# Cryptography: cryptographic hash functions and MACs

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#### Introduction

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What about authenticity and integrity against an active attacker?

- ---- cryptographic hash functions and Message authentication codes
- $\longrightarrow$  this lecture

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Multiplication of large primes IS a OWF: integer factorisation is a hard problem - given  $p \times q$  (where p and q are primes) it is hard to retrieve p and q

A function is a CRF if it is hard to find two messages that get mapped to the same value threw this function

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A function f is collision resistant if there is no efficient algorithm that can find two messages  $m_1$  and  $m_2$  such that  $f(m_1) = f(m_2)$ 

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Multiplication of large primes IS a CRF: every positive integer has a unique prime factorisation

### Cryptographic hash functions

A cryptographic hash function takes messages of arbitrary length and returns a fixed-size bit string such that any change to the data will (with very high probability) change the corresponding hash value.

#### Definition (Cryptographic hash function)

A cryptographic hash function  $H: \mathcal{M} \to \mathcal{T}$  is a function that satisfies the following 4 properties:

- $ightharpoonup |\mathcal{M}| >> |\mathcal{T}|$
- ▶ it is easy to compute the hash value for any given message
- it is hard to retrieve a message from it hashed value (OWF)
- it is hard to find two different messages with the same hash value (CRF)

Examples: MD4, MD5, SHA-1, RIPEMD160, SHA-256, SHA-512, SHA-3...

→In new projects use SHA-256 or SHA-512 or SHA-3

**Commitments** - Allow a participant to commit to a value v by publishing the hash H(v) of this value, but revealing v only later. Ex: electronic voting protocols, digital signatures, . . .

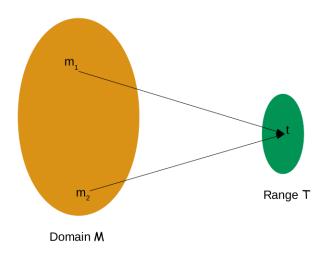
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- **▶ Building block of other crypto primitives** Used to build MACs, block ciphers, PRG, . . .

#### Collisions are unavoidable



The domain being much larger than the range, collisions necessarily exist

The birthday attack - attack on all schemes

### The birthday attack - attack on all schemes

#### **Theorem**

Let  $H: \mathcal{M} \to \{0,1\}^n$  be a cryptographic hash function  $(|\mathcal{M}| >> 2^n)$  Generic algorithm to find a collision in time  $O(2^{n/2})$  hashes:

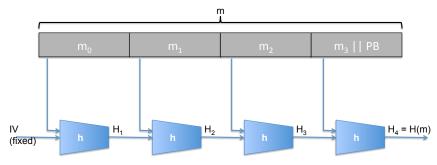
- 1. Choose  $2^{n/2}$  random messages in  $\mathcal{M}$ :  $m_1, \ldots, m_{2^{n/2}}$
- 2. For  $i = 1, ..., 2^{n/2}$  compute  $t_i = H(m_i)$
- 3. If there exists a collision  $(\exists i, j. \ t_i = t_j)$  then return  $(m_i, m_j)$  else go back to 1

Birthday paradox Let  $r_1, \ldots, r_n \in \{1, \ldots, N\}$  be independent variables.

For 
$$n = 1.2 \times \sqrt{N}$$
,  $Pr(\exists i \neq j. \ r_i = r_j) \geq \frac{1}{2}$ 

- $\Rightarrow$  the expected number of iteration is 2
- $\Rightarrow$  running time  $O(2^{n/2})$
- $\Rightarrow$  Cryptographic function used in new projects should have an output size  $n \ge 256!$

### The Merkle-Damgard construction



- ▶ Compression function:  $h: \mathcal{T} \times \mathcal{X} \to \mathcal{T}$
- ▶ PB: 1000...0||mes-len (add extra block if needed)

#### **Theorem**

Let H be built using the MD construction to the compression function h. If H admits a collision, so does h.

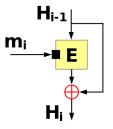
Example of MD constructions: MD5, SHA-1, SHA-2, ...

# Compression functions from block ciphers

Let  $E:~\mathcal{K} imes \{0,1\}^n o \{0,1\}^n$  be a block cipher

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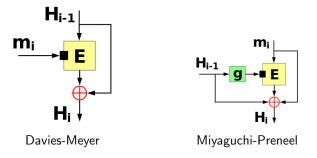


Davies-Meyer

Source: https://en.wikipedia.org/wiki/One-way\_compression\_function

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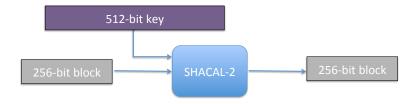
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#### Example of cryptographic hash function: SHA-256

► Structure: Merkle-Damgard

► Compression function: Davies-Meyer

▶ Bloc cipher: SHACAL-2



# Message Authentication Codes (MACs)



 $\underbrace{e{=}E(K_E,\mathsf{Transfer}\ 100 € \mathsf{on}\ \mathsf{Bob's}\ \mathsf{account})}_{\mathsf{AC}} \Rightarrow \mathsf{Royal}\,\mathsf{Bank}$ 



 $e=E(K_E, Transfer 100 \in on Bob's account)$ 



What if the encryption scheme E is the OTP -  $e = K_E \oplus \text{Transfer } 100 \in \text{on Bob's account}$ ?

# Encryption is not always enough



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What if the encryption scheme E is the OTP -  $e = K_E \oplus \text{Transfer } 100 \in \text{on Bob's account?}$ 



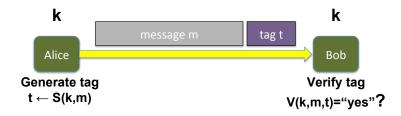
 $\stackrel{e}{\rightarrow}$ 



 $\xrightarrow{e \oplus 0...0Bob0...0 \oplus 0...0Eve0...0}$ = $E(K_E, Transfer\ 100 \notin on\ Eve's\ account)$ 



#### Goal: message integrity



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A MAC is a pair of algorithms (S, V) defined over (K, M, T):

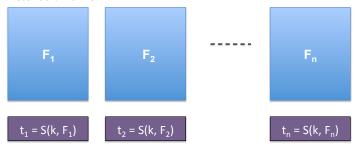
- $\triangleright$   $S: \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{T}$
- $ightharpoonup V: \mathcal{K} \times \mathcal{M} \times \mathcal{T} \rightarrow \{\top, \bot\}$
- ▶ Consistency: V(k, m, S(k, m)) = T

#### Unforgeability

It is hard to computer a valid pair (m, S(k, m)) without knowing k

### File system protection

► At installation time



k derived from user password

- ► To check for virus file tampering/alteration:
  - reboot to clean OS
  - supply password
  - any file modification will be detected

Let (E, D) be a block cipher. We build a MAC (S, V) using (E, D) as follows:

```
\triangleright S(k, m) = E(k, m)
```

$$V(k, m, t) = \text{ if } m = D(k, t)$$
  
then return  $\top$   
else return  $\bot$ 

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But: block ciphers can usually process only 128 or 256 bits

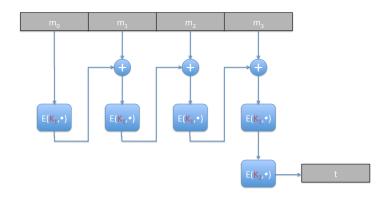
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Our goal now: construct MACs for long messages

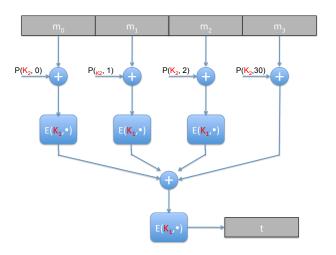
#### **ECBC-MAC**



- $ightharpoonup E: \mathcal{K} imes \{0,1\}^n o \{0,1\}^n$  a block cipher
- ▶ ECBC- $MAC : \mathcal{K}^2 \times \{0,1\}^* \rightarrow \{0,1\}^n$
- → the last encryption is crucial to avoid forgeries!! Ex: 802.11i uses AFS based FCBC-MAC

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#### **PMAC**



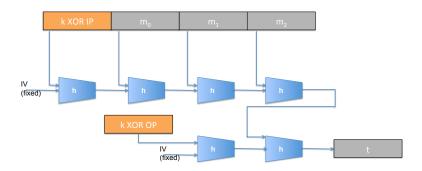
- $ightharpoonup E: \mathcal{K} \times \{0,1\}^n \to \{0,1\}^n$  a block cipher
- ▶  $P: \mathcal{K} \times \mathbb{N} \to \{0,1\}^n$  any easy to compute function
- ▶ *PMAC* :  $K^2 \times \{0,1\}^* \to \{0,1\}^n$

#### **HMAC**

MAC built from cryptographic hash functions

$$HMAC(k, m) = H(k \oplus OP||H(k \oplus IP||m))$$

IP, OP: publicly known padding constants



Ex: SSL, IPsec, SSH, ...

# **Authenticated encryption**

# Plain encryption is malleable

- ► The decryption algorithm never fails
- ► Changing one bit of the *i*<sup>th</sup> block of the ciphertext
  - ► CBC decryption: will affect last blocks after the *i*<sup>th</sup> of the plaintext
  - ightharpoonup ECB decryption: will only the  $i^{th}$  block of the plaintext
  - ► CTR decryption: will only affect one bit of the *i*<sup>th</sup> block of the plaintext

Decryption should fail if a ciphertext was not computed using the key

#### Goal

Simultaneously provide data confidentiality, integrity and authenticity decryption combined with integrity verification in one step

### Encrypt-then-MAC

- 1. Always compute the MACs on the ciphertext, never on the plaintext
- 2. Use two different keys, one for encryption  $(K_E)$  and one for the MAC  $(K_M)$

#### Encryption

- 1.  $C \leftarrow E_{AES}(K_E, M)$
- 2.  $T \leftarrow HMAC\text{-}SHA(K_M, C)$
- 3. return C||T

#### Decryption

- 1. if  $T = HMAC-SHA(K_M, C)$
- 2. then return  $D_{AES}(K_E, C)$
- 3. else return ⊥

#### Do not:

- ► Encrypt-and-MAC:  $E_{AES}(K_E, M)||HMAC-SHA(K_M, M)|$
- ► MAC-then-Encrypt:  $E_{AES}(K_E, M||HMAC-SHA(K_M, M))$

#### **AES GCM**

#### Galois Counter Mode

#### **Combines**

- 1. Galois field based One-time MAC for authentication
- 2. AES based Counter Mode for encryption
- ► Trick: One-time MAC is encrypted too
  - ⇒ secure for many messages
- ► Widely adopted for its performance
- ► Many good implementations of this mode