

# Supporting the integration of computing in physics education

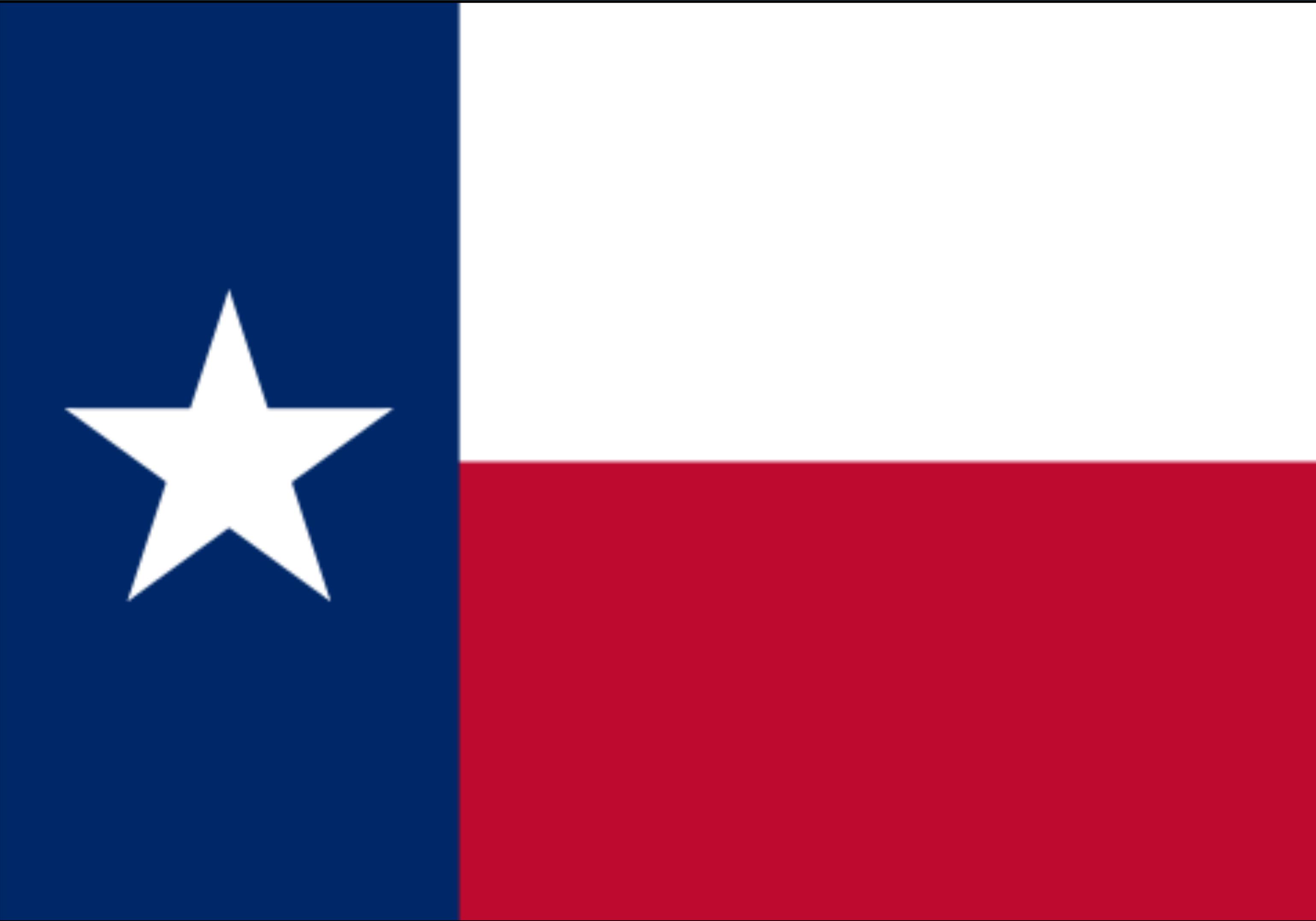
Danny Caballero (he/they)

*Department of Physics and Astronomy*

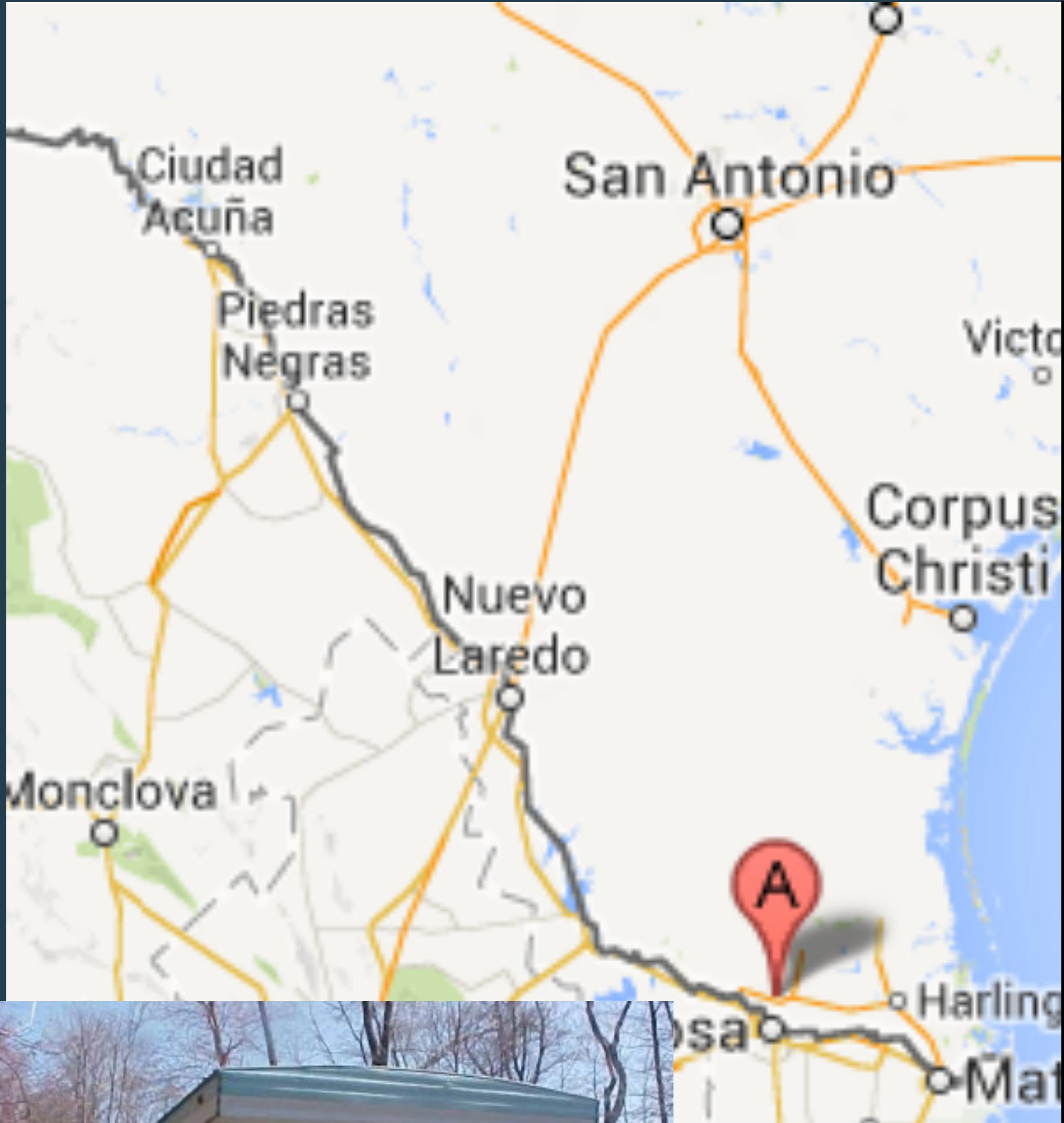
*Department of Computational Mathematics, Science, and Engineering*

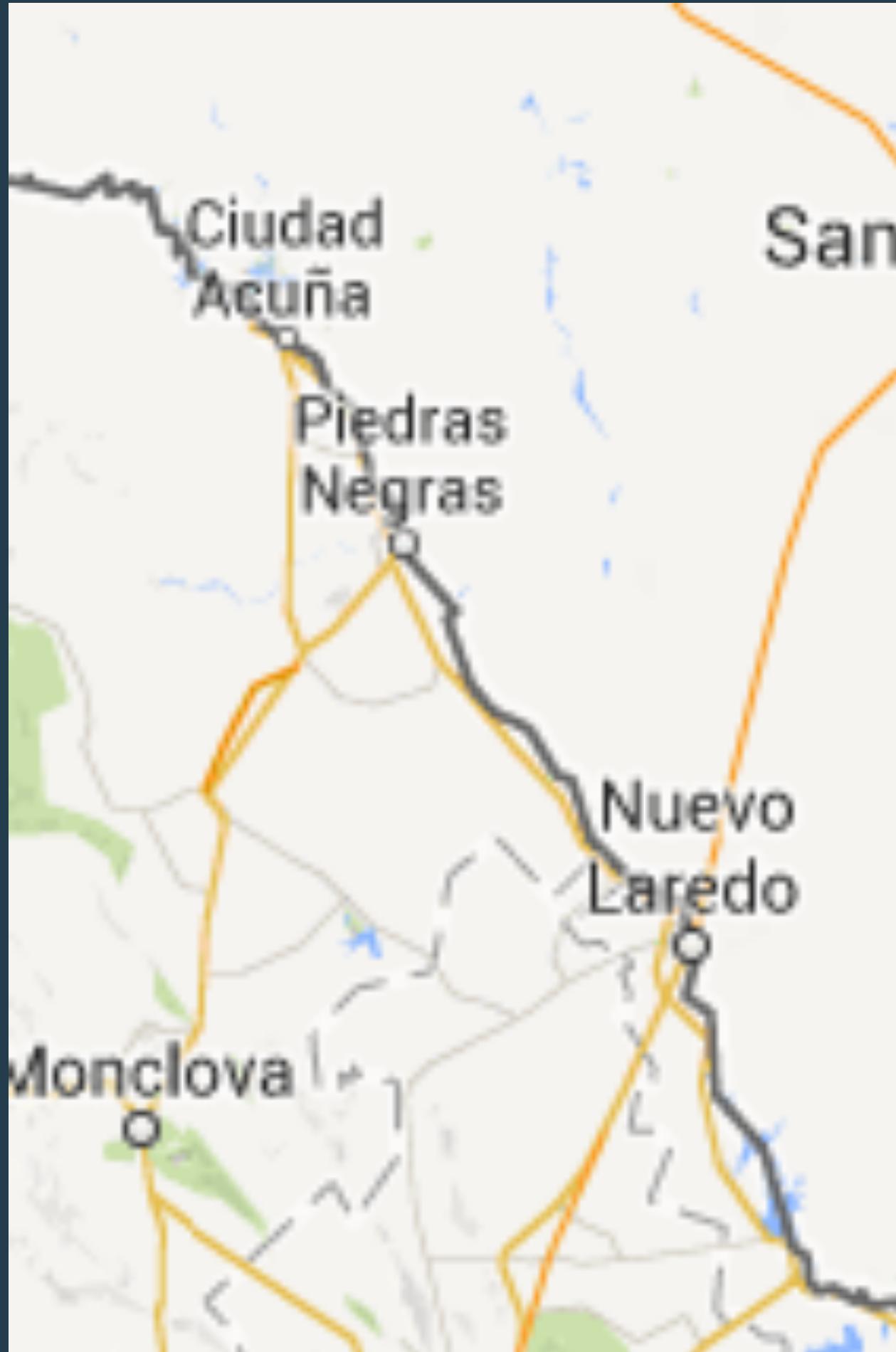
*CREATE For STEM Institute*



















# CROWN & ANCHOR PUB

SAMUEL  
ADAMS

FAT TIRE



UNPRECEDENTED C  
OF ALL 2011 S  
NOW AVAILABLE ON

BUD LIGHT

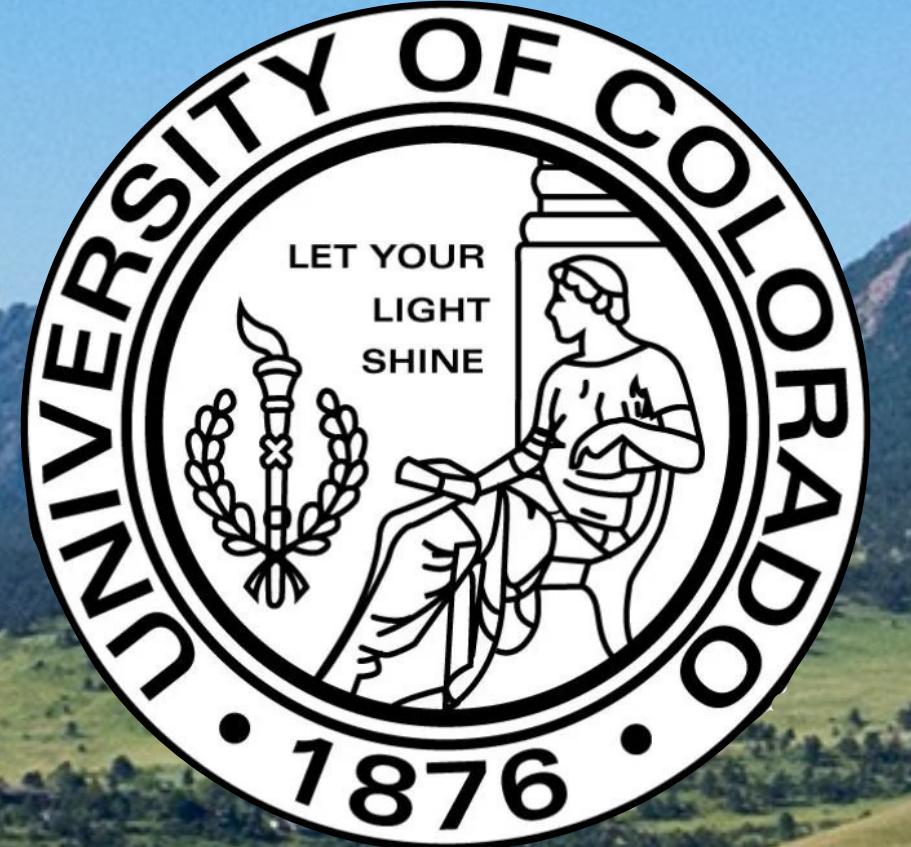


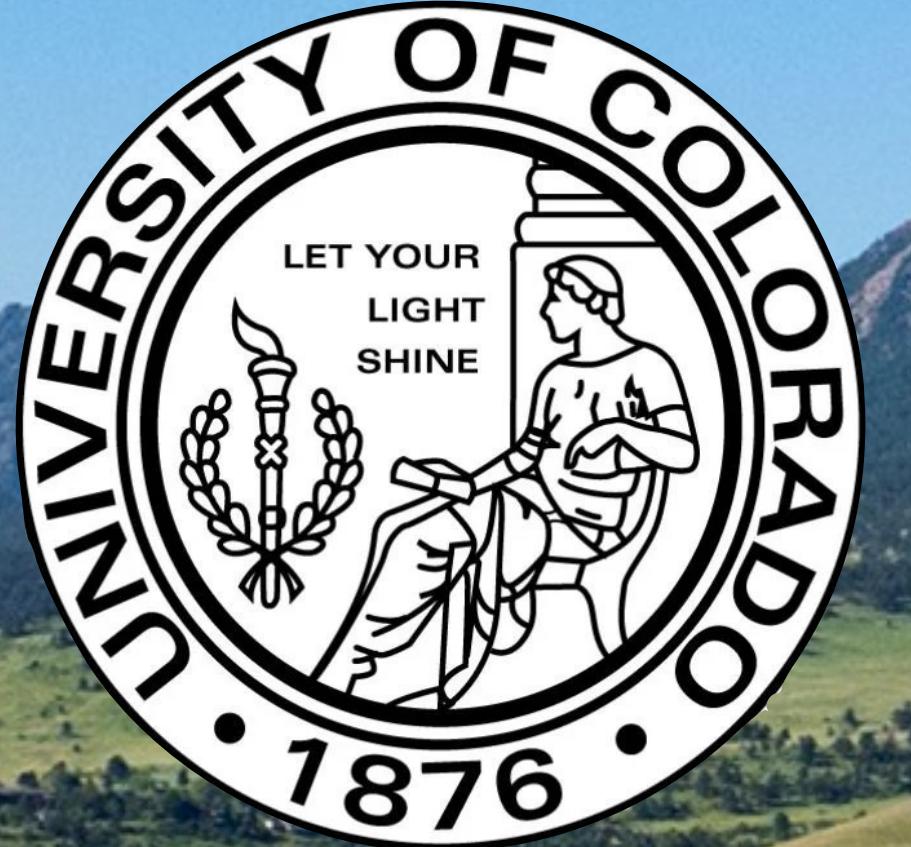






(Old) North Atlanta HS





This is the  
Physics  
building!

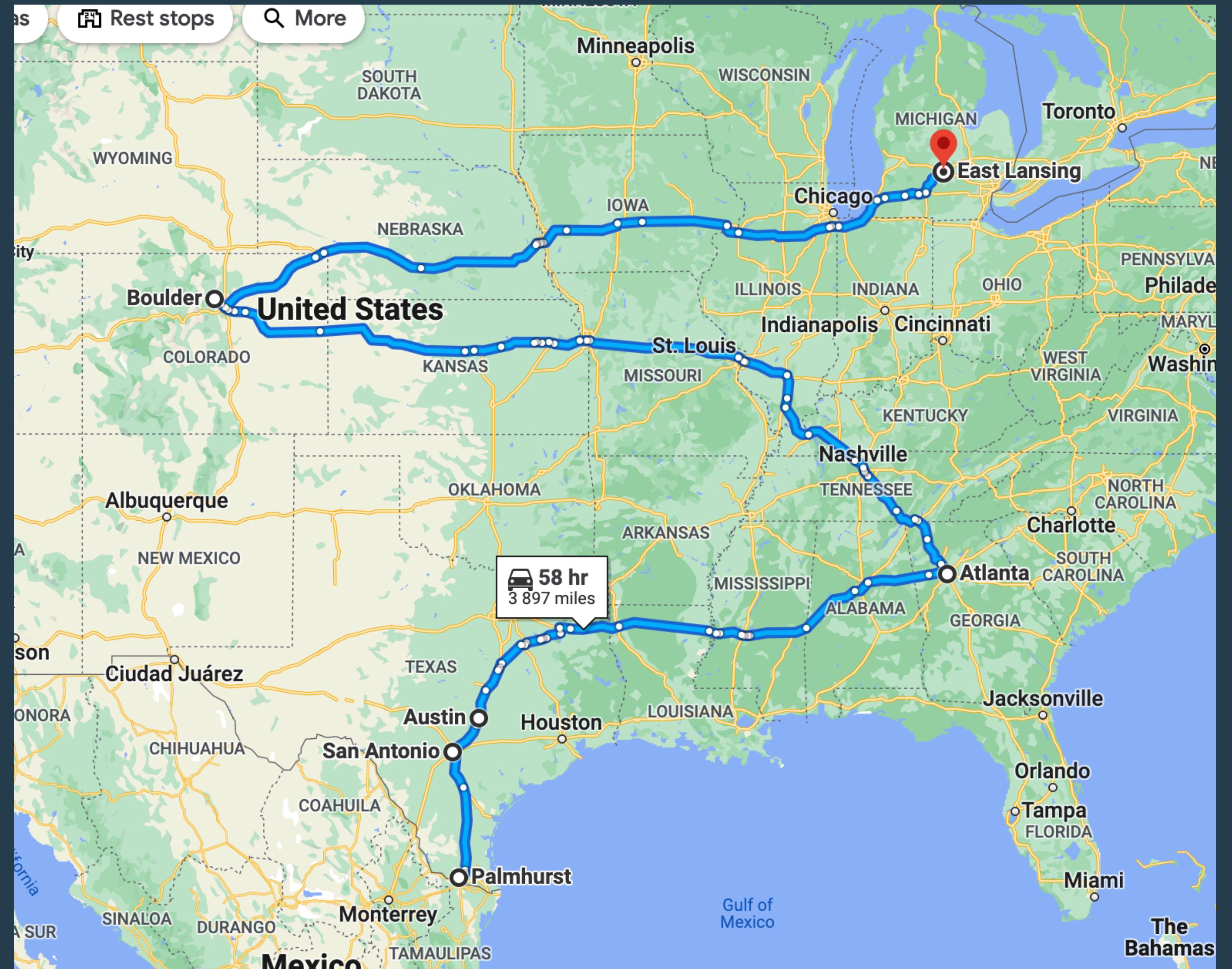


MICHIGAN STATE  
UNIVERSITY



STEM Teaching and Learning Building

# In summary...



# Twin goals of our department

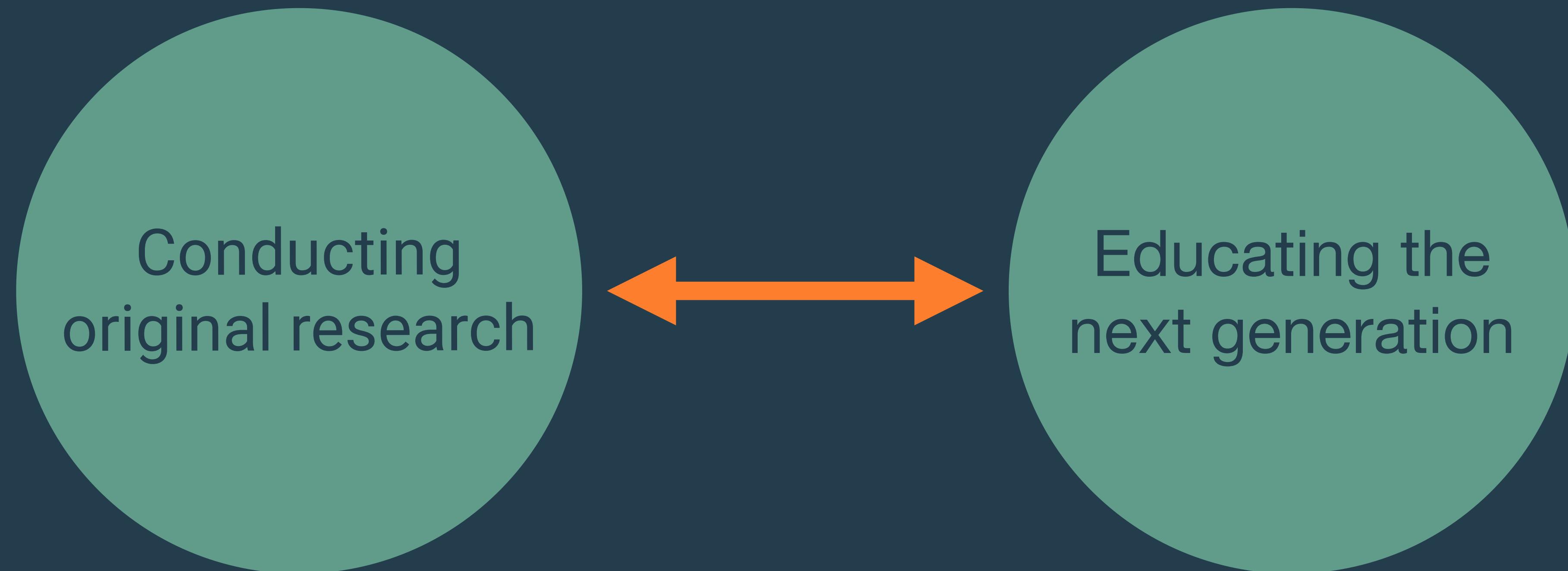
MICHIGAN STATE  
UNIVERSITY



Conducting Original Research



Educating the Next Generation

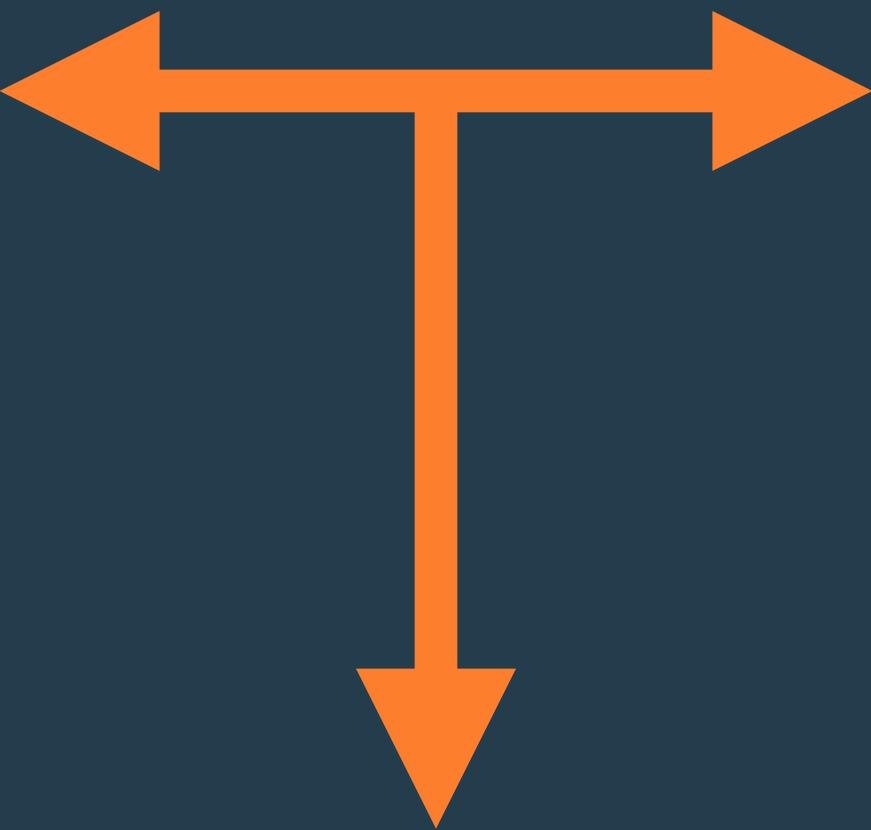


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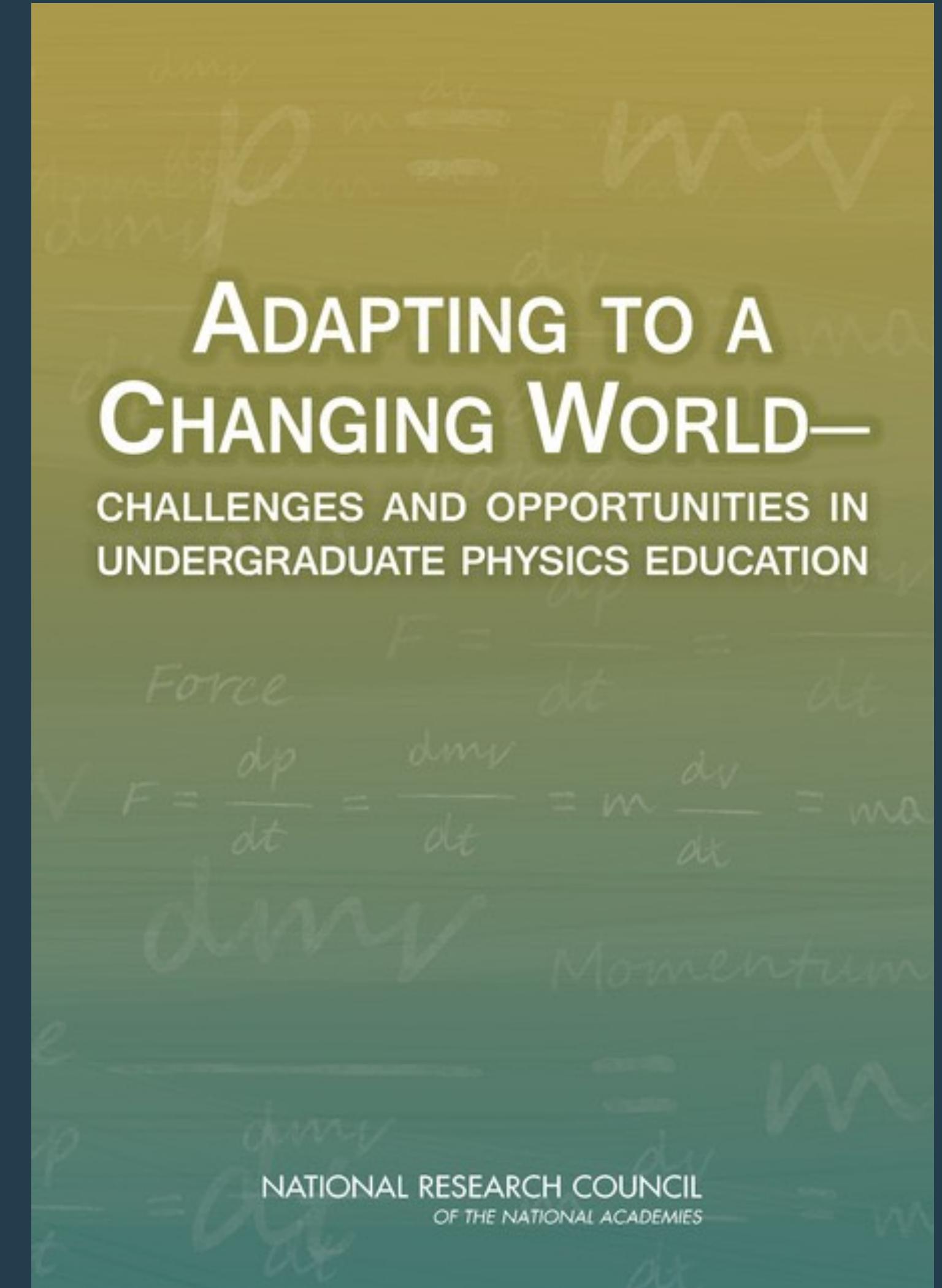
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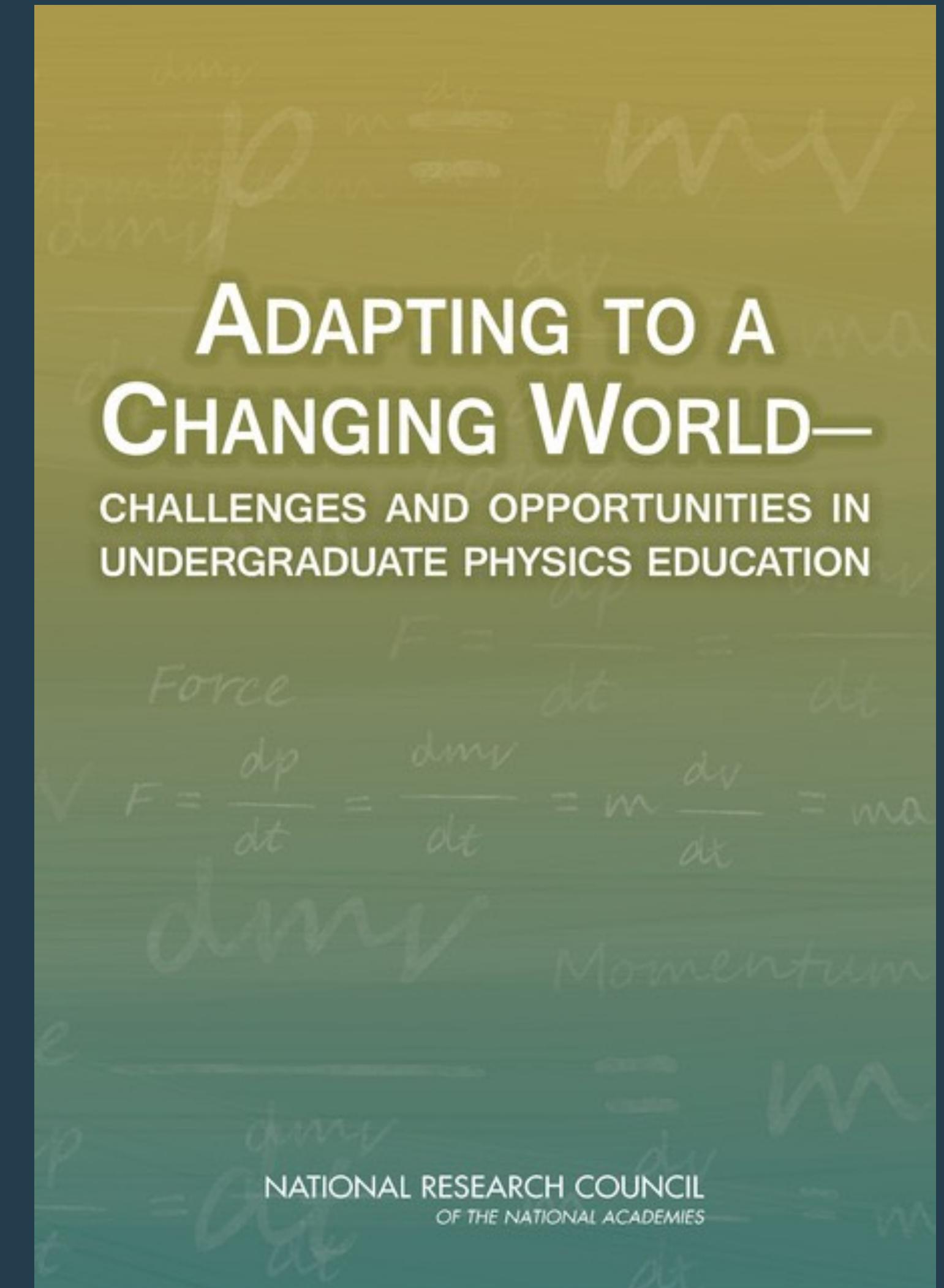
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# Physics Education Research studies:



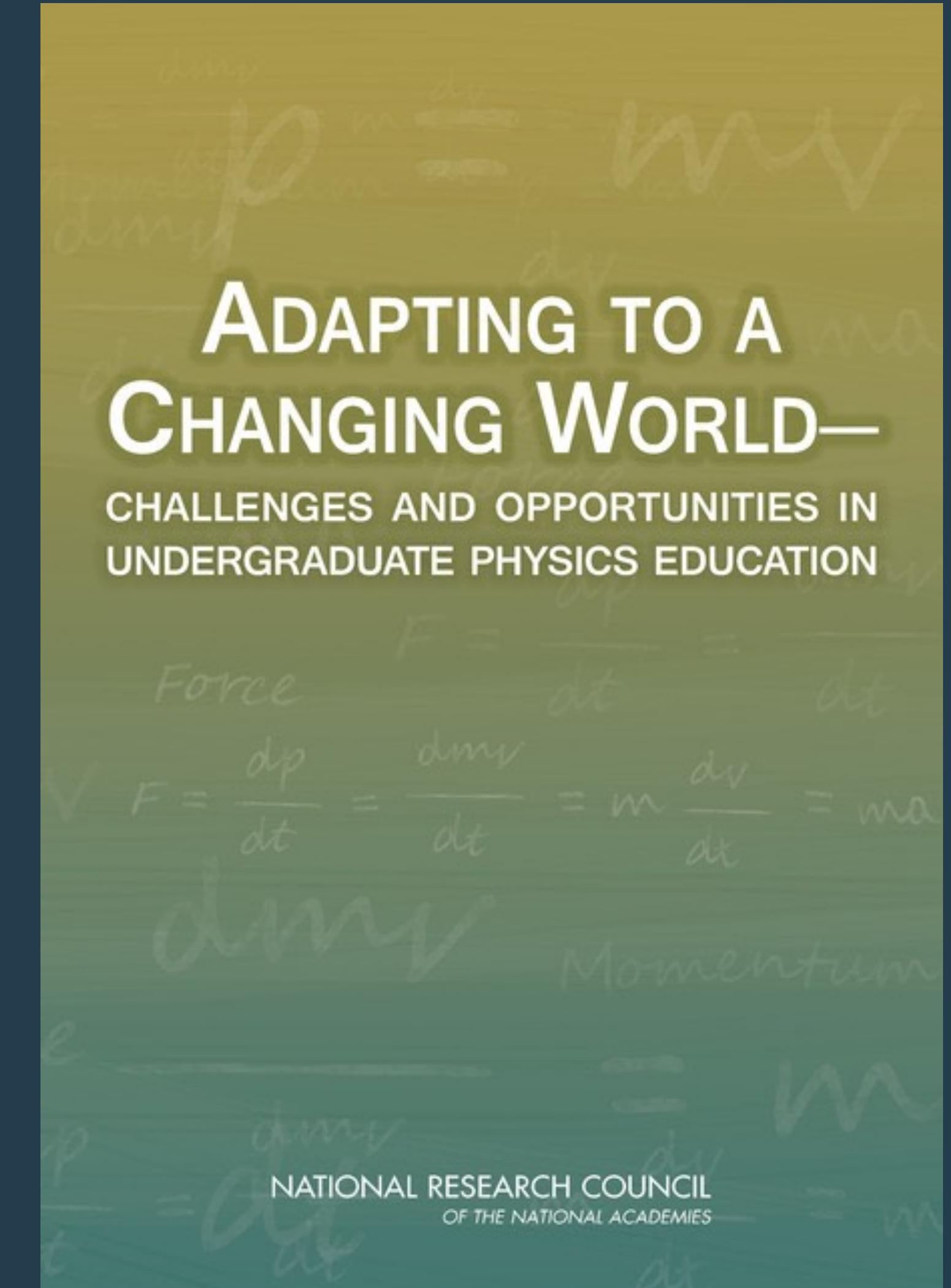
# Physics Education Research studies:

- student learning and engagement



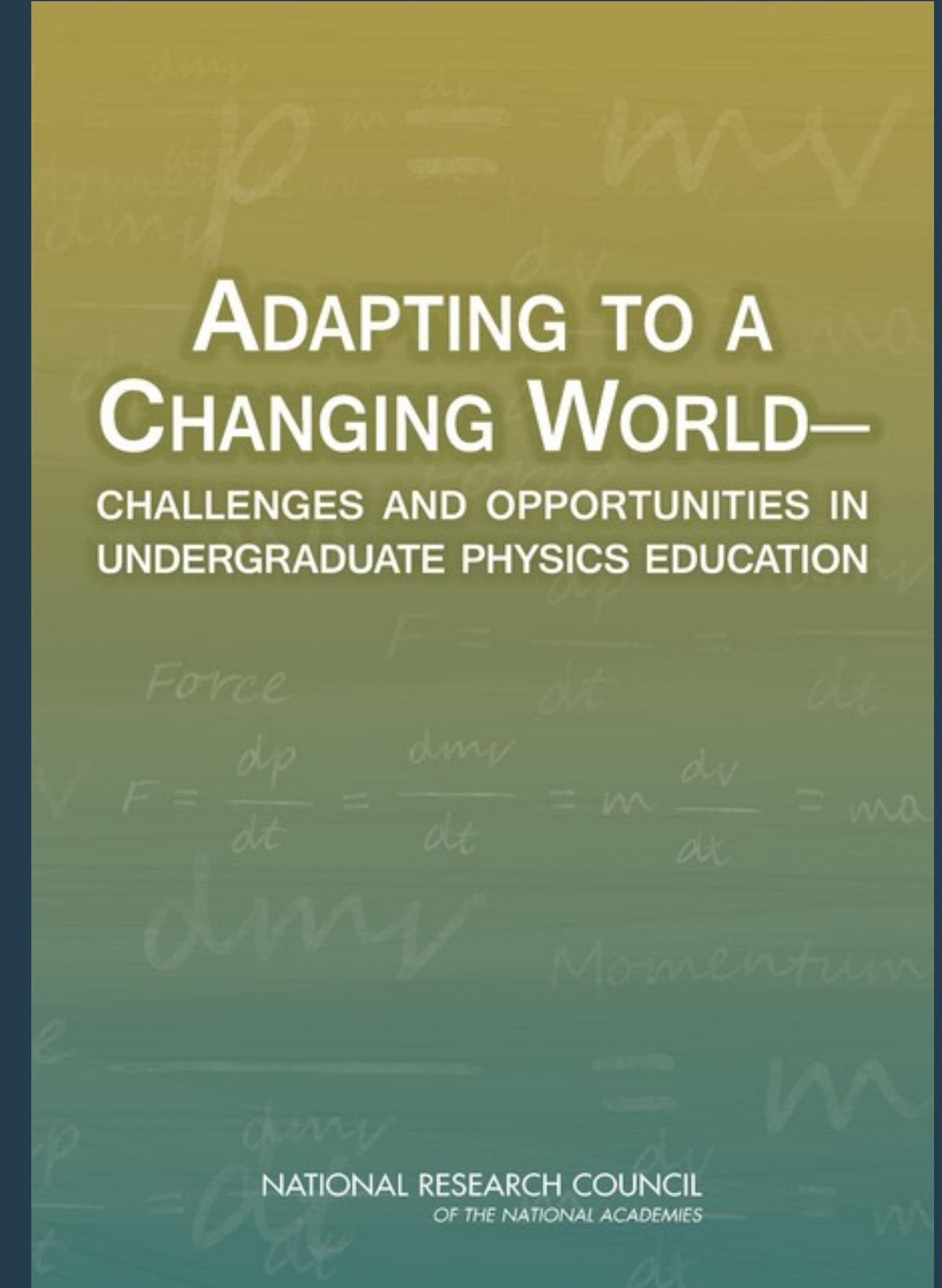
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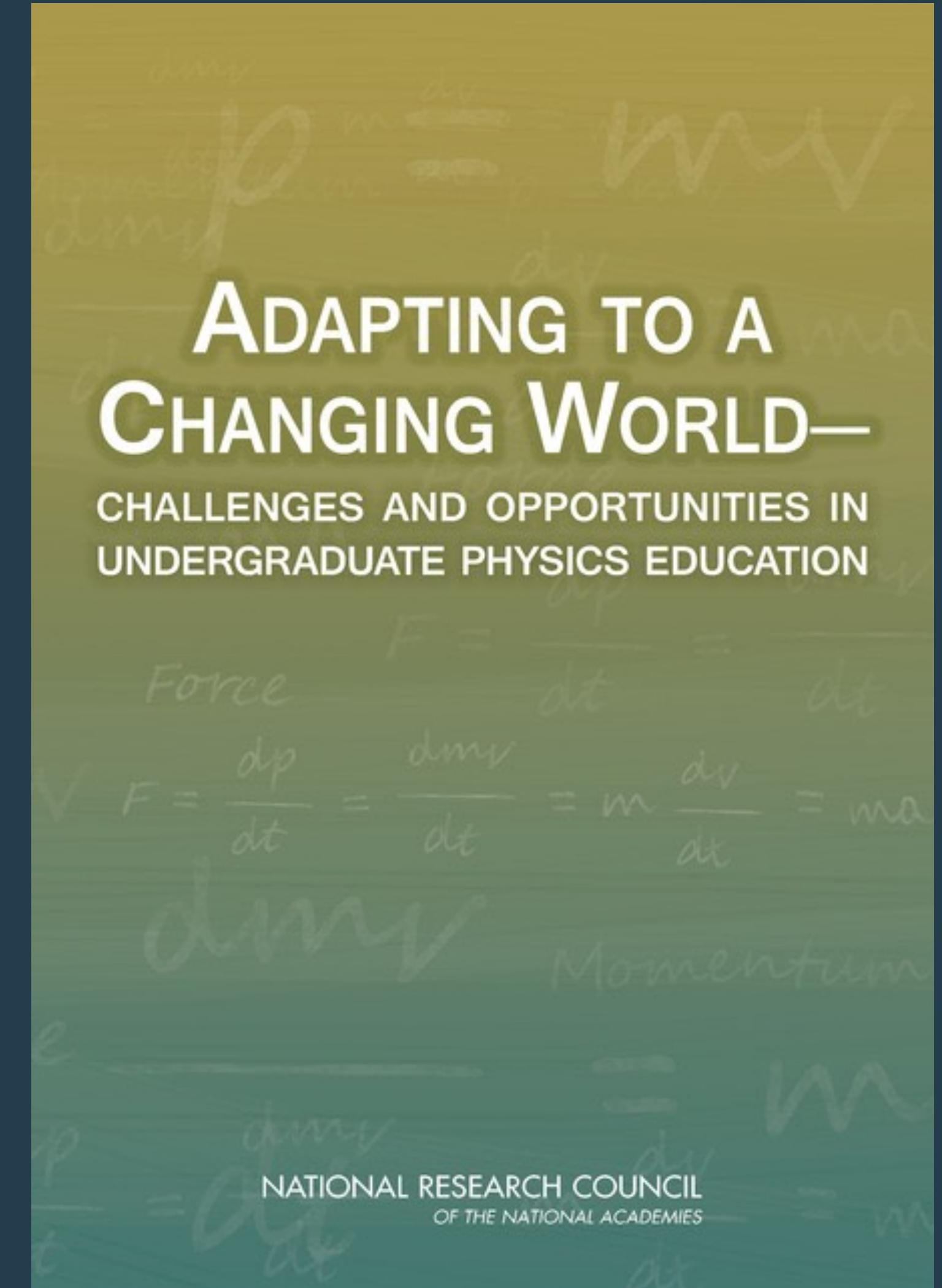
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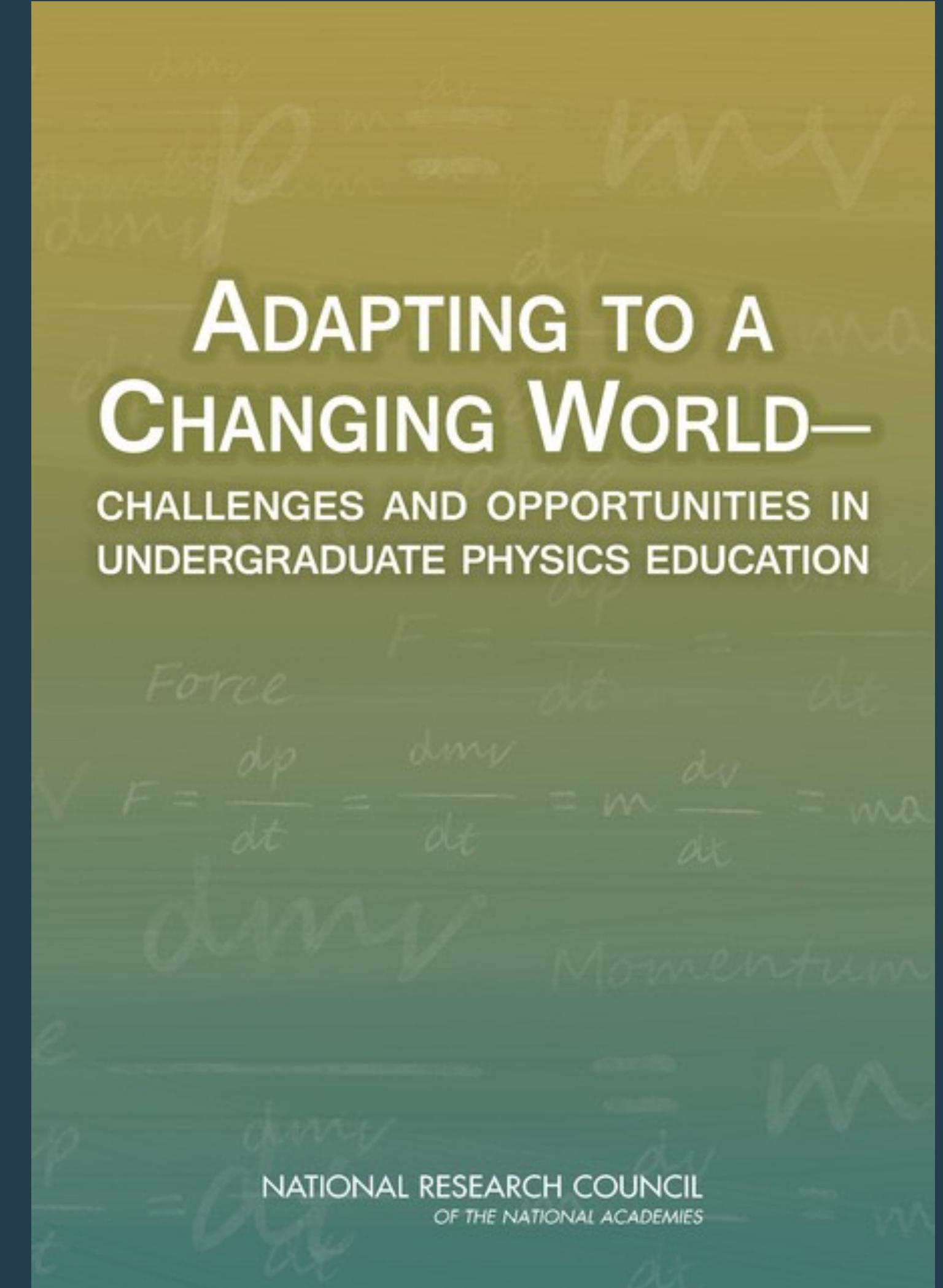
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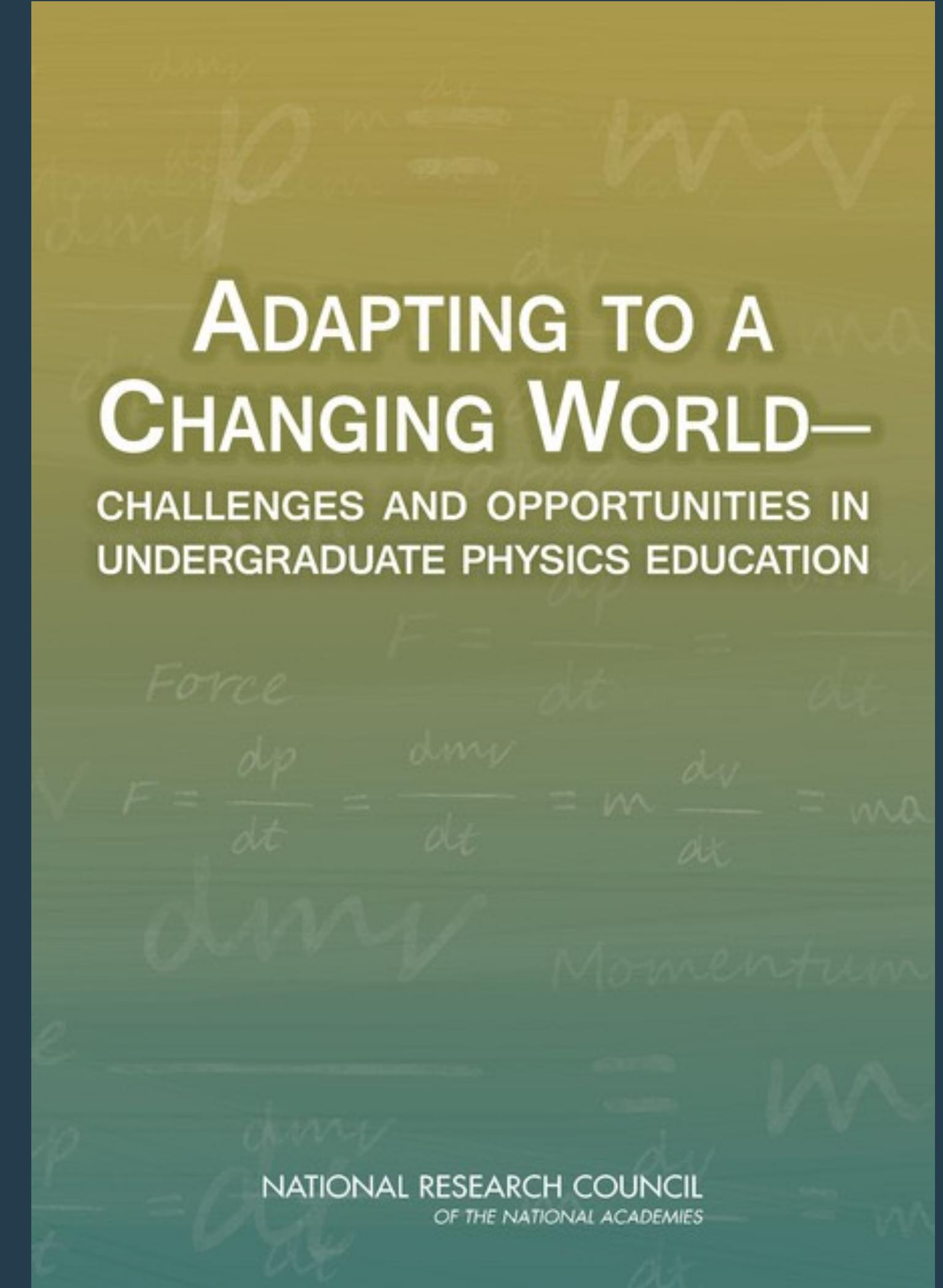
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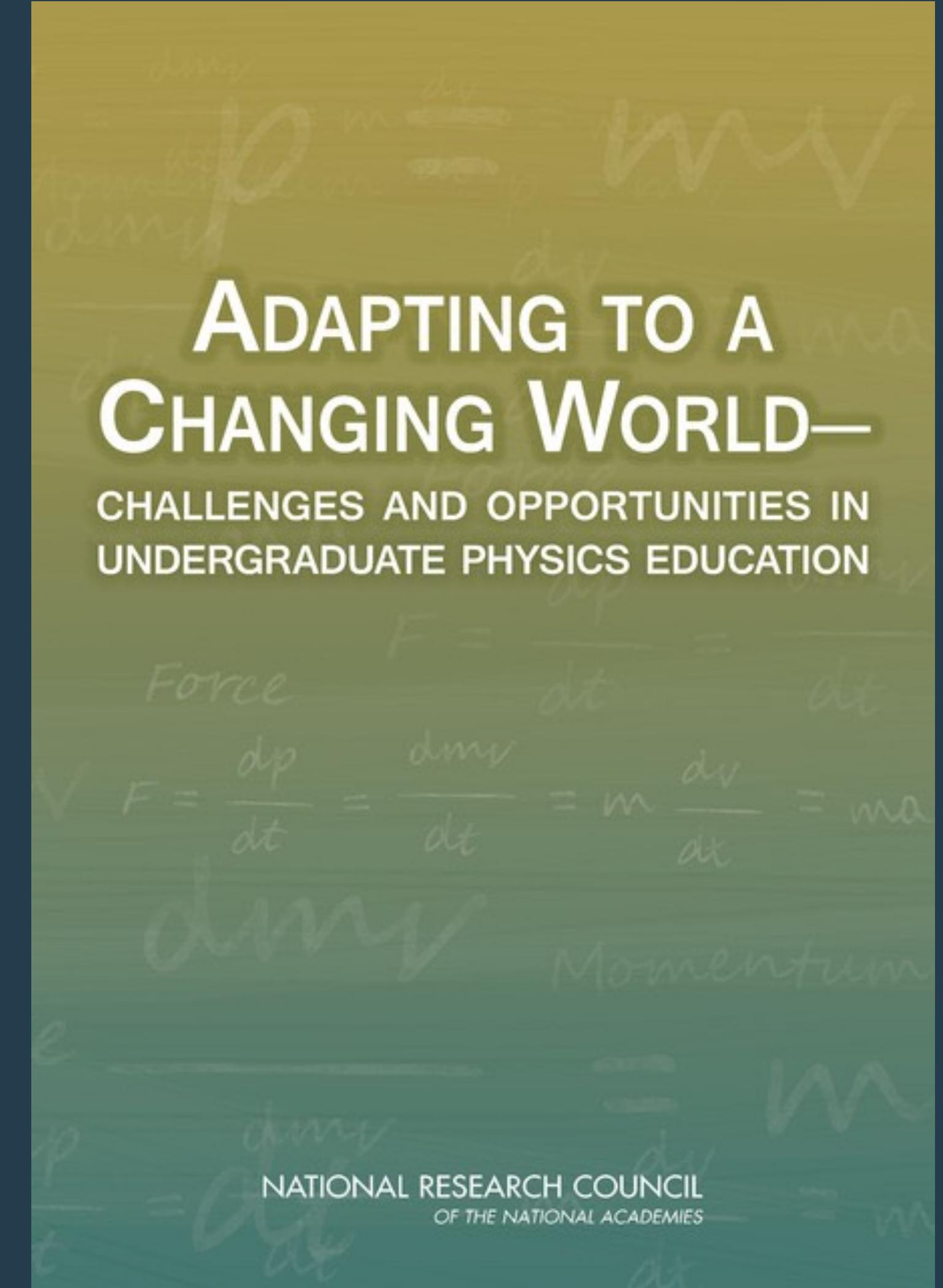
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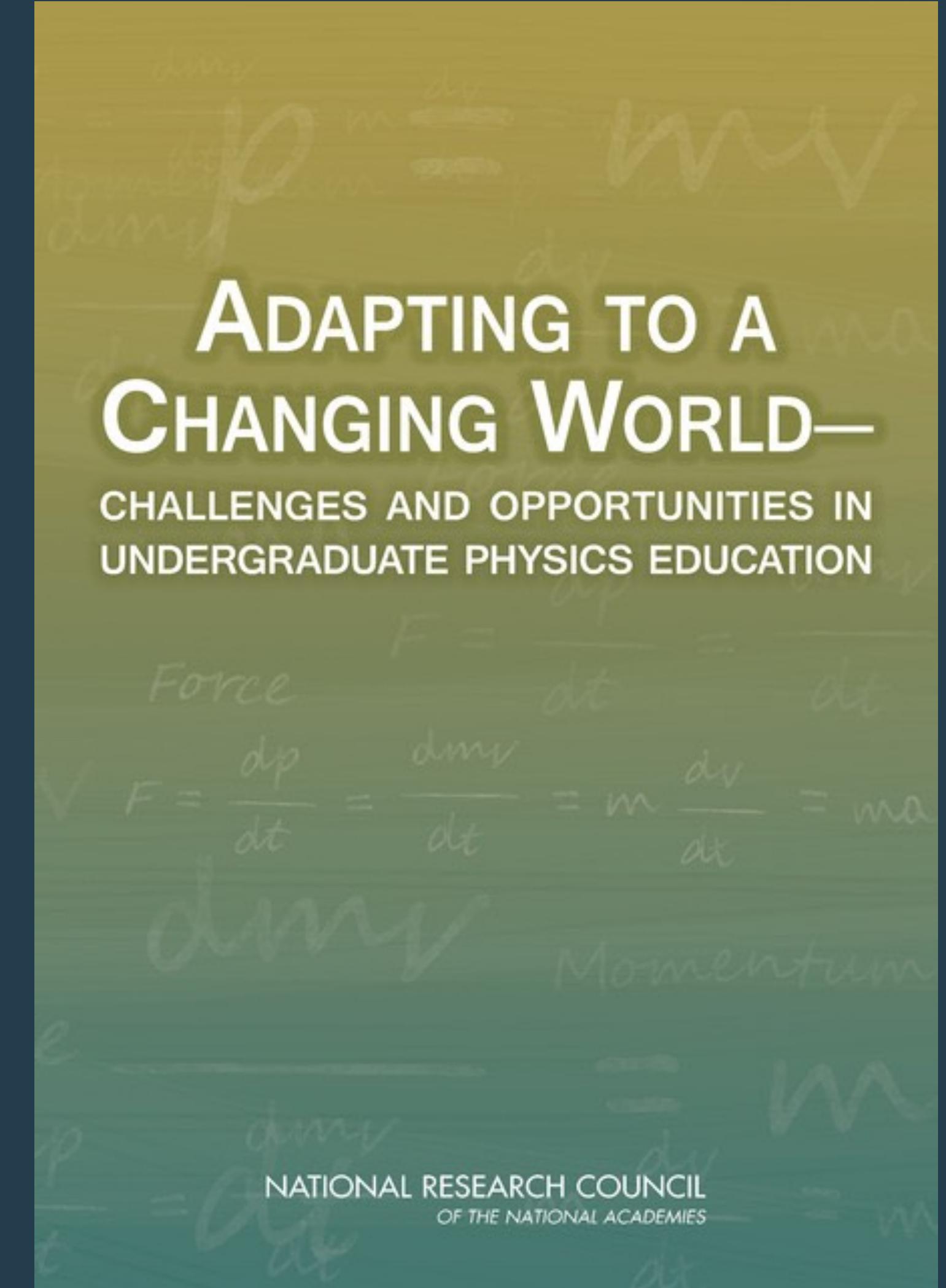
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- national landscapes surrounding physics



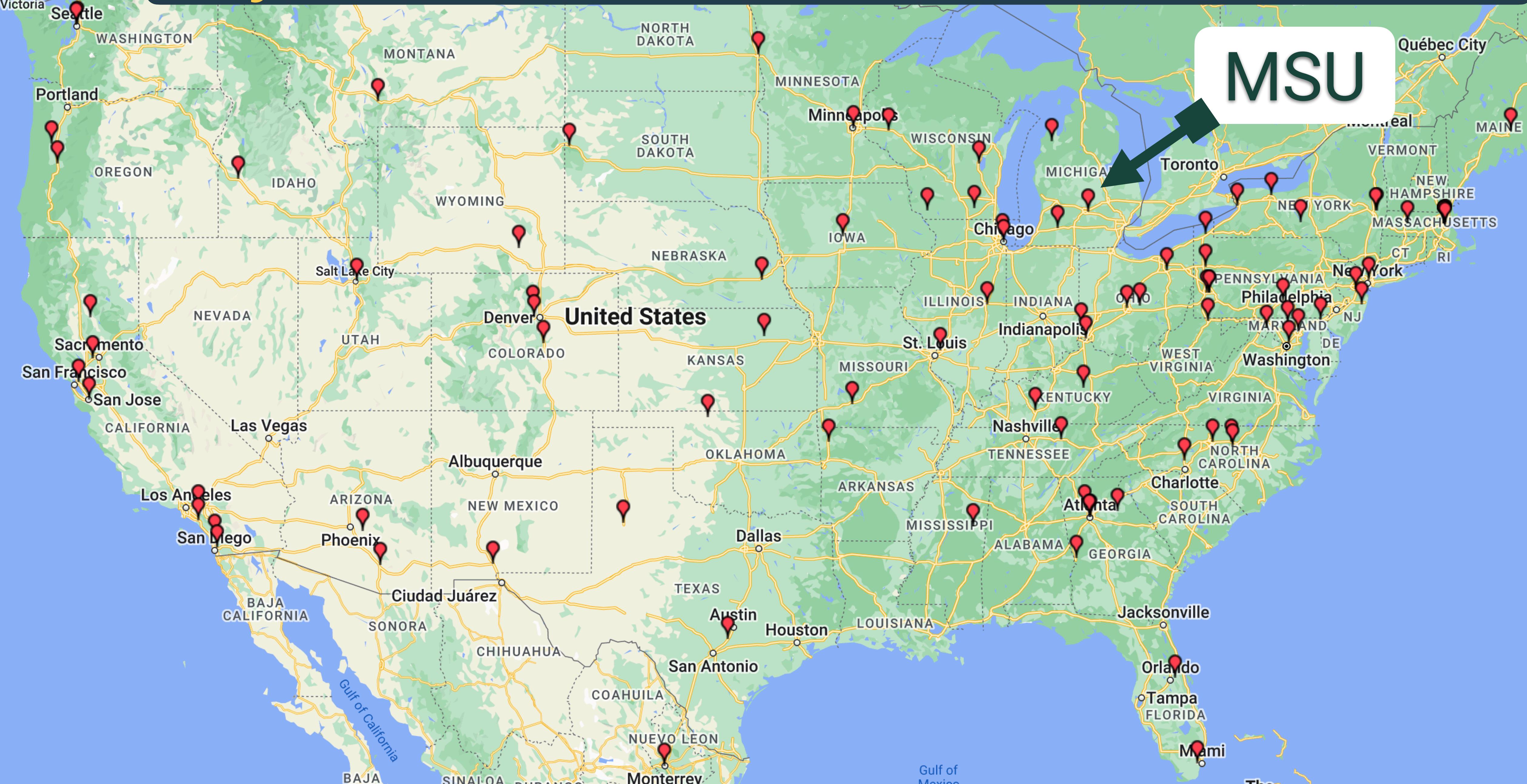
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Theory, Experiment, and Applied



# Physics Education Research in the US & MX



# MICHIGAN STATE UNIVERSITY



**Located in East Lansing, MI**

**Population (2022):**

48,437 permanent residents

50,344 students (39k are undergrads)

5,670 academic staff (2k tenure stream)

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**Notable programs:**

- Agriculture - consistently top 25 in world
- Communication - top 10 in world
- **Nuclear Physics** - top in the US; FRIB (top in world)
- **Education** - top in US; elementary and secondary
- **DBER** - wide breadth of DBER; large PER group

# STEM in Michigan



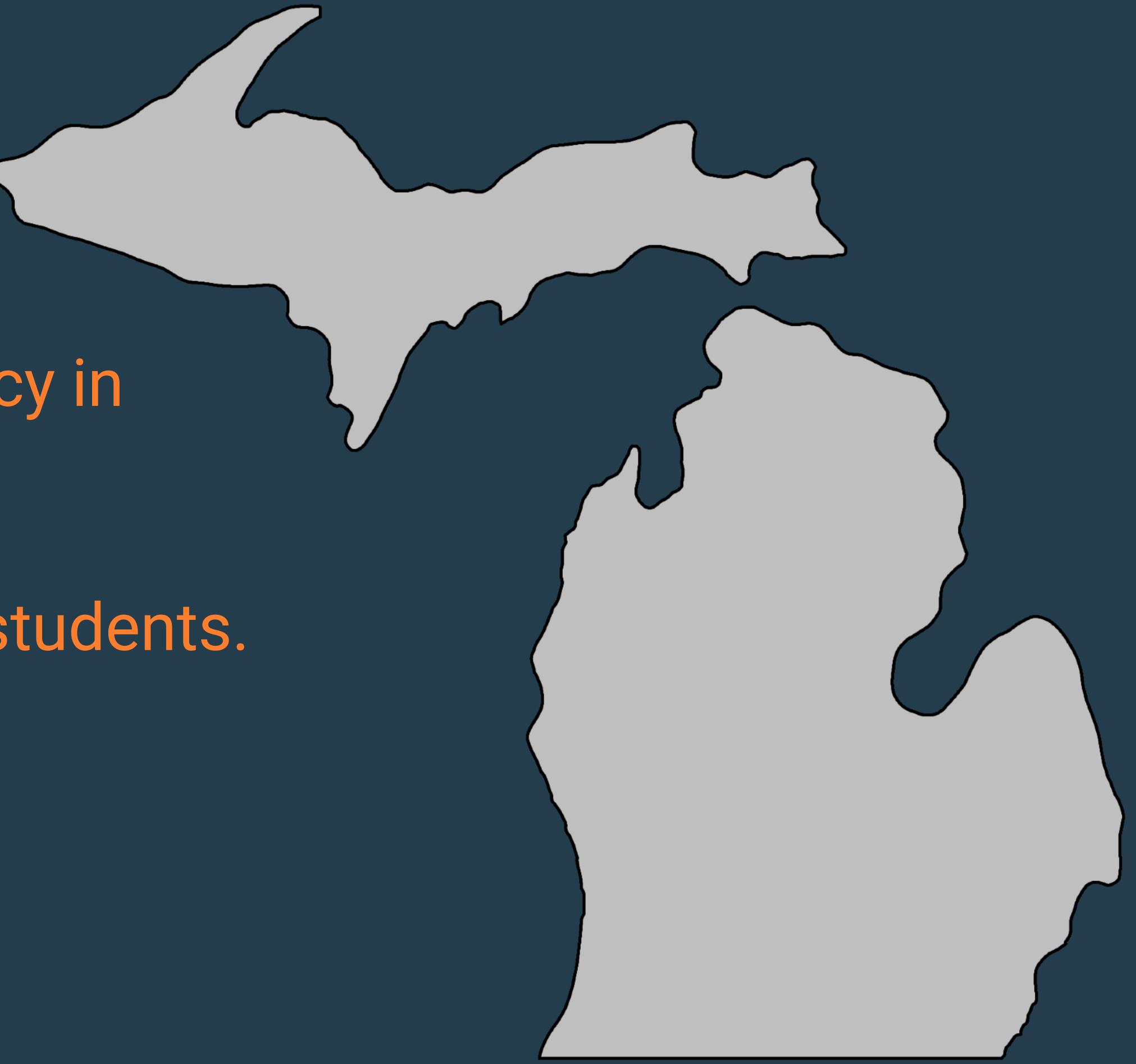
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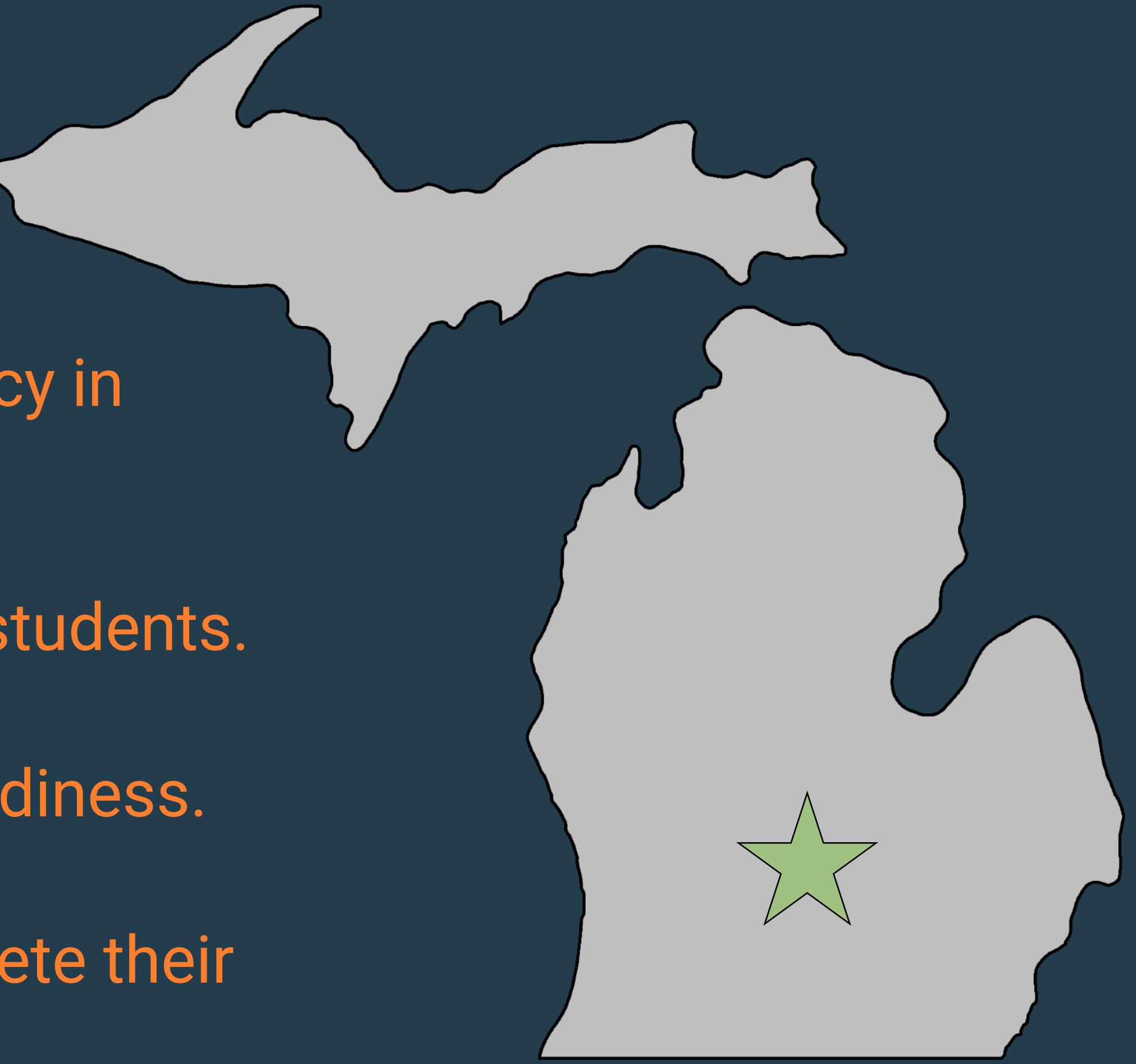
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> 75% of MSU students  
are Michiganders.

# Michigan State Physics and Astronomy

~70 Academic and Teaching Staff  
~400 majors  
~300 PhD students

MSU Physics and Astronomy is a large, high research activity program.

Physics and Astronomy



NSCL/FRIB



# Challenges and Opportunities in Physics Education

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Student learning is improved through peer collaboration and by using evidence-based techniques.

*Discipline-Based Education Research (NRC, 2012);  
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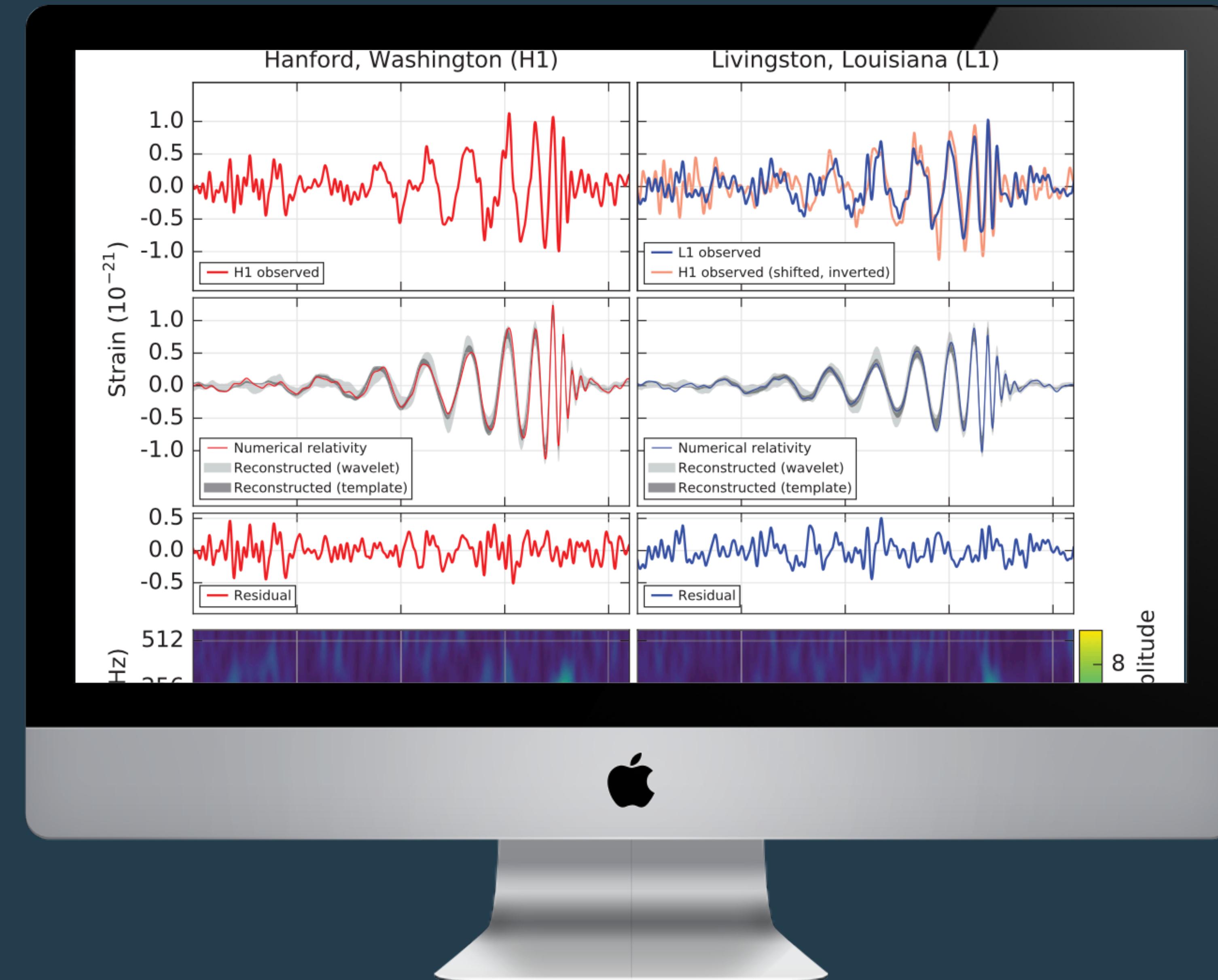
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Physics is changing; new tools, new techniques

*Kozminski et al (AAPT, 2014); Behringer et al (AAPT, 2016); Caballero et al (AAPT, 2020)*





# Computing in physics is:

PHYSICAL REVIEW SPECIAL TOPICS - PHYSICS EDUCATION RESEARCH 8, 020106 (2012)

## Implementing and assessing computational modeling in introductory mechanics

Marcos D. Caballero,<sup>1,\*</sup> Matthew A. Kohlmyer,<sup>2,†</sup> and Michael F. Schatz<sup>1,‡</sup>

<sup>1</sup>*Center for Nonlinear Science and School of Physics, Georgia Institute of Technology, Atlanta, Georgia 30332, USA*

<sup>2</sup>*Department of Physics, North Carolina State University, Raleigh, North Carolina 27695, USA*

(Received 26 July 2011; published 14 August 2012)

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1 from __future__ import division
2 from visual import *
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8 G = 6.67e-11
9 mcraft = 1500
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12 vcraft = vector(0,2400,0)
13 pcraft = mcraft*vcraft
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15 t = 0
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19 while t < tf:
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21     r = craft.pos-Earth.pos
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Newton's Second Law

Position Update



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2012

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# Physicists Find Elusive Particle Seen as Key to Universe

By DENNIS OVERBYE JULY 4, 2012



Scientists in Geneva on Wednesday applauded the discovery of a subatomic particle that looks like the Higgs boson. Pool photo by Denis Balibouse

## RELATED COVERAGE



THE LEDE BLOG  
**What in the World Is a Higgs Boson?**

JULY 4, 2012

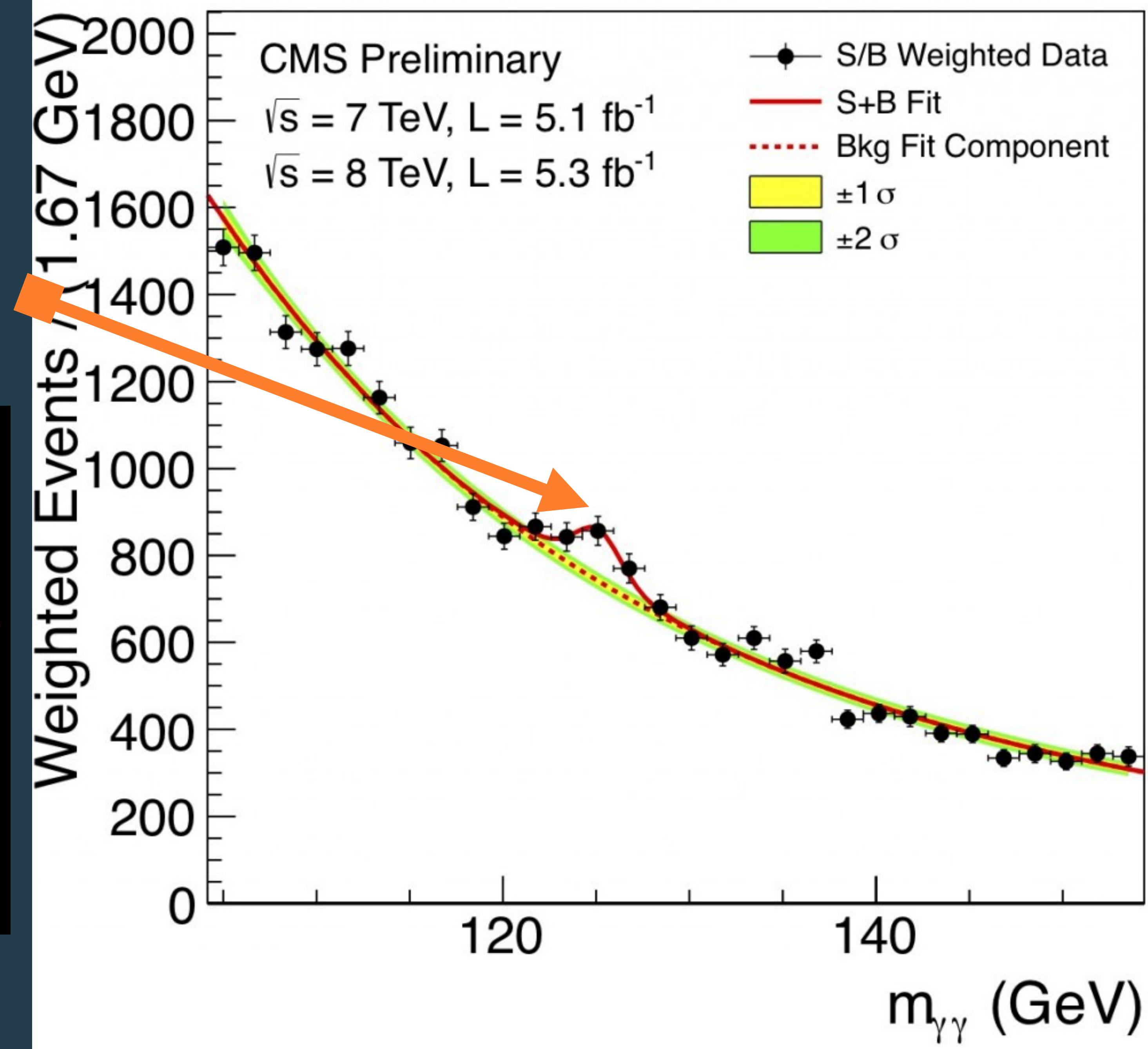
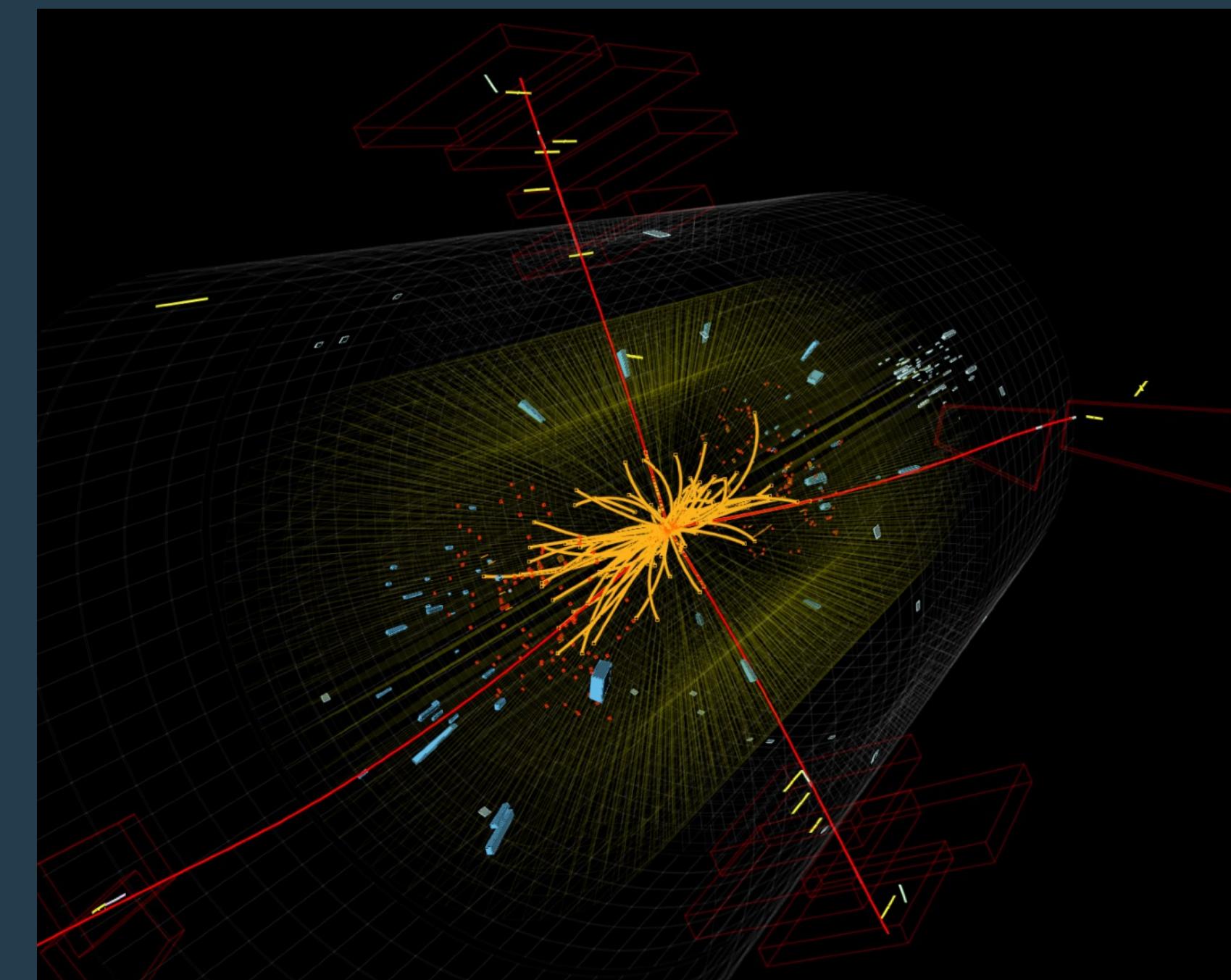


Opinion | Op-Ed Contributor  
**Why the Higgs Boson Matters** JULY 13, 2012

## RECENT COMMENTS

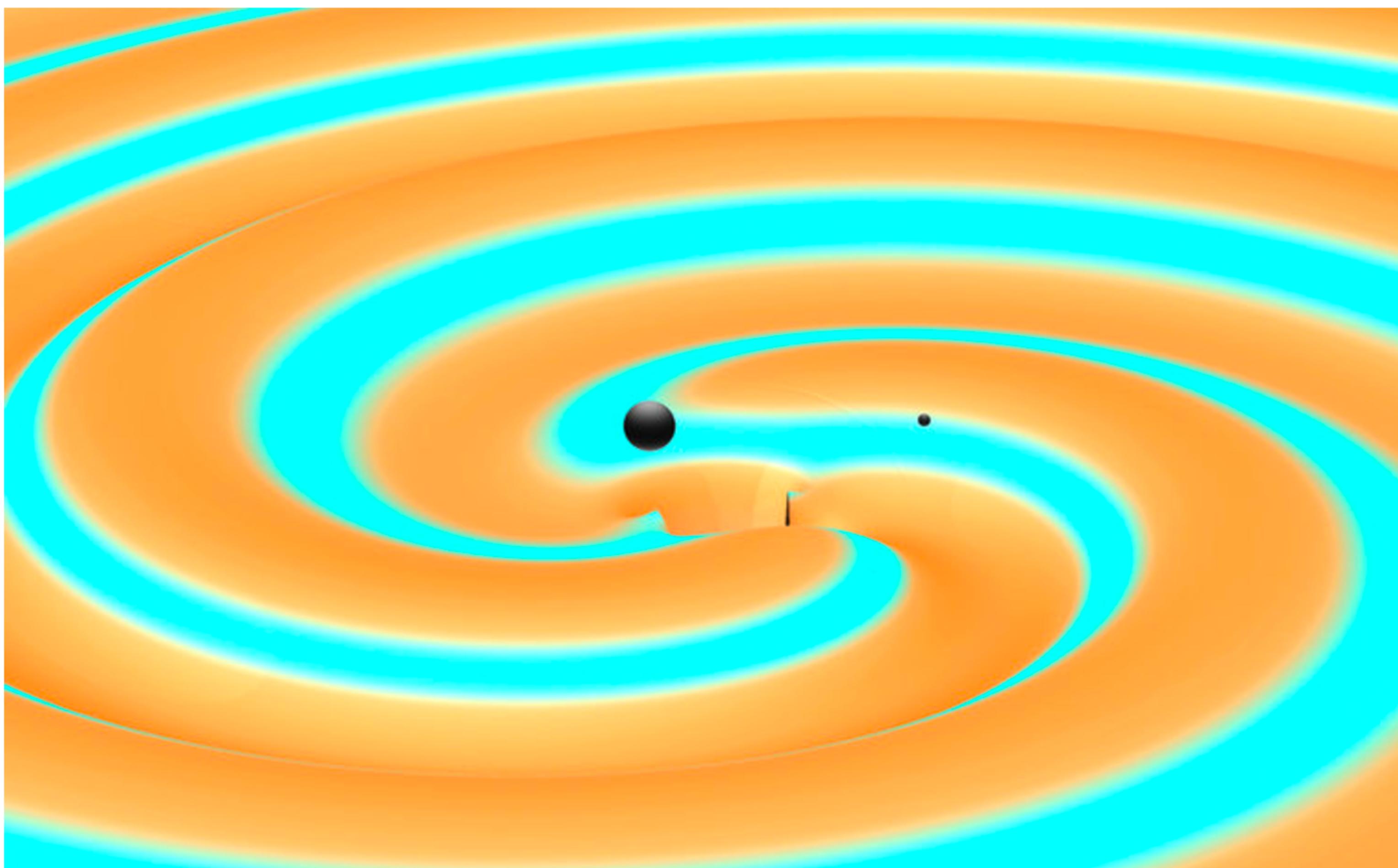
Robert L. Oldershaw July 5, 2012

# Higgs detected!



# Scientists Hear a Second Chirp From Colliding Black Holes

By DENNIS OVERBYE JUNE 15, 2016



A depiction of two black holes just moments before they collided and merged with each other, releasing energy in the form of gravitational waves.

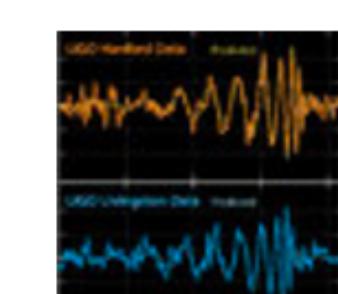
## RELATED COVERAGE



OUT THERE  
**Short Answers to Your Good Questions About Black Holes** JUNE 15, 2016



OUT THERE  
**Gravitational Waves Detected, Confirming Einstein's Theory** FEB. 11, 2016

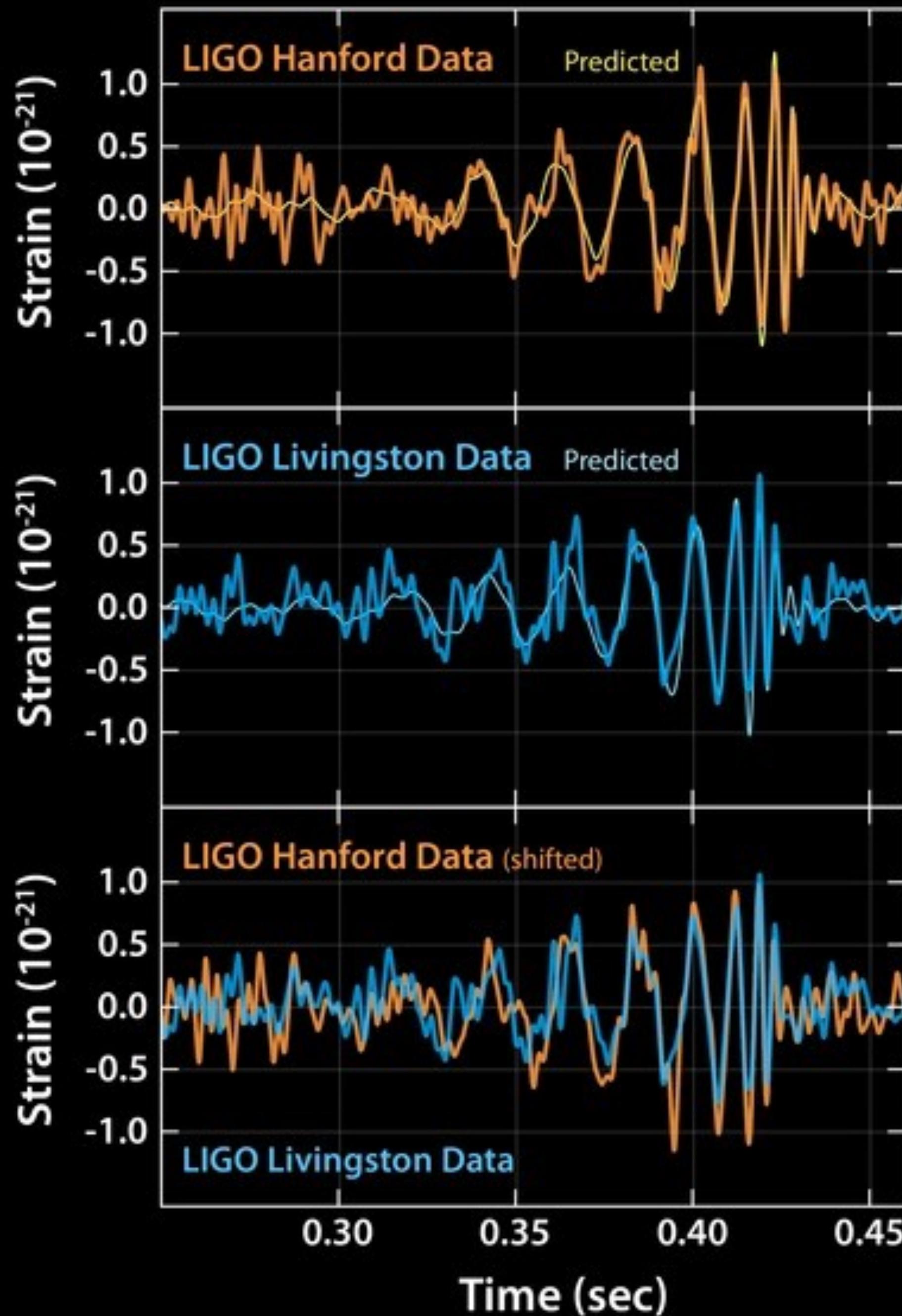


TRILOBITES  
**Scientists Chirp Excitedly for LIGO, Gravitational Waves and Einstein** FEB. 11, 2016

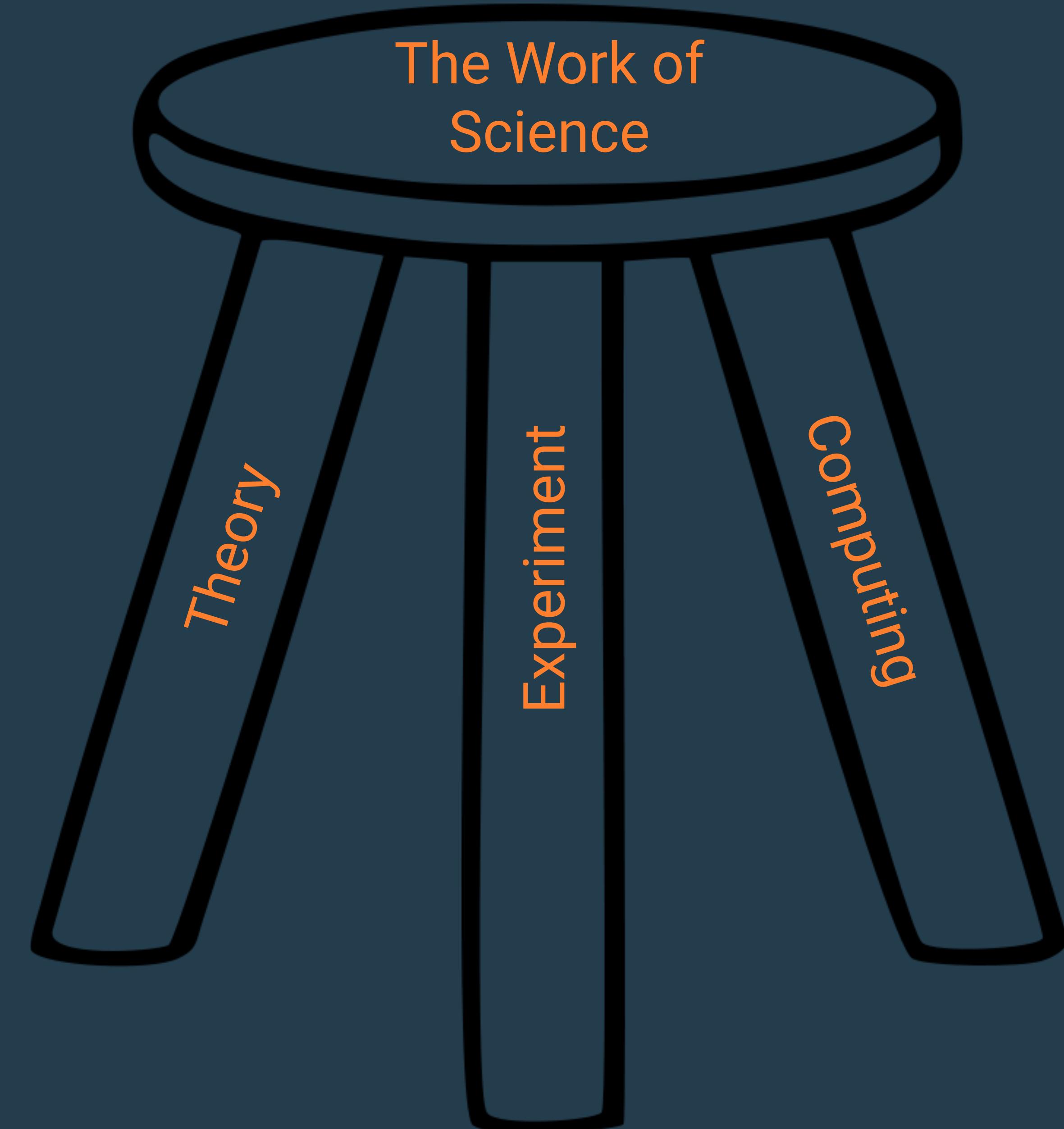


No Escape From Black Holes? Stephen Hawking Points to a Possible Exit JUNE 6, 2016

# Black hole Merger Ringdown



# Computing is how science is done.



## Physics computational literacy: An exploratory case study using computational essays

Tor Ole B. Odden<sup>1</sup>, Elise Lockwood<sup>2</sup>, and Marcos D. Caballero<sup>1,3</sup>

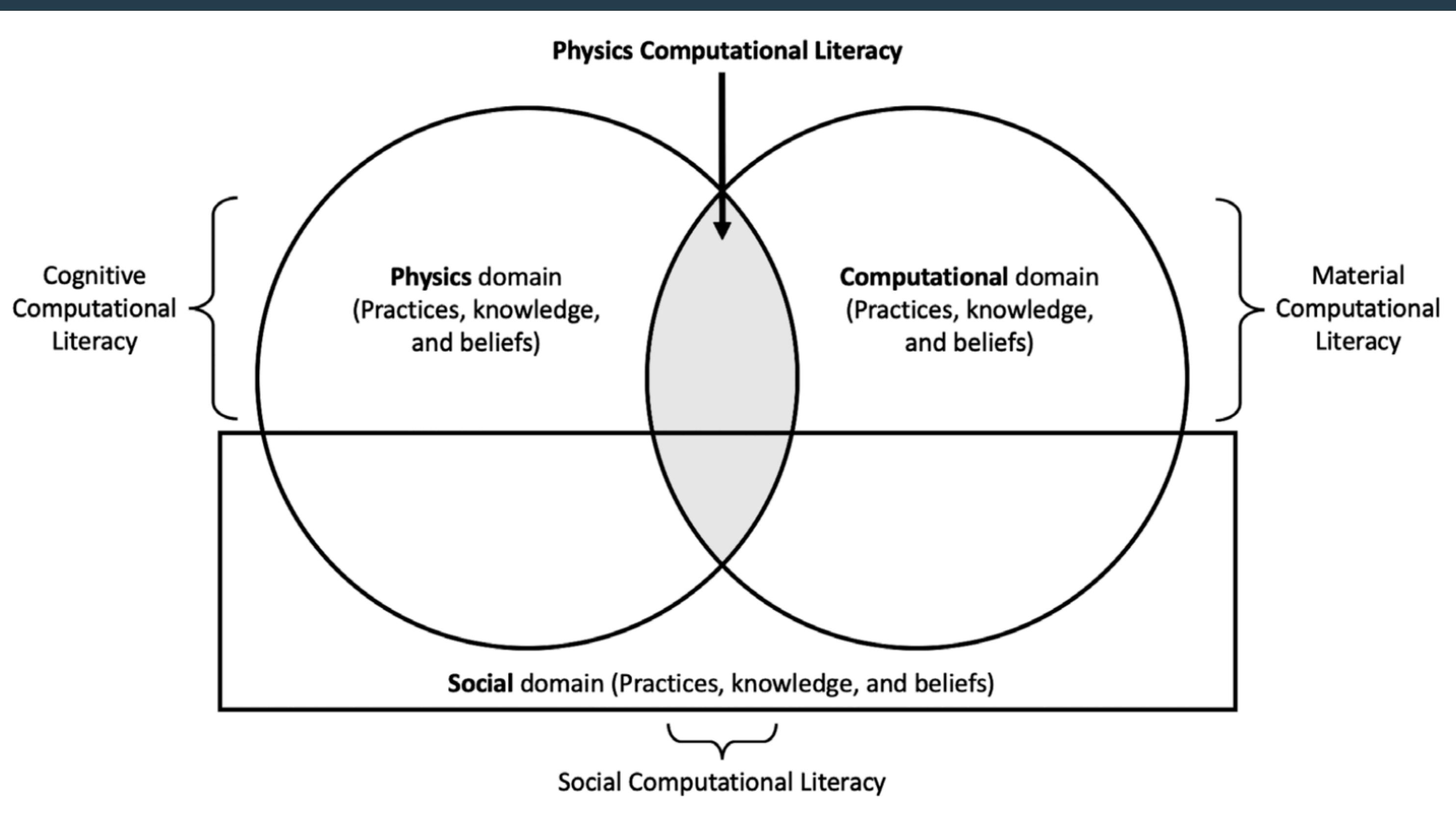
<sup>1</sup>*Center for Computing in Science Education, University of Oslo, 0316 Oslo, Norway*

<sup>2</sup>*Department of Mathematics, Oregon State University, Corvallis, 97331 Oregon, USA*

<sup>3</sup>*Department of Physics and Astronomy & CREATE for STEM Institute, Michigan State University, East Lansing, 48824 Michigan, USA*



The Research Council  
of Norway

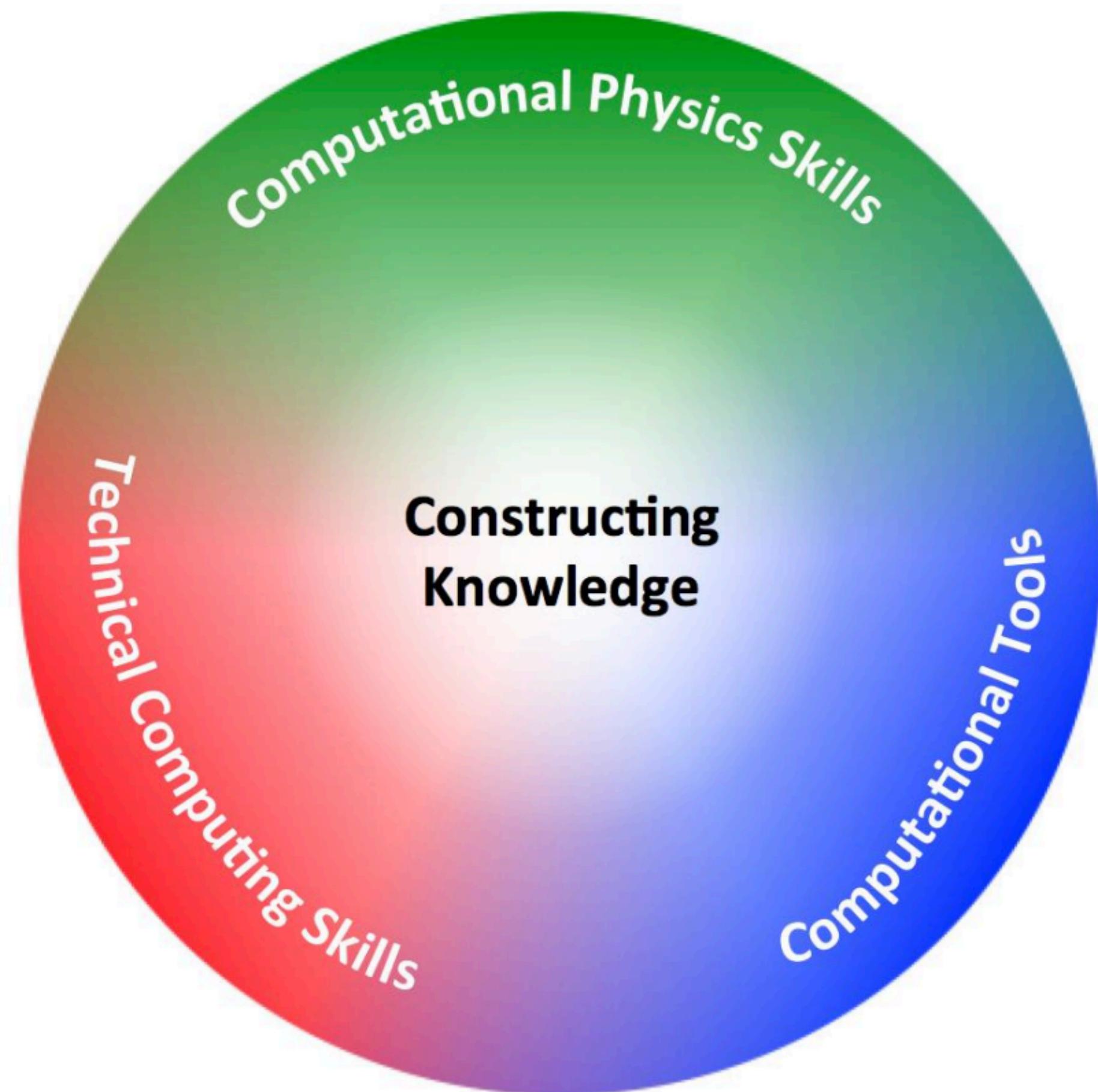


Computational Literacy  
involves cognitive, material,  
and social literacies

Overlapping practices,  
knowledge, and  
beliefs

Requires further R&D

**AAPT Recommendations for  
Computational Physics  
in the Undergraduate Physics Curriculum**



**What should students know and  
be able to do with computing in  
physics?**

**Computational Physics Skills**

Translate a model into code  
Subdivide a model into a set of  
manageable computational tasks

**Technical Computing Skills**

Process data  
Represent data visually

**Computational Tools**

Spreadsheets  
MATLAB, Mathematica  
Python, C, Fortran

# 2019 K12 Computing in Science Visioning Report

Integration of computation must **emphasize values native to the discipline in which computing is being integrated** and demonstrate a clear alignment with existing standards

Educational leaders need to **recognize that relevant computing content differs across the sciences**, ruling out a “one size fits all” notion of integrating computing in science.

**Diversity, Equity and Inclusion must be built into all efforts** to integrate computation with science education.

K-12 teachers need **sustained professional development and support** to learn and teach science while leveraging computing.

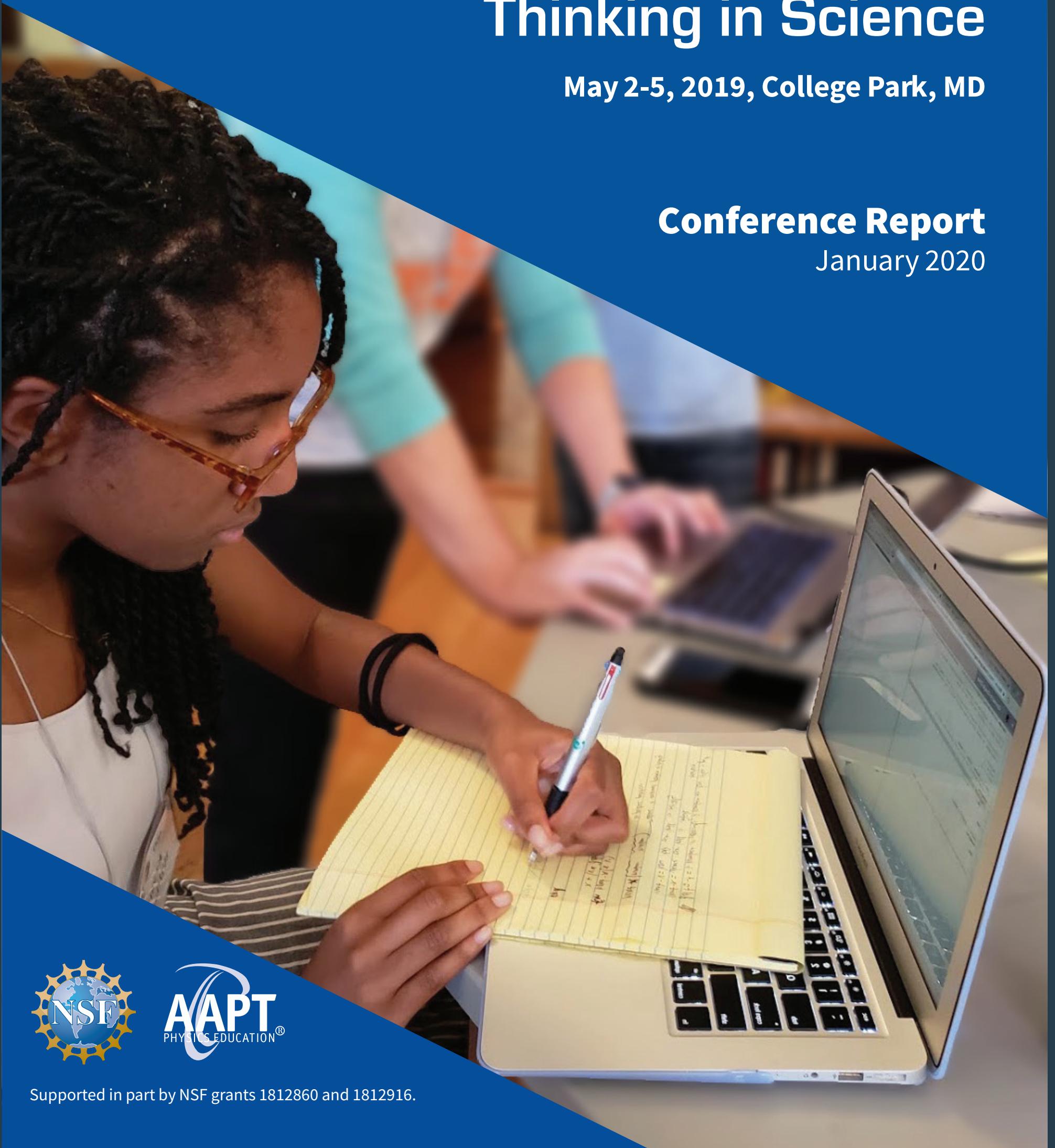
**Research is needed** to understand and assess computational integration. There are **relatively few theories of how computation impacts science learning**. There are also **very few useful assessments** for charting progress.

## Advancing Interdisciplinary Integration of Computational Thinking in Science

May 2-5, 2019, College Park, MD

**Conference Report**

January 2020



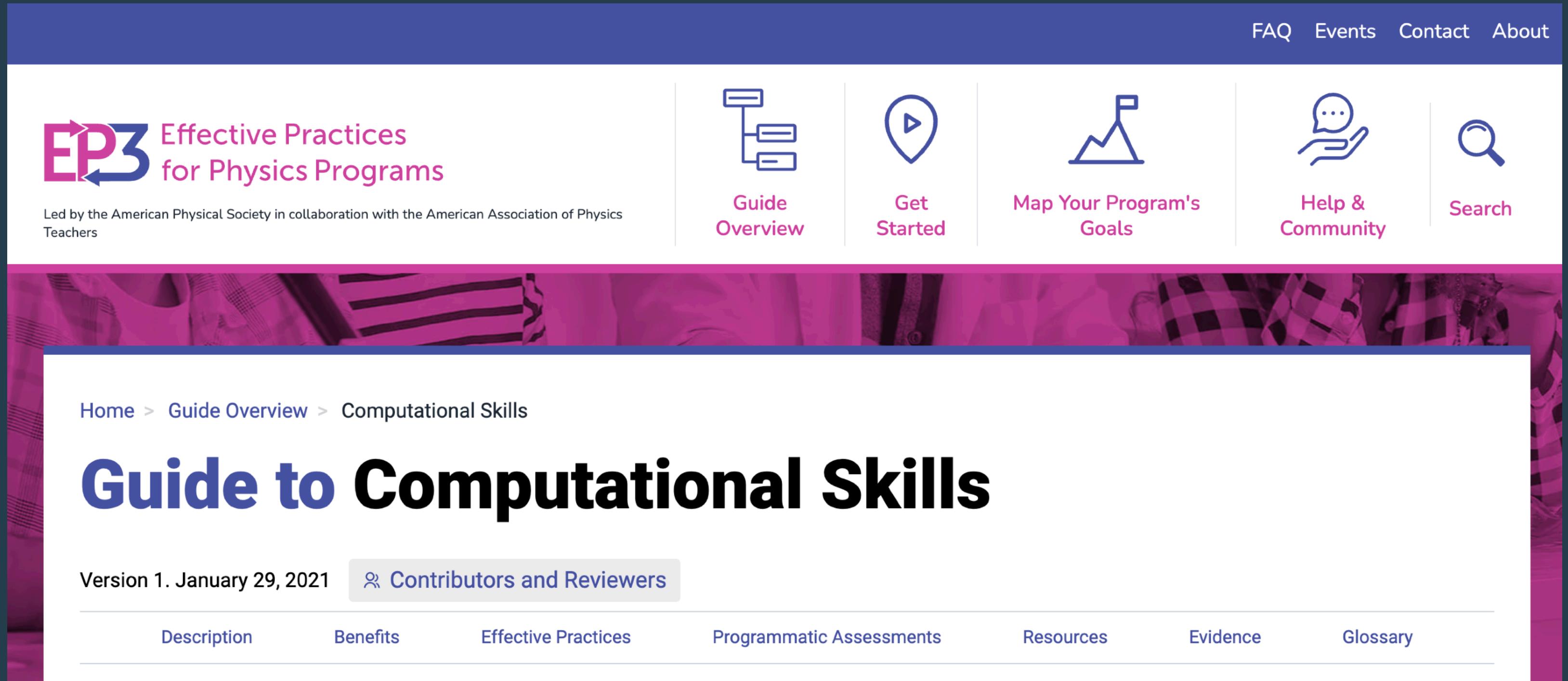
Supported in part by NSF grants 1812860 and 1812916.

# 2021 PICUP Virtual Capstone Report



“Directions for the next decade”

- Better defined learning goals for computation in each course.
- Development and testing student assessments
- Developing and testing department-wide integration
- Expanding number and diversity of departments and faculty



The screenshot shows the EP3 Guide for Departments website. The header features a purple bar with the EP3 logo, "Effective Practices for Physics Programs", and links for "FAQ", "Events", "Contact", and "About". Below the header is a navigation bar with five items: "Guide Overview" (with a server icon), "Get Started" (with a play button icon), "Map Your Program's Goals" (with a mountain icon), "Help & Community" (with a person icon), and "Search" (with a magnifying glass icon). A banner below the navigation bar has a purple background with a collage of physics-related images. The main content area has a white background. It shows the breadcrumb "Home > Guide Overview > Computational Skills", the title "Guide to Computational Skills" in large blue font, and a subtitle "Version 1. January 29, 2021". Below the title is a button for "Contributors and Reviewers". A horizontal menu bar at the bottom includes links for "Description", "Benefits", "Effective Practices", "Programmatic Assessments", "Resources", "Evidence", and "Glossary".

# EP3 Guide for Departments

Shared effective practices for physics programs to adopt

## Departments should strive to:

- Establish goals and a plan for providing students with computational skills
- Integrate opportunities to develop computational skills into the curriculum
- Provide students early and continuing opportunities to learn and apply computational skills
- Communicate the value of computation in physics and for a broad range of careers

Physics education requires  
computing education

$$\left. \begin{aligned} |110\rangle &= \frac{1}{\sqrt{2}} (|1\downarrow 1\downarrow\rangle + |1\uparrow 1\uparrow\rangle) \\ |111\rangle &= \underbrace{|1\downarrow 1\downarrow}_{\text{symmetric}} \end{aligned} \right\} \begin{array}{c} \text{singlet} \\ \frac{1}{2} \end{array} \quad \left. \begin{aligned} i\hbar \frac{\partial X}{\partial t} &= \hat{H}X, X(t) = aX + e^{i\omega_B t/2} + bX - e^{-i\omega_B t/2}, H = -\vec{\mu} \cdot \vec{B} = -\gamma \vec{S} \cdot \vec{B} \\ \det(A - \tilde{J}\lambda) &= 0, H\Psi = E\Psi, X = aX_+ + bX_- \end{aligned} \right\} \begin{array}{c} \sum_{m_1+m_2=m}^{ss, s_1, s_2} |S_1 m_1\rangle |S_2 m_2\rangle \\ m_1, m_2 = \pm \end{array}$$

$n=0$ ,  
 $\ell=0$ ,  
 $m_\ell=$   
 $M_j=-$   
 $m_j=-$

$$\langle \Psi_n^0 \rangle, \Psi_n^0 = \sum_{m \neq n} \frac{\langle \Psi_m^0 | H' | \Psi_n^0 \rangle}{(E_n^0 - E_m^0)} \Psi_m^0, E_n^2 = \sum_{m \neq n} \frac{|\langle \Psi_m^0 | H' | \Psi_n^0 \rangle|^2}{E_n^0 - E_m^0}, E_\pm^T = \frac{1}{2} [W_{aa} + W_{bb} \pm \sqrt{(W_{aa} - W_{bb})^2 + 4|W_{ab}|^2}]$$

$\tilde{J} = (\ell + s),$

fine structure

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = E_r \begin{pmatrix} \alpha \\ \beta \end{pmatrix}, W_{ij} = \langle \Psi_i^0 | H' | \Psi_j^0 \rangle$$

$$H_{\text{hydro}} = \frac{-\hbar^2}{2m} \nabla^2 - \frac{e^2}{4\pi\epsilon_0 r} \frac{1}{r}, T = \frac{P^2}{2m} = \frac{-\hbar^2}{2m} \frac{d^2}{dx^2}, H_r = \frac{-P^4}{8m^3 c^2}, E_r^T = \frac{-1}{2mc^2} [E^2 - 2E$$

$$\left[ \frac{n}{4} - 3 \right], \text{SO: } H_{SO}^1 = \left( \frac{e^2}{8\pi\epsilon_0} \right) \frac{1}{m^2 c^2 r^3} \vec{S} \cdot \vec{L}, E_{SO}^T = \frac{(E_n)^2}{mc^2} \left\{ \frac{n[\delta(j+1) - \ell(\ell+1)] + 3/4}{\ell(\ell+\frac{1}{2})(\ell+1)} \right\}, E_{FS}^T = E_r + E_{SO}^T = \frac{(E_n)^2}{2mc^2} \left( 3 - \frac{4n}{j+\frac{1}{2}} \right)$$

$$m_j: E_{nj} = \frac{-13.6 \text{ eV}}{n^2} \left[ 1 + \frac{\alpha^2}{n^2} \left( \frac{n}{j+\frac{1}{2}} - \frac{3}{4} \right) \right], \alpha = \frac{e^2}{4\pi\epsilon_0 \hbar c}$$

$$\text{Z: } H_z^1 = \frac{e}{2m} (\vec{L} + 2\vec{S}) \cdot \vec{B}_{\text{ext}}, M_B = \frac{e\hbar}{2m}.$$

$$, E_Z^T = \langle n, \ell, j, m_j | H'_Z^1 | n, \ell, j, m_j \rangle \Rightarrow E_Z^T = M_B \left[ 1 + \frac{\delta(j+1) - \ell(\ell+1) + 3/4}{2j(j+1)} \right] B_{\text{ext}} m_j. \leftarrow \textcircled{ii}, E_{\text{tot}} / (\text{nuak}) = \textcircled{i} + \textcircled{ii}$$

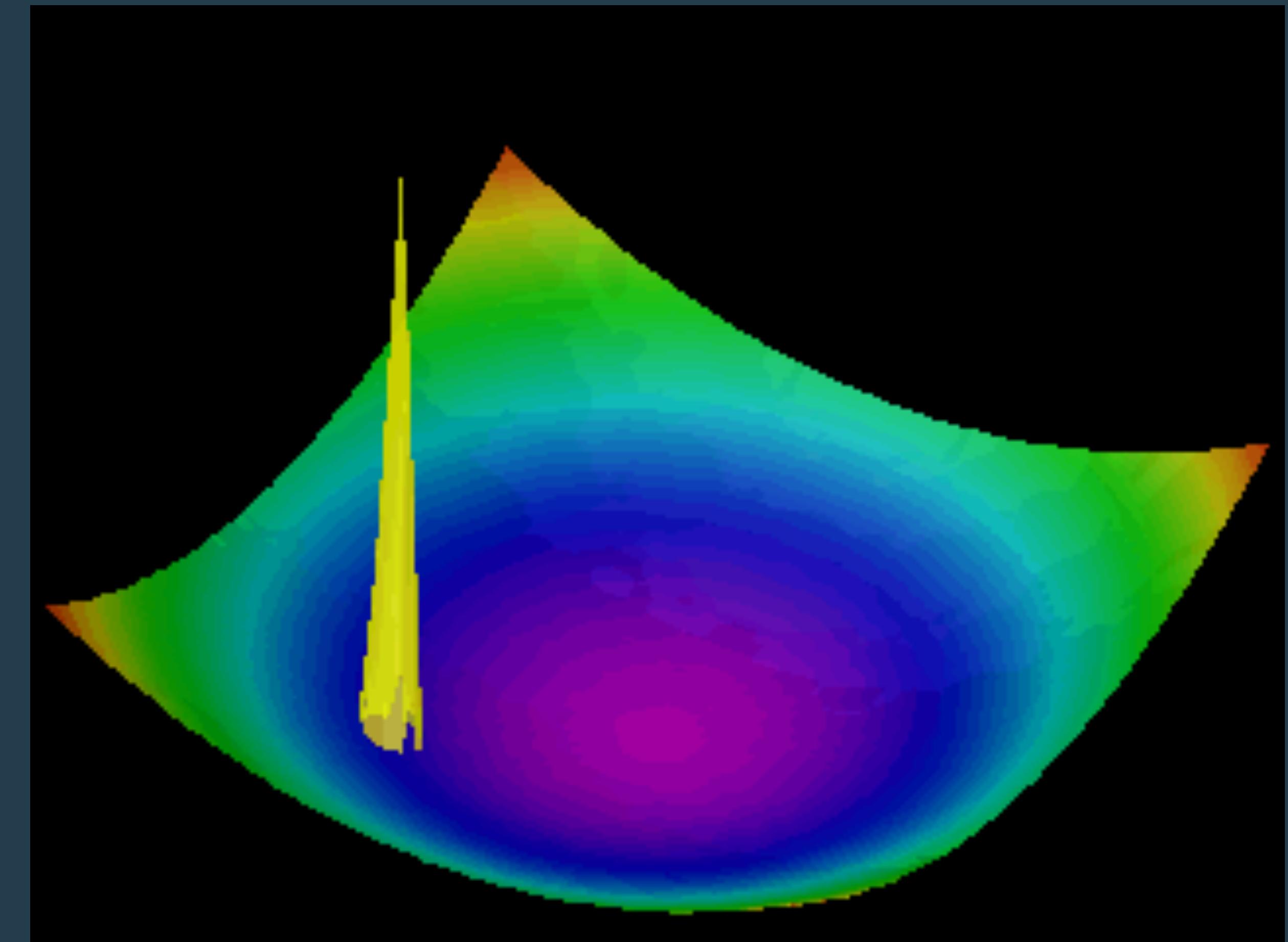
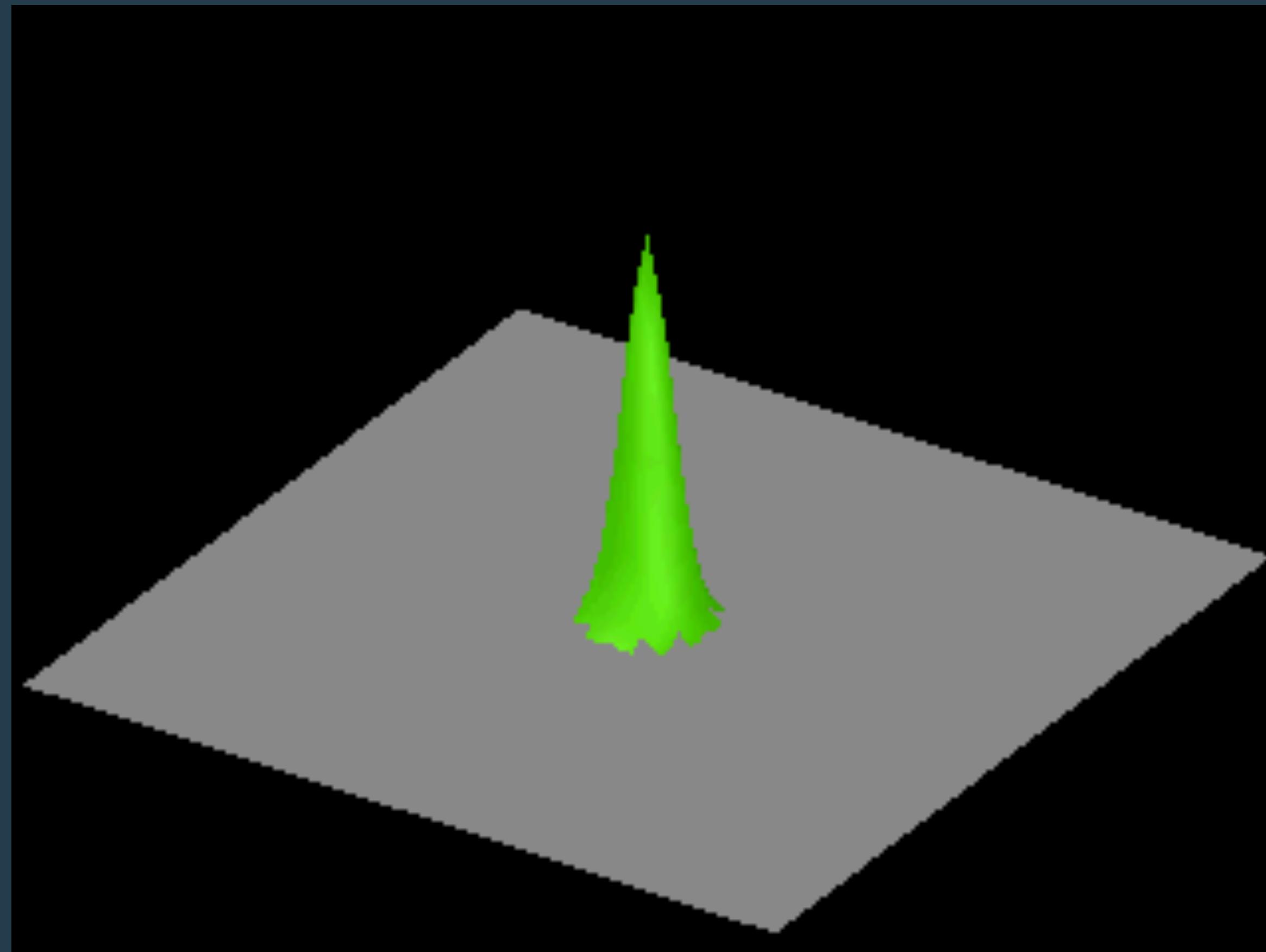
$$, E_{n,m_e,m_s} = \frac{-13.6 \text{ eV}}{n^2} + M_B B_{\text{ext}} (m_e + 2m_s) \leftarrow \textcircled{iii}, E_{FS}^T = \frac{13.6 \text{ eV} \alpha^2}{n^3} \left\{ \frac{3}{4n} - \left[ \frac{\ell(\ell+1) - m_e m_s}{\ell(\ell+\frac{1}{2})(\ell+1)} \right] \right\} \leftarrow \textcircled{iv}, E_{\text{tot}} / (\text{sterk}) = \textcircled{iii} + \textcircled{iv}$$

$$\int_a^b g \frac{dg}{dx} dx = \frac{1}{2} g^2 |_a^b$$

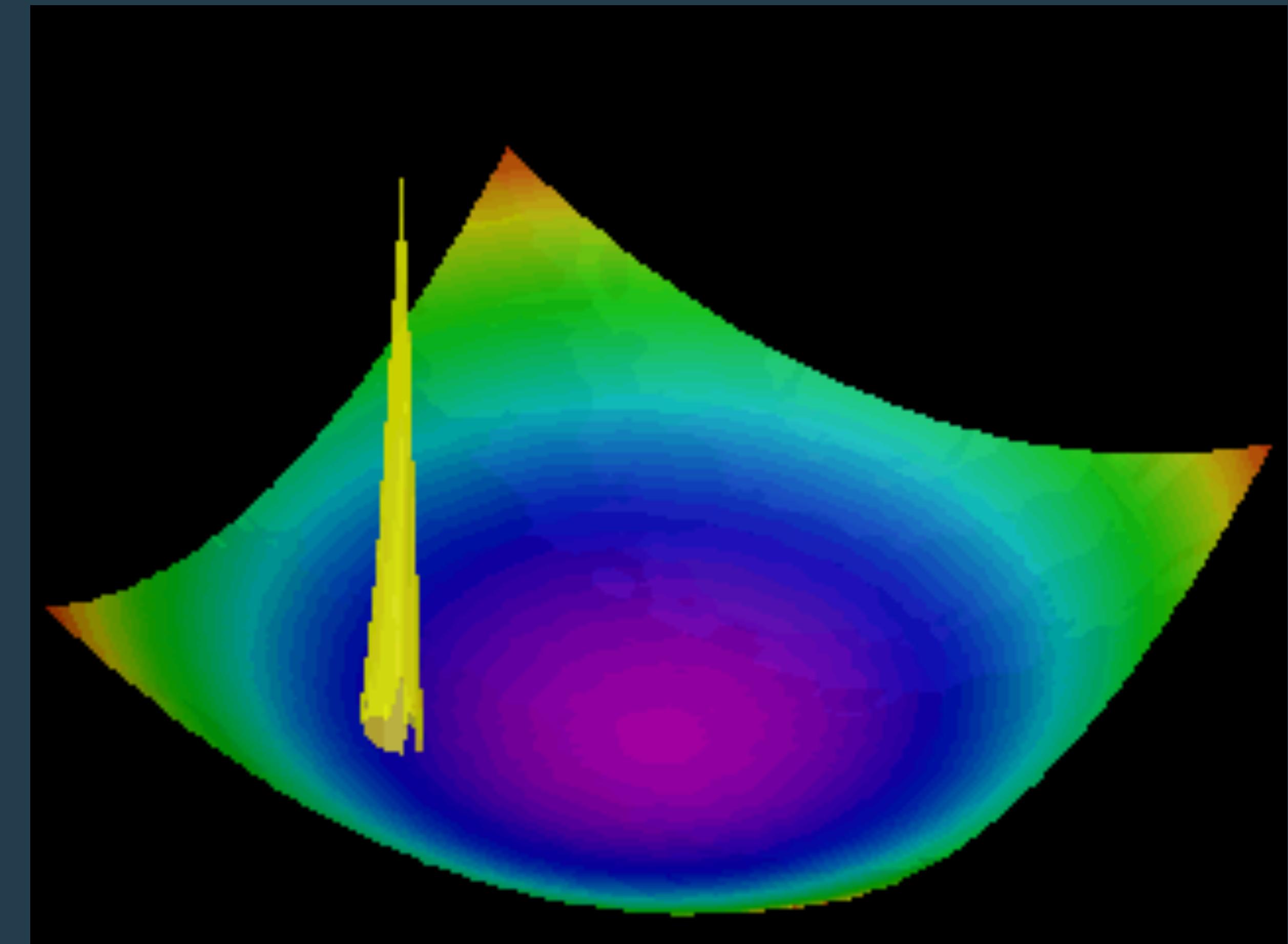
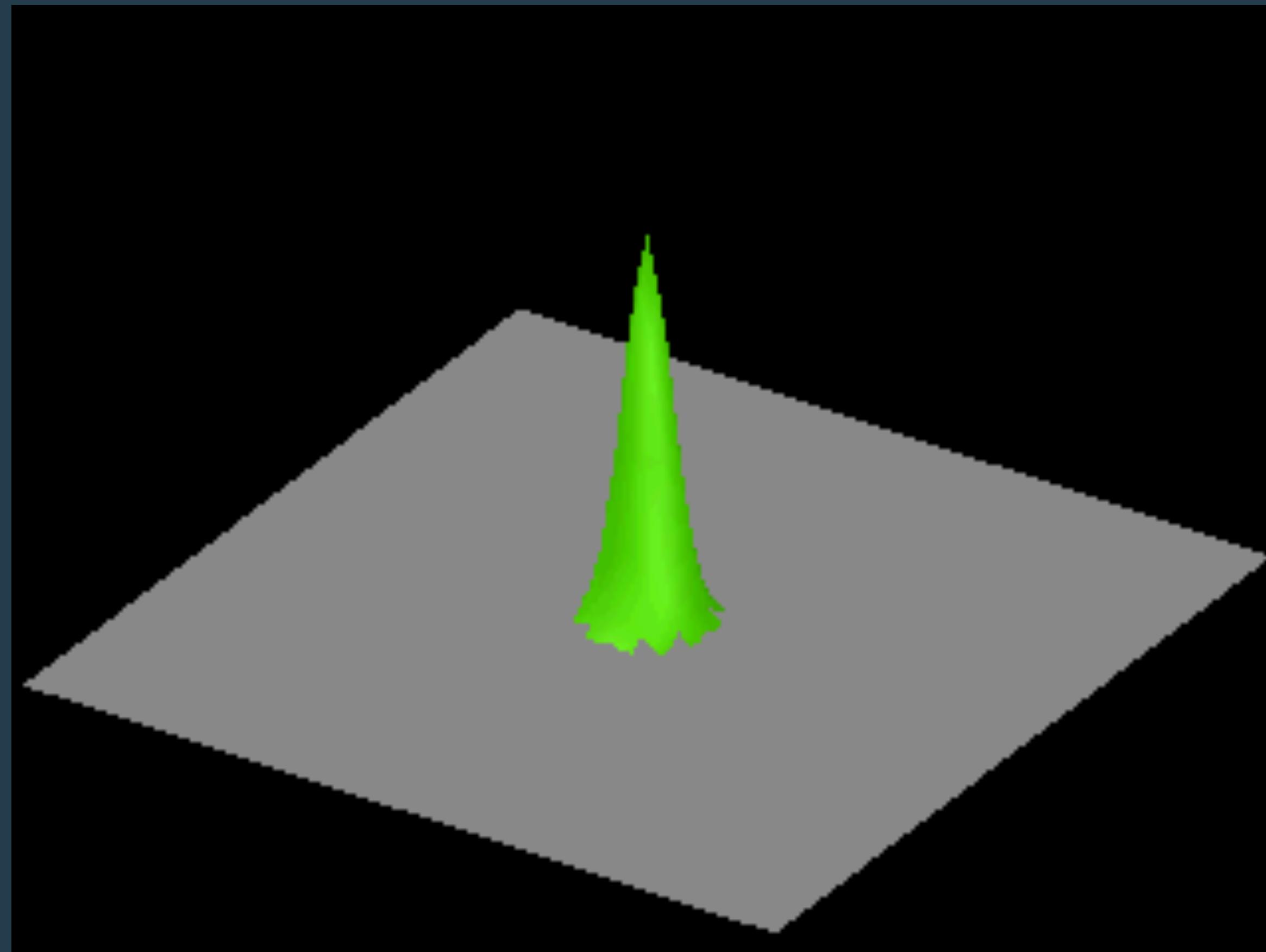
$$e^{\pm i\theta} = \cos \theta \pm$$

$$\cos \theta = \frac{1}{2} (e^{+i\theta} + e^{-i\theta})$$

$$\sin \theta = \frac{1}{2i} (e^{+i\theta} - e^{-i\theta})$$



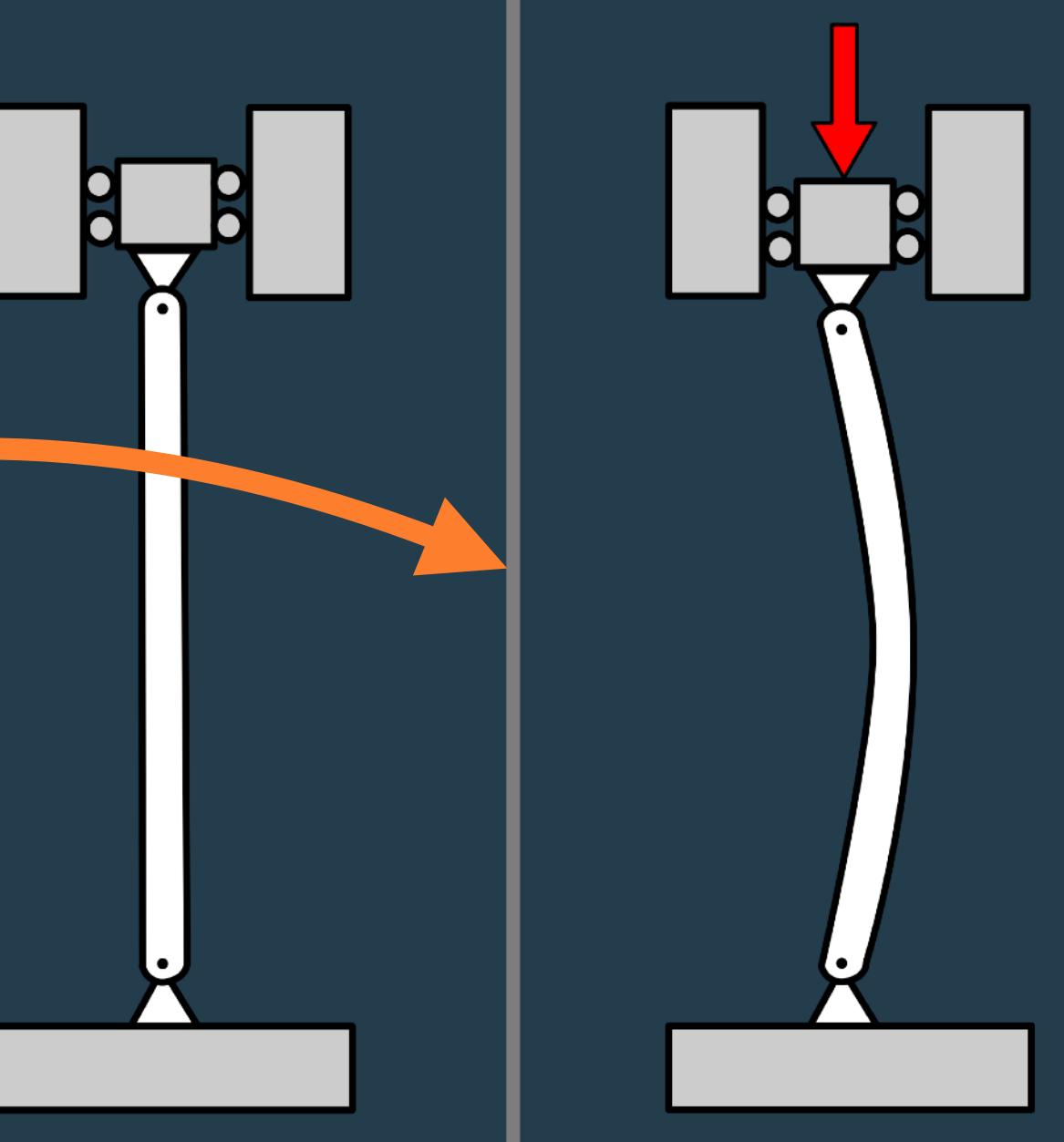
*Michielson and De Raedt, 2012*



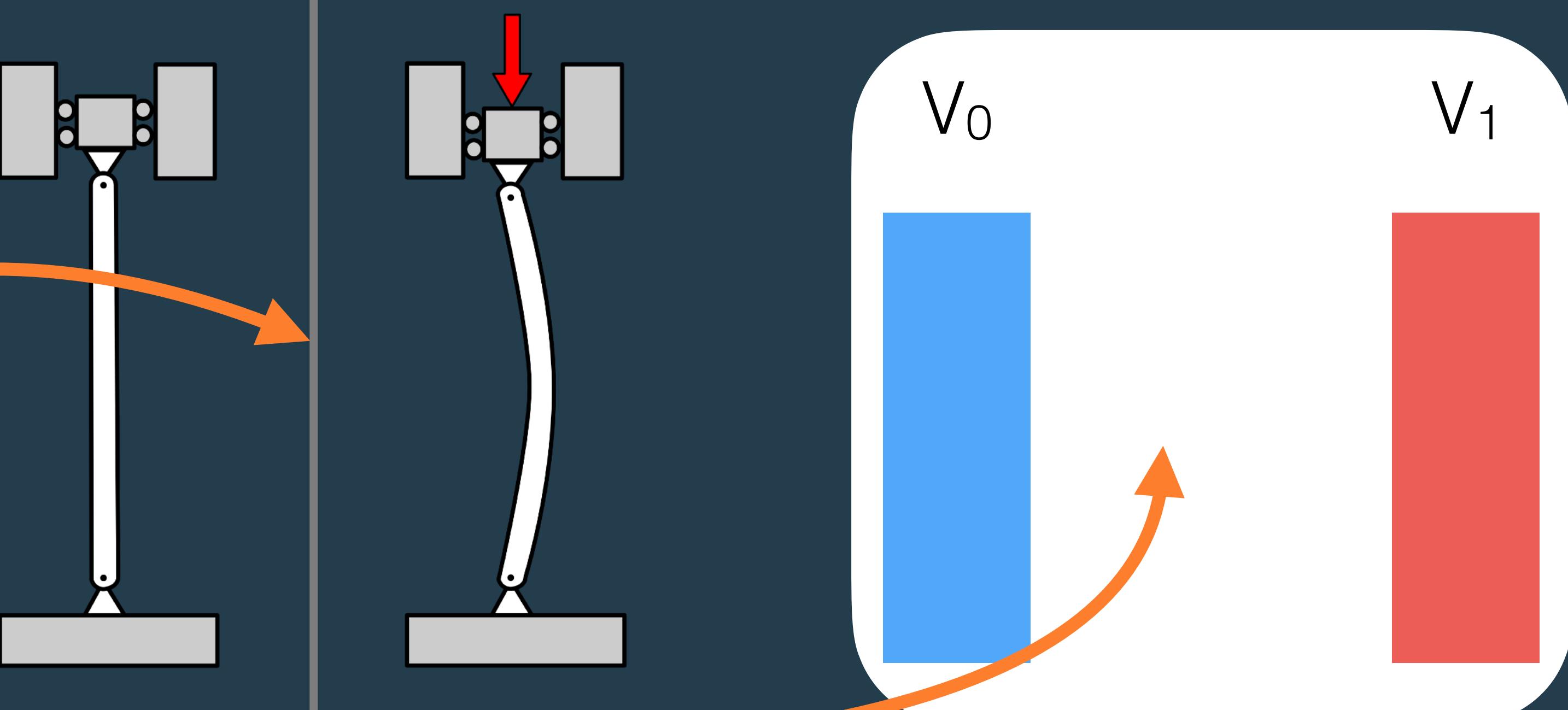
*Michielson and De Raedt, 2012*

$$A\frac{d^2 u(x)}{dx^2} = -Bu(x)$$

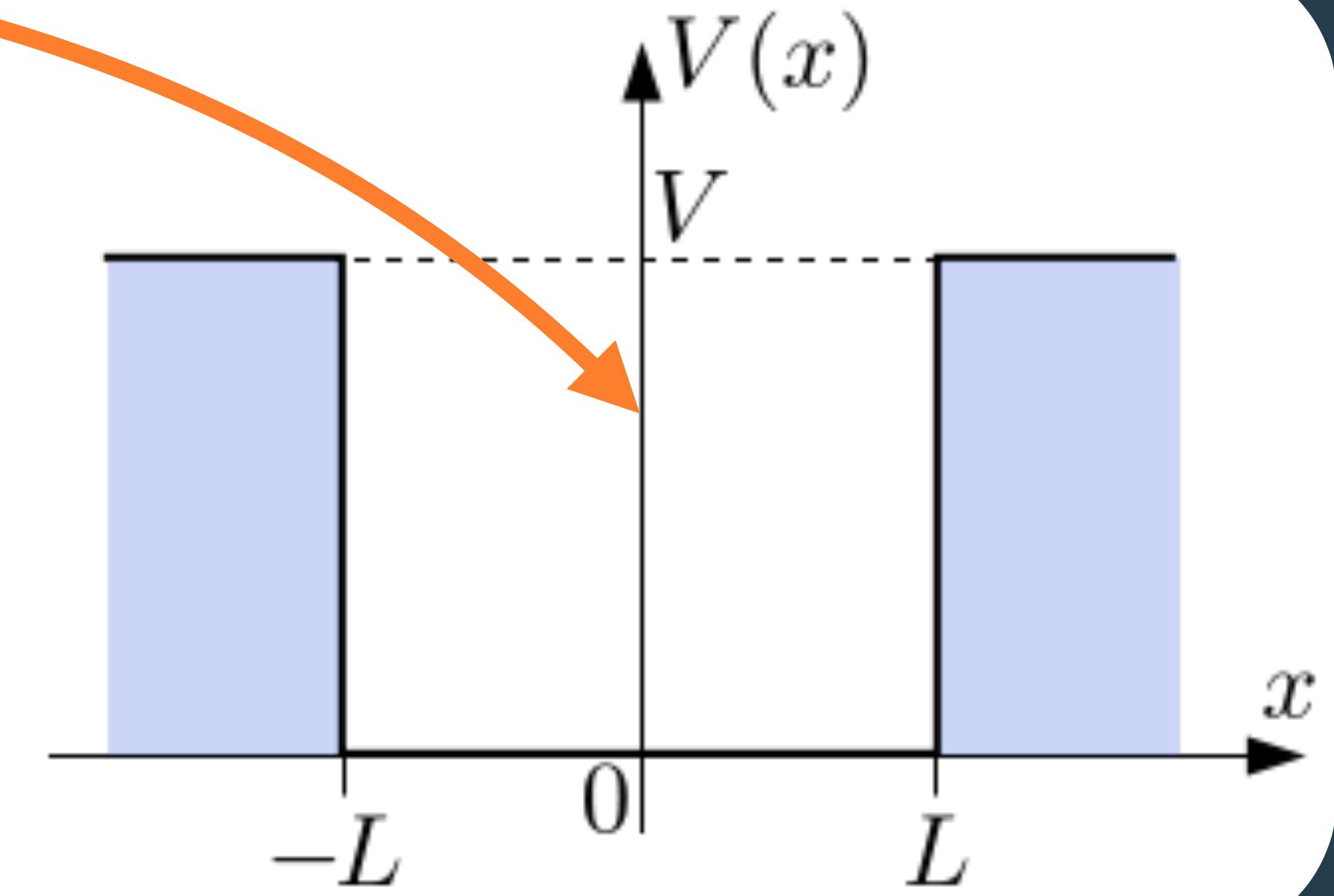
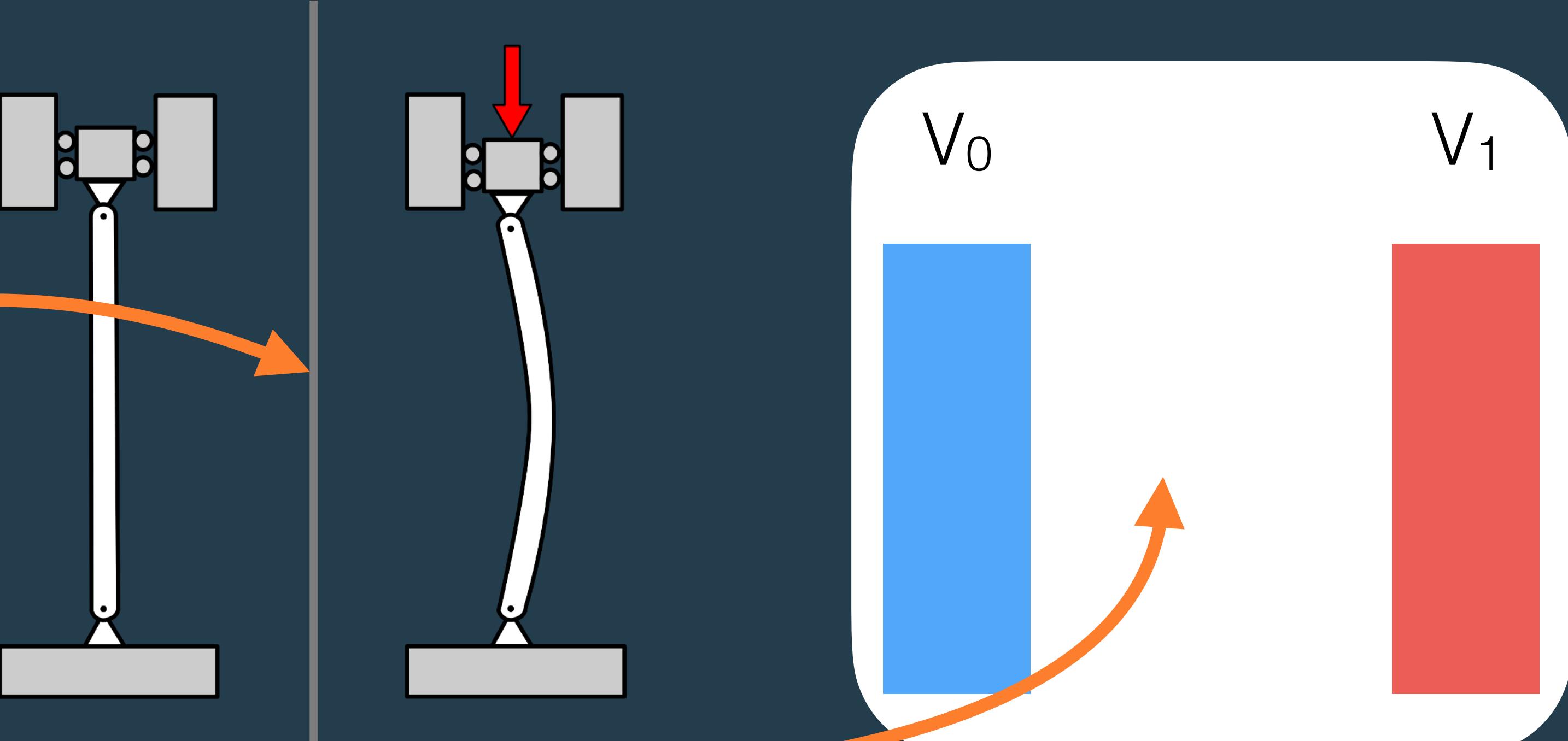
$$A \frac{d^2 u(x)}{dx^2} = -B u(x)$$



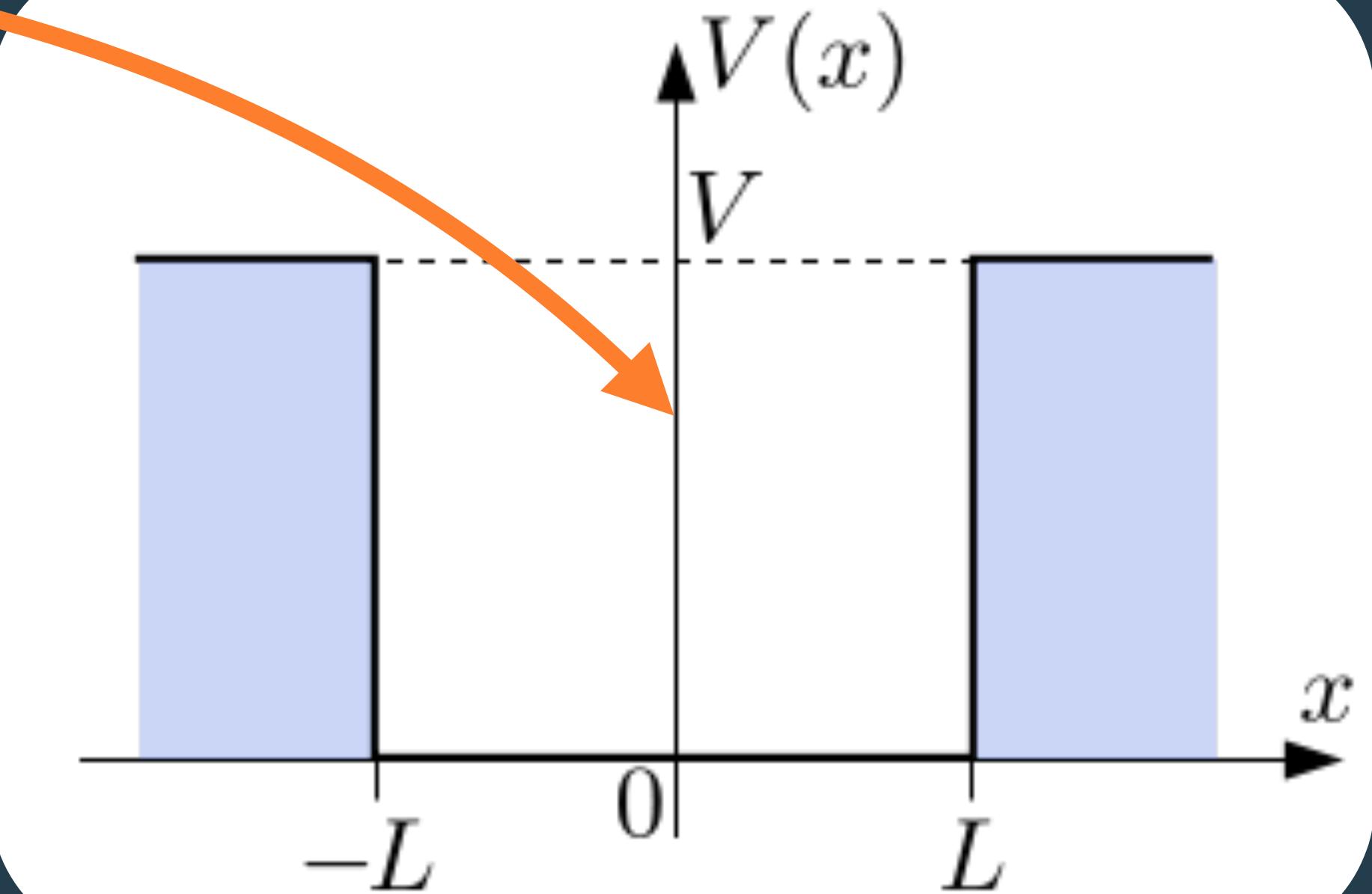
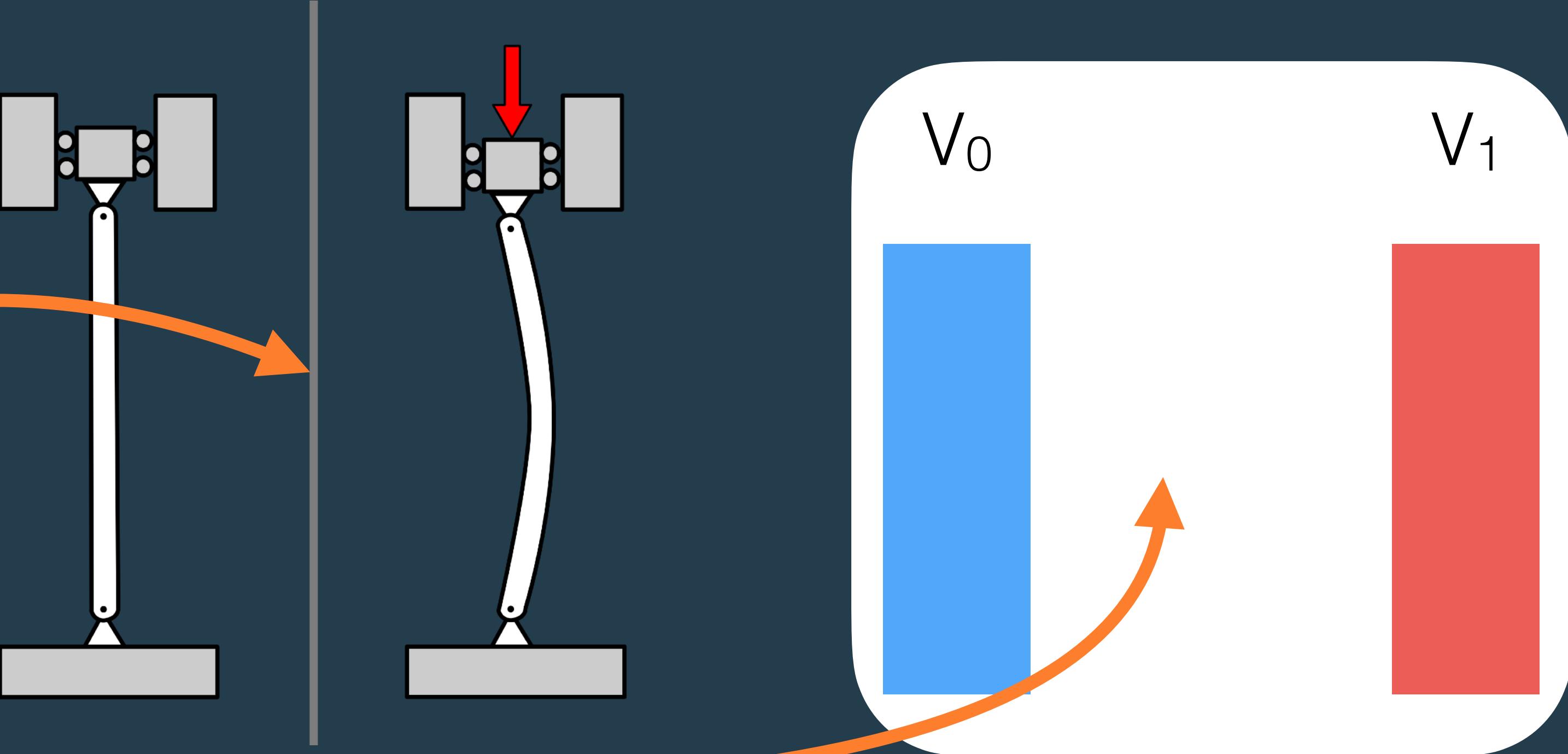
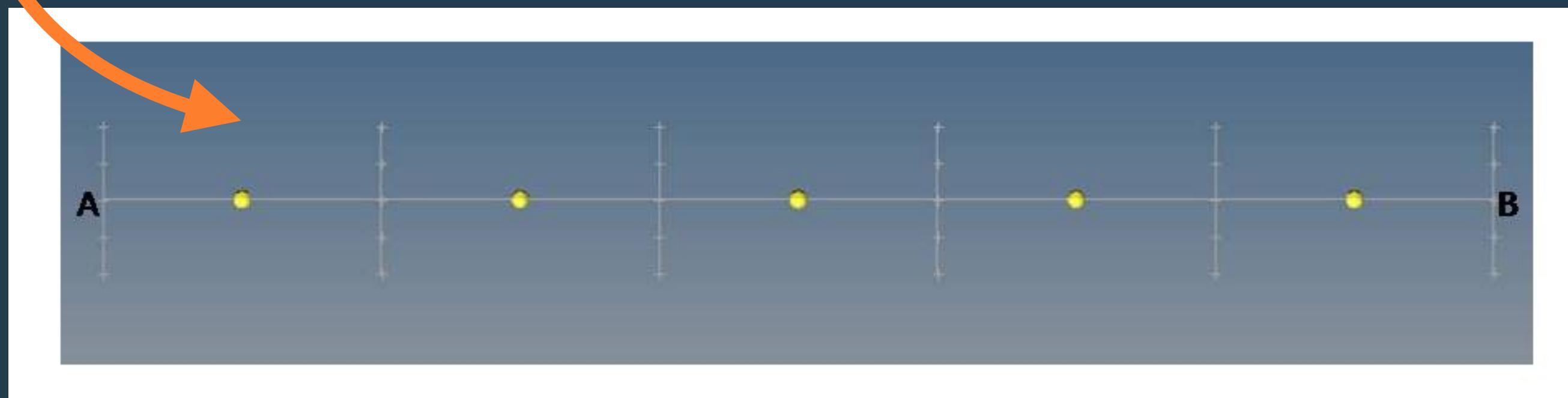
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**Consider 100 US  
Physics  
Bachelor's  
graduates**



*2022, AIP (2019 & 2020 classes; one year after graduation)*

# In the US, what happens to physics grads?



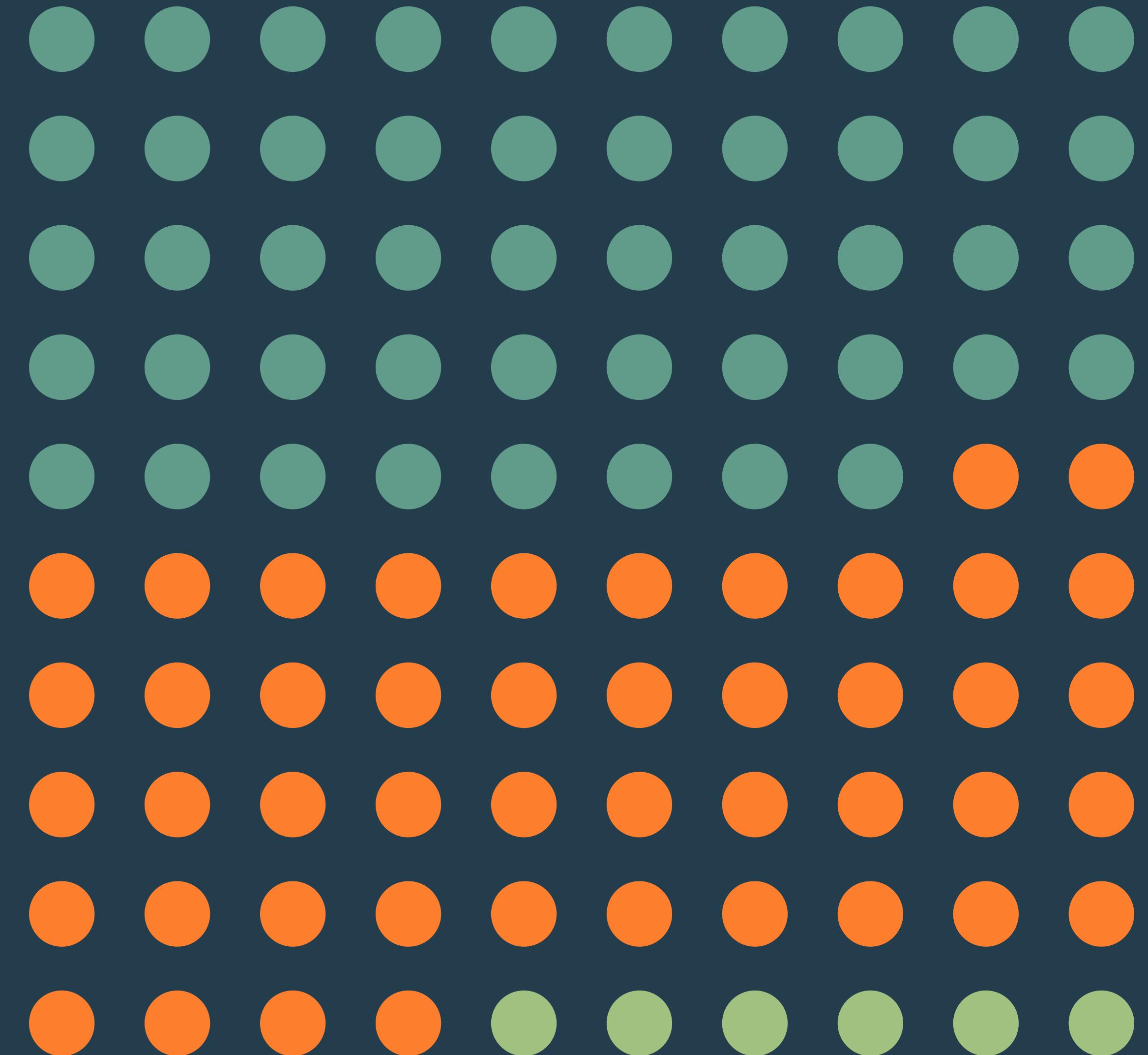
# Graduate Study



# Workforce



# Not Employed

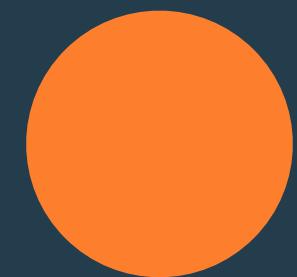


*2022, AIP (2019 & 2020 classes; one year after graduation)*

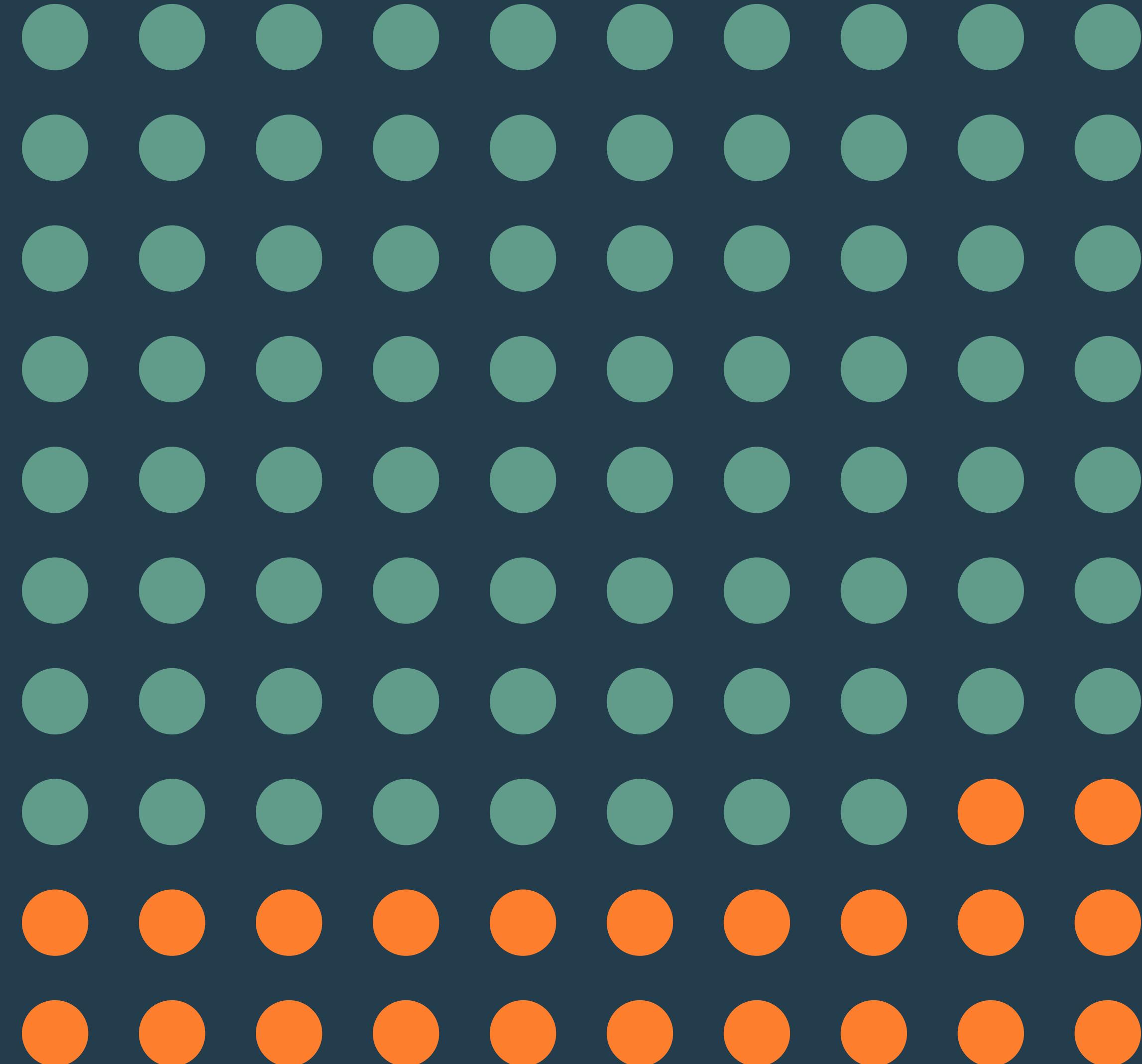
# In the US, what are bachelor's grads doing?



STEM Work



Non-STEM Work



2022, AIP (2019 & 2020 classes; one year after graduation)

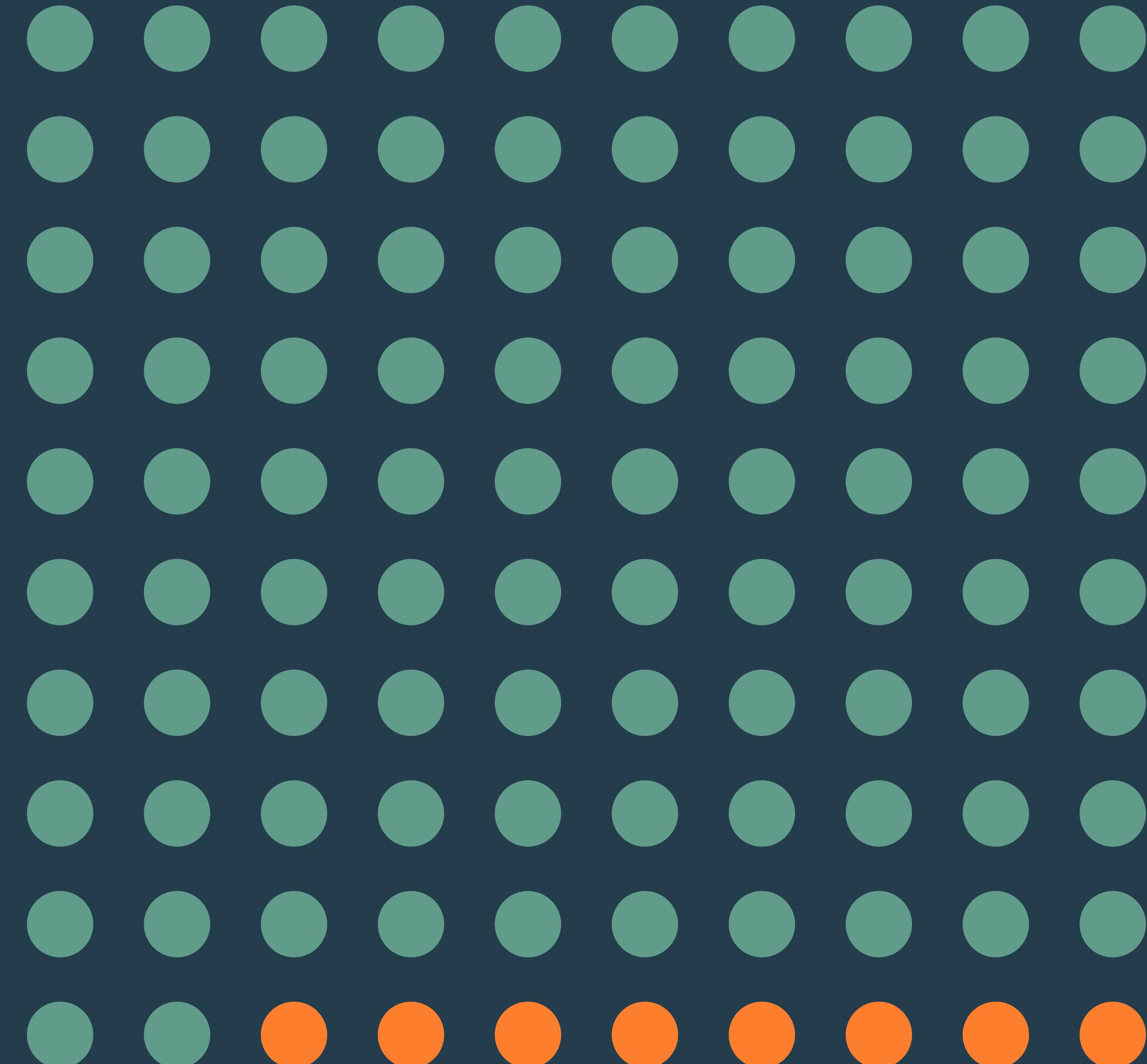
# In the US, what are bachelor's grads doing?



STEM Enabled  
Work



Non-STEM Work



2022, AIP (2019 & 2020 classes; one year after graduation)

How do we sustainably integrate  
computing in physics learning  
environments?

Answer:  
It's complicated

# **Colleges & Universities**

# **Colleges & Universities**

## **Physics Department**

**Colleges & Universities**

**Physics Department**

**Physics Course**

**Colleges & Universities**

**Physics Department**

**Physics Course**

**Class Meeting**

**Colleges & Universities**

**Physics Department**

**Physics Course**

**Class Meeting**

**Class Activity**

**Colleges & Universities**

**Physics Department**

**Physics Course**

**Class Meeting**

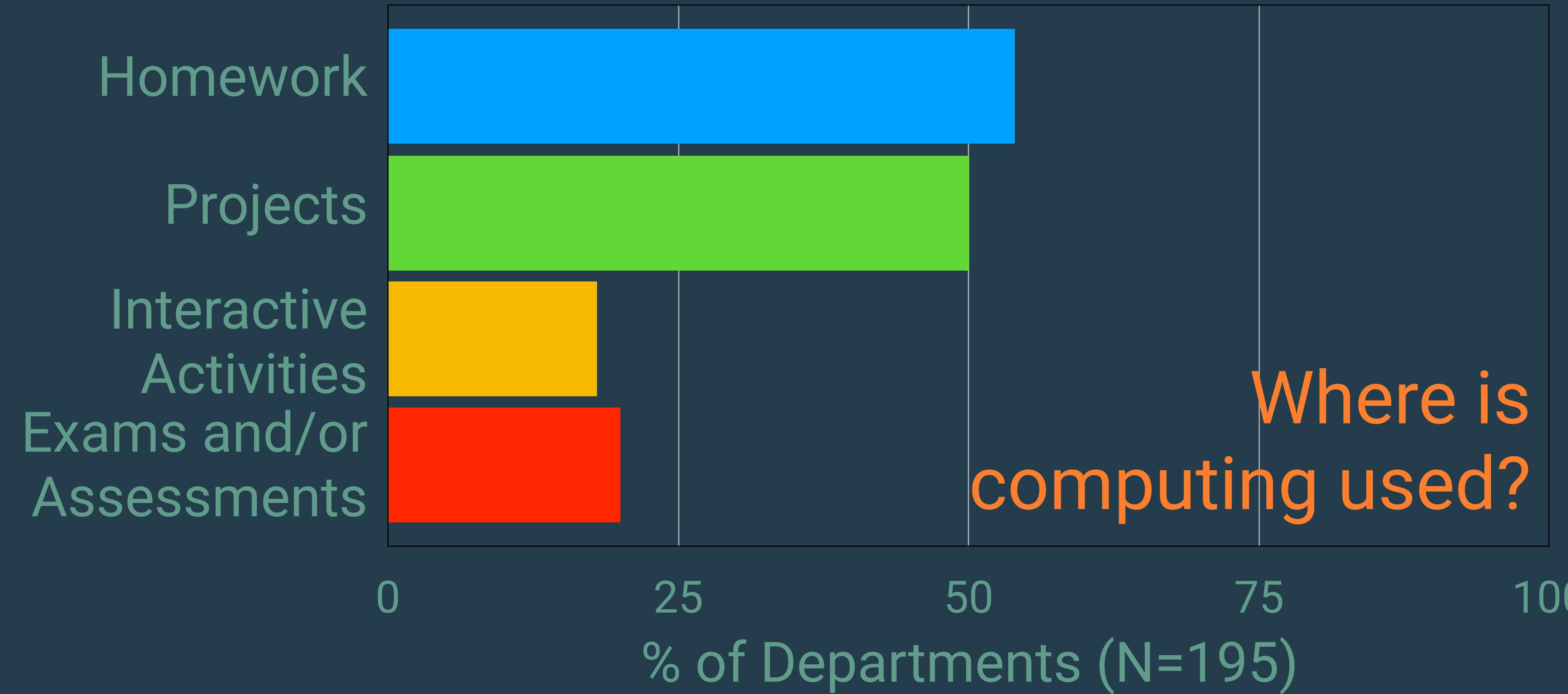
**Class Activity**

**Specific  
Task**

# Who teaches computing in physics?

>50% departments report experience with teaching computing in physics

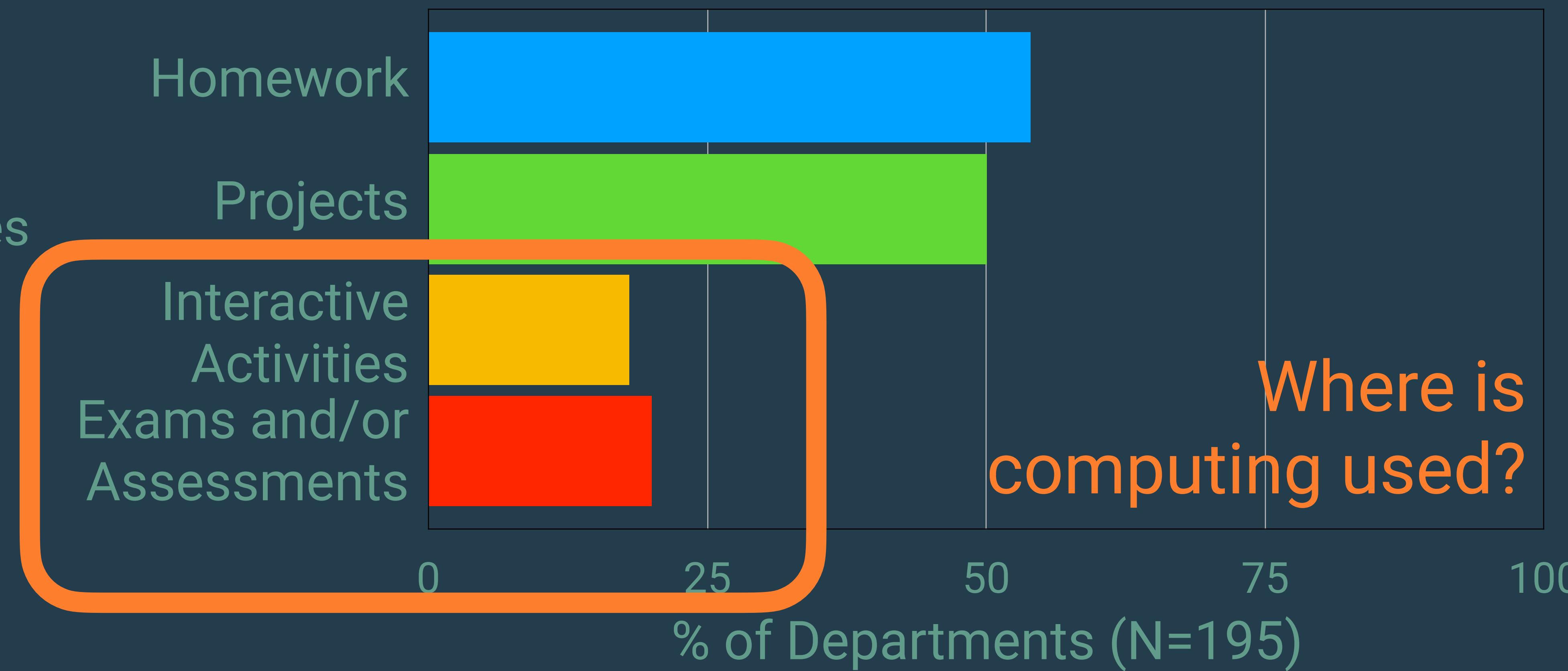
No prevalence differences between intro & advanced courses



# Who teaches computing in physics?

>50% departments report experience with teaching computing in physics

No prevalence differences between intro & advanced courses



PICUP

Caballero & Merner, Phys. Rev. PER, 2018

# Take-Aways

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- A majority of faculty report having experience teaching undergraduate students computation

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# Take-Aways

- A majority of faculty report having experience teaching undergraduate students computation
- Computational instruction is more prevalent than in the past<sup>1</sup>
- We are lacking formal computational physics programs (7% have degree program)
- There is a need to explore interactive methods and assessment techniques for computation

# But “who” teaches computation?



Rate on a scale of 1 (Strongly Agree) to 7 (Strongly Disagree)

Computational physics is hard to teach in the classroom.

My department rewards me for teaching computation.

Computation allows me to bring new physics into the classroom that I otherwise couldn't.

...



# But “who” teaches computation?



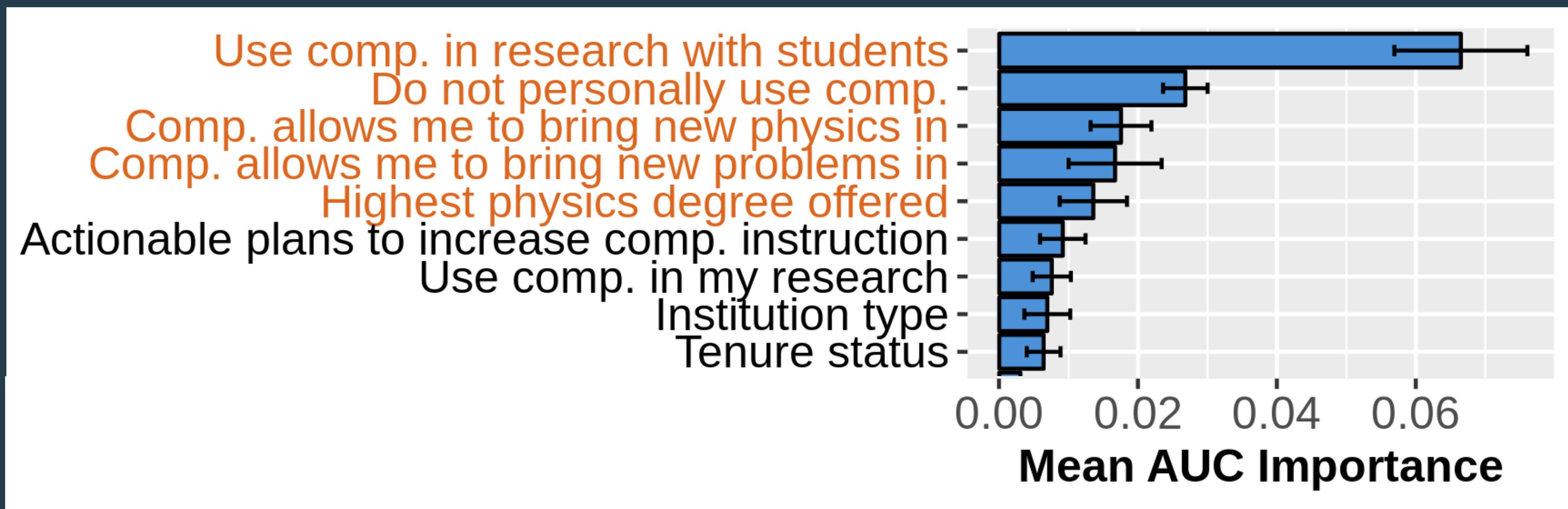
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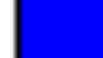
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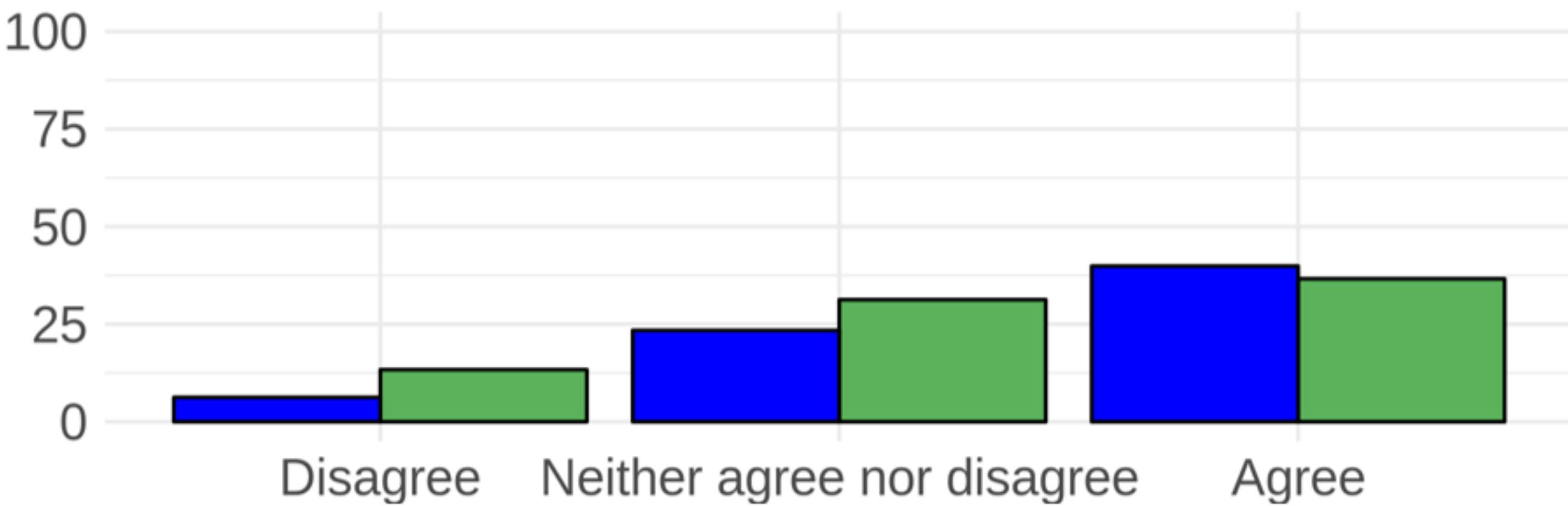
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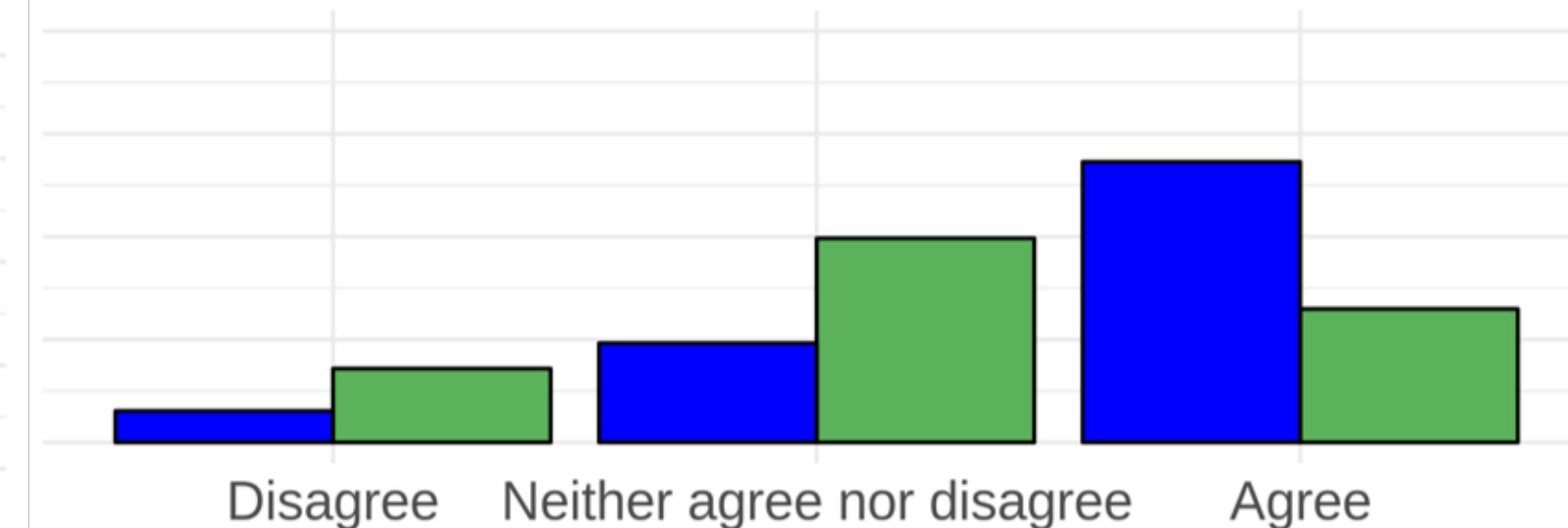
# Do these factors make sense?

Experience Teaching Computation  Yes  No



The undergraduate program in my department values  
instructing physics majors in computation

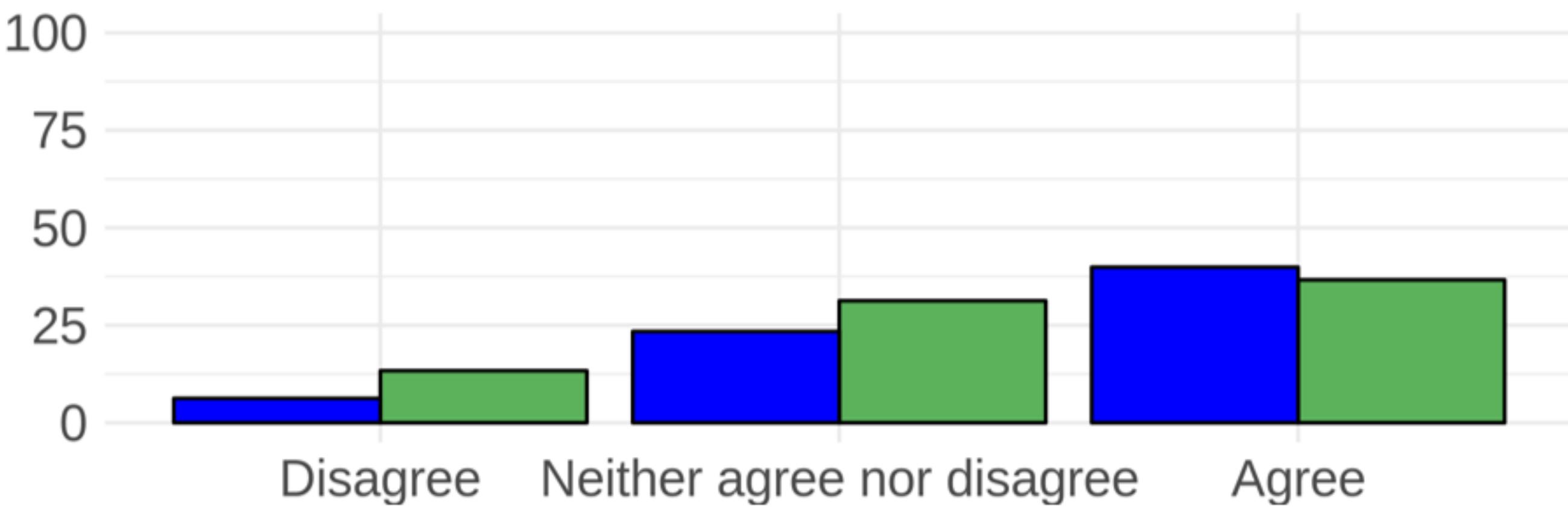
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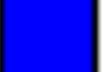


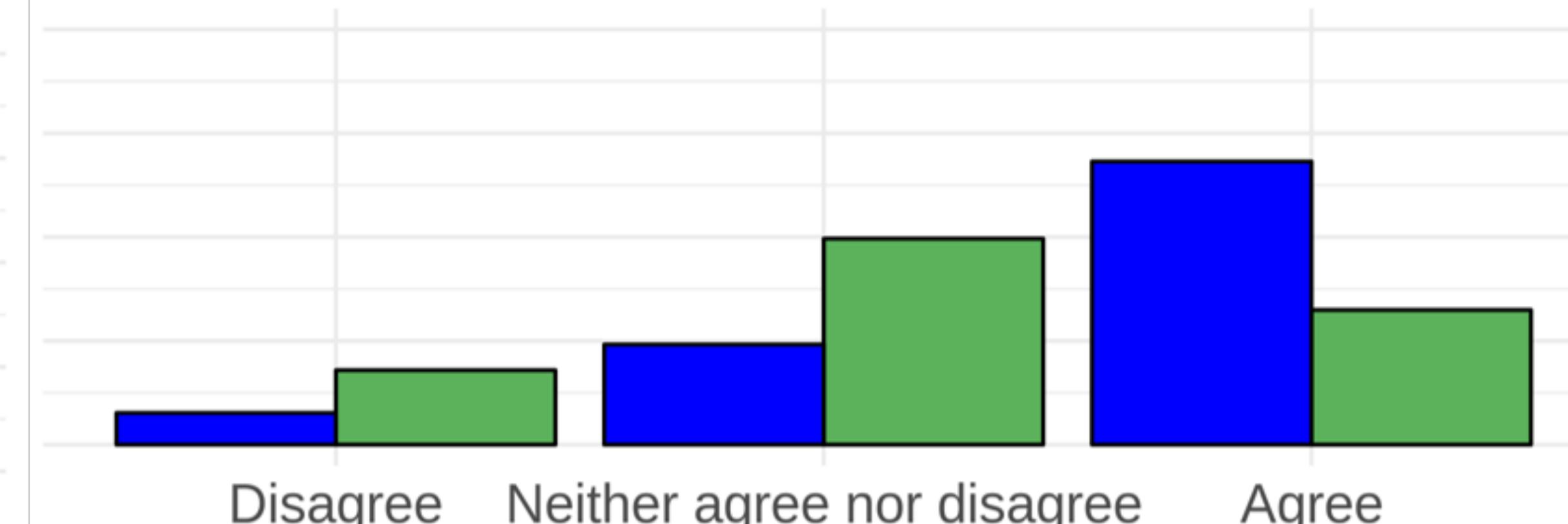
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(At the moment)

**Faculty that teach computation tend to:**

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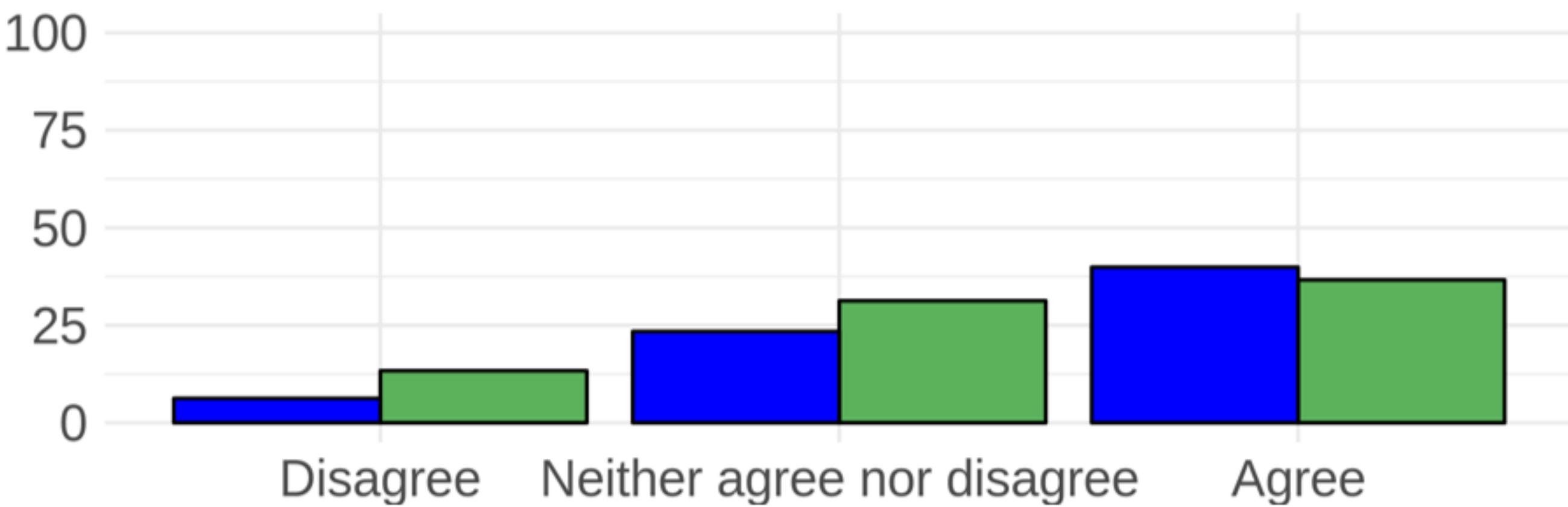
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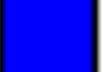


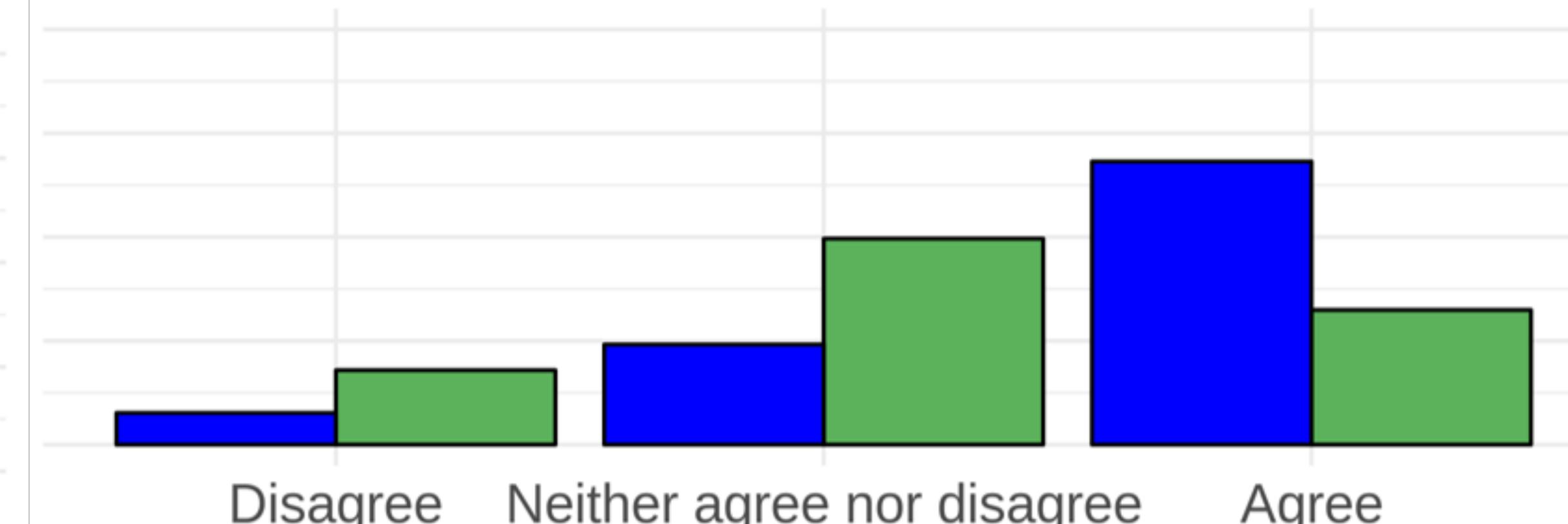
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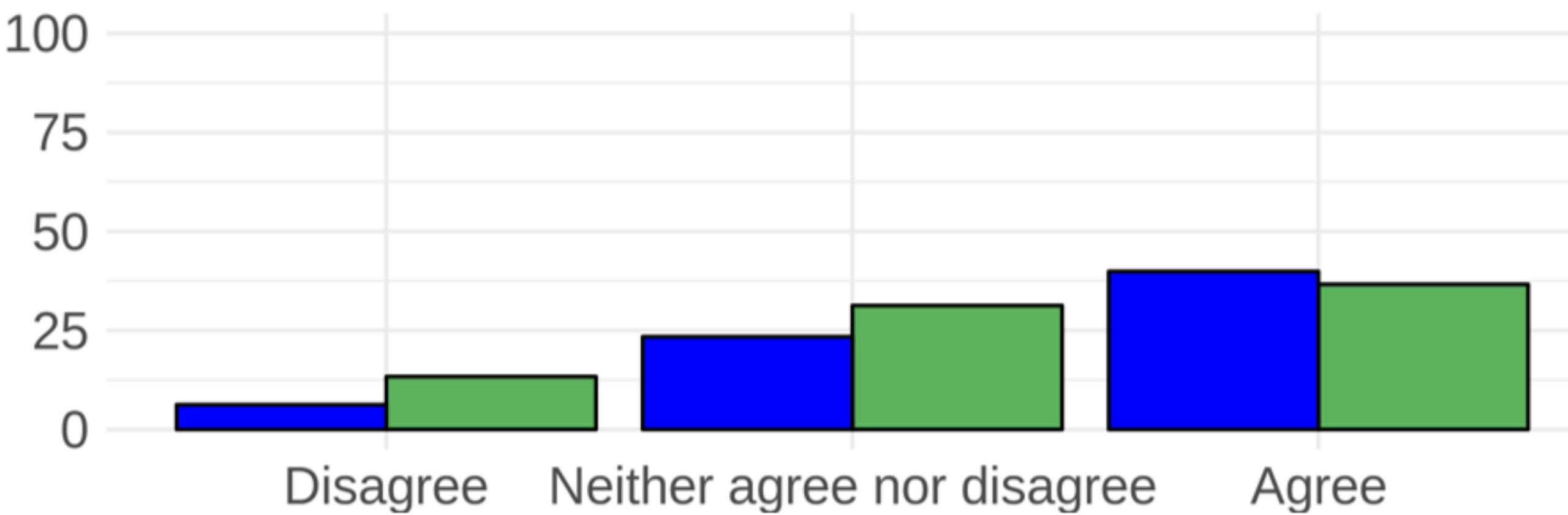
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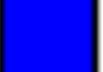


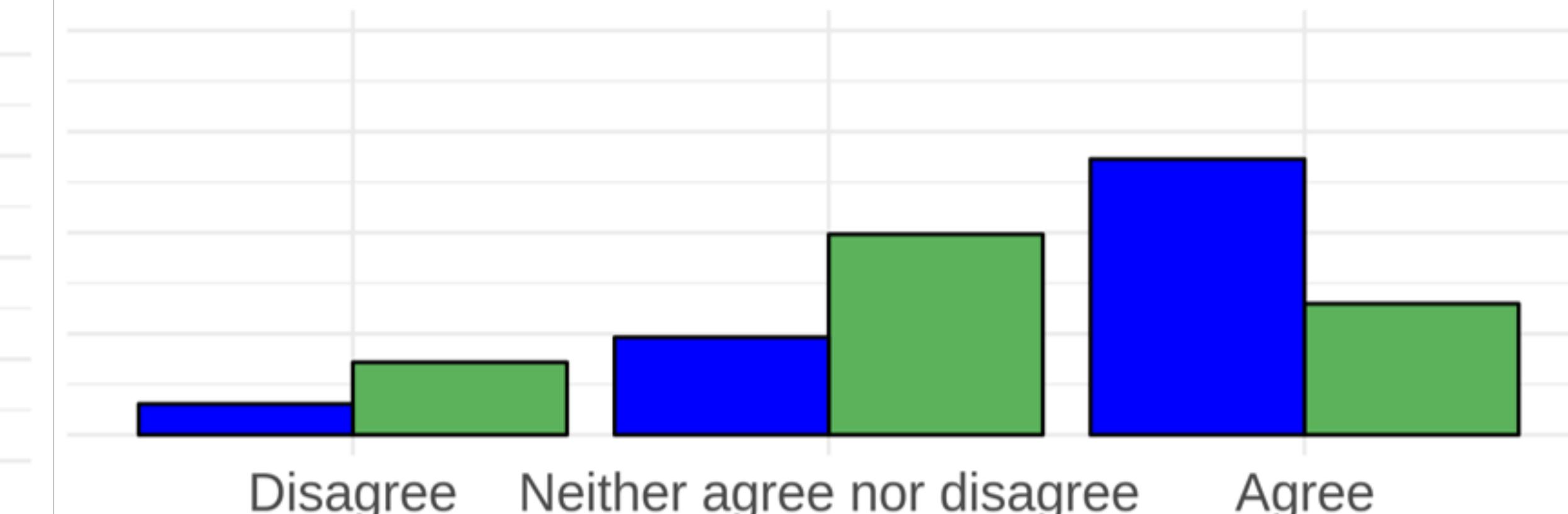
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**Faculty that teach computation tend to:**

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- Teach at institutions that offer at least a physics bachelor's degree

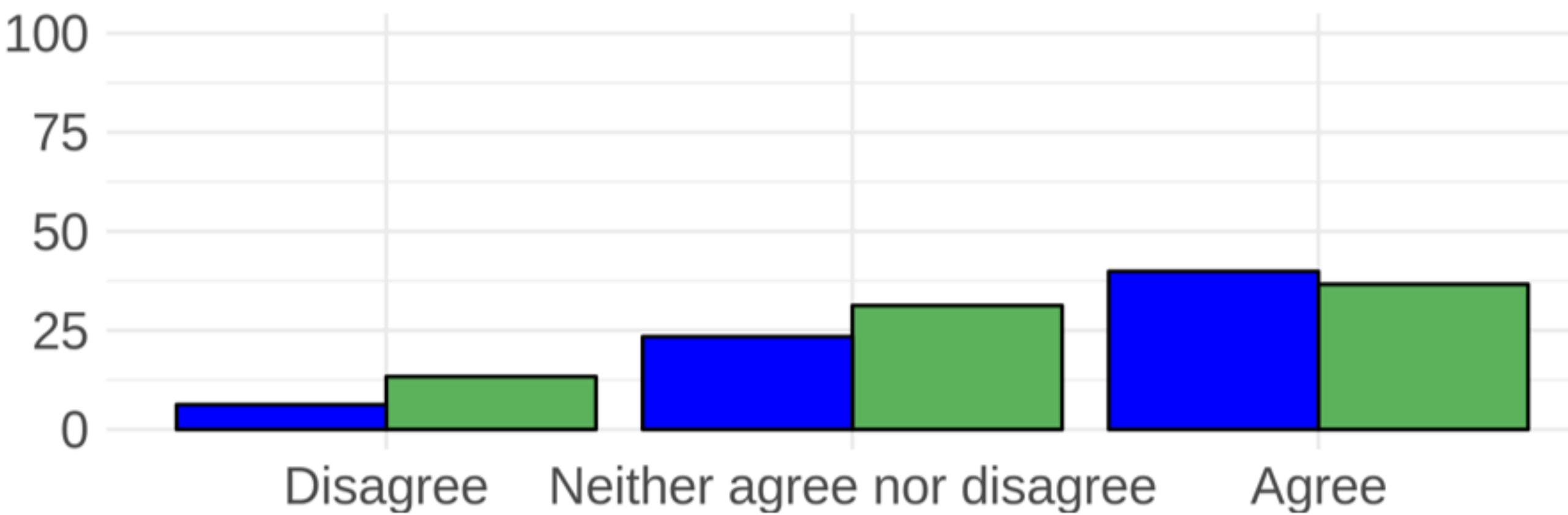
Experience Teaching Computation  Yes  No



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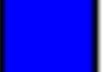
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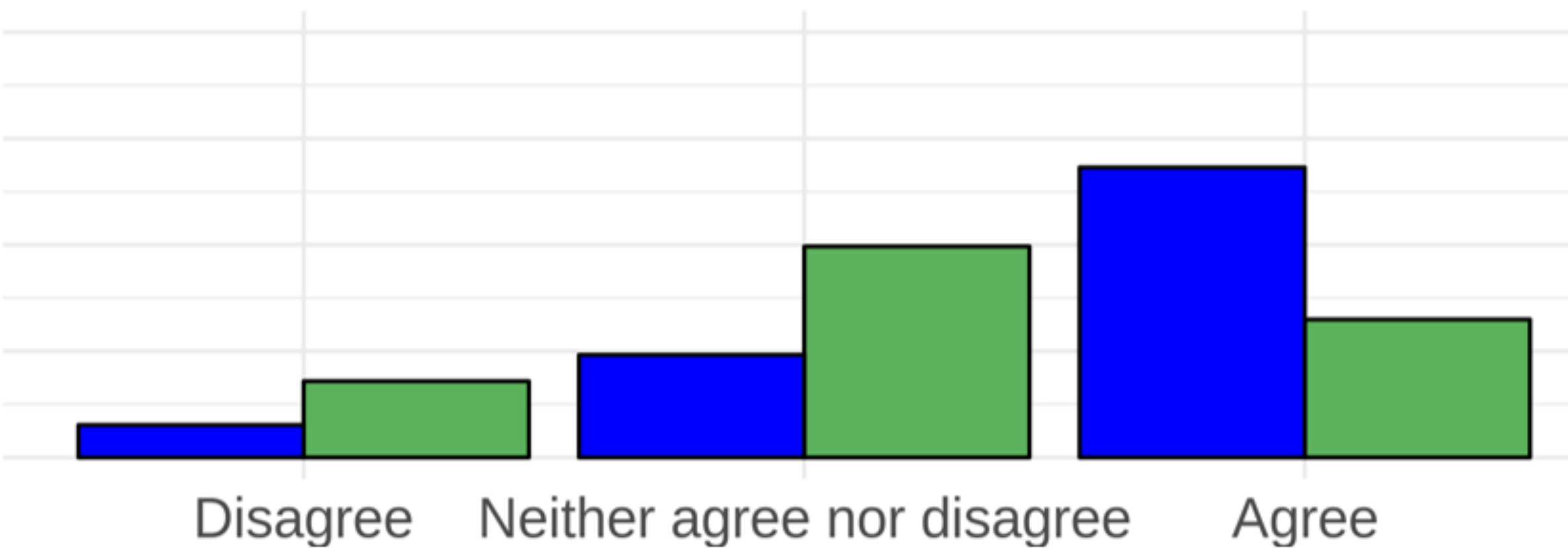
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**Faculty that teach computation tend to:**

- Use computation in their research with students or some other way outside of the classroom
- Believe computation brings new physics and problems into the curriculum
- Teach at institutions that offer at least a physics bachelor's degree

**Faculty treat teaching computation as an individual choice**

Experience Teaching Computation  Yes  No



Computation allows me to bring new physics into the classroom that I otherwise could not

# Open Questions

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- How do we support a broader cross-section of physics faculty to integrate computing?

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- How do we support a broader cross-section of physics faculty to integrate computing?
- What can physics departments do to support moves to integrate computing?
- How do we help physics faculty design courses, curricula, pedagogy, and activities to teach computing effectively?

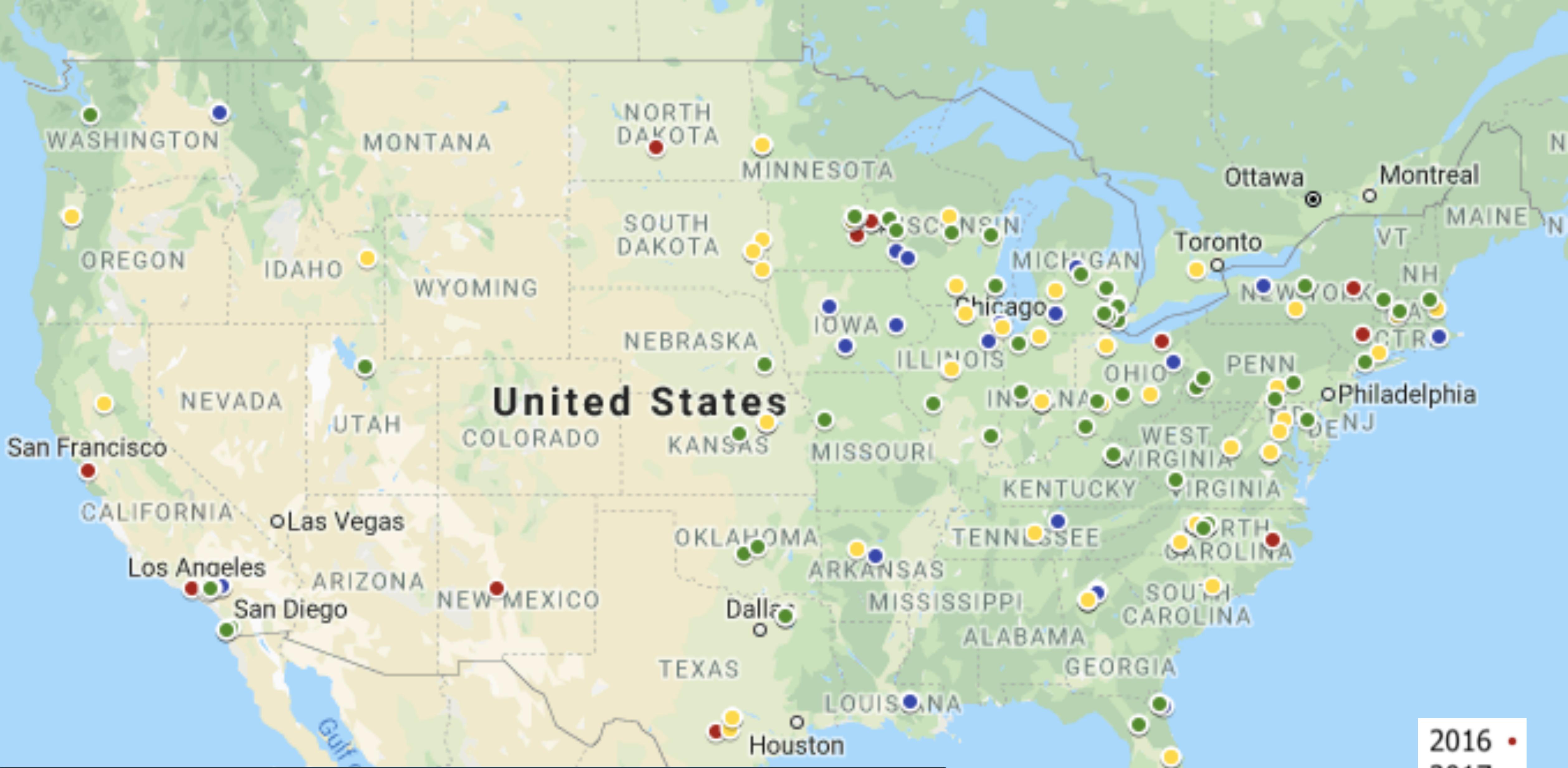


# PICUP



PARTNERSHIP FOR INTEGRATION OF COMPUTATION INTO UNDERGRADUATE PHYSICS





# Map of Workshop Participants

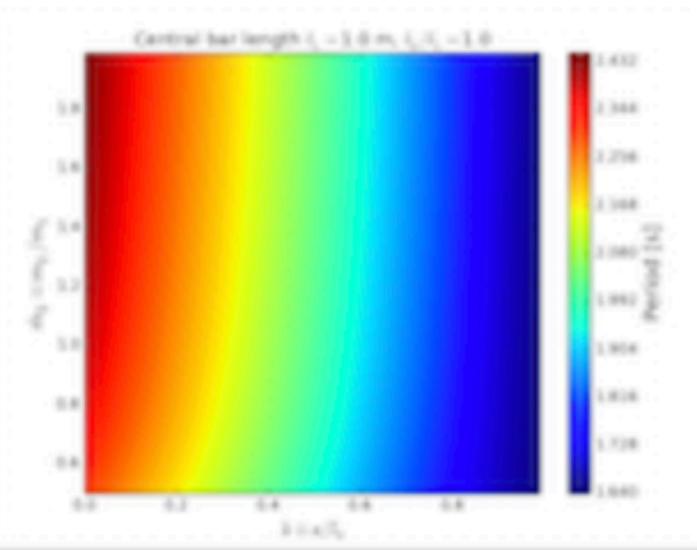


[Exercise Sets](#) » A Rigid Three-bar Pendulum

## A Rigid Three-bar Pendulum

Developed by E. Behringer - Published July 31, 2016

This set of exercises guides the student in exploring computationally the behavior of a physical pendulum consisting of three bars. It also requires the student to generate, observe, and describe the results of simulating the rotational motion for different configurations of the pendulum. The numerical approach used is the half-step approximation (a modified Euler) method. Please note that this set of computational exercises can be affordably coupled to simple classroom experiments with meter sticks.



**Subject Area** Mechanics

**Level** Beyond the First Year

**Available Implementation** Python

**Learning Objectives** Students who complete this set of exercises will be able to

- express an equation predicting the period of small oscillations in terms of dimensionless ("scaled") variables suitable for coding (**Exercise 1**);
- produce both contour plots and 1D plots of the period of small oscillations versus scaled variables (**Exercises 1 and 2**);

Derive the equation of motion for the pendulum (**Exercise 3**);

Computationally model the motion of a three-bar pendulum with damping using the half-step approximation integration algorithm (**Exercise 4**);

### Download Options

[Download Exercises - Word](#)

### Share a Variation

Did you have to edit this material to fit your needs? Share your changes by

[Creating a Variation](#)

### Credits and Licensing

E. Behringer, "A Rigid Three-bar Pendulum," Published in the PICUP Collection, July 2016.

The instructor materials are ©2016 E. Behringer.



The exercises are released under a [Creative Commons Attribution-NonCommercial-ShareAlike 4.0 license](#)

# PICUP Verified Educators



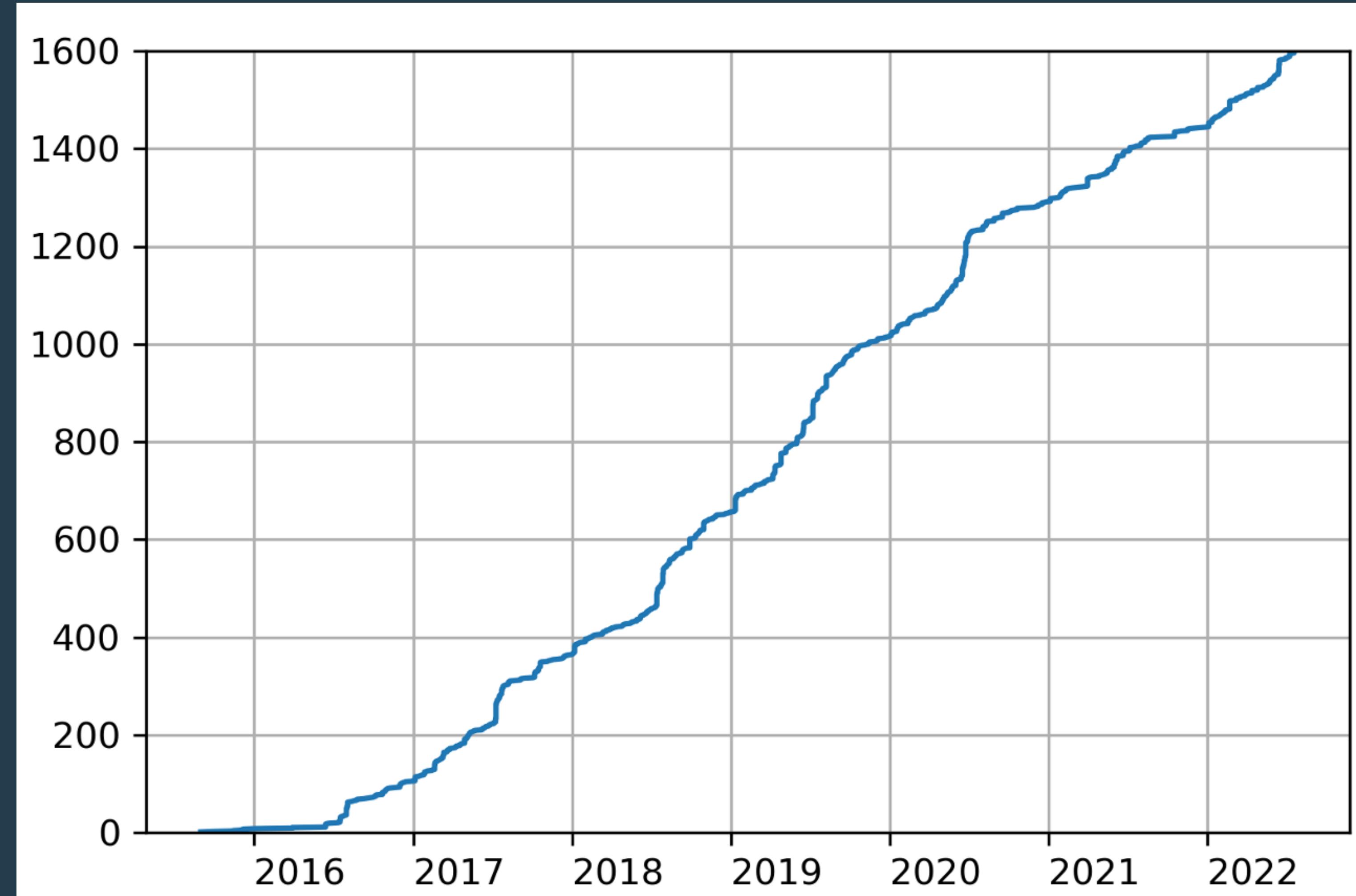
Verified educators submit academic documentation to gain access to:

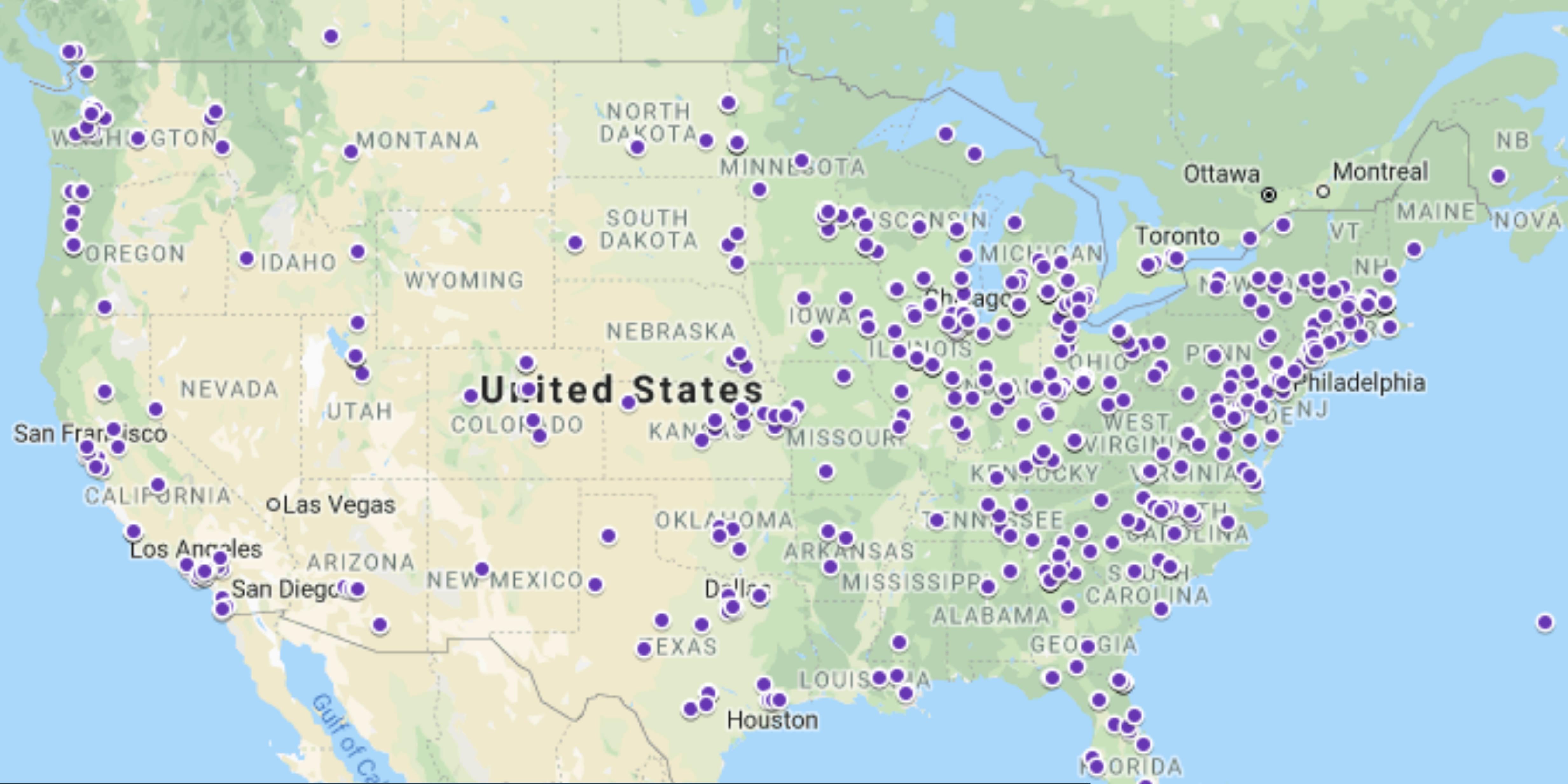
Solutions & Source Codes

Implementation Guides

Additional Materials

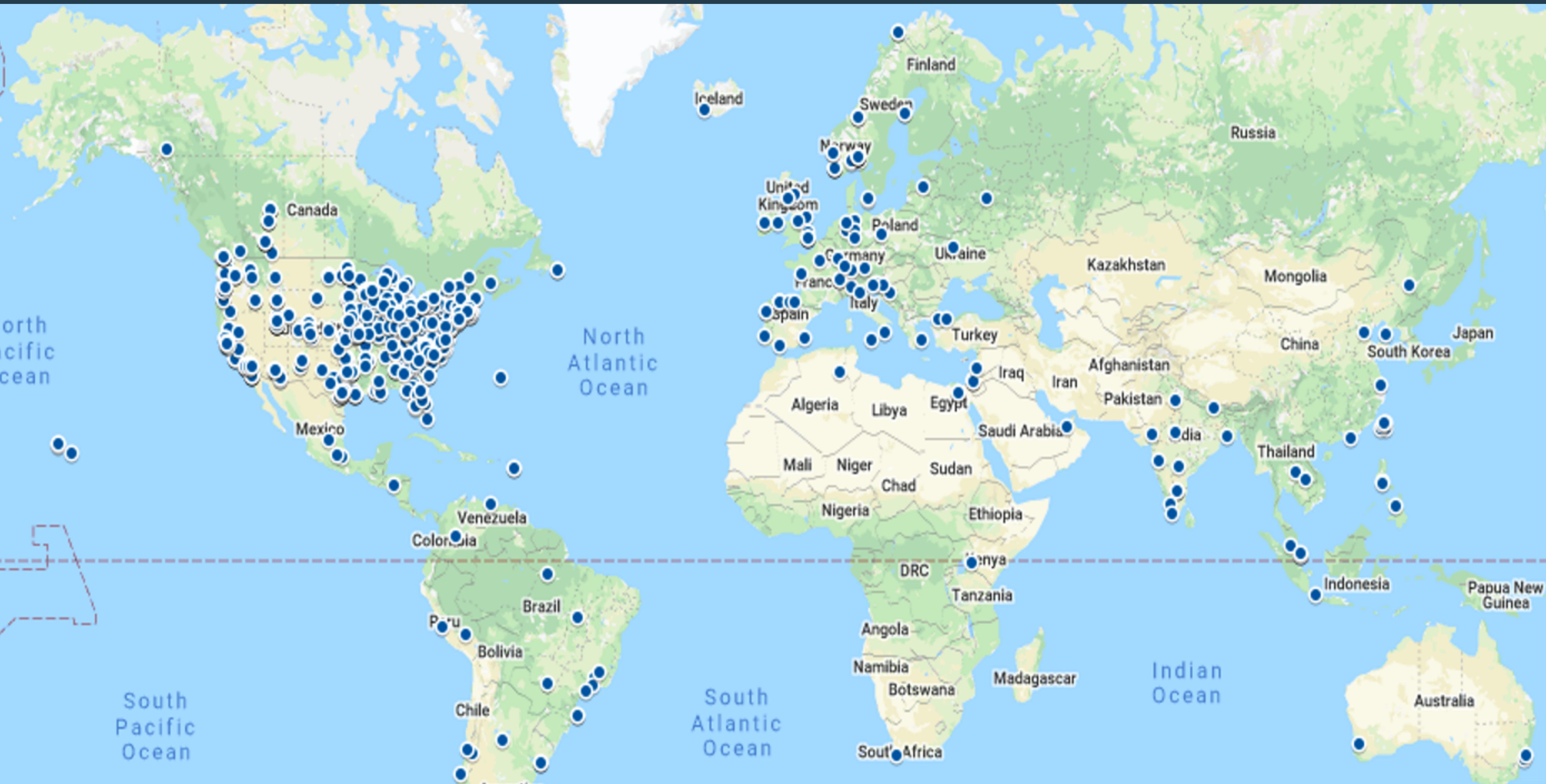
[gopicup.org](http://gopicup.org)





# Map of Verified Educators in the US

# Map of Verified Educators Worldwide



# Big Questions from PICUPers (& other folks)

How do we integrate computation across my department?

What do I have to give up to do this?

How do I know what my students are learning?

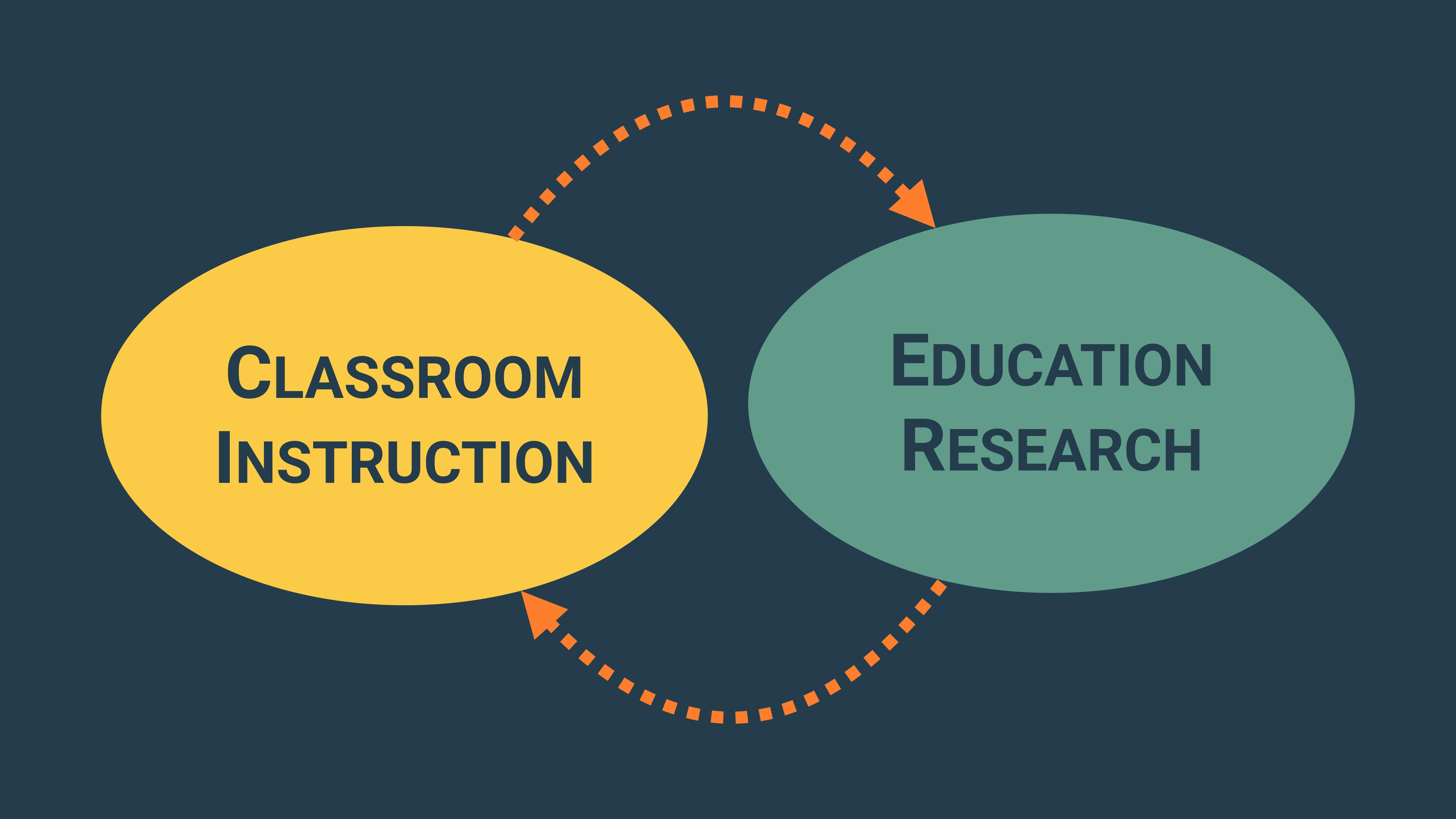
What is the best format to teach computation to my students?

How do I teach TAs to teach computation?

How do I help my colleagues, department, college get on board with this?

And many, many, many more...

WHAT CAN  
COMPUTATIONAL  
INSTRUCTION LOOK LIKE?



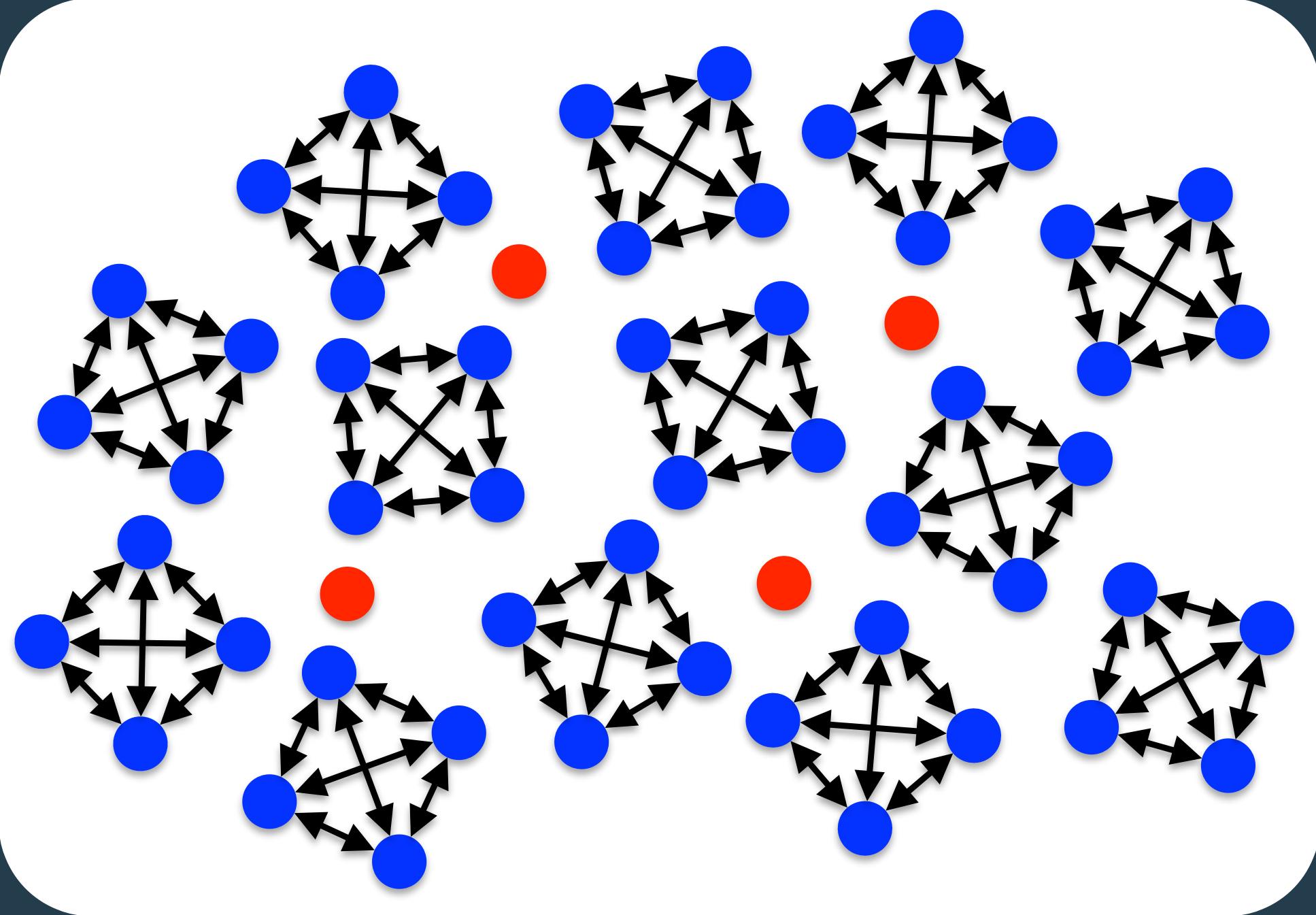
The diagram consists of two large, rounded circles. The circle on the left is yellow and contains the text "CLASSROOM INSTRUCTION". The circle on the right is teal and contains the text "EDUCATION RESEARCH". Two orange dashed arrows connect the circles in a circular path. One arrow starts at the top of the teal circle and points clockwise towards the yellow circle. The other arrow starts at the bottom of the yellow circle and points counter-clockwise back towards the teal circle.

**CLASSROOM  
INSTRUCTION**

**EDUCATION  
RESEARCH**

# Projects and Practices in Physics

The screenshot shows a web interface for a physics project. At the top left is a logo with a graph and the letters 'P<sup>3</sup>'. The title 'Projects & Practices in Physics' and subtitle 'a community-based learning environment' are displayed. A navigation bar includes 'Login', a search bar, 'Recent changes', 'Media Manager', and 'Sitemap'. Below the header, a breadcrumb trail shows 'Trace: 183\_projects · project\_1a · start · project\_3\_2015\_semester\_1'. The main content area is titled 'Project 3: Geosynchronous Orbit: Part A'. It contains a text block about a satellite launch and orbital speed, followed by 'Project 3: Geosynchronous Orbit: Part B' with instructions for writing a simulation. A green box on the left contains download links for 'Code for Project 3: geosync.py' and 'PhysUtil Module'. At the bottom, a footer note states 'Except where otherwise noted, content on this wiki is licensed under the following license: CC Attribution-Noncommercial-Share Alike 3.0 Unported'.



# Investigating Learning Assistants' Instructional Approaches



```
# Objects
Earth = sphere(pos=vector(0,0,0), radius=6.4e6, material=materials.BlueMarble)
Satellite = sphere(pos=vector(7*Earth.radius, 0,0), radius=1e6, color=color.red, make_trail=True)

# More window setup
scene.range=12*Earth.radius

# Parameters and Initial conditions
mSatellite = 1
pSatellite = vector(0,5000,0)

# Time and time step
deltat = 1
t = 0
tf = 60*60*24

SatelliteMotionMap = MotionMap(Satellite, tf, 20, markerScale=2000, labelMarkerOrder=False)

#Calculation Loop
while t < tf:
    theta = (7.29e-5) * deltat      #      IGNORE THIS LINE
    Earth.rotate(angle=theta, axis=vector(0,0,1), origin=vector(0,0,0))      #
    rate(10000)

    Satellite.pos = Satellite.pos + pSatellite/mSatellite*deltat

    SatelliteMotionMap.update(t, pSatellite/mSatellite)

    t = t + deltat
```

How do learning assistants approach teaching computational problems?

Irving, Obsniuk, & Caballero, EJP (2017)  
Pawlak, Irving, & Caballero, Phys. Rev. PER (2020)  
Irving, McPadden, & Caballero Phys. Rev. PER (2020)

# Results

12 LAs Interviewed

| Utility of coding                           | Teaching outcome            | Characteristic to moderate               | Teaching strategy                              |
|---|-----------------------------|--|--|
| Programming is an important skill           | Programming skills          | Student work pace                        | Focus on navigating programming errors         |
| Computation aids content learning           | Physics-code connection     | Impact of course design                  | Leverage affordances of computational problems |
| Computation makes difficult problems easier | Capabilities of computation | Student attention to programming details | Encourage reflection on coding                 |
| Computation offers space for broader skills | A new approach to learning  | Student attitudes                        | Leverage collaboration                         |

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Theme and Variation

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# Teaching strategy

Most of the time, I just teach them how to do it because it's usually when they've just like edited like one line of code, and then it's like, "Oh, we have the tabbing error." I'll just be like, "Here's how you solve that: Highlight, and then do the thing, and then, yay, it's good." Then they'll be like, "Okay. Cool. Now I know how to do this in the future."

Kendra

Teaching  
strategy

Focus on  
navigating  
programming  
errors

Leverage  
affordances of  
computational  
problems

Encourage  
reflection on  
coding

Leverage  
collaboration

# Teaching strategy

I might say something like you know, ask somebody, ask a group what they are doing and if someone responds and it looks like the other two aren't paying any attention, I might ask, "Oh, are you guys good with that?" Or like "Are you guys on the same page?" Or "Do these guys understand that?" Or something like that to sort of let them know that they should be conversing.

Molly

Teaching strategy

Focus on navigating programming errors

Leverage affordances of computational problems

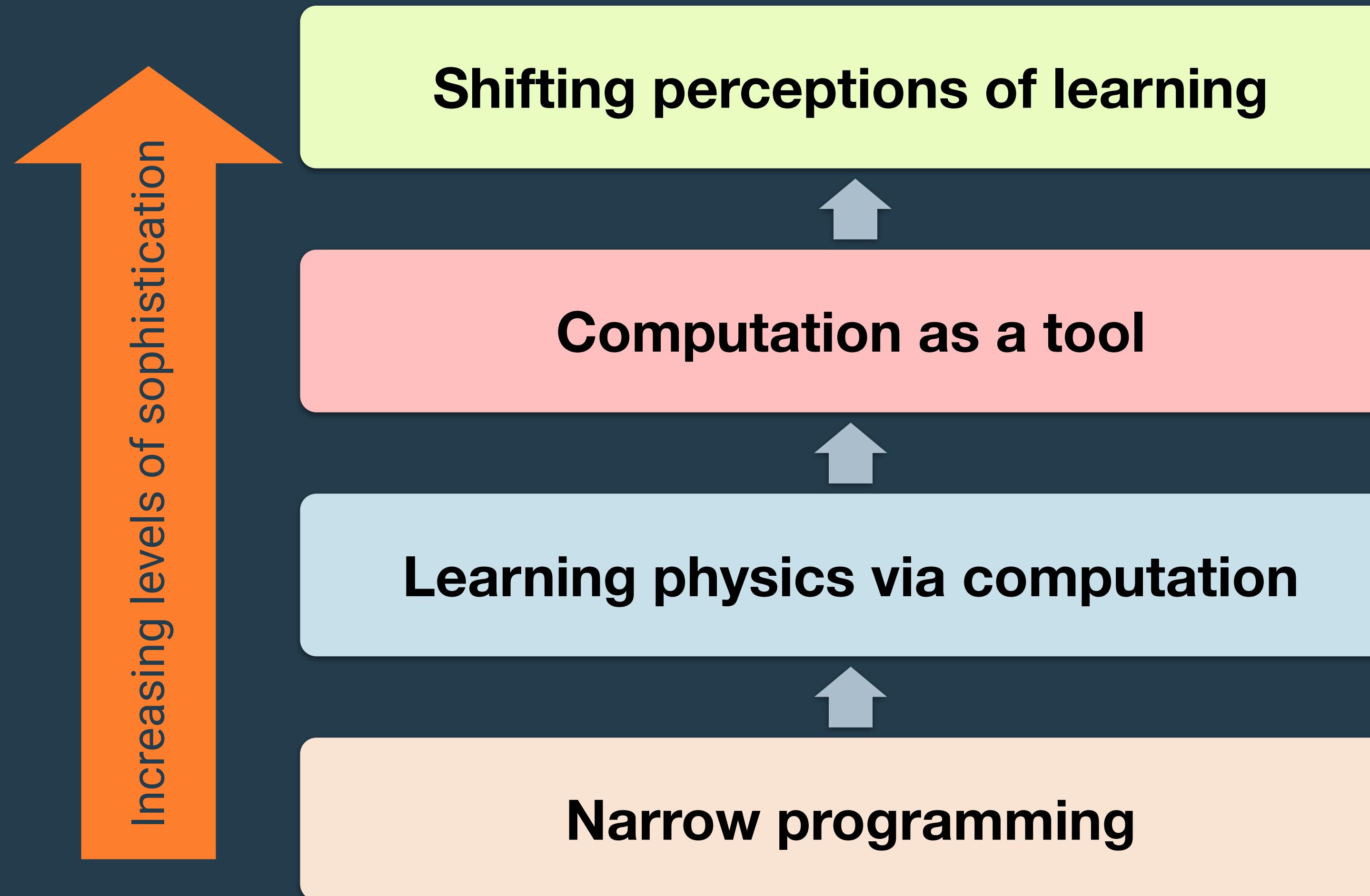
Encourage reflection on coding

Leverage collaboration

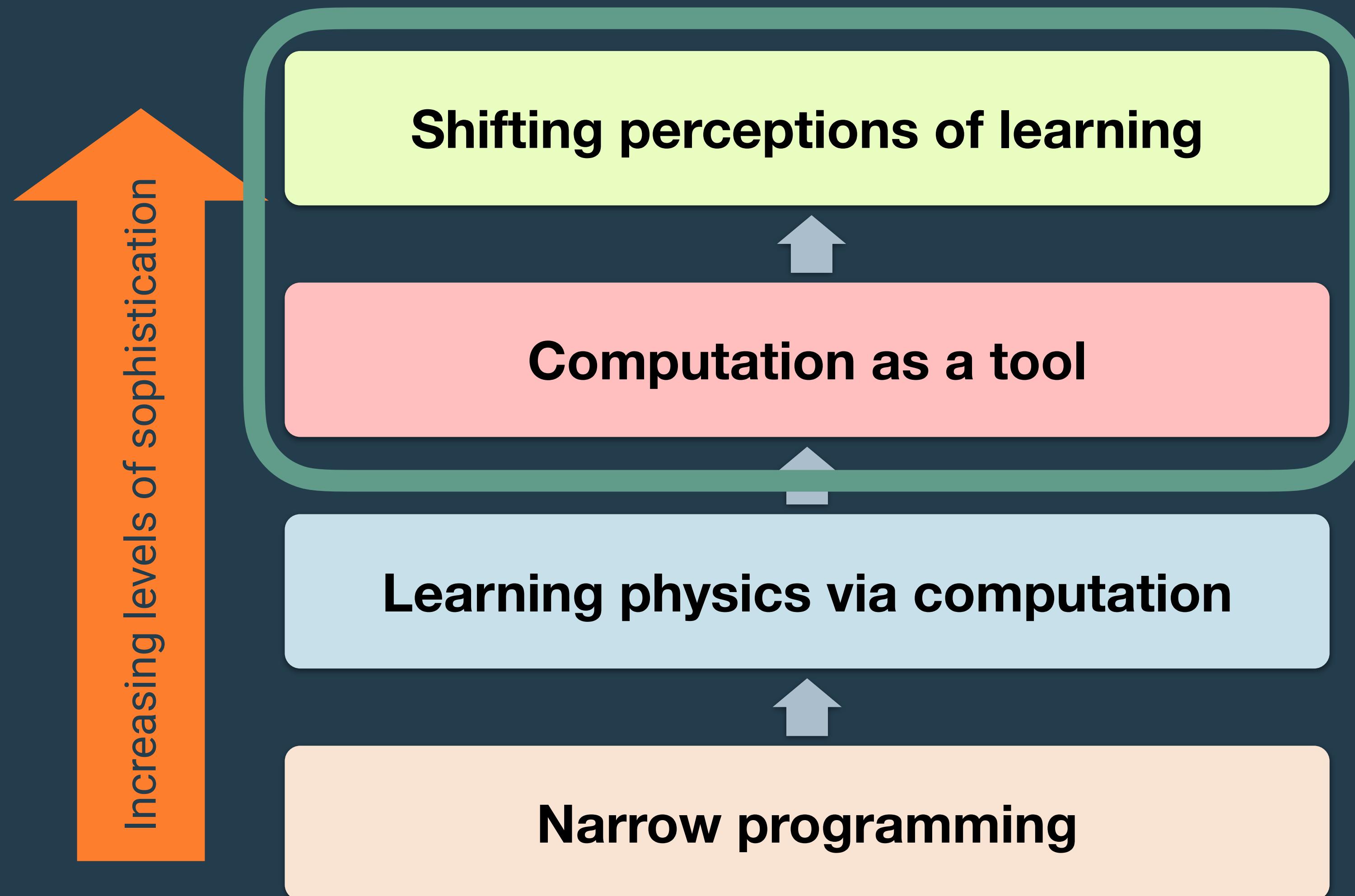
# Categories of description

| Category of Description                            | Utility of coding                           | Teaching outcome            | Characteristic to moderate               | Teaching strategy                              |
|--|---|-----------------------------|--|--|
| <b>Narrow programming</b>                          | Programming is an important skill           | Programming skills          | Student work pace                        | Focus on navigating programming errors         |
| <b>Learning conceptual physics via computation</b> | Computation aids content learning           | Physics-code connection     | Impact of course design                  | Leverage affordances of computational problems |
| <b>Computation as a tool for physics</b>           | Computation makes difficult problems easier | Capabilities of computation | Student attention to programming details | Encourage reflection on coding                 |
| <b>Shifting perceptions of learning</b>            | Computation offers space for broader skills | A new approach to learning  | Student attitudes                        | Leverage collaboration                         |

# Outcome space



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# Open Questions

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- How do different instructional approaches by LAs lead to different computational learning outcomes for our students?

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- How do instructional approaches by LAs change over time?
- How do we support instructional approaches that lead to computational learning we want to see?
- How does this work apply to faculty and graduate students?

How might you integrate computing across a physics department?

**Disclaimer**





Your mileage may vary.

# Challenges for an R1 school

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## Resourcing

Service courses make \$\$\$

Courses taught at “scale”

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~1000 students/intro course

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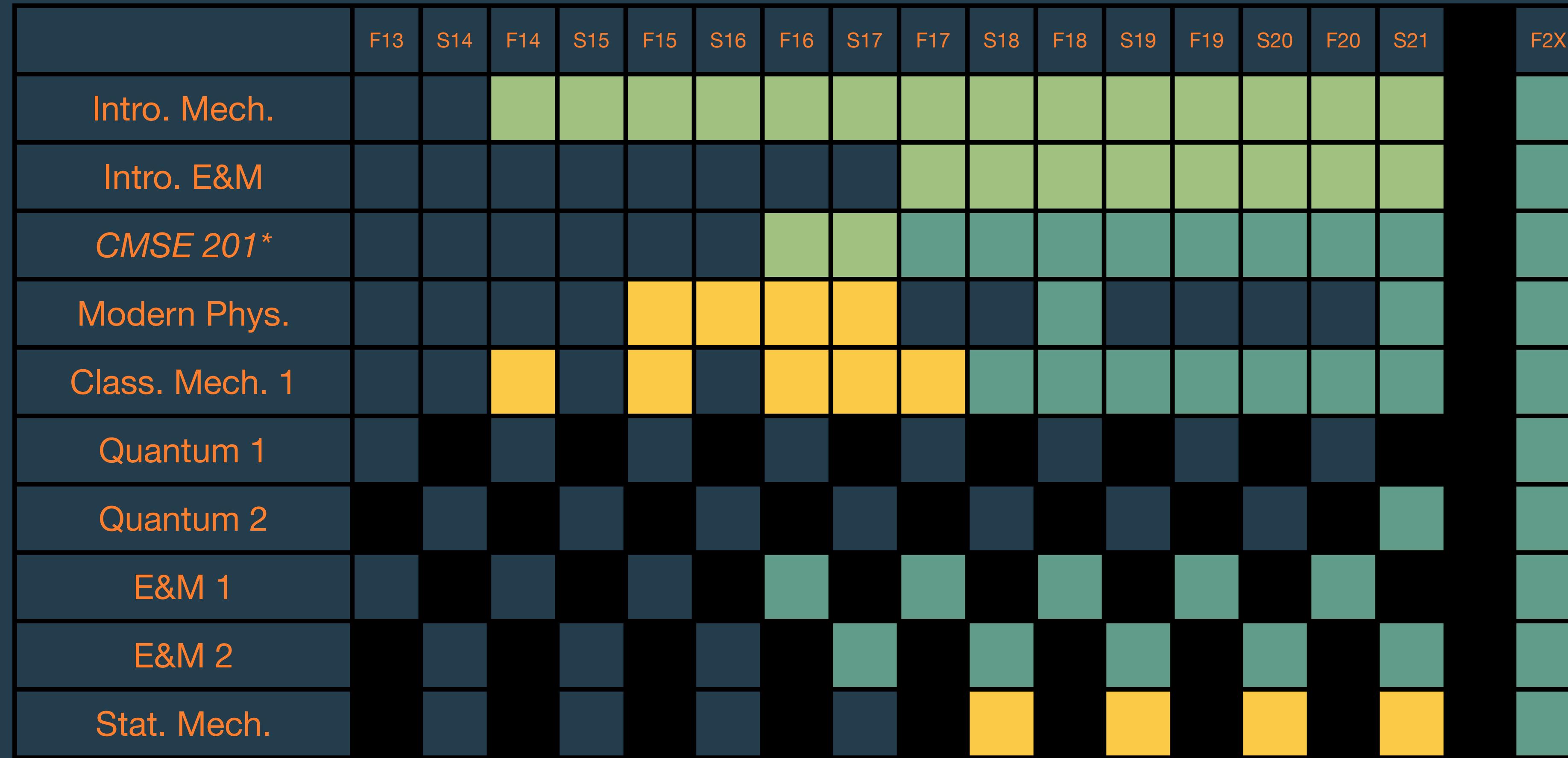
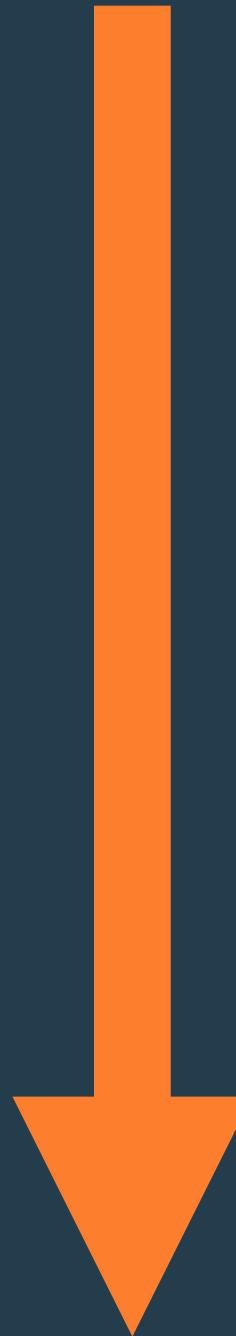
Physics Education Research Group

## State-level Investment

New STEM Teaching Building

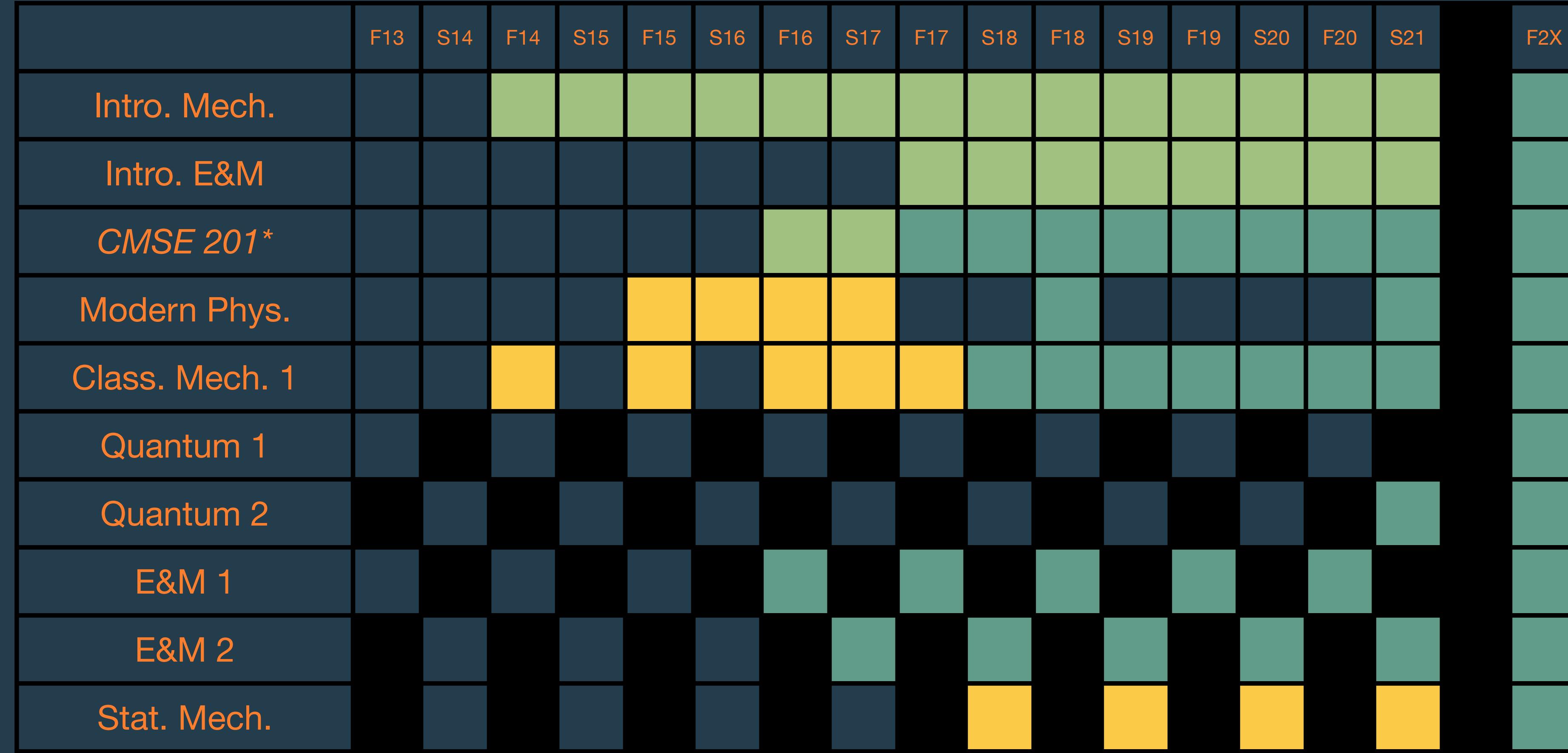
# Timeline of Integrating Computation at MSU

Typical Course Progression



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Use of computational environment (e.g., plotting)

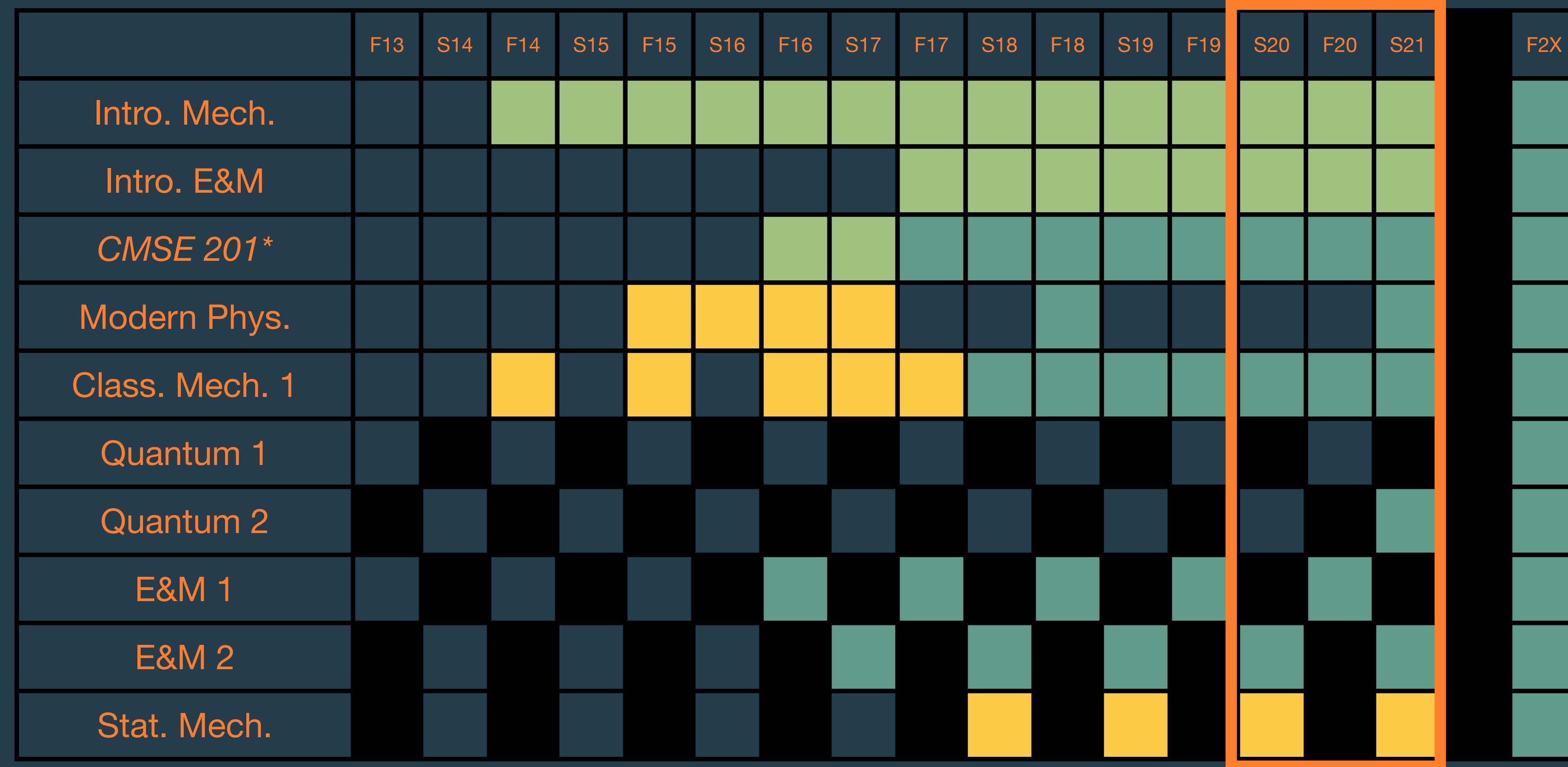
Instruction in computation (some sections)

Instruction in computation

Not offered

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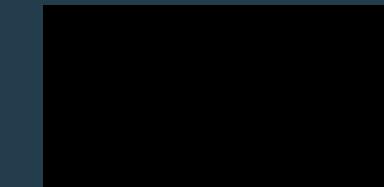
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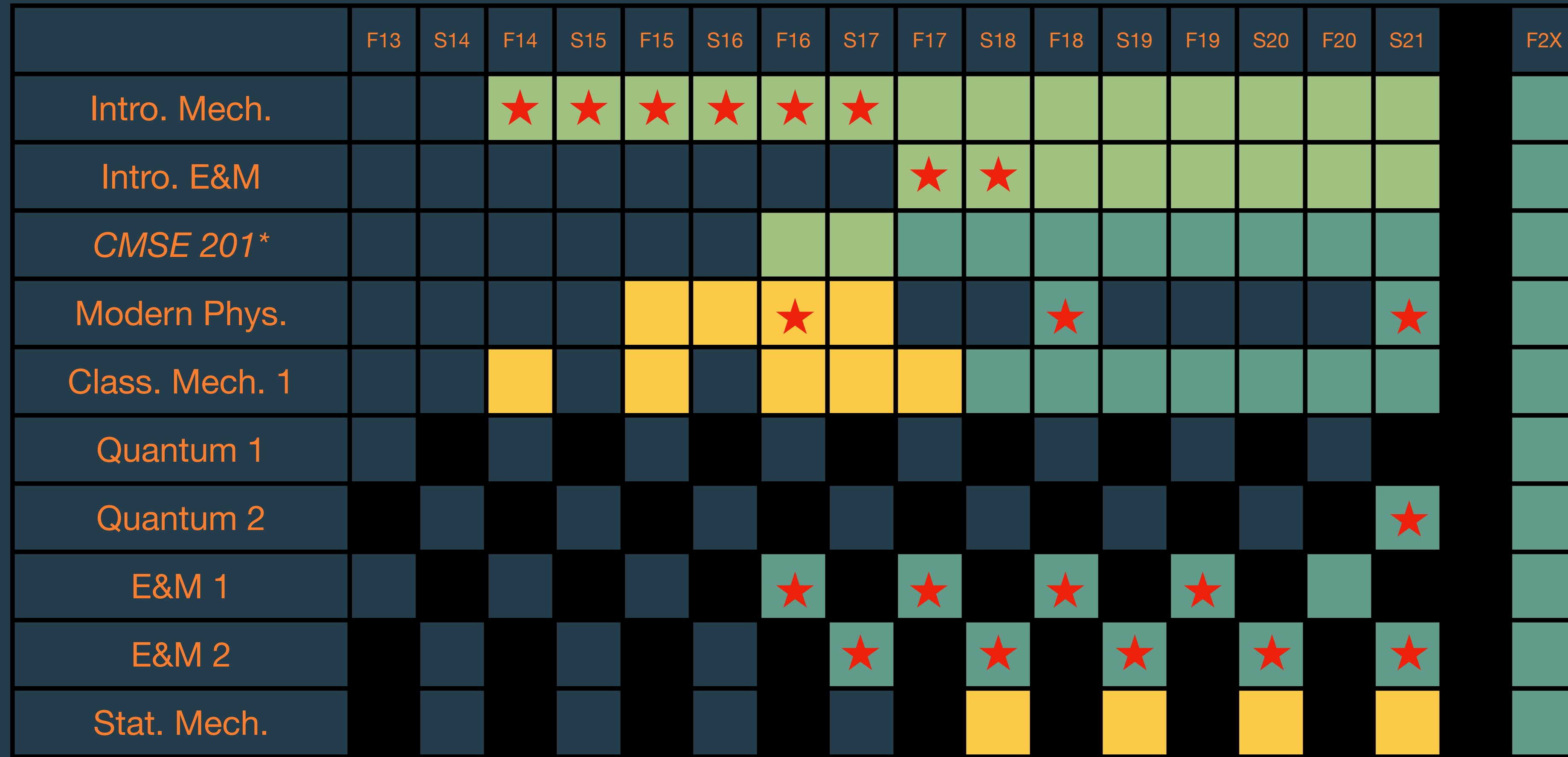


Not offered

COVID-19  
Pandemic

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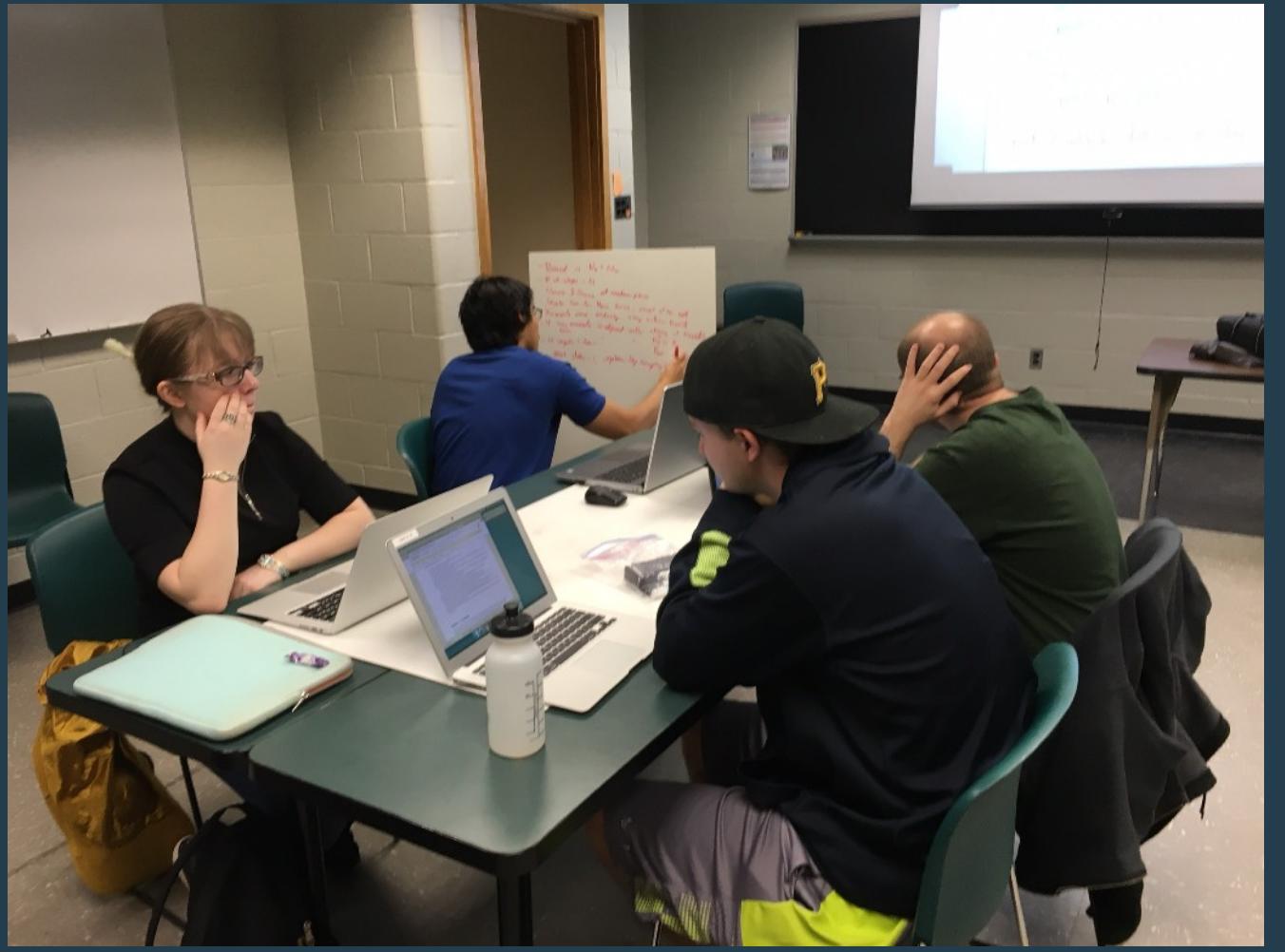
Not offered



PER  
Faculty

External support can help  
accelerate the process of  
integration.

# Intro. Comp. Modeling (CMSE 201)



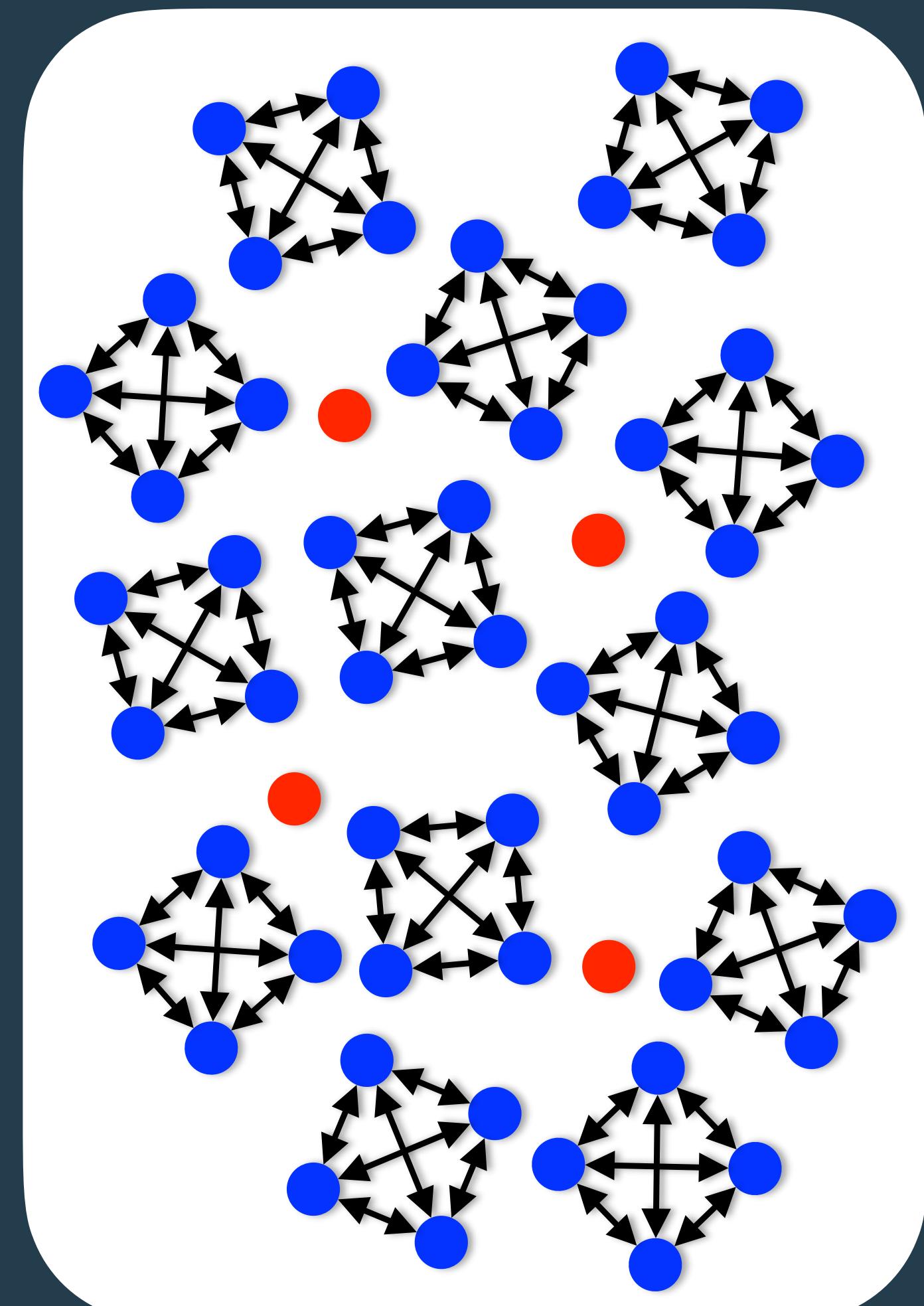
**Introductory course in data analysis and modeling**  
Taken by STEM majors (Calc 1 pre-req)  
Required for Physics and Astronomy majors

Pre-class assignments: videos,  
reading, **small programming  
assignments**



Paper with detailed course description:  
Silvia, O'Shea, and Danielak 2019, ICCS 2019

50-70 students/section



MICHIGAN STATE  
UNIVERSITY

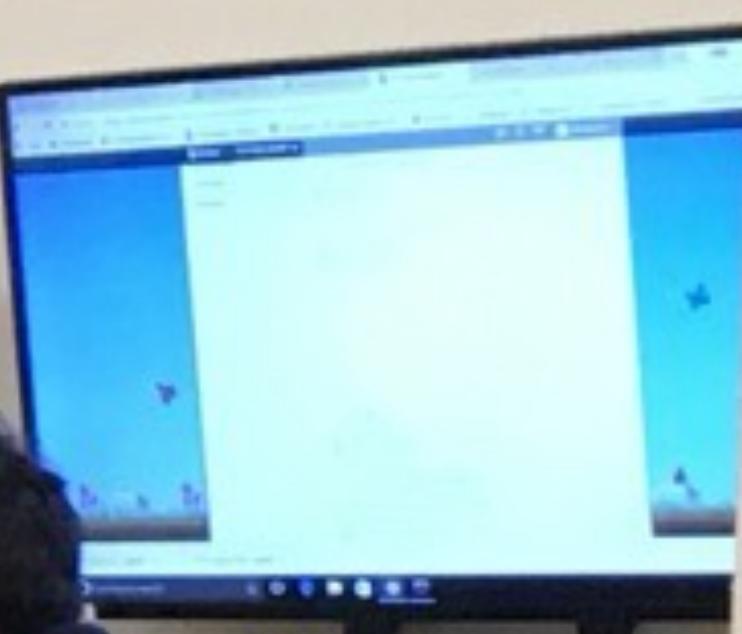
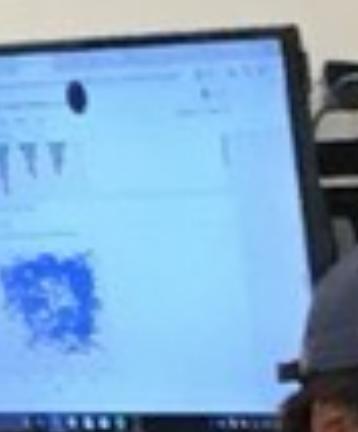
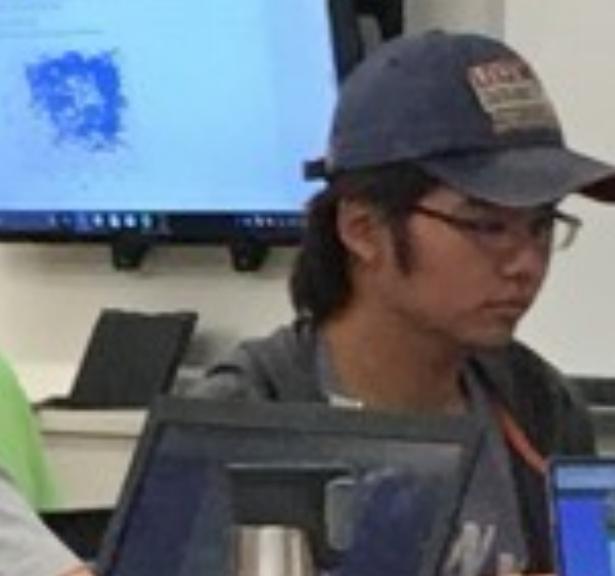
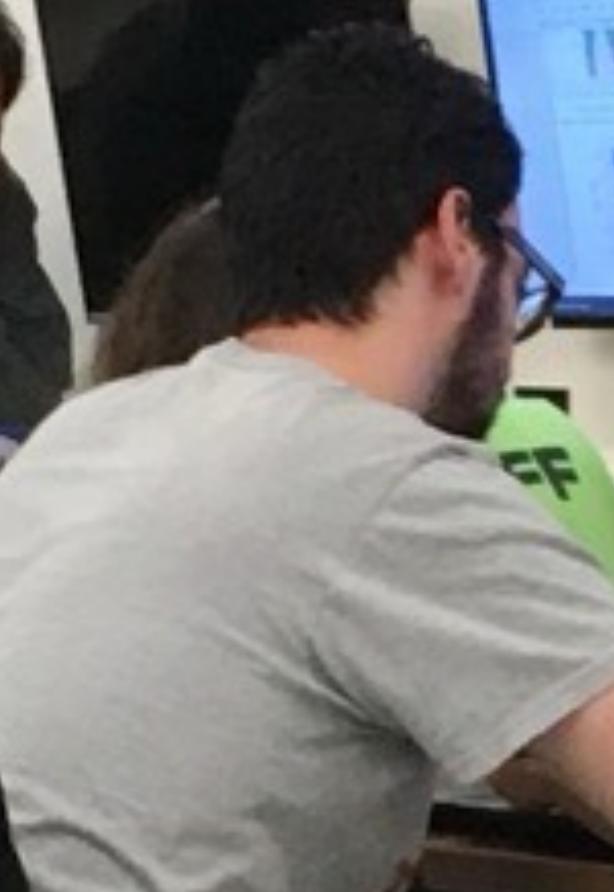
4



2018-2019  
bar, high (total)



MICHIGAN STATE  
UNIVERSITY



## Day 8: In-class Assignment: Modeling extreme sports

### Goals for Today's In-Class Assignment

By the end of this assignment, you should be able to:

- Use functions to define derivatives that model the evolution of a physical system.
- Use loops to update the state of an evolving system.
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## Modeling the motion of a skydiver

### Part 1: Modeling a falling skydiver without air resistance

**Question to the room: In order to model this system, what variables do we need to keep track of?**

For simplicity, we're going to model this problem in only one dimension. We'll define this dimension to be "height", which we'll call " $h$ ".

We know that the **change in height** over some **change in time** is the **velocity** of the sky-diver, which we can write as:

$$\frac{dh}{dt} = v$$

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### Part 2: The falling skydiver meets air resistance

### Part 3: Opening the parachute

### Part 4: Modeling a bungee jumper

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Now required for  
PA students  
Before Classical  
Mechanics 1

# Computing Education Research Lab

## CMSE Research Program

<https://msu-cerl.github.io/>

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## CMSE Research Program

- How do students develop an understanding of modeling, data science, and machine learning?

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- How do students' expectations, experiences, and sentiments shape their learning and participation in computational and data science?

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## CMSE Research Program

- How do students develop an understanding of modeling, data science, and machine learning?
- How do students' expectations, experiences, and sentiments shape their learning and participation in computational and data science?
- What pedagogical and curricular elements are useful for learning data science and machine learning?



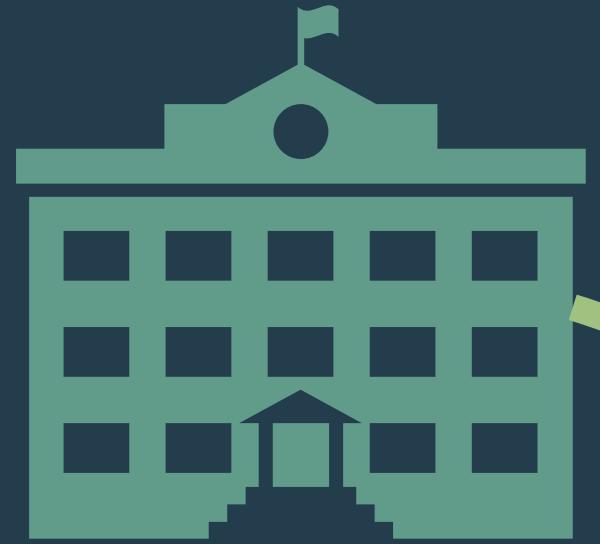
**K-5**



**K-5**



**K-5**



**6-8**



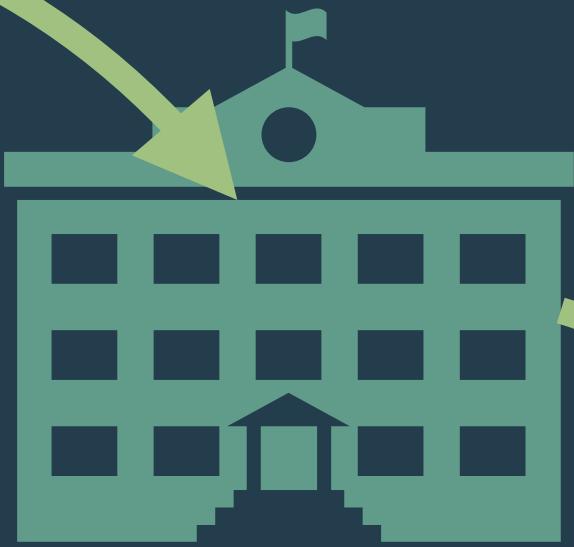
**9-12**



**K-5**



**6-8**

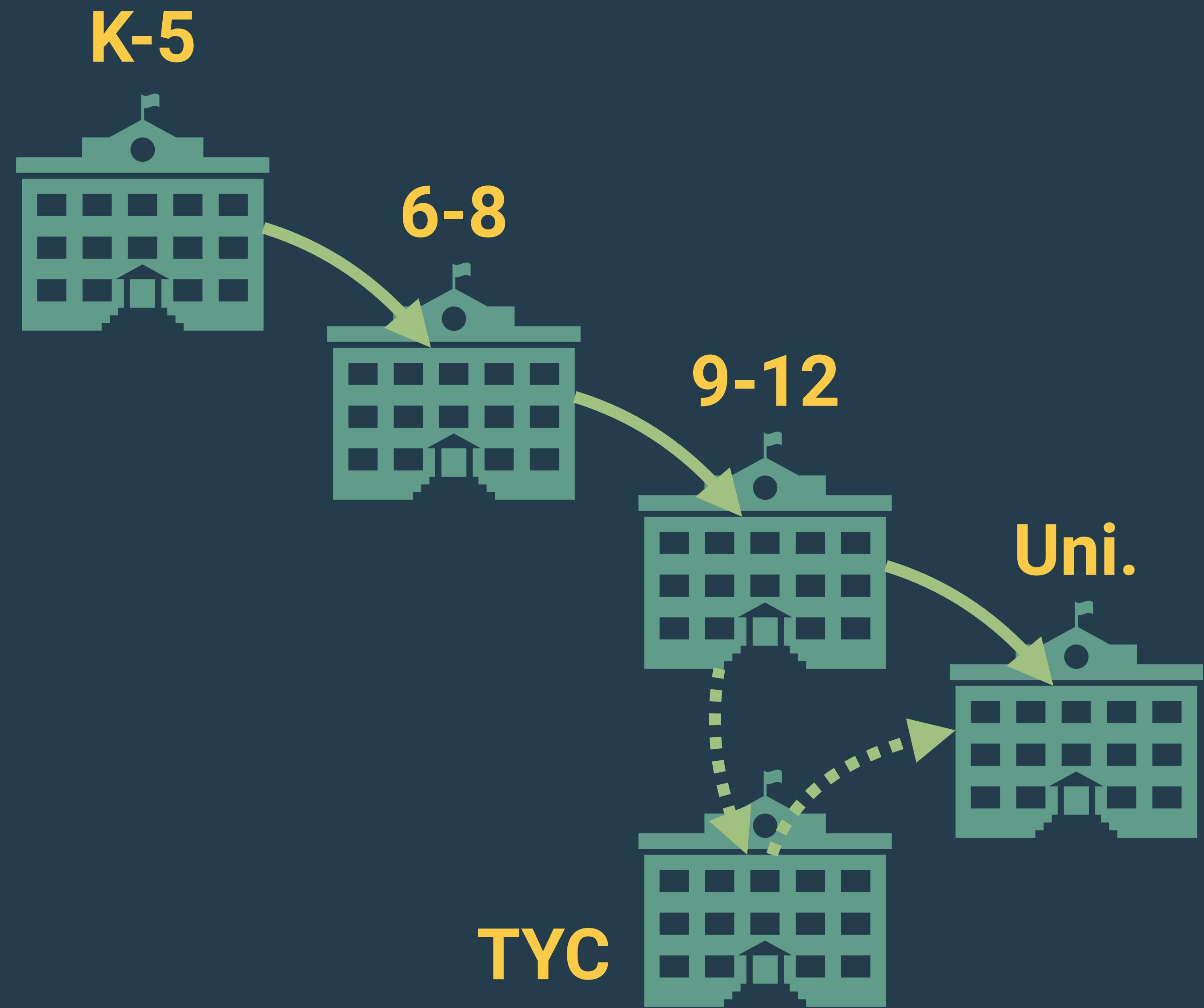


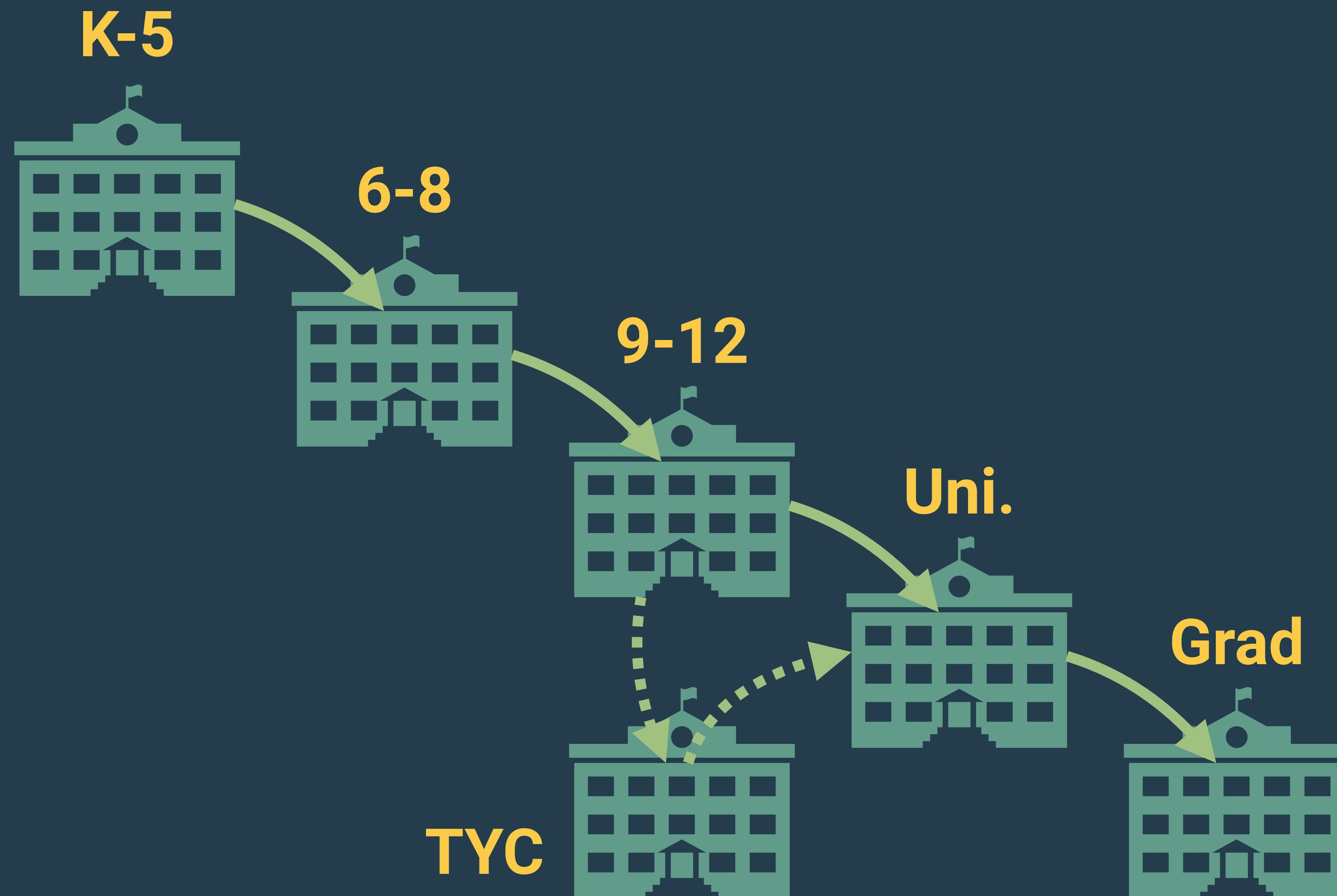
**9-12**



**Uni.**







**K-5**



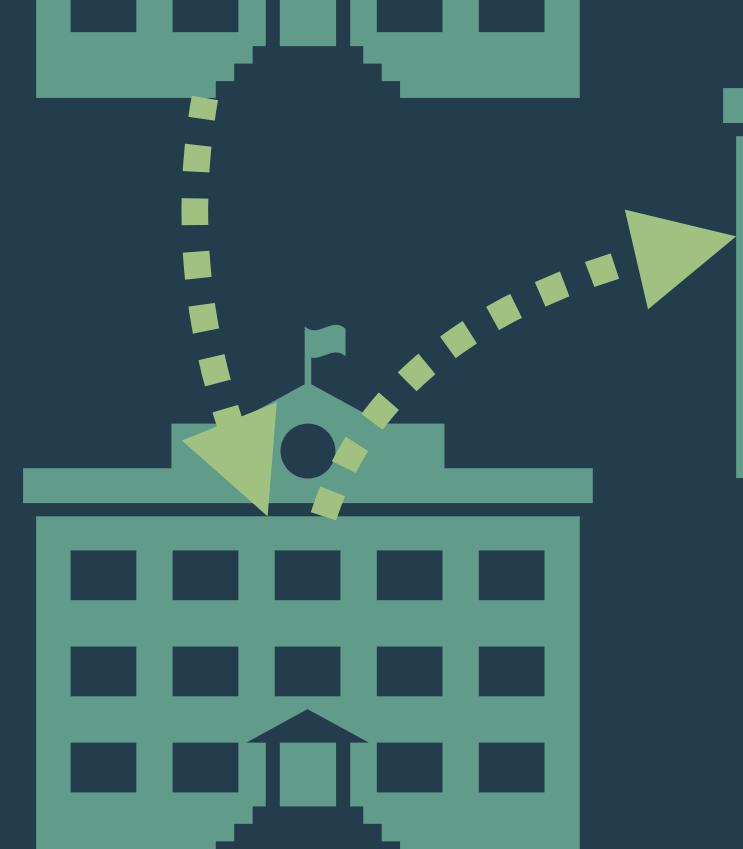
**6-8**



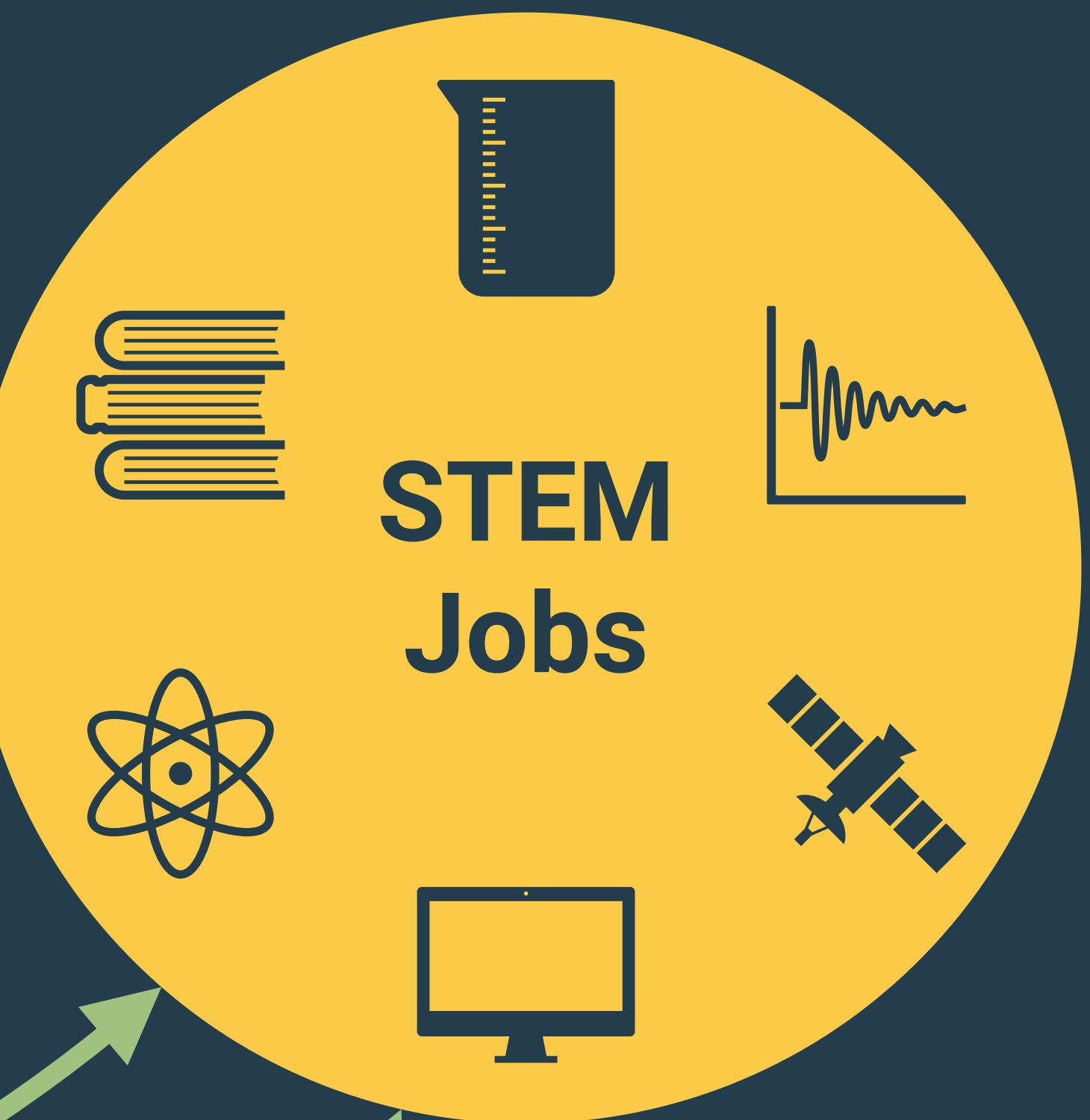
**9-12**



**Uni.**



**TYC**



**Grad**



**K-5**



**6-8**



**9-12**



**TYC**

**Uni.**



**Grad**



**How a university sees things**

# K-5



How numbers of students are distributed



**K-5**



**6-8**

**How numbers of students are distributed**



**K-5**



**6-8**

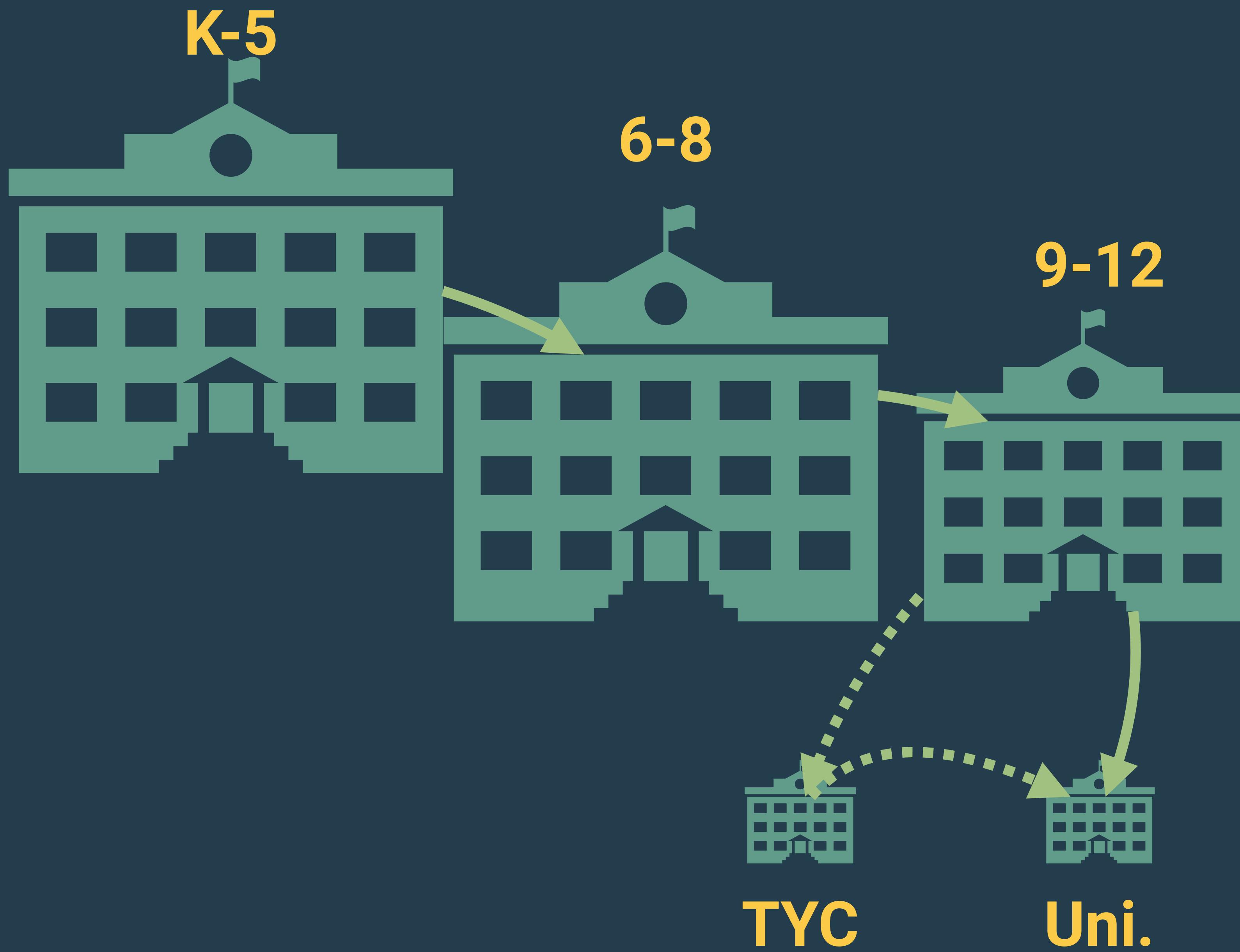


**9-12**

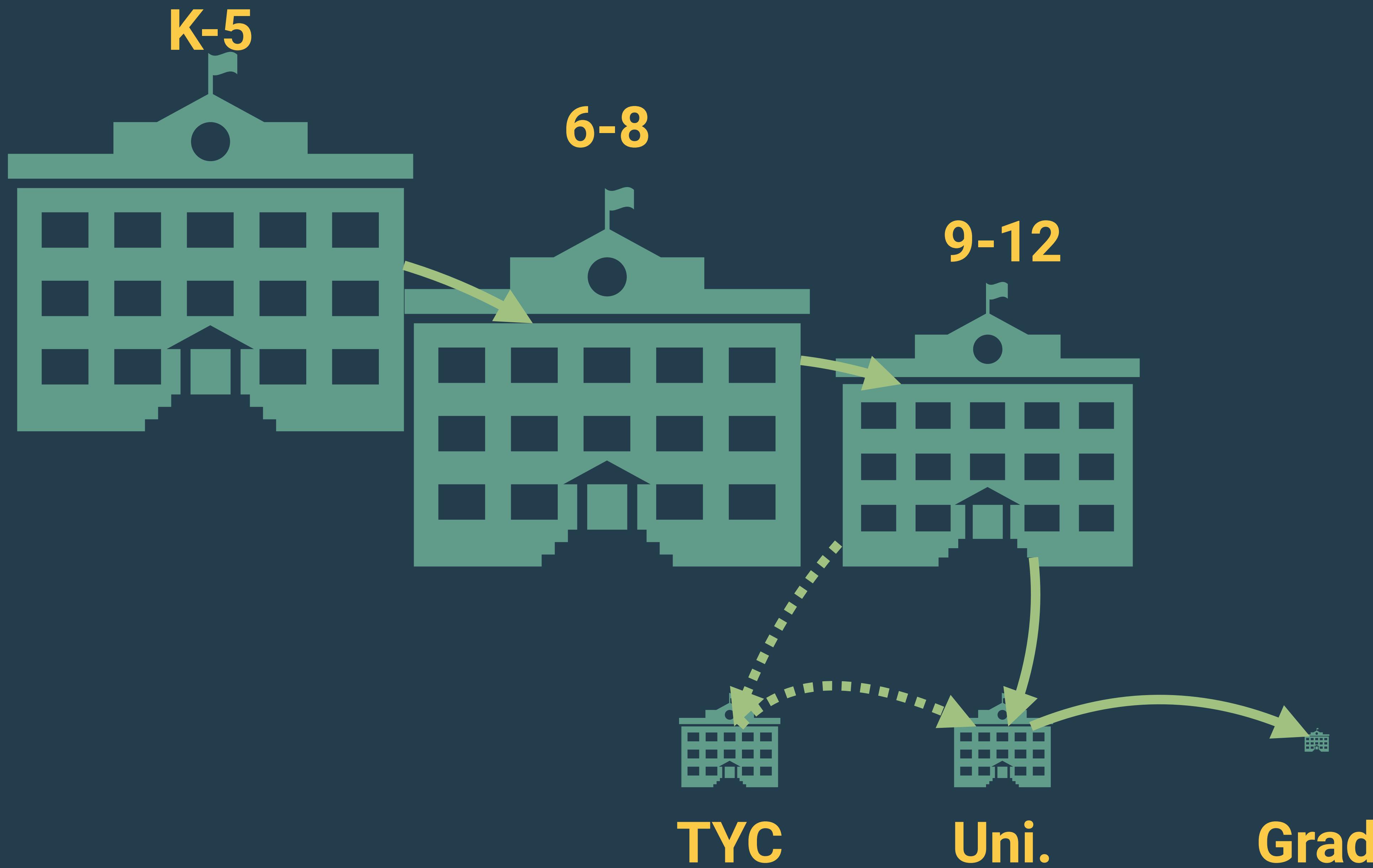
**How numbers of students are distributed**



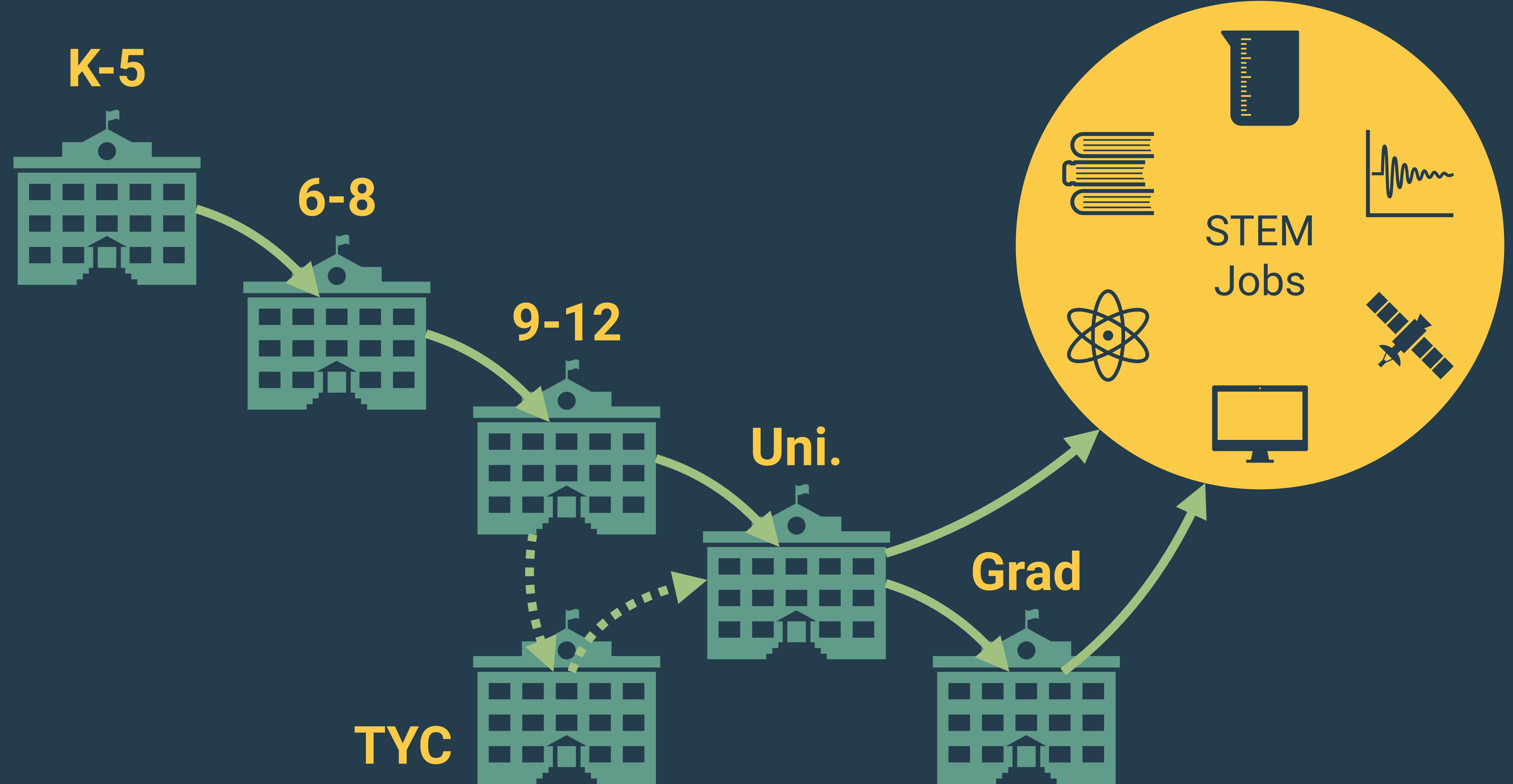
How numbers of students are distributed



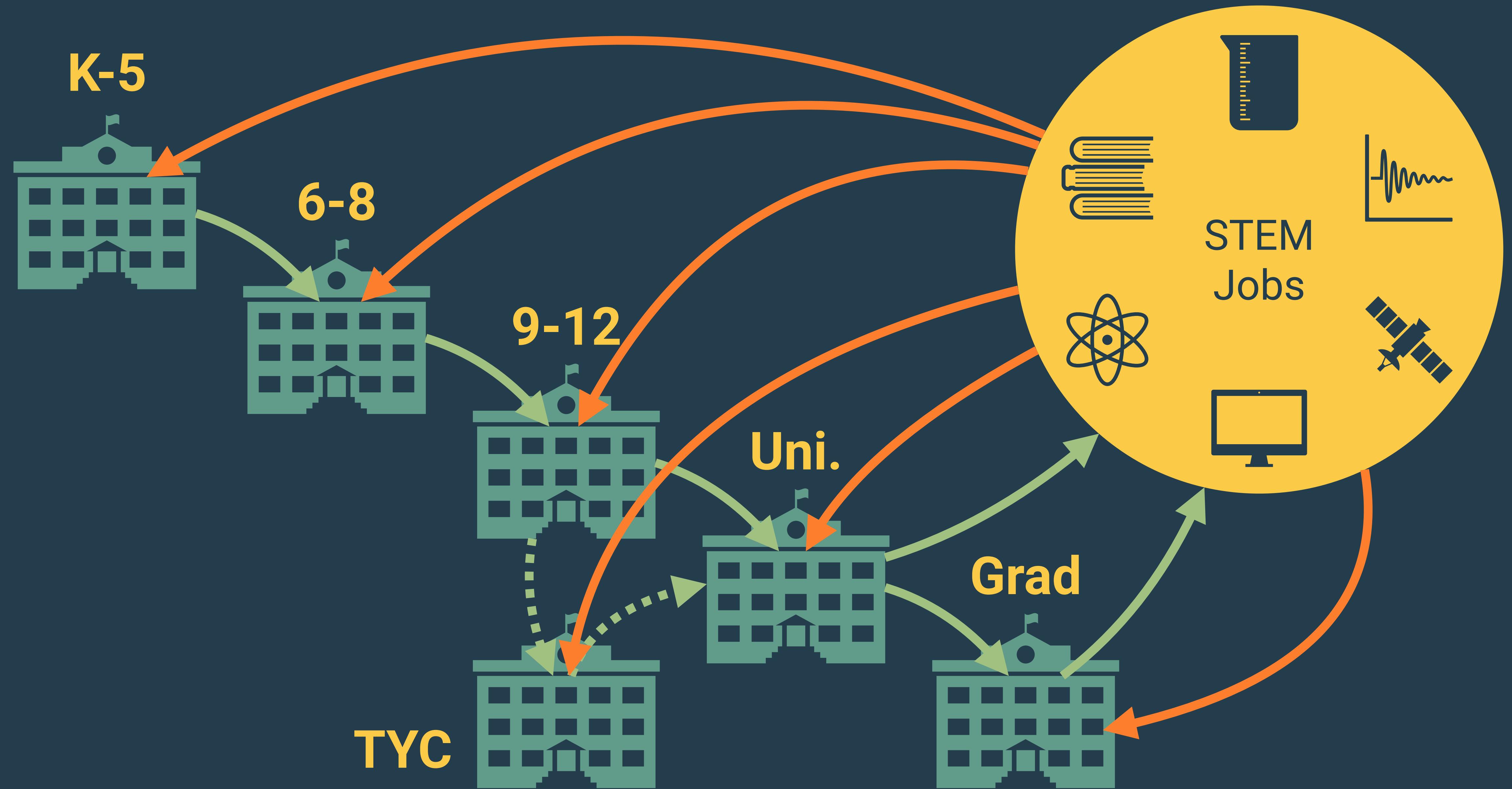
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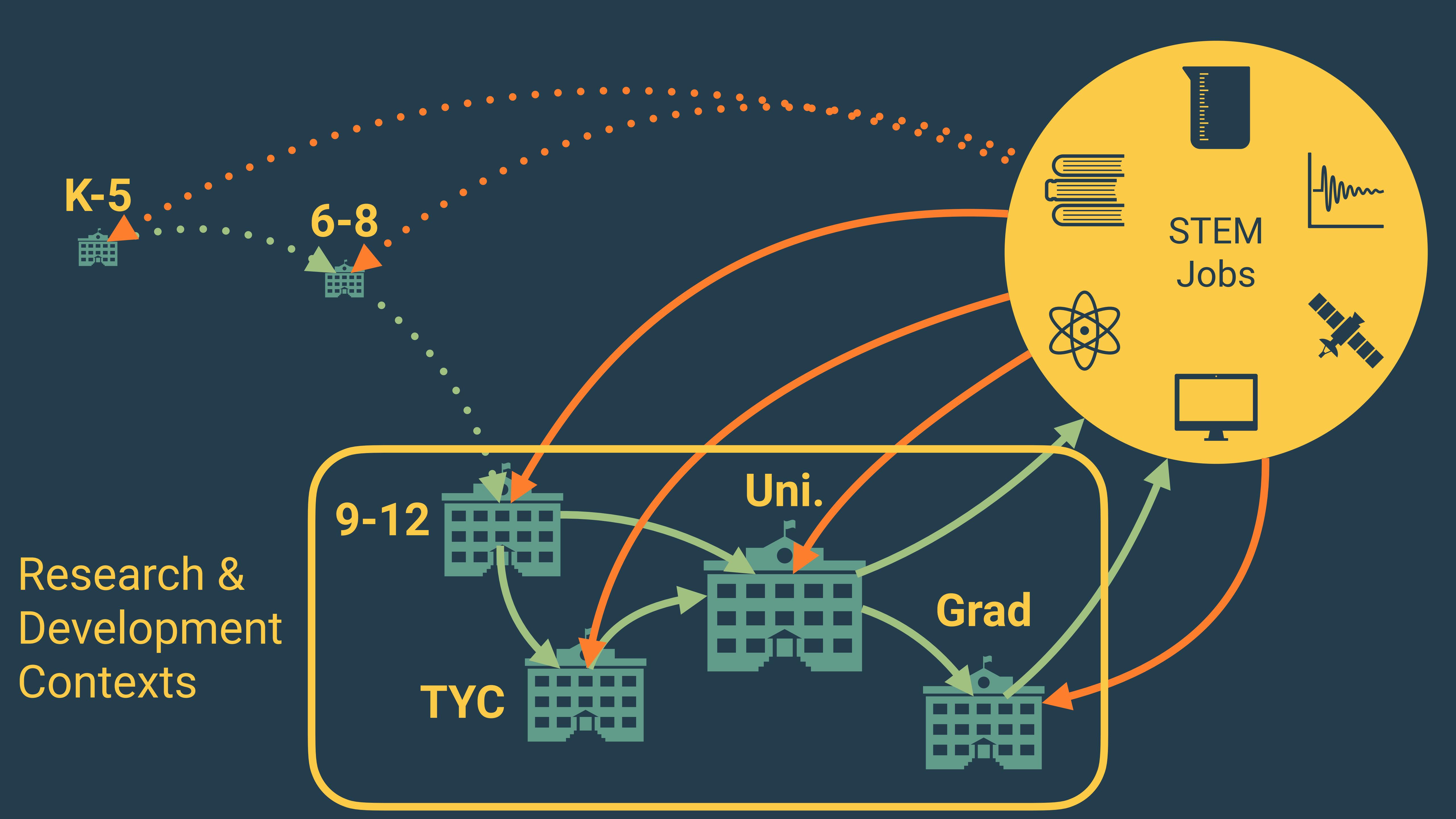
How numbers of students are distributed



There's feedback in the system



There's feedback in the system



# Integrating Computing in Science Across the Mitten



Michigan K-12 Standards  
**Science**



November 2015



Create a **computational model** to calculate...

Use mathematical and/or **computational representations** to support explanations of factors...

Use mathematical or **computational representations** to predict the motion...



# ICSAM Workshop



## Weeklong Summer Camp for High School Teachers

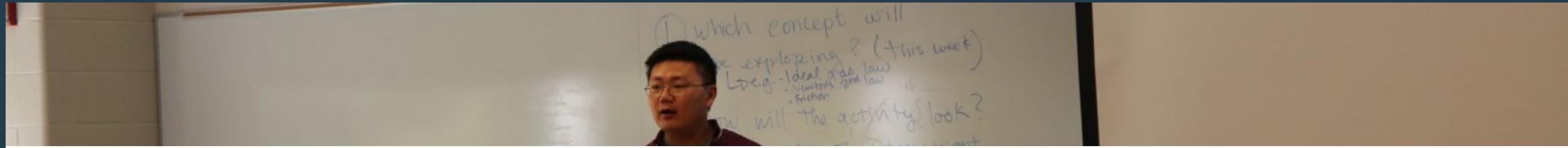
- Introduce computing
- Develop materials
- Grow community
- Focus on equity



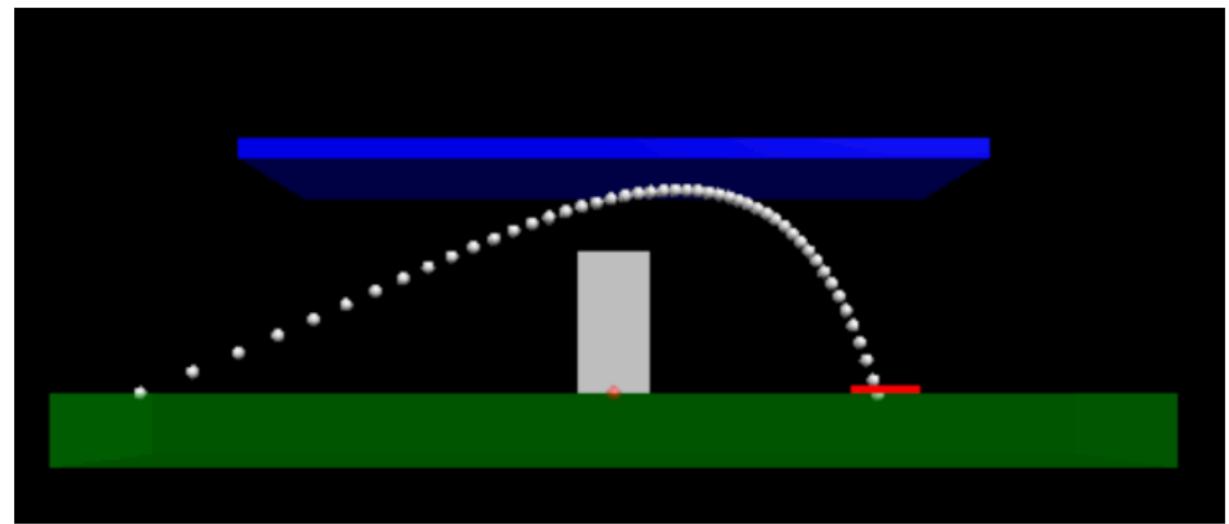
## Return to MSU (virtual during COVID)

- Addressing problems of practice
- Community building

# ICSAM Workshop



## Marshmallow Launch



## Activity Information

### Learning Goals

- Create and modify a computational model to describe a given system
- Use Newton's second law to relate the acceleration of a marshmallow with the forces acting on it ([HS-PS2-1](#))



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## Return to MSU (virtual during COVID)

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**Many teacher-developed materials!**

# ICSAM is also a research lab

PHYSICAL REVIEW PHYSICS EDUCATION RESEARCH **18**, 020109 (2022)

Editors' Suggestion

### Students' perspectives on computational challenges in physics class

Patti C. Hamerski<sup>a</sup>,<sup>1</sup> Daryl McPadden,<sup>1</sup> Marcos D. Caballero,<sup>1,2</sup> and Paul W. Irving<sup>1</sup>

<sup>1</sup>Department of Physics and Astronomy, Michigan State University, East Lansing, Michigan 48824, USA  
<sup>2</sup>Department of Physics and Center for Computing in Science Education, University of Oslo, N-0316 Oslo, Norway

PHYSICAL REVIEW PHYSICS EDUCATION RESEARCH **18**, 020106 (2022)

### Development and illustration of a framework for computational thinking practices in introductory physics

Daniel P. Weller<sup>b</sup>,<sup>1,2</sup> Theodore E. Bott,<sup>1</sup> Marcos D. Caballero<sup>b</sup>,<sup>1,3,4</sup> and Paul W. Irving<sup>1</sup>

<sup>1</sup>Department of Physics and Astronomy, Michigan State University, East Lansing, Michigan 48824, USA  
<sup>2</sup>School of Mathematical and Physical Sciences, University of New England, Biddeford, Maine 04005, USA  
<sup>3</sup>Department of Computational Mathematics, Science, and Engineering and CREATE for STEM Institute, Michigan State University, East Lansing, Michigan 48824, USA  
<sup>4</sup>Department of Physics and Center for Computing in Science Education, University of Oslo,

COMPUTER SCIENCE EDUCATION  
2020, VOL. 30, NO. 3, 254–278  
<https://doi.org/10.1080/08993408.2020.1805285>

Routledge  
Taylor & Francis Group

Check for updates

### Racial hierarchy and masculine space: Participatory in/equity in computational physics classrooms

Niral Shah<sup>a</sup>, Julie A. Christensen<sup>b</sup>, Nickolaus A. Ortiz<sup>c</sup>, Ai-Khanh Nguyen<sup>a</sup>, Sunghwan Byun<sup>b</sup>, David Stroupe<sup>b</sup> and Daniel L. Reinholtz<sup>d</sup>

<sup>a</sup>College of Education, University of Washington, Seattle, USA; <sup>b</sup>College of Education, Michigan State University, East Lansing, MI, USA; <sup>c</sup>College of Education & Human Development, Georgia State University, Atlanta, GA, USA; <sup>d</sup>College of Sciences, San Diego State University, San Diego, CA, USA

**ABSTRACT**  
**Background and Context:** Computing is being integrated into a range of STEM disciplines. Still, computing remains inaccessible to many minoritized groups, especially girls and certain people of color. In this mixed methods study, we investigated racial and

**ARTICLE HISTORY**  
Received 31 October 2019  
Accepted 31 July 2020

**KEYWORDS**

### Tracking Inequity: An Actionable Approach to Addressing Inequities in Physics Classrooms

Julie Christensen, Michigan State University, East Lansing, MI  
Niral Shah, University of Washington, Seattle, WA  
Nickolaus Alexander Ortiz, Georgia State University, Atlanta, GA  
David Stroupe, Michigan State University, East Lansing, MI  
Daniel L. Reinholtz, San Diego State University, San Diego, CA

Recent studies reveal people from marginalized groups (e.g., people of color and women) continue to earn physics degrees at alarmingly low rates.<sup>1–3</sup> This phenomenon is not surprising given reports of the continued perception of physics as a masculine space<sup>4,5</sup> and the discrimination faced by people of color and women within the field.<sup>6–8</sup> To realize the vision of an equitable physics education, fully open to and supportive of marginalized groups, teachers need ways of seeing equity as something that is concrete and actionable on an everyday basis. In our work, teachers have found value in intentionally reflecting on their instruction and their students explicitly in terms of race, gender, and other social markers. We find they are then better positioned to build equitable physics classrooms. Without a focus on specific social markers, common obstacles such as color-evasiveness emerge, which obstruct the pursuit of equity in classrooms.<sup>9</sup>

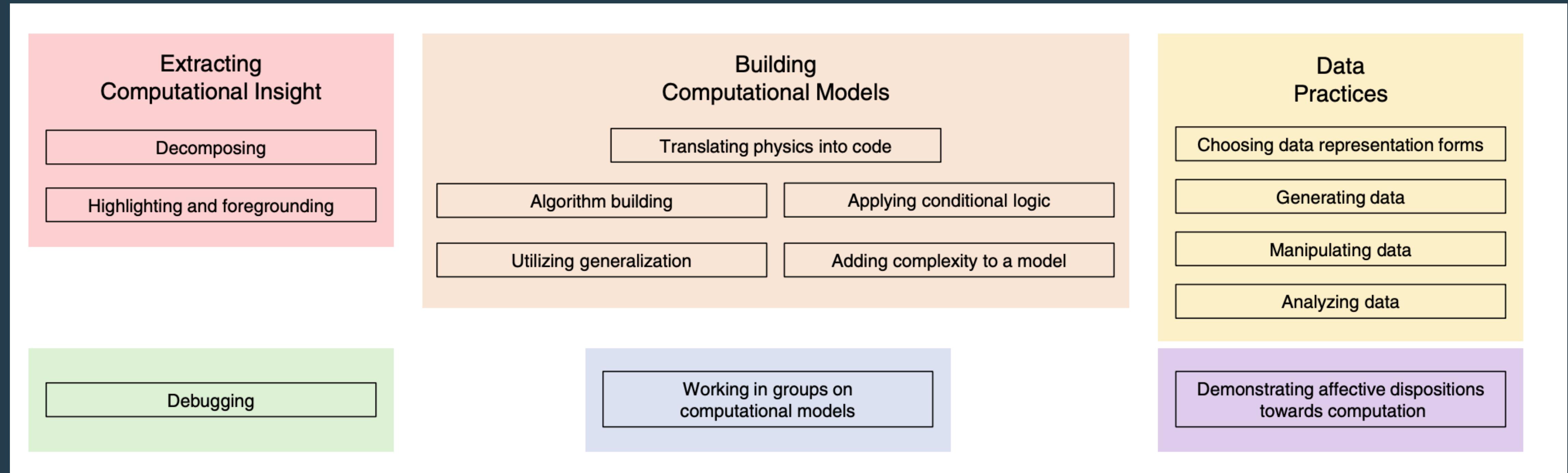
learners.<sup>12,13</sup> Therefore, we encourage teachers to consider past and contemporary forms of marginalization when determining standards of fairness. In other words, we recommend a “reparations-type” view when defining equity.

In this article, we present a three-step process involving a classroom observation tool called EQUIP (<https://www.equip-ninja/>), which teachers can use to identify and attenuate patterns of discourse inequity. We begin by describing EQUIP and how its design supports physics teachers in thinking about equity in terms of social marker patterns in typical teaching and learning situations. Then, we illustrate how our partner teachers used EQUIP in action, especially as they sought to build equitable spaces for collaborative computation-based high school physics.

**EQUIP: Equity QUantified In Particular**



# Analysis Framework for Computing Practices



# Analysis Framework for Computing Practices

TABLE XVI. Summary of codes emerging in the analysis of Michael's classroom.<sup>a</sup>

| Practice                                | P1 | P2 | R1 | R2 | S1 | S2 |
|---|----|----|----|----|----|----|
| Decomposing                             |    |    | 2  | 1  | 2  | 1  |
| Highlighting and foregrounding          |    |    | 2  | 3  | 5  | 4  |
| Translating physics into code           |    |    | 2  |    | 6  | 4  |
| Algorithm building                      | 2  |    | 5  | 3  | 1  |    |
| Applying conditional logic              | 1  | 1  | 1  | 1  | 2  |    |
| Utilizing generalization                |    |    |    |    | 1  | 2  |
| Adding complexity to a model            |    |    |    |    | 2  |    |
| Debugging                               | 2  | 3  | 4  | 6  | 8  | 6  |
| Intentionally generating data           |    |    |    |    | 1  |    |
| Choosing data representation form       |    |    |    |    | 2  |    |
| Manipulating data                       |    |    |    |    | 2  |    |
| Analyzing data                          | 1  | 1  |    |    | 7  |    |
| Demonstrating constructive dispositions | 2  |    |    | 2  |    |    |
| Working in groups                       |    | 1  |    | 1  | 1  |    |

<sup>a</sup> P1=Projectile activity, group 1; P2=Projectile activity, group 2; R1=River crossing activity, group 1; R2=River crossing activity group 2; S1=Spring energy activity, group 1; S2=Spring energy activity, group 2.



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- It's gonna be a lot of work. But a lot of fun, too.

So many more open questions....

New methods and tools?

Machine Learning, Data Science, Quantum Computing

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Curriculum and pedagogy?

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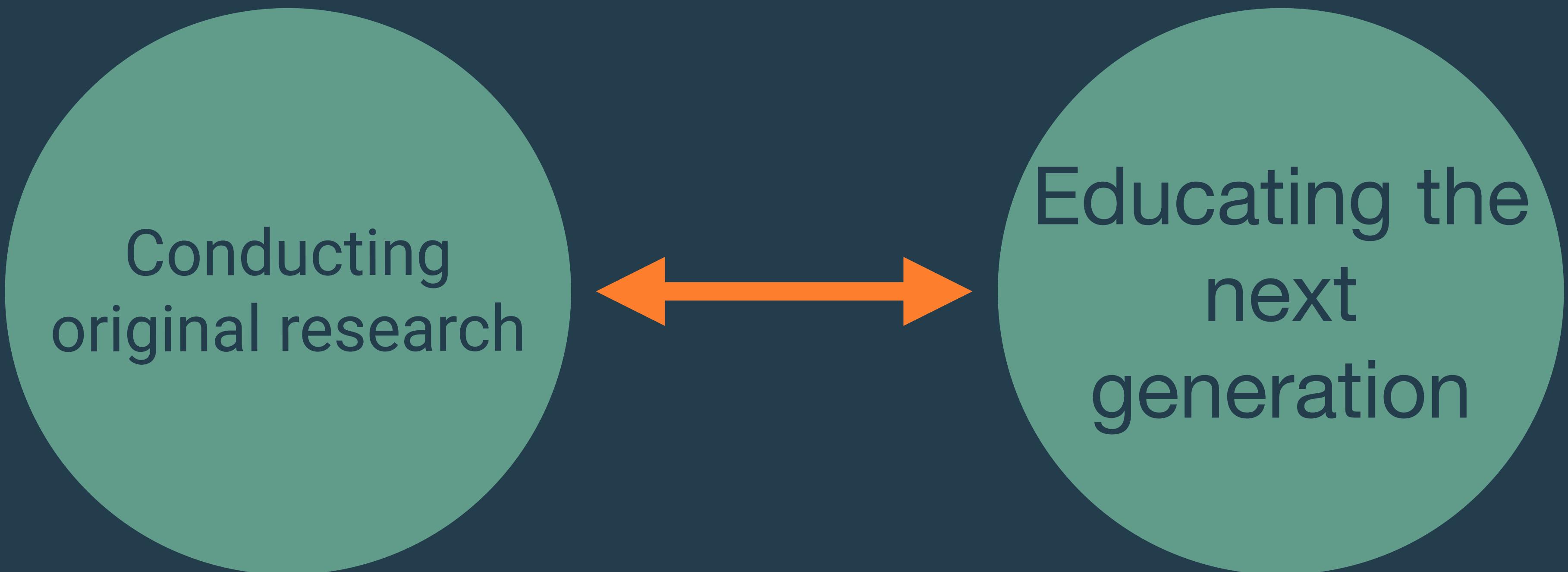
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Concerns about justice?

Ethics, Bias, Equity and Inclusion

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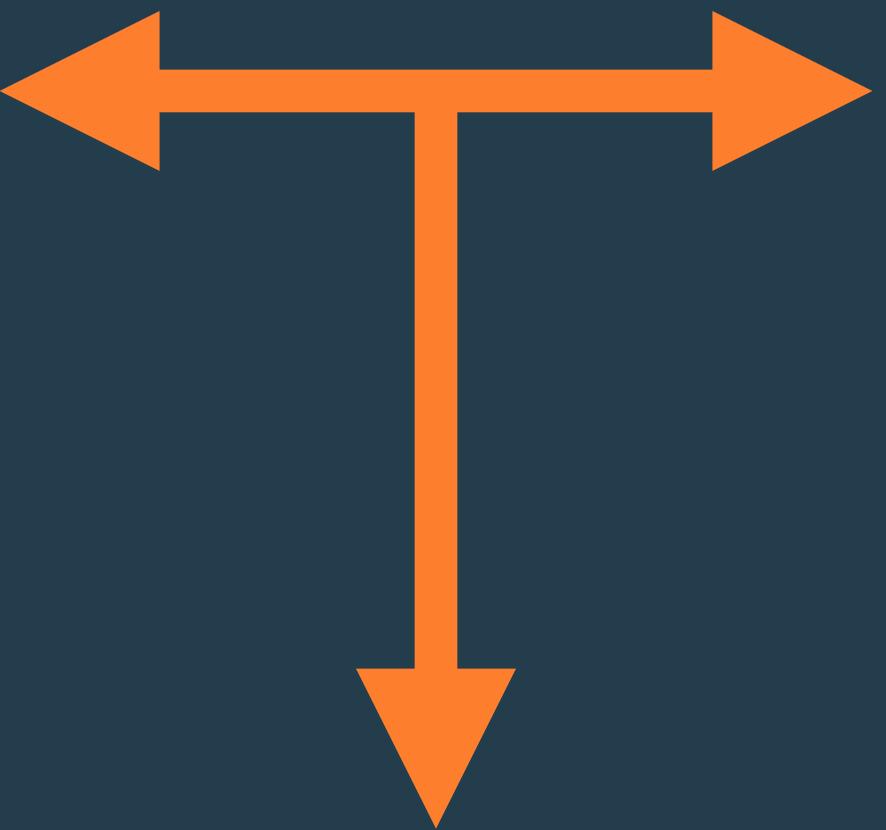
Conducting  
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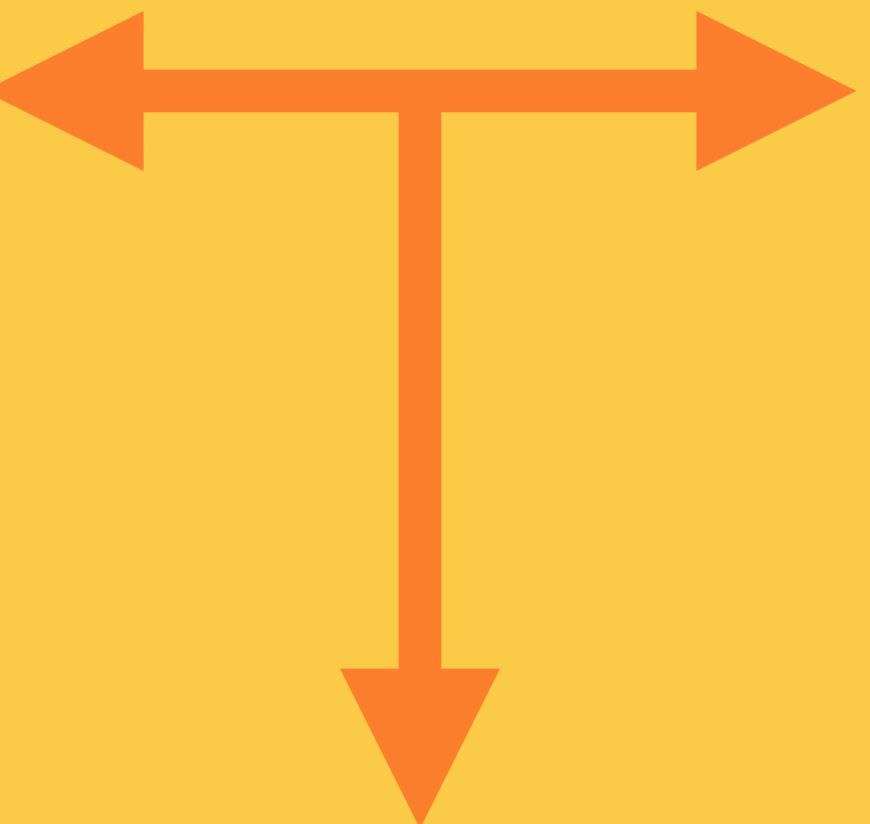


Community  
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# Thank you!



Thank y'all



# Questions?

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