

DANNY WOODFORD

EXPERIENCE

3D JAVASCRIPT DEVELOPER

Brandgage, Pittsburgh, PA / Jun 2020 - Present

- Created, updated, and maintained threejs experiences for top pharmaceutical companies. The nature of such projects varied heavily from creating interactive 'virtual booths' as well as games for the web or VR/AR experiences for in-person trade shows.
- Modeled three.js experiences off of designer storyboards for VR, 'real-3D' and 'perceived-3D'. Trusted with designing and implementing animations for such experiences.
- Fixed or re-created client blender models to optimize and ensure gltf compatible texturing, UV mapping, etc. I also used Blender for animations and the like too complex to manage in threejs alone.
- Collaborated with 4-5 developers and design team to meet client needs with strict deadlines. Managing up to 3 or 4 different projects at any given time.

SUB-CONTRACTOR/CARPENTER

NJRAS Group, Freehold, NJ / May 2018 - Aug 2019

- Renovated houses from demolition to a final product managing timely execution of project plan while collaborating with 4-5 other workers.

CARPENTER'S ASSISTANT

Ariante Custom Builders inc, Brielle, NJ / Mar 2018 - May 2018

- Apprenticed for an experienced craftsman who mentored detailed, highly skilled finishes

REFERENCES

Dana Sevcik, Software Engineer, Torch Technology
- danarsevcik@gmail.com - Instructor At Flatiron School

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📍 Pittsburgh, PA

EDUCATION

FLATIRON SCHOOL New York, NY

*Software Engineering Full-Stack
Software (Dec 2019)*

Relevant Coursework

- 2019-2020 #1 Bootcamp by Course Report

Awards & Honors

- Created first cross-discipline collaboration event between DevOps, data science, and UX/UI

ROWAN UNIVERSITY Glassboro, NJ

*Completed coursework towards
Bachelor Mechanical Engineering
(May 2015)*

ADDITIONAL SKILLS

JavaScript

React

Three.js/React-Three-Fiber

HTML/Twig

CSS/SASS

Blender

GLTF Optimization

Sketch

Affinity/Photoshop