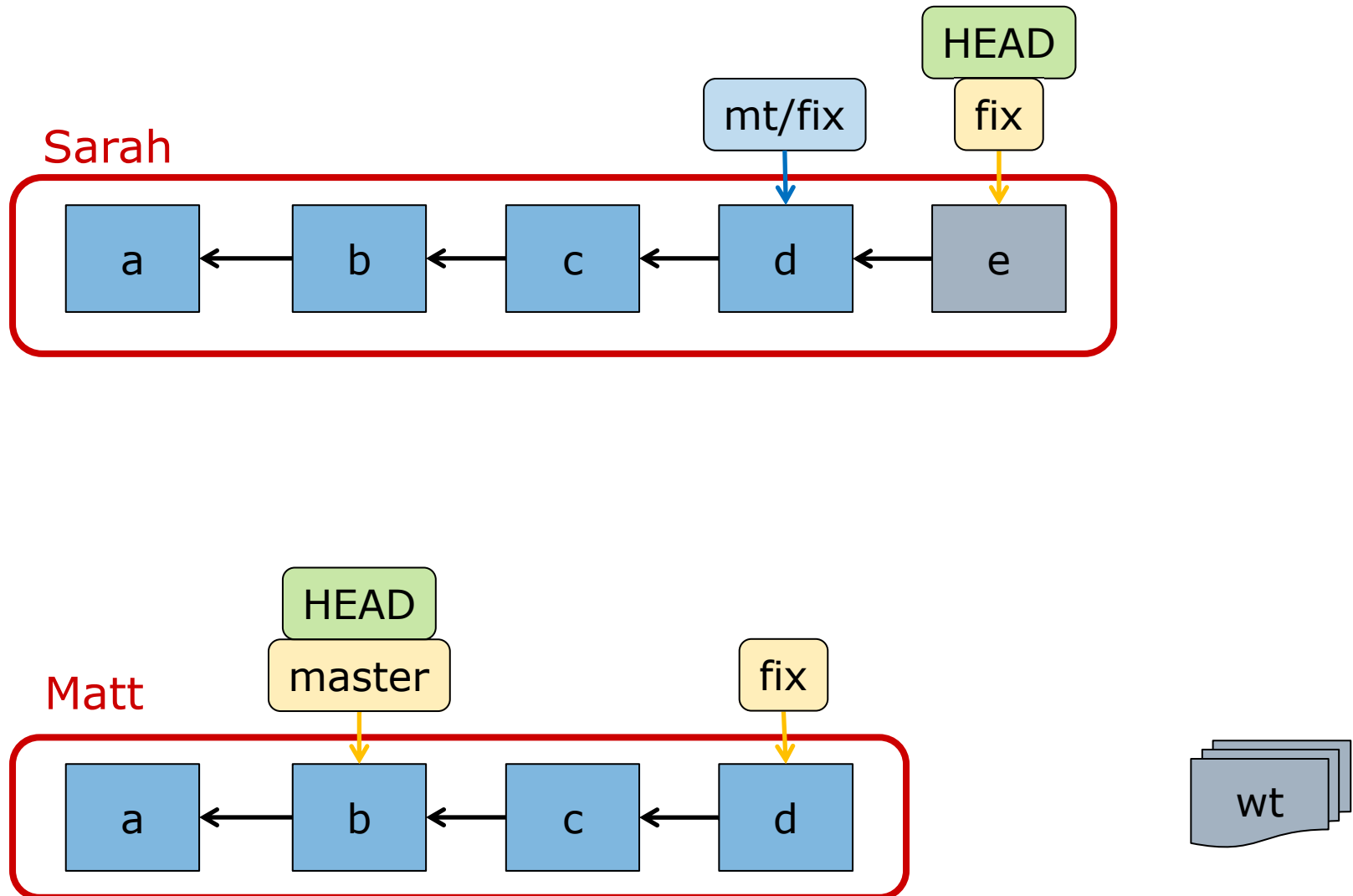
- Then merge

- Easier to adopt more complex workflows
(e.g., rebasing instead of merging)

Push: Local Store → Remote

- Push sends local commits to remote store
- Usually push one branch (at a time)
 - `sarah$ git push mt fix`
 - Advances Matt's fix branch
 - Advances Sarah's mt/fix remote branch
- Requires:
 1. Matt's fix branch *must not* be his HEAD
 2. Matt's fix branch *must be* ancestor of Sarah's
- Common practices:
 1. Only push to *bare* repositories (bare means no working tree, ie no HEAD)
 2. Get remote store's branch into local DAG (ie fetch, merge, commit) *before* pushing

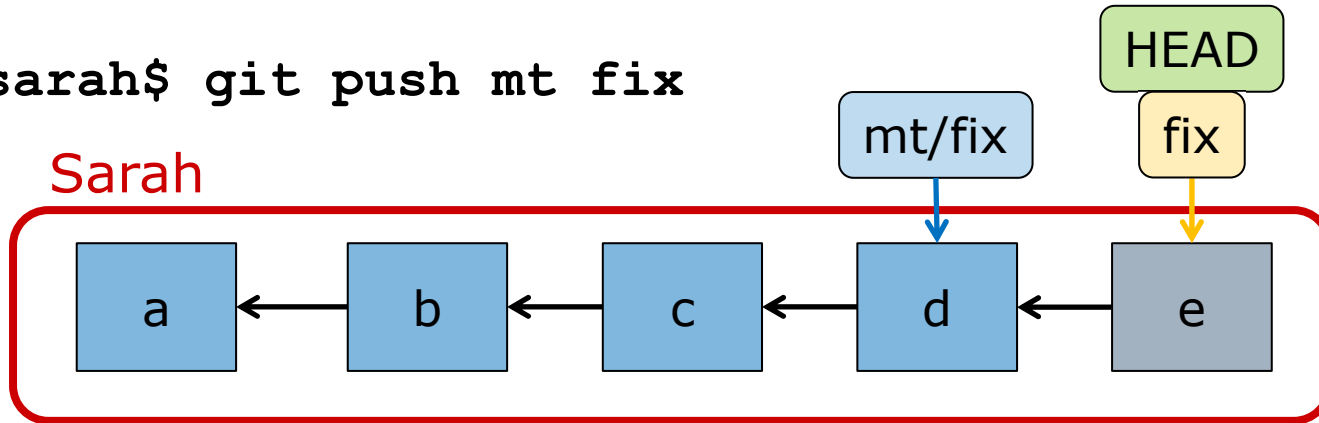
Remote's Branch is Ancestor



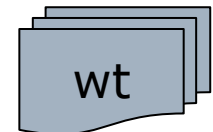
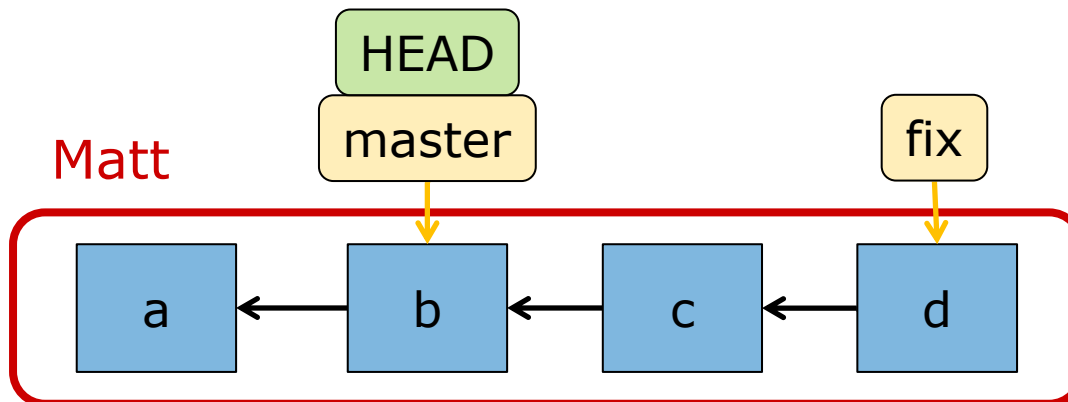
Push: Local Store → Remote

```
sarah$ git push mt fix
```

Sarah



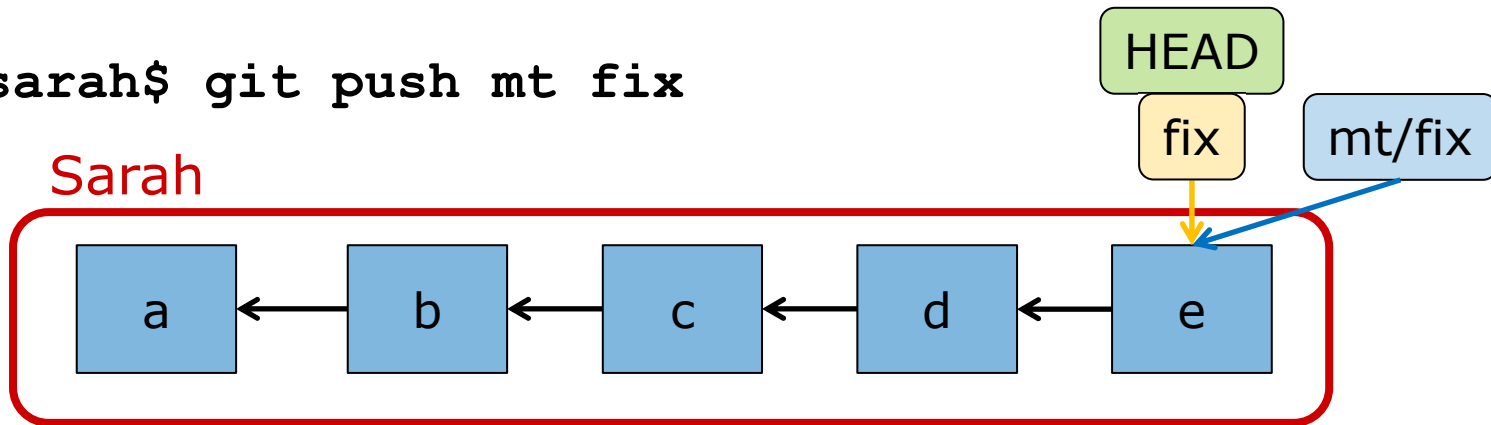
Matt



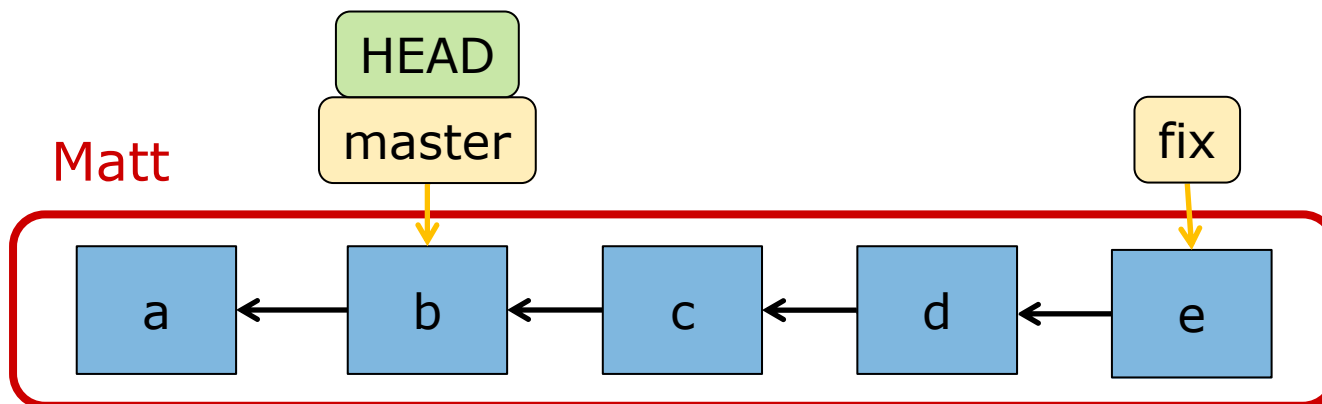
Push: After

```
sarah$ git push mt fix
```

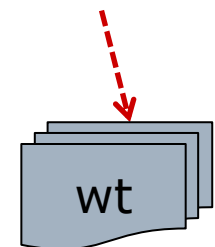
Sarah



Matt

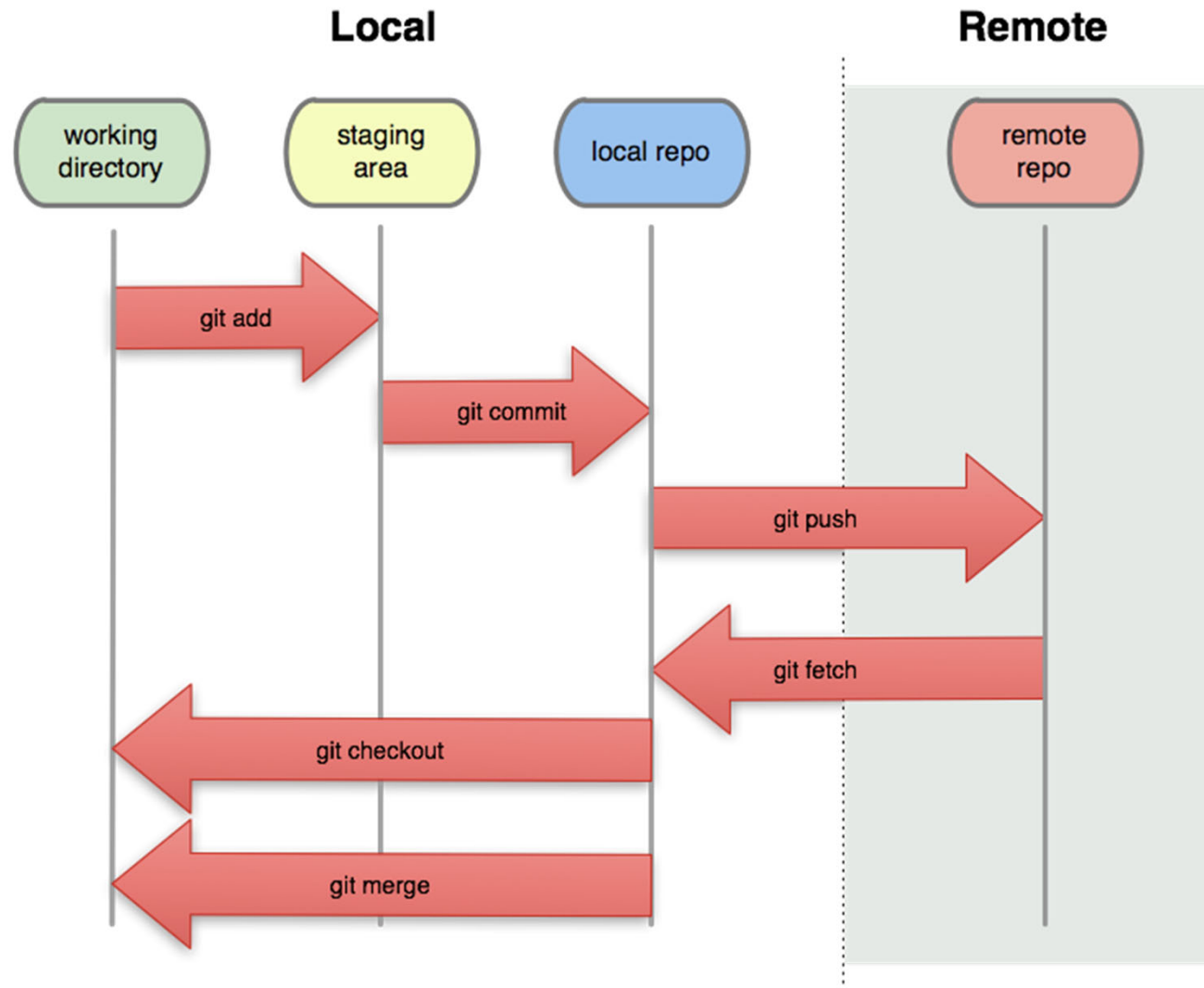


working
tree
unaffected!



Commit/Checkout vs Push/Fetch

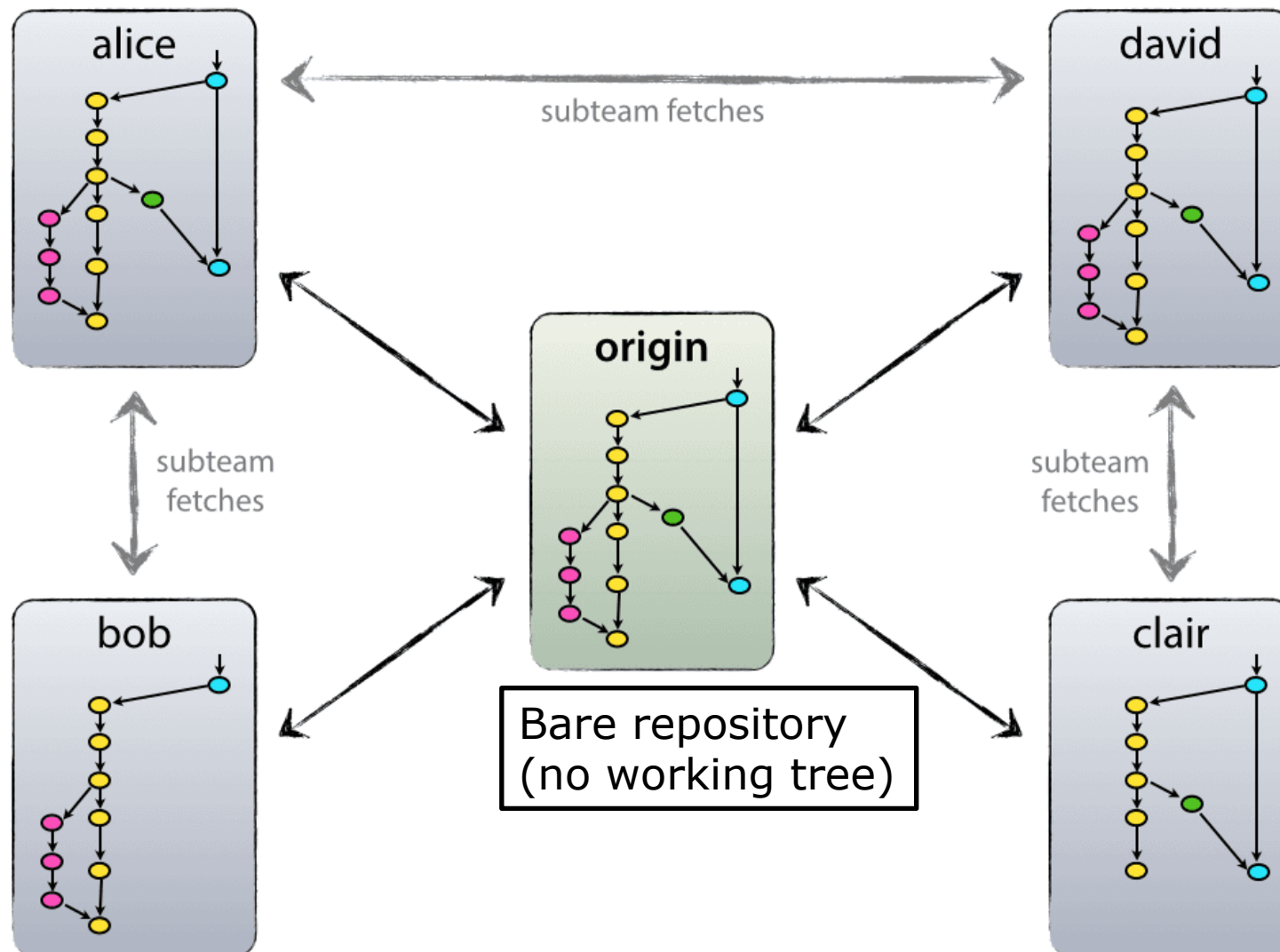
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Common Topology: Star

- n -person team has $n+1$ repositories
 - 1 shared central repository (bare!)
 - 1 local repository / developer
- Each developer *clones* central repository
 - Creates (local) copy of (entire) central repo
 - Local repo has a remote called “origin”
 - Default source/destination for fetch/push
- Variations for central repository:
 - Everyone can read and write (ie push)
 - Everyone can read, but only 1 person can write (responsible for pulling and merging)

Common Topology: Star



Summary

- Push/fetch to share your store with remote repositories
 - Neither working tree is affected
- Branches in history are easy to form
 - Committing when HEAD is not a leaf
 - Fetching work based on earlier commit
- Team coordination
 - One single, central repo
 - Every developer pushes/fetches from their (local) repo to this central (remote) repo

Project Groups: To Do

1. Exchange contact information
2. Choose a group name
3. Each person chooses a tech area
 - HTML/CSS, JavaScript, or Ruby
 - Group constraints on choices:
 - ☐ Each technology must be represented
 - ☐ No more than 2 people per technology
4. Also choose a backup tech area
 - “Don’t Care” is fine (as primary or secondary)
5. Create a private Slack channel