Yen-Shi Wang

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EDUCATION

Carnegie Mellon University

Pittsburgh, PA

Master of Science in Electrical and Computer Engineering, GPA: 3.93/4.0

Dec. 2020

Coursework: Foundations of Computer Systems, Optimizing Compilers, Cloud Computing, How to Write Fast Code

National Taiwan University

Taipei, Taiwan

Bachelor of Science in Computer Science and Information Engineering, GPA: 3.85/4.0

Jan. 2019

Bachelor of Science in Electrical Engineering, GPA: 3.85/4.0

Jan. 2019

Coursework: Algorithm Design and Analysis, System Programming, Operating Systems, Deep Learning, Multimedia Analysis

SKILLS

Programming Languages

C++, C, Python, Java, Bash, Javascript; Basic: Scala, Go, Rust, CSS, HTML

Cloud Platforms and Tools

AWS EC2/RDS/ECS/Lambda, Azure Functions, Spark, Hadoop, MapReduce, Jupyter Notebook

Automations and Databases

Terraform, Ansible, Docker, Kubernetes, MySQL, HBase, MongoDB, OpenLDAP

Others

CUDA, LLVM, Linux, Git, GDB, CMake, Flask, Vert.x, React.js, Node.js

EXPERIENCE

NVIDIA — TensorRT Team

Remote work from Pittsburgh, PA

Performance Software Engineering Intern

May. 2020 - Aug. 2020

- Improved C++ multithreading server for MLPerf Inference BERT benchmark to scale linearly from 1- to 20-GPU machines.
- Optimized GPU utilization with CUDA streams and graphs, solved runtime bugs on CPU and GPU, boosted throughput by 25%.
- Actively updated internal documents, involved in group channels and discussions, and worked as a team in remote environment.

Carnegie Mellon University

Pittsburgh, PA

Teaching Assistant — Cloud Computing

Jan. 2020 - May. 2020

- Managed an AWS state machine to automatically generate similarity reports on student's submissions of 10 projects.
- Containerized frontend of quiz cheat checking system written with Django into Docker image and deployed to AWS ECS.
- Answered questions range from Linux, Hadoop, Spark, AWS Auto Scaling, MySQL, Azure Functions, Docker, to Kubernetes.

Skymizer

Taipei, Taiwan

C++ Developer — worked on Open Neural Network Compiler (ONNC)

Apr. 2019 - Jul. 2019

- Rewrote 21 optimizations for deep learning models from ONNX, added testing framework from scratch, and ported into ONNC.
- Initiated quantization flow in ONNC backend to perform 8-bit quantization for NVIDIA Deep Learning Accelerator (NVDLA).
- Introduced per-channel symmetric quantization, resulted mean squared error is hundreds times smaller than per-layer method.

BravoAI Co., Ltd.

Taipei, Taiwan

Software Engineer — focused on Optical Character Recognition

Mar. 2018 - Sep. 2018

- Developed a system using PyTorch and TensorFlow to convert fields on medical certificate from paper into electronic forms.
- Deployed entire system with four Docker containers running Flask web service, operating at a speed of 0.5 image/sec.
- Obtained per-character accuracy of over 95% and sold to two biggest insurance companies in Taiwan.

PROJECTS

Distinctness Analysis in LIVM for C/C++ (final project in Optimizing Compilers at CMU)

Mar. 2020 - May. 2020

- Created an LIVM Module Pass to generate function call graphs and perform Andersen's pointer analysis.
- Read LLVM doxygen, grew familiar with LLVM Infrastructure and dealt with Functions, Loops and at least 10 Instructions.

Data, Cache, Malloc, and Shell Labs (projects in Computer Systems at CMU)

Sep. 2019 - Nov. 2019

- Programmed cache simulator, enhanced cache hit ratio of matrix multiplication, and ranked in top 10 among 600 students.
- Implemented C function malloc with doubly linked segregated lists and first fit algorithm to achieve 74% memory utilization.
- Designed a simple Linux shell supporting background jobs, signals handling, and I/O redirection with command line parser.

HONORS

2018 Rank 116, Google Code Jam 2018, Round 1C

2017 Silver Medal, ACM-ICPC Asia Hua-Lien Regional Contest

Hua-Lien, Taiwan

2013 Silver Medal, 54th International Mathematical Olympiad (IMO)

Santa Marta, Colombia