



## Personal Statement

I am outgoing, enthusiastic and always willing to learn new things. I have a keen interest in problem solving, mathematics and computer science. I am good at taking instructions, as well as using my initiative and I'm always up for a challenge. I am reliable, hardworking and pride myself on giving my all to everything that I pursue.

## Key Skills

### Languages

Proficient:

C++ • Python.

Experienced:

C# • Ada • Java • Pascal •

Mathematica • MATLAB.

### IT

Software:

MS Office •  $\LaTeX$  • Jenkins • Git.

Operating Systems:

Windows • Linux.

### General

Data analysis • Teamwork • STEM Communication.

## Education

### GCSEs

St. Wilfrid's C of E Academy | 2008-2013

5 A\* and 5 A, including English and Mathematics.

### A-Levels

Clitheroe Royal Grammar School | 2013-2015

- |                       |      |
|-----------------------|------|
| • Physics             | - A* |
| • Mathematics         | - A* |
| • Further Mathematics | - A* |
| • Computing           | - A  |

### MPhys in Physics w/ Theoretical Physics

University of Manchester | 2015-2019

Graduated with First-Class Honours.

Areas of interest:

Financial modelling • computation • artificial intelligence • stochastic systems • dynamics • game-theory • particle physics.

## Experience

### Martin Baker Aircraft Co. | Graduate Software Engineer

July 2018 - September 2018 and July 2019 - Present

- Developing pyrotechnics and rigid-body kinetics simulations.
- Developing tools for testing and verifying safety-critical embedded systems.
- Implementing improved Continuous Delivery systems.

## Hobbies and Interests

I have a keen interest in music of all genres. I was classically trained in piano from a young age and I am also a self-taught guitar player. I love to keep fit; I particularly enjoy running, gymnastics and bouldering, which I have done for a number of years. I have always been obsessed with technology, tinkering with whatever I could get my hands on. I am really interested in computer science and I love programming.