This course in a nutshell





What did we study?

Hardware:

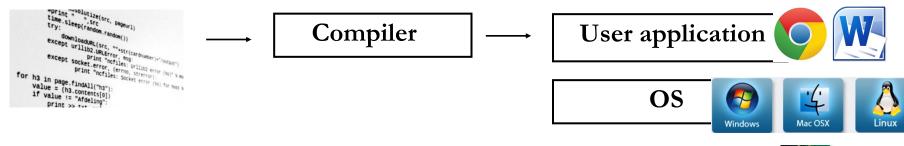
- Data representation and operations
- Basic circuits
- Processor organisation
- Exceptions and interrupts
- The memory subsystem

Software:

- Low-level (assembly) programming
- Operating systems basics: exceptions, processor management
- C programming



Want to know more?



- Computer Organization & Design
 - Computer Architecture & Design (UG3)
 - Parallel Architectures (UG4)
- Operating Systems (UG3)
- Compilers
 - Compiling Techniques (UG3)
 - Compiler Optimisation (UG4)
- Extreme Computing (UG4) cloud





Exam

- In person, closed book
- Questions similar to quiz (multiple choice)
 and tutorials (problems)
- Understand material (lectures, reading)
- Be prepared to solve problems like tutorials
- Look at previous exams (material on i/o not covered this time)



Student Surveys

- Available via Learn
- Your feedback matters!
 - Each year, the course gets better thanks to student feedback
- We want it all: good <u>and</u> bad
 - The more feedback, the better
 - Be specific!
 - E.g., Name the tutor/demonstrator
 - Most/least favorite coursework
 - Did the quizzes help?

